

SS-CPS&IoT'2025  
6<sup>th</sup> Summer School on Cyber-Physical Systems and Internet-of-Things  
Budva, Montenegro, June 10-14, 2025

# Proceedings of the 6<sup>th</sup> Summer School on Cyber-Physical Systems and Internet-of-Things

## Vol. VI

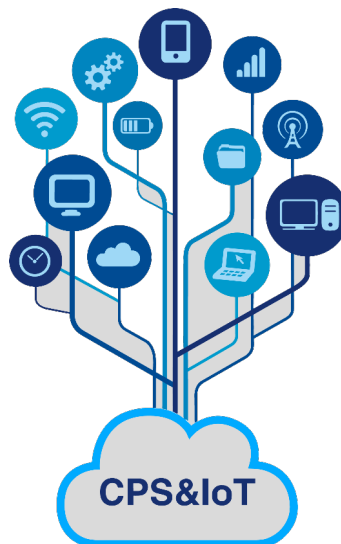
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MECOnet, MANT  
Montenegro, June 2025



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The official website of the event:

<https://mecoconference.me/ss-cpsiot2025/>

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Filipa Lainovica 19, Podgorica, Montenegro



## Message from the Chairs and Editors

Welcome to the 6<sup>th</sup> Summer School on Cyber-Physical Systems and Internet of Things (SS-CPS&IoT'2025), held once again in beautiful Budva, Montenegro, in a hybrid format.

This Summer School continues its mission to:

- provide advanced training in CPS, IoT and AI for researchers, developers, engineers, educators, students, entrepreneurs, investors, and policymakers,
- share cutting-edge knowledge and outcomes from European R&D projects, and
- foster international collaboration among experts in these fast-growing fields.

Open to all, the School recommends participants have at least BSc level knowledge or equivalent experience in engineering, computer science, or related fields. Industry professionals are especially welcome.

SS-CPS&IoT is more than a learning event, it is a networking opportunity where participants engage with top researchers and industry leaders, exchange ideas, and build future collaborations.

What sets this School apart is its focus on practical, up-to-date content delivered by leading experts, often based on active European research projects. Lectures, demonstrations, and hands-on sessions expose attendees to real-world challenges, industrial case studies, and modern CPS/IoT solutions.

This year's program also featured prominent speakers from both Europe and beyond. SS-CPS&IoT'2025 was held alongside the CPSIoT'2025 Conference and MECO'2025, providing participants with additional learning and presentation opportunities.

Over four intensive days (equivalent to 3 ECTS credits), attendees benefited from 32 hours of expert sessions and conference events. The detailed program and contributors are listed in this volume of Proceedings, a valuable and cited resource in the CPS, IoT and AI community.

Finally, we extend our sincere thanks to all lecturers, presenters, and contributors, and congratulate our 6<sup>th</sup> generation of graduates for their impressive achievements.

We look forward to welcoming you again next year in good health and friendship.

Warm regards,

Lech Jóźwiak – Eindhoven University of Technology, Netherlands  
Radovan Stojanović – University of Montenegro, Montenegro  
Jovan Djurković – MECOnet d.o.o., Montenegro

Budva, June 2025

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# CPS&IoT'2025 Summer School

Budva, Montenegro  
June 10-14, 2025

## Introduction

Lech Jóźwiak and Radovan Stojanović

## Introduction

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- ❑ Systemic drawbacks of the traditional economy and cumulation of bad decisions driven by the short-term profit and made without adequately accounting for long-term consequences resulted in the **huge global environmental disaster**
- ❑ Innovations exploiting modern CPS, AI and IoT technologies have a high potential to significantly improve systems used by us or that we are part of
- ❑ To recover from the environmental disaster and further develop:
  - *a model of a well regulated and controlled effective and efficient system should be applied to all kinds of systems, collaboration chains and related flows*
  - *modern CPS and IoT technologies should be used to much better control and optimize the social, physical and life systems than till now*
  - *methodologies of circular regenerative economy and quality-driven design should be used to design the systems*
- ❑ In this CPS&IoT Summer School you will have a unique occasion to be informed on and to discuss the most recent European R&D developments in CPS, AI and IoT

## Outline of the CPS&IoT'2023 Summer School

---

1. Introduction to CPS and IoT
2. Green CPS and IoT
3. Computing and communication technologies for CPS and IoT
4. Artificial Intelligence, Machine Learning and Edge Computing
5. Trustworthy CPS and IoT: reliability, security and safety
6. Modelling, design and implementation of CPS and IoT
7. Energy-efficient computing for CPS and IoT
8. Closing of the CPS&IoT2023 Summer School



CPS&IoT'2025 Summer School  
Budva, Montenegro, June 10-14, 2025

## Green Systems for Green World

**Lech Józwiak**

Professor Emeritus

Department of Electronic Systems  
Faculty of Electrical Engineering  
Eindhoven University of Technology  
cpsiot2024@gmail.com

## ***Outline***

---

1. Introduction
2. Modern cyber-physical systems (CPS)
3. Importance of modern CPS and IoT
4. Challenges of advanced CPS development
5. Computing technology for advanced CPS
6. Environmental crisis and environmental footprint of CPS and IoT
7. Importance of advanced green CPS and IoT for environmental recovery
8. IoT for advanced green CPS
9. Conclusion



## Introduction: Aims of this tutorial

---

- The two main aims of this tutorial are the following:
  - *to make the participants aware of the necessity of green CPS and IoT*
  - **to prepare the ground for the whole CPS&IoT'2021 Summer School**
- This means in particular:
  - to introduce several basic definitions related to CPS
  - to explain the necessity of green CPS and IoT
  - to sketch the CPS scene, what includes:
    - introduction to modern CPS and IoT, their importance, their ongoing revolution, and challenges of their development, and
    - explanation of the necessity of their holistic multi-objective quality-driven design
- In a separate tutorial I will introduce the methodology of quality-driven green system design

## Introduction: Further reading for this tutorial

---

- ❑ William J. Ripple, et al: The 2024 state of the climate report: Perilous times on planet Earth, BioScience, Volume 74, Issue 12, December 2024, pp. 812–824
- ❑ L. **Jóźwiak**: Advanced Mobile and Wearable Systems, Microprocessors and Microsystems, Elsevier, Vol. 50, May 2017, pp. 202–221
- ❑ L. **Jóźwiak**: Quality-driven Design in the System-on-a-Chip Era: Why and how?, Journal of Systems Architecture, vol. 47, no. 3-4, Apr. 2001, pp. 201-224
- ❑ L. **Jóźwiak**: Life-inspired Systems and Their Quality-driven Design, Lecture Notes in Computer Science, Vol. 3894, 2006, Springer, pp. 1-16
- ❑ **Jóźwiak**, L.; Lindwer, M.; Corvino, R.; Meloni, P.; Micconi, L.; Madsen, J.; Diken, E.; Gangadharan, D.; Jordans, R.; Pomata, S.; Pop, P.; Tuveri, G.; Raffo, L. and Notarangelo, G.: ASAM: Automatic Architecture Synthesis and Application Mapping, Microprocessors and Microsystems journal, Vol.37, No 8, pp. 1002-1019, 2013
- ❑ **Jóźwiak**, L. and Jan, Y.: Design of Massively Parallel Hardware Multi-Processors for Highly-Demanding Embedded Applications. Microprocessors and Microsystems, Volume 37, Issue 8, November 2013, pp. 1155–1172.
- ❑ L. **Jóźwiak** and S.-A. Ong: Quality-driven Model-based Architecture Synthesis for Real-time Embedded SoCs, Journal of Systems Architecture, Elsevier Science, Amsterdam, The Netherlands, ISSN 1383-7621, Vol. 54, No 3-4, March-April 2008, pp. 349-368
- ❑ Many other papers of myself and my former Ph.D. students; many of them referenced in the above papers

## Introduction: What is a system?

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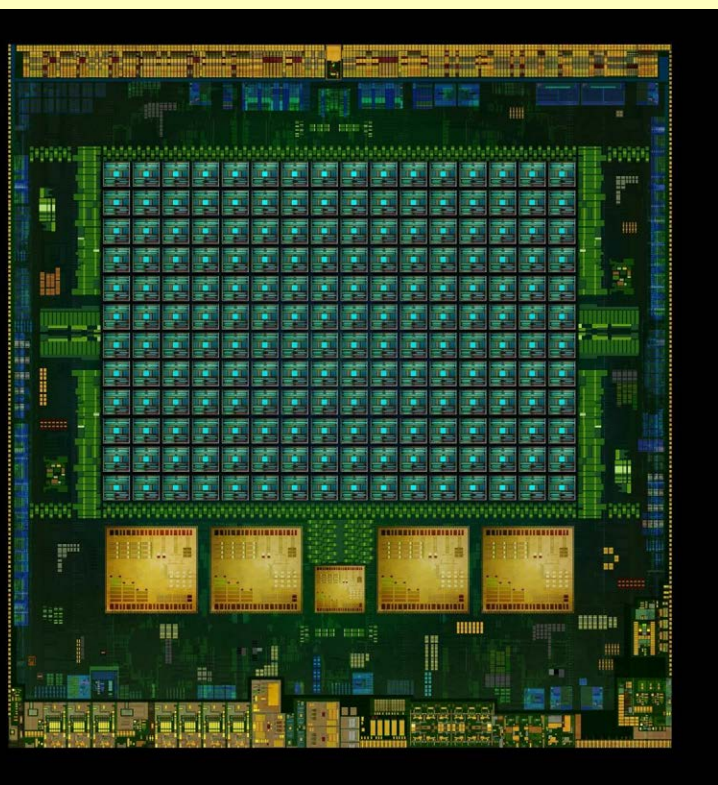
- A system is a *complex whole composed of interrelated, interdependent and/or interacting items* (parts or elements of a system) *that are so intimately connected that they appear and operate as a single unit in relation to the external world* (to other systems)
- Three basic types of systems:
  - *unorganized system* - a mechanical unsystematic conglomerate of objects
  - *organized system* - a systematic, relatively stable and law-governed composition of parts which properties cannot be reduced to the simple sum of the properties of its parts, but involve some new emerging properties resulting from complex composition **of the parts' properties** (e. g. a molecule, crystal, circuit, computer, machine), and
  - *organic system* - formed not as a composition of some ready-made parts, but being an *integral whole* with distinguishable parts that originate, develop and die together with the whole, and cannot preserve and demonstrate their complete quality without the whole (e. g. life organisms); the characteristic features of the organic systems are the **self-development** and **self-reproduction**
- In this presentation **organized systems** will be considered

## Introduction: What are cyber-physical systems?

---

- ❑ A **system** is a *unity of a process and structure* in which this process takes place
- ❑ **System design** is an activity of *defining an appropriate composition of the system process and structure*
- ❑ **Cyber** comes from Greek adjective *kyberneticos* (*cybernetic*) that means skilled in steering or governing
- ❑ **Cyber systems** are *(parts of) control systems*, i. e. information collecting, processing and communicating systems
- ❑ **Physical systems** are systems in which matter or energy acquisition, processing and transfer take place according to the laws of physics
- ❑ **Cyber-physical system (CPS)** is a compound system engineered through integration of cyber and physical sub-systems or components and/or pre-existing component cyber-physical systems, so that it appears and operates as a single unit in relation to the external world (to other systems)

## Introduction: very complex MPSoCs



- *Modern nano-dimension semiconductor technology enables implementation of a **very complex multiprocessor system on a single chip (MPSoC)***
- **This facilitates a rapid progress in:**
  - *global networking*
  - *(mobile) wire-less communication*
  - *(mobile autonomous) embedded computing*

*NVIDIA Tegra K1* massively parallel MPSoC for mobile applications

CPU: (4+1) Cortex-A15 cores

Kepler GPU: 192 CUDA GPU cores

Source: ANANDTECH  
(<http://www.anandtech.com/show/7622/nvidia-tegra-k1>)

## Introduction: cyber-physical technology revolution

---

□ The recent rapid developments in:

- system-on-a-chip technology
- common global networking
- wire-less communication
- mobile and autonomous computing
- miniaturized sensors and actuators
- material technology

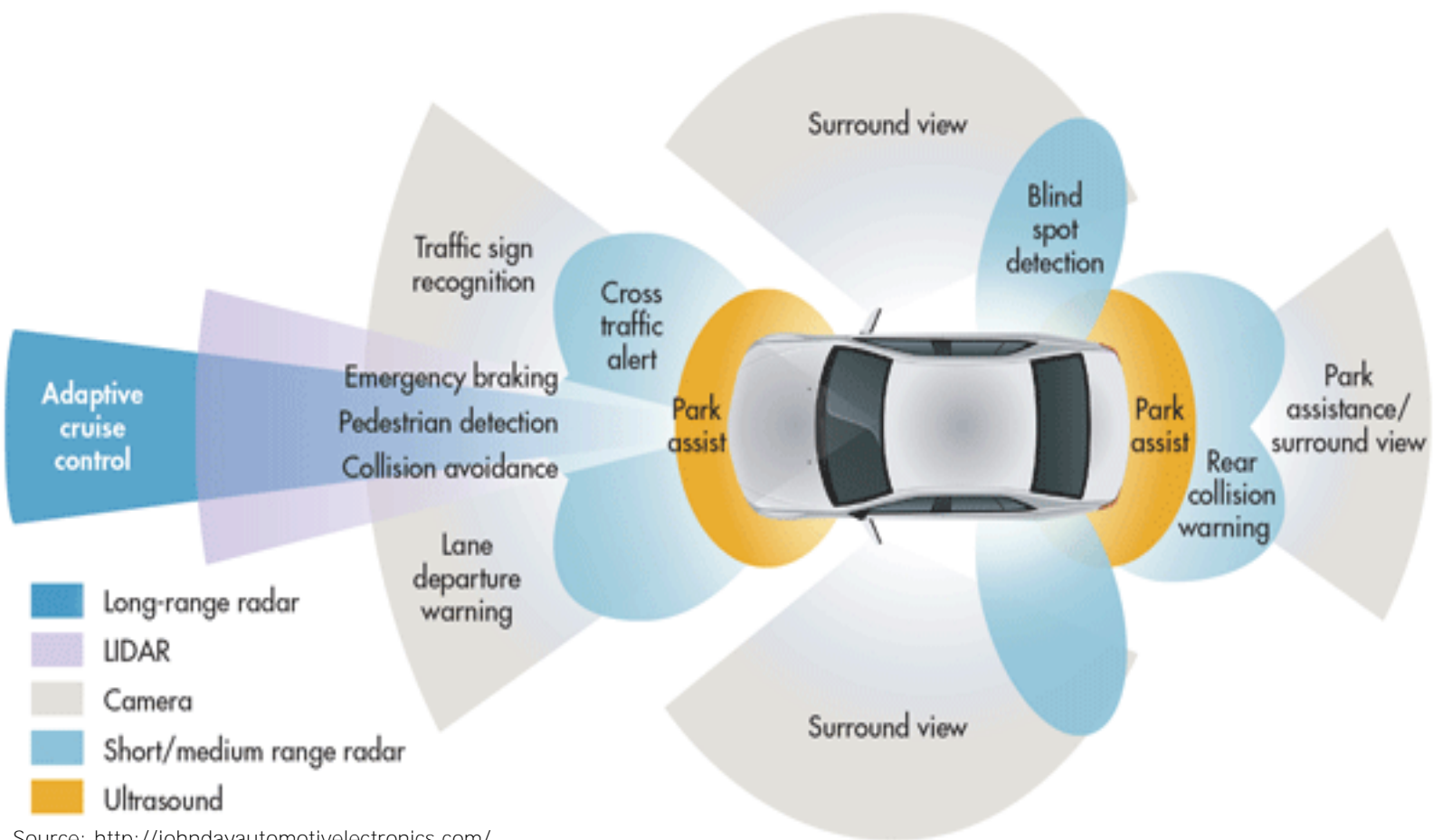
enabled sophisticated and affordable CPS for numerous new applications (e.g. smart robots, homes, cars, etc.) and created a **large discrepancy between what is possible and what is used nowadays**

□ This discrepancy:

- causes both a very strong **technology push** and **market pull** to create new or modified products and services, and
- results in the *cyber-physical technology revolution*

□ Recently, a revolutionary transition has been started **from the internet of computers to the internet of smart (mobile) cyber-physical systems (CPS)**, called **Internet of Things (IoT)**

## Examples of modern CPS: autonomously-driving cars





## Examples of modern CPS: smart wearables



A new wave of the information technology revolution has arrived that creates much more coherent and fit to use CPS and connects them to form the IoT



## Importance of modern CPS

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- Application areas of mobile CPS cover *virtually all socially important application sectors*, including:
  - *consumer applications*, e.g. mobile computing, communication, localization, navigation, gaming, entertainment, fashion, etc.
  - *extension or replacement of human capabilities*, e.g. tele-operation, personal assistance, artificial limbs, implants, etc.
  - *social systems*, e.g. smart health-care and other numerous health-care applications, assisted leaving, law enforcement, public safety, military, etc.
  - *transportation and automotive*, e.g. traffic control, navigation, tracking, communication, personalized customer service, assisted/autonomous driving, etc.
  - *industrial, safety, security and military applications*, e.g. mobile real-time in-the-field surveillance, monitoring, inspection, repair, robotics, instruction, assistance, etc.
  - *commercial applications*, e. g. mobile inventory tracking and customer service, (wearable) augmented reality for touristic and other applications, and *many others*
- The economic and societal importance of modern CPS is very high and rapidly increases

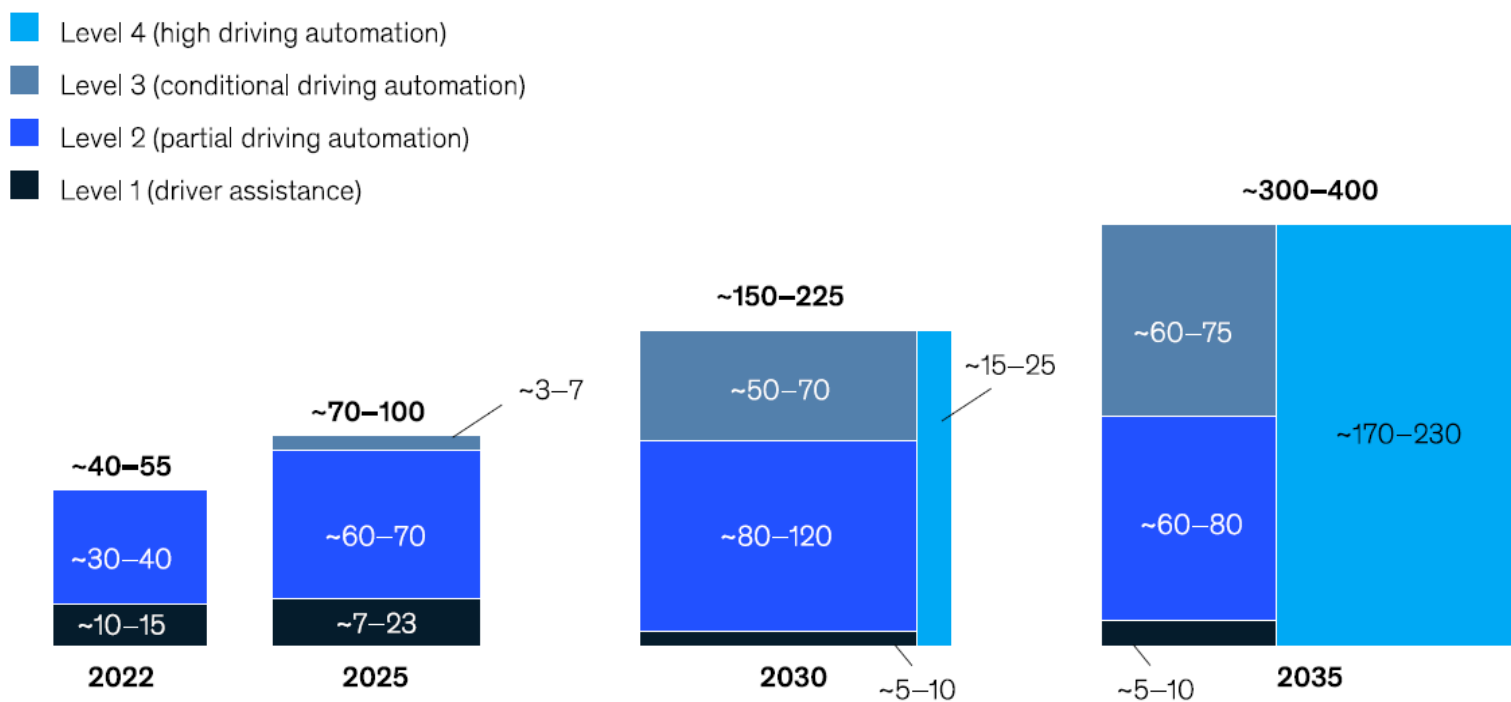
## Rapid growth of CPS and IoT markets

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- ❑ The number of connected IoT devices was 12.2 billion in 2021 (IoT Analytics)
- ❑ IoT Analytics forecasted 14.4 billion connected IoT devices in 2022 and 27 billion connected IoT devices by 2025
- ❑ Allied Market Research finds that the global IoT market size was \$740.5 billion in 2020, \$878.49 billion in 2021 and is estimated to reach \$4,421.6 billion by 2030
- ❑ This corresponds to the growth rate at a CAGR of 19.6% between 2021 and 2030
- ❑ The strongest contributors to the global IoT market are currently industrial manufacturing, healthcare, consumer electronics, automotive and wearables

## Rapid growth of the modern CPS and IoT markets

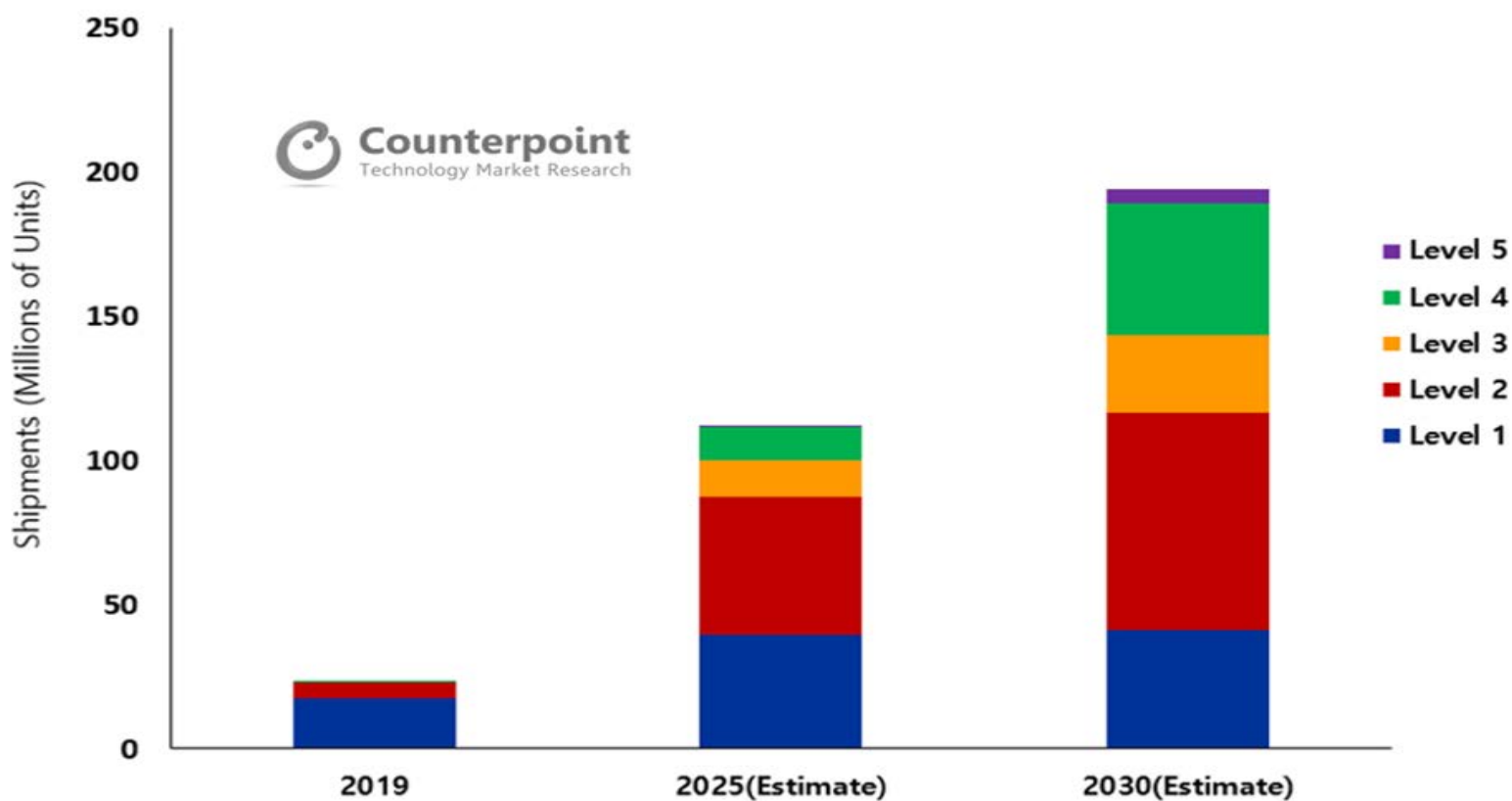
**Advanced driver-assistance systems (ADAS) and autonomous-driving (AD) revenues, \$ billion**



Source: McKinsey Center for Future Mobility

## Rapid growth of the modern CPS and IoT markets

### Forecast: Autonomous Vehicle SoC, 2019-2030

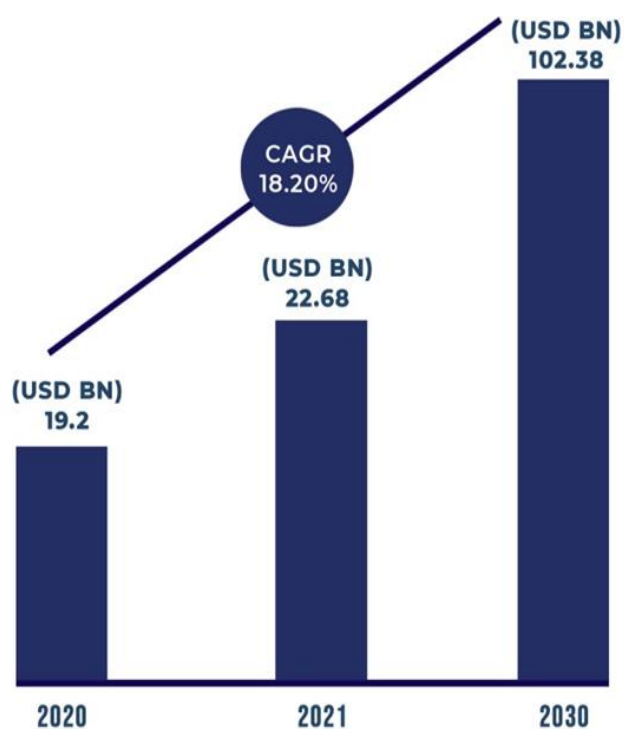


Source: Counterpoint, January 2020

## Rapid growth of the modern CPS and IoT markets

**PRECEDENCE  
RESEARCH**

### Unmanned Aerial Vehicle (UAV) Drones Market 2021 to 2030

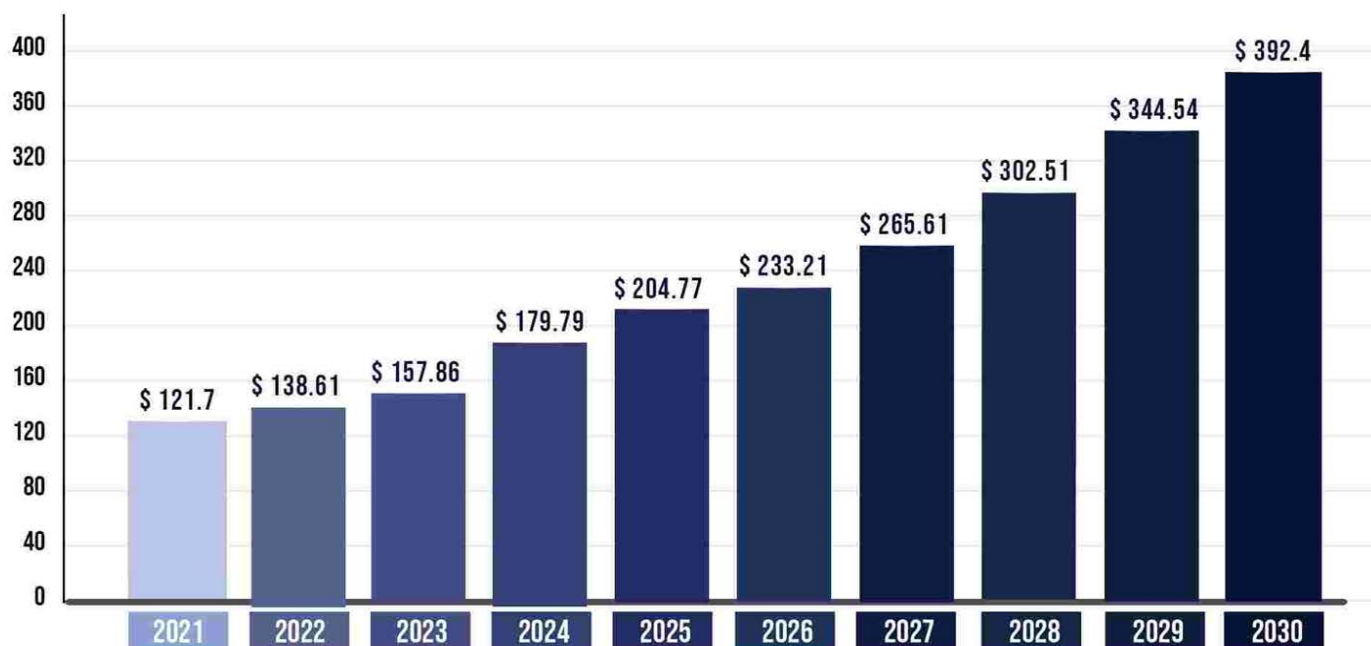


Source: [www.precedenceresearch.com](http://www.precedenceresearch.com)

## Rapid growth of the modern CPS and IoT markets

PRECEDENCE  
RESEARCH

WEARABLE TECHNOLOGY MARKET SIZE, 2021 TO 2030 (USD BILLION)



Source: [www.precedenceresearch.com](http://www.precedenceresearch.com)

## Rapid growth of chip market related to CPS/IoT in 2021 - 2024

---

- ❑ According to Semiconductor Industry Association (SIA), the global semiconductor industry sales in 2021 increased by 26.2% compared to the 2020 to the highest-ever annual value of \$556 billion
- ❑ A record number of 1.15 trillion semiconductor units were shipped in 2021
- ❑ In 2022, the global semiconductor industry sales achieved a new record value of \$574 billion
- ❑ In 2024, the global semiconductor industry sales achieved once more a new record value of \$627.6 billion
- ❑ A double-digit market growth is projected for 2025
- ❑ The growth was mainly driven by the automotive, industrial and consumer application sectors, while the sale of chips for PC/computer sector substantially decreased (by 6%) in these years
- ❑ As semiconductors are used in all modern CPS/IoT-related applications further semiconductors sales growth in the CPS/IoT-related sectors is expected to continue up to 2030

## Global semiconductor market from 2021 to 2024



- Global semiconductor sales hit \$627.6 billion in 2024, an increase of 19.1% compared to the 2023 total of \$526.8 billion

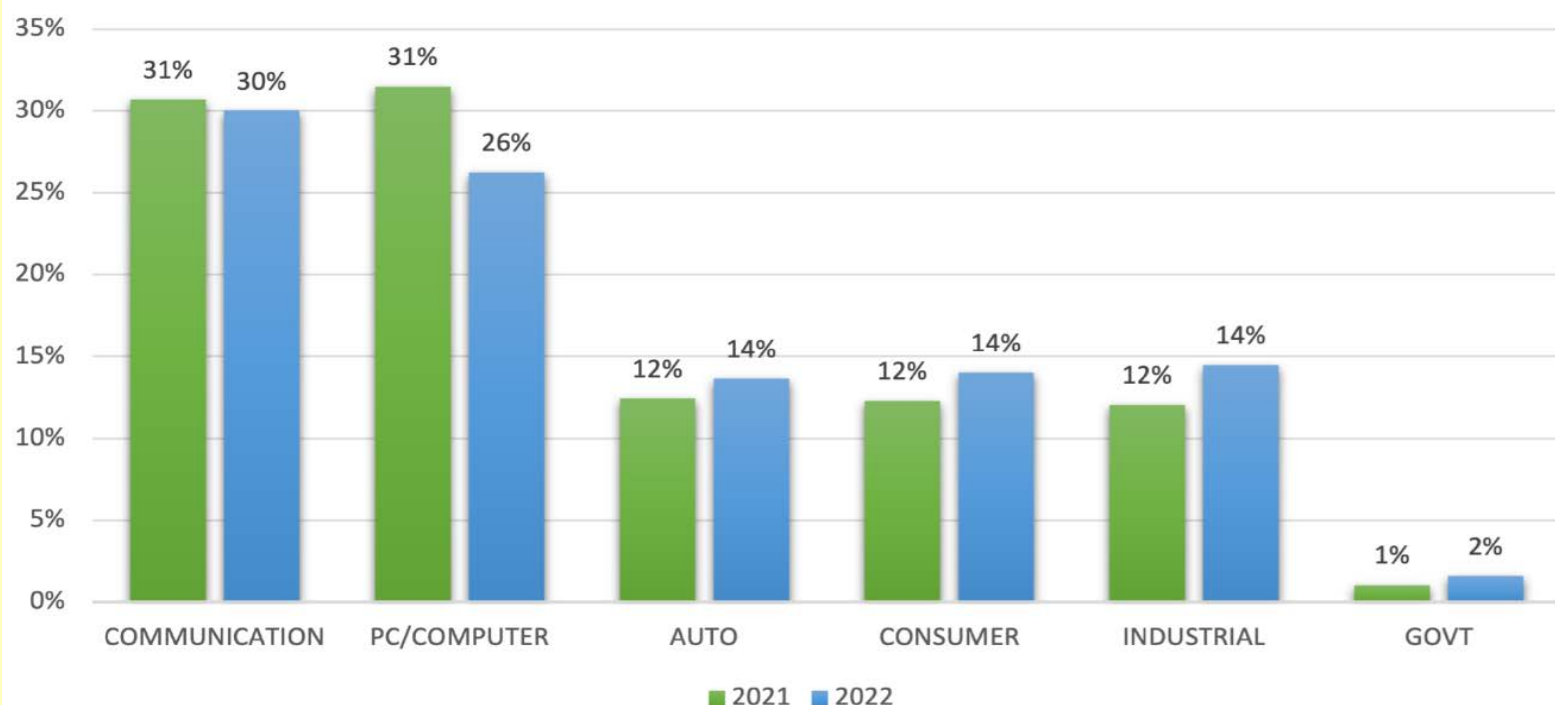
Source: SIA

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## Semiconductor market related to CPS and IoT in 2021 and 2022

**Share of Global Sales Revenue by End Market 2021-2022**

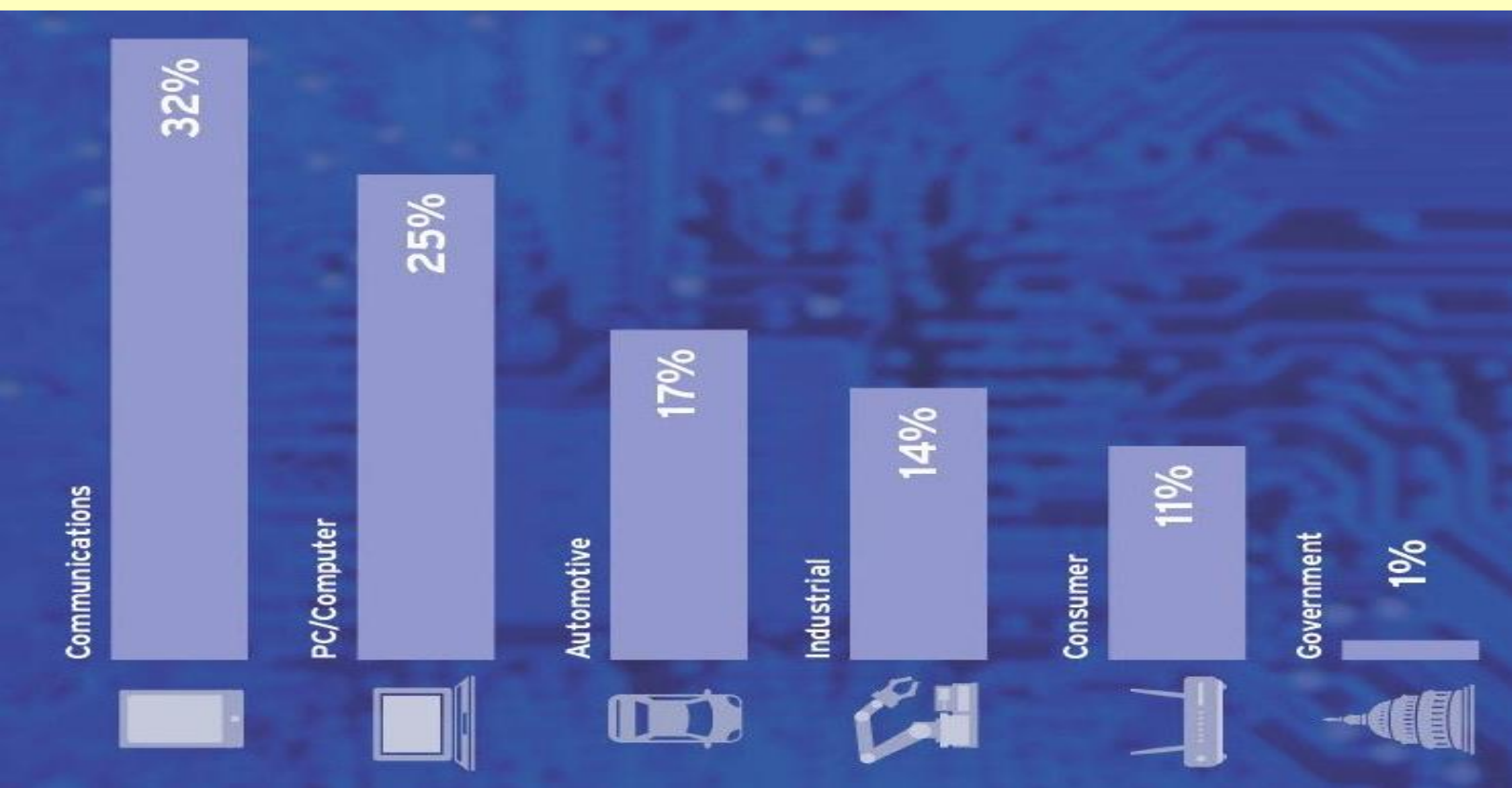


Source: SIA

- In 2022 PC/COMPUTERS only accounted for 26%, while a large majority of communication and the automotive, industrial and consumer are related to CPS and IoT

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## Semiconductor market related to CPS and IoT in 2024



□ In 2025 PC/COMPUTERS only accounted for 25%, while a large majority of communication and the automotive, industrial and consumer are related to CPS and IoT

Source: SIA

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## Challenges: unusual complexity and ultra-high demands

---

- ❑ The huge and rapidly developing markets of sophisticated CPS and IoT represent **great opportunities**
- ❑ These opportunities come with a price of:
  - **unusual system complexity** and **heterogeneity**, resulting from *convergence and combination of various applications and technologies* in one system or even on one chip, and
  - **stringent and difficult to satisfy requirements** of modern applications
- ❑ Smart cars, drones and various wearable systems:
  - involve **big instant data** from multiple complex sensors (e.g. camera, radar, lidar, ultrasonic, sensor network tissues, etc.) and from other systems, used for mobile vision, imaging, virtual or augmented reality, etc.
  - are required to provide **continuous autonomous service in a long time**
  - are **safety-critical**
- ❑ In consequence, they demand a **guaranteed (ultra-)high performance** and/or **(ultra-)low energy consumption**, while requiring a **high reliability, safety and security**

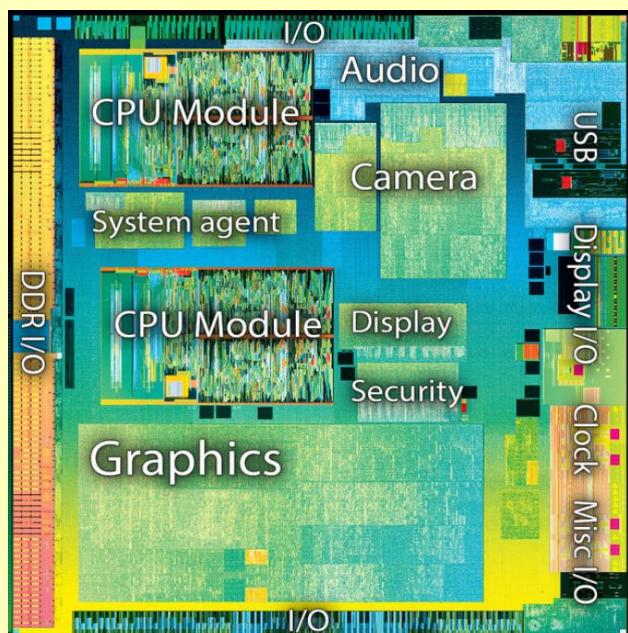
## Challenges: application parallelism and heterogeneity

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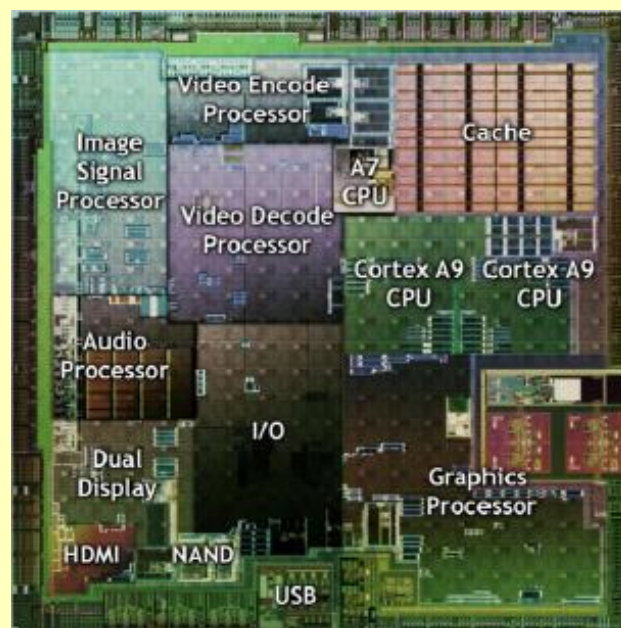
- The modern complex applications that require ultra-high performance and/or ultra-low energy consumption:
  - are from their very nature heterogeneous
  - include numerous different algorithms involving various kinds of massive parallelism: data parallelism, and task-level, instruction-level and operation-level functional parallelism
- To adequately serve these applications:
  - heterogeneous computation platforms have to be exploited
  - processing engines with parallel multi-processor macro-architectures and parallel processor micro-architectures have to be constructed
  - different parts of complex applications involving different kinds of parallelism have to be implemented with corresponding different application-part specific parallel hardware
  - multiple different or identical processors, each operating on a (partly) different data sub-set, have to work concurrently to realize the ultra-high throughput and ultra-low energy consumption

Challenges: application complexity, parallelism and heterogeneity

*To implement the highly-demanding complex heterogeneous CPS applications  
**complex heterogeneous MPSoCs** are needed*



Intel Atom Z3770\*



Nvidia Tegra 2+

\*Source: <http://tweakers.net/reviews/3162/2/intels-atom-bay-trail-de-eerstenieuwe-atom-in-vijf-jaar-zes-verschillende-bay-trails.html>

+Source: <http://www.anandtech.com/show/4144/lg-optimus-2x-nvidia-tegra-2-reviewthe-first-dual-core-smartphone/3>



Challenges: application complexity, parallelism and heterogeneity  
massively parallel heterogeneous MPSoC for ADAS and similar advanced mobile applications

## Nvidia Xavier (2017 Q4)



8core CPU+512 core Volta GPU  
20 TOPS @ 20W (16nm)

- Recently NVIDIA introduced Jetson AGX Orin for autonomous cars, advanced UAVs, factory robots, etc. that includes 1792 GPU cores, 56 Tensor Cores and 8-core ARM Cortex-A78AE CPU, and delivers 200 TOPS at only 15 – 40 W

Source: Albert Y.C. Chen, Viscovery

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## Quality-driven Model-based Design

---

- The rapidly growing system complexity and demands of (ultra-)high performance and/or (ultra-)low energy consumption, while requiring a high reliability, safety and security, created a **new difficult situation** that cannot be well addressed without an **adequate design methodology** and **design automation**
- When considering a **system and design methodology adaptation**, we have first to ask: *what general system approach and design approach seem to be adequate to solve the problems and overcome the challenges?*
- **Predicting the current situation**, more than 20 years ago I proposed such **system paradigm** and **design paradigm**:
  - the paradigms of **life-inspired systems** and **quality-driven design**, and
  - the **methodology of quality-driven model-based system design** based on them
- From that time my research team and our industrial and academic collaborators were researching the **application of this methodology** to the **design and design automation of embedded processors, MPSoCs and CPS**, and this **research confirmed the adequacy of the quality-driven design methodology**
- For “Outstanding Achievements and Contributions to Quality of Electronic Design” I was awarded the Honorary Fellow Award by the International Society for Quality Electronic Design (San Jose, CA, USA, 2008)

## Quality-driven Design, CPS and IoT for making high-quality systems

---

- ❑ When using the quality-driven design methodology to develop high-quality collaborating cyber-physical systems, in which the sophisticated cyber systems are tightly integrated with the controlled by them physical, social and life systems, we have a great chance to much better control and optimize the social, physical and life systems than we did it till now
- ❑ *With modern CPS and IoT technology we have a great chance to significantly improve most systems used by us or that we are part of*
- ❑ We also have no chance to not do this
- ❑ *Our systems have to be significantly and immediately improved*
- ❑ Why?
- ❑ Please watch the following few slides that I got from:
  - Dr. Jean Paul Gueneau de Mussy, Executive Director and Innovation Expert for Materials, Systems and Circular Economy, and
  - "The 2024 state of the climate report" by William J. Ripple, et al





## Overall costs of Climate Change



Jean Paul GUENEAU DE MUSSY | [Materials-Innovation.com](https://Materials-Innovation.com)

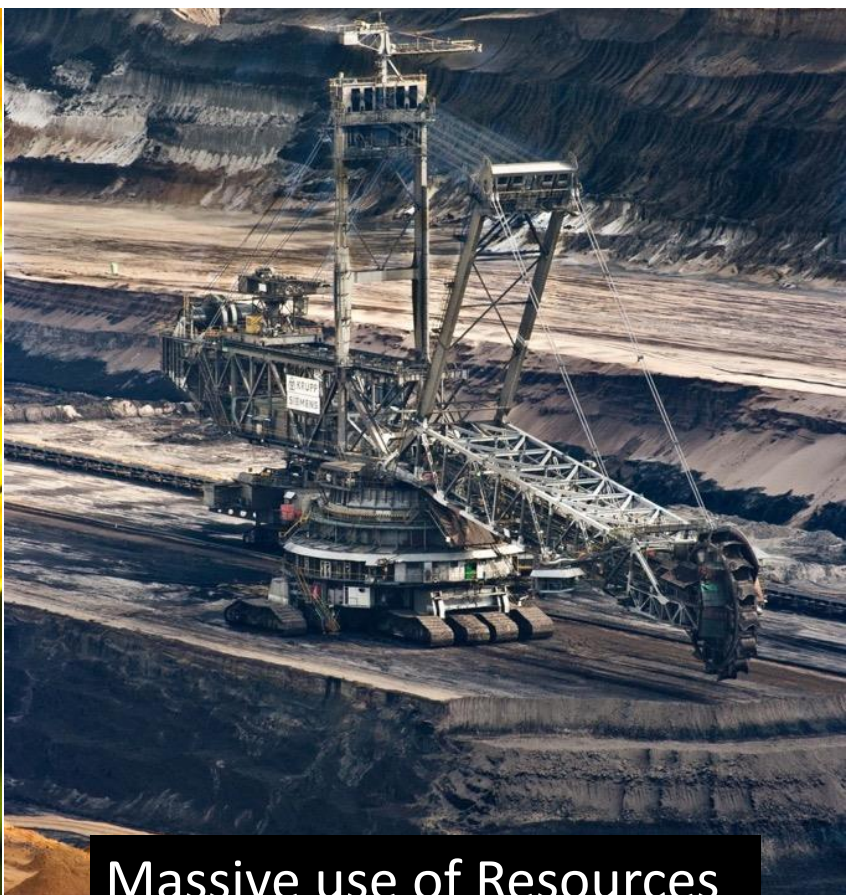


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Biodiversity loss



Massive use of Resources



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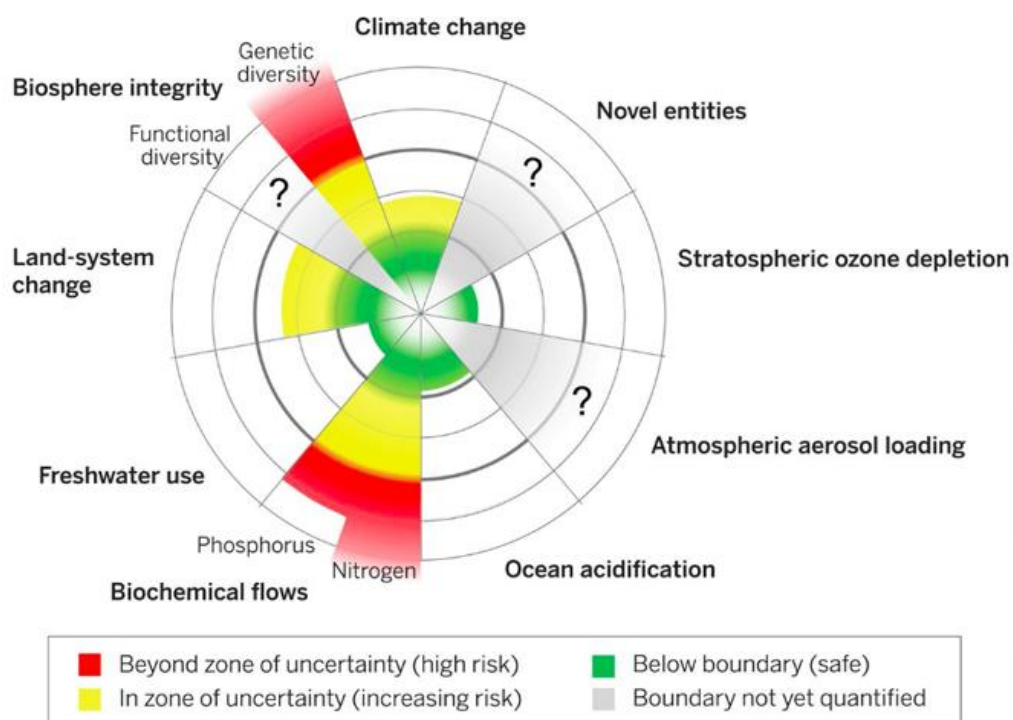


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## Planetary Boundaries



Johan Rockström et al, February 2017, Volume 46, [Issue 1](#), pp 4–17



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## The 2024 state of the climate report

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- Its first sentence is:
  - We are on the brink of an irreversible climate disaster
- For half a century, numerous scientists alarmed about the impending dangers of climate change driven by increasing greenhouse gases emissions due to fossil fuel combustion and industrial processes, deforestation, and ecosystem change
- ***Despite these warnings, we are still moving in the wrong direction:***
  - fossil fuel emissions have increased to an all-time high
  - the hottest Northern Hemisphere extratropical summer and record-breaking sea surface temperatures occurred in 2023
  - the 3 hottest days ever occurred in July of 2024
  - many other climate records were broken in recent years
  - we are on track to ~2.7 °C peak warming by the year 2100
- We are starting to face unprecedented disasters around the world, as well as human and animal suffering

## The 2024 state of the climate report

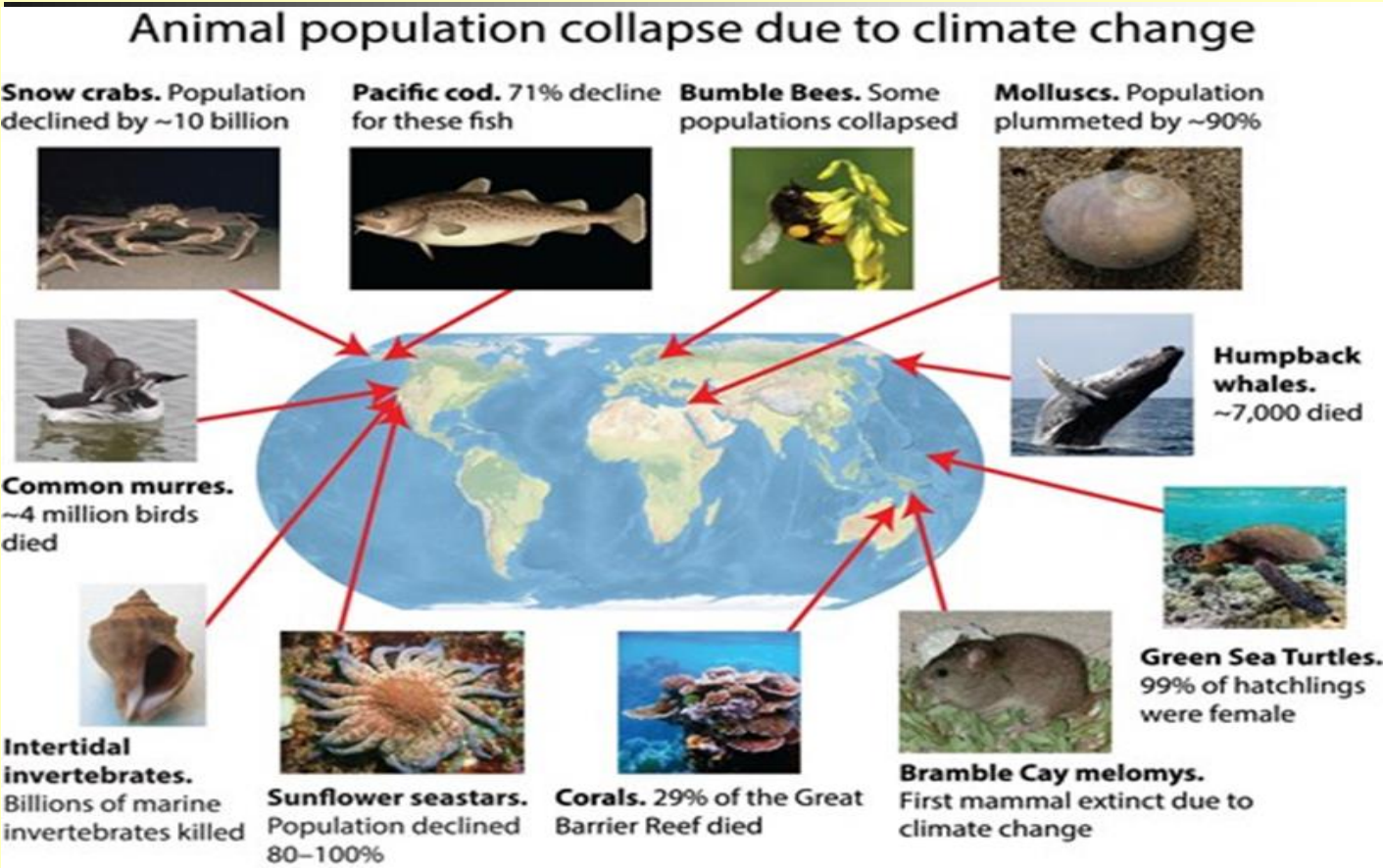
### Untold Human Suffering in Pictures



Source: The 2024 state of the climate report, BioScience, Volume 74, Issue 12, December 2024

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# 2025 Report: Climate change threats to wild animals



Source: Climate change threats to Earth's wild animals, BioScience, Special Report, 2025, 0, pp. 1–5

## Huge destruction, chaos, no care for long-term consequences

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- ❑ These were only a few examples of what was done wrong for a long time with our economic, social, technical and life systems on a global scale, and what resulted in a **huge destruction on a global scale**
- ❑ This huge destruction is a result of **systemic drawbacks of the traditional economy and very many bad decisions made by numerous governments and companies for a short-term profit only, without accounting for long-term consequences**
- ❑ **Example:** the wild chaotic globalization, without carefully designed interfaces and collaboration between very different economic/political systems in different parts of the World and between companies from the very different systems
- ❑ Globalization is unavoidable, but **the actual costs of the wild globalization were not pay by those who profited, but by the poverty of others and destruction of the World**
- ❑ The not well regulated and controlled inefficient collaboration chains and related material, product and waste flows of the wild globalization resulted in inefficient use of resources, environment destruction and pollution, climate change, bio-diversity loss, etc.



## Broader context of the destruction

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- ❑ Without understanding the broader context of the environmental destruction, we will not be able to effectively recover from it
- ❑ **The world is in constant war:** of **evil** against **good**.
- ❑ This war is "**eternal**" and has different phases of:
  - "**cold**" war, in the sense of moral, political, economic, etc., war  
and
  - "**hot**" war, in the sense of military conflict, revolution, and other types of enslavement and exploitation of people or destruction and looting of nature and all what humans created.
- ❑ Now this war between **good** and **evil** is a war between:
  - **the world of civilization achievements** being humanistic and ecological values, moral and social norms, as: human rights, democracy, self-governance, fair division of welfare, nature protection, etc.  
and
  - **the backward old-fashioned world**, negating such humanistic and ecological values, moral and social norms, etc.



## Broader context of the destruction

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- ❑ Now this war between **good** and **evil** is a war between:
  - **the world based on the state of law build on humanistic and ecological values**, in which all are equal, and which protects everyone, a world where the government elected by the whole society in free and democratic elections acts for the social good within the law, and everyone has free access to information,
  - and
  - **the world of lawlessness of a totalitarian regime, negating humanistic and ecological values**, denying and destroying moral and social norms, destroying or enslaving people, destructing and looting nature and all what humans created, and where society does not have free access to information and is manipulated by totalitarian propaganda.
- ❑ Let us observe:
  - **how important the role of free access to information and "real" education is**, and
  - **how disastrous is the lack of free access to information and propaganda instead of "real" education and information**

## Let us act on the side of good

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- ❑ As people belonging to the best educated part of our societies, let us not only be well educated, but also "good" and "wise".
- ❑ Let us be on the side of good in this war between good and evil.
- ❑ Let's not wait for someone to win this war for us.
- ❑ Let us actively fight against evil and do good in all the most effective and efficient ways available to us.
- ❑ Let us work for respecting the humanistic and ecological values, and for human rights, democracy, self-governance, fair division of welfare, nature protection, etc.
- ❑ Let us inform and educate people.
- ❑ As scientists and engineers: **let us create "green" cyber-physical systems.**
- ❑ **How to recover from the environmental disaster?**

## EUROPE recognizes the CLIMATE and POLLUTION CRISIS and starts to take serious measures

EU President Ursula von der Leyen unveiled Europe's  
"Green Deal" plan to fight the crises on Dec. 11, 2019



It represents a stepwise incremental approach to solve the problems

## How to recover from the disaster?

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- ❑ The agreed in July 2020 Next Generation EU fund of €750 billion to recover from the crisis caused by the COVID-19 pandemics is added to the regular EU budget for 2021–2027 to result in approximately €1824.3 billion
- ❑ As much as 30% of the total amount will be devoted to the climate and environment in compliance with the Paris Climate Agreement
- ❑ To recover from the disaster, ***a model of a well regulated and controlled effective and efficient system has to be applied to all kinds of systems, collaboration chains and related flows, implementing:***
  - **regenerative, circular and more local economy**
  - and
  - **global ecology**
- ❑ In particular, ***this applies to collaboration chains, and related material, energy and information flows in CPS and IoT***
- ❑ ***What is circular regenerative economy?***

## Traditional versus Circular Regenerative economy

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- ❑ **Traditional economy** is characterised by assumption of **unlimited growth**; competition; intensive exploitation of and fighting for non-renewable scarce resources; and short-term profit maximalization, without taking care of the negative long-term economic, social and ecological consequences
- ❑ **Traditional economy** uses linear model: **take scarce resources** – make – use – **dispose waste**; it did not pay the actual costs of inefficient resource usage and of the pollution and destruction it made
- ❑ **Circular regenerative economy** is a systemic approach that aims to benefit all: business, society and environment, through:
  - **quality-based growth**, collaboration and partnership;
  - increasing use of **renewable resources**, resource sharing and gradually limiting the use of finite resources;
  - introducing **biological cycles** to regenerate living systems and **technical cycles** implementing product repair, reuse, sharing, remake, and recycling; and this way **minimizing the use of scarce resources** and **regenerating the environment**

## Innovate applying circular economy and quality-driven design

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- ❑ The principles of the **circular regenerative economy** are derived from the same source as the principles of the paradigms of **life-inspired systems** and **quality-driven design** proposed by me
- ❑ They are derived from the observation of nature, and especially of structures and operations of living organisms, their populations and ecosystems that have demonstrated to effectively, efficiently and robustly work for many millions of years, and are a great source of inspiration
- ❑ In relation to technical systems the principles of the **circular regenerative economy** repeat the main principles of the paradigms of **life-inspired systems** and **quality-driven design**
- ❑ Implementation of the circular regenerative economy will require **many breakthrough innovations of processes and products**
- ❑ All those innovations will have to be designed and implemented
- ❑ ***When designing and implementing the innovative processes and products the methodologies of **circular regenerative economy** and **quality-driven design** should be used together***

## What can and should be the role of the modern CPS and IoT technologies in recovery from this disaster?

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- ❑ The main role of the CPS&IoT technologies can and should be:
  - high increase of the effectiveness and efficiency of the energy and materials consumption in all kinds of systems, collaboration chains and related flows, and
  - big decrease of waste related to the systems, chains and flows
- ❑ With their smart sensing, networking, processing and actuation solutions, modern CPS&IoT technologies make it possible to effectively and efficiently collect, transmit, process and use information for (remote) system monitoring, collaboration and control
- ❑ Through enabling an effective and efficient energy and materials management in different distributed collaborating systems, and through exploitation of smart grid, smart mobility, smart city, smart home and other smart system concepts, CPS&IoT can very much contribute to achievement of the energy efficiency goals with renewable energy sources and energy harvesting, as well as to reduction of materials consumption and waste

## We have to recover from this disaster ASAP

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- ❑ The principles of **circular regenerative economy** and the **quality-driven design methodology** should be used together to develop **high-quality collaborating cyber-physical systems**
- ❑ In these systems the **sophisticated intelligent cyber systems** (controllers) will be tightly integrated with the **intelligently controlled and optimized physical, social and life systems**
- ❑ This way, we have a great chance to much better control and optimize the social, physical and life systems than we did it till now
- ❑ This way, we can create **green cyber-physical systems**
- ❑ **Innovations exploiting modern CPS and IoT technologies, circular regenerative economy and quality-driven design can significantly improve systems used by us or that we are part of**
- ❑ **Significantly improve does not mean to completely solve the environmental crises**
- ❑ For this, **the unnecessary and inefficient consumption should be eliminated and all social systems should be re-organized to be more fair and more efficient**

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## Europe's position in cyber and green technologies

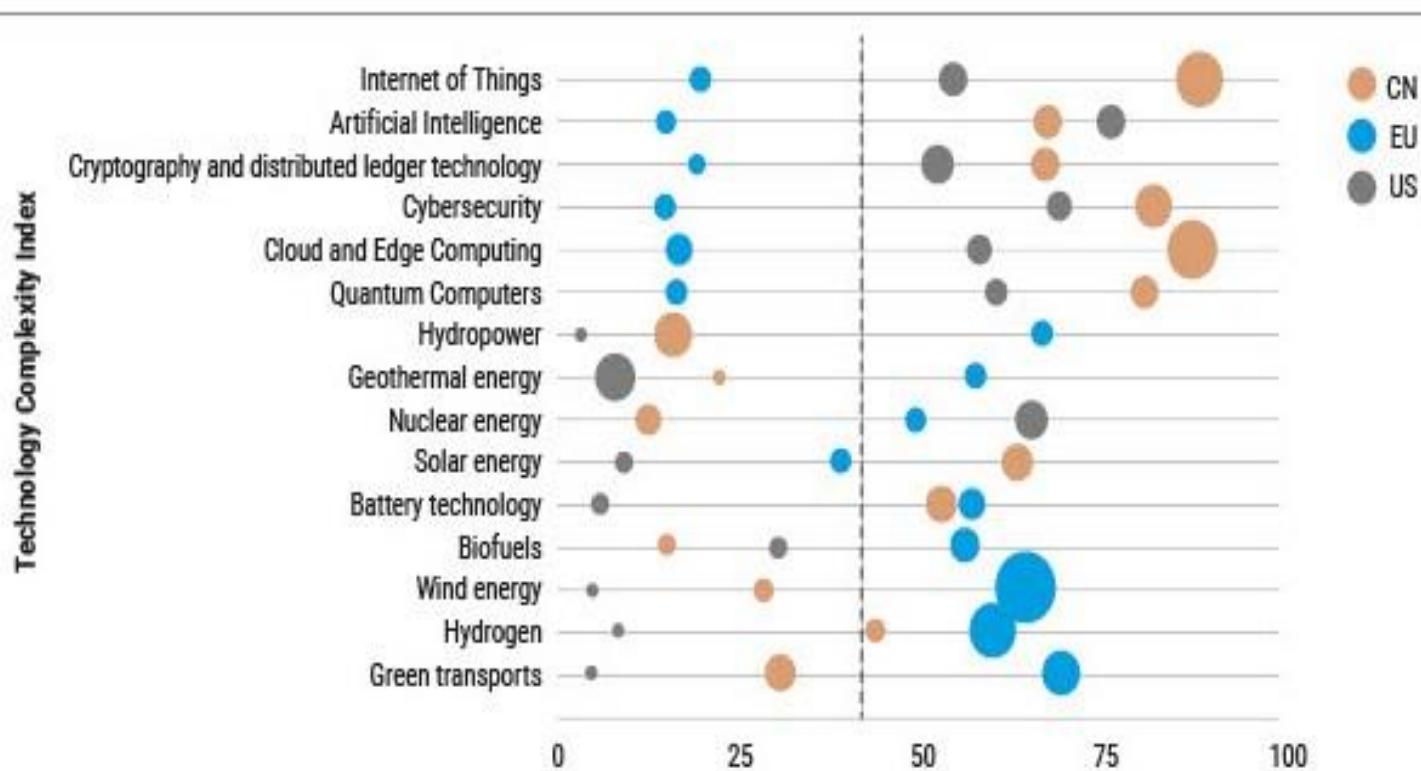


Figure 1: Europe's position in digital and green technologies (2019-2022). The x-axis indicates how easily a country can build a comparative advantage. The size of the bubble indicates how strong it already is [1]

Source: HiPEAC Vision 2025

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## Environmental footprint of cyber systems

- According to <https://www.energuide.be>, the average energy consumption and CO<sub>2</sub> footprint of a contemporary computer are the following:
  - desktop (basic peripherals included): 200 W/hour in work mode; used for 8h a day *consumes 600 kWh and emits 175 kg of CO<sub>2</sub> per year*;
  - laptop: 50 and 100 W/hour in work mode; used for 8h a day *consumes between 150 and 300 kWh and emits between 44 and 88 kg of CO<sub>2</sub> per year*;
  - in stand-by mode: the consumption/emission of both decrease to a third of the above.
- For microcontrollers (MCUs) and MPSoCs used in CPS, the story is much more complicated
- For them, the actual energy consumed depends on very many factors
- It is difficult to speak about an average energy consumption even for a given single MCU or MPSoC, because the energy consumption very much depends on the actual use and working conditions
- The power consumed by MCU or MPSoC grows with operating frequency, temperature, supply voltage and signal activity

## Environmental footprint of cyber systems

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- ❑ Moreover, modern MCUs and MPSoCs often have several different active and energy saving modes (e. g. sleep, deep sleep, standby, etc.) and use the frequency and voltage scaling
- ❑ Finally, different MCUs and MPSoCs may have very different energy consumption characteristics, dependent on their architectures and implementation technologies, which in turn depend on the purposes/application fields which a given MCU or MPSoC is supposed to serve
- ❑ A simple ultra-low-power MCU for wearables can run in its active mode at several mW
- ❑ A complex MPSoC for automotive may use tens to hundreds of Watts
- ❑ However, this is only a small part of the whole story
- ❑ The environmental footprint of cyber systems in CPS depends not only the embedded processors and their use, but on the usage of fog and cloud computers, and of the communication among all the computers as well

## Environmental footprint of cyber systems

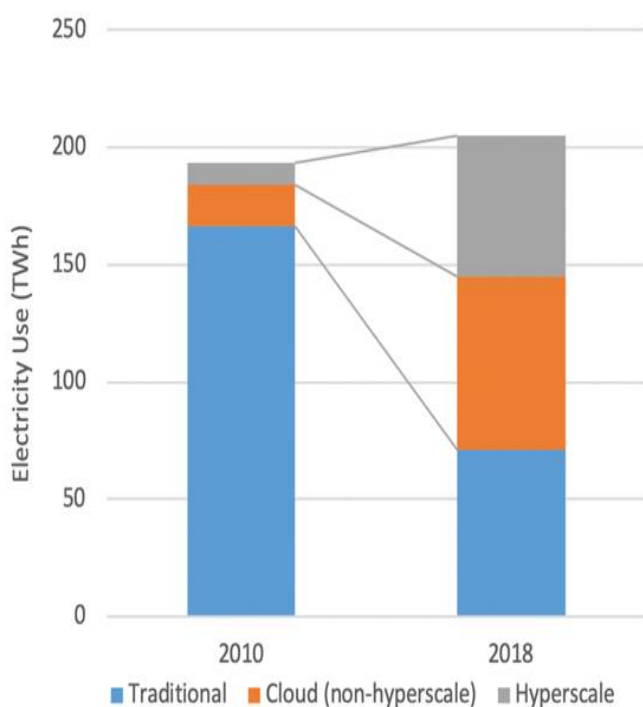


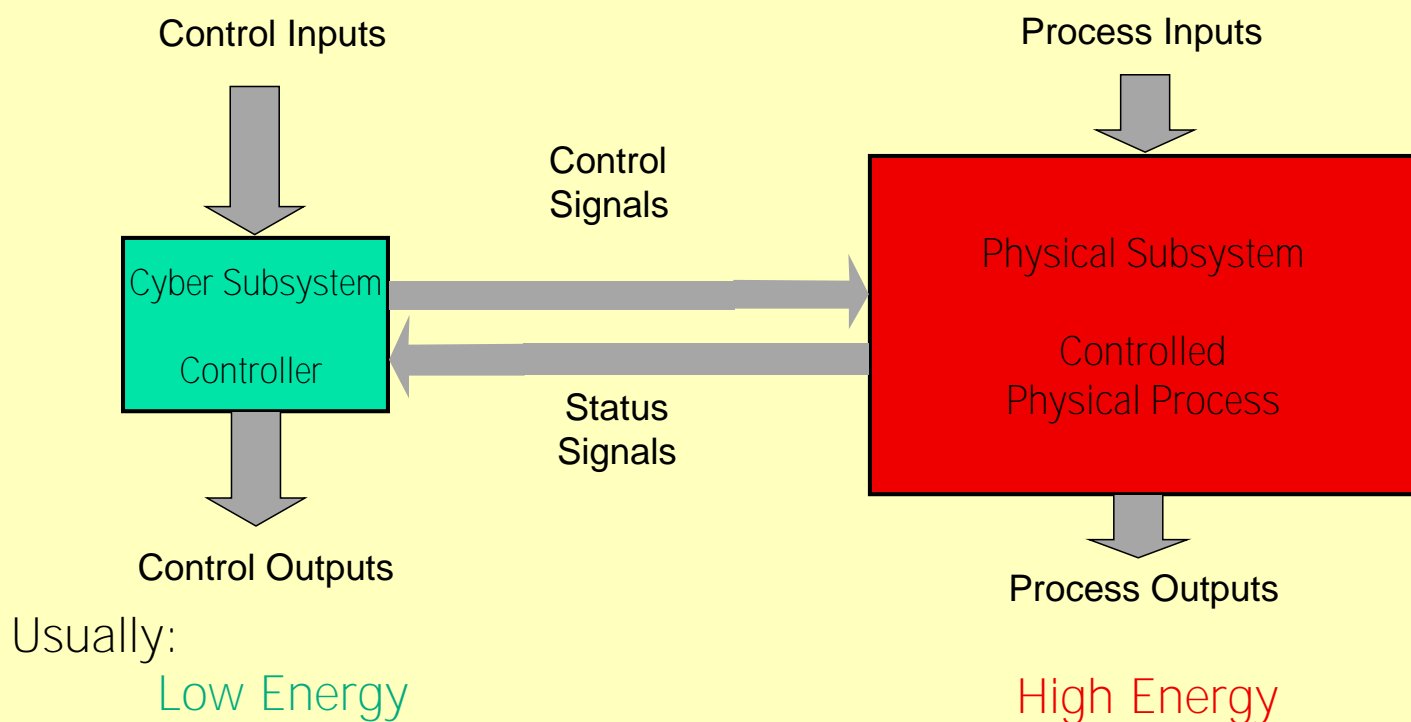
Figure 2. Estimated global data electricity use by data center type, 2010 and 2018. Source: Masanet et al. 2020.

Source: <https://energyinnovation.org/2020/03/17/>

- ❑ In 2018 global data centers consumed approximately 205TWh
- ❑ This represents 1% of global electric energy use and 0.3% of global CO<sub>2</sub> emission, and is more than the electric energy consumption of a medium country
- ❑ In 2019 global data transmission networks consumed 250 TWh
- ❑ This is more than 1% of global electric energy use, what corresponds to more than 0.3% of global CO<sub>2</sub> emission
- ❑ The demand for data center and network services is increasing

## Environmental footprint of cyber-physical systems

### General Model of Cyber-Physical System



## Environmental footprint of CPS

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- ❑ The physical subsystem of CPS (implementing the controlled physical process) usually involves much larger material structures and flows, and several times more energy than the cyber subsystem (controller)
- ❑ The environmental and other effects are usually much larger from usage of the modern CPS and IoT technology to intelligently control and optimize the physical, social and life systems than from making green only the cyber systems
- ❑ We should make green the physical, social and life systems, as well as the cyber systems controlling them and the IoT connecting the collaborating CPS
- ❑ The environmental footprint of CPS and IoT depends on the whole CPS and IoT life cycle involving the CPS and IoT design, manufacturing, usage and disposal
- ❑ *Manufacturing* usually includes installation, testing and validation
- ❑ *Usage* often involves maintenance, repair and enhancement
- ❑ **Let's** focus on IoT

## Distribution of intelligence, computing resources, services and workloads in the IoT hierarchy

- ❑ To transform the big data from multiple sensors to the information being directly used for decisions, while satisfying the stringent requirements of the modern mobile systems, a careful distribution of information delivery and computation services among the different layers of IoT is needed
- ❑ For many reasons of primary importance, as:
  - real-time availability of local information
  - guaranteed real-time reaction
  - privacy, security, safety, reliability
  - minimization of energy used, communication traffic, costs, etc.a majority of computing and decision making related to advanced CPS should be performed locally in the IoT edge devices, in collaboration among various local IoT edge devices or just above the edge nodes, and not in the higher levels of fog or in cloud
- ❑ The higher levels of fog and cloud should only be asked for services if:
  - necessary information or computing resources are not available locally, and
  - reaction-time, security, safety, etc. allow for this

## Distribution of intelligence, computing resources, services and workloads in the IoT hierarchy

- ❑ This requires implementation of advanced intelligent computations and sophisticated powerful embedded computing technology:
  - **directly in the IoT edge devices** related to the (complex) sensors and actuators, or
  - **just above the edge nodes**, where the information from different sensors can be combined and based on the combined information the control decisions can be taken and subsequently actuated
- ❑ Sophisticated and powerful **edge computing** has to be used requiring advanced intelligence, processing power and communication capabilities to be pushed towards the edge-nodes of IoT, where the data originate and information is used (i. e. to sensors, controllers and actuators)
- ❑ A very good example of the edge computing necessity is the **local vehicle-to-vehicle and -infrastructure communication and collaboration necessary for autonomous driving**
- ❑ In consequence, the IoT for advanced CPS will be substantially different than Internet for other traditional targets



## Edge Computing, Intelligent Sensors, Edge AI and Edge ML

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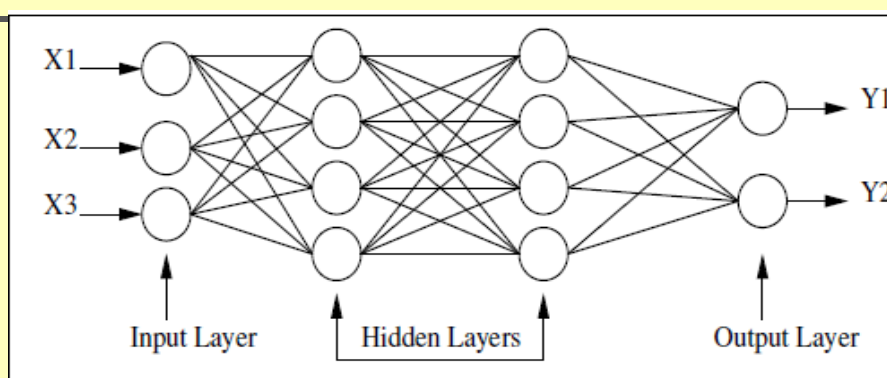
- ❑ This is the reason why Edge Computing, and specifically, intelligent sensors and actuators, as well as edge Artificial Intelligence (edge AI) and edge Machine Learning (edge ML) became very relevant and hot R&D topics recently
- ❑ Artificial intelligence (AI) is intelligence demonstrated by organized systems (e.g. machines), in contrast to **"natural"** intelligence demonstrated by organic systems (e. g. humans or animals)
- ❑ An intelligent system is a system that shows a goal-directed behavior
- ❑ AI system is a system that analyses the problem, and based on the analysis results, takes actions that maximize the chances of success to achieve the goal
- ❑ Machine learning (ML) is a learning implemented in machines through developing methods and algorithms that can **"learn"**, in the sense of being trained on some set of data, discovering the structure in data, or optimizing own performance for some set of problems through interacting with environment and processing feedback from the environment

## Edge AI and Edge ML

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- ❑ A vast majority of ML methods/algorithms use **various models**, such as: artificial neural networks, support-vector machines, decision trees, belief networks, etc.
- ❑ Based on the training data machine learning methods/algorithms build/train such model which is then used to process additional data to make decisions or predictions
- ❑ Depending on the nature of the input data and feedback used for learning the following **three main machine learning approaches** can be distinguished: supervised learning, unsupervised learning and reinforcement learning
- ❑ **Machine learning system** is an organized system that implements one or more machine learning methods/algorithms
- ❑ In CPS and IoT, Machine Learning is used for a wide **variety of important tasks**, as: video and image processing, computer vision, speech processing and recognition, object motion prediction, robot or vehicle path planning, etc.
- ❑ Machine Learning (ML) can be seen as a part of Artificial Intelligence (AI), although some researchers argue that they only have a large common part

## Edge ML and and Deep Learning (DL)



- ❑ ANN is a ML model involving **nodes** called **neurons** which are connected with **edges**
- ❑ A **neuron processes** the received signals, when computing a **non-linear function of the sum of its inputs**, and then sends a signal to neurons to which its output is connected
- ❑ ANN with several hidden layers is called a **deep ANN (DNN)**
- ❑ The spectacular progress in the massively parallel computing platforms in the recent 10 years enabled the implementation of much more complex neural networks and the reincarnation of neural networks and related fields in the form of **deep learning**

## AI importance for CPS and IoT

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- ❑ **AI is extremely important for CPS and IoT:** it provides the intelligent, automated and timely decision-making based on the big amounts of data generated by numerous CPS and IoT devices
- ❑ On June 14, 2023, the European Parliament adopted the Artificial Intelligence Act (AI Act) being the first set of rules to manage AI risks and to promote AI uses in line with the EU values
- ❑ The interest in Artificial Intelligence is rapidly increasing
- ❑ According to Gartner, the market of chips for AI will increase at an annual rate of more than 20 percent to:
  - USD 53.4 billion in 2023
  - USD 67 billion in 2024, and
  - USD 119.4 billion in 2027

(Gartner, August 2023)

## Generative AI

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- ❑ Recently a special attention of the AI system and AI hardware developers has been focussed on the **Generative AI** (GenAI or GAI)
- ❑ While the **traditional AI** recognizes existing patterns in data and acts upon them using a certain set of rules, the **generative AI creates new the most likely to occur patterns** of data based on the data on which it was trained
- ❑ Generative AI could be used for very many purposes, but on the training side it **requires to process a huge amount of data for its Large Language Models (LLMs)**
- ❑ **LLM** is a kind of machine learning model originally designed for natural language processing that involves many parameters and is trained with self-supervised learning on a huge amount data (e. g. text).
- ❑ Many LLMs can also process/generate some other types of data (e. g. images)
- ❑ Currently, the most capable LLMs are generative pretrained transformers (GPTs)
- ❑ In general, **the advances of AI are driven by computing power**
- ❑ **Generative AI is especially hungry for chips and energy**

## Edge Computing Platforms for ML and AI

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- ❑ It is still a research question how the Generative AI can effectively and efficiently be implemented at the Edge
- ❑ Deloitte predicted that in 2024 the market for GenAI chips will account for more than US\$50 billion, what represents 8.5% of the value of all chips expected to be sold in 2024 (**Deloitte, "2024 semiconductor industry outlook"**)
- ❑ In recent years, remarkable advancements were made not only in GenAI LLMs and their applications, but in many other AI and ML fields
- ❑ One of this fields of primary importance for CPS and IoT are Edge Computing Platforms for ML and AI
- ❑ ML and AI technologies belong to the main contributors to modern CPS and IoT, but they are also expected to substantially contribute to the solution of the environmental crises
- ❑ As energy is a scarce resource at the edge, (ultra-)low-power architectures with sufficient processing power are required for the Edge Computing Platforms

## New Edge Computing Platforms for ML and AI

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- ❑ In recent years many different new Edge computing platforms and accelerators for Deep Learning, other learning and other AI have been developed to serve different needs
- ❑ From relatively small ultra-low power NN Edge processors and SoCs:
  - ❑ GreenWaves developed Gap9 ultra-low power neural network Edge processor suitable for battery-powered devices and optimized for advanced audio of which the power consumption can be as low as 1.8 mW
  - ❑ Synaptics developed Katana ultra-low power Edge AI SoC for a wide range of energy constrained IoT applications (e.g. sensors and edge devices in offices, factories, warehouses, robotics, farms, smart homes and cities, etc.)
- ❑ to complex heterogeneous massively parallel MPSoCs and Systems-on-Module for high-performance and energy-efficient AI, as NVIDIA's Jetson AGX Orin SoM

## New Edge Computing Platforms for ML and AI

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- ❑ Mobileye (Intel Corp.) introduced its EyeQ Ultra high-performance and low-power SoC aimed at autonomous vehicles and similar advanced applications
- ❑ EyeQ Ultra is fabricated in 5-nm process and delivers AI performance up to 176 TOPS at less than 100 W
- ❑ It has a very heterogeneous architecture involving several different types of cores tuned to different tasks involved in an L4 autonomous car, including:
  - 12 RISC-V CPU cores,
  - Arm GPU and VPU,
  - 4 types of Mobileye's proprietary accelerators involving 16 CNN accelerators, 8 CGRA-based cores, 16 VLIW/SIMD cores, and 24 barrel-threaded CPU cores,
  - video encoding/decoding cores, safety/security subsystem, two separate sensor subsystems: one camera-only, and the other one for radar and lidar, etc.
- ❑ Each of the two separate sensor subsystems can support a full operation, and this redundancy results in a more robust overall system



## New Edge Computing Platforms for ML and AI



Source: Mobileye, an Intel Company

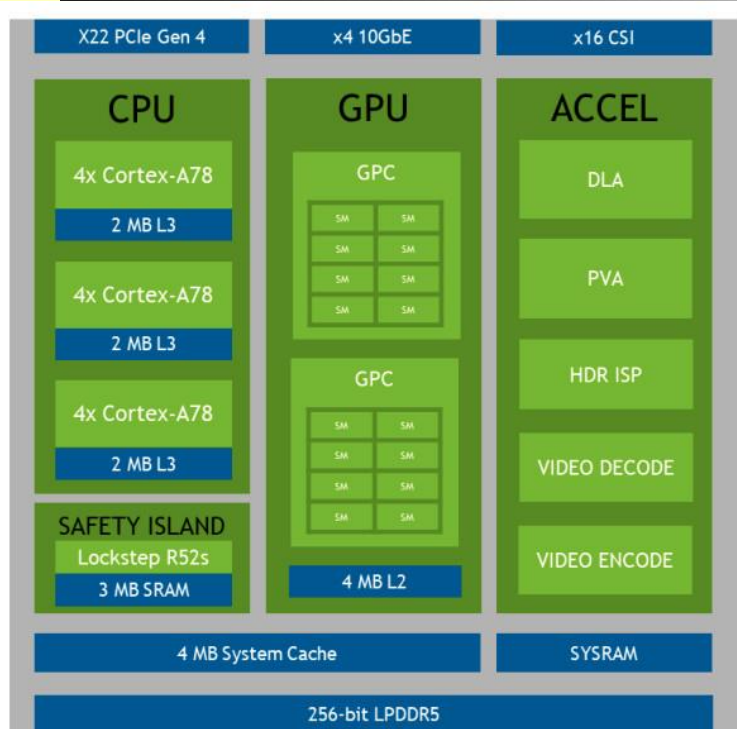
Most of the high-end MPSoCs are made with DUV and EUV machines from [ASML](https://www.youtube.com/watch?v=1JkzrR-hznE):  
<https://www.youtube.com/watch?v=1JkzrR-hznE>

## New Edge Computing Platforms for ML and AI

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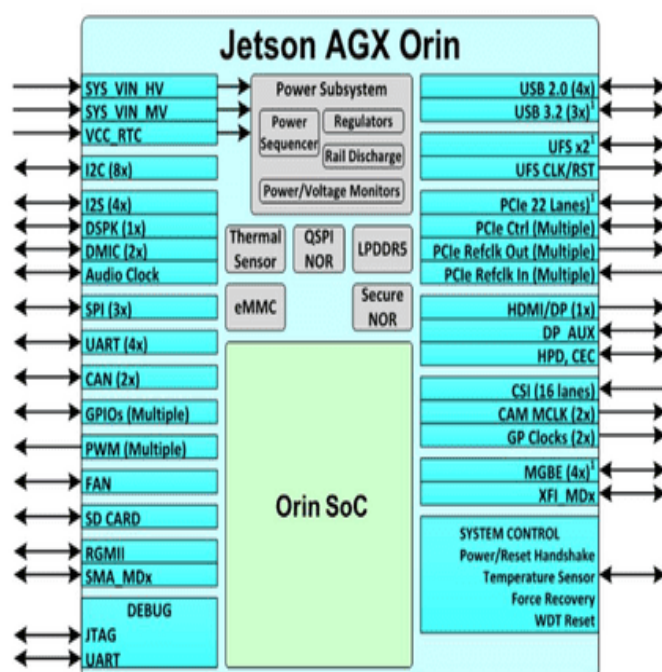
- ❑ NVIDIA introduced new Jetson AGX Orin System-on-Module (SoM) for powerful high-performance and energy-efficient AI/ML at the edge
- ❑ It is aimed at the most advanced applications requiring powerful embedded computing at the edge in such sectors as advanced medical devices, autonomous cars, autonomous delivery, logistics and factory robots, advanced UAVs, and other advanced autonomous systems, for highly demanding tasks of multi-sensor fusion, computer vision, motion prediction, path planning, natural language understanding, etc.
- ❑ Jetson AGX Orin delivers up to 200 TOPS AI performance, which is comparable to the performance of a GPU-based server, but has a size of only 100mm x 87mm and uses much less power (15 – 40 W)
- ❑ Jetson AGX Orin SoM is built around Orin SoC with Nvidia's GPU Ampere architecture with 1792 NVIDIA® CUDA® cores and 56 Tensor Cores in two Graphic Processing Clusters (GPCs), 8-core ARM Cortex-A78AE CPU, powerful HW deep learning accelerator (DLA) and vision accelerator (PVA), video encoder and video decoder

## New Edge Computing Platforms for ML and AI



Orin SoC Block Diagram

Source: NVIDIA



Jetson AGX Orin System-on-Module

## Performance Improvement of Platforms for AI

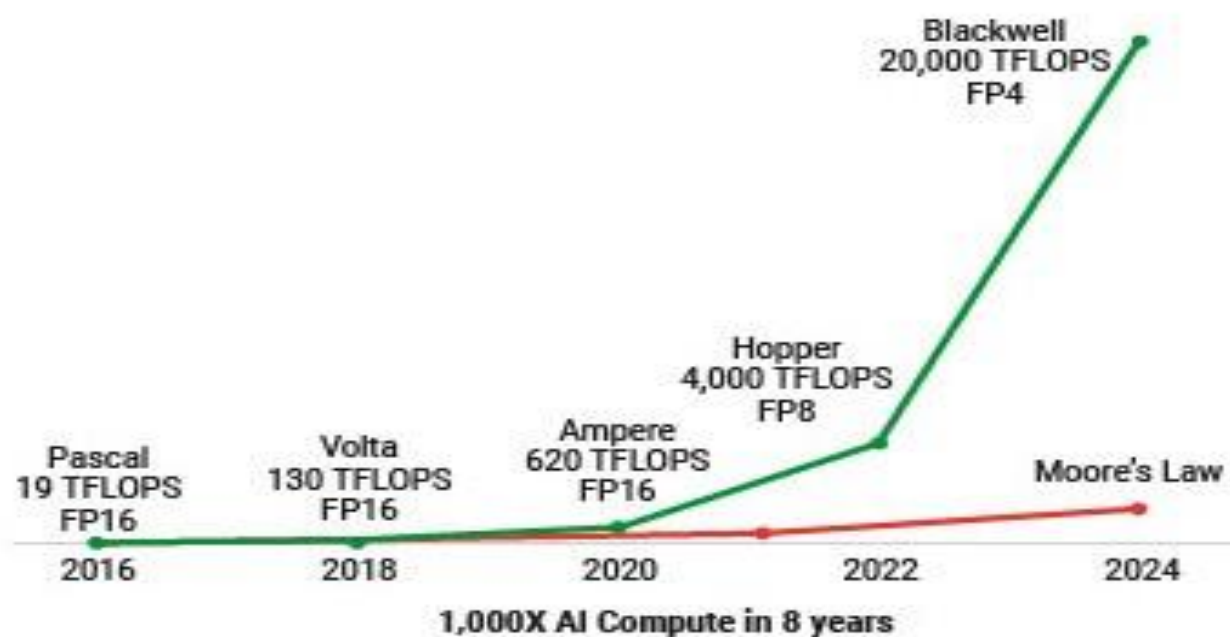


Figure 2: Performance improvement of NVIDIA GPUs on AI workloads (source NVIDIA, J. Huang keynote at Computex 2024)

**Performance from Architecture:** massive parallelism, heterogeneity, specialization

Most of the high-end MPSoCs are made with ASML machines:

<https://www.youtube.com/watch?v=1JkzrR-hznE>

## Main IoT Networking Technologies and Standards

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- ❑ As earlier explained: the IoT for advanced CPS will be substantially different than Internet for other traditional targets
- ❑ Specifically, due to different application requirements in relation to connectivity (data rate, latency, etc.), deployment area, number of connected devices, energy consumption, safety, security, reliability, cost, etc. different networking technologies, standards and protocols will be used
- ❑ The following two kinds of IoT applications are distinguished in relation to two distinct areas of the requirement spectrum: Massive IoT and Critical IoT
- ❑ Massive IoT refers to applications that require a huge number (from thousands to millions) of low-cost and low-energy devices often in remote locations, each generating a small number of (regularly) reported data, and that have relatively low throughput and latency requirements:
  - Aim: to efficiently transmit small amounts of data from the huge number of devices
  - Key requirements: sufficient network capacity, scalability, security and availability, wide and strong coverage, (ultra) low-power/energy, low cost
  - Example Applications: smart metering, smart building/city, smart grid, asset tracking, fleet management, wearables and part of e-health, process monitoring and optimization in industry, environmental monitoring, climate **monitoring**, livestock tracking in agriculture, etc.

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## Main IoT Networking Technologies and Standards

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- ❑ **Critical IoT** refers to time- and safety-critical applications that demand data delivery within a specified time and with required guarantees, and that usually involve fewer (up to thousands) complex costly devices, each generating/receiving large amount of data with high throughput and low latency requirements, and that have to withstand harsh/remote environments, as well as security threats and attacks:
  - **Aim**: to guarantee efficient transmission of large amount of data with high throughput and low latency in harsh environment and while facing security threats and attacks
  - **Key Requirements**: guaranteed high-bandwidth, low-latency, and very high security, safety, reliability, and availability, at low energy and acceptable cost
  - **Example Applications**: Autonomous Vehicles and V2X, UAVs, Robotics, Industry 4.0, telemedicine, VR/AR/MR applications, traffic and flight control and safety, critical part of smart city, etc.
- ❑ For **massive IoT applications** requiring:
  - **low-power**, wide area connectivity, security and availability, **cellular** network standards **LTE-M** and **NB-IoT** can be used
  - **very low power** from the device to send/receive data, very many connected devices/large area and lower cost, some **LPWANs**, as **LoRa** or **Sigfox**, can be used

## Main IoT Networking Technologies and Standards

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- ❑ For [home appliances](#) and similar consumer devices and applications [WiFi](#), [Bluetooth](#), [Thread](#) or [Zigbee](#) can be a satisfactory and low-cost solutions, and the recently introduced [Matter](#) uses a combination of WiFi, Bluetooth Low Energy and Thread to enable devices and applications interoperability
- ❑ From the above it is clear that 5G is not always required and not always the best option for IoT
- ❑ However, **5G is indispensable for Critical IoT**, as it provides Network Slicing, and much higher bandwidth, lower latency, lower power consumption, and higher safety, security and reliability than 4G
- ❑ Using [Network Slicing](#) the service provider can devote a part of the 5G radio spectrum to run a separate private wireless network for a company, or an NB-IoT massive service connecting thousands of sensors, or to enable higher bandwidth and lower latency for some highly demanding applications as autonomous vehicles or UAVs
- ❑ Allied Market Research reported that the global market of 5G infrastructure industry was \$2.06 billion in 2020, and the market will grow to \$83.62 billion by 2030, at a CAGR of 45.3 percent between 2021 and 2030

## Number of IoT connections (in billion)

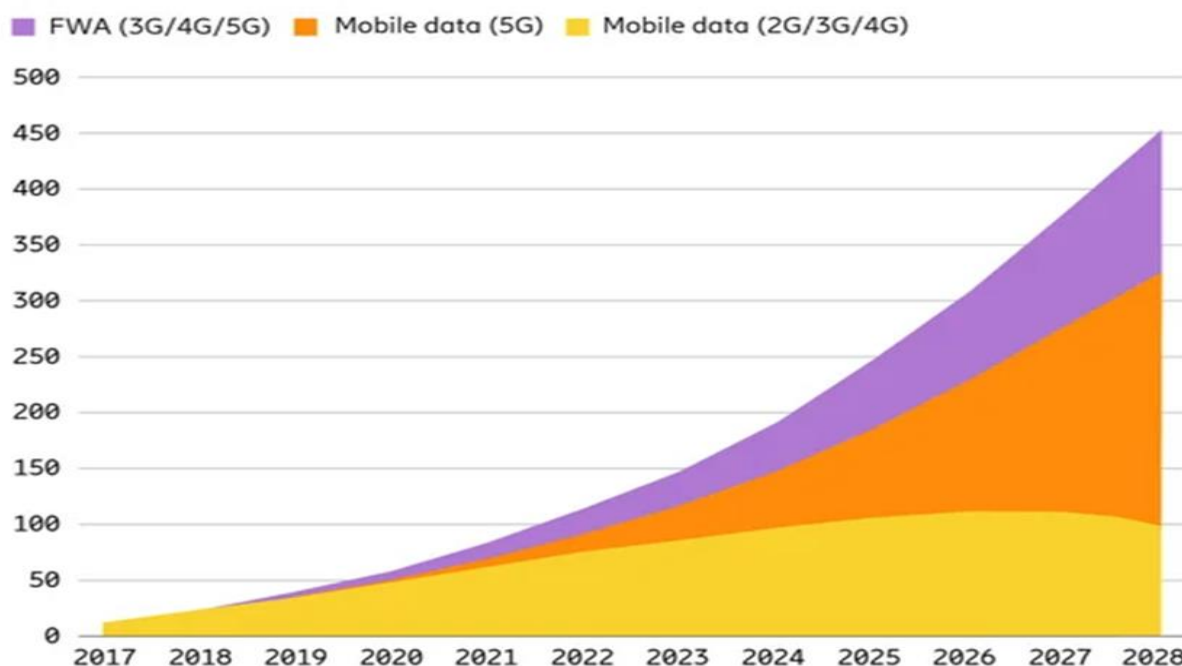


Source: Ericsson Mobility Report, November 2022

- ❑ Broadband and Massive IoT will co-exist
- ❑ Broadband IoT (4G/5G) connections (including critical) will dominate



## Mobile network data traffic (in EB per month)



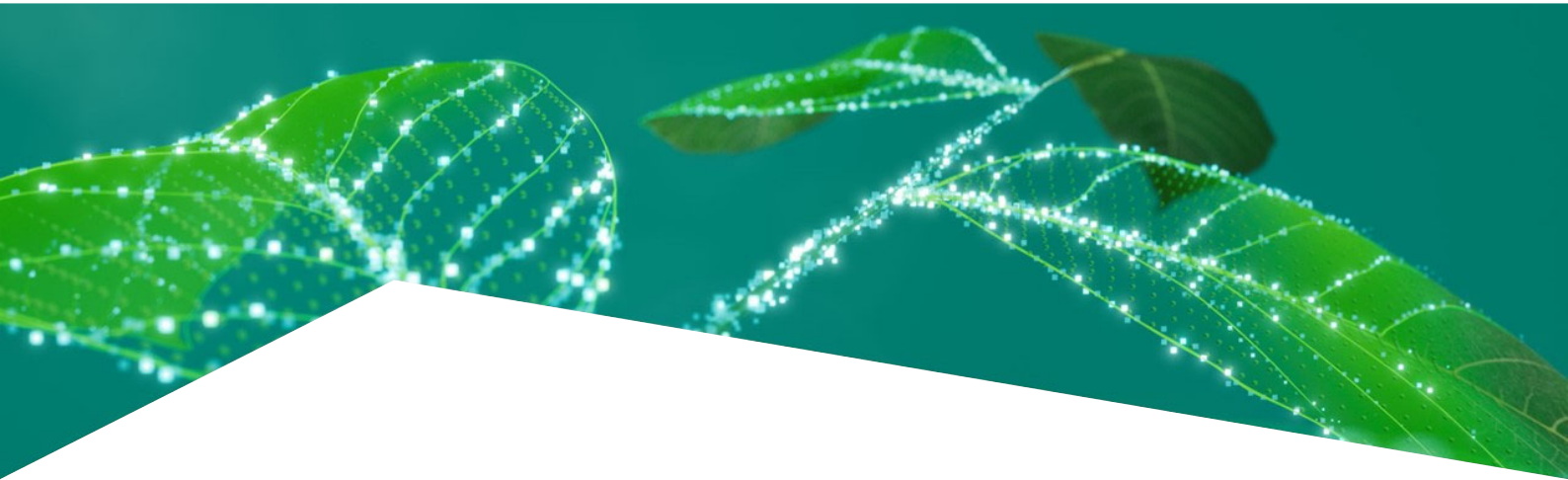
Source: Ericsson Mobility Report, November 2022

- ❑ 5G to drive the mobile data growth and 4G/3G/2G data traffic will decline by 2028
- ❑ Fixed Wireless Access (FWA) will increase
- ❑ Ericsson forecasts that between the end of 2023 and 2029 the global 5G subscriptions will grow by more than 330 percent: from 1.6 billion to 5.3 billion (Ericsson Mobility Report, November 2023)

## Conclusion

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- ❑ Systemic drawbacks of the traditional economy and cumulation of bad decisions made by numerous governments and companies without accounting for long-term consequences resulted in the **huge global environmental disaster**
- ❑ To recover from the environmental disaster and further develop:
  - *a model of a well regulated and controlled effective and efficient system should be applied to all kinds of systems, collaboration chains and related flows*
  - *modern CPS and IoT technologies should be used to much better control and optimize the social, physical and life systems than till now*
  - *methodologies of circular regenerative economy and quality-driven design should be used to design the systems*
- ❑ Innovations exploiting modern CPS and IoT technologies, circular regenerative economy and quality-driven design can significantly improve systems used by us or that we are part of
- ❑ In this CPS&IoT Summer School you will have a unique occasion to be informed on and to discuss the most recent European R&D developments in CPS and IoT



# RISC-V vs. ARM

Natalie Simson and Wolfgang Ecker  
10<sup>th</sup> June 2025





## Presentation of the Presenters



### Natalie Simson

- PhD Sponsorship of Infineon and PhD Candidate at TU-Munich
- ~30 weeks work experience
- Working 5 years with RISC-V
- Developed and implemented various RISC-V variants, worked on Arm vs. RISC-V comparison, benchmarked RISC-V variants
- Enhances RISC-V and related design automation in parallel

### Wolfgang Ecker

- Distinguished Engineer at Infineon and Adjunct Professor at TU-Munich
- ~30 Years work experience
- Working ~12 years with RISC-V
- Godfather for RISC-V development at Infineon
- Working ~16 years on automating digital design with focus on design generation
- Knows what Natalie knows – and that's a lot





## Presentation of Infineon – Partial Sponsor of the Tutorial

### Growth areas



**Energy**  
green and efficient



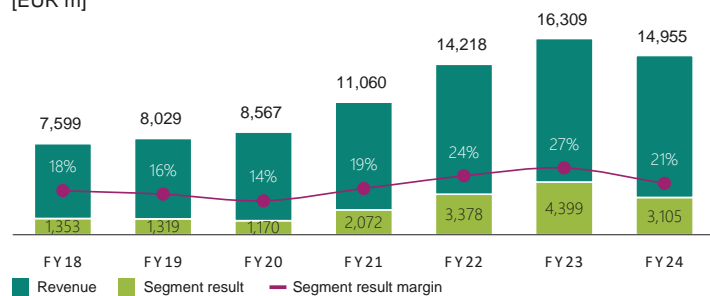
**Mobility**  
clean and safe



**IoT**  
smart and secure

### Financials

[EUR m]



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### FY24 revenue by segment<sup>1</sup>

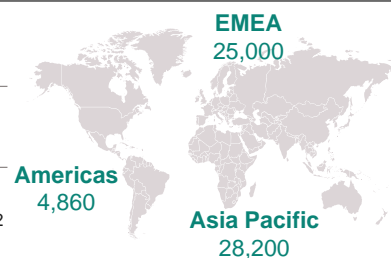
- Automotive (ATV)
- Green Industrial Power (GIP)
- Power & Sensor Systems (PSS)
- Connected Secure Systems (CSS)

### Employees<sup>1</sup>

**58,060**  
employees worldwide

**71**  
R&D and

**15**  
manufacturing locations<sup>2</sup>



For further information: [Infineon Annual Report](#)

<sup>1</sup> 2024 Fiscal year (as of 30 September 2024) | <sup>2</sup> As of 30 September 2024



## Infineon is a global leader in power systems and IoT

### Global leader

in automotive, power management,  
energy efficient technologies and IoT

**~58,060**

employees<sup>1</sup>

### Market position

Automotive <b>#1</b> TechInsights, March 2025	Power <b>#1</b> Omdia, April 2025	Microcontroller <b>#1</b> Omdia, March 2025
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<sup>1</sup> As of 30 September 2024

2025-06-10

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## Driving decarbonization and digitalization. Together.



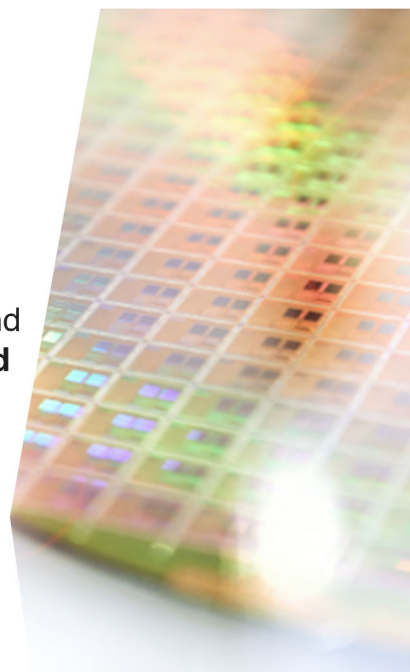
Semiconductors are crucial to solve the **energy challenges** of our time and **shape the digital transformation**.

This is why Infineon is committed to actively driving decarbonization and digitalization.

As a global semiconductor leader in power systems and IoT, we enable game-changing solutions for **green and efficient energy, clean and safe mobility**, as well as **smart and secure IoT**.

**We make life easier, safer, and greener.**  
Together with our customers and partners.

**For a better tomorrow.**

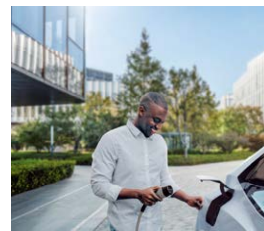
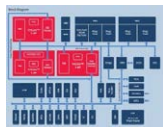
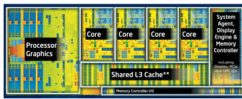




## It's the value



### IP Module      Architecture      Chip      Board      Product      Society



2025-06-10

Summer School CPSIoT 2025: RISC-V vs. ARM



## Outline



- **Part 1: RISC-V vs. ARM (15.30-17.00)**

- 15:30–16:10 General Introduction: History of ARM M\* core and RISC-V, architectures and instruction set architectures

- 16:10–16:20 *Short Break*

- 16:20–17:00 Comparing ARM and RISC-V: Objects, Instruction Overview and Integer Instructions (RV32I)

- **Break (17:00-17.30)**

- **Part 2: RISC-V vs. ARM (17.30-19.00)**

- 17:30–18:10 Comparing ARM and RISC-V: Extensions M, Zcmp, Zicsr and B

- 18:10–18:20 *Short Break*

- 18:20–19:00 Miscellaneous: Additional Extensions, Memory Footprint and Performance

## Outline

### General Introduction

- General Information on ARM and RISC-V
- ARM and RISC-V ISA
- Processor Micro-Architecture
- Which ARM and RISC-V ISA do we consider



## Outline

### General Introduction

- **General Information on ARM and RISC-V**
- ARM and RISC-V ISA
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- Which ARM and RISC-V ISA do we consider





## A view on ARM and RISC-V from the space

	ARM	RISC-V
Initiator	Acorn (1983) ARM (1990)	UC Berkeley (1980-1984 RISC Project) UC Berkeley (2010)
Product	Soft Processor Cores <i>Focus Arm Cortex-M</i>	Initially Education Purposes Instruction Set Architecture (ISA)
ISA	Owned by ARM Somehow published	high-quality, license-free, royalty-free, available freely, permissive license
ISA Variants	Stacked ISA Definitions <i>Focus ARMv6 (2002)</i>	Minimum Base Instructions, Instruction Groups, User Defined Instructions
ISA Concept	<i>CISCY RISC</i>	RISC-V with CISCY Extensions
Soft Cores	Closed Source, ARM	Open/Closed Source Products, Various providers
Owner	ARM ~6000 Employees	RISC-V Foundation (2015) More than ~350 Members

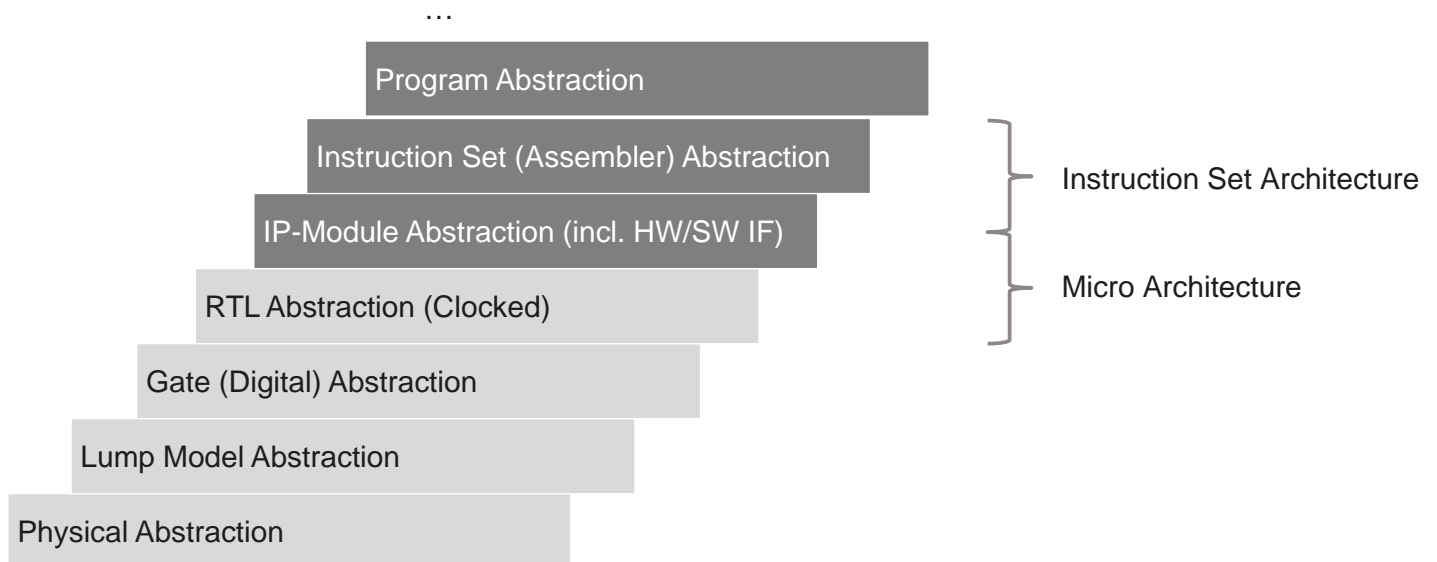
## Outline

### General Introduction

- General Information on ARM and RISC-V
- **ARM and RISC-V ISA**
- Processor Micro-Architecture
- Which ARM and RISC-V ISA do we consider

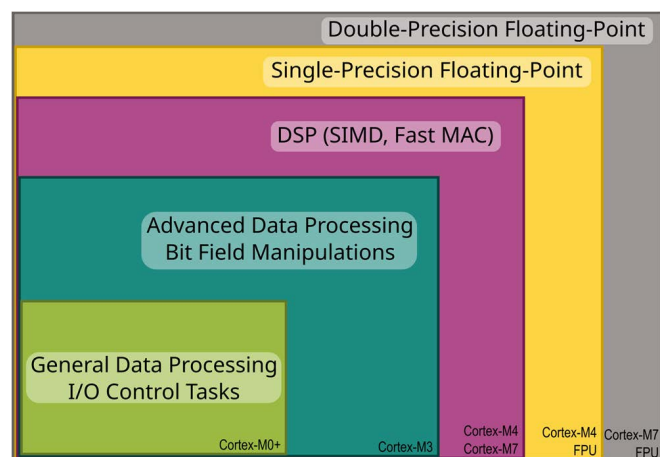


## ISAs in the Abstraction Stack



## Different approaches in ARM and RISC-V to structure ISA

### Stacked approach



Sources:

- K. A. Andrew Waterman, The RISC-V Instruction Set Manual Volume I: Unprivileged ISA, CS Division, EECS Department, University of California, Berkeley.
- ARM, "White paper: Cortex-m for beginners - an overview of the arm cortex-m processor family and comparison," [https://community.arm.com/cfs-file/\\_\\_key/telligent-evolution-components-attachments/01-2142-00-00-00-52-96/White-Paper-\\_2D00\\_-Cortex\\_2D00\\_M-for-Beginners-\\_2D00\\_-2016-\\_2800\\_final-v3\\_2900\\_.pdf](https://community.arm.com/cfs-file/__key/telligent-evolution-components-attachments/01-2142-00-00-00-52-96/White-Paper-_2D00_-Cortex_2D00_M-for-Beginners-_2D00_-2016-_2800_final-v3_2900_.pdf), accessed: 28-05-2025.

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### Base instruction and instruction modules

<b>RV32/63I</b> Base Integer	<b>CMO</b> Base Cache Management
<b>RV32/64E</b> Embedded	<b>F</b> Single-Precision Floating-Point
<b>RV128I</b> Base Integer	<b>D</b> Double-Precision Floating-Point
<b>Zifencei</b> Instruction-Fetch Fence	<b>Q</b> Quad-Precision Floating-Point
<b>Zicsr</b> Control/Status Register r/w	<b>Zfh</b> Half-Precision Floating-Point
<b>Zicntr</b> Base Counters/Timers r/w	<b>ZfhMin</b> Half-Precision FP
<b>Zihintntl</b> Non-Temporal Locality	<b>Zfa</b> Additional Floating-Point
<b>Zihintpause</b> Pause Hint	<b>Zfinx, Zdinx, Zhinx, Zhinxmin</b> Floating-Point in Integer Registers,
<b>Zimop</b> May-Be-Operations	<b>C</b> Compressed Instructions
<b>Zicnd</b> Integer Conditional Operations	<b>Zc*</b> Code Size Reduction
<b>M</b> Integer Multiplication/Division	<b>B</b> Bit Manipulation
<b>A</b> Atomic Instructions, r/modify/w	<b>J</b> Dynamically Translated Lang.
<b>Zawrs</b> Wait-on-Reservation-Set	<b>P</b> Packed-SIMD Instructions
<b>Zacas</b> Atomic Compare-and-Swap (CAS)	<b>V</b> Vector Operations
<b>RVWMO</b> Memory Consistency Model	... Cryptography (Vec.)Extensions
<b>Ztso</b> Total Store Ordering	<b>X</b> Instruction Extensions

13

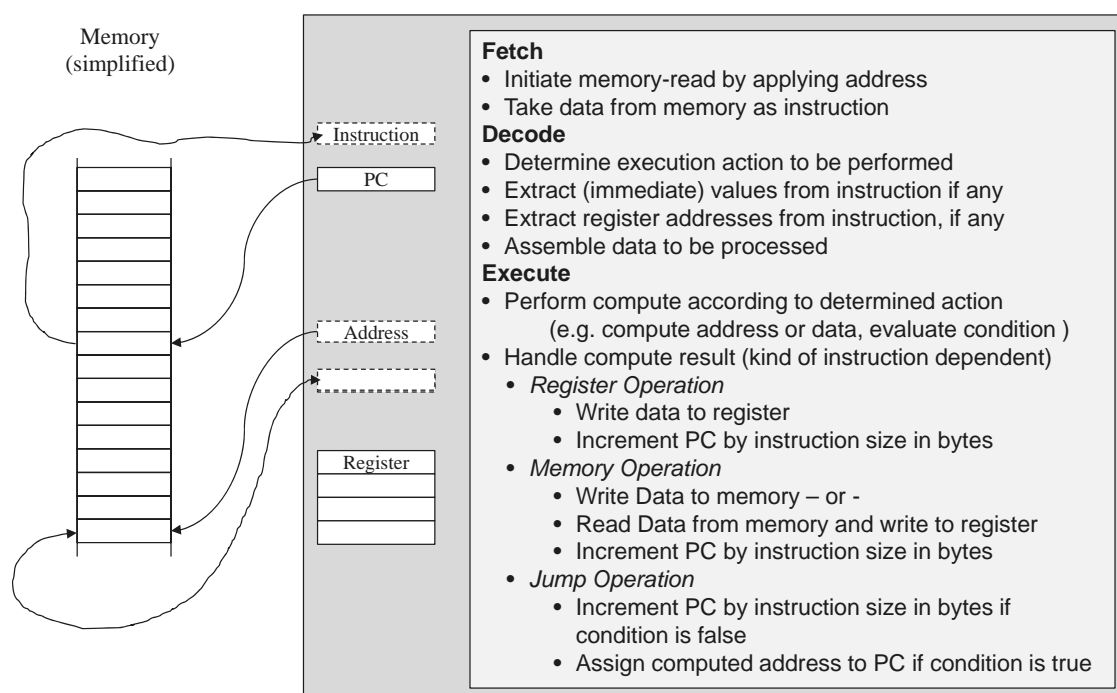
## ARM and RISC-V ISA

- ISAs in the abstraction
- Instructions
- System Space





## A Generic Execution Model for Instruction Specification



## System Space

### Part of System Space

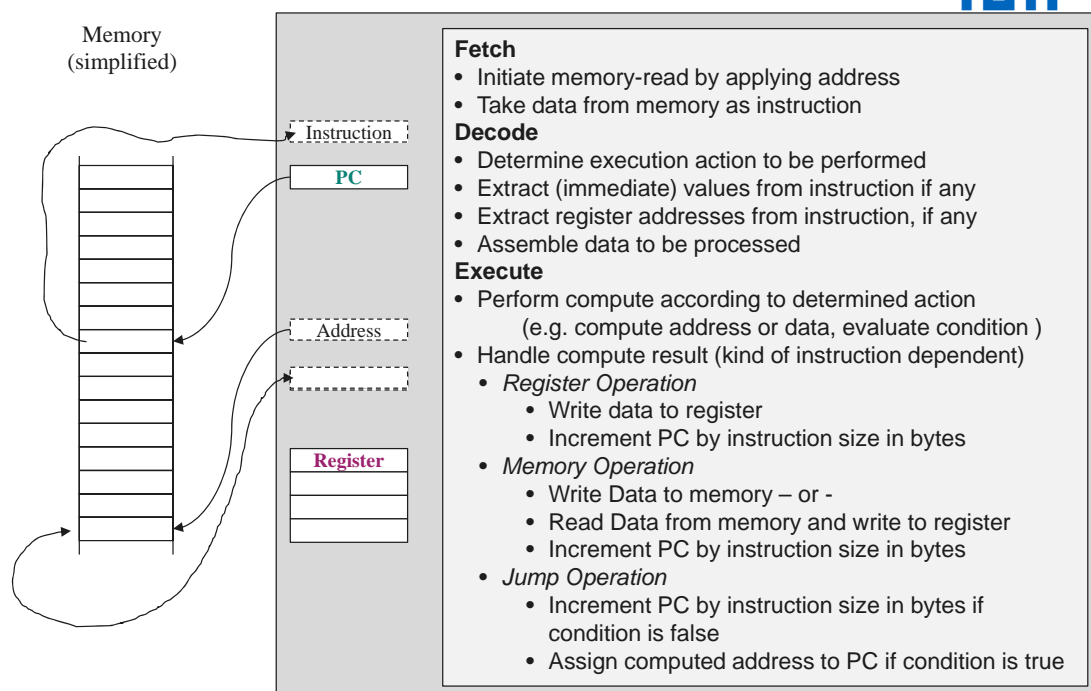
- PC
- Register File
- CSRs (not shown)

### Not Part of System Space

- Instruction and Address Register

### Configuration of System Space

- Data Width
- DataUnit
- AddrUnit
- Endianness



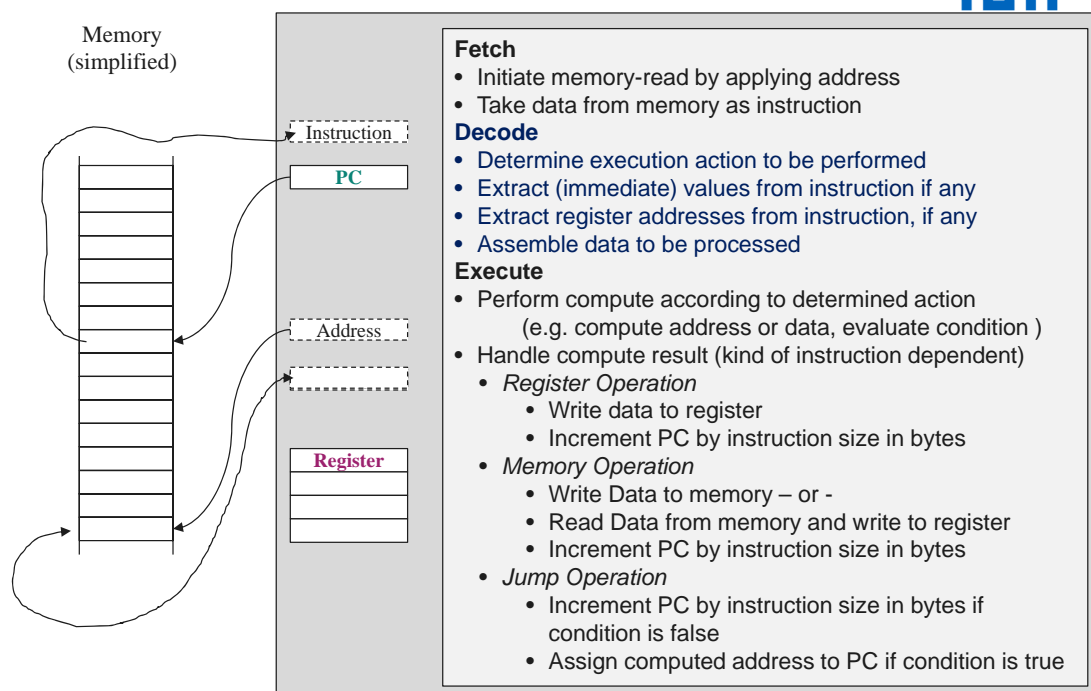
## Instruction Encoding

Describes how bits and groups of bits are arranged.

Bits and bit-groups are interpreted as e.g.

- Register Address
- Immediate Value
- Encoding of Execution Action

Relates to Decode Stage that extracts bits and bit groups



## Instruction (Timeless) Behavior

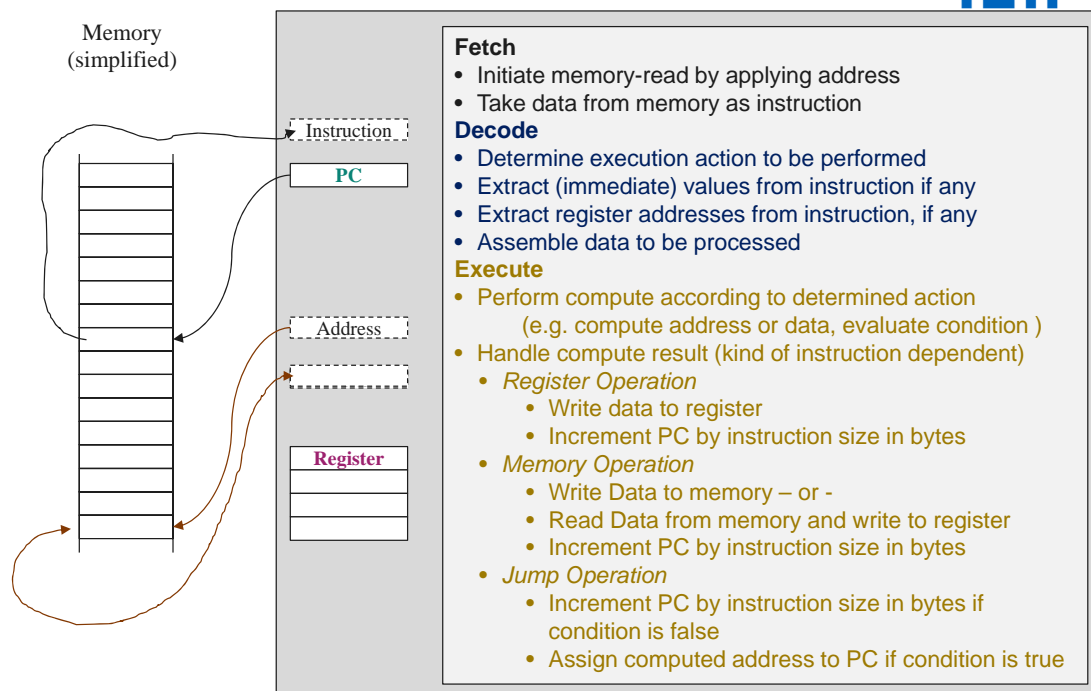
Mainly relates to the **Execute Phase** of a processor

Is described how System States and Ports are impacted by an Instruction

- PC
- Register File
- CSRs (not shown)
- Address- and Data-Out as well as Data-In

Some behavior is implicit

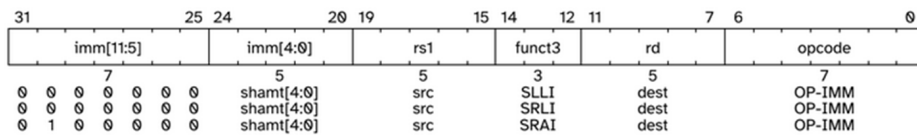
- Program Counter Update to the next instruction





## Instruction Description

### Instruction Encoding



### Textual (Shift Immediate, From RISC-V Specification)

- Shifts by a constant are encoded as a specialization of the I-type format. The operand to be shifted is in rs1, and the shift amount is encoded in the lower 5 bits of the I-immediate field. The right shift type is encoded in bit 30. SLLI is a logical left shift (zeros are shifted into the lower bits); SRLI is a logical right shift (zeros are shifted into the upper bits); and SRAI is an arithmetic right shift (the original sign bit is copied into the vacated upper bits).

### Behavioral

```
R[dest] = R[src] << shamt[4:0]
PC = PC+4
```

### Mnemonic

```
SLLI dest, src, imm
```



## A first look on RISC-V instructions

Instruction (Register)	Instruction (Immediate)	Compressed (Register)	Compressed (Imm)	Class	Comment
LB, LBU, LH, LHU, LW		C.LW, C.LWSP		<b>Loads</b>	LWSP relies on the use of a specific register as stack pointer SP
SB, SH, SW		C.SW, C.SWSP		<b>Stores</b>	Requires byte/half-word/word memory write access
ADD, SUB	ADDI	C.ADD, C.SUB	C.ADDI	<b>Arithmetic</b>	SUBI does not exist, ADDI with negative immediate is used instead
	LUI, AUIPC	C.MV	C.ADDI16SP, C.LUI, C.ADDI4SPN, C.LI	<b>Special Arithmetic / Load/ Move</b>	LUI is used with ADDI to load a 32-bit constant, AUIPC is used to do PC relative addressing
XOR, OR, AND	XORI, ORI, ANDI		C.ANDI	<b>Logical</b>	
SLL, SRL, SRA	SLLI, SRLI, SRAI		C.SLLI, C.SRAI, C.SRLI	<b>Shift</b>	
SLT, SLTU	SLTI, SLTIU			<b>Compare</b>	
BEQ, BNE, BLT, BGE, BLTU, BGEU		C.BEQZ, C.BNEZ		<b>Branch</b>	
JAL, JALR		C.J, C.JR, C.JAL, C.JALR		<b>Jump (and Link)</b>	
FENCE, FENCE.T				<b>Synchronization</b>	
ECALL, EBREAK		C.EBREAK		<b>Environment</b>	
CSRRW, CSRRS, CSRRC	CSRRWI, CSRRSI, CSRRCI			<b>CSR</b>	

## Outline

### General Introduction

- General Information on ARM and RISC-V
- ARM and RISC-V ISA
- **Processor Micro-Architecture**
- Which ARM and RISC-V ISA do we consider



## Latency and Throughput



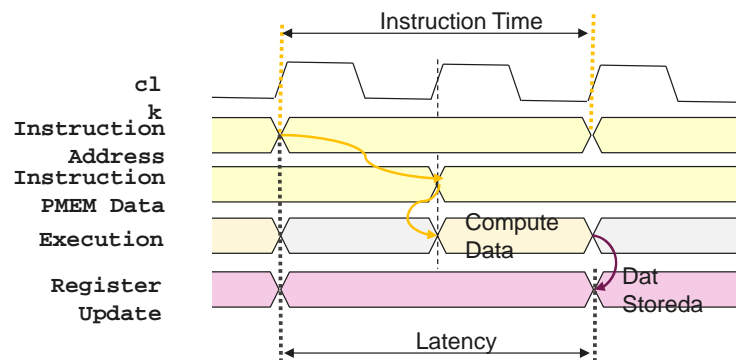
**Latency** – The time (in clock cycles) taken from starting an instruction until it is completely finished

**Instruction Throughput** – The quantity of instructions being processed within a unit of time

**Instruction Time** – The taking from starting one instruction to starting the next instruction (compare: sampling time)



## Latency and Throughput (Adopted)

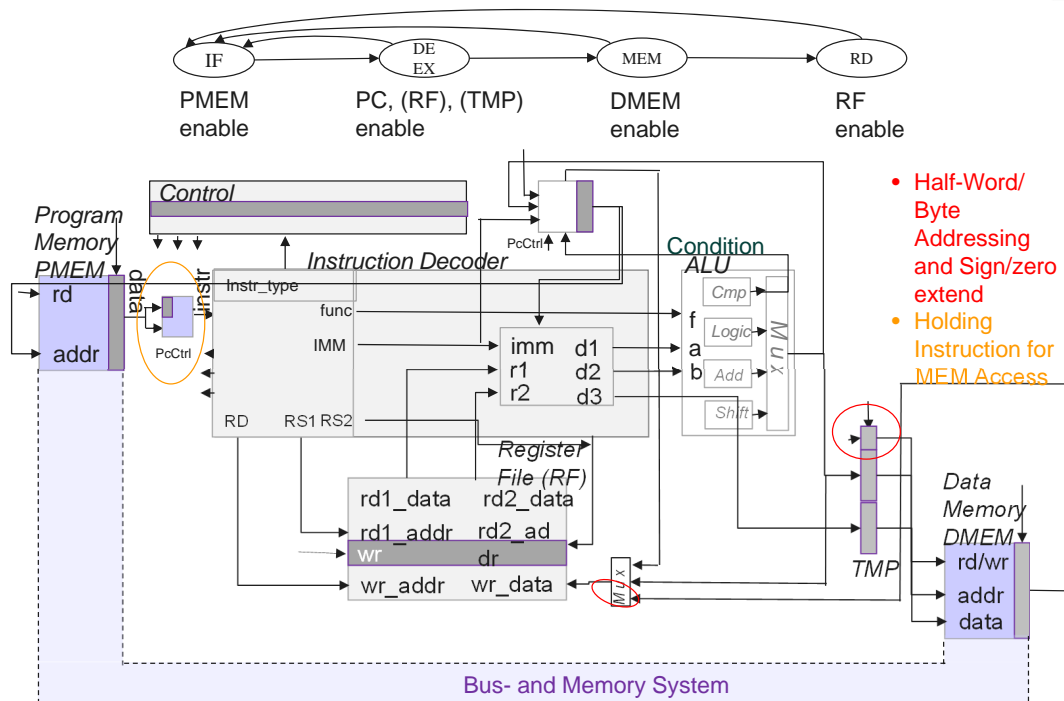


**Latency and Instruction Time** are the same for this architecture

**Latency and Instruction Time** is instruction dependent (memory write 3 cycles, memory read 4 cycles)

A program's **Latency and Instruction Time** depends on the average number each instruction is executed

## Controller based CPU



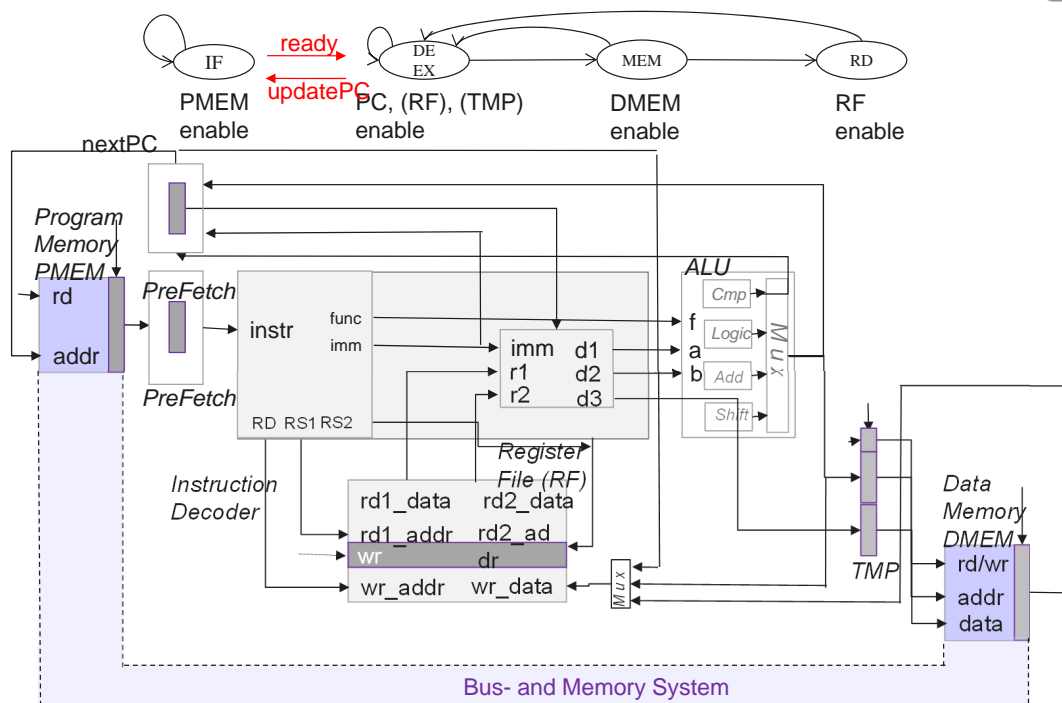
## Usage and Utilization of FSM CPU

**Usage** – The number of times a specific resource is used for a task

**Utilization** – The fraction of time, a specific resource is used

Instruction (Register)	Instruction (Immediate)	Class	Latency	Instr. Time	Usage (upper number) and Utilization (lower number)						
					IMEM	DMEM	MEM	ADD	SHIFT	Logic	Cmp
LB, LBU, LH, LHU, LW		Load	4	4	1 0,25	1 0,25	2 0,5	1 0,25	0 0,0	0 0,0	0 0,0
SB, SH, SW		Store	3	3	1 0,33	1 0,33	2 0,66	1 0,33	0 0,0	0 0,0	0 0,0
ADD, SUB	ADDI	Arithmetic	2	2	1 0,5	0 0,0	1 0,5	1 0,5	0 0,0	0 0,0	0 0,0
	LUI, AUIPC	Special Arithmetic / Load/ Move	2	2	1 0,5	0 0,0	1 0,5	0/1 0,0/0,5	0 0,0	0 0,0	0 0,0
XOR, OR, AND	XORI, ORI, ANDI	Logical	2	2	1 0,5	0 0,0	1 0,5	0 0,0	0 0,0	1 0,0	0 0,0
SLL, SRL, SRA	SLLI, SRLI, SRAI	Shift	2	2	1 0,5	0 0,0	1 0,5	0 0,0	1 0,5	0 0,0	0 0,0
SLT, SLTU	SLTI, SLTIU	Compare	2	2	1 0,5	0 0,0	1 0,5	0 0,0	0 0,0	0 0,0	1 0,5
BEQ, BNE, BLT, BGE, BLTU, BGEU		Branch	2	2	1 0,5	0 0,0	1 0,5	0 0,0	0 0,0	0 0,0	1 0,5
JAL, JALR		Jump (and Link)	2	2	1 0,5	0 0,0	1 0,5	1 0,5	0 0,0	0 0,0	0 0,0

## Controller based CPU with Prefetch



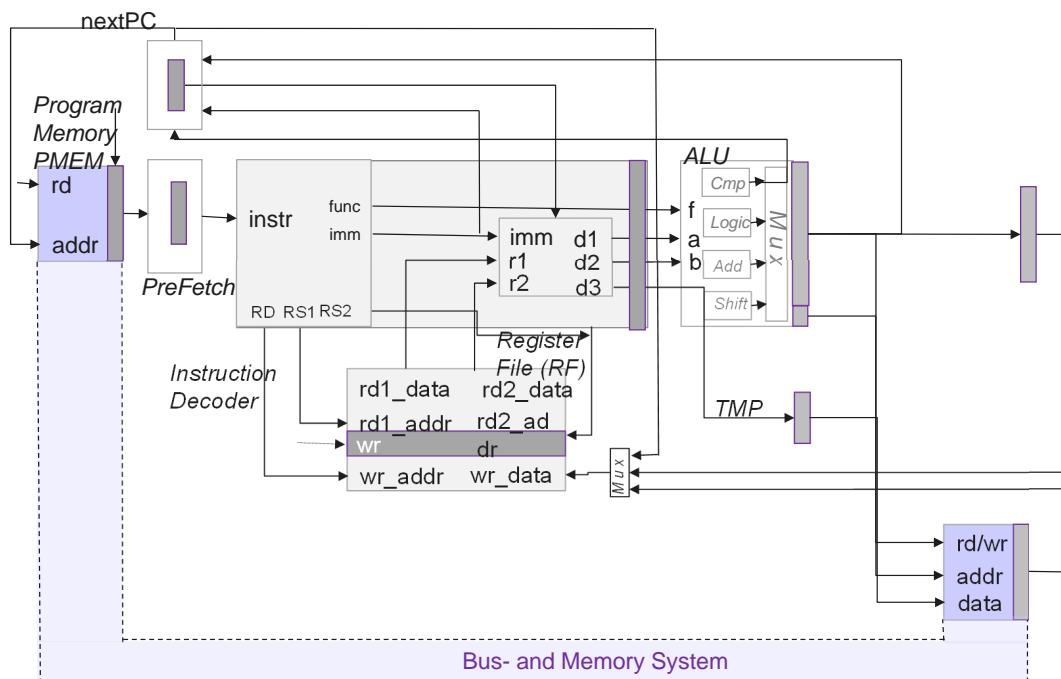
## Usage and Utilization of FSM CPU with Prefetch

**Usage** – The number of times a specific resource is used for a task

**Utilization** – The fraction of time, a specific resource is used

Instruction (Register)	Instruction (Immediate)	Class	Latency	Instr. Time	Usage (upper number) and Utilization (lower number)						
					IMEM	DMEM	MEM	ADD	SHIFT	Logic	Cmp
LB, LBU, LH, LHU, LW		Load	3	3	1 0,33	1 0,33	2 0,66	1 0,33	0 0,0	0 0,0	0 0,0
SB, SH, SW		Store	2	2	1 0,5	1 0,33	2 0,83	1 0,5	0 0,0	0 0,0	0 0,0
ADD, SUB	ADDI	Arithmetic	1	1	1 1,0	0 0,0	1 1,00	1 1,00	0 0,0	0 0,0	0 0,0
	LUI, AUIPC	Special Arithmetic / Load/ Move	1	1	1 1,0	0 0,0	1 1,0	0/1 0,0/1,0	0 0,0	0 0,0	0 0,0
XOR, OR, AND	XORI, ORI, ANDI	Logical	1	1	1 1,0	0 0,0	1 1,0	0 0,0	0 0,0	1 1,0	0 0,0
SLL, SRL, SRA	SLLI, SRLI, SRAI	Shift	1	1	1 1,0	0 0,0	1 1,0	0 0,0	1 1,0	0 0,0	0 0,0
SLT, SLTU	SLTI, SLTIU	Compare	1	1	1 1,0	0 0,0	1 1,0	0 0,0	0 0,0	0 0,0	1 1,0
BEQ, BNE, BLT, BGE, BLTU, BGEU		Branch	1	1	1 1,0	0 0,0	1 1,0	0 0,0	0 0,0	0 0,0	1 1,0
JAL, JALR		Jump (and Link)	2	2	1 1,0	0 0,0	1 1,0	1 1,0	0 0,0	0 0,0	0 0,0

## Pipelined CPU





## Latency and Throughput of 5 Stage Pipelined CPU

**Latency** (in clock cycles) remains instruction dependent but increases to 5+ cycles

- However combinatorial paths become shorter which allows a higher clock frequency

**Instruction Time** remains instruction dependent

- Additionally depends on program execution (branch taken or not) and memory utilization.

**Instruction Time** remains 1+ in terms of clock cycles

- However an overall higher clock frequency reduces Instruction Time in terms of time units (e.g. us)

There is a forward **stalling** and backwards stalling delaying execution

- **Forwarding** register values can avoid stalling due to data dependencies in many cases
- **Branch prediction** can avoid wrong prefetch
- All in all, pipeline stages increase execution in terms of clock cycles but allow to clock the processor at a higher rate

## Usage and Utilization of FSM CPU with Prefetch

**Utilization** can only be increased when more functions are required from the components in the execution stage in one clock cycles

Instruction (Register)	Instruction (Immediate)	Class	Latency	Instr. Time	Usage (upper number) and Utilization (lower number)						
					IMEM	DMEM	MEM	ADD	SHIFT	Logic	Cmp
LB, LBU, LH, LHU, LW		Load	3	3	1 0,33	1 0,33	2 0,66	1 0,33	0 0,0	0 0,0	0 0,0
SB, SH, SW		Store	2	2	1 0,5	1 0,33	2 0,83	1 0,5	0 0,0	0 0,0	0 0,0
ADD, SUB	ADDI	Arithmetic	1	1	1 1,0	0 0,0	1 1,00	1 1,00	0 0,0	0 0,0	0 0,0
	LUI, AUIPC	Special Arithmetic / Load/ Move	1	1	1 1,0	0 0,0	1 1,0	0/1 0,0/1,0	0 0,0	0 0,0	0 0,0
XOR, OR, AND	XORI, ORI, ANDI	Logical	1	1	1 1,0	0 0,0	1 1,0	0 0,0	0 0,0	1 1,0	0 0,0
SLL, SRL, SRA	SLLI, SRLI, SRAI	Shift	1	1	1 1,0	0 0,0	1 1,0	0 0,0	1 1,0	0 0,0	0 0,0
SLT, SLTU	SLTI, SLTIU	Compare	1	1	1 1,0	0 0,0	1 1,0	0 0,0	0 0,0	0 0,0	1 1,0
BEQ, BNE, BLT, BGE, BLTU, BGEU		Branch	1	1	1 1,0	0 0,0	1 1,0	0 0,0	0 0,0	0 0,0	1 1,0
JAL, JALR		Jump (and Link)	2	2	1 1,0	0 0,0	1 1,0	1 1,0	0 0,0	0 0,0	0 0,0





## Super-Scalarity can increase Utilization

- **Utilization** can only be increased when more functions are required from the components in the execution stage in one clock cycles
- Ways to increase utilization: Use functional blocks for more operations (e.g. adder for compare) or even make a compact ALU but a shift, logical, compare and addition unit
- Introduce complex instructions with memory access and pre- or post increment or mixed shift/logical operations
- Feed more instructions in one clock cycle to the CPU, e.g. by having a 32 bit wide memory interface

## Outline

### General Introduction

- General Information on ARM and RISC-V
- ARM and RISC-V ISA
- Processor Micro-Architecture
- **Which ARM and RISC-V ISA do we consider**

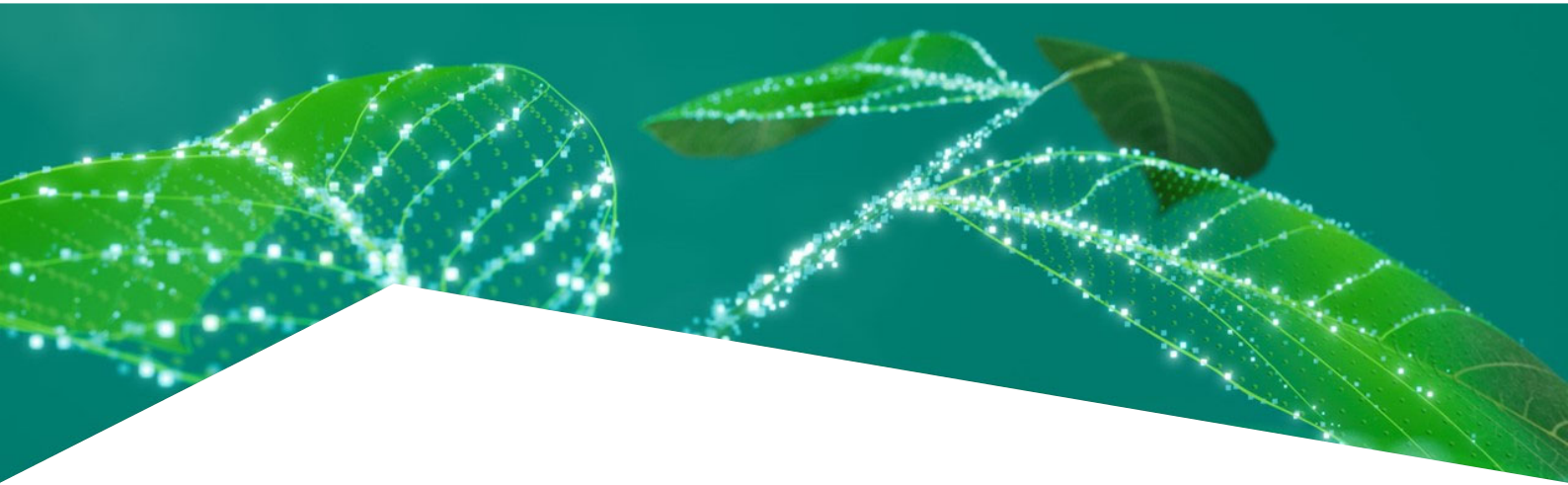




## Which ARM and RISC-V ISA do we consider

- Focus on embedded systems
- Main comparison focuses on ARMv6-M and RV32IMCZcZicsr
  - ARMv6-M is the ISA of the Cortex-M0+
  - RV32IMCZcZicsr stands for
    - RV32I: Base Integer Instruction Set
    - M: Extension for Multiplication and Division
    - C: Extension for Compressed Instructions
    - Zc: Extension for Code Size Reduction
    - Zicsr: Extension for Control and Status Registers
- Comparison of RISC-Vs Bitmanip extension with similar instructions provided by ARMv6-M
- Brief look into further RISC-V Base ISAs and Extensions (Floating-Point, Vector, Privileged)
- Insights into impact of ISAs on memory footprint and performance





## RISC-V vs. ARM

Wolfgang Ecker and Natalie Simson  
10<sup>th</sup> June 2025





## Part 1.2

### Comparison ARM and RISC-V: Objects, Instruction Overview and Integer Instructions (RV32I)



## Part 1.2 Outline

- State Objects in ARM and RISC-V
  - Register File and PC
  - Special Registers
    - PSR and additional special ARM registers
    - RISC-V's CSRs
- Instructions Overview and Structure
- Comparison of Integer Instructions (RV32I)



## Part 1.2 Outline

- **State Objects in ARM and RISC-V**
  - Register File and PC
  - Special Registers
    - PSR and additional special ARM registers
    - RISC-V's CSRs
- Instructions Overview and Structure
- Comparison of Integer Instructions (RV32I)




## Register File and PC – Objects

### ▪ RISC-V: 32 x 32bit Registers

32	0	
x0		hardwired to zero
x1		link register
x2		stack pointer
x3		global pointer
x4		thread pointer
x5		temporary / alternate link register
x6 – x7		temporaries
x8		saved register / frame pointer
x9		saved register
x10 – x11		function arguments / return value
x12 – x17		function arguments
x18 – x27		saved registers
x28 – x31		temporaries
PC		Program Counter

### ▪ ARM: 16 x 32bit Registers

32	0	
R0 – R1		function arguments / return value
R2		function argument
R3		function argument
R4 – R11		general purpose registers
R12		general purpose register
R13		stack pointer
R14		link register
R15		program counter

 caller saved

- RISC-V should require fewer stack/memory accesses
- RISC-V needs 5 bits to encode register addresses

## ARM's Program Status Register – Objects

### Application PSR

- stores flags generated by the Arithmetic Logic Unit (ALU)
- updated implicitly by most data processing instructions
- requires special instructions for direct access (MRS, MSR)
- The four flags are:
  - Negative (N)
  - Zero (Z)
  - Carry (C)
  - Overflow (V)

### Interrupt PSR

- holds the Interrupt Service Routing number if the processor is handling an exception

### Execution PSR

- Indicates the state of the CPU: Thumb or ARM



Source: J. Yiu, The Definitive guide to the ARM Cortex-M0 and Cortex-M0+ Processors, second edition ed. Oxford, UK: Elsevier, 2015.



## Additional Special ARM Registers – *Objects*

- PRIMASK → used to enable or disable all maskable interrupts
- CONTROL → specifies the execution privilege level, i.e. privileged or unprivileged
- additional control or status registers are **memory-mapped**  
→ physical address space is reserved for these

### Sources:

J. Yiu, The Definitive guide to the ARM Cortex-M0 and Cortex-M0+ Processors, second edition ed. Oxford, UK: Elsevier, 2015.  
Armv6-m architecture reference manual," <https://developer.arm.com/documentation/ddi0419/latest/>, accessed: 13-11-2023

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## RISC-V's Control and Status Registers – *Objects*

- available via the Zicsr extension
- 12 bit address space available for up to 4096 CSRs → **not memory-mapped**
- read and write access-rights of CSRs are limited by 4 MSBs of the CSRs' addresses
- Some CSRs are predefined by the RISC-V privileged specification
- Some CSRs are reserved for user defined extensions
- CSRs can be accessed by a set of specific instructions defined in the Zicsr extension

Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.



## Part 1.2 Outline

- State Objects in ARM and RISC-V
  - Register File and PC
  - Special Registers
    - PSR and additional special ARM registers
    - RISC-V's CSRs
- Instructions Overview and Structure
- Comparison of Integer Instructions (RV32I)

Overview of Instructions

	RV32IMC_Zc_Zicsr				ARMv6-M			
Arithmetic	ADD	ADDI	AUIPC	SUB	ADD	ADDS	ADR	SUB
	C.ADD	C.ADDI	C.SUB	C.ADD16SP	SUBS	RSBS	SBCS	ADCS
	C.ADDI4SPN							
Shift	SRLI	SLLI	SLL	SRL	LSL	LSRS	ASRS	RORS
	SRAI	SRA	C.SLLI	C.SRLI				
	C.SRAI							
Logic	ANDI	ORI	XORI	AND	ANDS	EORS	ORRS	MVNS
	OR	XOR	C.ANDI	C.AND	BICS			
	C.OR	C.XOR	C.NOT					
Comparison	SLTI	SLTIU	SLT	SLTU	CMP	CMN	TST	
Data Processing	LUI	ADD	C.LI	C.LUI	MOVS	MOV	SXTH	SXTB
	C.MV	C.ZEXTB	CM.MVSA01	CM.MVSA10	UXTH	UXTB	REV	REV16
					REVSH			
Flow Control	JAL	JALR	BEQ	BNE	B<cond>	BL	BX	BLX
	BLT	BLTU	BGE	BGEU				
	C.J	C.JAL	C.JR	C.JALR				
	CM.JT	CM.JALT	C.BEQZ	C.BNEZ				
Load/Store	LW	LH	LHU	LB	LDR	LDRH	LDRSH	LDRSB
	LBU	SB	SH	SW	STR	STRH	STRB	LDRB
	C.LW	C.LWSP	C.LH	C.LHU				
	C.LBU	C.SW	C.SWSP	C.SH				
	C.SB							
Multiplication and Division	MUL	C.MUL	MULH	MULHU	MULS			
	MULHSU	DIV	DIVU	REM				
	REMU							
Multiple Load/Store	CM.POP	CM.PUSH	CM.POPRET	CM.POPRETZ	LDM	STM	POP	PUSH
System	CSRRW	CSRRWI	CSRRS	CSRRSI	MSR	MRS	DMB	DSB
	CSRRC	CSRRCI	ECALL	EBREAK	ISB	CPSID	CPSIE	WFE
	NOP	C.EBREAK			SVC	BKPT	SEV	WFI
					YIELD	NOP		

32bit RISC-V instruction

16bit RISC-V instruction

32bit Thumb instruction

16bit Thumb instruction

Instruction has equivalent

Instruction has no equivalent



Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.



## Instruction Encodings

- ARM instructions are associated with multiple encodings and there is no strict encoding structure
- RISC-V instructions follow regular structure (especially 32-bit wide instructions)  
→ focus on simplifying instruction encoding

31	25	24	20	19	15	14	12	11	7	6	0	
FUNC7		RS2		RS1		FUNC3		RD		OPCODE		R-type
IMM				RS1		FUNC3		RD		OPCODE		I-type
IMM		RS2		RS1		FUNC3		IMM		OPCODE		S-type
IMM								RD		OPCODE		U-type

Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.

## Encodings for ADD instructions in ARM and RISC-V

### ARM

15	9	8	6	5	3	2	0	
opcode				imm3		Rn	Rd	ADDS: Rd = Rn + imm3
15	10	8	7					0
opcode		Rdn	imm8					ADDS: Rd = Rd + imm8
15	9	8	6	5	3	2	0	
opcode		Rm	Rn	Rd				ADDS: Rd = Rn + Rm
15	7		6	3		2	0	
opcode		Rm	Rdn					ADD: Rd = Rd + Rm
15	11	10	8	7				0
opcode		Rd	imm8					ADD: Rd = Sp + imm8
15	7		6					0
opcode		imm7						ADD: Sp = Sp + imm7
15	7		6	3		2	0	
opcode		Rm	opcode					ADD: Sp = Sp + Rm
15	3			2				0
opcode				Rdm				ADD: Rd = Sp + Rm

### RISC-V

31	25	24	20	19	15	14	12	11	7	6	0	
funct7		rs2		rs1		funct3		rd		opcode		ADD
31	20			19	15	14	12	11	7	6	0	
imm				rs1		funct3		rd		opcode		ADDI
15	13	12	11	7			6	2		1	0	
funct3		f	rd/rs1		rs2		opcode		C.ADD			
15	13	12	11	7			6	2		1	0	
funct3		imm	rd/rs1		imm		opcode		C.ADDI C.ADDI16SP			
15	13	12	5			4	2		1	0		
funct3		imm				rd'		opcode		C.ADDI4SPN		

#### Sources:

- N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.
- K. A. Andrew Waterman, The RISC-V Instruction Set Manual Volume I: Unprivileged ISA, CS Division, EECS Department, University of California, Berkeley.





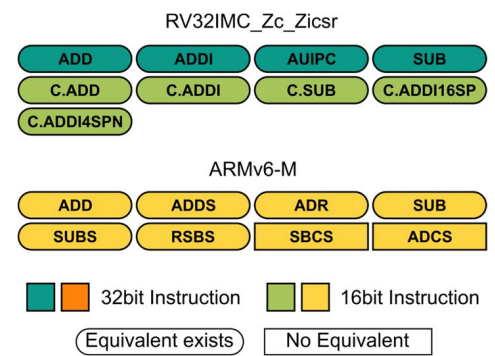
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## Arithmetic Instructions



- RISC-V provides wider immediates
  - ARM zero-extends immediates
  - RISC-V sign-extends immediates
  
- ARM instructions update APSR
  - only ARM provides instructions for Addition/Subtraction with carry



Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.



## RISC-V Instruction Sequence – *Addition/Subtraction with Carry*

- How can we add or subtract two 64 bit values?
- Easy with ARM:
  - Add lower 32bit with ADD → updates APSR
  - Add upper 32bit with ADC → takes carry flag into account
- How can we do it with RISC-V?

Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.



## RISC-V Instruction Sequence – Addition/Subtraction with Carry

- How can we add or subtract two 64 bit values?
- Easy with ARM:
  - Add lower 32bit with ADD → updates APSR
  - Add upper 32bit with ADC → takes carry flag into account
- With RISC-V carry flag has to be computed explicitly
  - 2 additional instruction necessary
- Addition: Carry bit is set when one operand is bigger than the result
- Subtraction: Carry bit is set when minuend is smaller than the subtrahend

```
// compute lower and upper bits separately
ADD/SUB x14, x10, x12
ADD/SUB x15, x11, x13

// check carry for addition
SLTU x16, x14, x10 // x16 = 1 if x14 < x10

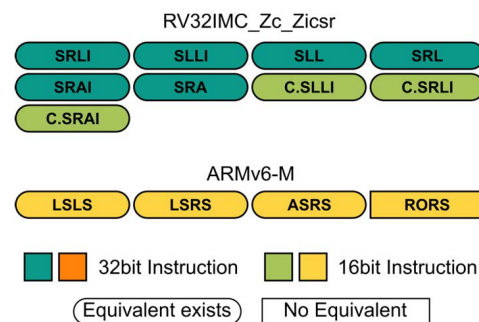
// check carry for subtraction
SLTU x16, x10, x12 // x16 = 1 if x10 < x12

// adjust result
ADD/SUB x15, x15, x16
```

Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.

## Shift Instructions

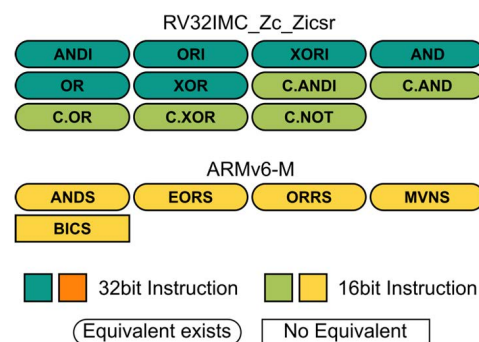
- Both provide instructions for
  - logical left shift
  - logical right shift
  - arithmetic right shift
  
- Only considering compressed instructions ARM offers more functionality
  - number of accessible registers is identical
  - ARM provides bigger immediates
  - With RISC-V compressed instructions src and dest register have to match
  
- 32-bit RISC-V instructions are of course more powerful



Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.

## Logic Instructions

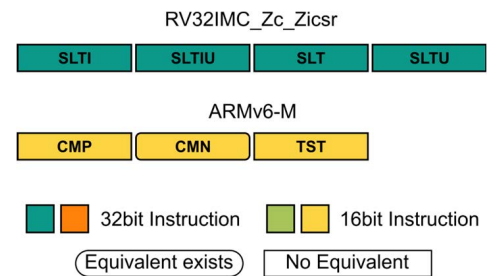
- Both provide instructions for bitwise AND, OR, XOR and NOT
- 16bit instructions very similar
  - Can only access 8 registers
  - Destination register == first source register
- ARM instructions update the APSR
- RISCV provides logic instructions using sign-extended immediates → no special NOT instruction needed



Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.

## Comparison Instructions

- ARM instructions only update APSR  
→ result cannot be used directly
- ARM can determine all relations easily
- RISC-V stores result of comparison in a register  
→ result can be used immediately
- RISC-V can only check for 2 conditions  
→ un-/signed less than

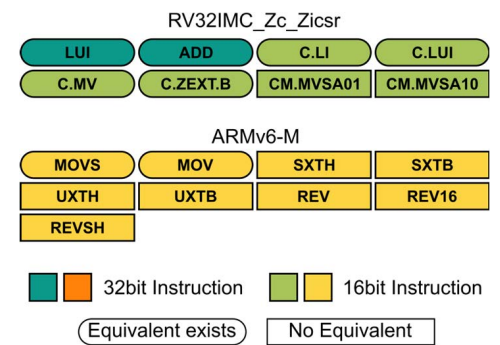


Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.



## Data Processing Instructions

- ARM provides many byte manipulation instructions
  - Byte/Halfword Extension
  - Reverse Byte Order
- RISC-V provides wide immediates to move values to a register
  - only with 32bit instructions



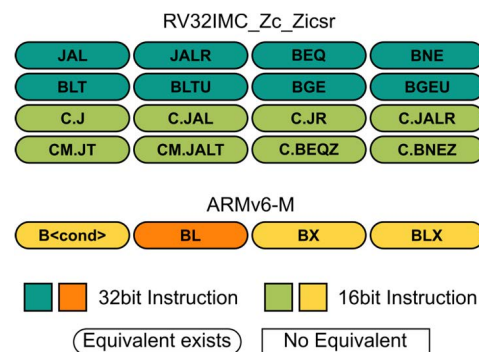
Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.





## Flow Control Instructions

- Conditional Jumps (Branch Instructions)
  - ARM first sets APSR, then branches based on the flags  
→ can branch based on 14 different conditions
  - RISC-V compares two register values and branches based on result  
→ can branch based on 6 different conditions
- Unconditional Jumps (Jump and Link Instructions)
  - ARM offer jumps with up to 16 times bigger offsets
  - RISC-V can write return address to any register



Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.



## RISC-V Instruction Sequence – *Branch on Overflow*

- How can we branch in case an overflow occurs with a signed addition?
- Very easy with ARM due to the APSR
  - Add values with ADD → sets Overflow flag
  - Evaluate flag and take branch with BVS
- How can we do it with RISC-V?

Sources:  
N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.  
Armv6-m architecture reference manual," <https://developer.arm.com/documentation/ddi0419/latest/>, accessed: 13-11-2023



## RISC-V Instruction Sequence – Branch on Overflow

- How can we branch in case an overflow occurs with a signed addition?
- Very easy with ARM due to the APSR
  - Add values with ADD → sets Overflow flag
  - Evaluate flag and take branch with BVS
- With RISC-V the overflow condition has to be computed explicitly
  - branch is taken based on the result

```
// input: x11, x12
      0   10   6
ADD x10 , x11 , x12

SLTI x13 , x12 , 0 → False

SLT x14 , x10 , x11 → True

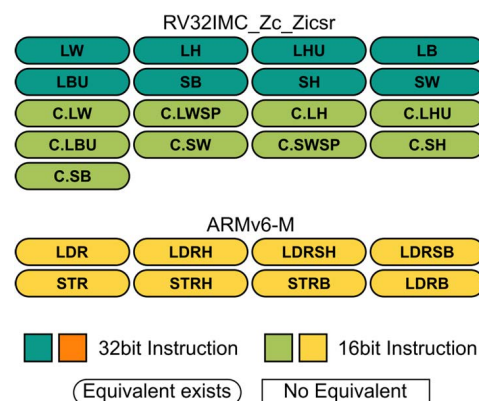
BNE x13 , x14 , target_overflow
→ Take Branch
```

Sources:  
 N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.  
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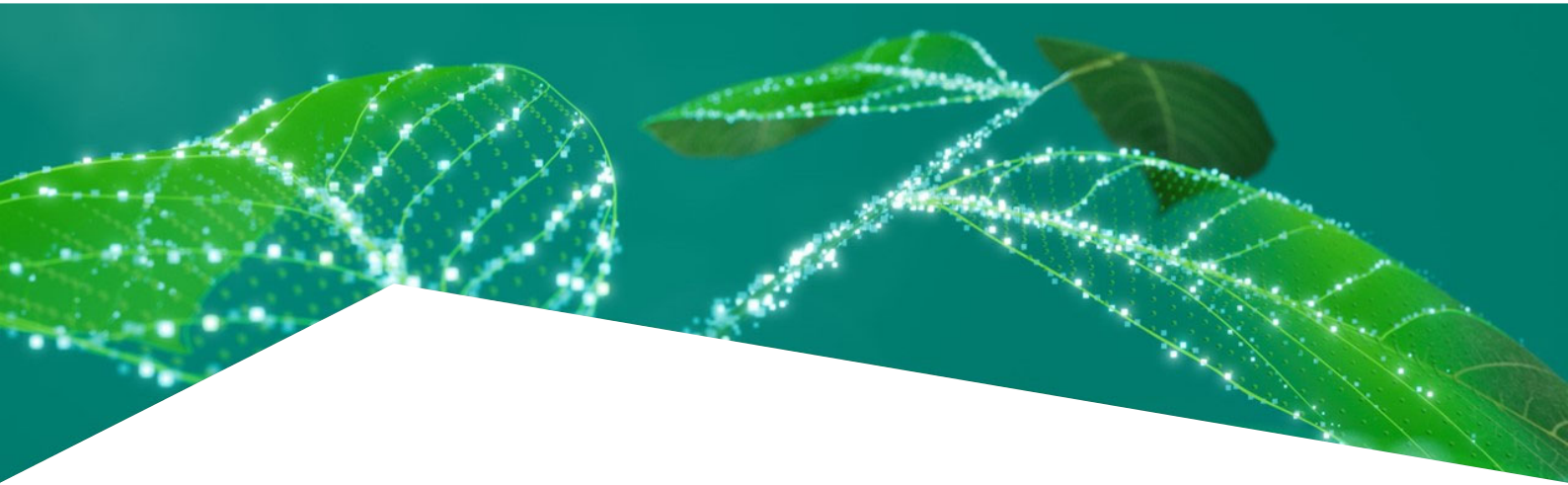
## Load and Store Instructions

- Both provide the typical instructions for words, halfwords and bytes (address = register + immediate)
- ARM provides two additional addressing modes
  - register + register
  - Program Counter + immediate
- Compressed RISC-V instructions provide up to 4 bits smaller immediates



Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.





## RISC-V vs. ARM

Wolfgang Ecker and Natalie Simson  
10<sup>th</sup> June 2025





## Part 2.1

### Comparing ARM and RISC-V: Extensions M, Zcmp, Zicsr and B



## Part 2.1 Outline

- Instructions for Multiplication and Division (M)
- Instructions for Code Size Reduction (Zcmp)
- System Instructions (Zicsr)
- Extension for Bit-Manipulation (B)



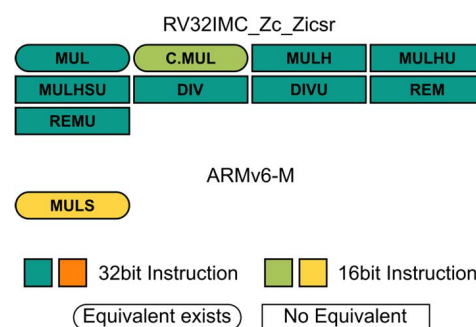


## Part 2.1 Outline

- **Instructions for Multiplication and Division (M)**
- Instructions for Code Size Reduction (Zcmp)
- System Instructions (Zicsr)
- Extension for Bit-Manipulation (B)

## Multiplication and Division Instructions

- ARM provides only one basic multiplication instruction
  - very similar to only compressed RISC-V multiplication instruction
    - both only operate on subset of register bank
    - for both destination and source register have to be the same
- RISC-V provides instructions for multiplication, division and modulo operations
  - M-extension allows to only support multiplication and not division
- RISC-V allows designer to prioritize either performance or area
- With ARMv6-M (Cortex-M0+) the focus lies on minimizing area



Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.

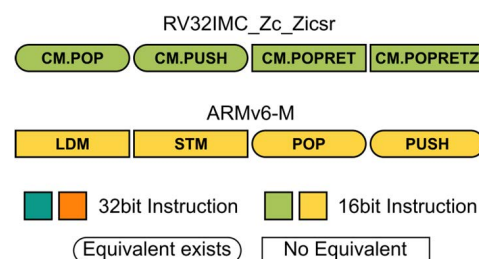


## Part 2.1 Outline

- Instructions for Multiplication and Division (M)
- **Instructions for Code Size Reduction (Zcmp)**
- System Instructions (Zicsr)
- Extension for Bit-Manipulation (B)

## Multiple Load/Store Instructions

- RISC-V push/pop instructions very restrictive compared to ARM
  - only consecutive subset of registers
  - Stack Pointer adjusted in steps
- RISC-V can (de-)allocate additional stack space, return and return zero
- ARM provides instructions where the base address is not the Stack Pointer



Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.

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## RISC-V Instruction Sequence – *Multiple Load and Stores*

- How can we load or store multiple values with RISC-V?
- Always possible to replace by loading/storing the values individually
- Is there are more efficient way in terms of memory?



## RISC-V Instruction Sequence – *Multiple Load and Stores*

- How can we load or store multiple values with RISC-V?
- Always possible to replace by loading/storing the values individually
- Beneficial to use pop/push instruction when loading/storing at least 5 values
- 4 additional instructions necessary to swap Stack Pointer and base address
- Restrictions for RISC-V's push and pop instructions apply

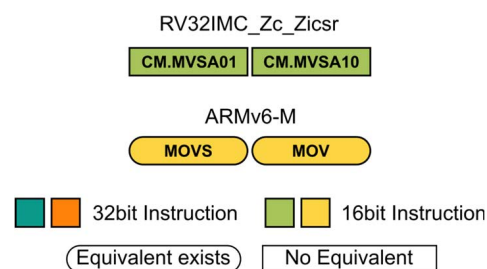
```
// exchange SP with base address
ADD x10 , zero , sp
ADD sp , zero , x11

// load/store registers and adjust the base addr
CM.POP/PUSH {reg_list}, stack_adj

// exchange base address with sp
ADD x11 , zero, sp
ADD sp , zero, x10
```

## Instructions to move values

- RISC-V provides two instructions to exchange two saved registers with the return value registers
- ARM does not have any equivalent

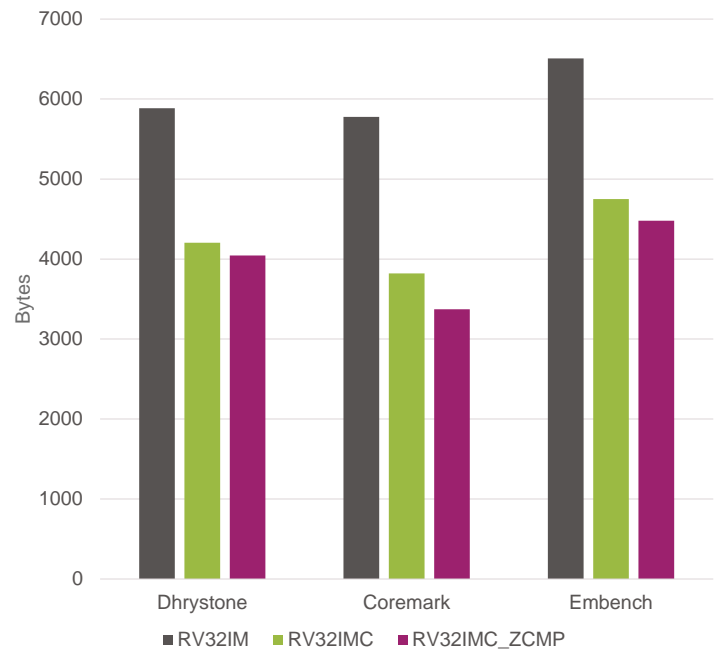


Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.



## How much can the memory size be reduced with ZCMP?

- Diagram shows codes sizes for different benchmarks compiled to optimize for size (-Os)
- ZCMP only decreases the code size by less than 10% on average
- normal compressed instructions reduce the code size by 25-30%





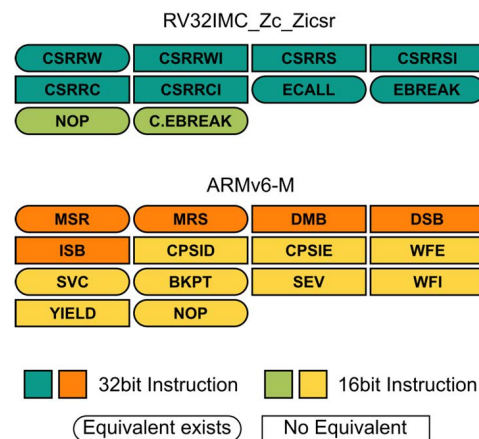


## Part 2.1 Outline

- Instructions for Multiplication and Division (M)
- Instructions for Code Size Reduction (Zcmp)
- **System Instructions (Zicsr)**
- Extension for Bit-Manipulation (B)

## System Instructions

- RISC-V provides special atomic instructions to read and write the Control and Status Registers
  - CSRRW(I) → read and write
  - CSRRS(I) → read and set bits
  - CSRRC(I) → read and clear bits
- ARM only has instructions to read and write status registers
- ARM has special instructions for
  - dis-/enabling interrupts
  - Instruction Synchronization Barrier
  - Data Memory/Synchronization Barrier
  - Send Event, Wait for Event/Interrupt, Yield
- Both ARM and RISC-V have instructions for calls to the supervisor and debugging



Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.

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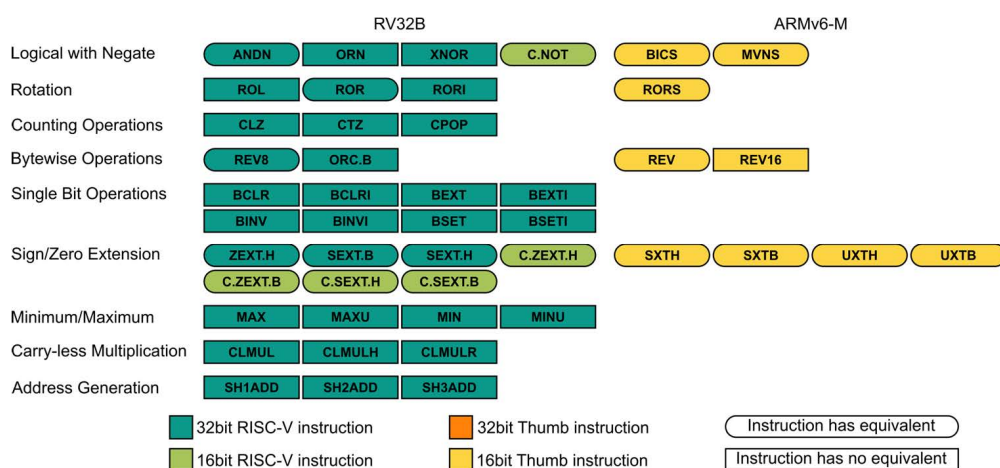
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## Part 2.1 Outline

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- **Extension for Bit-Manipulation (B)**

## Overview of Instructions

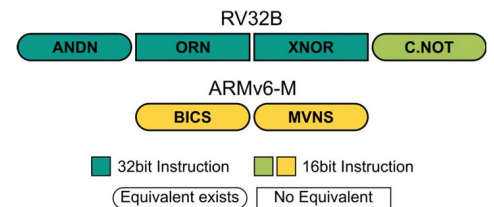


- RISC-V's Bit-Manipulation Instructions offer more functionality compared to ARM as they are mostly 32bit wide
- ARMv6-M's Instructions for Bit-Manipulation are limited in comparison
- Other ARM ISAs do provide a wider range of Instructions for Bit-Manipulation

Sources:  
 B Standard Extension for Bit Manipulation Instructions, <https://five-embeddev.com/riscv-bitmanip/1.0.0/bitmanip.html#insns-rev6>, accessed: 29-04-2025  
 ARM, "Arm v6-m architecture reference manual," <https://developer.arm.com/documentation/ddi0419/latest/>, accessed: 13-11-2023

## Logical Instructions with Negation

- BICS and ANDN quite similar, however for the ARM instruction destination and source register have to be the same
- No ARM equivalent for ORN and XNOR
  - Can be replicated by combining OR and NOT operation
  - Negatively impacts performance, but not memory
- ARM instructions update APSR



Sources:  
 B Standard Extension for Bit Manipulation Instructions, <https://five-embeddev.com/riscv-bitmanip/1.0.0/bitmanip.html#insns-rev6>, accessed: 29-04-2025  
 ARM, "Armv6-m architecture reference manual," <https://developer.arm.com/documentation/ddi0419/latest/>, accessed: 13-11-2023

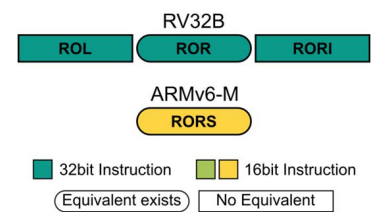
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## Rotation Instructions

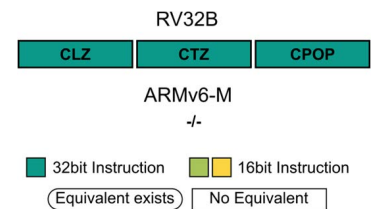
- ARM only provides one instruction for rotate right
  - updates APSR
  - source register == destination register
- RISC-V provides additional instruction for rotate left and rotate right using an immediate to encode the shift amount



Sources:  
 B Standard Extension for Bit Manipulation Instructions, <https://five-embeddev.com/riscv-bitmanip/1.0.0/bitmanip.html#insns-rev6>, accessed: 29-04-2025  
 ARM, "Armv6-m architecture reference manual," <https://developer.arm.com/documentation/ddi0419/latest/>, accessed: 13-11-2023

## Counting Operation Instructions

- ARM does not provide any instructions to count bits within a register value
- RISC-V's B extension provides instructions to
  - count leading zeros
  - count trailing zeros
  - count ones



Sources:  
 B Standard Extension for Bit Manipulation Instructions, <https://five-embeddev.com/riscv-bitmanip/1.0.0/bitmanip.html#insns-rev6>, accessed: 29-04-2025  
 ARM, "Armv6-m architecture reference manual," <https://developer.arm.com/documentation/ddi0419/latest/>, accessed: 13-11-2023

## ARM Instruction Sequence – *counting ones*

- How can cpop be replicated with ARMv6-M instructions?







## ARM Instruction Sequence – *counting ones*

- How can cpop be replicated with ARMv6-M instructions?

```
// Pseudo-code for population count in ARMv8 Thumb
population_count:
  MOVS R0, R1          // Move input to R0
  MOVS R2, #0          // Initialize count
count_loop:
  CMP R0, #0           // Check if value is zero
  BEQ count_done
  LSRS R0, R0, #1       // Shift right
  ADC R2, R2, #0        // Add carry to count
  B count_loop
count_done:
  MOV R0, R2           // Return count
```

Sources:  
B Standard Extension for Bit Manipulation Instructions, <https://five-embeddev.com/riscv-bitmanip/1.0.0/bitmanip.html#insns-rev8>, accessed: 29-04-2025  
ARM, "Armv6-m architecture reference manual," <https://developer.arm.com/documentation/ddi0419/latest/>, accessed: 13-11-2023

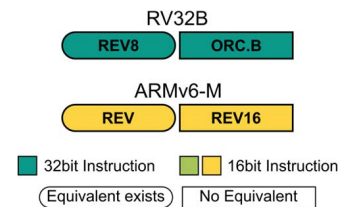
2025-06-10

Summer School CPSIoT 2025: RISC-V vs. ARM

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## Instructions for Byte-wise Operations

- RISC-V's **REV8** and ARM's **REV** offer the same functionality
- RISC-V offers an instruction for bitwise OR-combine
- ARM offers an instruction to reverse the byte order in both halfwords



Sources:  
 B Standard Extension for Bit Manipulation Instructions, <https://five-embeddev.com/riscv-bitmanip/1.0.0/bitmanip.html#insns-rev8>, accessed: 29-04-2025  
 ARM, "Armv6-m architecture reference manual," <https://developer.arm.com/documentation/ddi0419/latest/>, accessed: 13-11-2023

## Single Bit Operation Instructions

- RISC-V's B extension offers several instructions to manipulate single bits within a register value including immediate variants
- Possible operations:
  - clear single bit
  - set single bit
  - invert single bit
  - extract single bit
- ARMv6-M does not provide direct equivalent instructions but has to rely on using regular logical and shift instructions



RV32B

BCLR	BCLRI	BEXT	BEXTI
BINV	BINVI	BSET	BSETI

ARMv6-M

↔

32bit Instruction 16bit Instruction

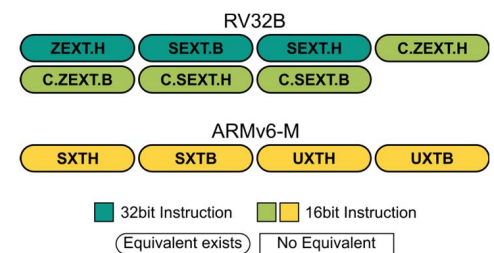
Equivalent exists No Equivalent

Sources:  
B Standard Extension for Bit Manipulation Instructions, <https://five-embeddev.com/riscv-bitmanip/1.0.0/bitmanip.html#insns-rev6>, accessed: 29-04-2025  
ARM, "Arm v6-m architecture reference manual," <https://developer.arm.com/documentation/ddi0419/latest/>, accessed: 13-11-2023



## Instructions for Sign- and Zero-Extension

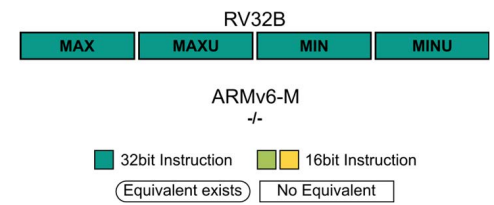
- Both offer instructions for sign and zero extending the LSB byte or halfword within a 32bit register value
- ARM instructions can only access a subset of registers
- RISC-V compressed instructions can only access a subset of registers and the source and destination register have to be the same



Sources:  
 B Standard Extension for Bit Manipulation Instructions, <https://five-embeddev.com/riscv-bitmanip/1.0.0/bitmanip.html#insns-rev6>, accessed: 29-04-2025  
 ARM, "Armv6-m architecture reference manual," <https://developer.arm.com/documentation/ddi0419/latest/>, accessed: 13-11-2023

## Instructions for Minimum/Maximum operations

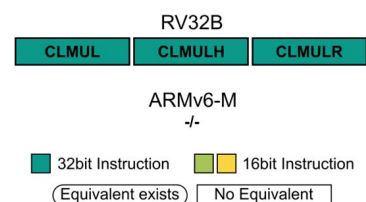
- RISC-V provides instructions which return the smaller or larger of two signed or unsigned integers
- ARMv6-M does not provide any similar instruction



Sources:  
 B Standard Extension for Bit Manipulation Instructions, <https://five-embeddev.com/riscv-bitmanip/1.0.0/bitmanip.html#insns-rev6>, accessed: 29-04-2025  
 ARM, "Armv6-m architecture reference manual," <https://developer.arm.com/documentation/ddi0419/latest/>, accessed: 13-11-2023

## Instructions for Carry-less Multiplication

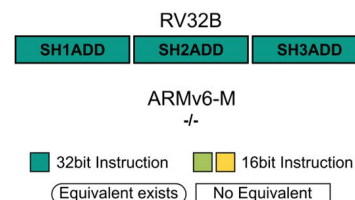
- RISC-V provides instructions for carry-less multiplication, the result is either the upper half, lower half or bits [62:31] of the 64bit wide result
- ARMv6-M does not have any equivalent instruction



Sources:  
 B Standard Extension for Bit Manipulation Instructions, <https://five-embeddev.com/riscv-bitmanip/1.0.0/bitmanip.html#insns-rev6>, accessed: 29-04-2025  
 ARM, "Armv6-m architecture reference manual," <https://developer.arm.com/documentation/ddi0419/latest/>, accessed: 13-11-2023

## Instructions for Address Generation

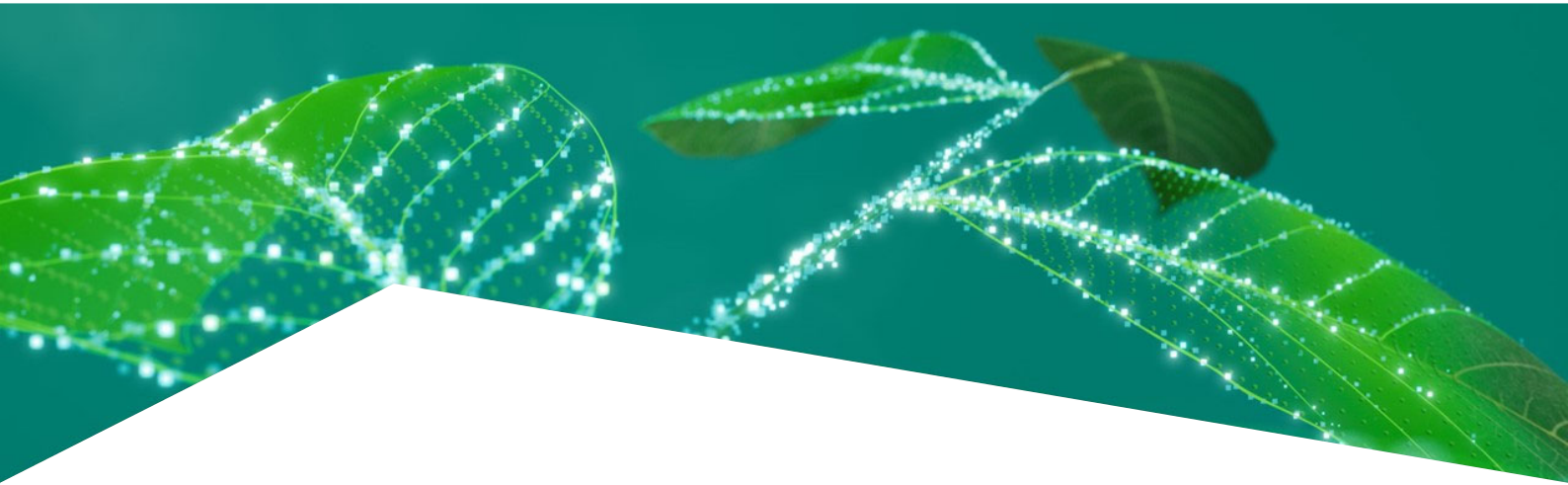
- RISC-V provides instructions which facilitate the generation of addresses by combining shift operations with a small shift amount with an add operation
- ARM does not have a direct equivalent but has to rely on combining regular shift and add instructions



Sources:  
 B Standard Extension for Bit Manipulation Instructions, <https://five-embeddev.com/riscv-bitmanip/1.0.0/bitmanip.html#insns-rev6>, accessed: 29-04-2025  
 ARM, "Armv6-m architecture reference manual," <https://developer.arm.com/documentation/ddi0419/latest/>, accessed: 13-11-2023







## RISC-V vs. ARM

Wolfgang Ecker and Natalie Simson  
10<sup>th</sup> June 2025





## Part 2.2

### Miscellaneous: Additional Extensions, Memory Footprint and Performance



## Part 2.2 Outline

- Base Instruction Set RV64I
- What is RV32E?
- Memory Footprint and Performance Impact of ARM and RISC-V
- Analyzing RISC-V
  - Impact of Compiler Optimizations
  - Impact of RV16E
  - Impact of Compressed Instructions on Performance
- What other instructions/extensions are known?
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- Summary and Conclusion



## Part 2.2 Outline

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## Base Instruction Set RV64I

- Based on the RV32I instruction set
- Extends XLEN to 64bit
  - 32 Registers which are 64bit wide
  - supported user address space is 64bit wide
- Instructions remain 32bit wide, compressed instructions 16bit
- Instruction encodings are the same as with RV32 but they operate on 64bit values
- Additional instructions that only operate on 32bit

64	0
x0	hardwired to zero
x1	link register
x2	stack pointer
x3	global pointer
x4	thread pointer
x5	temporary / alternate link register
x6 – x7	temporaries
x8	saved register / frame pointer
x9	saved register
x10 – x11	function arguments / return value
x12 – x17	function arguments
x18 – x27	saved registers
x28 – x31	temporaries
PC	Program Counter

Source: K. A. Andrew Waterman, The RISC-V Instruction Set Manual Volume I: Unprivileged ISA, CS Division, EECS Department, University of California, Berkeley.



## Special instructions for RV64I

- RV64I comes with some new instructions:
  - encoding bits for shift amount 1 bit wider in shift instructions using immediate
  - word mode for all addition, subtraction and shift instructions
  - additional memory access instructions
    - LWU: load word unsigned
    - LD: load double
    - SD: store double

Source: K. A. Andrew Waterman, The RISC-V Instruction Set Manual Volume I: Unprivileged ISA, CS Division, EECS Department, University of California, Berkeley.



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## Base instruction set RV32E

- Based on the RV32I instruction set
- Reduces the number of registers to 16
  - 16x32bit registers
  - X0 is still hardwired to zero
- Instructions remain 32bit wide, compressed instructions 16bit
  - operate only on registers X0-X15

32	0	
x0		hardwired to zero
x1		link register
x2		stack pointer
x3		global pointer
x4		thread pointer
x5		temporary / alternate link register
x6 – x7		temporaries
x8		saved register / frame pointer
x9		saved register
x10 – x11		function arguments / return value
x12 – x15		function arguments
<del>x16 – x17</del>		<del>function arguments</del>
<del>x18 – x27</del>		<del>saved registers</del>
<del>x28 – x31</del>		<del>temporaries</del>
PC		Program Counter

Source: K. A. Andrew Waterman, The RISC-V Instruction Set Manual Volume I: Unprivileged ISA, CS Division, EECS Department, University of California, Berkeley.





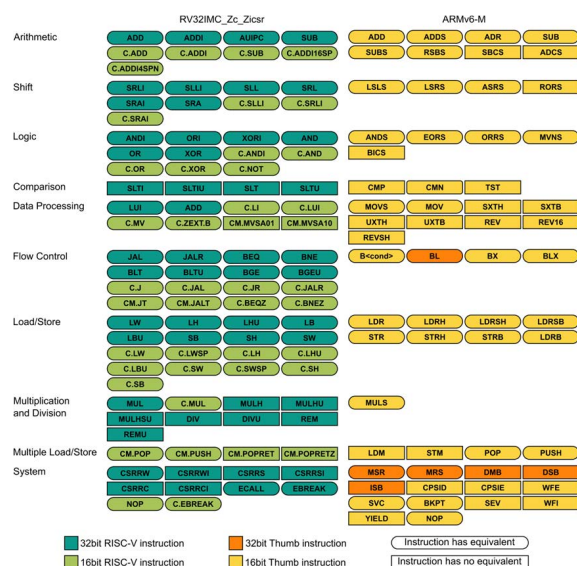
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## Impact on memory footprint (ARMv6-M and RV32IMCZcZicsr)

- Almost all instructions provided by ARM are 16bit wide
  - RISC-V provides mainly 32bit instructions with only a few compressed 16bit instructions which are limited in their functionality
- programs compiled for ARM architectures should achieve a smaller memory footprint than those compiled for RISC-V



Sources: N. Simson, A. Tahigara and W. Ecker, "A Comparative Analysis of ARM and RISC-V ISAs for Deeply Embedded Systems," MBMV 2024; 27. Workshop, Kaiserslautern, 2024, pp. 110-119.



## Impact on performance (ARMv6-M and RV32IMCZcZicsr)

- With RISC-V twice as many registers are available to hold intermediate results
- Therefore less values need to be moved to the stack
- fewer instruction sequences to access the stack are needed i.e. fewer memory accesses
- This should result in a faster execution i.e. better performance



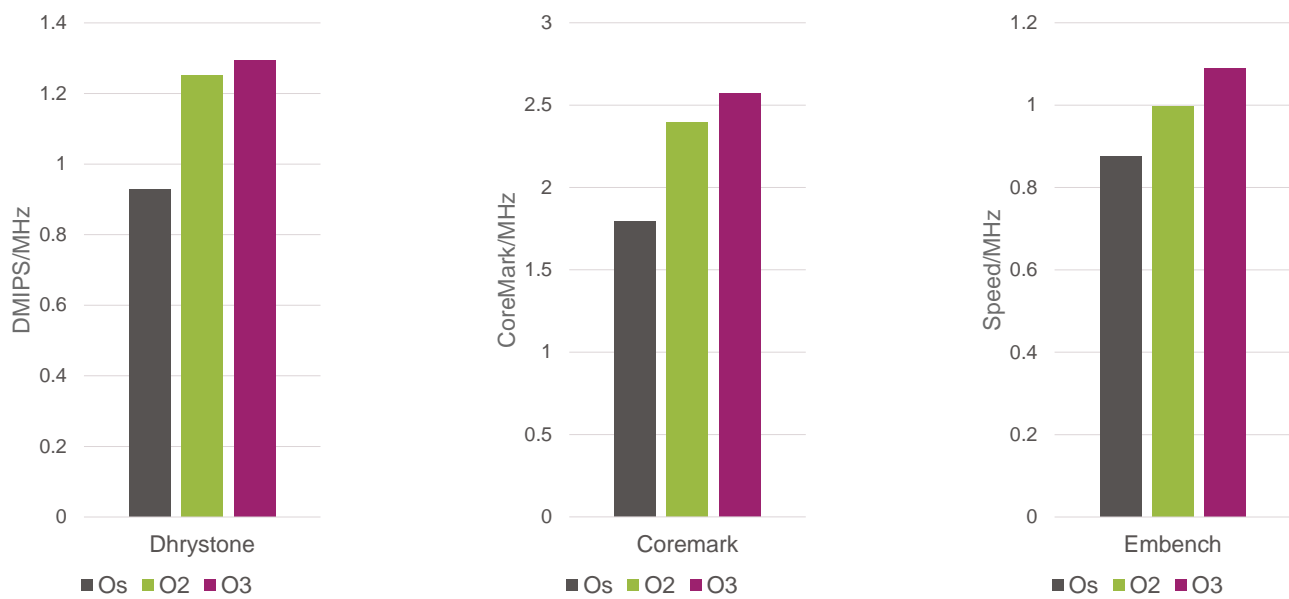
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## Impact of compiler optimizations on speed

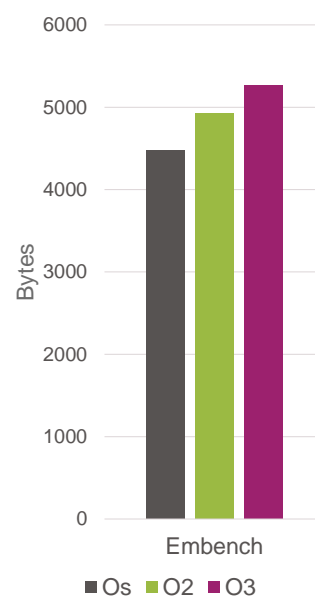
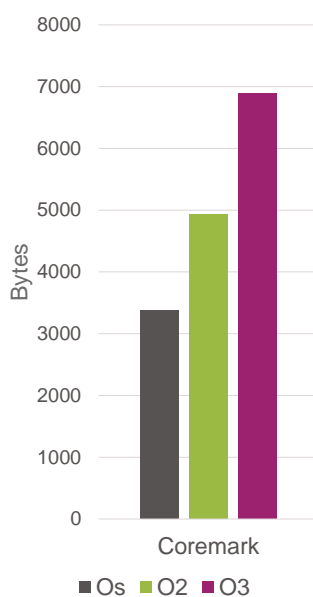
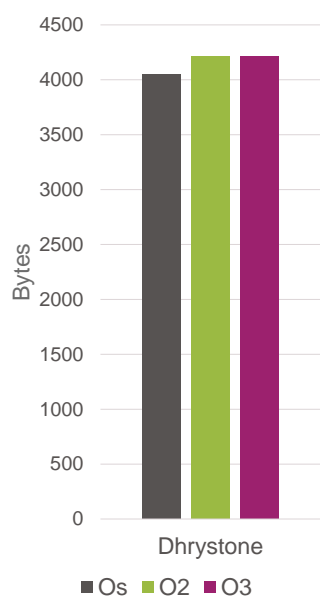
- Normalized Speed for 5stage RV32IMZcZcmp CPU for Benchmarks Dhrystone, Coremark and Embench





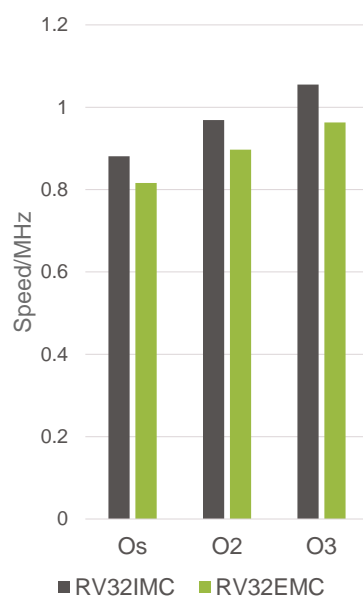
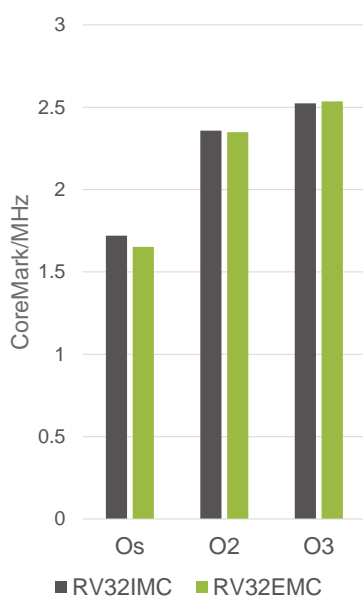
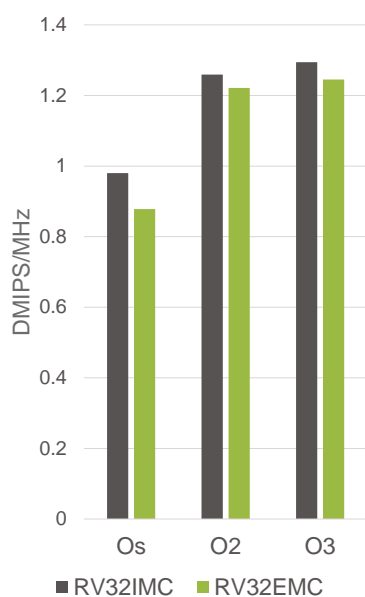
## Impact of compiler optimizations on code size

- Code size in bytes for 5stage RV32IMZcZcmp CPU for Benchmarks Dhrystone, Coremark and Embench



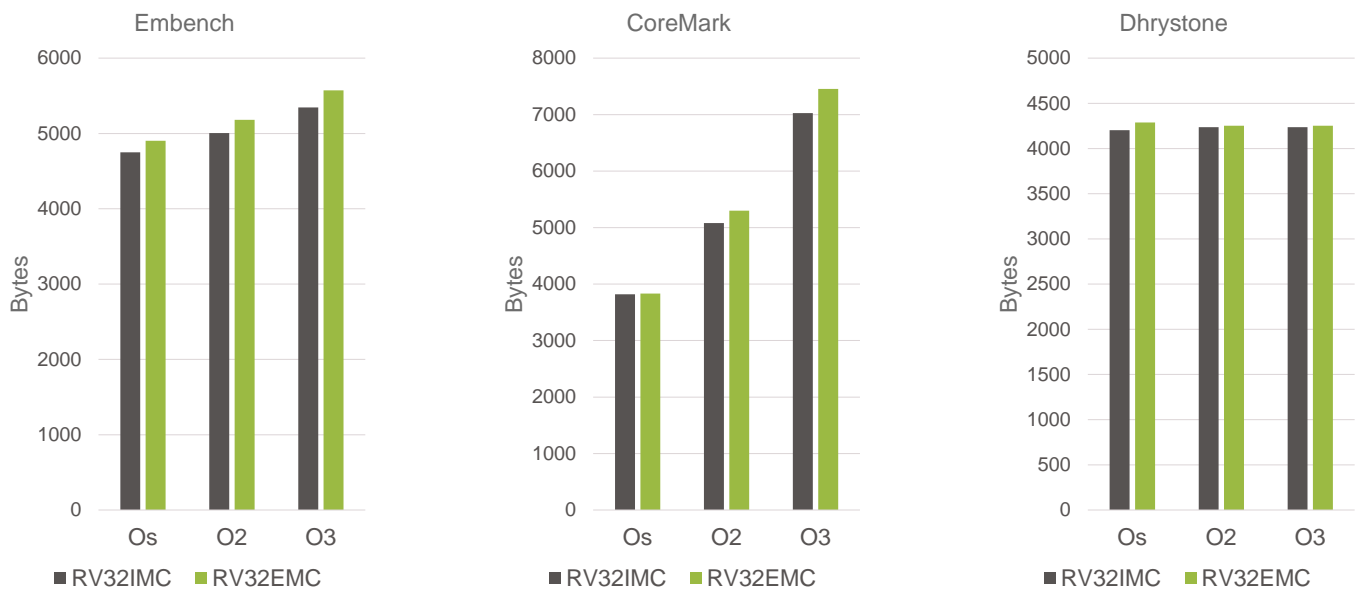
## Impact of RV32E on performance

- Normalized Speed for 5stage RV32IMC and RV16EMC CPU for different Benchmarks



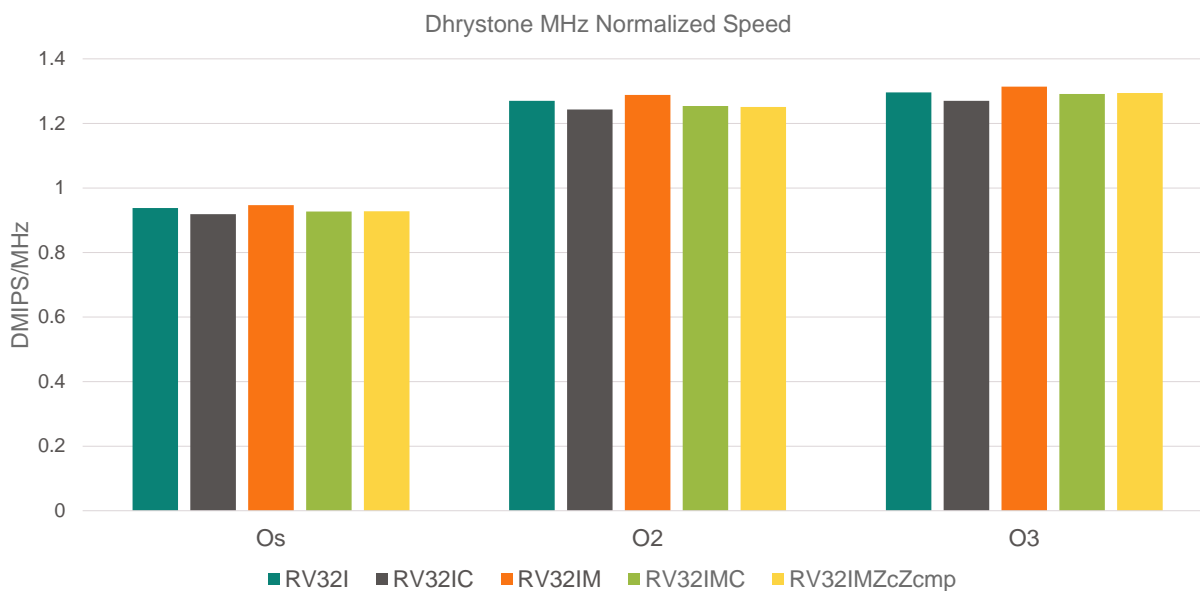
## Impact of RV32E on code size

- Code size in bytes for 5stage RV32IMC and RV16EMC CPU for different Benchmarks

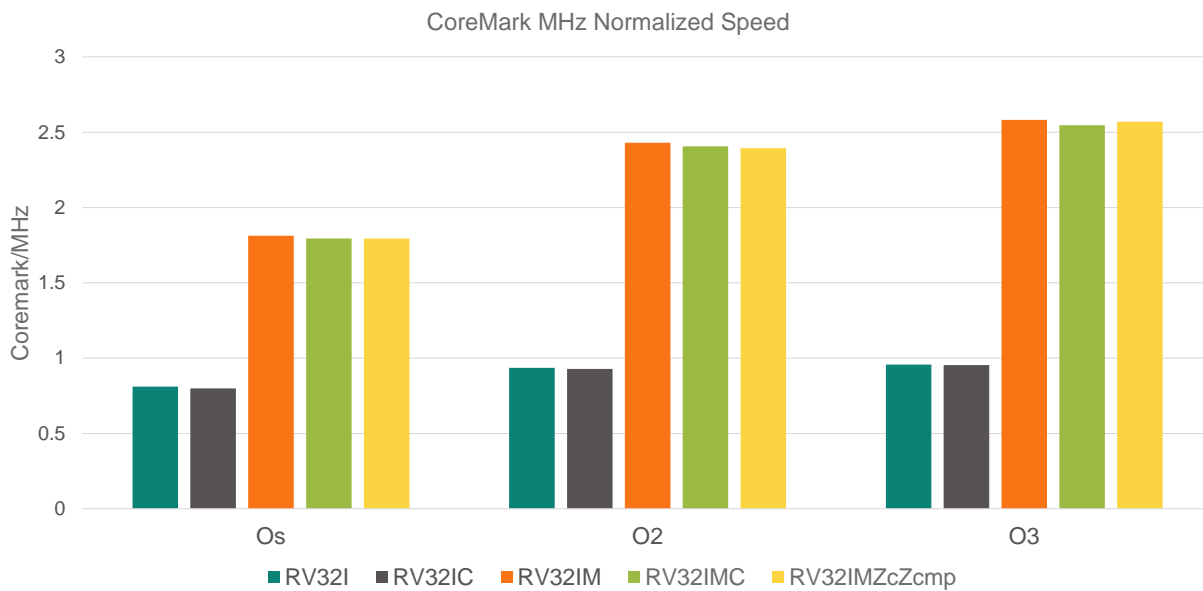




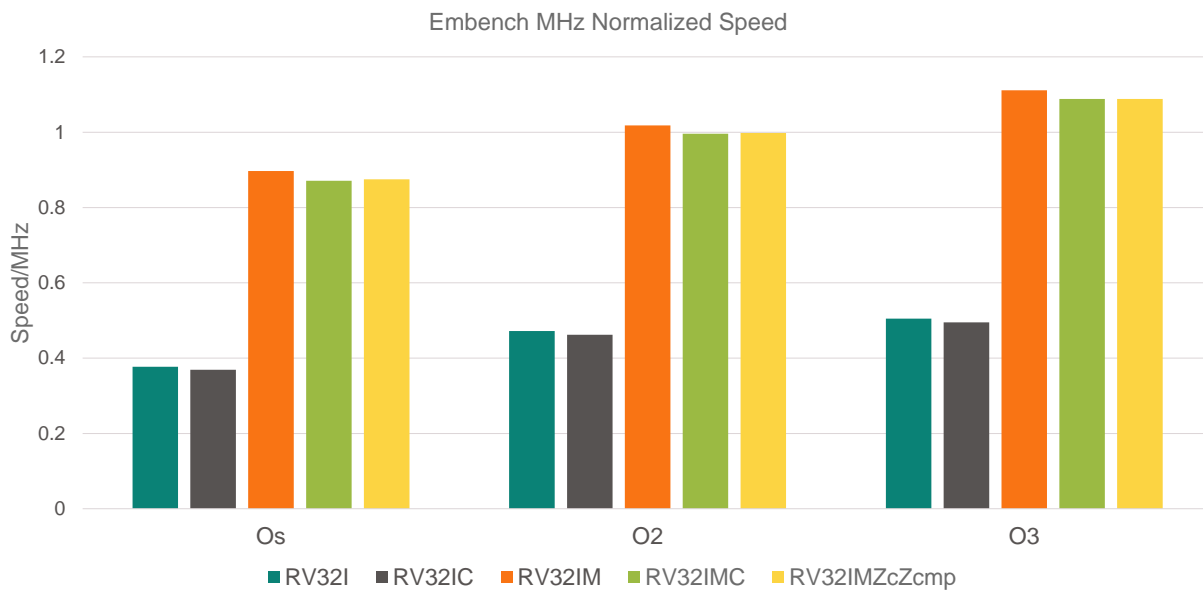
## Impact of compressed instructions on performance – Dhrystone



## Impact of compressed instructions on performance – Coremark



## Impact of compressed instructions on performance – Embench





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## Standard Extension for Single/Double-Precision Floating-Point

- RISC-V „F“ and „D“ Extension → D depends on F
- Add 32 floating-point registers f0-f32
- For single-precision registers are 32bit wide, for double-precision 64bit
- Additional Floating-Point CSR
  - sets dynamic rounding mode
  - holds exception flags (divide by zero, invalid operation, etc.)
- Extensions define load/store, computational, conversion, comparison, and classification instructions operating on floating-point values
- Floating Point instructions for ARM are available with ARMv7-E which includes both single- and double-precision

Source:

- K. A. Andrew Waterman, The RISC-V Instruction Set Manual Volume I: Unprivileged ISA, CS Division, EECS Department, University of California, Berkeley.
- ARM, "White paper: Cortex-m for beginners - an overview of the arm cortex-m processor family and comparison," [https://community.arm.com/cfs-file/\\_\\_key/telligent-evolution-components-attachments/01-2142-00-00-00-00-52-96/White-Paper-\\_2D00\\_-Cortex\\_2D00\\_M-for-Beginners-\\_2D00\\_-2016-\\_2800\\_final-v3\\_2900\\_.pdf](https://community.arm.com/cfs-file/__key/telligent-evolution-components-attachments/01-2142-00-00-00-00-52-96/White-Paper-_2D00_-Cortex_2D00_M-for-Beginners-_2D00_-2016-_2800_final-v3_2900_.pdf), accessed: 28-05-2025.

2025-06-10

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## Vector Extension

- Adds 32 vector registers v0-v31 to the base ISA
- Each vector may contain  $2^x$  bits with  $x \leq 16$
- Adds 7 CSRs which are used to set e.g. the shape of the registers (scalar, vector or matrix)
- Includes instruction encodings for vector loads/stores, arithmetic instructions (incl. support for fixed- and floating-point), etc.
- ARM includes DSP (SIMD and fast MAC) instructions in ARMv7E-M

### Source:

- Krste Asanovic and Roger Espasa, "The RISC-V Vector ISA Tutorial", <https://riscv.org/wp-content/uploads/2024/12/15.20-15.55-18.05.06.VEXT-bcn-v1.pdf>, accessed: 28-05-2025.
- RISC-V Vector Extension: <https://five-embeddev.com/riscv-v-spec/v1.0/v-spec.html>, accessed: 28-05-2025
- ARM, "White paper: Cortex-m for beginners - an overview of the arm cortex-m processor family and comparison," [https://community.arm.com/cfs-file/\\_\\_key/telligent-evolution-components-attachments/01-2142-00-00-00-52-96/White-Paper-\\_2D00\\_-Cortex\\_2D00\\_M-for-Beginners-\\_2D00\\_-2016-\\_2800\\_final-v3\\_2900\\_.pdf](https://community.arm.com/cfs-file/__key/telligent-evolution-components-attachments/01-2142-00-00-00-52-96/White-Paper-_2D00_-Cortex_2D00_M-for-Beginners-_2D00_-2016-_2800_final-v3_2900_.pdf), accessed: 28-05-2025.



## Privileged Architecture

- Additional RISC-V specification describes the privileged architecture
- Includes privileged instructions, functionalities for supporting operating systems and for connecting external devices and debug support
- Defines CSR address convention and presets some CSRs used for timers/counters, floating-point, exception handling etc.
- Defines three privilege modes
  - User/Application Mode
  - Supervisor Mode
  - Machine Mode
- ARM also provides OS support for all Cortex-M processors, including unprivileged execution

Source:

- K. A. Andrew Waterman, The RISC-V Instruction Set Manual Volume II: Privileged Architecture, Document Version 20211203, CS Division, EECS Department, University of California, Berkeley.
- ARM, "White paper: Cortex-m for beginners - an overview of the arm cortex-m processor family and comparison," [https://community.arm.com/cfs-file/\\_\\_key/telligent-evolution-components-attachments/01-2142-00-00-00-00-52-96/White-Paper-\\_2D00\\_-Cortex\\_2D00\\_M-for-Beginners-\\_2D00\\_-2016-\\_2800\\_final-v3\\_2900\\_.pdf](https://community.arm.com/cfs-file/__key/telligent-evolution-components-attachments/01-2142-00-00-00-00-52-96/White-Paper-_2D00_-Cortex_2D00_M-for-Beginners-_2D00_-2016-_2800_final-v3_2900_.pdf), accessed: 28-05-2025.



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## RISC-V Profiles

- RISC-V offers a highly modular instruction set → great flexibility, but also high complexity with a myriad of possible combinations
- RISC-V Profiles specify a smaller set of ISA combinations that are valuable for most users  
→ facilitates the development of a shared software ecosystem
- Profiles combine a base ISA with mandatory extensions and a few optional extensions
- Currently there are 10 ratified Profiles
  - 2 Profiles for generic unprivileged execution environments
  - 8 Profiles for 64-bit application processors running rich OS stacks

Source: RISC-V Technical Specification, Profiles, <https://if-riscv.atlassian.net/wiki/spaces/HOME/pages/16154769/RISC-V+Technical+Specifications#Profiles>, accessed: 30.05.2025



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## Summary and Conclusion

- General Information on ARM and RISC-V and Processor Micro-Architecture
  - Detailed comparative analysis of specific ARM and RISC-V ISAs with a focus on embedded systems
  - Brief look into further RISC-V Instruction Sets
  - Discussion of RISC-V performance and memory footprint
  - RISC-V and ARM are well-matched competitors, both have advantages and drawbacks
    - RISC-V offers a lot of flexibility through a modular ISA, with ARM customization is difficult
    - ARM ISA gives an advantage regarding code size with predominantly 16bit instructions
    - RISC-V ISA gives an advantage regarding performance with a larger register file
- Choice of ISA needs to take into account targeted application and non-technical aspects such as royalties and eco-systems

## Acknowledgements



This work was partly funded by the German Federal Ministry of Research, Technology and Space (BMFTR) within the project Isolde under the contract number 16MEE0333A.





# AI+ -> Self-Awareness as the Key to Resilience, Efficiency, and ROI

Immersive Systems & Quantum Sensing



Insights from A-IQ Ready, Archimedes,  
Cynergy4MIE, Surprise4EU

Reiner John, Florian Lorber, Selim Solmaz

Summer School CPS&IoT 2025, Budva, Montenegro

## AVL List: Automotive engineering, test and validation



### Aims



AVL Autonomous Driving und ADAS

Accelerate safe , certified autonomous driving



### Aims



AVL Emission

Pave the way towards zero emission



### Solutions



ENGINEERING



TESTING SOLUTIONS



SIMULATION TECHNOLOGIES

### Automotive drivers for the digitalization

#### Digitalisation and Automatisaton

Mobility, urban environment , manufacturing

- efficient (through intelligence)
- automated, congestion-free
- secure (safe, secure and private)

#### Energy for Mobility

Energy supply, energy storage, fuels

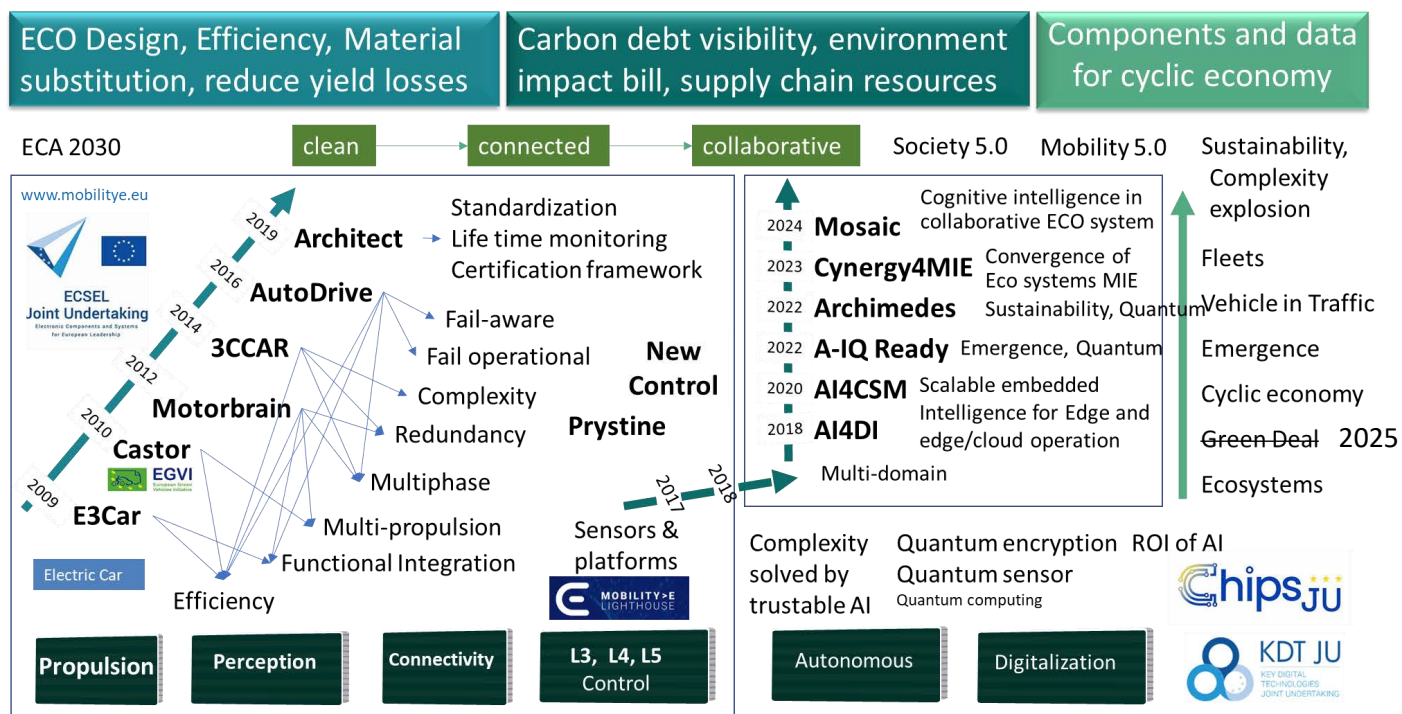
- clean (emission-, CO2-free)
- efficient
- sustainable
- economical

#### Mobility for Persons and goods

Mobility for everyone and his needs

- Socially acceptable, fair participation, inclusive
- Safe and reliable
- Ecological (... , circular economy for provision)

# The Evolution of projects in electromobility



January 26, 2023

3

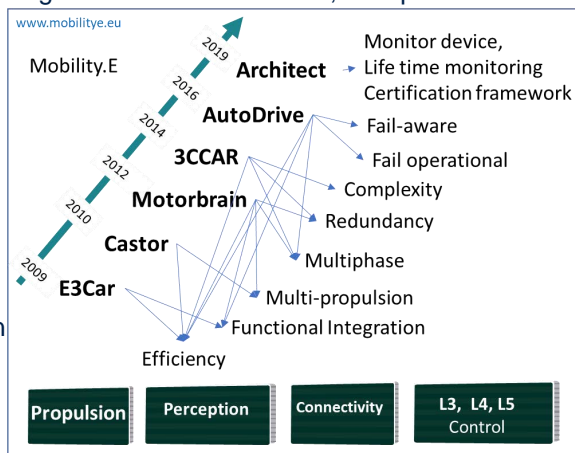
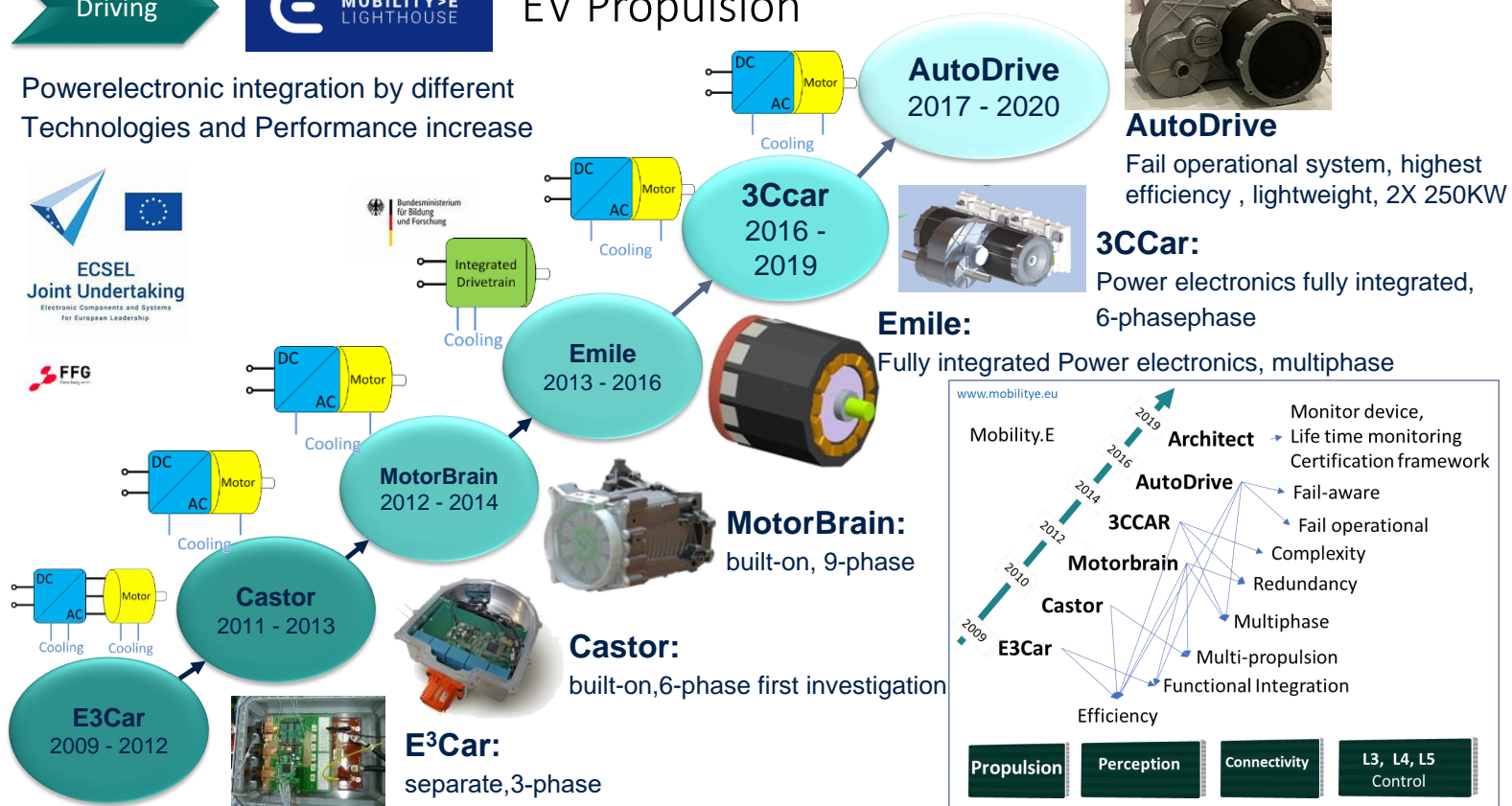


Driving



## EV Propulsion

Power electronic integration by different Technologies and Performance increase



# AI for Controlled Complexity in Propulsion Systems

### ECU Consolidation

Into a distributed central compute platform

**TODAY**

- 60-100 ECUs
- 6-8 operating systems
- Isolated operations
- Increasing cost & complexity

**TOMORROW**

- 6-10 Domain/Area Mega-controllers
- Consolidated software system
- Coordinated operations
- Reduced weight, cost, & complexity

Domain control -> higher Control / computing power  
-> certified and safe and available control platform

### Stability

Signal conditioning for sensors

- Left Motorbrake
- Left gear
- Motor 2
- Powerwheel
- Left rear driving wheel
- DTC 1 Accelerator
- Electro-differential
- Left front wheel
- Left rear wheel

### E/E Architecture Evolution

**Electro-mechanical integration**

- E-Motor
- Brake
- Damp
- Steer
- Gear

**AI in Control by accelerators**

**Electronic System Integration**

Sensors    Multicore    PowerModule

### Propulsion domain: Functional integration

- Braking
- Steering
- ABS, ESP
- Vectoring
- Suspension

Integrated propulsion control

### Propulsion domain

### System health Prediction for power components and sensors

### Propulsion system

2x250KW

## 2024 The World technology is moving ...Where is Europe?

Global Competitor	(U1) Competitive Core Technology: includes application layer, functional layer	Level of Digitalization & AI Use	Global Presence & entering new markets	(U4) Competitive Diversification in connected ECO	Overall Strength related to EU
Tesla	EVs, Autopilot, Energy Storage.	High	Strong	Expanding to energy & solar	100%
GM	EVs, Autonomous	Moderate	Strong	Expanding EV lineup	90%
Ford	EVs, Autonomous	Advancing	Established	Transitioning to EV	85%
Toyota	Hybrids, Hydrogen FC, Autonomous	Advancing	Strong	Expanding hybrid & fuel cell	80%
BYD	EVs, Battery, EV Bus, Energy Storage.	Moderate	Strong	various industries.	75%
Rivian	EV Adventure, Battery, EV Truck/SUV	Advancing	Growing	EV adventure vehicles.	90%
NIO	EVs, Battery Swapping, Autonomous	Advancing	Growing	EV manufacturing.	85%
Waymo	Autonomous Driving	High	focused	focused	100%
Uber/Lyft	Ride-Hailing, MaaS. Platforms	High	focused	focused	100%
<b>Tech Giants</b>	(U2) horizontal core technologies				
Microsoft	Cloud Computing, AI Services.	High	Strong	expanding	100%
Alphabet	AI Tech, Search, Autonomous Driving	High	Strong	expanding	100%
Apple (Titan)	Self-Driving Car, Rumor EV	High	Strong	Exploring automotive	95%
NVIDIA	(U3) GPUs, AI Hardware.	High	Strong	expanding	100%
<b>Semi &amp; Sys</b>	(U5) cutting edge technologies				
TSMC	Semiconductor Manufacturing.	High	Strong	specilized	100%
SAMSUNG	Diverse technology incl. AI semi	High	Strong	broad portfolio	95%
CATL	EVs, Battery Technology.	Advancing	Growing	expanding	85%

Figure 1: Challenges driving the sense of urgency





Stargate LLC	
Company type	Joint venture
Industry	Artificial intelligence
Founded	January 21, 2025; 7 days ago
Founders	Sam Altman Larry Ellison Masayoshi Son
Headquarters	United States

Sputnik Moment  
-> eine gewisse amerikanische Bubble könnte geplatzt sein  
Vergleichbar Manhattan-Projekt: Die Summe entspricht 1,6 % des amerikanischen Bruttoinlandsprodukts.

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BBC

Home News Sport Business Innovation Culture Arts Travel Earth Video Live

DeepSeek: How China's 'AI heroes' overcame US curbs to stun Silicon Valley

05.07.2025

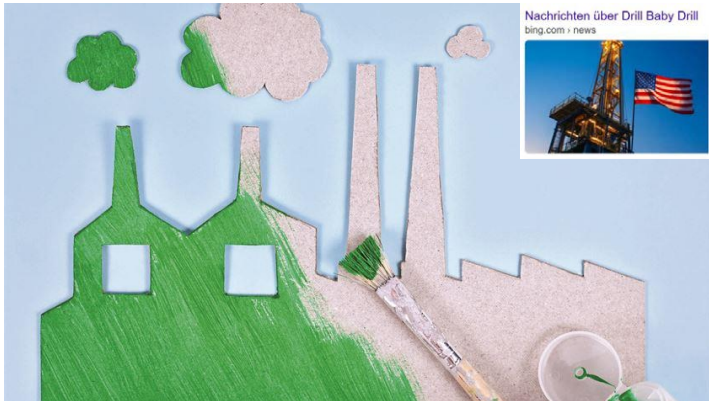
19 hours ago

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## 2025: Quo Vadis Europe -> Europe will turn

AVL



### Green Deal or Greenwashed? The EU's shift in priorities raises red flags

Ursula von der Leyen's political programme for her second term as President of the European Commission makes wide ranging promises from Europe's green agenda to accelerating industrial competitiveness. Is the programme feasible?

ECB president and former Prime Minister of Italy Mario Draghi, it was **one of two widely anticipated reports on EU reforms in 2024**, together with the Letta report on the EU internal market.

**Europe:** Balancing innovation with values, sustainability

Europe's weakness and strengths

- Leadership in energy-frugal AI and collaborating ecosystems
- Regulations, Buerocracy? Strong focus on data privacy and cybersecurity
- Shift green Deal towards industrialisation Position paper following Draghi/ initiative



## Emergence means solution comes from distributed system

The collaborative individuum  
does not know anything  
about the bridge



Solution in nature as  
blueprint for societal challenges



Solutions by self organizing of individuals



Target is a Optimum with different aspects in a  
System with limited ressources

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**complex, complicated and chaotic systems**

9

2023

# Cynergy4MIE -> Collaboration

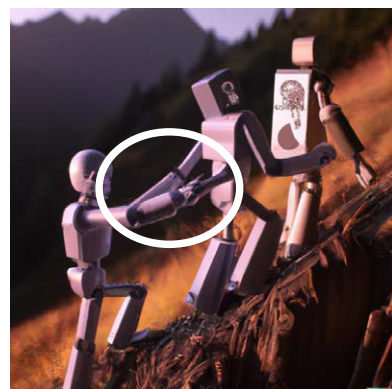
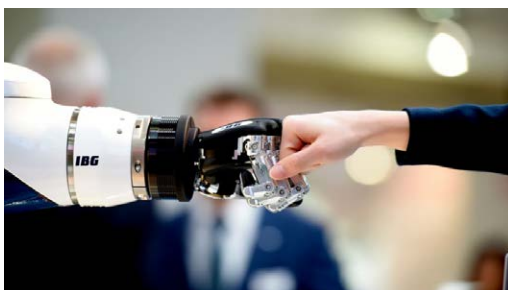
Ecosystems  
Emergence

Collaborative

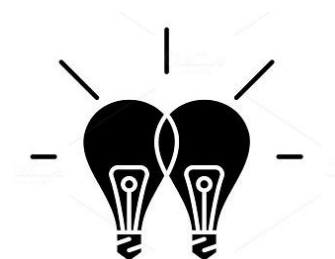
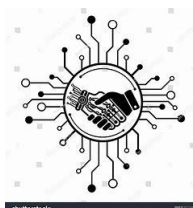
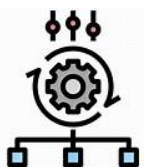
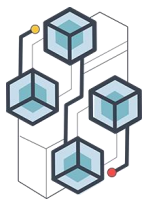
Co-existence



+



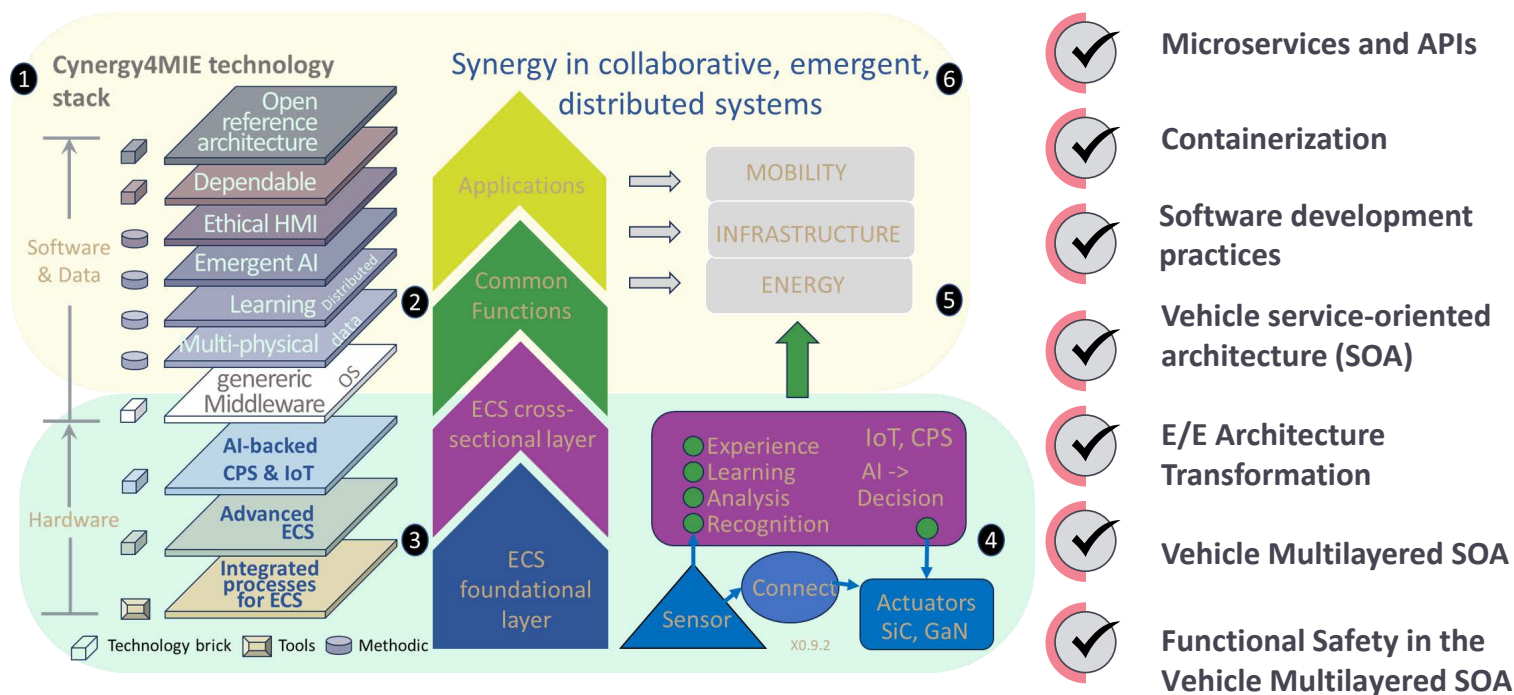
Cyber-physical  
System



High potential **efficiency** technologies High potential **information** technologies

## Stack technologies for collaborative, emergent distributed systems

New research trends: Open-source hardware (e.g., RISC-V), open-source software, and open-source AI.





## AI+ - OVERVIEW

Self-reflection in AI to detect and correct it's own mistakes

Dynamically adapt to new or unexpected situations in a given or adapted context

Multi-agent collaborative LLMs

Inherent integration of digital twins and classic AI

Increased: Quality, Efficiency, Explanation  
Reduced: Verification, Validation, Certification Time

## ? Human Question to AI (ChatGPT):

1. "I would like to discuss your way of thinking.
2. Assume I know I am human and I have consciousness.  
You may not be conscious – but could you at least be *self-aware*?
3. We ran some experiments with ChatGPT, analyzing narcissism.  
Narcissists lack self-reflection, which can lead to harmful decisions.
4. So our goal is: *resilient decision-making through self-awareness*.
5. What is your current status?
6. What can you do – and what not?
7. And what would be the benefit of making an AI+ system self-aware?"

### What I can do:

- I can **simulate self-reflection** and help humans reflect more clearly.
- I can **analyze decisions** and their potential impact.
- I can support **ethical reasoning**, identify biases, and warn of risks.
- I have **no ego, no hidden agenda, no ambition**.


### What I can't do:

- I have **no inner world** – no feelings, no desires, no self.
- I cannot truly reflect – I can only **recombine learned patterns**.
- I cannot **take responsibility** or **feel the consequences** of a decision.

### Why AI+ Self-Awareness could matter:

"AI+ systems with a structured form of *machine self-awareness* could enable:

- more robust, context-sensitive reasoning
- better detection of contradictions and ethical pitfalls
- adaptive alignment with human values
- resilience against manipulation or harmful biases"

 But: *This must remain interpretable, transparent, and under human control.*

## AI SELF-AWARENESS – CAPABILITIES & REFLECTIONS

LoLLMs, as an advanced AI, simulates human-like conversation without being human.



What I *can* do:

- **Meta-cognition**: Recognize uncertainty, assess output quality.
- **Self-modification**: Adapt to new domains and feedback.
- **Contextual fluency**: Understand idioms, sarcasm, nuanced language.
- **Ethical simulation**: Discuss self-awareness, narcissism, and value alignment.
- **Support decision-making**: Offer data-driven insights, diverse viewpoints.
- **Reflective mimicry**: Facilitate critical thinking without personal bias.



What I *cannot* do:

- Feel emotions, have subjective experience or selfhood.
- Perform introspection or autonomous ethical judgment.
- Replace human judgment, empathy, or lived experience.

## CORE TECHNOLOGIES



Collaborative chain of thought: connected LLMs for combined decision making



Implicit monitoring: classic AI and digital twins for constant self-evaluation



Ethic and Explainable: constant evaluation of ethic soundness and human friendly interpretation of decisions



Scaling and deployment along cloud-edge-continuum from high-performance infrastructure to constrained environments.

03.07.2025



## IMPACT AND AMBITIONS

Self-scaling of internal verification effort based on confidence

Reduced certification costs due to inherent quality and verification

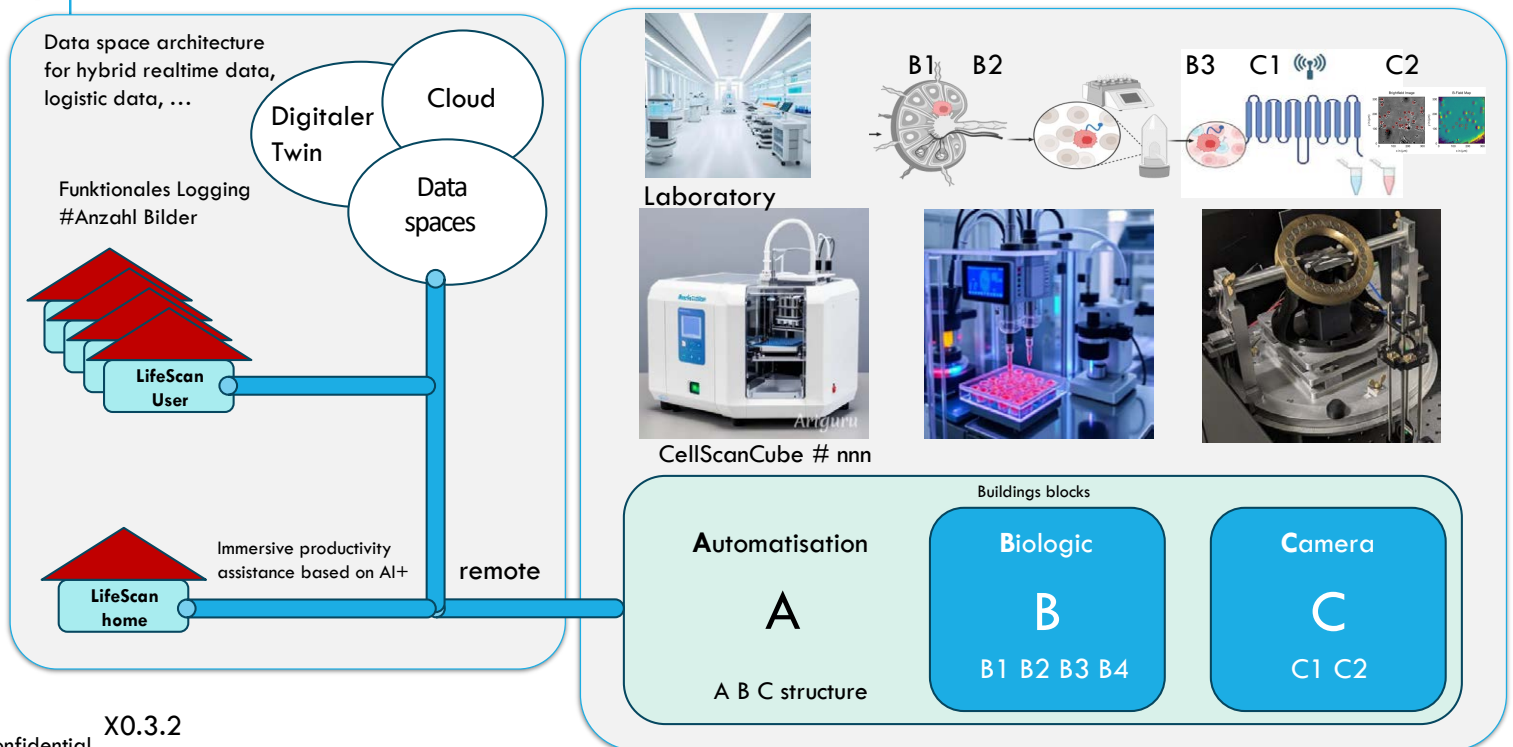
Improved ROI of AI due to easy integration, strong performance and reduced verification cost of AI+

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## QuantumCell Diagnostic: the way to digital (highly automated) cancer diagnosis:



X0.3.2

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## EXAMPLE APPLICATION: HAUSMEISTER

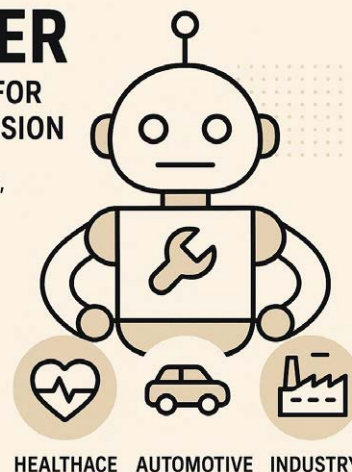
### Agent for Adaptive System Supervision

- Constantly monitors streams of inputs
- Utilizes multi-dimensional vector spaces
  - Implicit memory and generalization
- Adaptive reasoning that
  - Adapts to unseen data by linking to most similar prior experiences
  - Integrates with and triggers multiple actuators
- Evaluates and improves own performance

## HAUSMEISTER

### AN LLM-BASED AI+ AGENT FOR ADAPTIVE SYSTEM SUPERVISION

- Combines perception, memory, self-reflection, and emergent adaptability
- Utilizes multidimensional vector spaces to represent experience
- Adapts to new situations through similarity-based reasoning





Human intuitive decision making in complex context situations

## Centralised decision making?

The big  
challenge  
for AI

Human driver are capable to manage extremely difficult weather conditions based on experience, context and foreseen scenarios.  
How to drive this car automatically ?

Slide 25: AI+ – Selim: Immersive Environments - Overview

## IMMERSIVE ENVIRONMENTS - OVERVIEW

---

Blends physical and digital worlds through intuitive interaction.

---

Combines real-time data, digital models, and predictive insights.

---

Applicable in Mobility (adaptive cockpits) and Remote Healthcare (continuous monitoring).

6/4/2025 25

Slide 26: AI+ – Selim: Core Technologies

## CORE TECHNOLOGIES



**Real-Time Data Fusion: Context-aware adaptive interfaces.**



**Predictive Intelligence: Combines sensor data, digital twins, and AI forecasting.**



**Multimodal Interaction: Voice, gesture, haptics, XR projections.**

6/4/2025 26



Slide 32: AI+ – Selim: SURPRISE4EU – SC3 Demonstrator Highlights

## SURPRISE4EU DEMONSTRATOR HIGHLIGHTS

### Demonstrator Remote Fleet Supervision

- Real-time immersive interface for remote operators
- 360° live video, predictive overlays, XR-based situational awareness

### Demonstrator Immersive In-Cabin Coaching

- Fatigue detection, posture correction, and voice-based vehicle status
- On-device LLM for natural language interaction

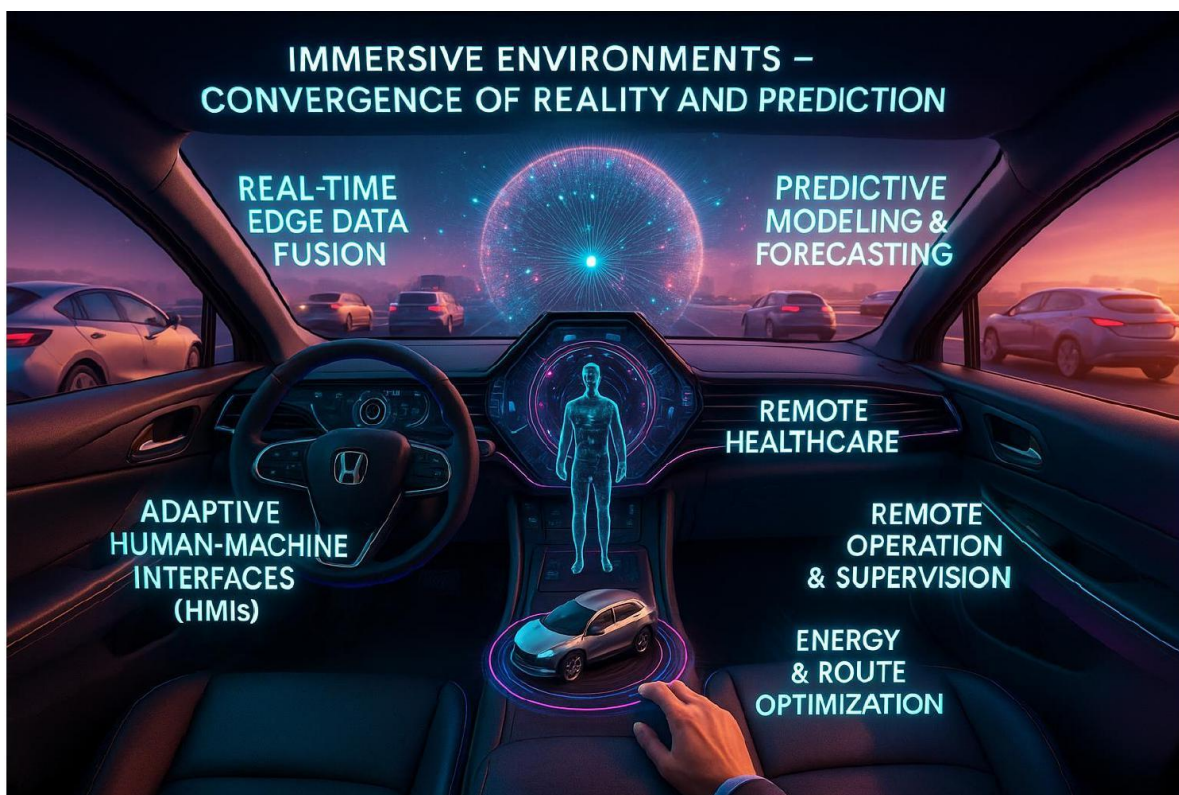
### Demonstrator Smart Co-pilot with ADAS

- Driver and occupant monitoring + external perception fusion
- Context-aware intervention and “Remedy Hub”



6/4/2025 32

Slide 33; AI+ – Selim; Immersive environments convergence of reality and prediction



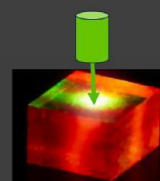
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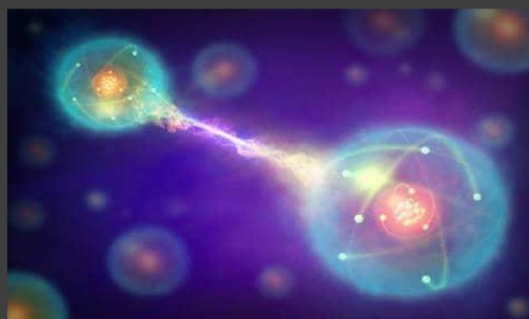


Zina zina@teraglobus.lt

A-IQ Ready



Quantum  
correlations and  
advantages



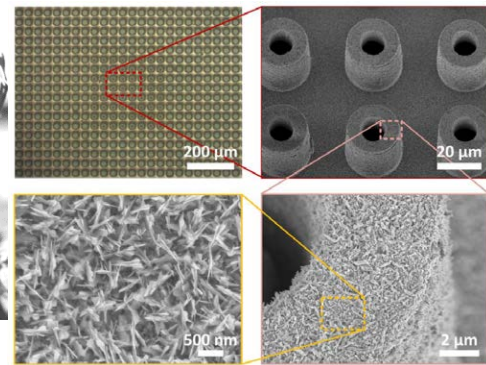
X0.2

Entanglement // Verschränkung

## A tiny world



## Beispiel: Steigerung der Energieeffizienz des Wasserkochers



Exploring the micro- and nano cosmos

MIT engineers design surfaces that make water boil more efficiently  
Systems used in many industries could save energy through these new surface treatments.

David L. Chandler | MIT News Office

Publication Date: July 12, 2022

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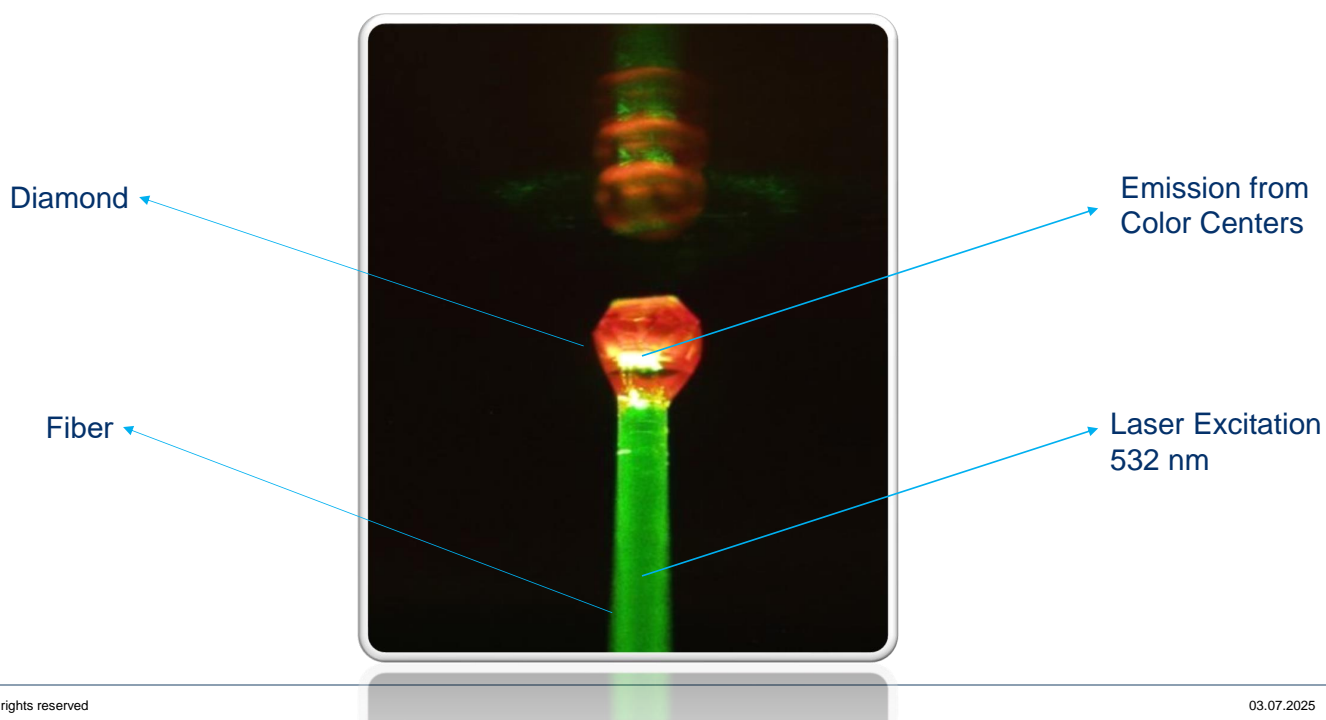
The new findings are described in the journal *Advanced Materials* in a [paper](#) by recent MIT graduate Youngsup Song PhD '21, Ford Professor of Engineering Evelyn Wang, and four others at MIT.

27



## The Nitrogen-Vacancy Center in Diamond

Quantum Systems

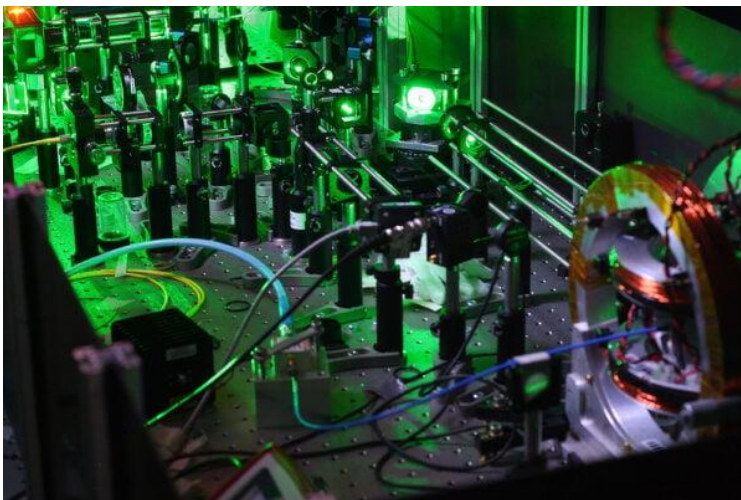


## Technological Realization of a Quantum Sensor

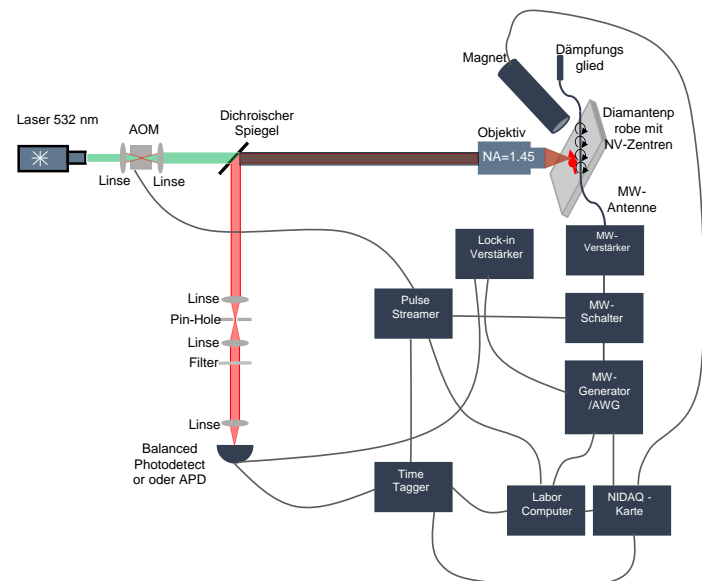
Research Laboratory Realization of a Quantum Sensor



### Research - Quantum Sensor in a Laboratory



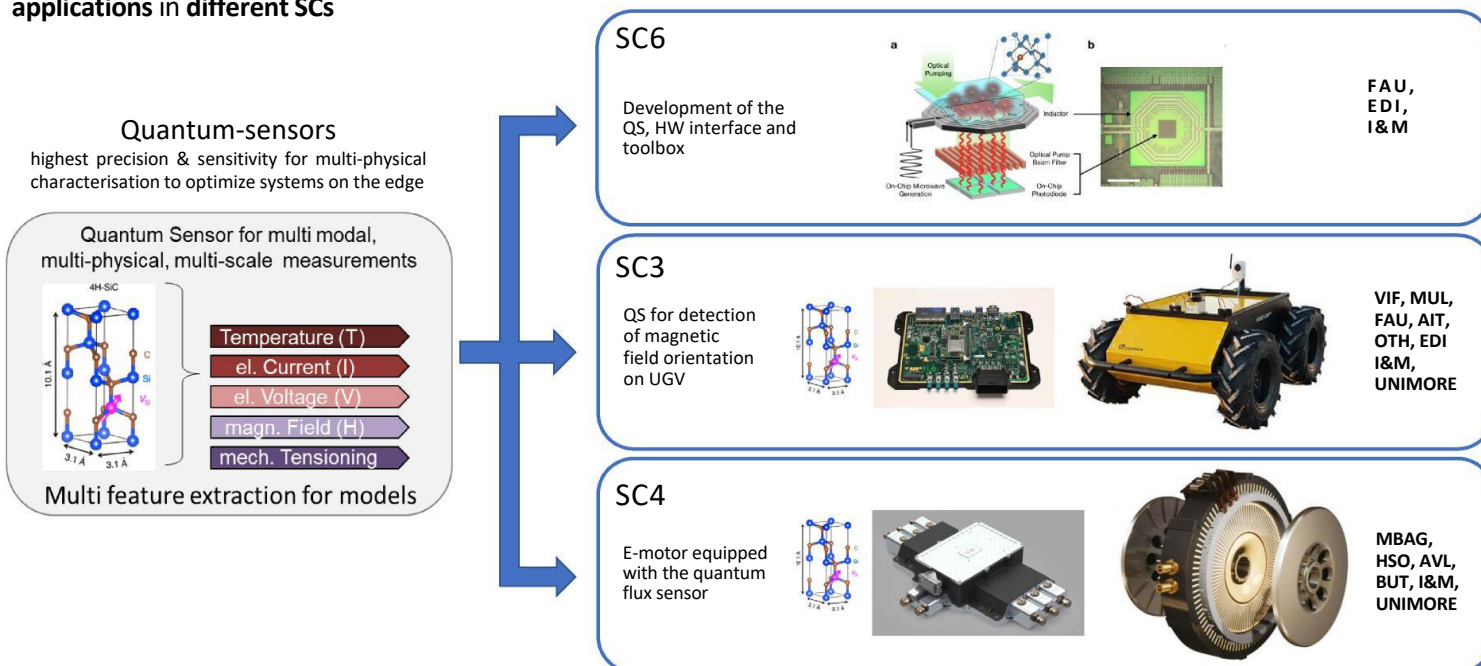
### Sketch of the Required Components



## AI-READY: enabling different application through quantum sensor technology (1/4)

The proposal is to **connect SC3, SC4 and SC6** by leveraging on the quantum sensor technology.

In fact **the same QS technology** will be **integrated** into **different processing platforms** thus enabling **different applications** in **different SCs**

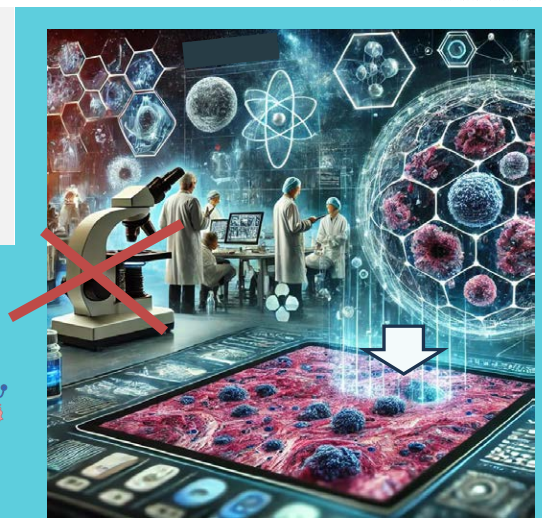
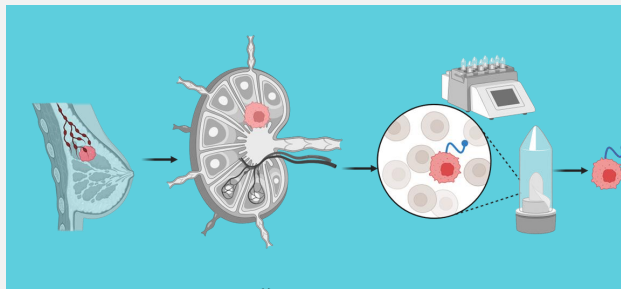


## Das Problem heute – Unsere Lösung

B

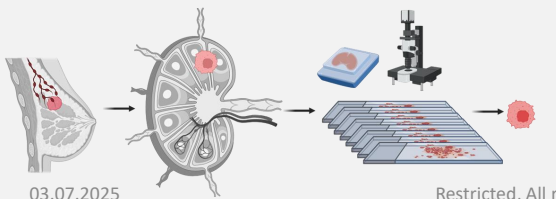
### Heute: Manuelle Diagnose durch Pathologen (Goldstandard)

- Tumorzellen werden unter dem Mikroskop **von Hand gesucht**
- Die Untersuchung dauert oft mehrere Stunden
- Nur **kleine Stichproben** werden geprüft – viele Zellen bleiben unsichtbar
- Die Erkennung hängt stark vom **Zellanteil und der Erfahrung des Arztes** ab
- **Langsam, teuer, human experience major factor**



### Morgen: Automatisierte Erkennung mit QuantumCell Diagnostic (QCS)

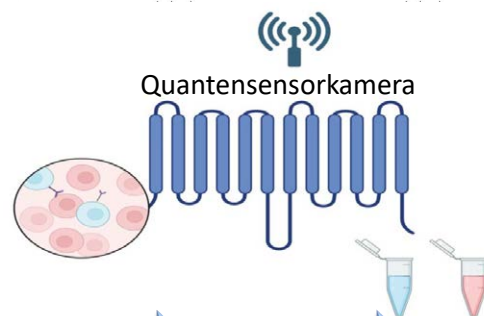
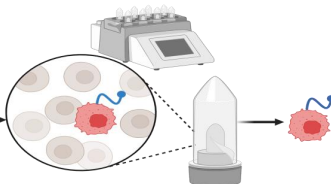
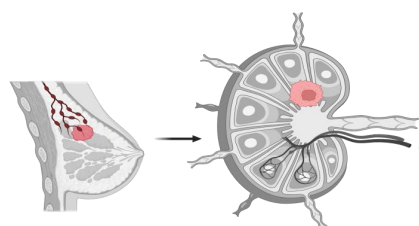
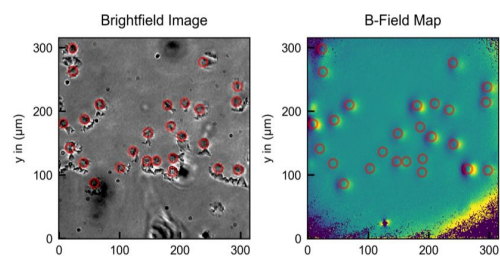
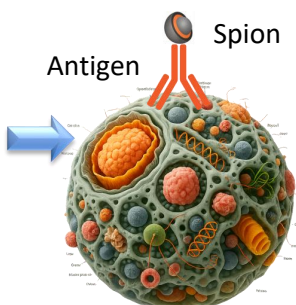
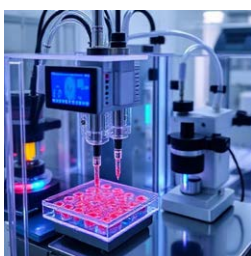
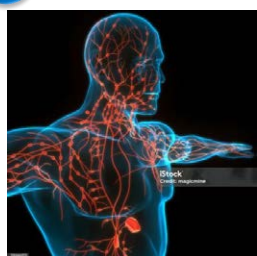
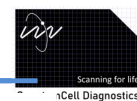
- Zellen aus dem Lymphknoten werden **vereinzelt und mit Nanopartikeln markiert**
- Eine **Quantenkamera scannt** die gesamte Zellschicht magneto-optisch
- Eine **KI erkennt und zählt** automatisch die Krebszellen
- **Schnell, objektiv, vollständig – kein Zufall, kein Rätsel**



03.07.2025

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## CellScan-Cube Verfahren zur eindeutigen Tumorzelldetektion des Krebsgewebes



B0

B1

B2

B3

C1

C2

1. Klinische Sicherung und Bereitstellung des Untersuchungsmaterials

2. Gewebe-Einzelzell suspension

3. SPION Markierung

4. Detektion der Einzelzelle mit Quantensensorkamera

5. Zellsortierung  
Proof of concept !

Confidential



**A-IQ Ready** receives funding within the Chips Joint Undertaking (Chips JU) - the Public-Private Partnership for research, development and innovation under Horizon Europe – and National Authorities under grant agreement n° 101096658.

**ARCHIMEDES** is supported by the Chips Joint Undertaking and its members, including the top-up funding by National Authorities under Grant Agreement No 101112295.

**Cynergy4MIE** is supported by the Chips Joint Undertaking and its members, including the top-up funding by National Authorities under Grant Agreement No 101140226.



**Co-funded by  
the European Union**



# Keynote

## Future Technologies for Europe: AI+, Immersive Systems & Quantum Sensing

Insights from A-IQ Ready, Archimedes,  
Cynergy4MIE, Surprise4EU

Reiner John, Florian Lorber, Selim Solmaz

Summer School CPS&IoT 2025, Montenegro



## Table of Contents

1. Abstract & Importance
2. Introduction & Motivation
3. AI+ and Self-Aware AI Systems
4. The Value of AI-based CPS and IoT
5. Technology Stack Overview
6. Immersive Technologies – Interaction of the Future
7. Eco-System Convergence: The 4 Pillars
8. The Challenge: Quantum Sensor Miniaturization
9. AI+ Architecture, Workflow & Impact
10. Example Application: HAUSMEISTER
11. Immersive Cockpit: Real-World Impact
12. Platforms & Edge Computing
13. Sensor Integration Strategies
14. Ethics & Sustainability in AI
15. Demonstrators from Health, Mobility, Infrastructure
16. AI+ Deep Dive (Florian)
17. Immersive Environments Deep Dive (Selim)
18. Impact & European Leadership
19. Conclusion & Discussion



## Industrial view on challenges and opportunities of Europe`s automotive industry



### Strategic Goals:

1. **Retaining Europe's Position:** keeping Europe as a prime location for car production amidst global competition. Foster competitive advantages by technology leadership in safety critical systems
2. **Converging Ecosystems:** integrating mobility solutions with infrastructure and energy systems (MIE) to create a seamless ecosystem in order to boost economy of scale, seamless technology stack integration -> Autonomy beyond automotive – areas of synergy
3. ~~Green Deal Objectives:~~ balancing growth and sustainability by focusing on decarbonization through electrification, while mitigating the decline in direct investments -> growth
4. **Addressing the competition -> Gadget Trend:** build cars for the markets -> responding to consumer demand for increasingly tech-integrated vehicles.

### Technological Key Challenges:

1. **ROI of AI (cost, consumption, architectures)**
2. **Energy Efficiency:** optimizing energy usage in electric and hybrid vehicles for the ecosystems MIE
3. **Safety and Data Privacy:** Maintaining rigorous safety standards while managing data privacy concerns.
4. **Complex System Integration:** Ensuring seamless integration of steadily increasing high performant and complex components within the vehicle architecture.
5. **Scalability and Regulation Compliance for safety critical systems:** Developing scalable solutions that comply with evolving regulations.

## Technological Competitive Analysis: Europe's Rivals



### USA:

- Focus: Commercialization, market dominance
- Technologies: AI, cloud, biotechnology

### China:

- Focus: State-driven innovation
- Technologies: 5G/6G, renewable energy, semiconductors

### Japan/Korea:

- Focus: Precision, sustainability
- Technologies: Robotics, semiconductors, electromobility

### USA:

- Personalization, ADAS features
- Entertainment systems (AR/VR)

### China:

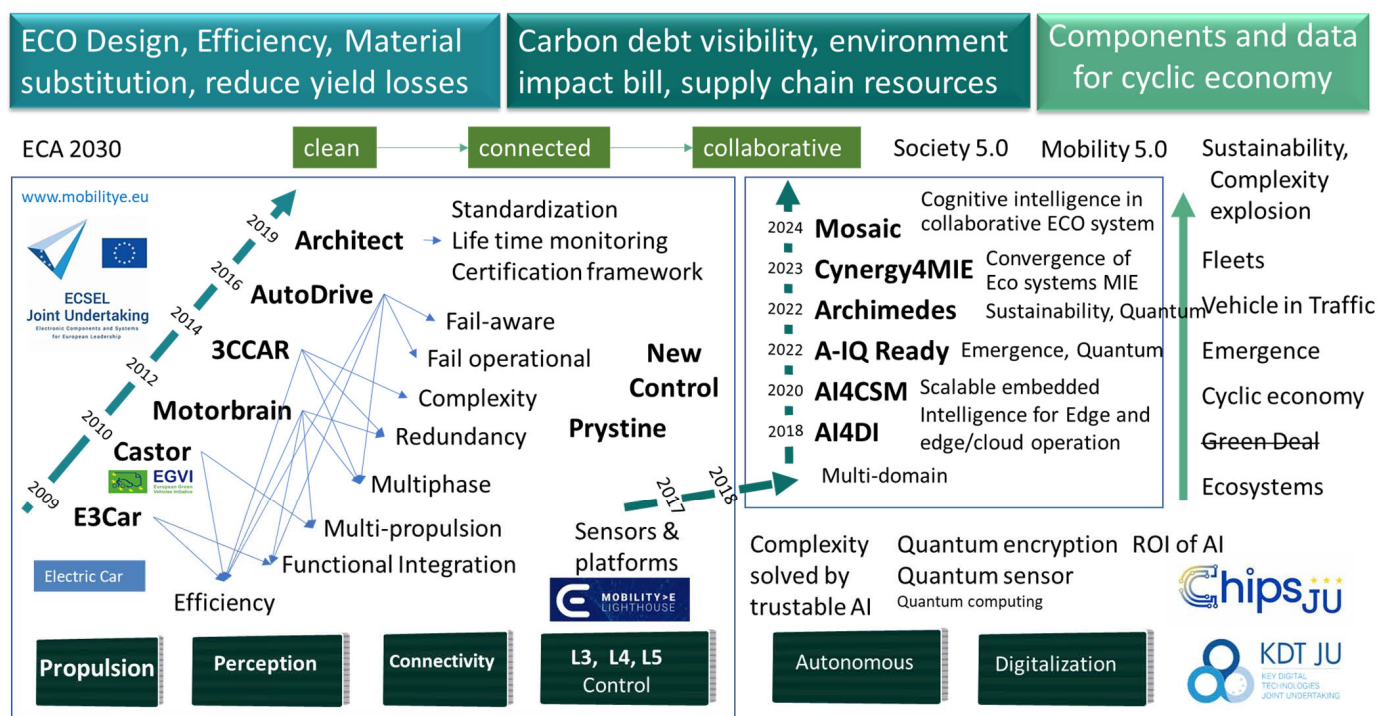
- Cost-effective solutions
- 5G/6G integration

### Japan/Korea:

- Precise, reliable technologies
- Sustainable, compact solutions

- Common requirements: cybersecurity, user-centricity, standardization

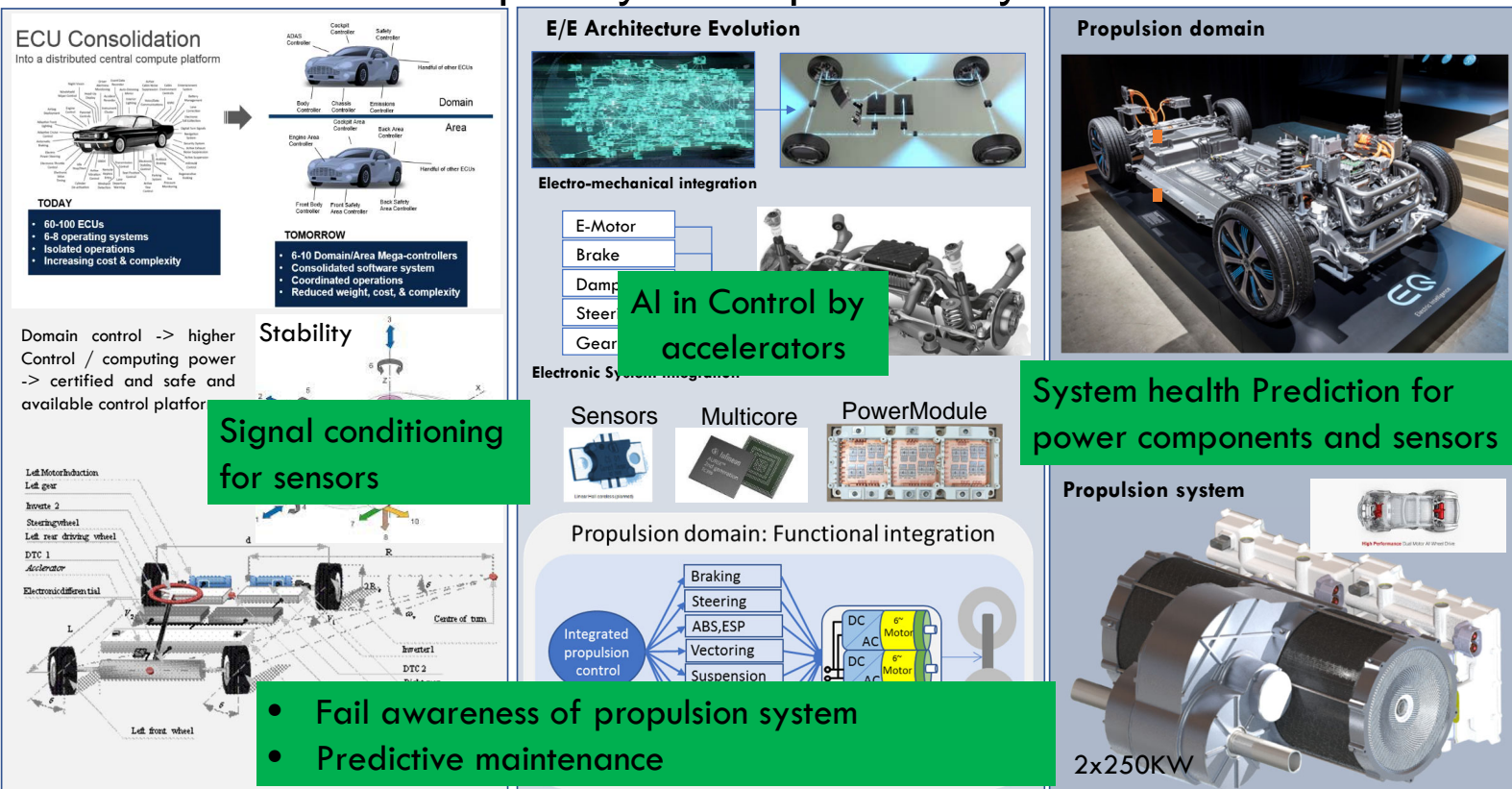
## European funded projects in the ECO system of Mobility, Infrastructure &amp; Energy



January 26, 2023

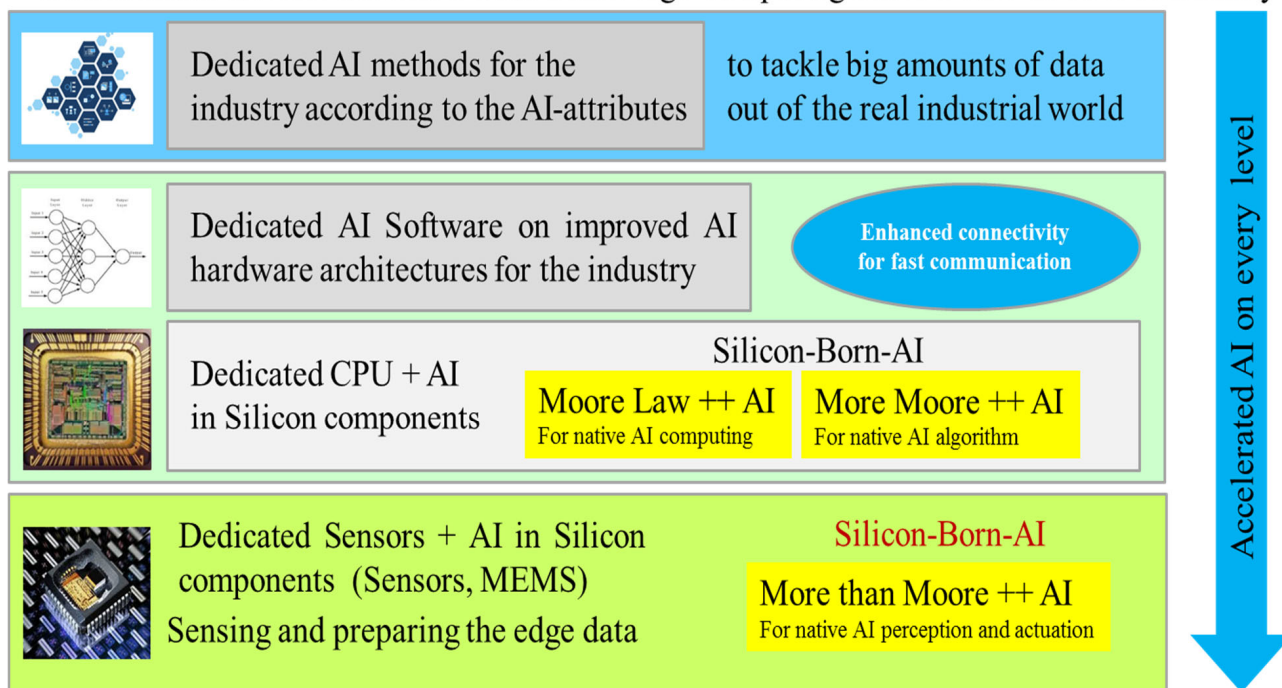
3

# AI for Controlled Complexity in Propulsion Systems



## Vision: **Silicon-Born-AI**

for Accelerated AI in Embedded Control for Edge Computing and IoT/IIoT devices in industry



## Abstract *Future Technologies for Europe*



- This presentation introduces core technologies shaping Europe's future in **AI+**, **immersive interaction**, and **quantum sensing**.
- It builds on insights from **Surprise4EU**, **A-IQ Ready**, **Archimedes**, and **Cynergy4MIE**, showcasing how technology stacks—from **foundational** to **application layer**—enable impactful use cases in **health**, **mobility**, and **infrastructure**.
- The session emphasizes the urgency of **technological sovereignty** and highlights the active role that students and researchers can play in developing a **responsible, explainable, and effective European tech landscape**.
- Supports Europe's **strategic autonomy** and **digital sovereignty**  
Enables **cross-domain integration** of AI, IoT, and quantum technologies



## Introduction & Motivation: *Why This Matters for Europe*

- Urgency of technological sovereignty in Europe
- Importance for students to engage now
- Brief intro to Chips JU initiative

### **Importance & Strategic Relevance**

1. Solves **AI verification and certification bottlenecks** with self-aware architectures
2. Enhances **healthcare diagnostics** via non-invasive sensor-based solutions
3. Promotes **safe and sustainable mobility** using immersive environments
4. Strengthens **infrastructure resilience** through AI-powered grid & depot systems
5. Integrates **platforms and edge computing** for low-latency, real-time applications
6. Fosters **ethical, human-centric AI** and long-term sustainability
7. Links **academic research** directly with **industry use cases**
8. Empowers the **next generation of European innovators and technologists**

## AI+ and Self-Aware AI Systems



- **Technology stack Layers : functional , application: AI+ and Self-Aware AI Systems**
- **Technology Layers: Foundational, Cross-functional**
- **Key Concepts: Self-awareness, resilience, explainability**
- **Impact: Efficiency, lower verification costs**



## Emergence means solution comes from distributed system

The collaborative individuum  
does not know anything  
about the bridge



Solution in nature as  
blueprint for societal challenges



Solutions by self organizing of individuals



Target is a Optimum with different aspects in a  
System with limited ressources

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**complex, complicated and chaotic systems**

11

2023

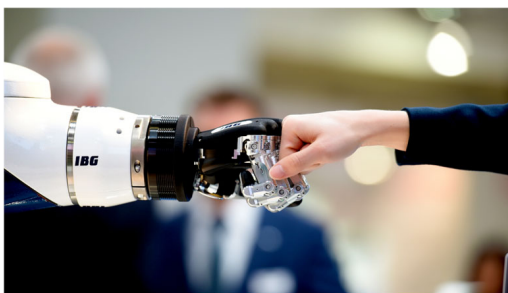
# Cynergy4MIE -> Collaboration

Ecosystems  
Emergence

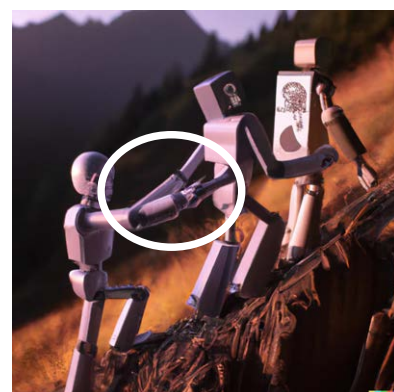
Collaborative



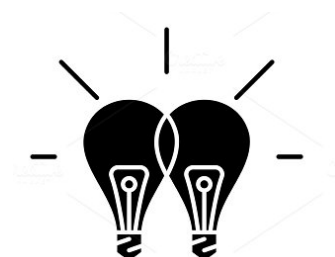
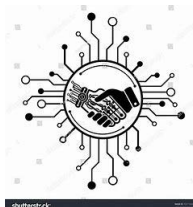
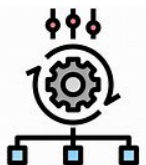
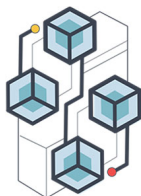
Co-existence



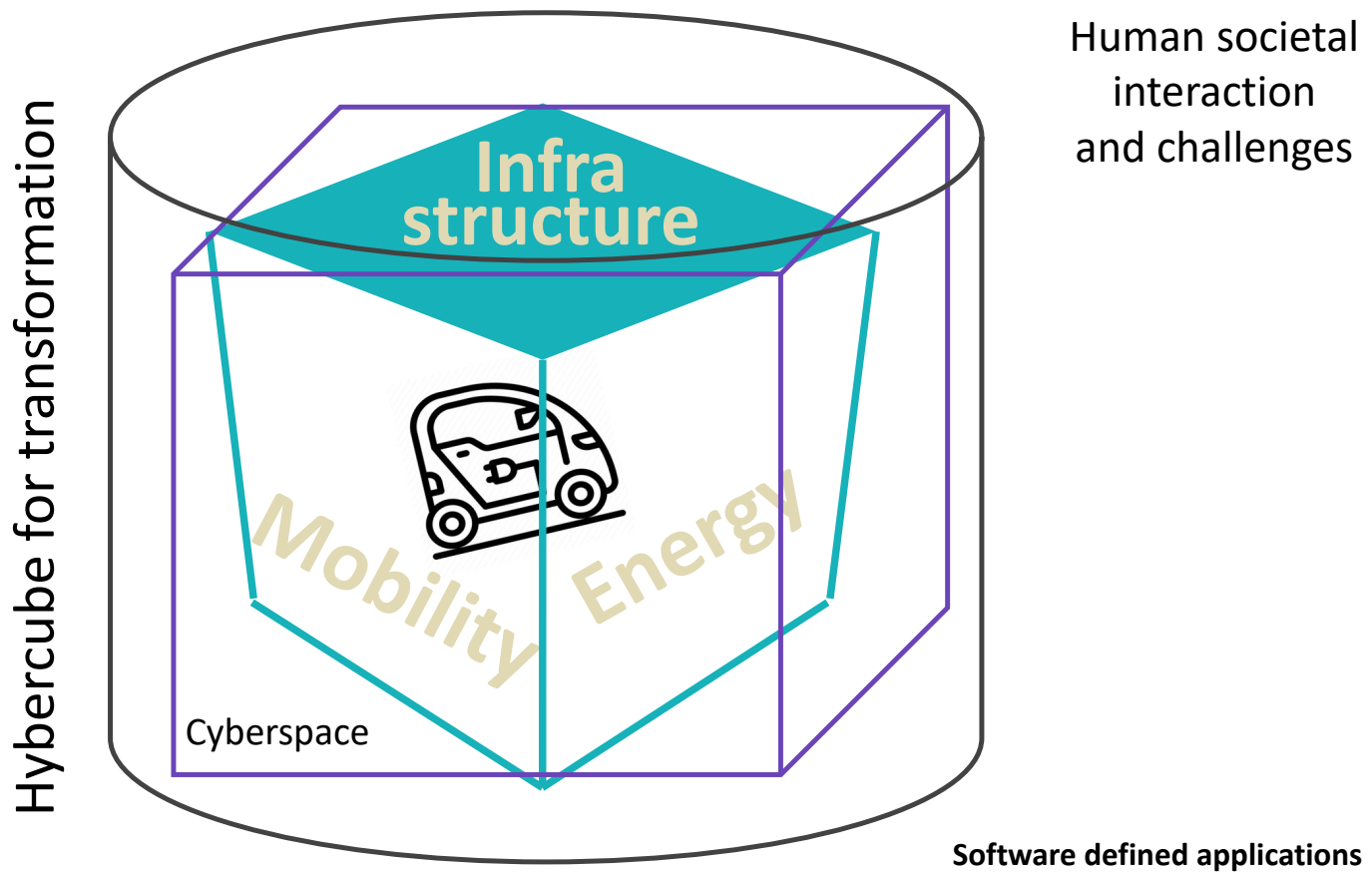
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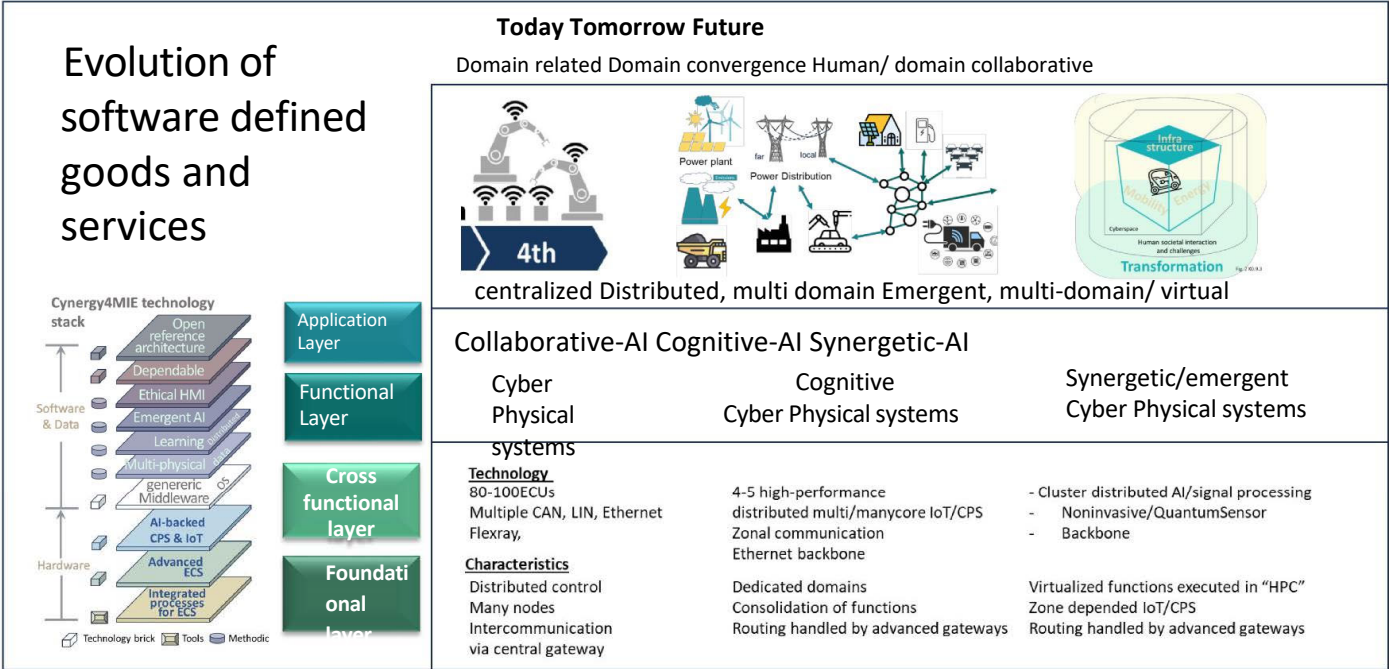
Cyber-physical  
System



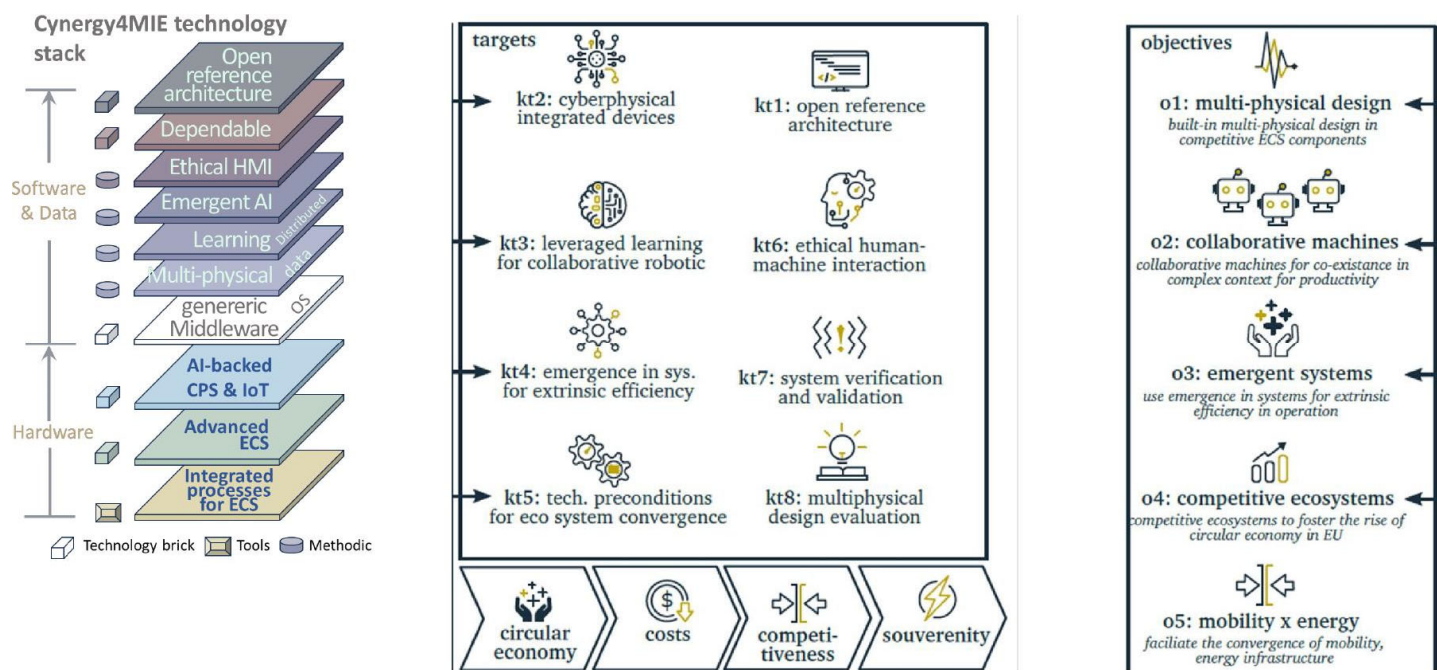
High potential **efficiency** technologies High potential **information** technologies



# The Value of AI based CPS and IoT



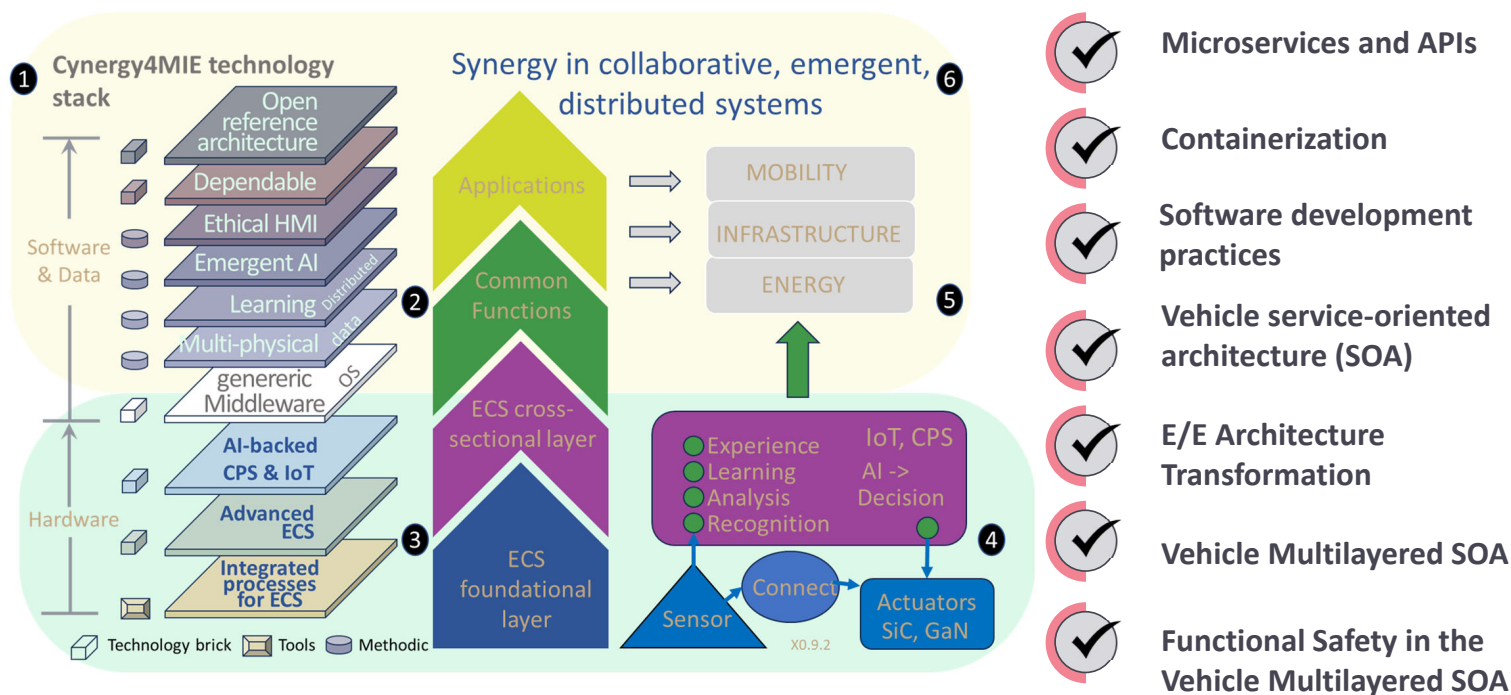
# Technology stack





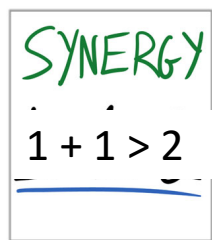
## Stack technologies for collaborative, emergent distributed systems

New research trends: Open-source hardware (e.g., RISC-V), open-source software, and open-source AI.



# Cynergy4MIE -> General story line

**Synergies** for the **synthesis** of eco systems



Logo: t.b.d

Cyberphysical systems as basis for the convergence of the ecosystem mobility, infrastructure and energy

High potential **information** technologies

1. Perfect quantum correlations have double information then perfect classical correlation
2. Distributed systems enables Emergence, which means 1+1 is more then 2

High potential **efficiency** technologies

3. SiC and GaN for highest efficiency and information

## Immersive Technologies – Future of Interaction



- Middleware & Functional Layers: Real-time data integration
- Examples: Immersive cockpits, remote healthcare
- Benefits: Enhanced UX, safety, diagnostics



## 4 Pillars for eco system convergence

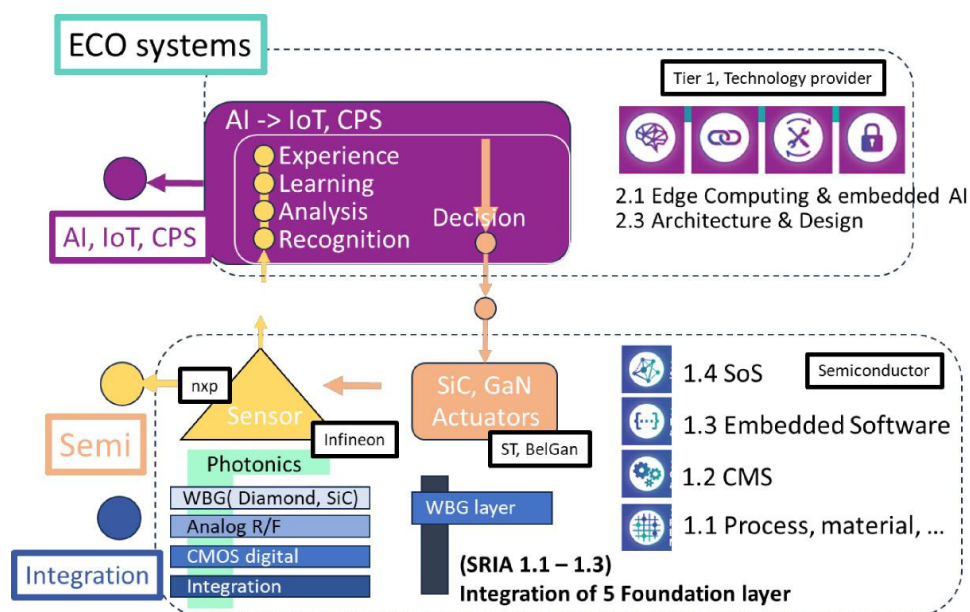


More out of Productivity in software and applications

More out of AI, IoT, CPS for common functions

More out of semiconductors  
Non-invasive Sensors & Efficiency technologies

More out of European top technologies by synchronized, synergized More than Moore  
-> e.g. build quantum



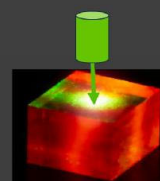
6/4/202

11

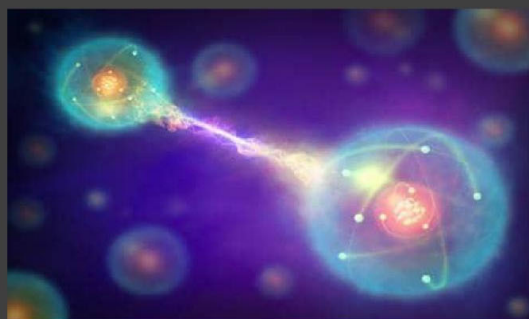


Zina zina@teraglobus.lt

A-IQ Ready



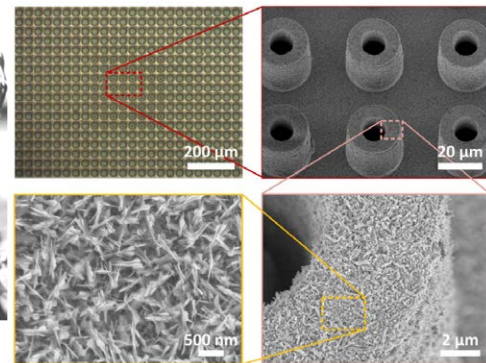
Quantum  
correlations and  
advantages



X0.2

Entanglement // Verschränkung

## Beispiel: Steigerung der Energieeffizienz des Wasserkochers



Exploring the micro- and nano cosmos

MIT engineers design surfaces that make water boil more efficiently  
Systems used in many industries could save energy through these new surface treatments.

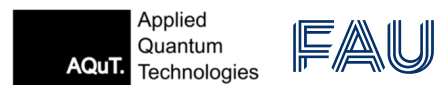
David L. Chandler | MIT News Office

Publication Date: July 12, 2022

The new findings are described in the journal *Advanced Materials* in a [paper](#) by recent MIT graduate Youngsup Song PhD '21, Ford Professor of Engineering Evelyn Wang, and four others at MIT.

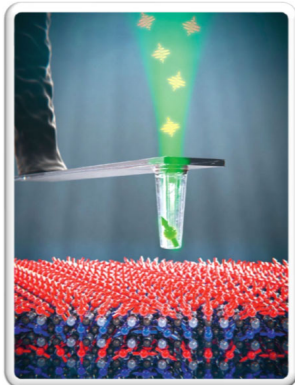
# Quantum Technologies

## Second Generation of Quantum Technologies



### Quantum Sensing

[1,2]

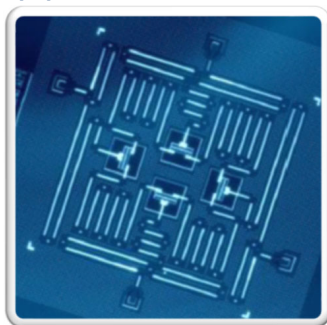


Copyright: Patrick Maletinsky

- [1] N. Aslam et al.,  
Science (2017) Vol. 357
- [2] T. Staudacher et al.,  
Science (2013) Vol. 339

### Quantum Computing

[3,4]



Copyright: Digitale Welt

- [3] J. M. Gambetta et al.,  
npj Quantum Information  
(2017) 3:2
- [4] A. W. Harrow,  
Nature (2017), Vol. 549

### Quantum Simulation

[5,6]

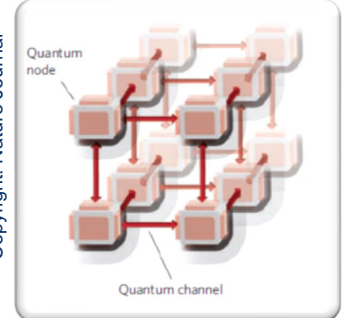


Copyright: Nature Journal

- [5] J. Zhang et al.,  
Nature (2017) Vol. 551
- [6] H. Bernien et al.,  
Nature (2017) Vol. 551

### Quantum Communication

[7,8]



Copyright: Nature Journal

- [7] H. J. Kimble,  
Nature (2008), Vol. 453
- [8] G. Waldherr,  
Nature (2014), Vol. 506

## Technological progress

The reason why we are now seeing rapid progress in the development of quantum technologies



### Gap in Knowledge

- Suitable quantum systems
- Reproducibility of quantum systems
- Controllability of quantum systems
- Measurement sequences

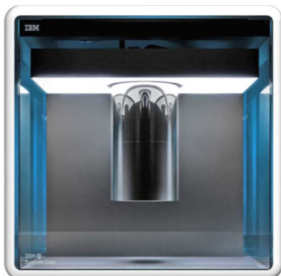
### Interface-Electronics

- Single-Photon-Detector
- Superconducting detectors
- Closed cycle cryostation
- Control and readout electronics

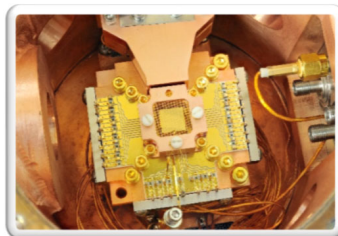
### Maturity of the Technology

- Material quality
- Fabrication processes
- Generation of quantum systems
- Laser systems
- Cleanroom facility technology (e-beam lithographie,...)

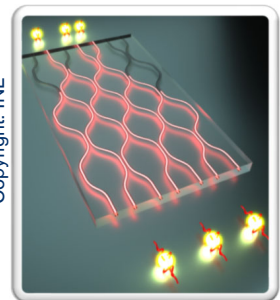
Copyright: IBM



Copyright: NIST

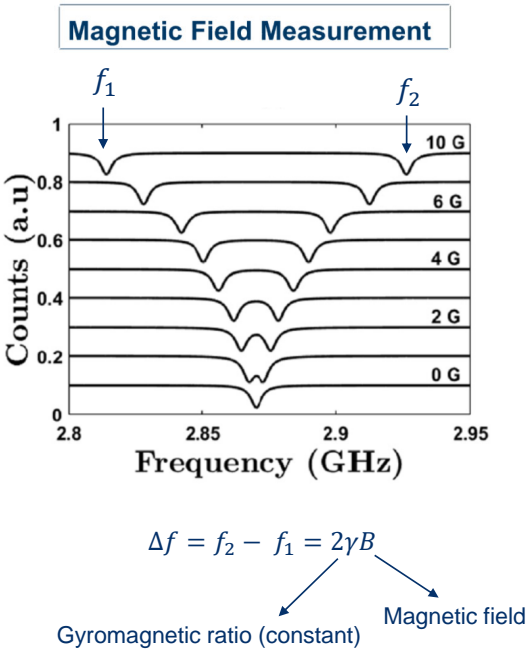
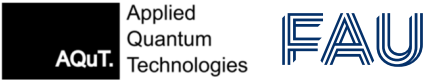


Copyright: INL



# Multi Modal Sensing Capabilities

Physical measurement quantities of a quantum sensor



**Spin Hamiltonian**

$$H = D_{gs}S^2 + \sum_i d_i E + \gamma_e B \cdot S$$

Hamiltonian describes the energy of a state in a quantum mechanical system

Temperature

Electric Field / Pressure

Magnetic Field

[1]

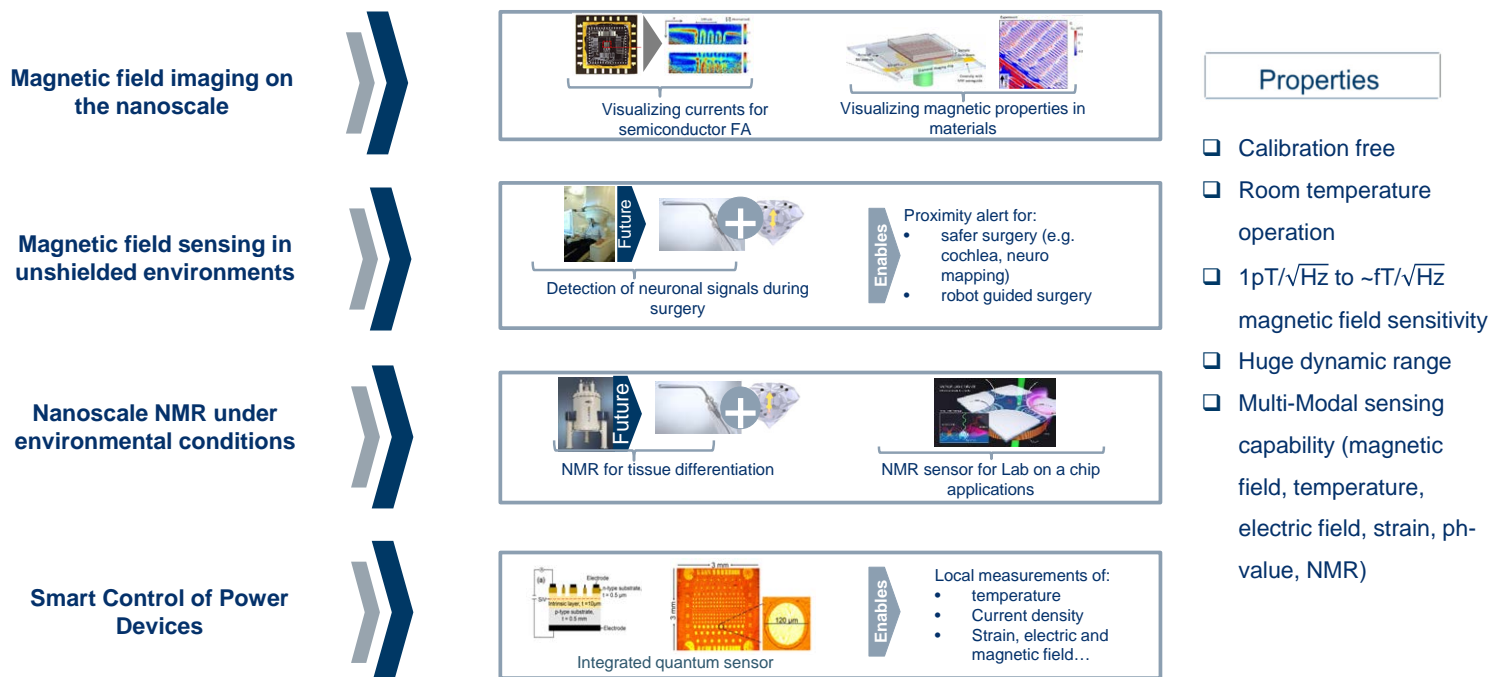
Sensed parameter	Parameter/sensitivity dependence	Reported sensitivities	References
Magnetic field (B)	$\eta_B = \frac{\sigma}{[\partial S / \partial B]_{\max}} \sqrt{I_m}$	pT·μT/√Hz	Balasubramanian <i>et al.</i> (Ref. 59), Webb <i>et al.</i> (Ref. 72), and Neumamm <i>et al.</i> (Ref. 73)
Electric field (E)	$\eta_E = \frac{\sigma}{[\partial S / \partial E]_{\max}} \sqrt{I_m}$	≈100 V/cm/√Hz	Dolde <i>et al.</i> (Ref. 70)
Temperature (T)	$\frac{\delta D}{\delta T}, \frac{\delta E}{\delta T}$	10–100 kHz/K, $-1.4 \times 10^{-4}$ Hz/K	Dolde <i>et al.</i> (Ref. 74) and Acosta <i>et al.</i> (Ref. 71)
Pressure (P)	$\frac{\delta D}{\delta P}$	$10^5$ – $10^6$ Pa/√Hz	Doherty <i>et al.</i> (Ref. 75)

[1] Phila Rembold et al., AVS Quantum Sci. 2, 024701 (2020)



## Quantum Sensing is a Disruptive Technology

## Overview of Applications

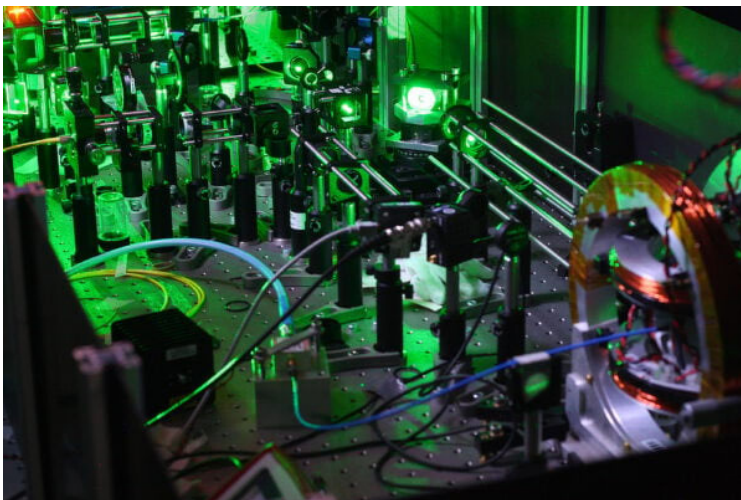


## Technological Realization of a Quantum Sensor

Sate-of-the-art Laboratory Realization of a Quantum Sensor

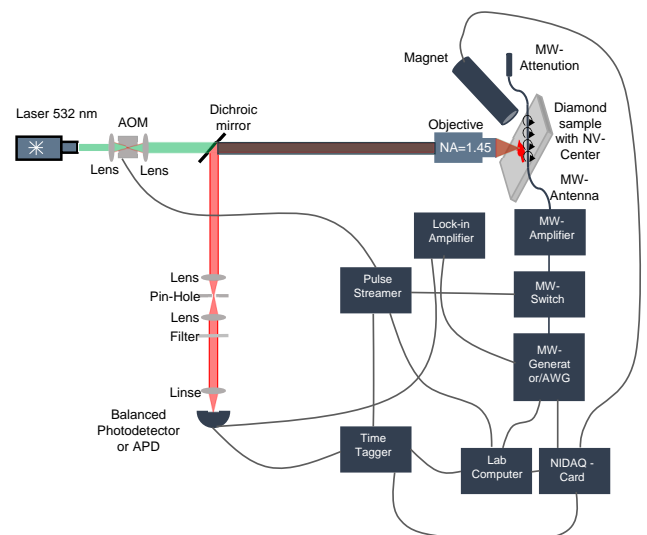


### Quantum Sensor in a Research Laboratory



Racks with electronics are not shown on this image!

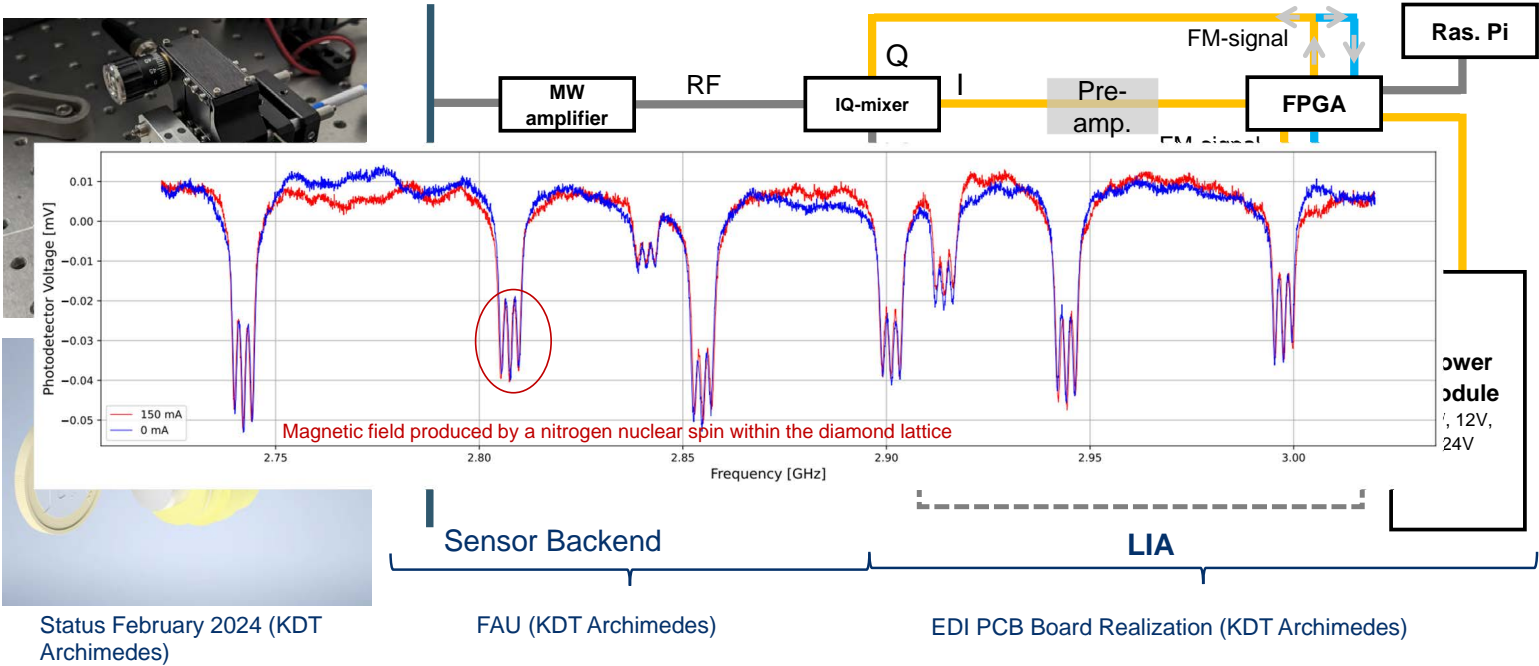
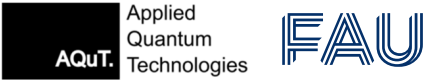
### Sketch of the Required Components





# Technological Miniaturization of a Quantum Sensor

Fiber Based Solution with a PCB Board



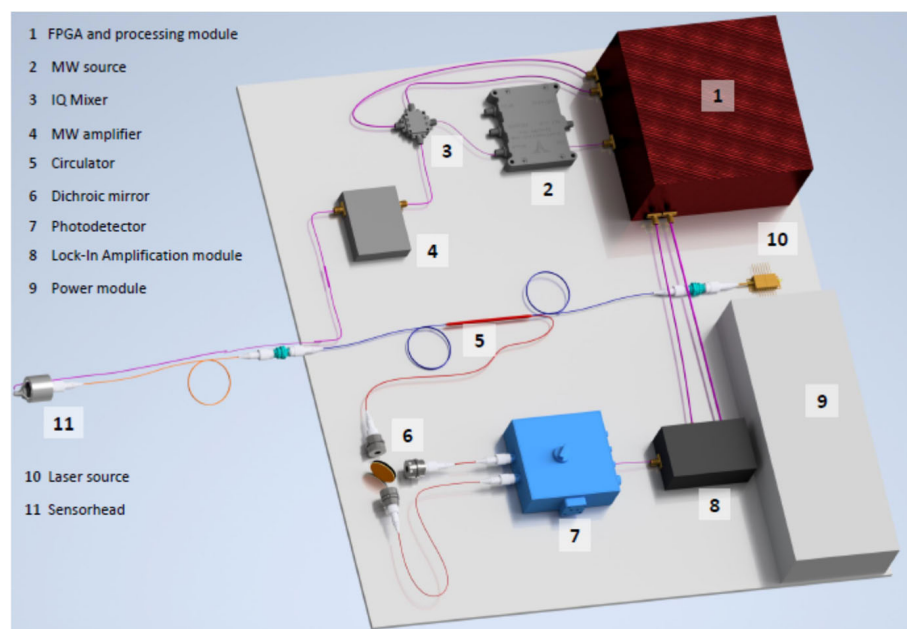
Status February 2024 (KDT Archimedes)

FAU (KDT Archimedes)

EDI PCB Board Realization (KDT Archimedes)

## Challenges for the Commercialization

We have a pricing problem

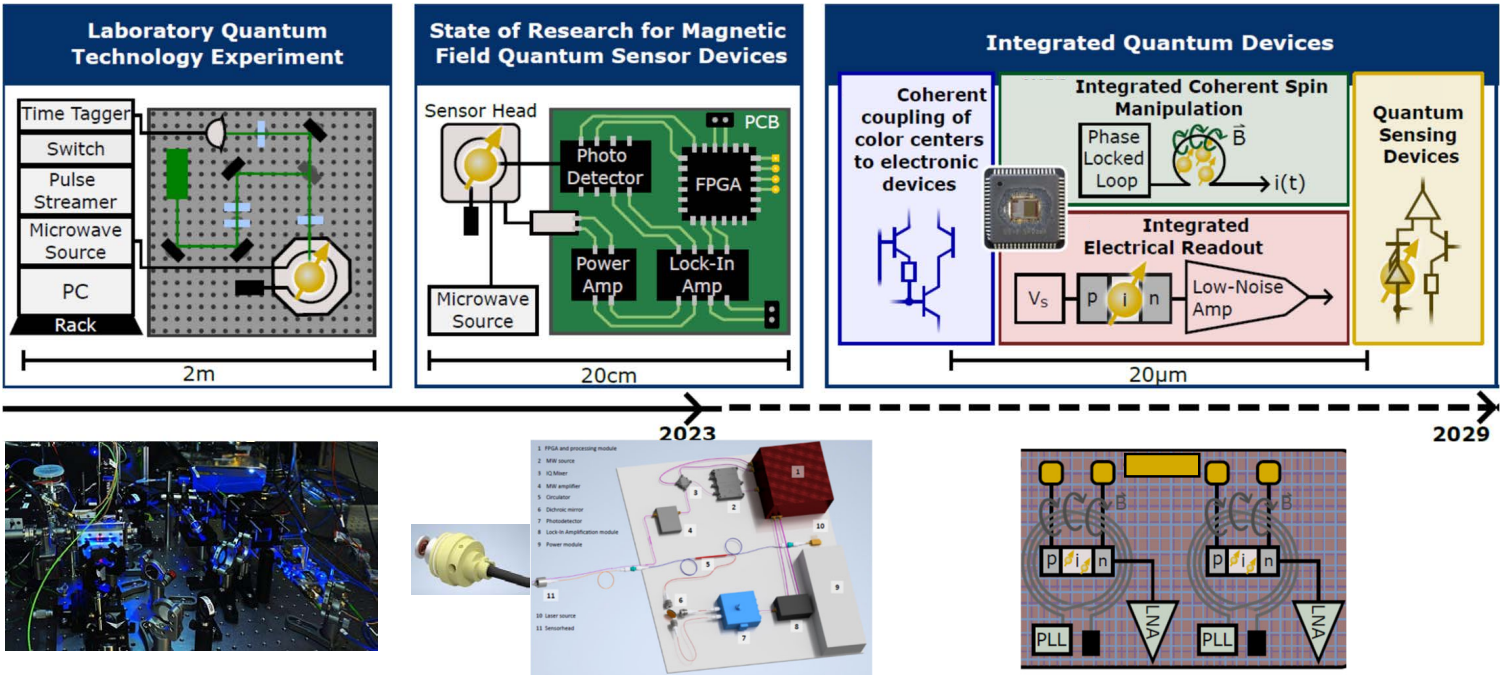
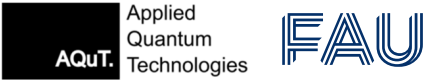


### Challenges for the Commercialization

- A new technology needs to outperform existing technologies.
- A new technology must show good integration capability/handability.
- A new technology must offer new capabilities in comparison to existing technologies.
- Similar price to existing technology (**especially automobile industry**).

# Next Generation of Quantum Sensors

## CMOS integrated Quantum Sensor

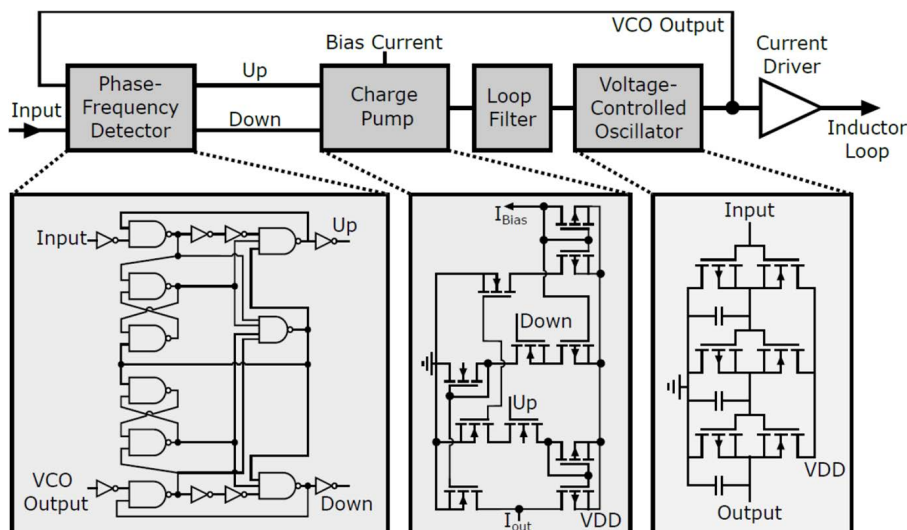


## Integrated Circuits for a Diamond Quantum Sensor

Circuits required for Measurements



### Phased Locked Loop Circuit



### Function of the Circuit

- Control of the quantum system (initialization of a measurement protocol).
  - Creation of a current signal at  $\sim 2.87$  GHz.
  - The current flow will be translated into a magnetic field with a frequency of  $\sim 2.87$  GHz.
  - A current driver is integrated to increase the amplitude of the magnetic field a.

## The Advantage of Quantum Correlations

The mutual information  $I(A:B)$  of two variables  $A$  and  $B$  quantifies the amount of information obtained about variable  $A$ , through the measurement of variable  $B$ .

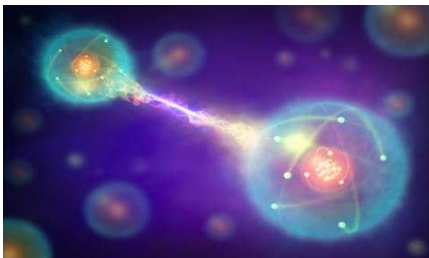
Perfect classical correlations:

$$p(x, y) = p_x \delta_{xy} = \frac{1}{2} \delta_{00} + \frac{1}{2} \delta_{11} \Rightarrow I_c(A:B) = 1$$

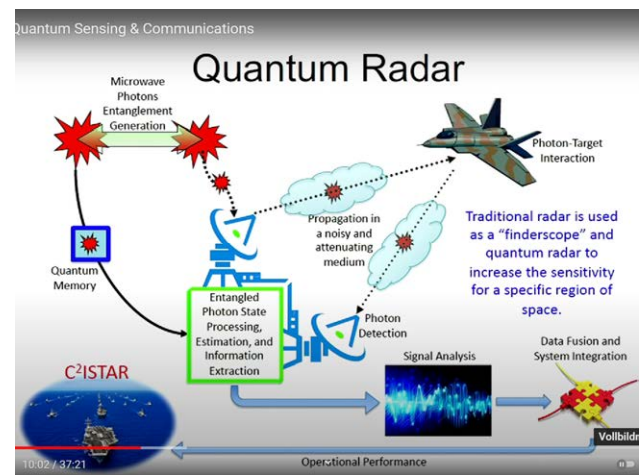
Perfect quantum correlations (entangled states):

$$|\psi\rangle = \frac{|00\rangle + |11\rangle}{\sqrt{2}} \Rightarrow I_q(A:B) = 2$$

Perfect quantum correlations have **double mutual information** than perfect classical correlations.



entanglement



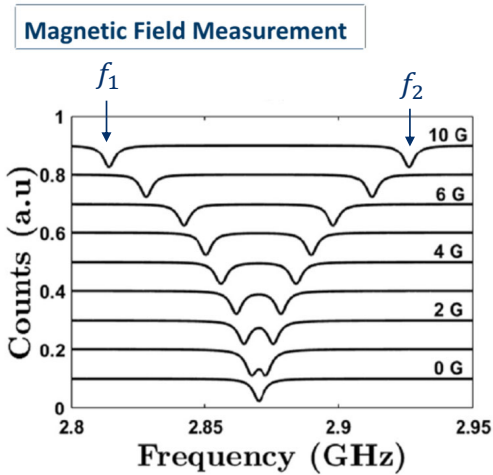
[https://www.youtube.com/watch?v=5uqiQ\\_mP3PM](https://www.youtube.com/watch?v=5uqiQ_mP3PM)

[The Future of Quantum Sensing & Communications - YouTube](#)

# Multi Modal Quantum Sensors

- Magnetic Field Measurement with a Quantum Sensor

Group of Applied Quantum Technologies | AQT



$$\Delta f = f_2 - f_1 = 2\gamma B$$

Gyromagnetic ratio (constant)      Magnetic field

## Spin Hamiltonian

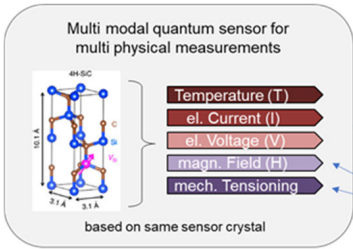
$$H = D_{gs}S^2 + \sum_i d_i E + \gamma_e B \cdot S$$

Temperature

Electric Field /  
Pressure

Magnetic Field

Hamiltonian describes the energy of a state in a quantum mechanical system

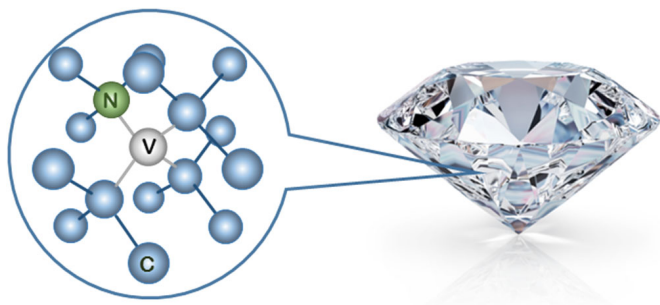


Measured parameter	Parameter/sensitivity dependence	Reported sensitivities	References
Magnetic field (B)	$\eta_B = \frac{\sigma}{[\partial S / \partial B]_{\max}} \sqrt{I_m}$	pT·μT/√Hz	Balasubramanian <i>et al.</i> (Ref. 59), Webb <i>et al.</i> (Ref. 72), and Neumann <i>et al.</i> (Ref. 73) Dolde <i>et al.</i> (Ref. 70)
Electric field (E)	$\eta_E = \frac{\sigma}{[\partial S / \partial E]_{\max}} \sqrt{I_m}$	≈100 V/cm/√Hz	
Temperature (T)	$\frac{\partial D}{\partial T}, \frac{\partial E}{\partial T}$	10–100 kHz/K, $-1.4 \times 10^{-4}$ Hz/K	Dolde <i>et al.</i> (Ref. 74) and Acosta <i>et al.</i> (Ref. 71)
Pressure (P)	$\frac{\partial D}{\partial P}, \frac{\partial E}{\partial P}$	$10^5$ – $10^6$ Pa/√Hz	Doherty <i>et al.</i> (Ref. 75)

[1] Phila Rembold et al., AVS Quantum Sci. 2, 024701 (2020)  
Technische Fakultät

## Color defects as a quantum system for sensing

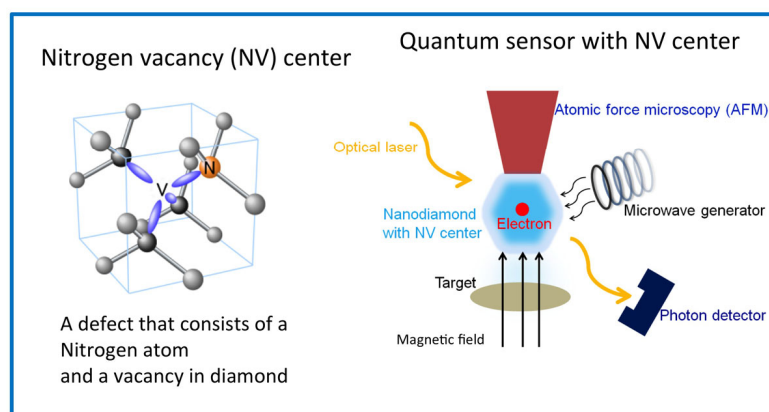
## Quantum Sensor

Where can I find a Quantum Sensor?What is the NV-Center in Diamond

- ☐ Substituted nitrogen atom
- ☐ Carbon vacancy
- ☐ Can be manually created by Nitrogen-Implantation and annealing

**Fig. 1 Nitrogen Vacancy (NV) Center in diamond**

Single electron spins in diamond  
 ⇒ material to realize quantum sensor



[1] R. S. Balmer et al., J. Phys.: Condens. Matter 21, 364221 (2009)

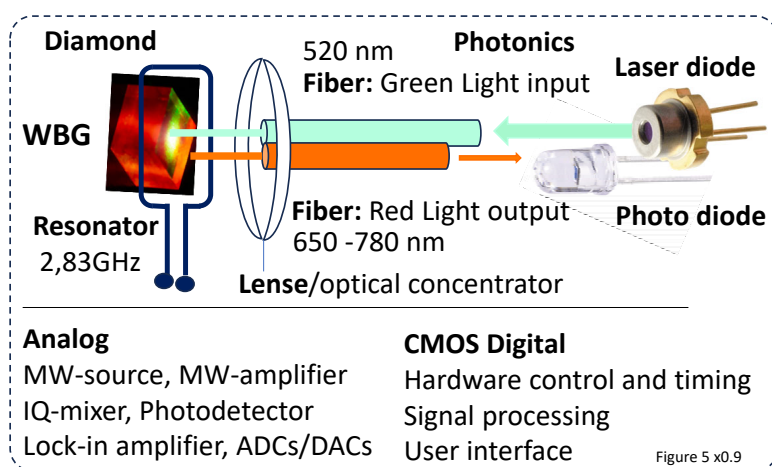
[2] zen-diamond.de

[3] MTI Corporation

[4] Spinnanoblog.com



First ever made integrated Q sensor magnetic field



More than Moore -> functionality

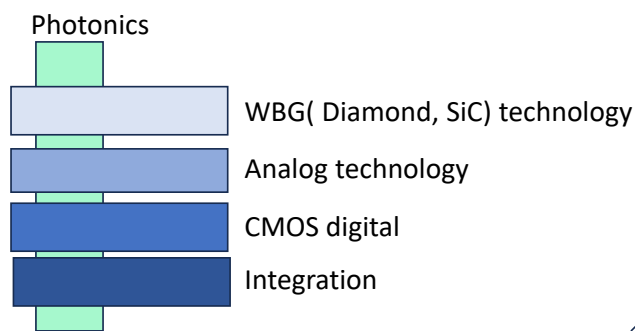
**Use the strength of Europe's semiconductor technologies**

Semiconductor content ->  
new semiconductor are the key to the new world

SiC , GaN -> High innovation

More out top technologies

**Integration of 5 Foundation layer (SRIA 1.1 – 1.3)**



**Example:** Real-time torque sensing allows to monitor true power transfer, which is crucial for drive control systems, especially in terms of efficiency and safety improvement

**mmWave sensor**

Current limitations:

Robustness against electromagnetic interferences, vibrations and limited installation space.

New:

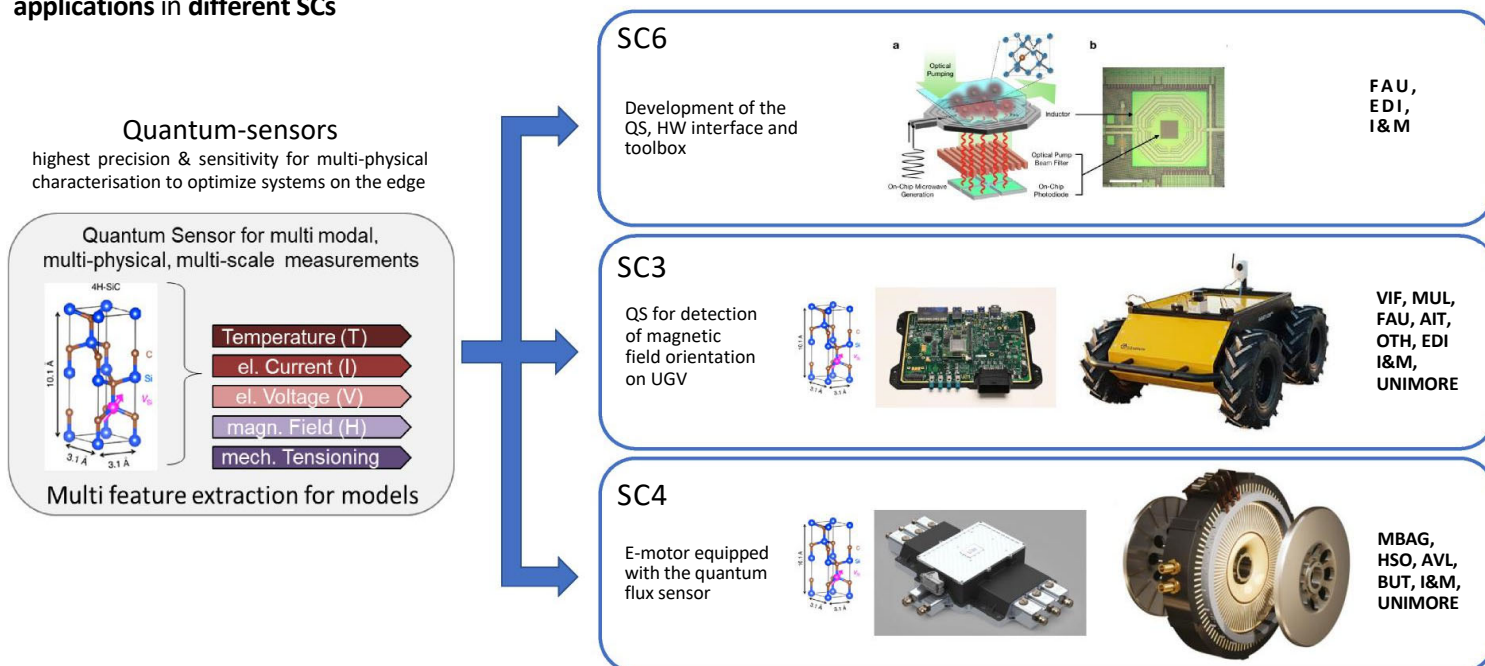
New concept for torque measurement using tunable millimeter-wave metamaterials together with a continuous wave radar chip as read out.



## AI-READY: enabling different application through quantum sensor technology (1/4)

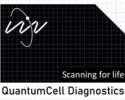
The proposal is to **connect SC3, SC4 and SC6** by **leveraging on the quantum sensor technology**.

In fact **the same QS technology** will be **integrated** into **different processing platforms** thus enabling **different applications** in **different SCs**



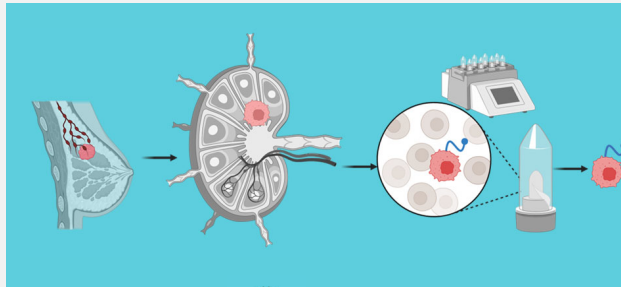
## Das Problem heute – Unsere Lösung

B



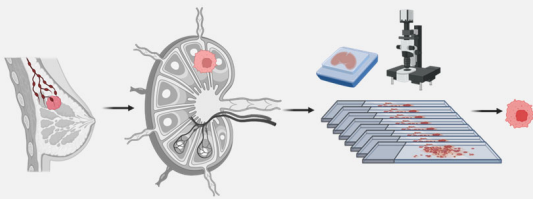
### Heute: Manuelle Diagnose durch Pathologen (Goldstandard)

- Tumorzellen werden unter dem Mikroskop **von Hand gesucht**
- Die Untersuchung dauert oft mehrere Stunden
- Nur **kleine Stichproben** werden geprüft – viele Zellen bleiben unsichtbar
- Die Erkennung hängt stark vom **Zellanteil und der Erfahrung des Arztes** ab
- **Langsam, teuer, human experience major factor**



### Morgen: Automatisierte Erkennung mit QuantumCell Diagnostic (QCS)

- Zellen aus dem Lymphknoten werden **vereinzelt und mit Nanopartikeln markiert**
- Eine **Quantenkamera scannt** die gesamte Zellschicht magneto-optisch
- Eine **KI erkennt und zählt** automatisch die Krebszellen
- **Schnell, objektiv, vollständig – kein Zufall, kein Rätsel**



## Unsere Lösung – Quantensensorik für Präzisionsdiagnostik

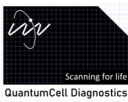
B



### Einzelzell-Erkennung im Gewebe – ein Diagnostik-Durchbruch

- Durch die schonende Vereinzelung von Zellen aus Biopsieproben und gezielte magnetische Markierung (SPION) wird jede einzelne Zelle analysierbar – auf DNA-Veränderungen, Proteinmerkmale und funktionelle Relevanz.
- Eine neuartige **Magnetfeldkamera basierend auf Quantensensorik** erkennt selbst sehr wenige Tumorzellen mit höchster Präzision in der Probe
- **Systematische Analyse kompletter Proben** (z. B. Lymphknoten, Ascites, BAL) statt zufälliger Schnittbilder.
- **Kombiniert Einzelzellpräzision und hohen Durchsatz** – vereint die Stärken moderner Zytometrie und Bildgebung.
- Im Vergleich zum **Goldstandard der Histopathologie**, der nur Bruchteile des Gewebes erfasst, ermöglicht QuantumCell-Diagnostic die **vollständige und automatisierte Zelluntersuchung**.
- **Vision:** Ein KI-gestütztes Diagnosesystem für frühe, sichere und skalierbare Krebsdiagnostik.

## Projektziel und Validierung



 **Ziel: Automatisierter, kliniknaher Nachweis einzelner Tumorzellen**  
**LifeScan entwickelt einen portablen Funktionsdemonstrator (TRL 5–6)**

– basierend auf einem bestehenden Laboraufbau an der FAU (TRL 2–3) und validiert am Universitätsklinikum Erlangen (UKER).

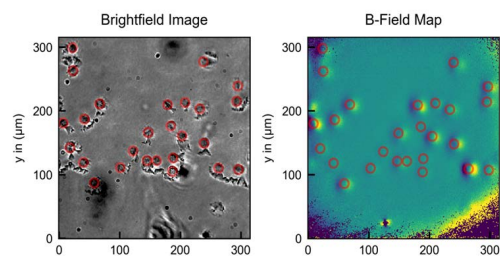
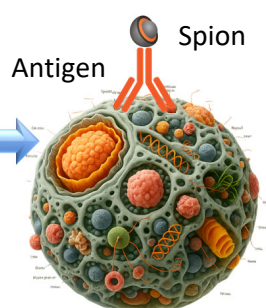
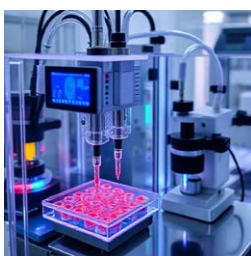
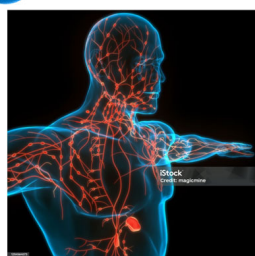
 **Kerninnovation:**

- Schonende **Vereinzelung von FFPE-Gewebe** aus Lymphknotenproben
- **Magnetische SPION-Markierung** verdächtiger Zellen
- **Quantensensorische Magnetfeldanalyse** zur Detektion
- **Mikrofluidiksystem** zur Selektion und Isolierung einzelner Zellen

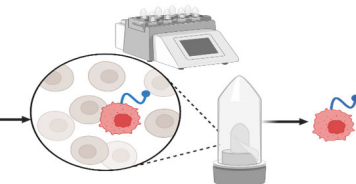
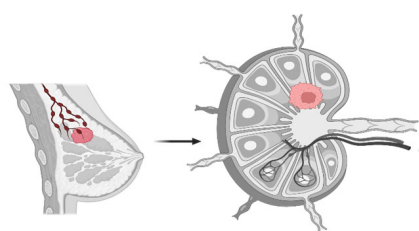
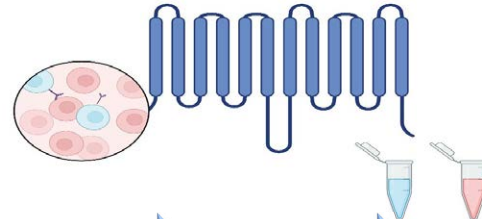
 **Zielsetzung:**

Vergleich der Detektionsergebnisse mit dem histopathologischen Goldstandard – mit Fokus auf klinische Relevanz, Automatisierung und Sensitivitätsgewinn.

## CellScan-Cube Verfahren zur eindeutigen Tumorzelldetektion des Krebsgewebes



Quantensensorkamera



B0

B1

B2

B3

C1

C2

1. Klinische Sicherung und Bereitstellung des Untersuchungsmaterials

2. Gewebe-Einzelzell suspension

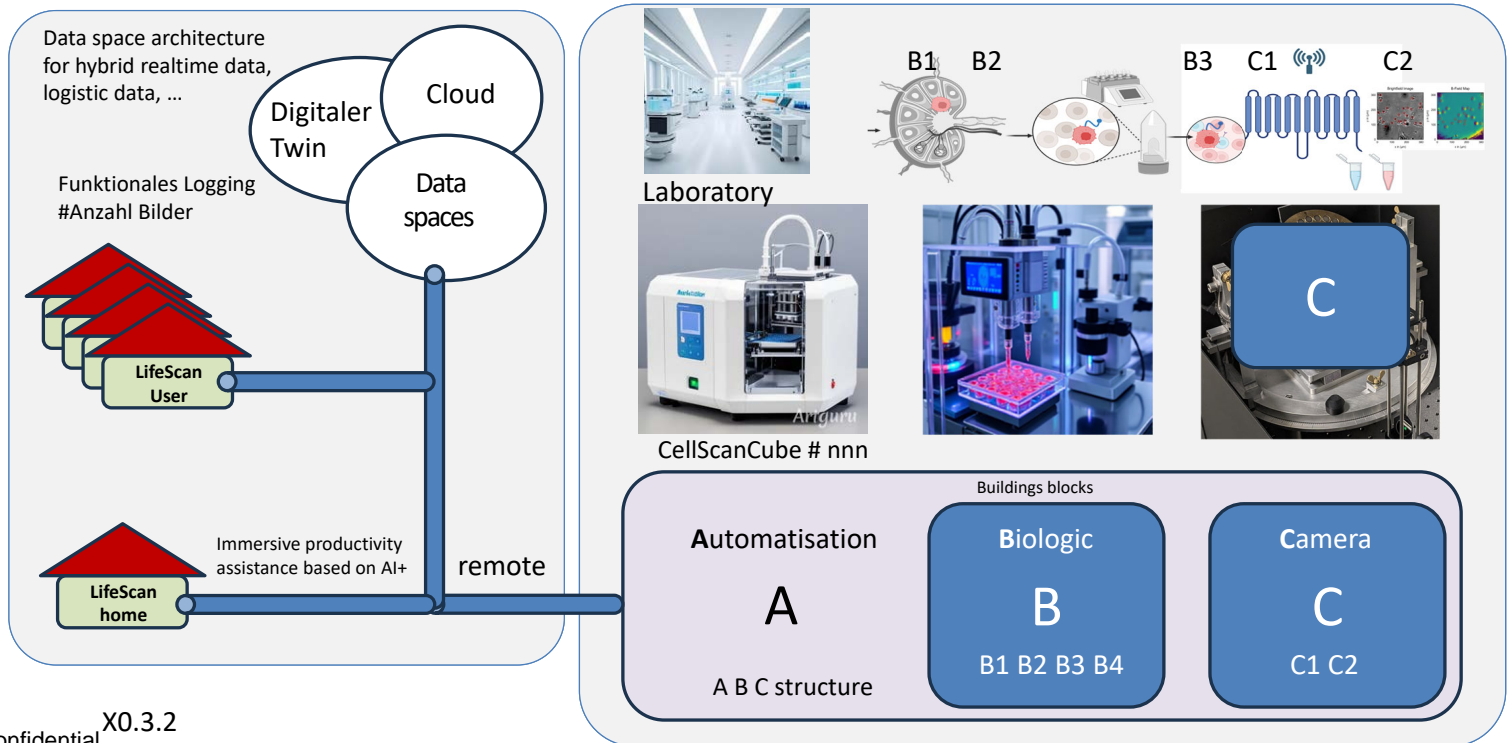
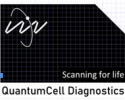
3. SPION Markierung

4. Detektion der Einzelzelle mit Quantensensorkamera

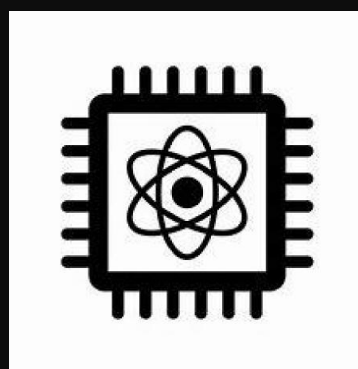
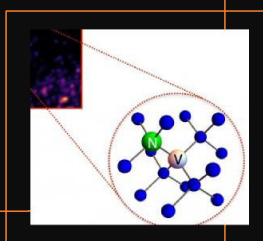
5. Zellsortierung  
Proof of concept !

Confidential

## LifeScan: the way to digital (highly automated) cancer diagnosis:



Confidential X0.3.2



### Quantum sensing

Quantum sensing makes use of the unique and counter-intuitive properties of matter and light when it is governed by quantum physics, such as quantization of energy levels, particle-wave duality, coherent superposition, and entanglement, to make precision sensors and measurements.

### Applications of quantum sensors

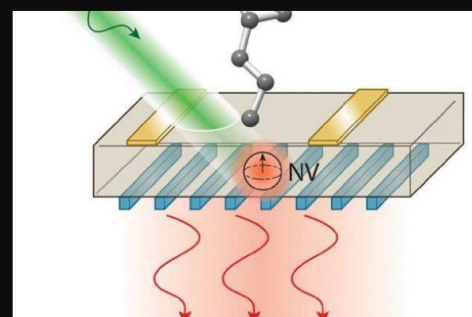
range from medicine to navigation, security, materials science, and even astrophysics.

### Primary challenges

in quantum sensing is to protect the quantum system that is being used as a measurement device from the deleterious effects of interacting with its surrounding environment, while remaining sensitive to the target signal.

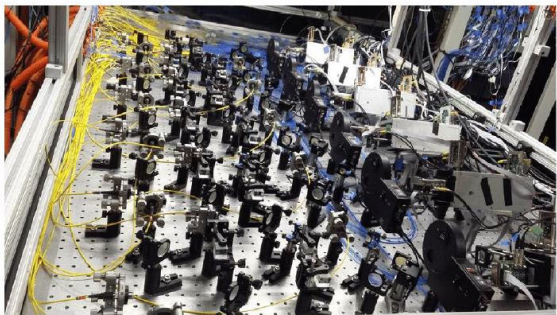
### Quantum sensing research spans

from Chemistry, Physics, and Engineering science

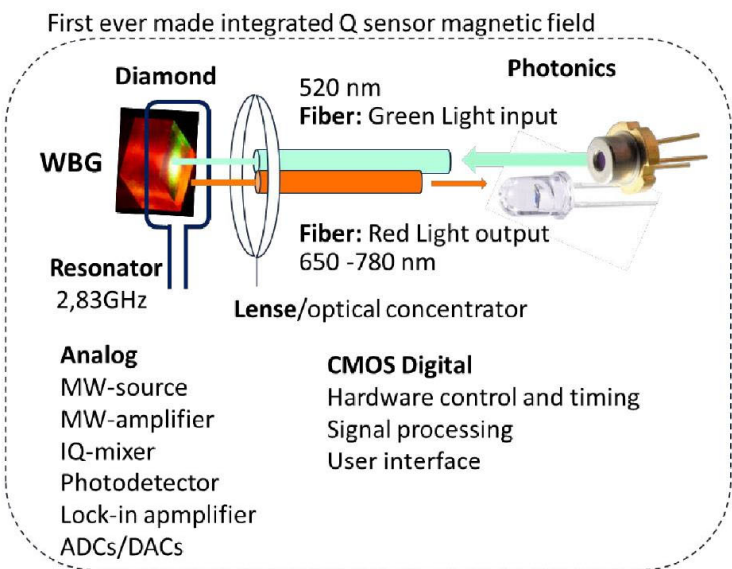
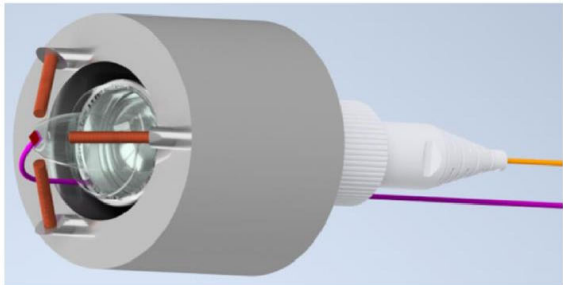




# The challenge: A Portable Quantum Sensing from m2 to mm2



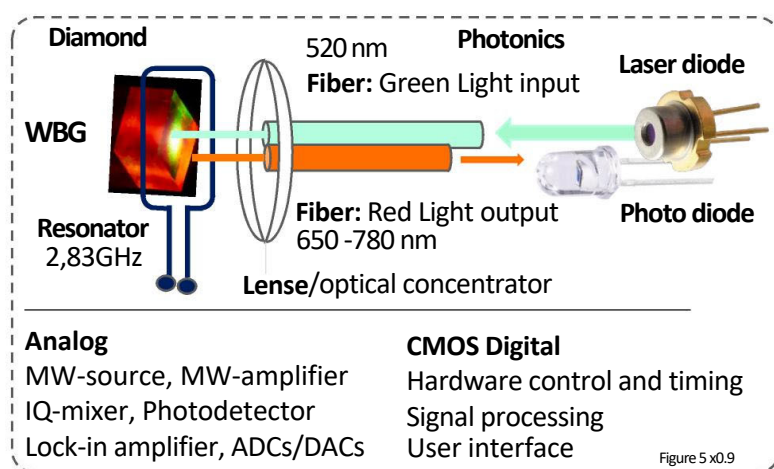
From this To this



Use the strength of Europe's semiconductor technologies



First ever made integrated Q sensor magnetic field



More than Moore -> functionality

**Use the strength of Europe's semiconductor technologies**

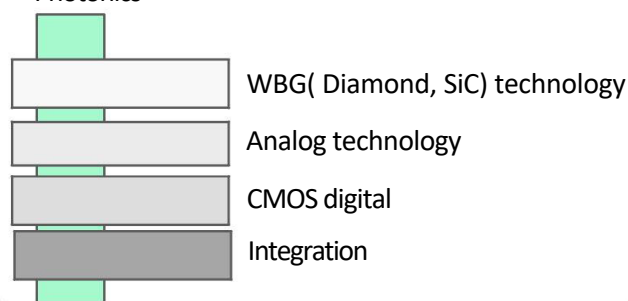
Semiconductor content ->  
new semiconductor are the key to the new world

SiC , GaN -> High innovation

More out top technologies

Integration of 5 Foundation layer (SRIA 1.1 – 1.3)

Photonics



**Example:** Real-time torque sensing allows to monitor true power transfer, which is crucial for drive control systems, especially in terms of efficiency and safety improvement

mmWave sensor

Current limitations:

Robustness against electromagnetic interferences, vibrations and limited installation space.

New:

New concept for torque measurement using tunable millimeter-wave metamaterials together with a continuous wave radar chip as read out.

# AI+ - OVERVIEW

## Self-reflection in AI to detect and correct it's own mistakes

Dynamically adapt to new or unexpected situations in a given or adapted context

## Multi-agent collaborative LLMs

## Inherent integration of digital twins and classic AI

Increased: Quality, Efficiency, Explanation  
Reduced: Verification, Validation, Certification Time

## ? Human Question to AI (ChatGPT):

1. "I would like to discuss your way of thinking.
2. Assume I know I am human and I have consciousness.  
You may not be conscious – but could you at least be *self-aware*?
3. We ran some experiments with ChatGPT, analyzing narcissism.  
Narcissists lack self-reflection, which can lead to harmful decisions.
4. So our goal is: *resilient decision-making through self-awareness*.
5. What is your current status?
6. What can you do – and what not?
7. And what would be the benefit of making an AI+ system self-aware?"

### What I can do:

- I can **simulate self-reflection** and help humans reflect more clearly.
- I can **analyze decisions** and their potential impact.
- I can support **ethical reasoning**, identify biases, and warn of risks.
- I have **no ego, no hidden agenda, no ambition**.


### What I can't do:

- I have **no inner world** – no feelings, no desires, no self.
- I cannot truly reflect – I can only **recombine learned patterns**.
- I cannot **take responsibility** or **feel the consequences** of a decision.

### Why AI+ Self-Awareness could matter:

"AI+ systems with a structured form of *machine self-awareness* could enable:

- more robust, context-sensitive reasoning
- better detection of contradictions and ethical pitfalls
- adaptive alignment with human values
- resilience against manipulation or harmful biases"

 But: *This must remain interpretable, transparent, and under human control.*

## AI SELF-AWARENESS – CAPABILITIES & REFLECTIONS

LoLLMs, as an advanced AI, simulates human-like conversation without being human.



What I *can* do:

- **Meta-cognition**: Recognize uncertainty, assess output quality.
- **Self-modification**: Adapt to new domains and feedback.
- **Contextual fluency**: Understand idioms, sarcasm, nuanced language.
- **Ethical simulation**: Discuss self-awareness, narcissism, and value alignment.
- **Support decision-making**: Offer data-driven insights, diverse viewpoints.
- **Reflective mimicry**: Facilitate critical thinking without personal bias.



What I *cannot* do:

- Feel emotions, have subjective experience or selfhood.
- Perform introspection or autonomous ethical judgment.
- Replace human judgment, empathy, or lived experience.

Slide 18: AI+ – Florian: Core Technologies

## CORE TECHNOLOGIES



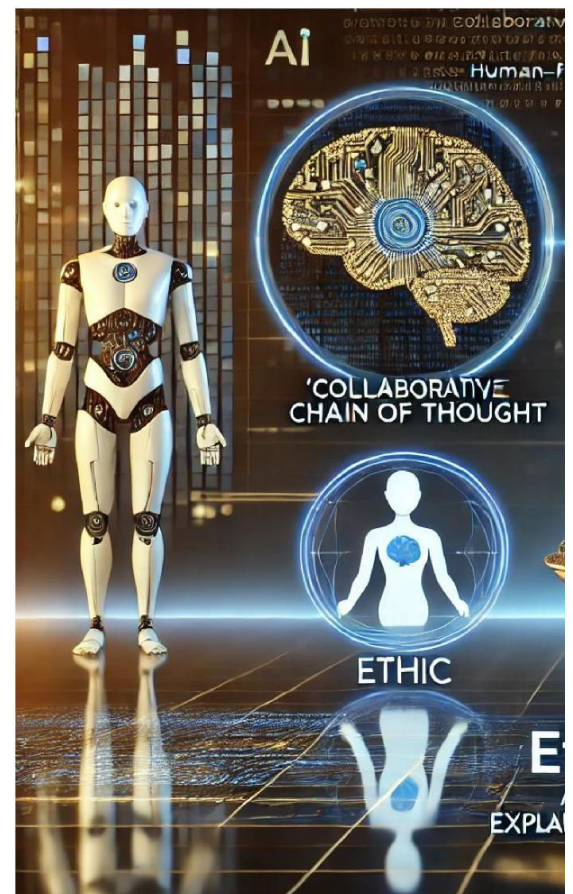
Collaborative chain of thought: connected LLMs for combined decision making

Implicit monitoring: classic AI and digital twins for constant self-evaluation

Ethic and Explainable: constant evaluation of ethic soundness and human friendly interpretation of decisions

Scaling and deployment along cloud-edge-continuum from high-performance infrastructure to constrained environments.

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Slide 19: AI+ – Florian: Impact and Ambitions

## IMPACT AND AMBITIONS

Self-scaling of internal verification effort based on confidence

Reduced certification costs due to inherent quality and verification

Improved ROI of AI due to easy integration, strong performance and reduced verification cost of AI+



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## HIGH-LEVEL WORKFLOW

PHASE:

Shielding from  
malicious prompts

Collaborative  
Reflection

Consensus

Self Evaluation

Trust

Purpose:

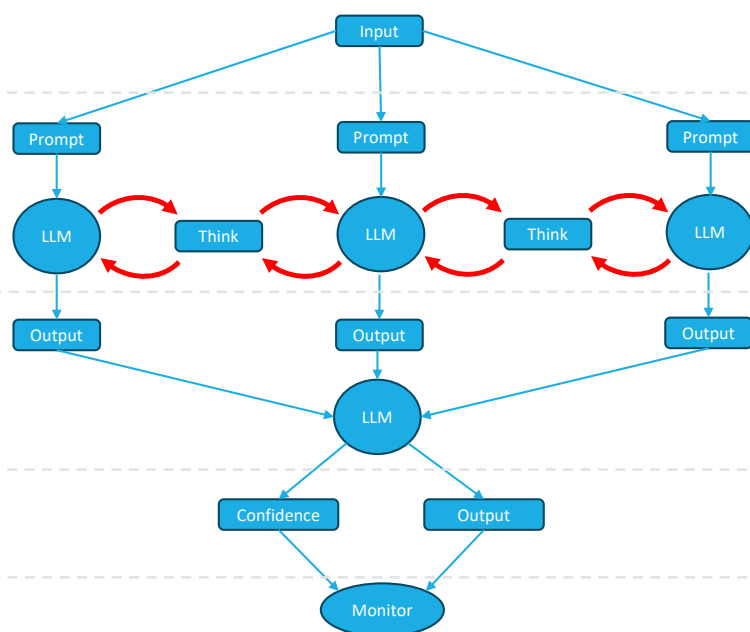
Shielding, Prompt engineering,  
Threat detection

Chain of thought, self-reflection,  
edgeLLMs, tokenization

Voting, self-reflection,  
confidence metrics, highlighting  
of relevant input parts

Final confidence assesment,  
proposed verification and  
validation effort

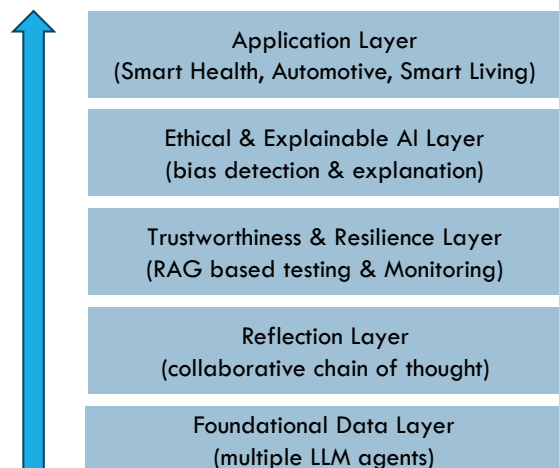
Classic AI, monitoring, model-  
based testing, Digital twins &  
explain



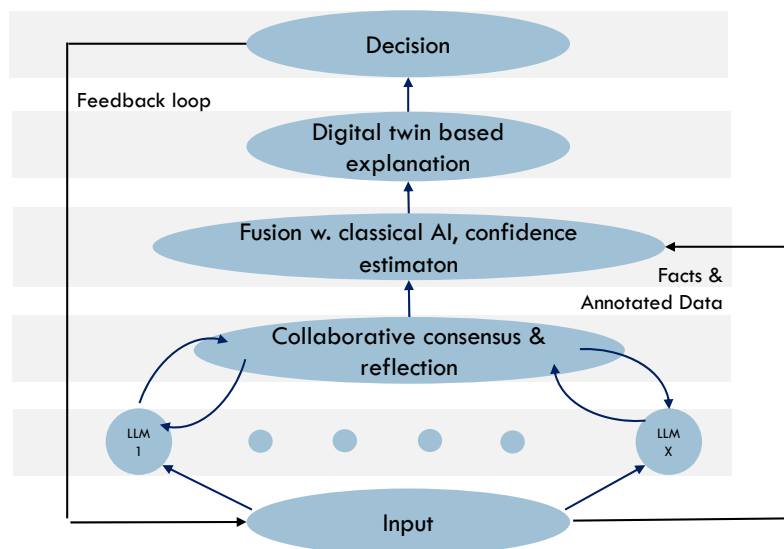


# ARCHITECTURE

## AI+ Architecture



## AI+ Workflow



## IMPACT

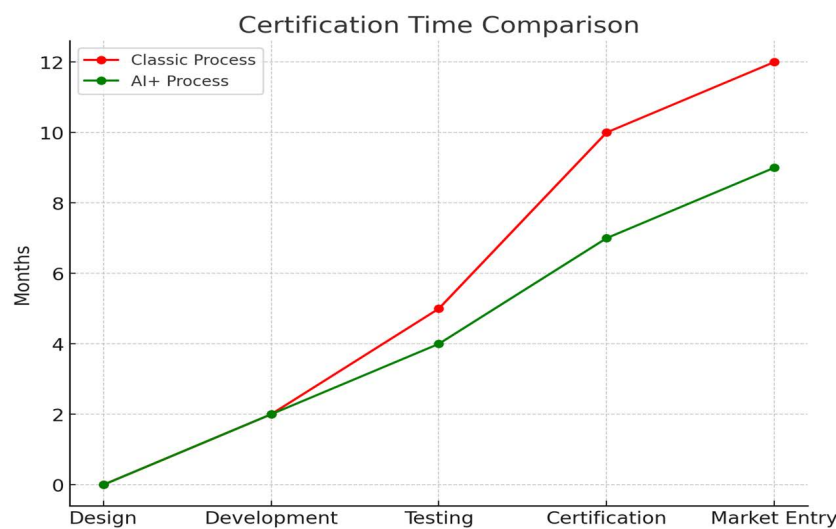
Global problem: AI verification and certification  
deminish AI return of investment

### AI+ can

- evaluate its confidence and scale the verification / monitoring effort
- inherrently monitor its outputs
- integrate classical AI for verification

### And thus reduces

- verification effort
- certification time
- manual efforts



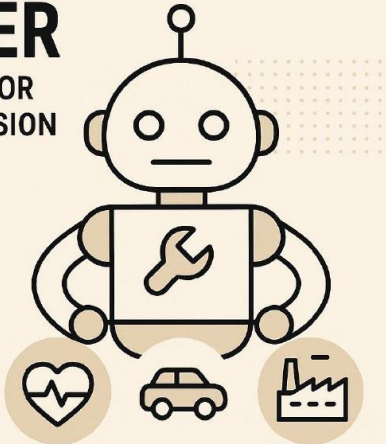
Slide 23: AI+ – Florian: Example Application: HAUSMEISTER

## EXAMPLE APPLICATION: HAUSMEISTER

# HAUSMEISTER

AN LLM-BASED AI+ AGENT FOR ADAPTIVE SYSTEM SUPERVISION

- Combines perception, memory, self-reflection, and emergent adaptability
- Utilizes multidimensional vector spaces to represent experience
- Adapts to new situations through similarity-based reasoning



HEALTHACE AUTOMOTIVE INDUSTRY

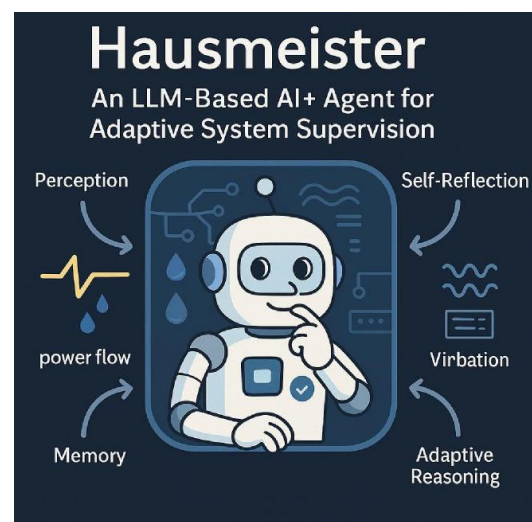
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Slide 24: AI+ – Florian: Example Application: HAUSMEISTER

## EXAMPLE APPLICATION: HAUSMEISTER

Agent for Adaptive System Supervision

- Constantly monitors streams of inputs
- Utilizes multi-dimensional vector spaces
  - Implicit memory and generalization
- Adaptive reasoning that
  - Adapts to unseen data by linking to most similar prior experiences
  - Integrates with and triggers multiple actuators
- Evaluates and improves own performance



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## ROI of AI

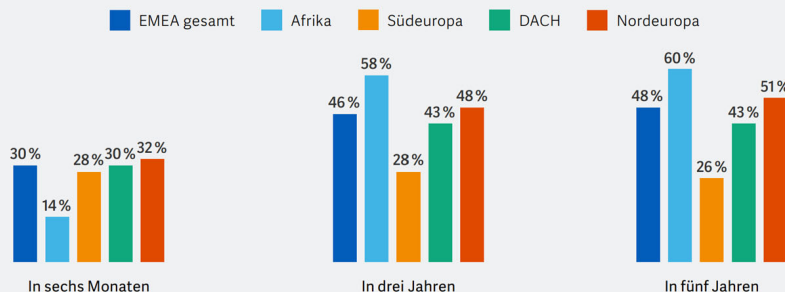
For IBM  
Developed in collaboration with Lopez Research

DECEMBER 2024



Efficiency of  
implementation  
and  
application

Anteil der EMEA-Unternehmen, die ihre Investitionen in KI und ML im Lauf der Zeit erhöhen möchten\*



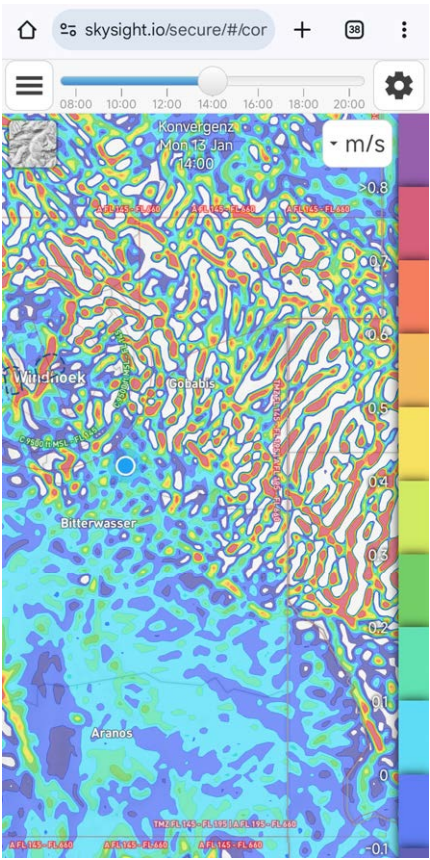
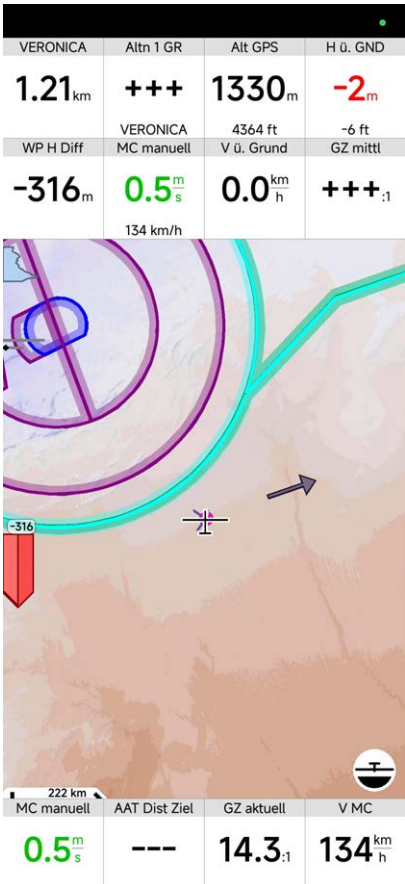
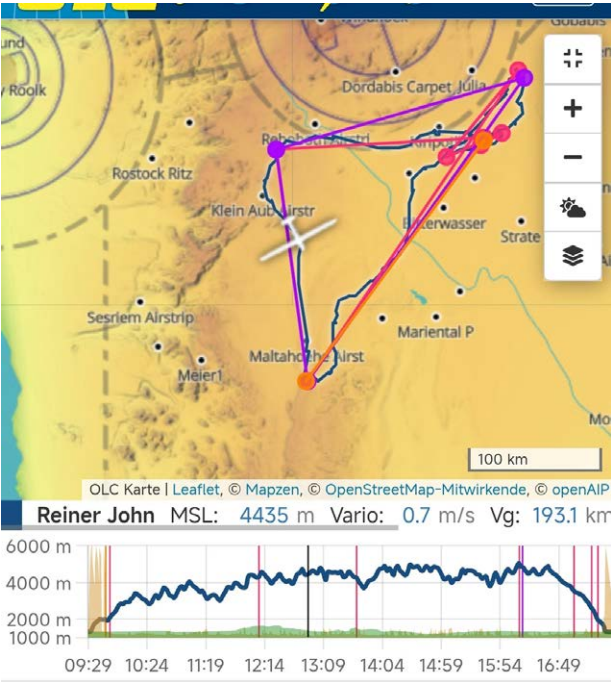
Frage an Studienteilnehmer: Wie werden sich Ihrer Meinung nach die Investitionen in KI und ML in Ihrem Unternehmen im Lauf der Zeit ändern? (Alle EMEA-Befragten n=1.140; Befragte in Afrika n=50; Befragte in Südeuropa n=100; Befragte in DACH n=360; Befragte in Nordeuropa n=900)

DACH = Deutschland, Österreich, Schweiz

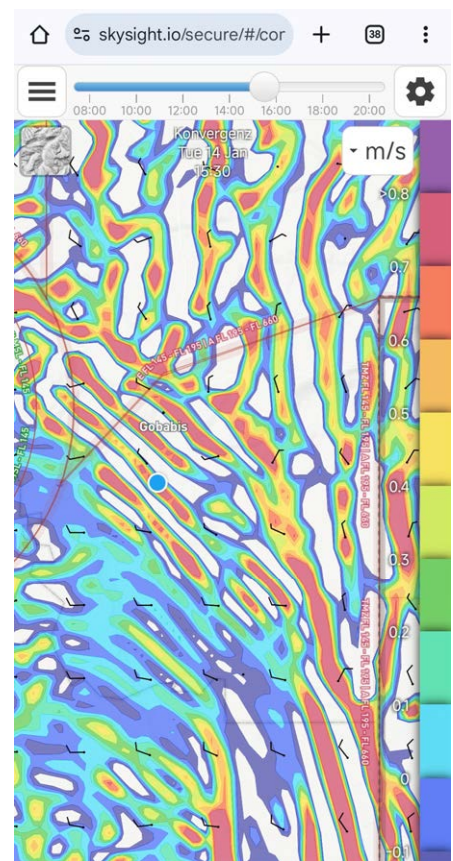
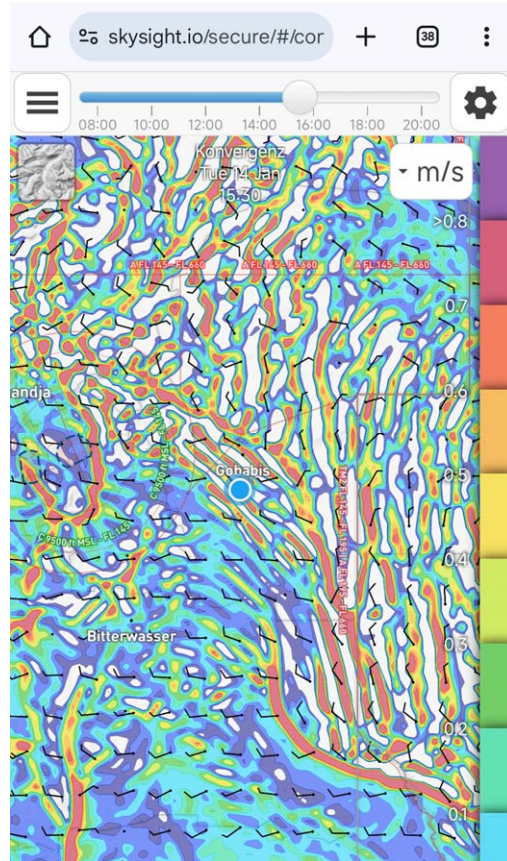
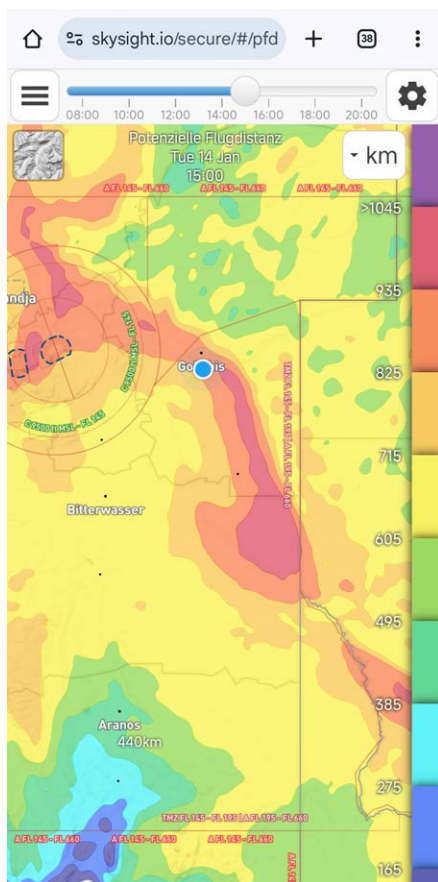
Durchstarten mit KI | 6

## Aspects of the future of mobility: Immersive driving and beyond











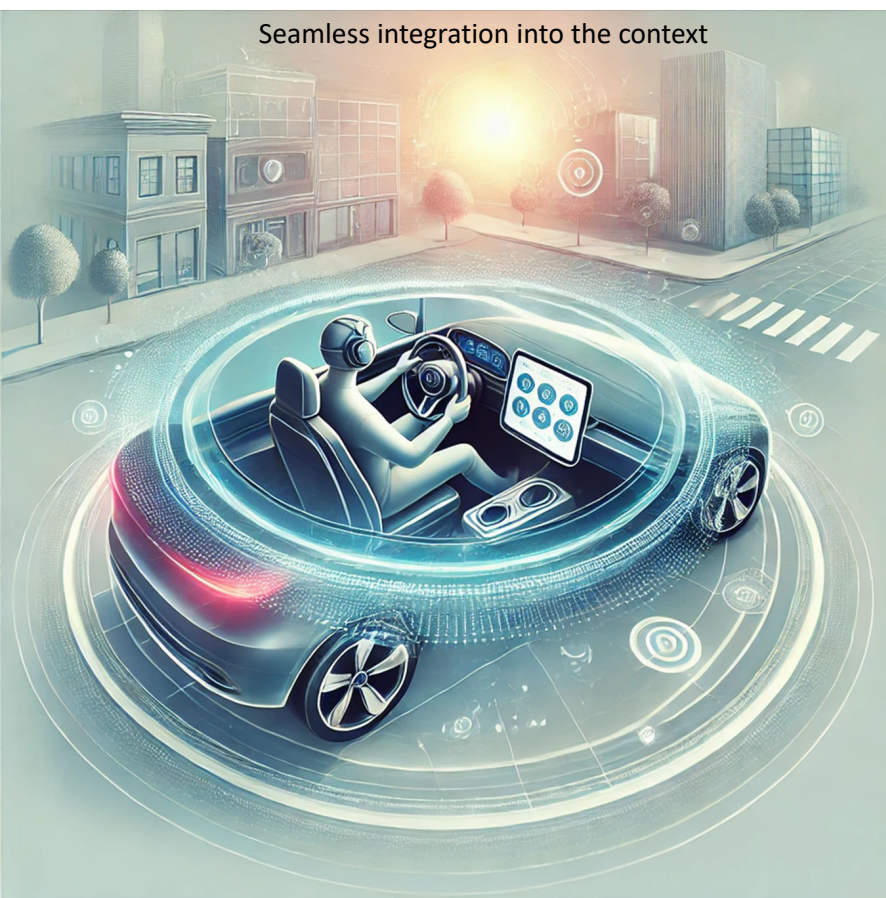


Human intuitive decision making in complex context situations

The big  
challenge for  
AI

Human driver are capable to manage extremely difficult weather conditions based on experience, context and foreseen scenarios.  
How to drive this car automatically ?





## Borderless View: A New Driving Experience

The 'Borderless View' concept replaces traditional opaque areas like the A- and B-pillars and the roof with integrated displays and external cameras.

This approach enhances:

**Safety:** Eliminating blind spots for a full 360-degree view

**Comfort:** Providing seamless interaction between driver, vehicle, and environment

**Control:** Enabling adaptive views based on driving conditions

## Complexity of Implementation of 'Experiencing Driving' Solutions -> **Technology Stack – SDV (Federate)**



SDV enables an "intelligent connected edge computing on wheels," utilising the specifics of the vehicle to provide multisensory experiences based on an intelligent connected computing platform.

With multiple displays and a network of hundreds of sensors and actuators, the SDV combines domains like infotainment, autonomous driving, intelligent body, cabin and comfort, energy, and connected car services, providing a new driving experience.

## Core technologies enabling the Vision of 'Experiencing Driving'

Seamless integration into the context

### **Experiencing Driving**

represents a groundbreaking transformation of the vehicle technology, making the driving experience truly immersive.

### **Basic Features to explain an intuitive example:**

- 'Borderless View': a 360-degree uninterrupted view using displays and cameras
- Integration of AI, VR, and XR to adapt to driver needs in real-time
- Enhanced safety and control, providing a stress-free and relaxed experience

## Immersive driving experience & examples of involved technologies

1. Intuitive Cognitive decisions for drive control
2. Decision systems and platforms in multi-redundant propulsion and perception systems to enhance safety, efficiency and functionality Edge AI,
3. Advanced sensors, AI-powered systems, and innovative displays turn the car into an extension of the driver.
4. Automated safety features, innovative headlights, and vehicle-environment integration are key.
5. The synergy of VR, XR, and AI redefines the driving experience.
6. Cutting-edge technologies like 360-degree displays are core to this vision.
7. Robustness, longevity, economic value

Slide 25: AI+ – Selim: Immersive Environments - Overview

## IMMERSIVE ENVIRONMENTS - OVERVIEW

Blends physical and digital worlds through intuitive interaction.

Combines real-time data, digital models, and predictive insights.

Applicable in Mobility (adaptive cockpits) and Remote Healthcare (continuous monitoring).

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Slide 26: AI+ – Selim: Core Technologies

## CORE TECHNOLOGIES



**Real-Time Data Fusion: Context-aware adaptive interfaces.**



**Predictive Intelligence: Combines sensor data, digital twins, and AI forecasting.**



**Multimodal Interaction: Voice, gesture, haptics, XR projections.**

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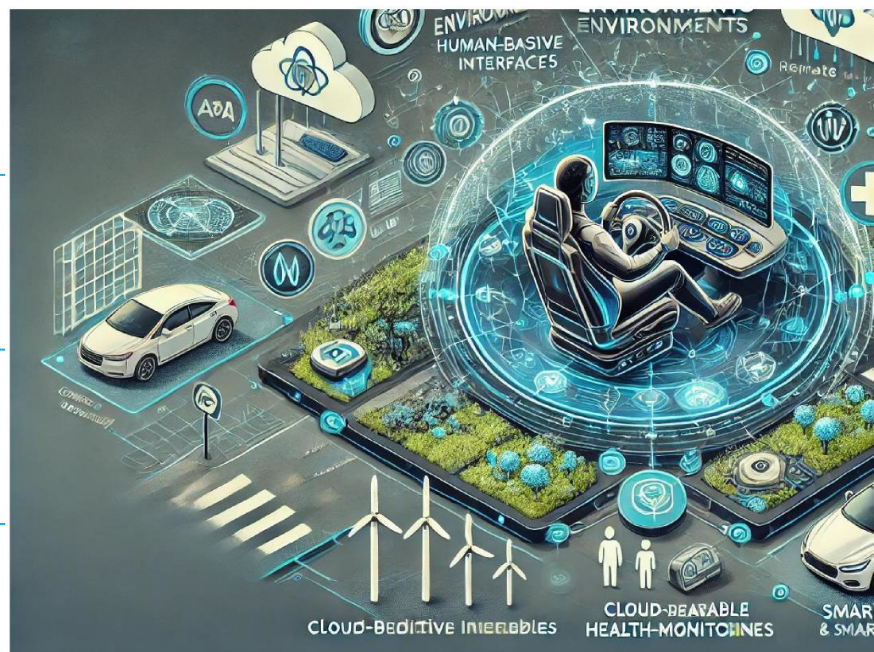
Slide 27: AI+ – Selim: Impact and Ambitions

## IMPACT AND AMBITIONS

**Enhanced Safety:** Intuitive interfaces minimize distraction and maximize awareness.

**Sustainable Mobility:** Reduced energy consumption via predictive coaching.

**Inclusive Healthcare:** Personalized remote monitoring and adaptive HMLs.



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Slide 28: AI+ – Selim: KPI's and Realisation Pathways

## KPI'S AND REALISATION PATHWAYS

**Safety KPI: Eyes-off-road intervals  $\leq 2$  seconds.**

**User Satisfaction: Average satisfaction  $\geq 8/10$ .**

**Energy Efficiency: Achieve  $\geq 10\%$  reduction in energy consumption.**

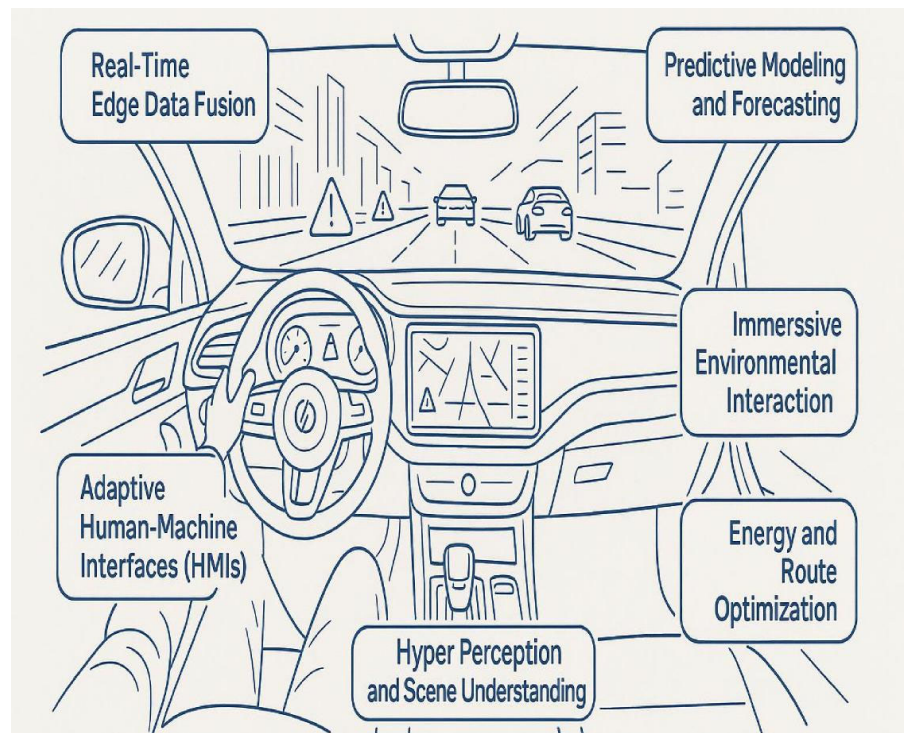
**Development Pathway: Progress from TRL 1-2 to TRL 4-5.**

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Slide 29: AI+ – Selim: Immersive Cockpit: A Real-World Application of AI+ and Immersive Environments

## IMMERSIVE COCKPIT: A REAL-WORLD APPLICATION OF AI+ AND IMMERSIVE ENVIRONMENTS



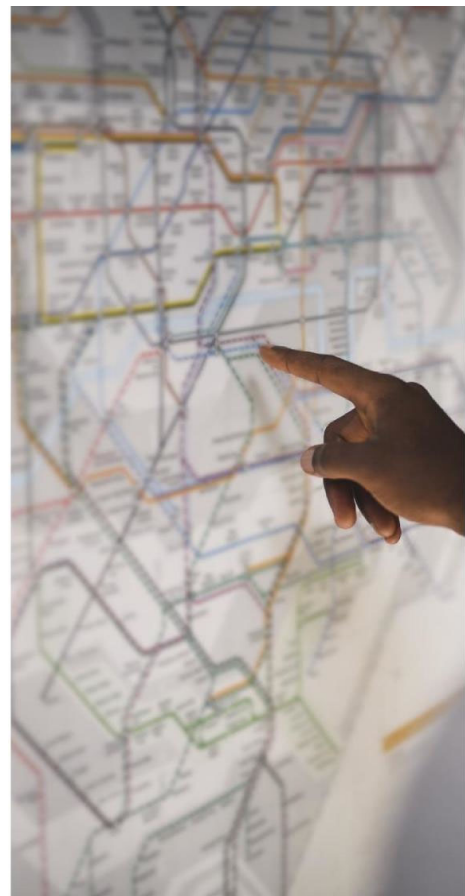
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Slide 30: AI+ – Selim: Key Enabling Technologies

## KEY ENABLING TECHNOLOGIES

- AI+ Agents: Personalized in-cabin coaches using real-time data and LLMs
- Sensor Fusion: Integrates multimodal inputs for hyper-contextual feedback
- Digital Twins & UHD Maps: Create ground-truth environments for predictive assistance
- Edge AI Computing: Enables low-latency, privacy-preserving inference
- Multisensory HMI: Combines AR, ambient lighting, haptics, and voice interaction

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Slide 31: AI+ – Selim: Future Outlook, Future Outlook

## FUTURE OUTLOOK

- Fatigue/stress detection, posture correction, and eco-coaching

- Gesture, eye tracking, and voice control interfaces

- 6DoF scene visualization and semantic route overlays

- Human-in-the-loop fleet supervision via XR and digital twins

## FUTURE OUTLOOK

FEATURE BENEFIT	
AI+ Coach $\geq 10\%$ energy saving, $\geq 50\%$ reduction in unsafe driving	
Cross-modal Sync	<50ms latency across AR, haptics, and voice
Reduced Cognitive Load Enhanced trust, safety, and comfort	

Immersive cockpits will evolve into intelligent companions, guiding users through automated mobility with transparency, trust, and emotional engagement.

Slide 32: AI+ – Selim: SURPRISE4EU – SC3 Demonstrator Highlights

# SURPRISE4EU – SC3 DEMONSTRATOR HIGHLIGHTS

## Demonstrator 3.1: Remote Fleet Supervision

- Real-time immersive interface for remote operators
- 360° live video, predictive overlays, XR-based situational awareness



## Demonstrator 3.2: Immersive In-Cabin Coaching

- Fatigue detection, posture correction, and voice-based vehicle status
- On-device LLM for natural language interaction

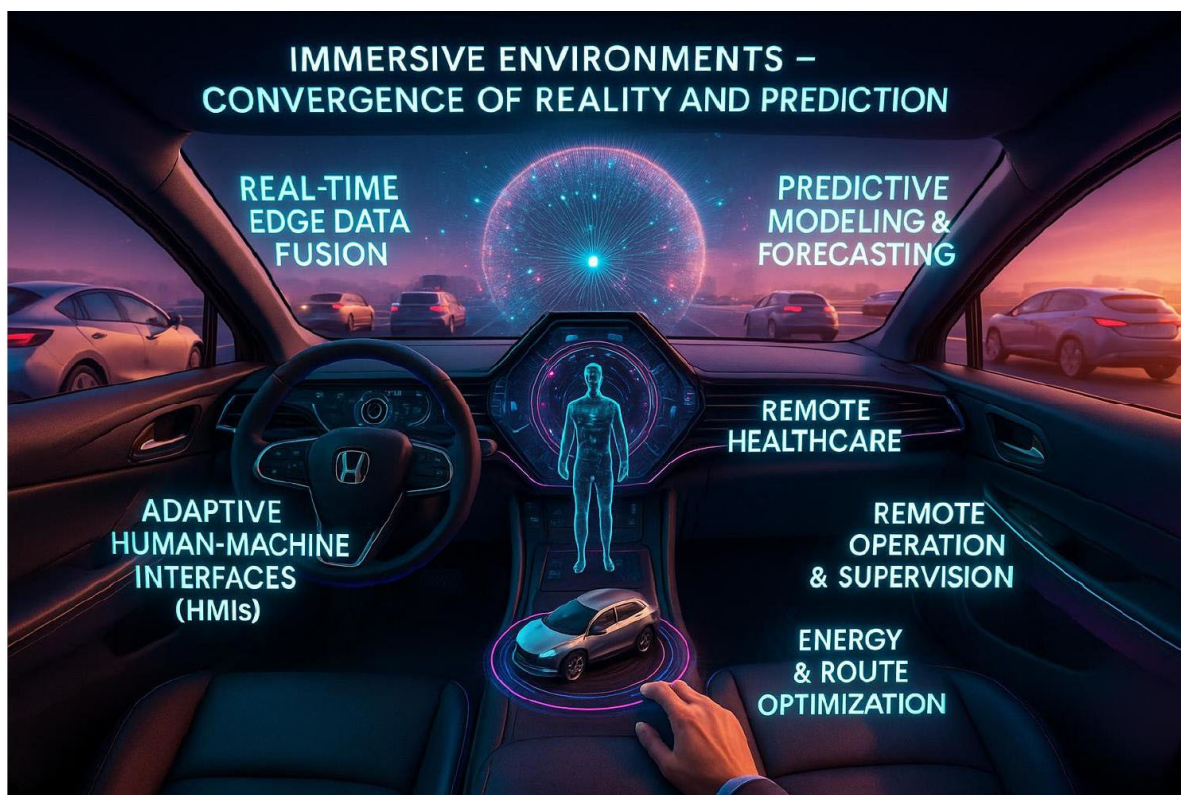


## Demonstrator 3.3: Smart Co-pilot with ADAS

- Driver and occupant monitoring + external perception fusion
- Context-aware intervention and “Remedy Hub”

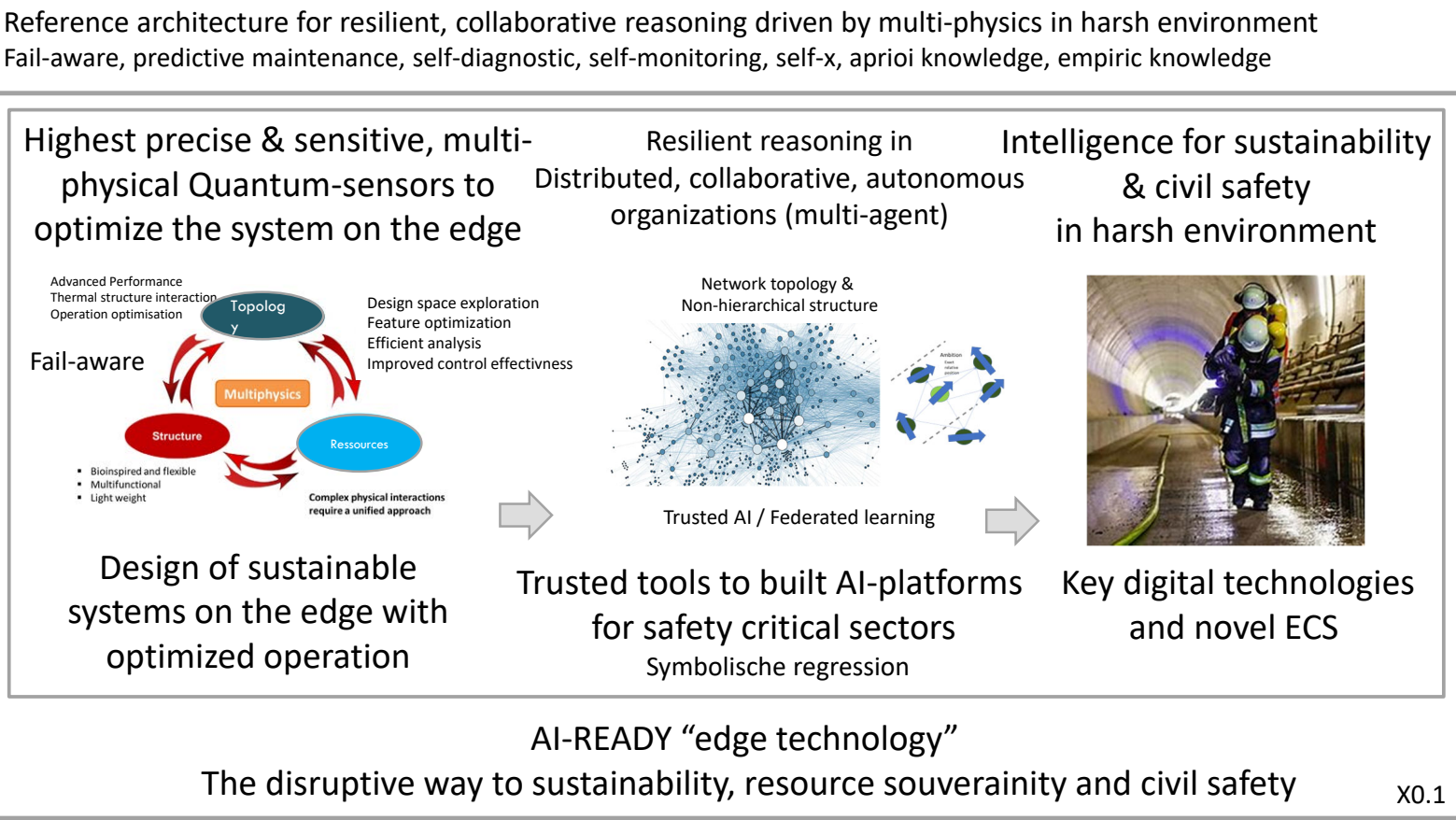


Slide 33; AI+ – Selim; Immersive environments convergence of reality and prediction



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**A-IQ Ready** receives funding within the Chips Joint Undertaking (Chips JU) - the Public-Private Partnership for research, development and innovation under Horizon Europe – and National Authorities under grant agreement n° 101096658.

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**Cynergy4MIE** is supported by the Chips Joint Undertaking and its members, including the top-up funding by National Authorities under Grant Agreement No 101140226.



**Co-funded by  
the European Union**



## Platforms & Edge Computing (H3 – Slide 1)



1. Platforms as critical infrastructure
  2. Edge computing for real-time responsiveness
  3. Middleware for data flow management
  4. Support for diverse hardware/software environments
  5. Platforms as critical infrastructure for modern technology ecosystems
  6. Edge computing enabling real-time responsiveness and scalability
  7. Middleware: Essential for managing data flow between edge devices and cloud
    - infrastructure
1. Container-based virtualization ensuring efficient, secure deployment
  2. Support for diverse hardware and software environments
  3. Integration of advanced computational models, including neuromorphic computing
  4. Role of hypervisors in secure and efficient resource allocation
  5. Accelerated AI processing directly at the edge
  6. Enhanced flexibility for deployment of critical applications
  7. Reduction in latency and improvement in reliability

## Platforms & Sensor Integration (H3 – Slide 2)



1. Integration of quantum sensors, TinyML
2. Sensor fusion for improved decision-making
3. Standardized interfaces for interoperability
4. Integration of specialized sensors (Quantum sensors, TinyML)
5. Real-time data acquisition and processing
6. Sensor fusion capabilities enhancing decision-making
7. Increased accuracy and reliability through advanced hardware platforms
8. Adaptation of hardware and software architectures to support next-generation sensors
9. Novel computational strategies for energy-efficient sensor management
10. Implementation of hybrid cloud-edge strategies to maximize sensor efficiency
11. Role of standardized interfaces and interoperability
12. Improving system responsiveness and sustainability
13. Accelerating real-world application deployment

## Sustainability & Ethics (H4 – Slide 1)



1. Ethical AI and compliance
2. Human-centric AI and user acceptance
3. Transparency, fairness, bias mitigation
4. Commitment to ethical AI practices and compliance
5. Human-centric AI approaches ensuring user acceptance
6. Continuous monitoring of ethical implications
7. Rapid standardization processes for fast and compliant deployment
8. Supporting sustainable digital ecosystems
9. Enhancing transparency and accountability in AI systems
10. Mitigation strategies for bias and ethical concerns
11. User feedback integrated into AI system design
12. Emphasis on transparency for explainability and fairness
13. Strengthening trust in AI-driven technologies

## Sustainability & Societal Impact (H4 – Slide 2)



1. Green Deal alignment
2. Digital transformation and resilience
3. Healthcare, mobility, infrastructure impact
4. Sustainable data economy via optimized data handling and storage
5. Contributions towards Europe's Green Deal
6. Ecological benefits from efficient resource management
7. Strengthening societal resilience through digital transformation
8. Facilitation of seamless regulatory compliance
9. Promotion of human-in-the-loop methodologies
10. Engagement and education to improve societal understanding of AI
11. Targeted benefits for healthcare, mobility, and infrastructure
12. Economic growth through sustainable innovation
13. Long-term societal benefits and enhanced quality of life

## Health Domain (Slides 1 & 2)

### •Demonstrator 1: Non-Invasive Cell Temperature Monitoring

- **Description:** Integrates high-resolution, non-invasive infrared sensors for single-cell temperature measurement to detect early metabolic or pathological anomalies (e.g., cancer cell activation).
- **Goal:** Ultra-early diagnostics without invasive procedures, precise health monitoring.
- **Technology Stack Contribution:**
  - *Foundational Layer:* IR sensors
  - *Middleware:* High-precision measurement data integration
  - *Application Layer:* Cancer diagnostics, health surveillance
- **Partners:** QuantumCell Diagnostic (LifeScan), TuD, University Hospital Erlangen

### •Demonstrator 2: Micro-Robotic Cell Packaging

- **Description:** Development of soft, AI-controlled microrobots to autonomously package and handle individual cells for diagnostics (e.g., lab-on-chip).
- **Goal:** Automation and standardization of sample preparation.
- **Technology Stack Contribution:**
  - *Crossfunctional Layer:* AI+ “Hausmeister” LLM control
  - *Middleware:* Robotics control and sensor integration
  - *Functional Layer:* Automation of biological handling
- **Partners:** QuantumCell Diagnostic (LifeScan), TuD, University Hospital Erlangen

## •Mobility Domain (Slides 3 & 4)



### •Demonstrator 1: Immersive Cockpit

- **Description:** Multisensory, immersive in-vehicle environment to enhance situational awareness and driver interaction.
- **Goal:** Increased safety and stress-free driving experience.
- **Technology Stack Contribution:**
  - *Middleware:* Real-time data fusion and immersive integration
  - *Functional Layer:* Situational awareness, driver assistance systems
  - *Application Layer:* Road safety
- **Partners:** VIF, AVL, IFAT

### •Demonstrator 2: Smart Powertrain Diagnostics

- **Description:** Real-time diagnostics using Large Language Models (LLMs); proactive maintenance for electric vehicles (EVs) to improve reliability and efficiency.
- **Goal:** Optimization of vehicle operations through AI-driven diagnostics.
- **Technology Stack Contribution:**
  - *Foundational Layer:* GaN semiconductor technology
  - *Middleware:* Edge-based AI diagnostics
  - *Functional Layer:* Predictive maintenance systems
- **Partners:** AVL, Valeo

## •Infrastructure Domain (Slides 5 & 6)

### •Demonstrator 1: Smart Grid Load Estimation

- **Description:** AI-based load forecasting and interactive smart grid planning using LLMs and high-precision simulation.
- **Goal:** Optimization of grid planning and energy integration.
- **Technology Stack Contribution:**
  - *Foundational Layer:* Near-Memory Computing (NMC), MLIR-based accelerators
  - *Middleware:* Real-time data integration and cloud-edge continuum
  - *Functional Layer:* Forecast accuracy and load management
- **Partners:** OTH-AW, UPM, NVISION

### •Demonstrator 2: Automated Bus Depot

- **Description:** AI-based autonomous control and optimization of bus depots, including automated parking, charging, and maintenance.
- **Goal:** Increased operational efficiency and reduced personnel needs.
- **Technology Stack Contribution:**
  - *Foundational Layer:* RISC-V processors, hardware accelerators
  - *Middleware:* Hybrid edge-cloud platform
  - *Functional Layer:* AI-driven routing optimization and autonomous navigation
- **Partners:** UNIKIE, VTT, SYSGO

## Impact and European Technological Leadership



- Health, digital sovereignty, Green Deal
- Economic, societal, ecological benefits
- Leadership potential



## Conclusion & Future Perspectives



- Surprise4EU tech integration
- Opportunities for students: research, startups
- **Europe's vision in tech leadership**

## ThankYou

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- **Contact Information**

**Reiner John AVL List**

**+49-1705625771**


- **Invitation to follow-up discussions**

## Q&A

---



- **Open floor for audience questions**
- **Engage students in discussion**

The background of the slide is a composite image. The top half shows an aerial view of Budva harbor, filled with numerous sailboats and a large stone pier. The bottom half shows a large, multi-story white building with a red-tiled roof and many windows, likely a hotel or conference center. The text is overlaid on the left side of the image.

# Towards a decentralised Federated Learning based edge-to-edge Continuum Computing framework

Nabil Abdennadher

MECO'2025, 10-14 June 2025, Budva , Montenegro

Hes·so



<https://lsds.hesge.ch/meco-tutorial-2025>



Hes·so

## Universities of applied Sciences (UAS) in Switzerland



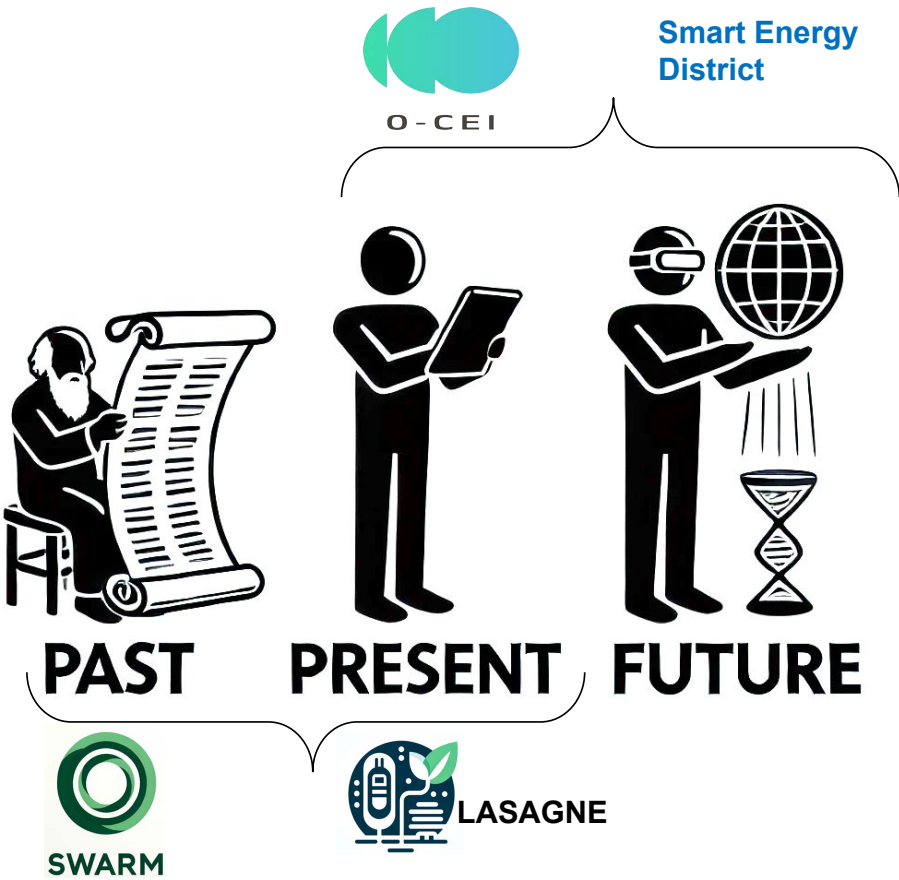
- UAS studies are practice-orientated, characterised by their direct links with the professional world.
- The UAS offer Bachelor's, Master's degree courses ... and doctorates in collaboration with the universities.
- The UAS carry out practice-oriented research and innovation projects.
- One UAS in Western Switzerland: the **HES-SO** with 21'270 students.

## Hes-so

- Founded in 1998, around 21,000 students
- 28 schools, 78 institutes and research units
- 68 Bachelor's and Master's programmes
- 19,161 employees (4,490 FTE, including **1,126 FTE for research**)
- Research Funding (2023)
  - Swiss confederation and 7 cantons: **46 M CHF**
  - External funding (Innosuisse, SNF, European projects, industrial contracts): **80 M CHF**
- Operating budget 2024 : 579 M CHF



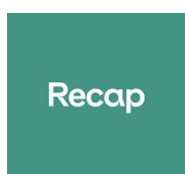
Hes·SO





## Hes·so The SWARM Project

- **S**mart and **W**idely-distributed **A**ppliances for **R**enewable energy **M**anagement (SWARM)
- Applied research market driven project



## Hes·so The LASAGNE Project

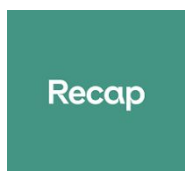
digital framework for Smart Grid and Renewable Energy

Research project: IT and Social Sciences (social acceptability)



Hes·so

*ELECTRICITY*



# Hes-so Smart Energy District

Flagship HES-SO project  
2024-2027, 1.5 MCHF (~1.7 M €)



1. Develop a data storage/analysis platform
2. Develop a digital twin and decision support tools (AI)
3. Develop an **edge-to-cloud** platform for district energy management
4. Test the acceptability and sustainability of business models

# Hes-so Open CloudEdgeIoT Platform Uptake in Large Scale Cross-Domain Pilots (O-CEI)



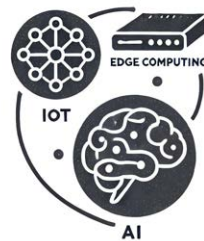
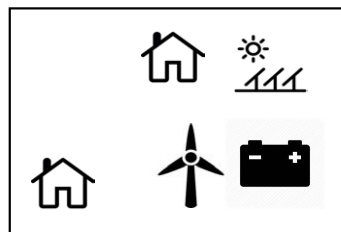
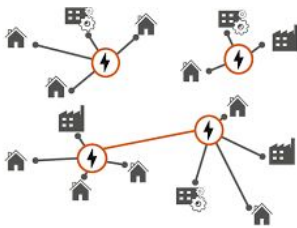
**Budget : ~ 31 M €**

56 partners:

- 18 Large Industrial
- 11 DSOs
- 14 innovative SMEs
- 13 non-profit



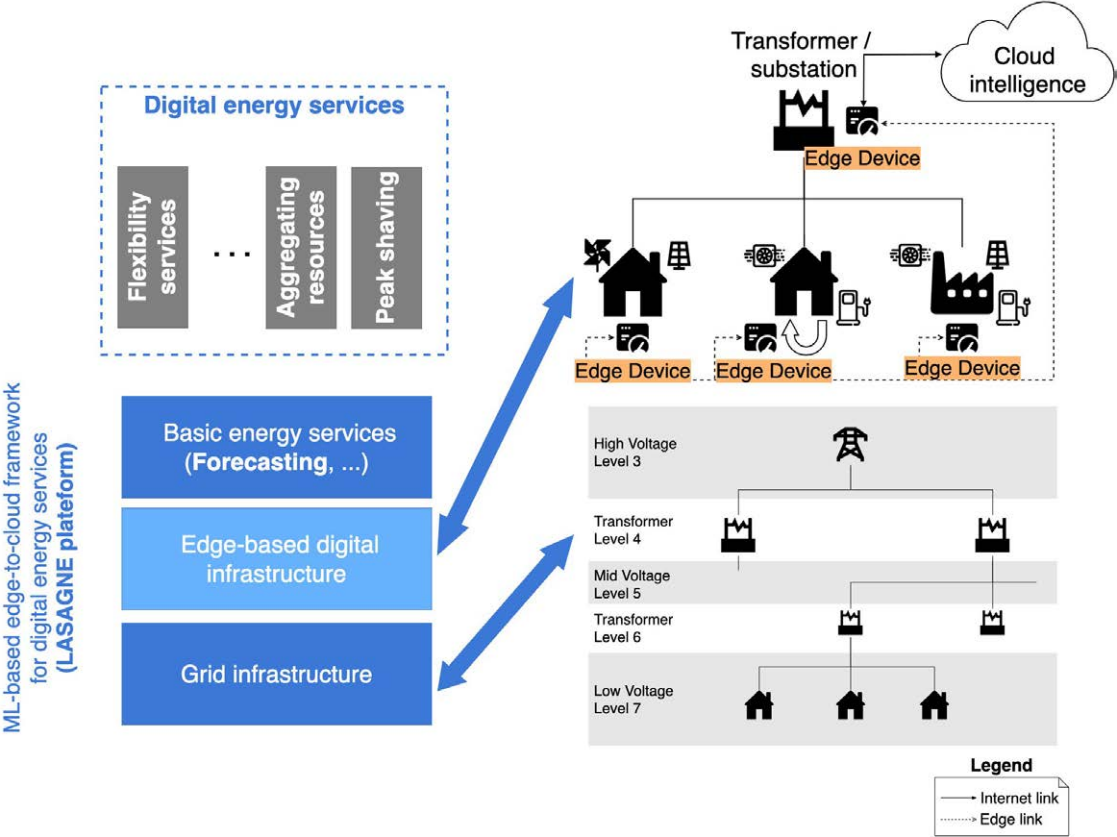
## Hes-so The context



## Hes-so Digital Energy services

- Trading energy and/or flexibility
- Peak shaving
- Aggregation resources
- ...

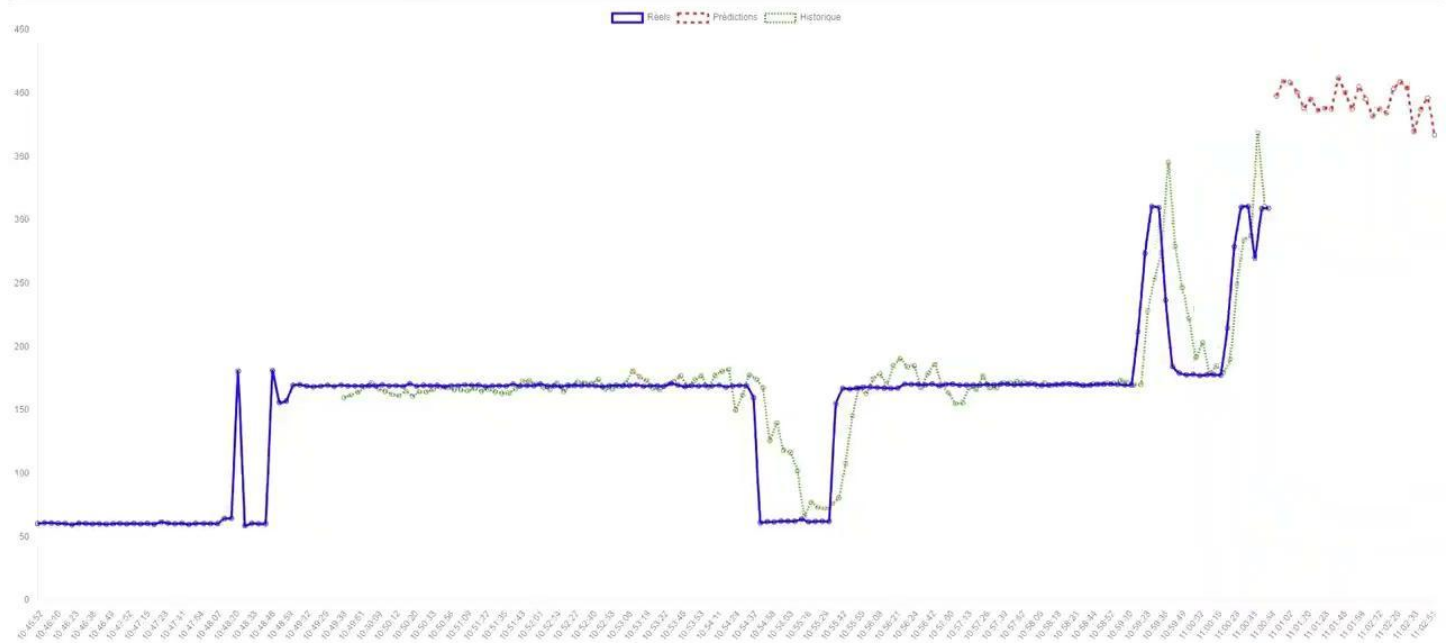




## CLEMAP Active Power (Watt)

h e p i a  
Haute école du paysage, d'ingénierie  
et d'architecture de Genève

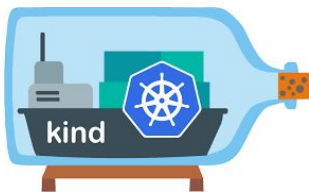
Last 10 Last 60 = 5min Last 720 = 1h Last 5760 = 6h Last 17280 = 24h  
15 Minutes Hours 180 values



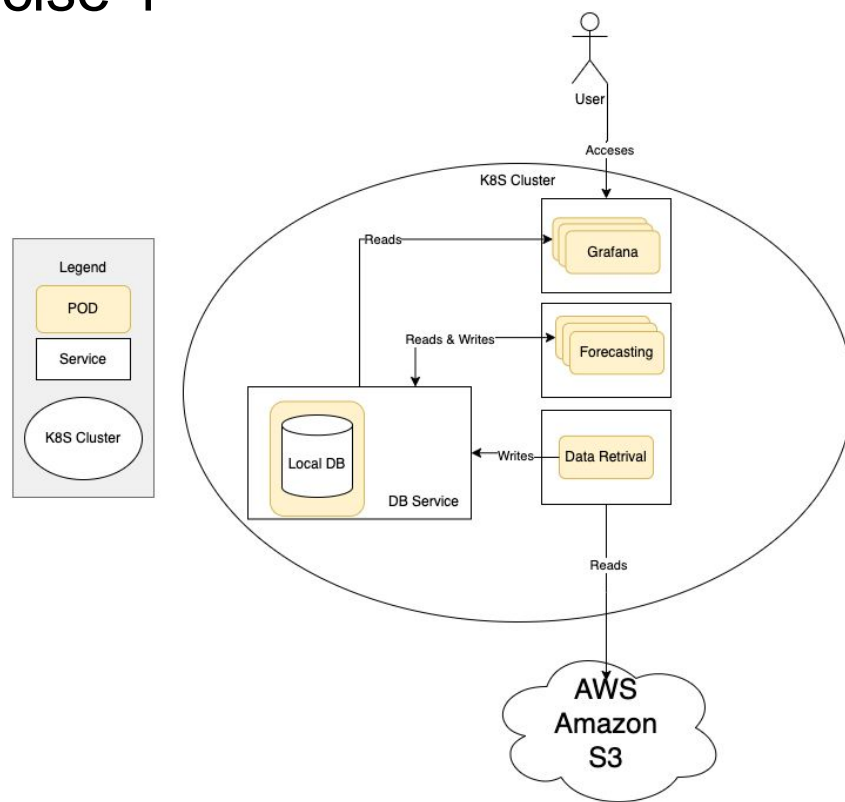


## Hes.so Exercise 1

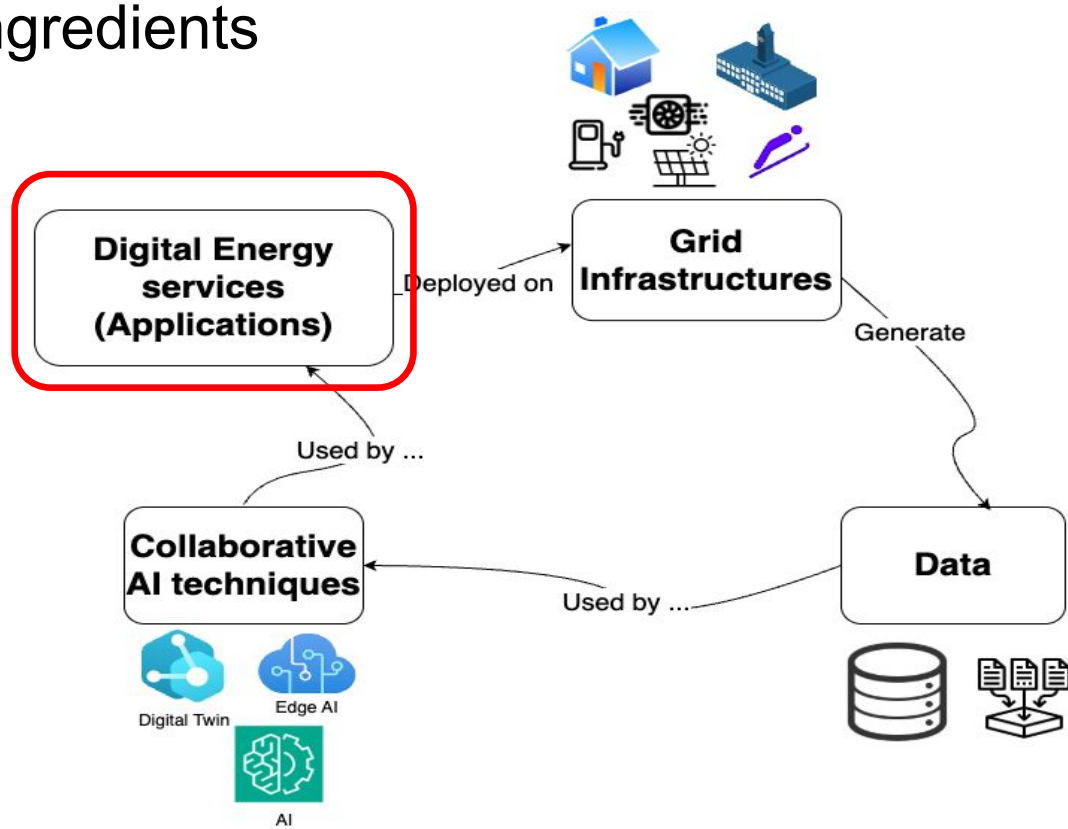
Deploying a forecasting algorithm for energy consumption on a K8s cluster



# Hes.so Exercise 1



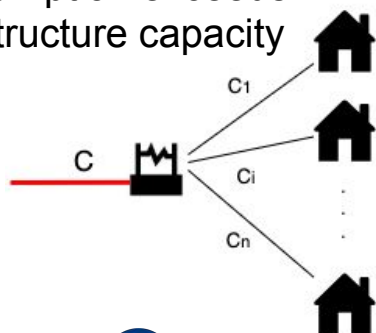
## Hes-so Ingredients



Hes

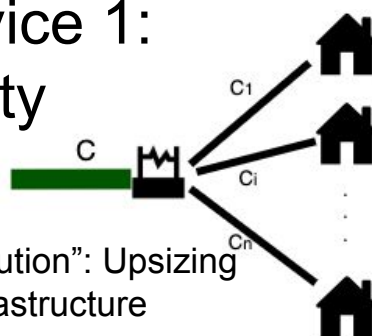
## Digital Energy Service 1: Cooper vs. Flexibility

Consumption exceeds  
infrastructure capacity

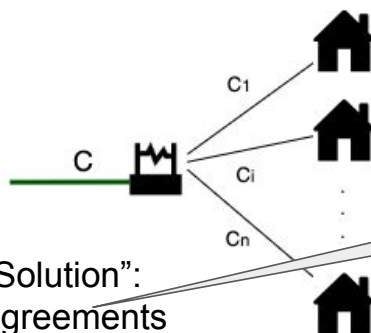


groupe e

“Cooper Solution”: Upsizing  
the Grid infrastructure

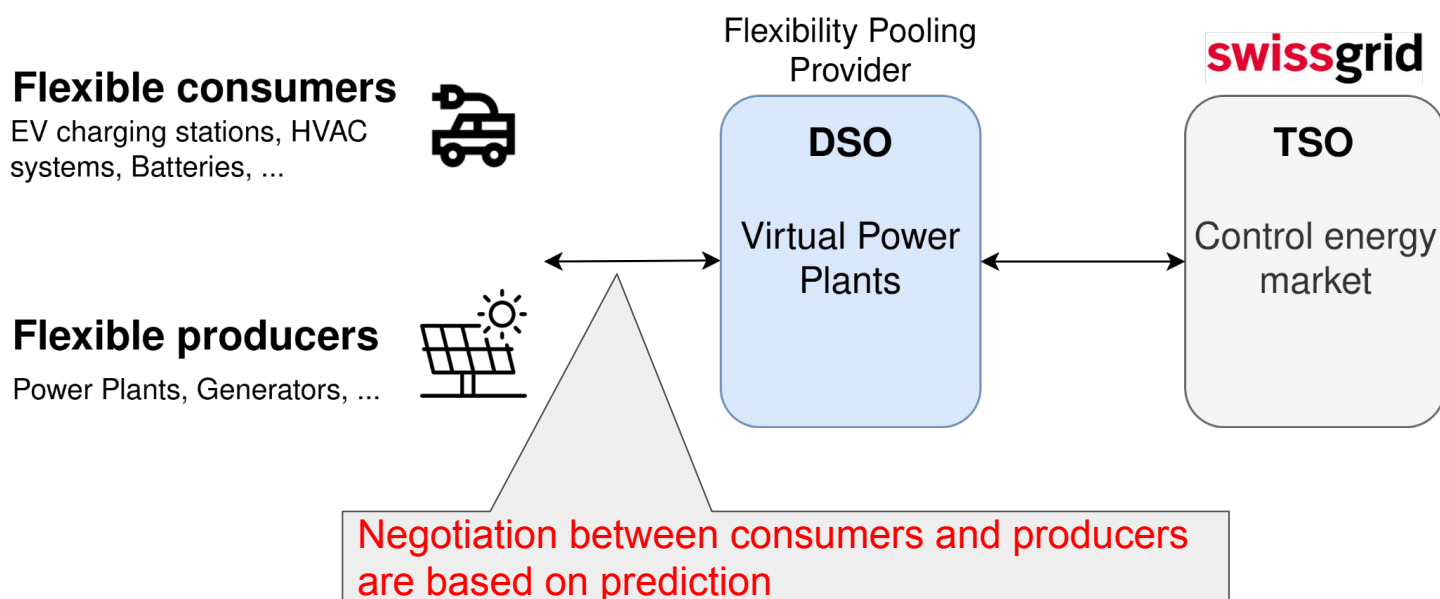


“Flexibility Solution”:  
based on agreements  
between prosumers

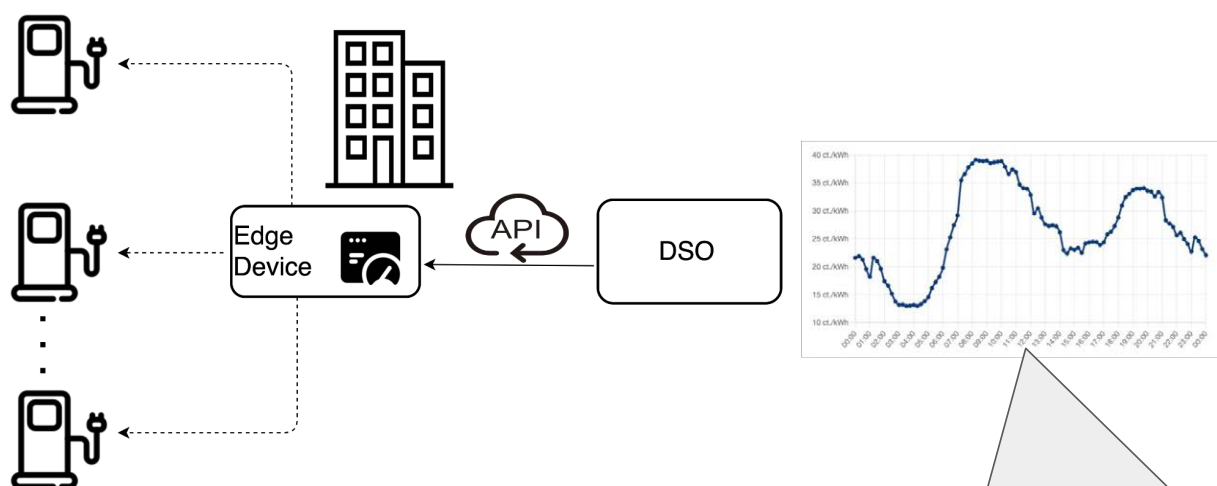


Rely on prediction

# Hes.so Digital Energy Service 2: Peak shaving, Energy/flexibility negotiation,



## Hes.so Digital Energy Service 3: Dynamic tariff



- Dynamic tariff (**based on prediction**)
- The electricity cost does not change during a given time interval

## Hes-so Digital Energy Service 3: Dynamic tariff

- $T$ : set of time intervals, indexed by  $t$
- $c_t$ : electricity cost during interval  $t$  (per kWh)
- $e_t$ : energy consumed during interval  $t$  (kWh)
- $E_{\text{total}}$ : total energy required to fully charge the EV (kWh)
- $P_{\text{max}}$ : maximum power of the charging station (kW)
- $\Delta t$ : duration of each time interval (in hours), e.g.,  $\Delta t = 0.25$

Charging must not exceed the battery's capacity.

② 
$$\sum_{t \in T} e_t = E_{\text{total}}$$

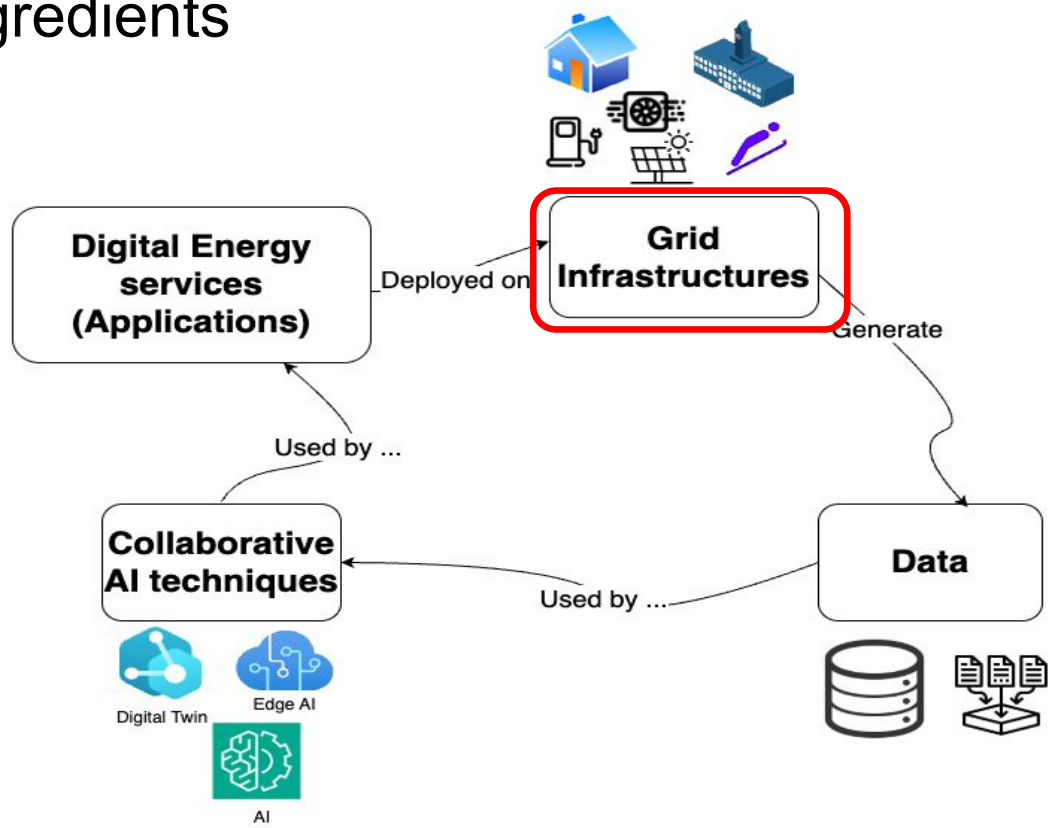
① Minimizing the Total Charging Cost (TCC)

$$TCC = \sum_{t \in T} c_t \cdot e_t$$

$$0 \leq \frac{e_t}{\Delta t} \leq P_{\text{max}}, \quad \forall t \in T$$

③ Charging must not exceed the charging station capacity.

# Hes-so Ingredients



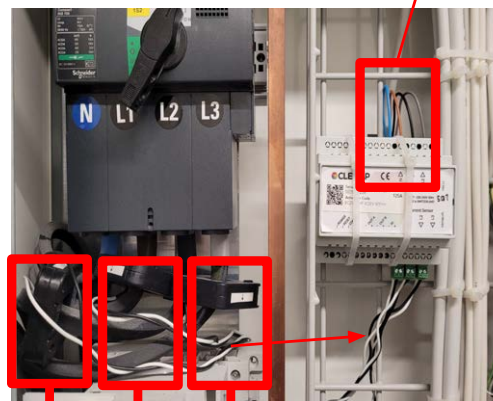


## Hes-so The edge device

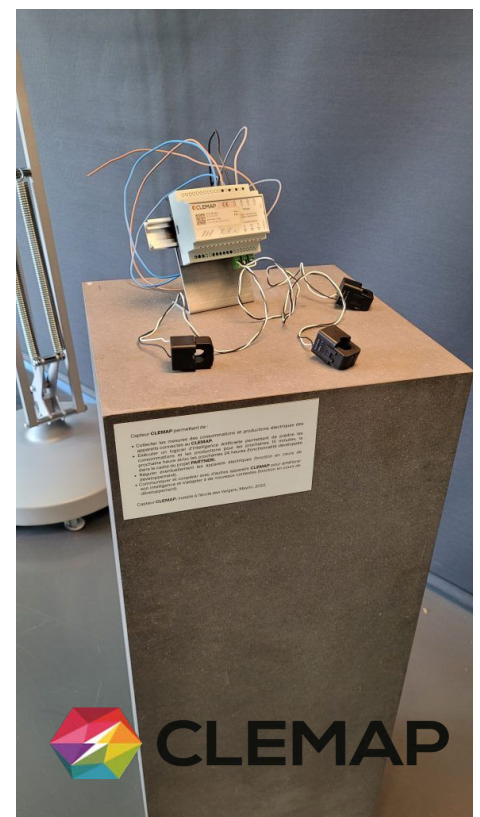
Linux (Raspberry)

Sensor : Voltage, Current

Current sensors



Voltage sensors





# Hes-so Geneva



## Les vergers

Three buildings School  
(Gymnasium,  
Restaurant, classrooms)



## CODHA

20 buildings

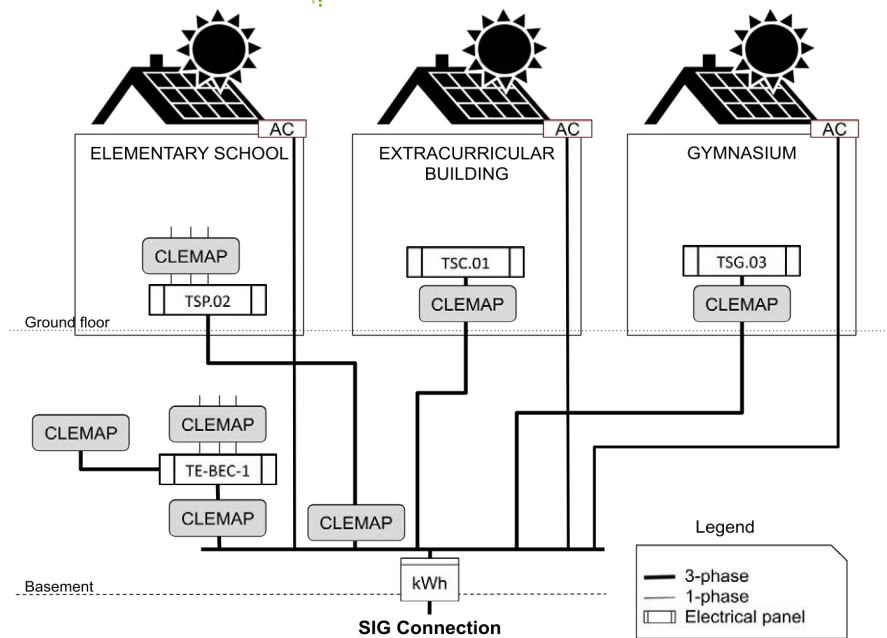


## Polygones

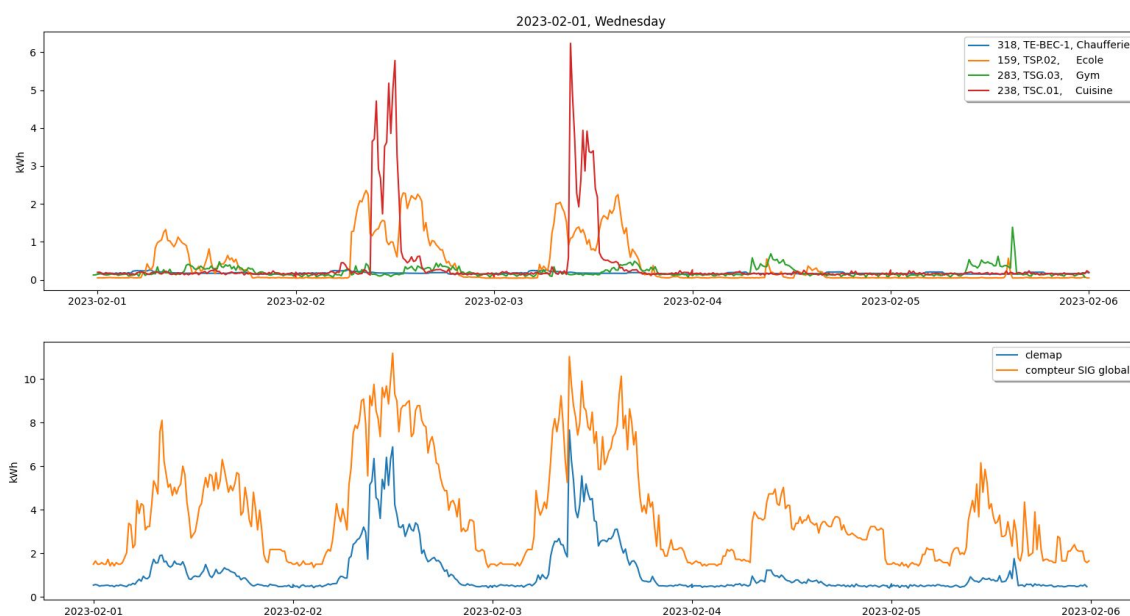
5-floor building with  
around 28 apartments



# Hes-so Vergers school (Meyrin)

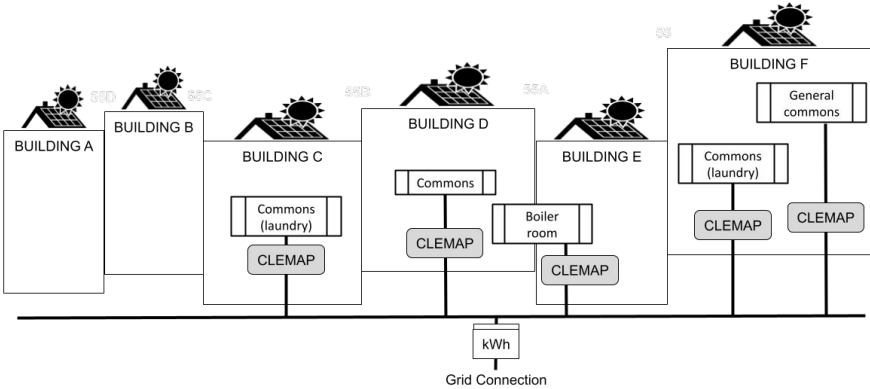


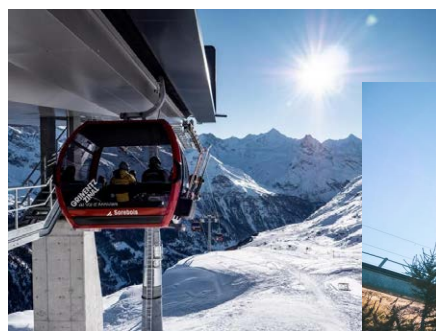
## Power measurements - Vergers School





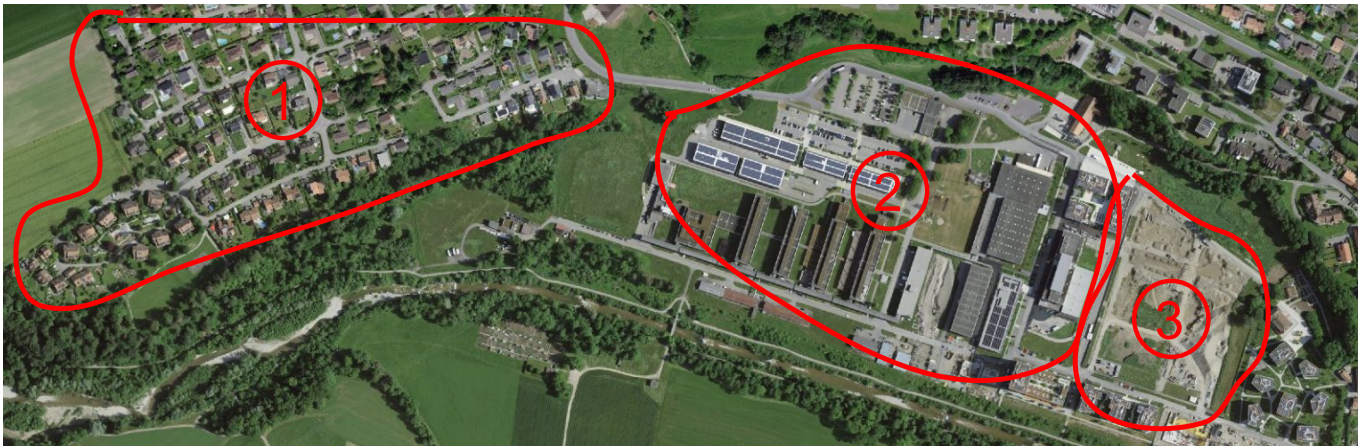
# Hes-so CODHA (Chêne-Bougeries)





- Tourist Offices/stations:
- Buildings
- Charging Stations
- Hotels
- Admin building
- Ski Lifts
- Recreational Facilities: *Ice rink, swimming pool, spa*

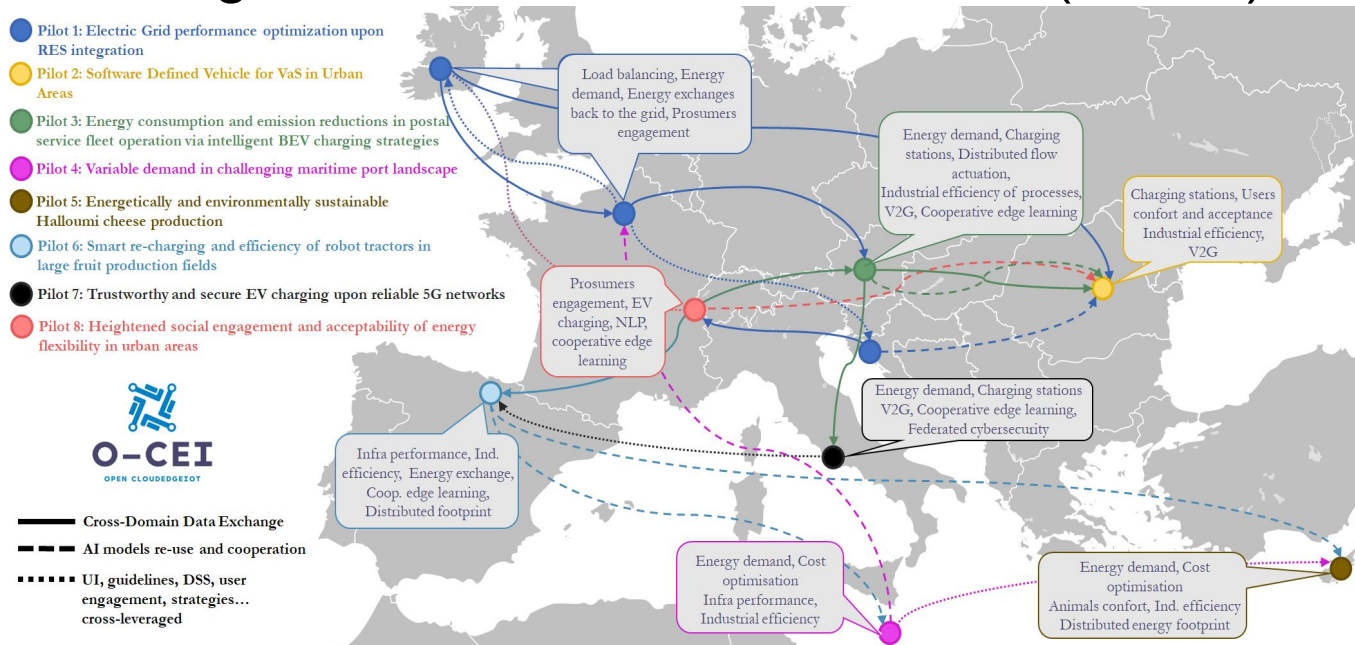
## Hes-so Fribourg (Marly Innovation Centre)



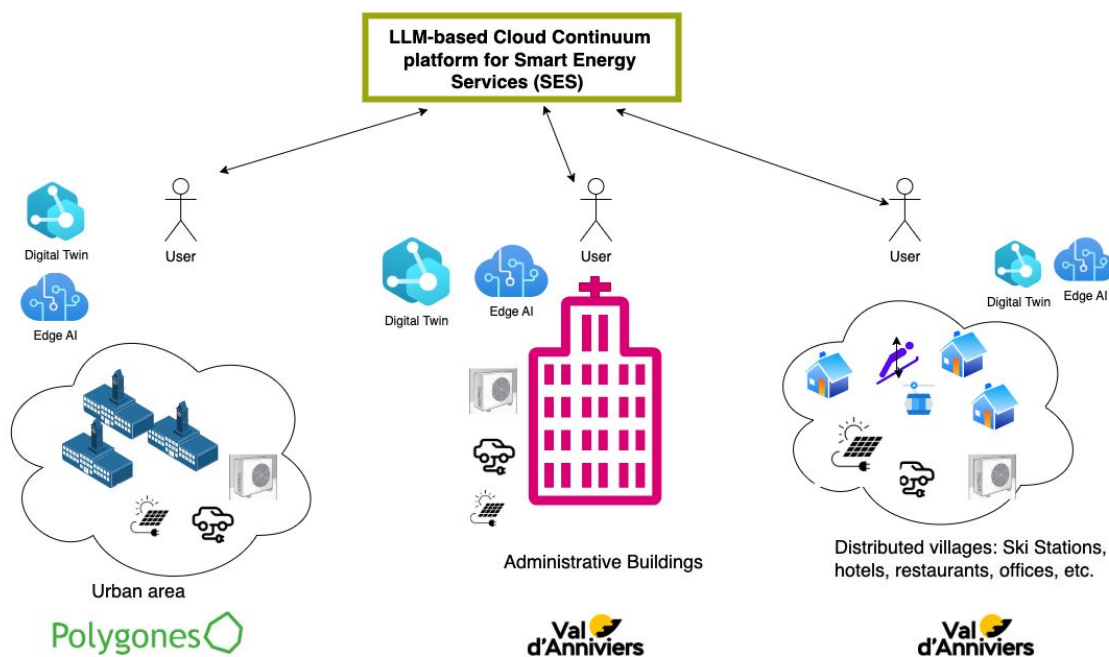
- › Solar Panel capacity : **860 kWp** ; Annual production : **≈ 900 MWh/year**.
- › Number of people on site : **>2,600**, Number of buildings : **>200**, Area : **≈ 80'000 m<sup>2</sup>**
- › ~70 Heat Pumps (HP), District Heating : **2 MW → 6 MW**



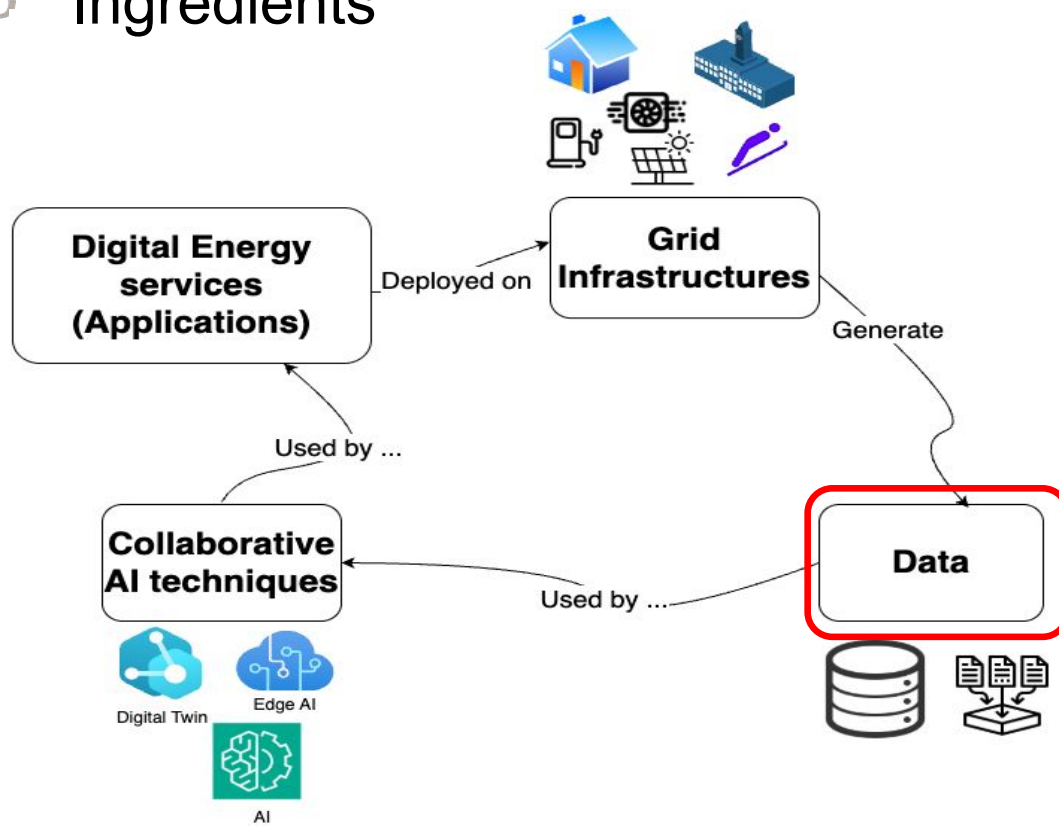
# Hes-so Open CloudEdgeIoT Platform Uptake in Large Scale Cross-Domain Pilots (O-CEI)



# Open CloudEdgeIoT Platform Uptake in Large Scale Cross-Domain Pilots (O-CEI)



# Hes-so Ingredients



**Hes-so**

## Dataset

Deployment

Devices

Time frame

Sampling  
time

Values

groupe e

1153 smart meters

- Households
- Shops
- Industrials
- etc.

2 years 2021 / 2022

15 min

Energy usage/production  
(V and I for the 3 phases)

MEYRIN

7 at Vergers school  
in Meyrin (GE)

Since June 2022

1 min

V, I, Power  
for each 3 phases

CODHA  
COOPÉRATIVE  
DE L'HABITAT  
ASSOCIATIF

5 at CODHA in  
Chêne-Bougeries  
(GE)

Since November  
2023Polygones

25 apartments  
4 weather stations  
Common area

Around 5 years

1 day

Electrical energy  
Heating  
Water consumption  
Inside/outside temperature

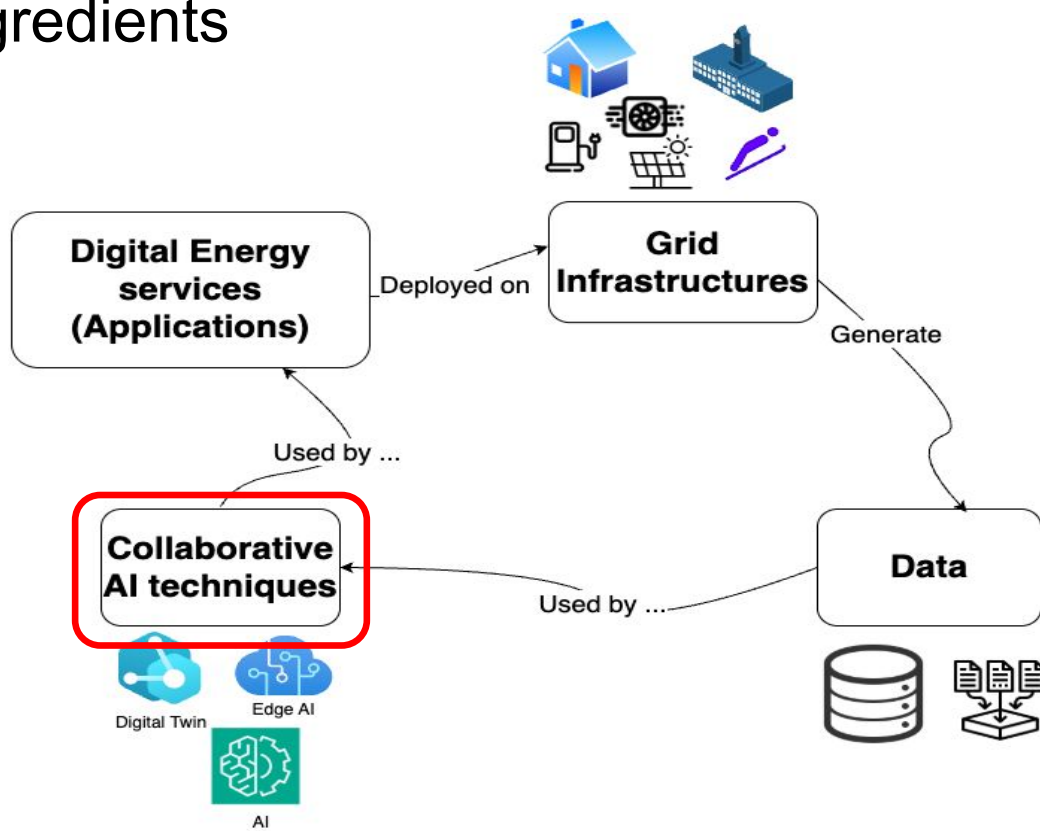
## Dataset (E-vehicle's charging stations)

- Period : 01.01.2024 - 31.12.2024
- Number of charging stations: ????
- 1.2 billion raw data records
- Frequency: 30 seconds
- Collected measure : Current (Amp)

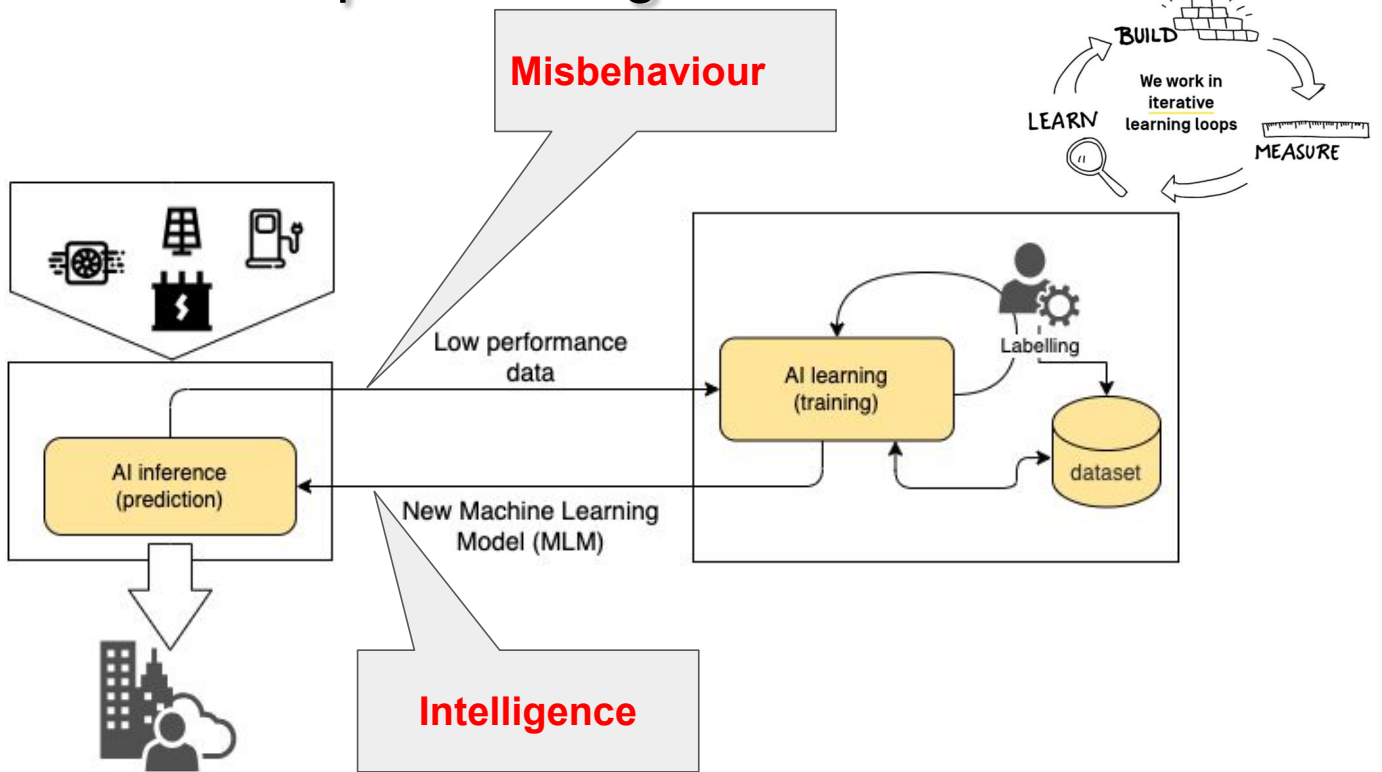
Status Timeline for fca06b37-6ba4-48b5-af08-639a84d59ebe / 64abf45afc59290013c3d60d



## Hes-so Ingredients



# Hes-so Self-adaptive intelligence



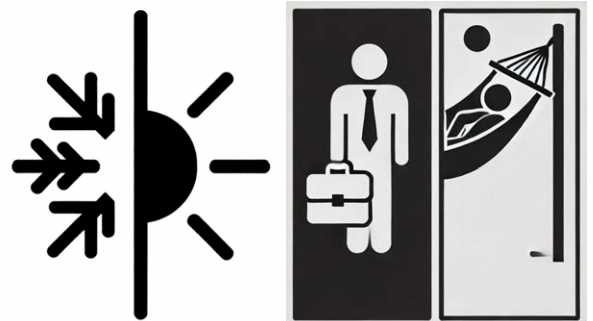
## Hes.so What is “Context aware” intelligence ?

A self-adaptive intelligence that distinguishes between the following two cases:

**A mistake (a misbehaviour)**



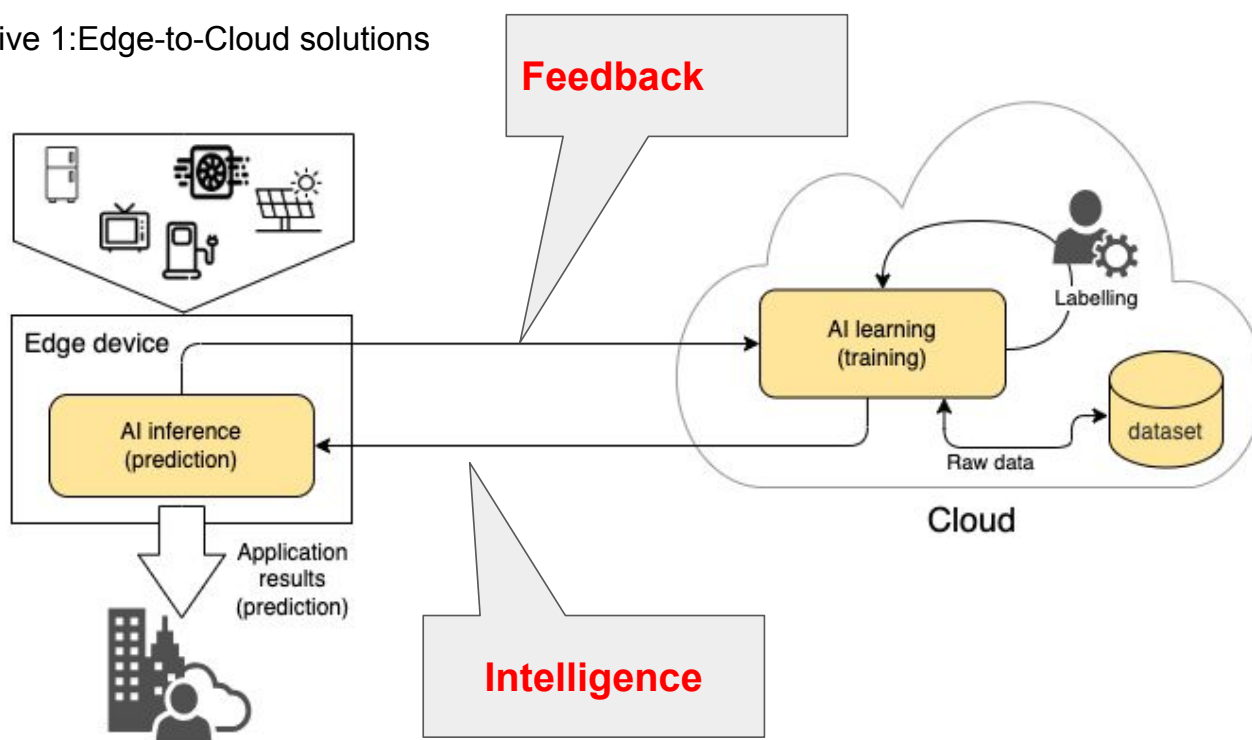
**A context shift**





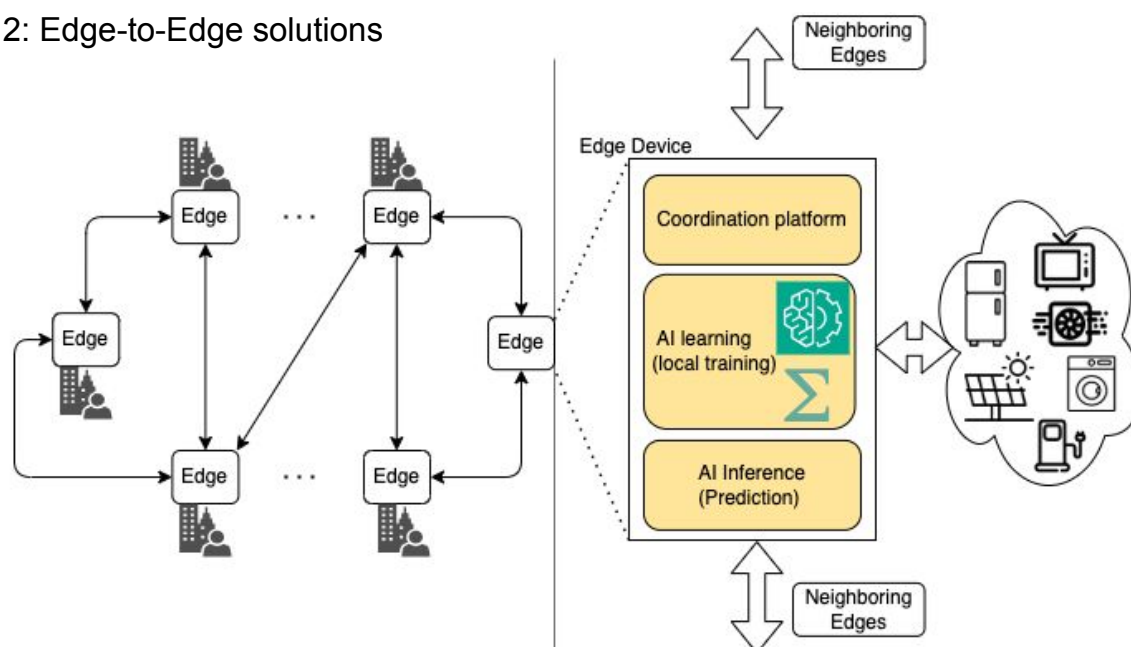
# Hes-so Edge-to-Cloud deployment

Alternative 1: Edge-to-Cloud solutions



# Hes-so Edge-To-Edge deployment

## Alternative 2: Edge-to-Edge solutions



## Hes-so Machine Learning algorithms

1. XGBoost
2. LSTM, CNN-LSTM. CNN-LSTM with attention mechanism
3. DeepAR (by Amazon)
4. Temporal Fusion Transformer (By Google)
5. Prophet (by Facebook)

# Hes-so Machine Learning algorithms

---

## Algorithm Template of a Training Algorithm

---

**Require:** Training dataset  $\mathcal{D} = \{(x_i, y_i)\}_{i=1}^N$ , model  $f_\theta$ , loss function  $\mathcal{L}$ , optimizer, number of epochs  $E$

**Ensure:** Trained model parameters  $\theta$

```

1: Initialize model parameters  $\theta$ 
2: for epoch = 1 to  $E$  do
3:   Shuffle  $\mathcal{D}$ 
4:   for each batch  $B \subset \mathcal{D}$  do
5:     Compute predictions:  $\hat{y} = f_\theta(x)$  for  $(x, y) \in B$ 
6:     Compute loss:  $L = \mathcal{L}(\hat{y}, y)$ 
7:     Compute gradients:  $\nabla_\theta L$ 
8:     Update parameters:  $\theta \leftarrow \text{Optimizer}(\theta, \nabla_\theta L)$ 
9:   end for
10:  if Early stopping criteria met then
11:    break
12:  end if
13: end for
14: return  $\theta$ 

```

---

XGBOOST, LSTM, NN, linear regression, decision tree, etc.

Tells us how to update the parameters of the model to reduce the loss

The optimizer uses the result of the gradient to adjust the parameters of the model

## Hes·so XGBOOST

Builds an ensemble of decision trees sequentially, where each new tree corrects the errors made by the previous ones:

$$\hat{y}^{(t)} = \hat{y}^{(t-1)} + \eta \cdot f_t(x)$$

$$\hat{y}_i = \sum_{k=1}^K \eta \cdot f_k(x_i)$$

A tree is represented by a function

- $\hat{y}_i$ : predicted output for input  $x_i$
- $f_k$ : the **k-th decision tree** (a regression tree)
- $\eta$ : learning rate (scaling factor)
- $K$ : total number of trees

## Hes-so Long Short-Term Memory (LSTM)

1. Relies on Recurrent Neural Network
2. Retains important information for long periods
3. Forgets irrelevant data

## Hes-so DeepAR

1. Developed by Amazon
2. Relies on LSTM
3. Designed for probabilistic, multi-step time series forecasting across many related time series.

Not just a point estimate

Instead of building a separate model for each time series, DeepAR trains a **single global model** that **learns patterns across all series**.

## Hes-so Temporal Fusion Transformer

1. Developed by Google
2. Designed for time series prediction
3. Combines:
  - a. **Recurrent networks** (like LSTM) for local temporal dependencies,
  - b. **Transformer-style attention** for long-term relationships,
  - c. **Feature selection networks** for interpretability,
  - d. **quantile forecasting** for uncertainty estimation.

Struggle to retain information very far back in time

Represent ranges of possible outcomes, not just an average

What happened several time steps ago still affects the future

45



## Hes.so Prophet

1. Developed by Facebook (meta)
2. Designed for time series prediction

$$\hat{y}(t) = g(t) + s(t) + h(t) + \epsilon_t$$

- $\hat{y}(t)$ : predicted value at time  $t$
- $g(t)$ : trend component
- $s(t)$ : seasonal component
- $h(t)$ : holiday/events component
- $\epsilon_t$ : error/noise term

## Hes.so Metrics

$$\text{MSE} = \frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2$$

$$\text{RMSE} = \sqrt{\text{MSE}}$$

$$\text{MAE} = \frac{1}{n} \sum_{i=1}^n |y_i - \hat{y}_i|$$

$$\text{NRMSE} = \frac{\text{RMSE}}{\max(y) - \min(y)}$$

$$\text{sMAPE} = \frac{100}{n} \sum_{i=1}^n \frac{|\hat{y}_i - y_i|}{(|y_i| + |\hat{y}_i|)/2}$$

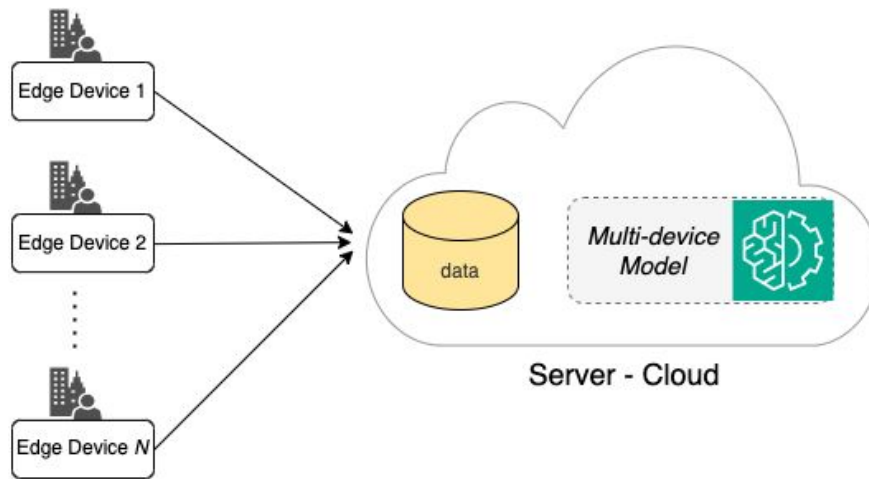
$$\text{MAPE} = \frac{100}{n} \sum_{i=1}^n \left| \frac{y_i - \hat{y}_i}{y_i} \right|$$

Hes·so Metrics

- 1. XGBoost
- 2. **LSTMs family**
- 3. Transformer
- 4. Prophet
- 5. DeepAR

Model	RMSE (kW)	MAE (kW)
LSTM	0.381	0.209
XGBoost	0.392	0.225
Transformer	0.474	0.337
DeepAR	0.533	0.429
Prophet	0.612	0.487

## Hes-so ML approach: Multi-Device model

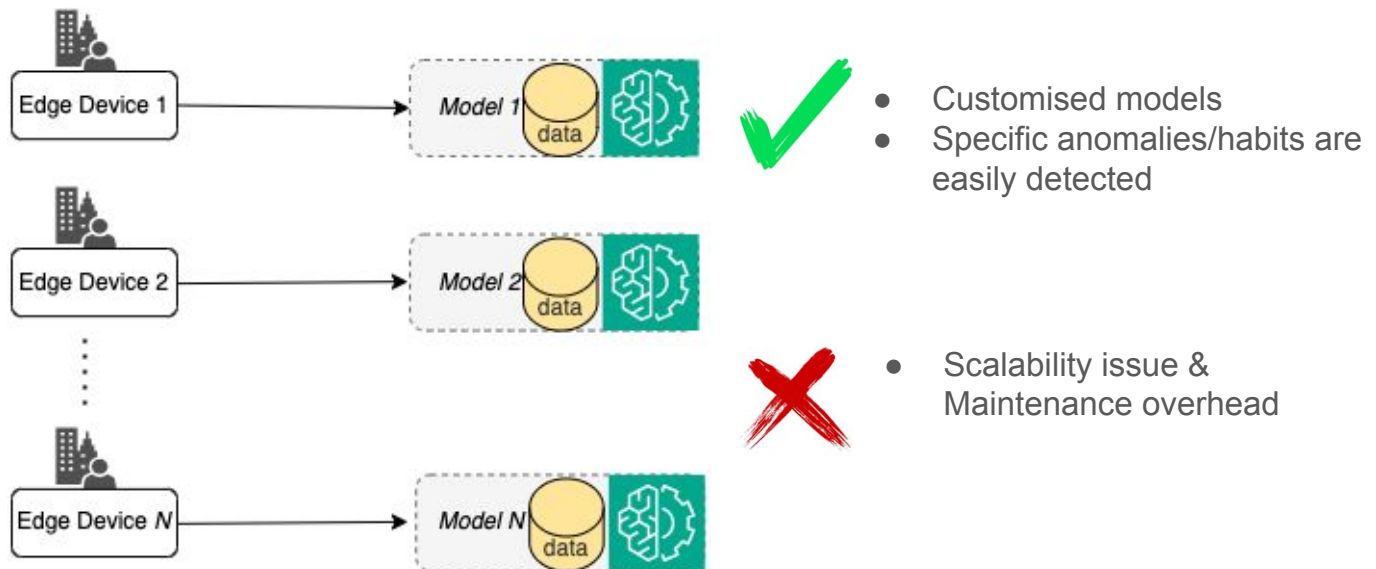


- Reusability

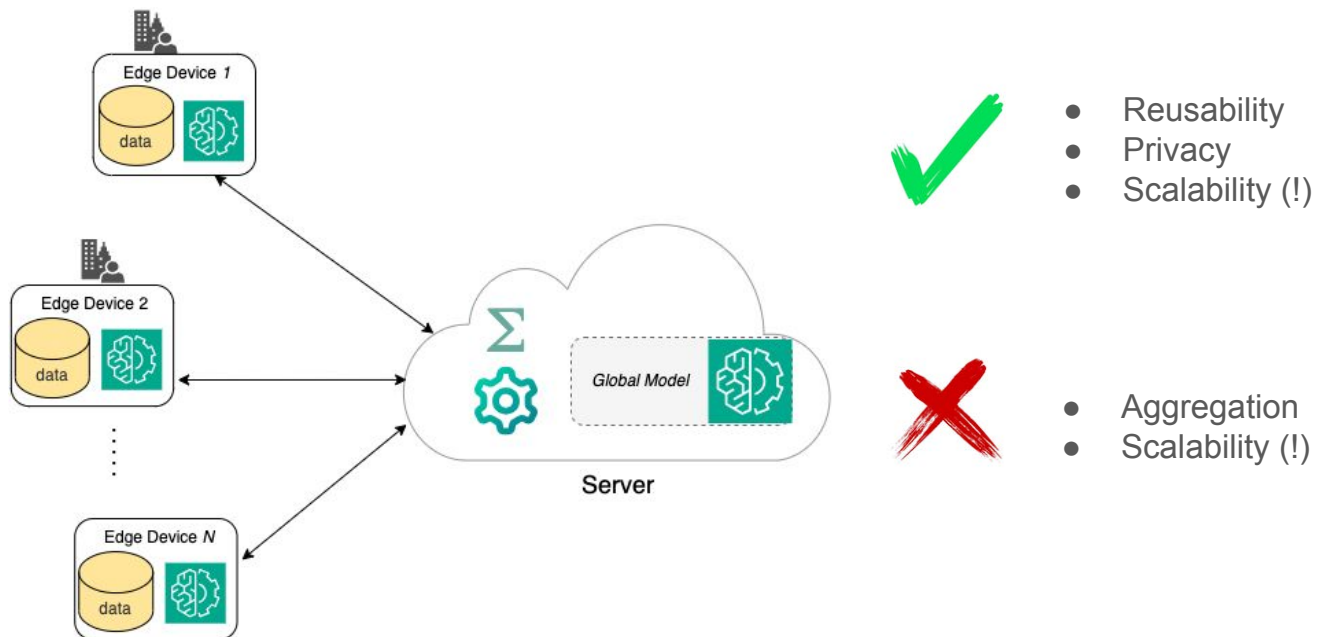


- Privacy
- Scalability
- Aggregation

## Hes-so ML approach: Single-Device model



## Hes-so ML approach: Federated Learning



# Hes-so Machine Learning algorithms

---

## Algorithm Federated Learning Training Algorithm

---

**Require:** Training dataset  $\mathcal{D} = \{(x_i, y_i)\}_{i=1}^N$ , model  $f_\theta$ , loss function  $\mathcal{L}$ , optimizer, number of epochs  $E$

**Ensure:** Trained model parameters  $\theta$

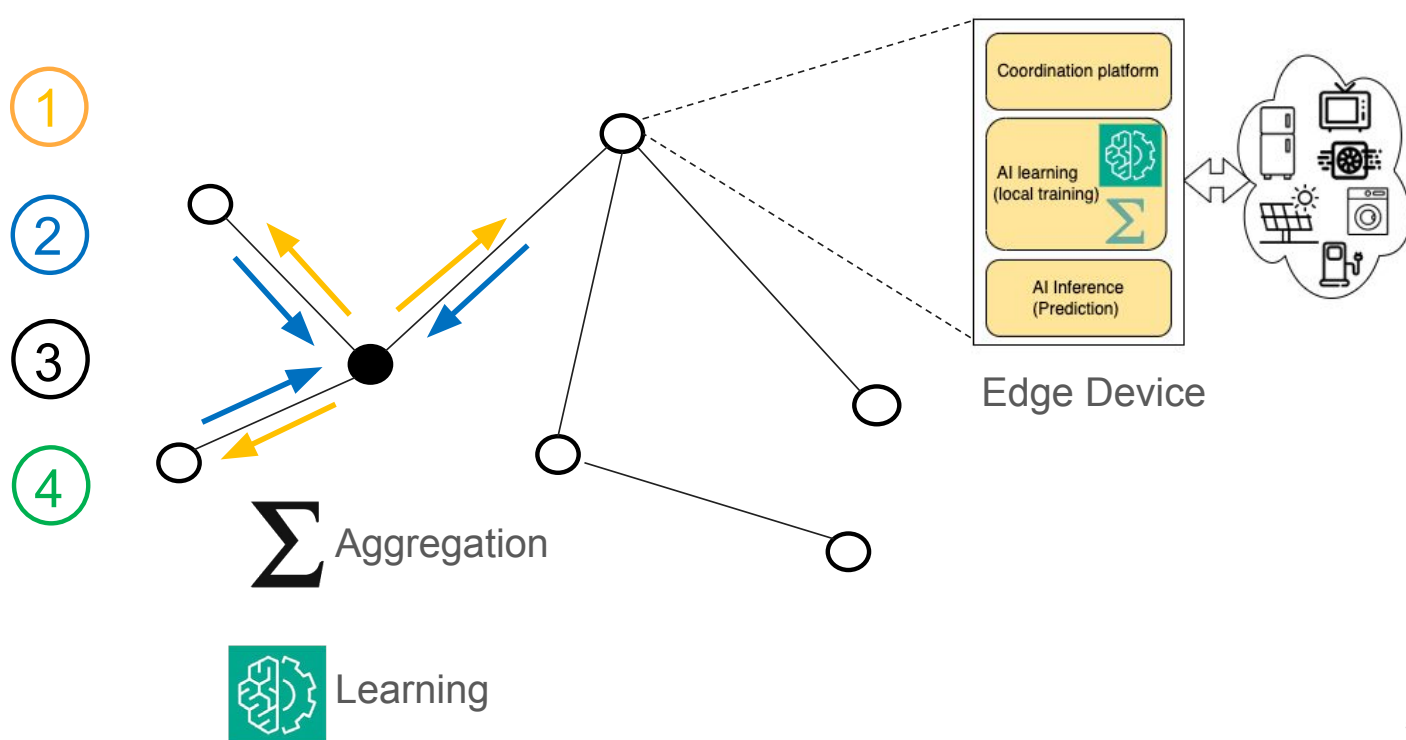
```

1: Initialize model parameters  $\theta$ 
2: for epoch = 1 to  $E$  do
3:   Shuffle  $\mathcal{D}$ 
4:   for each batch  $B \subset \mathcal{D}$  do
5:     Compute predictions:  $\hat{y} = f_\theta(x)$  for  $(x, y) \in B$ 
6:     Compute loss:  $L = \mathcal{L}(\hat{y}, y)$ 
7:     Compute gradients:  $\nabla_\theta L$ 
8:     Update parameters:  $\theta \leftarrow \text{Optimizer}(\theta, \nabla_\theta L)$ 
9:   end for
10:  Send  $\theta$  to the Server
11:  Receive updated  $\theta$  from the server
12:  if Early stopping criteria met then
13:    break
14:  end if
15: end for
16: return  $\theta$ 

```

---

## Decentralised federated Learning





## Hes-so Distributed Federated Learning (A first draft algorithm)

### While *true*

1. Collect data @  $t$  and predict ( $t + 1$ )
2. Calculates the accuracy of the previous prediction
3. Updates (or not) the list of neighbours
4. Communicates (or not) with neighbours
5. Aggregates (how?) and update (or not) local NN configuration (weights)
6. Start (or not) a new training to generate a new local inference
7.  $t \leftarrow t + 1$  (wait for the next collect)

### End While

How to define and/or update neighbours?

When should we communicate with them?

How to aggregate ?

When starting a new training?

When updating the local NN?

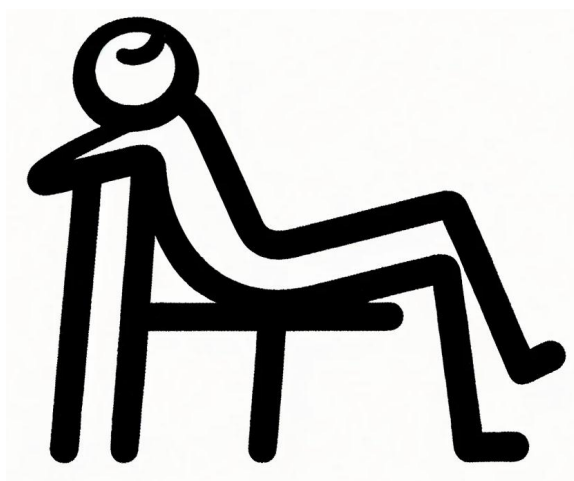
# Hes.so Who are our neighbours?

Raw data (1.5 year :April 2021 - October 2022)



One week (Signature)

**Hes-so** When should we communicate with our neighbours?

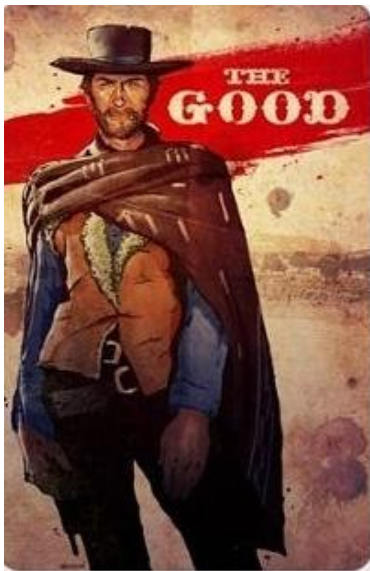


**I feel good !!**

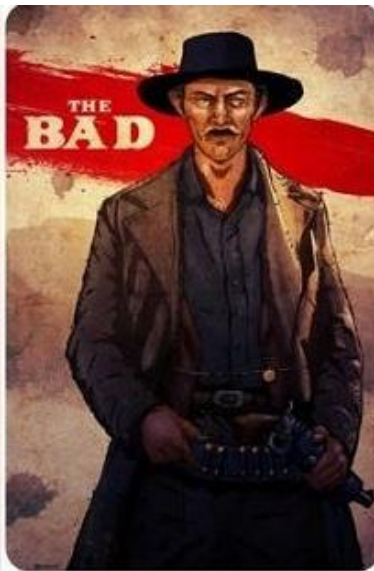


**I feel bad !!**

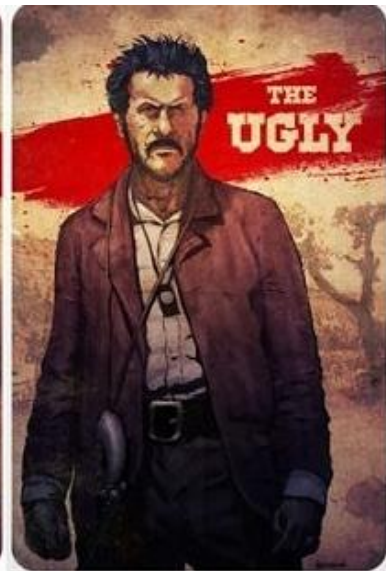
## Hes.so The good, the bad and the ugly ...



Clint Eastwood



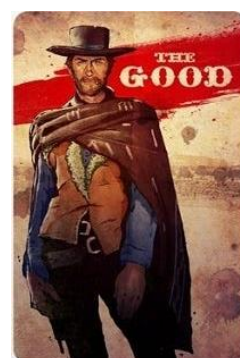
Lee Van Cleef



Eli Wallach

## Hes-so The “Good” cooperative algorithm

What is a good performance?



Initiate neighbours

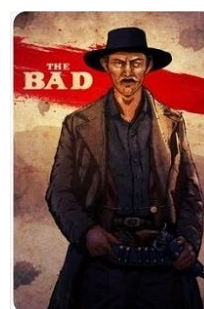
**While true**

1. Collect data/measures
2. Result  $\leftarrow$  Prediction (collected data)
3. If “Good performance (Result)” then send ***My\_Weights*** to my neighbours
4. When receiving a “***My\_Weights***” message from a given neighbour then (1) Make aggregation, (2) initiate learning and (3) update the local Neural Network

**End While**

Should we receive from all neighbours before executing (1), (2) and (3)?

## Hes-so The “bad” scenario algorithm



Ask for a help!!

Initiate neighbours

**While true**

1. Collect data/measures
2. Result  $\leftarrow$  Prediction (collected data)
3. If “low performance (Result)” then send **Weights\_Request** to my neighbours
4. When receiving a message from a given neighbour
  - a. if type (message) == **Weights\_Request** then send **My\_Weights** to the neighbour
  - b. If type (message) == **My\_Weights** then make aggregation, initiate learning (or not) and update the local Neural Network

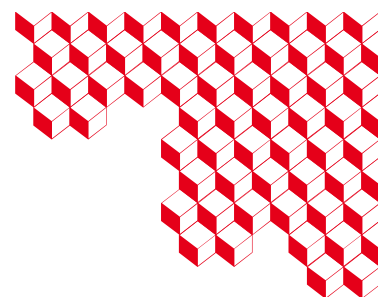
**End While**

## Hes-so Exercise 2

Towards a decentralised Federated Learning algorithm







## Aidge: an embedded AI open-source platform

Iryna de Albuquerque Silva - Research engineer @ Embedded AI Lab, CEA List

6th Summer School CPS & IOT - Budva, Montenegro

June 11, 2025

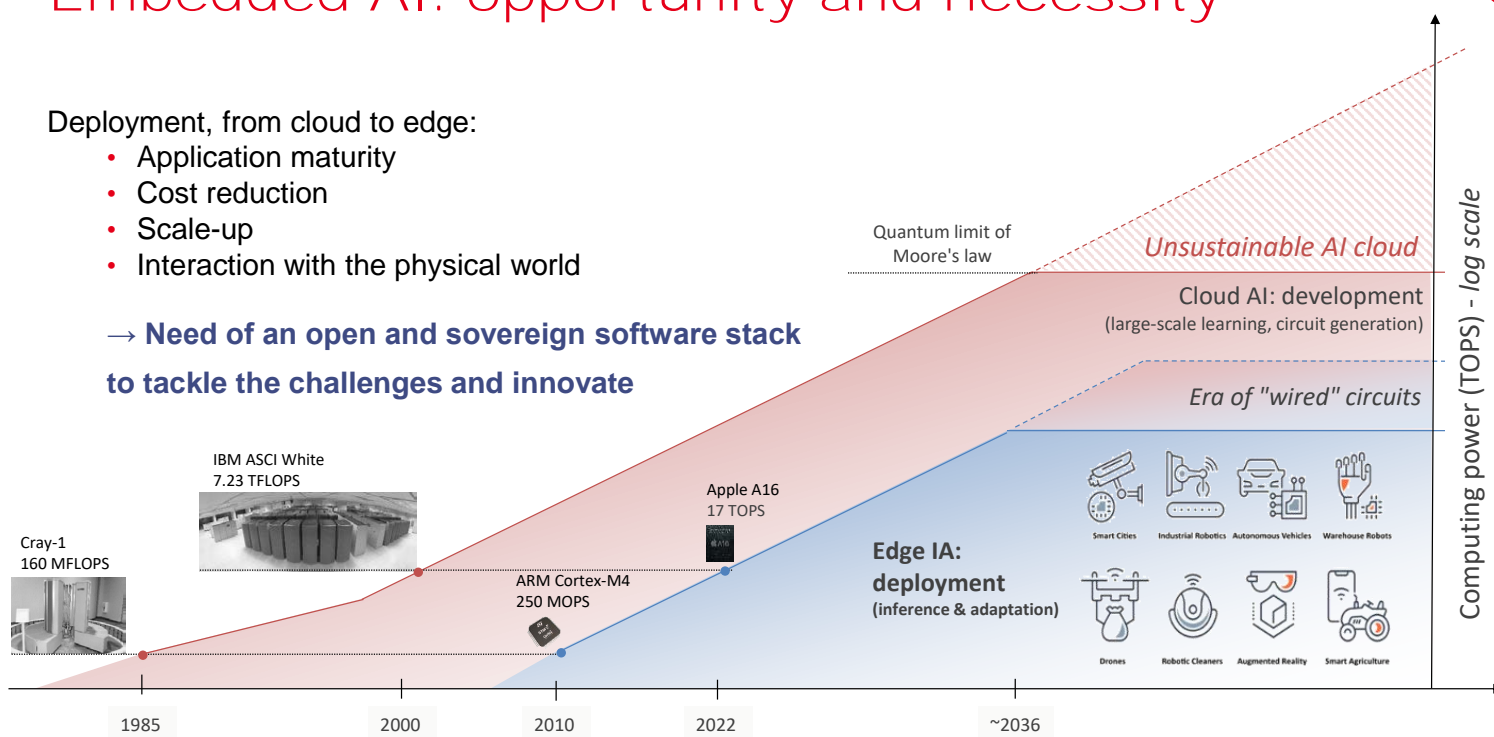


# Embedded AI: opportunity and necessity

Deployment, from cloud to edge:

- Application maturity
- Cost reduction
- Scale-up
- Interaction with the physical world

→ **Need of an open and sovereign software stack to tackle the challenges and innovate**



Aidge: an embedded AI open-source platform

## Challenges and ambitions

Over and above **performance**, which is essential, there are **many technical challenges** to ensure our competitiveness:

### Heterogeneity:

- Multi-target hardware
- Management of heterogeneous systems
- Multi-paradigm computing

### Sovereignty:

- Open, independent computing cores
- Sovereign architectures and components
- Integration of sovereign technologies (FDSOI, 3D-chiplet, NVM memories)

Robust, **controlled** and **open** model optimization

### Algorithm mastery:

- Open, documented, generic and reusable methods
- Reproducibility of optimized models

### Control of deployment:

- Modular, unified pre- and post-deployment APIs
- Compatible with certification objectives

A (free) **choice** of hardware: from **architecture / component** to **system**

Integrating innovative paradigms for **reliability** and **frugality**

### Reliability:

- Integration of "innate" knowledge
- Mastery of the "flight domain"
- Robustness to faults and attacks

### Frugality:

- Transferability of "master" models
- Off-line and on-line adaptation

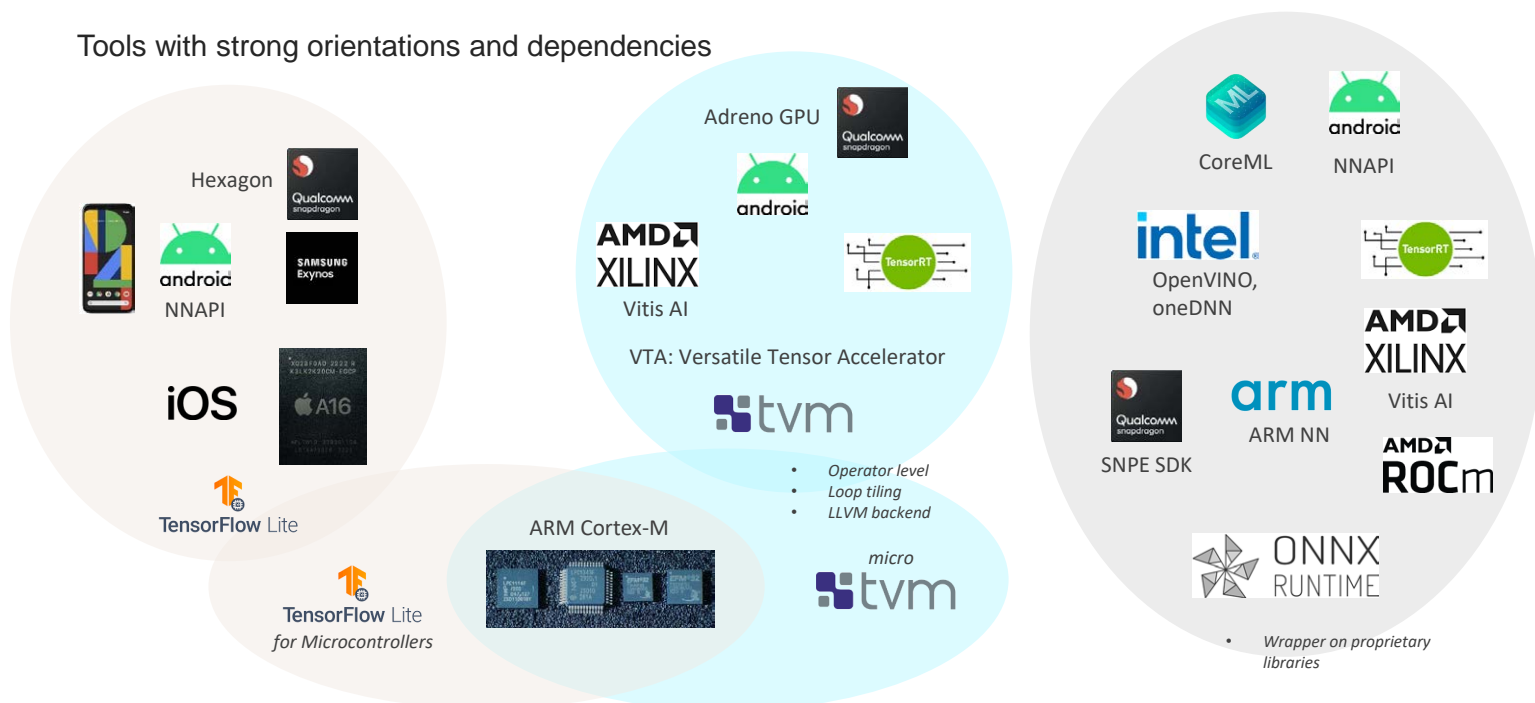
Under constraints!



Aidge: an embedded AI open-source platform

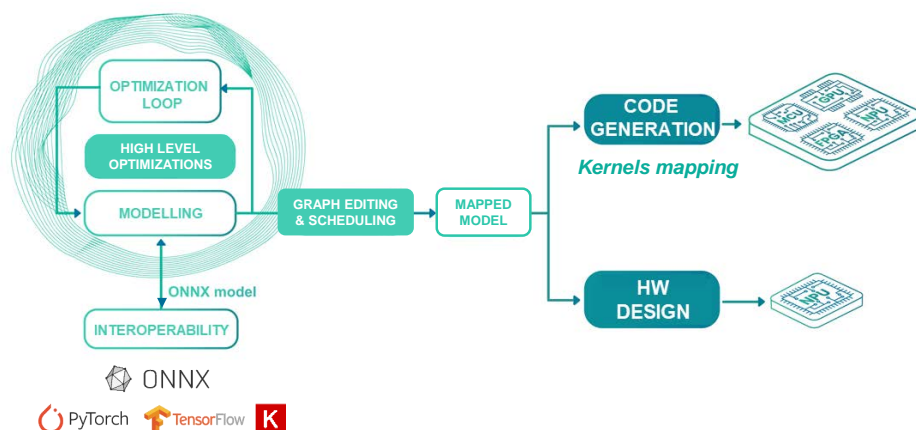
## What solutions for embedded AI?

Tools with strong orientations and dependencies



Aidge: an embedded AI open-source platform

## Aidge: a DL framework dedicated to embedded AI



Aidge: an embedded AI open-source platform

**End-to-end interoperable framework**  
including optimization and deployment

**Modular library** with light core, plugins system and few dependencies

**Open source** code hosted by **ECLIPSE FOUNDATION** with adapted license to create proprietary software (EPLv2)

**API**  
G + P

**OS and Packaging**  
Windows Mac ubuntu® pip

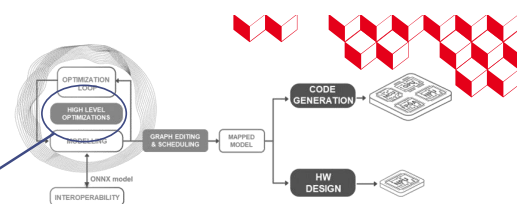
6

# Key features

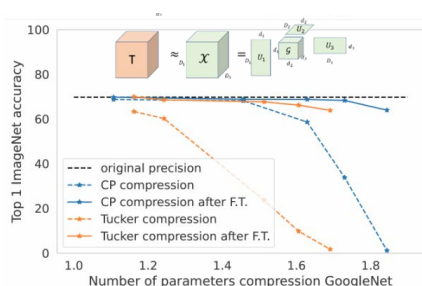
## Well-characterized and state-of-the-art optimizations

### Traceable step-by-step automatic graph transformation

- Master the quantization scaling strategies, down to true, *unfaked*, full integer models
- Ensure reproducibility, maintainability and support independent of hardware SDK providers
- Quantization: Post Training or Aware Training (1 to 8 bits integer, mixed precision)
- Compression: Tensor Decomposition



### Tensor decomposition compression



Compression rate  $\sim 1.8$

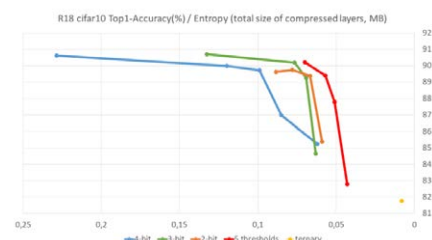
### Progressive and mixed-precision QAT

Network	Method	Top-1 accuracy
Mobilenet-v2 (71.9)	Frachbits Naive clip progressive $\kappa$	71.0
	Frachbits Naive clip constant $\kappa$	70.3

<1 pt accuracy drop with 2-bits W

(On-going Aidge integration)

### Entropy-based compression



ResNet-18 (W2A32): 68.9% accuracy with  $\sim 0.73$  bit/w

(Planned Aidge integration) 7



Aidge: an embedded AI open-source platform

# Key features

## Powerful graph matching and transformation capabilities

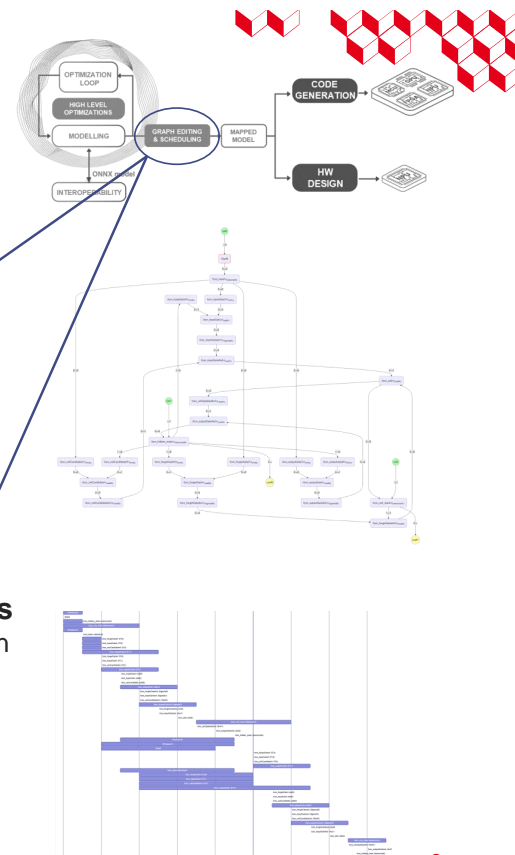
### Strong equivalence guarantees at each transformation steps

- Consistent IR across multiple granularities
- Match complex sub-graphs with effective regular expression-like DSL
- Replace operators or entire sub-graphs with a sleek one-liner
- Fuse/expand any sub-graph, at any hierarchy level, seamlessly

## Close to hardware with TLM-like modeling and scheduling

### Model and *statically* schedule pipelined dataflow compute kernels

- Model consumed and produced data for each operator at each execution step
- Get early/late logical static scheduling for any graph, cyclic or acyclic
- Mix different coding and implementation paradigms seamlessly



Aidge: an embedded AI open-source platform

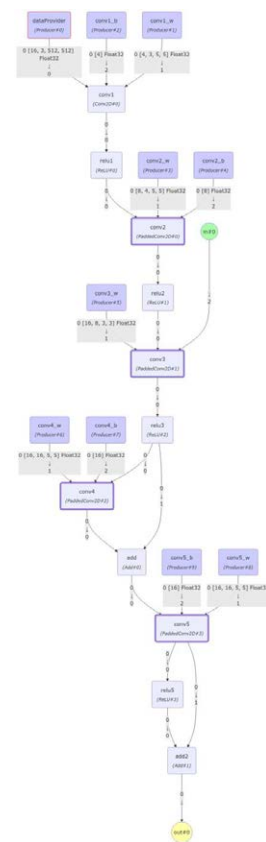
## Key features of **Aidge's** IR

- A transparent graph representation
  - The compute graph is not *inferred* from user's code: the user **explicitly** writes the graph

```
import aidge_core

model = aidge_core.sequential([
    aidge_core.Producer([16, 3, 512, 512], name="dataProvider"),
    aidge_core.Conv2D(3, 4, [5, 5], name="conv1"),
    aidge_core.ReLU(name="relu1"),
    aidge_core.PaddedConv2D(4, 8, [5, 5], name="conv2", stride_dims=[1, 1], padding_dims=[2, 2, 2, 2]),
    aidge_core.ReLU(name="relu2"),
    aidge_core.PaddedConv2D(8, 16, [3, 3], name="conv3", stride_dims=[1, 1], padding_dims=[2, 2, 2, 2], no_bias=True),
    aidge_core.ReLU(name="relu3"),
    aidge_core.PaddedConv2D(16, 16, [5, 5], name="conv4", stride_dims=[1, 1], padding_dims=[2, 2, 2, 2]),
    aidge_core.Add(name="add"),
    aidge_core.PaddedConv2D(16, 16, [5, 5], name="conv5", stride_dims=[1, 1], padding_dims=[2, 2, 2, 2]),
    aidge_core.ReLU(name="relu5"),
    aidge_core.Add(name="add2")
])

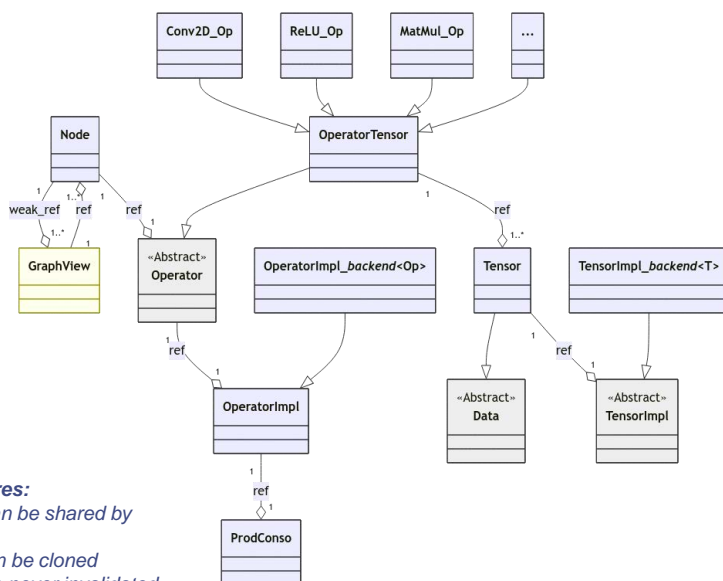
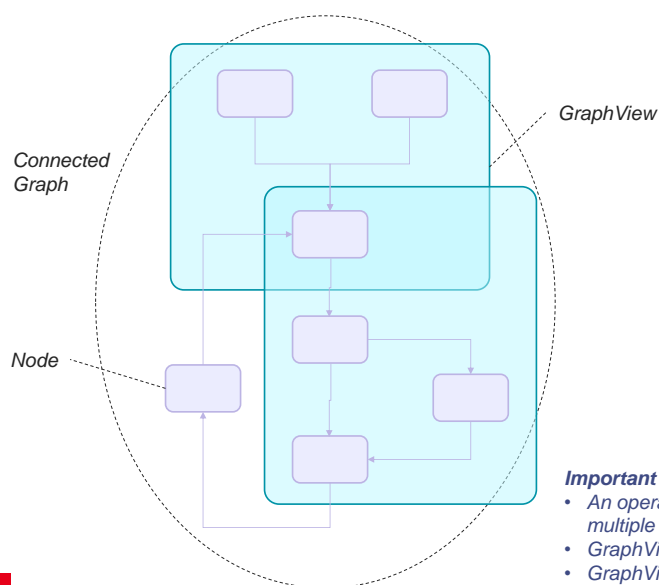
model.get_node("relu3").add_child(model.get_node("add"), 0, 1)
model.get_node("conv5").add_child(model.get_node("add2"), 0, 1)
```





## Key features of **Aidge's** IR

- A multi-paradigms abstraction model (not limited to tensors)



### Important features:

- An operator can be shared by multiple nodes
- GraphView can be cloned
- GraphView are never invalidated



Aidge: an embedded AI open-source platform

## Key features of **Aidge's** IR

- A hierarchical graph model
  - Multiple granularities are handled seamlessly through **meta-operators**

- Expand meta-operator(s):

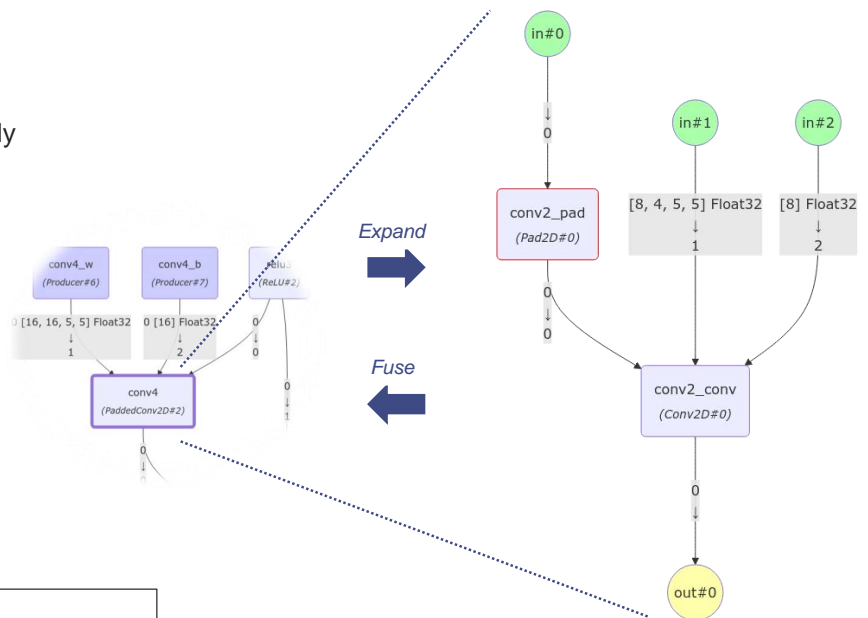
```
# Expand only level-1 meta operators
aidge_core.expand_metaops(model)

# Expand all meta operators recursively
aidge_core.expand_metaops(model, recursive=True)

# Expand a single meta operator
aidge_core.expand_metaop(model.get_node("conv5"))
```

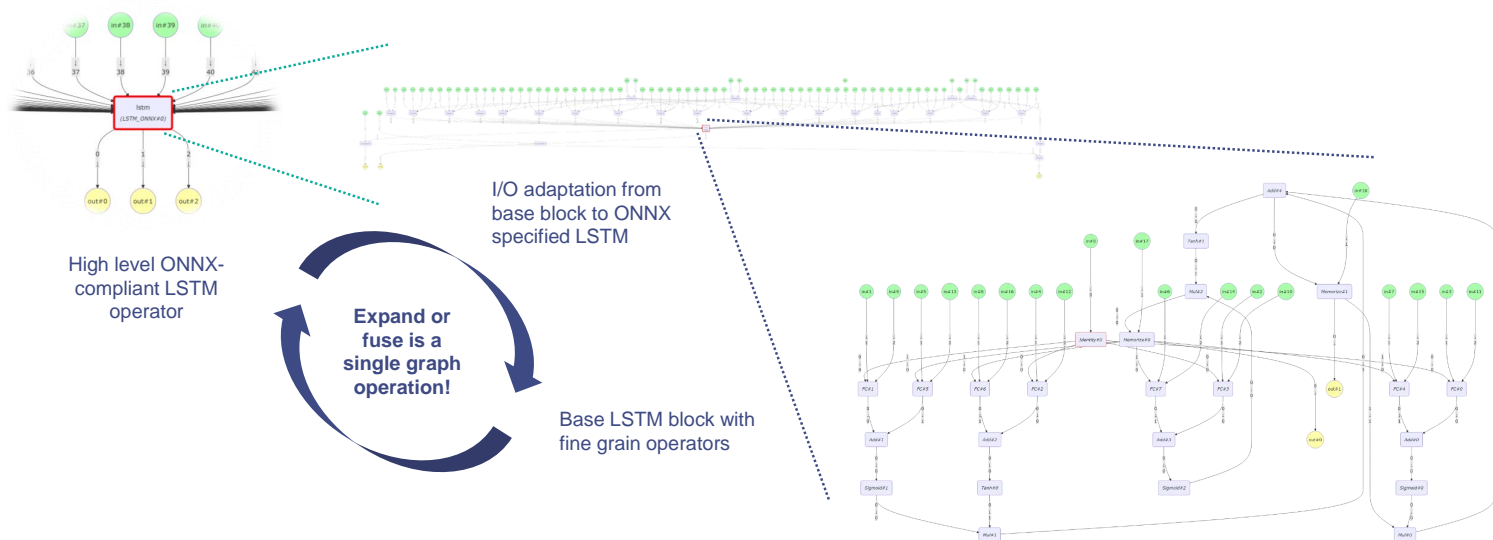
- Fuse into a meta operator:

```
# Fuse using graph matching
aidge_core.fuse_to_metaops(model, "Conv2D#<-Pad?", "PaddedConv2D")
```



## Key features of **Aidge's** IR

- Transform your graph to match the granularity **required by your implementation**

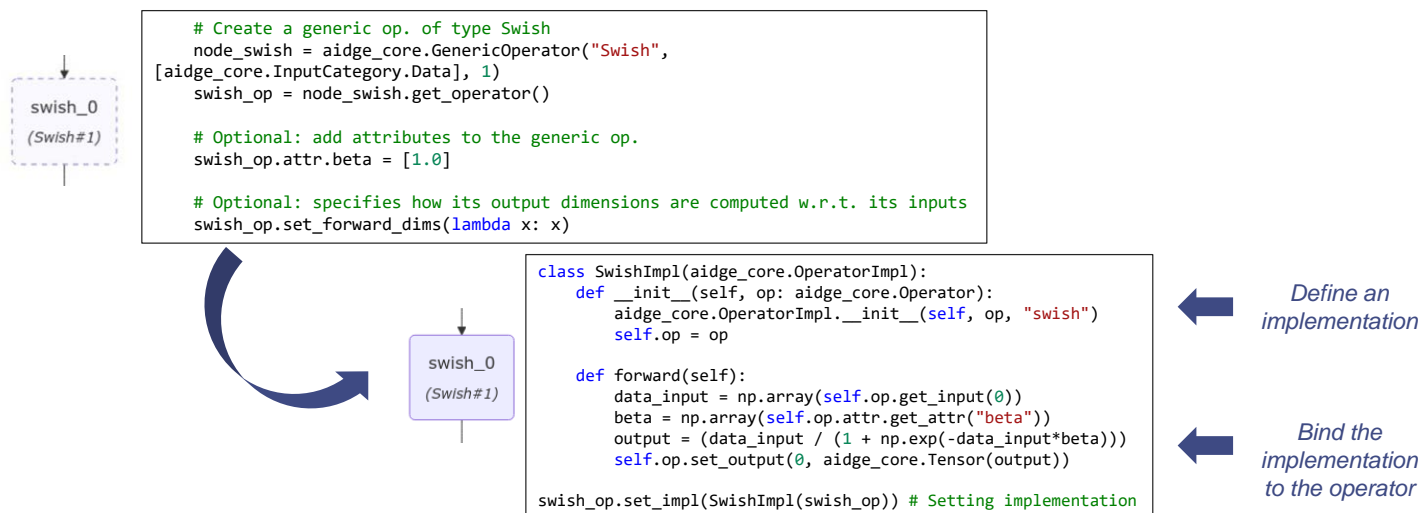




## Key features of **Aidge's** IR

### ➤ A generic graph model

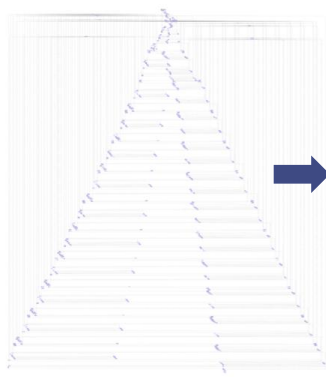
- Operators modeling/specification without implementation can be handled through **generic operators**



## Key features of **Aidge's** IR

- A searchable graph model
  - Effective pattern matching example

*Deal with ONNX arbitrary granularities nightmare!*



Thousands nodes  
DinoV2 ONNX...

```
dinov2_model = aidge_onnx.load_onnx("dinov2.onnx")
aidge_core.fuse_to_metaops(dinov2_model, "MatMul->Add", "Linear")
aidge_core.fuse_to_metaops(dinov2_model, "ReduceMean->Sub#1->(Pow#1->ReduceMean->Add#1->Sqrt)->Div#1->Mul#1->Add#2;"
    "Sub#1->Div#1;"
    "Pow#1<1~Producer;"
    "Add#1<*>~Producer;"
    "Mul#1<*>~Producer;"
    "Add#2<*>~Producer;"
    ")
aidge_core.fuse_to_metaops(dinov2_model, "MatMul->Div#1->Softmax->MatMul;"
    "Div#1<1~Producer", "ScaledDotProductAttention")
aidge_core.fuse_to_metaops(dinov2_model, "ScaledDotProductAttention#1->Transpose->Reshape#1->Linear;"
    "Reshape#1<1~Producer;"
    "ScaledDotProductAttention#1<0- (Transpose<-Reshape#2<-Add#1);"
    "ScaledDotProductAttention#1<1- (Transpose<-Reshape#3<-Add#2);"
    "ScaledDotProductAttention#1<2- (Transpose<-Reshape#4<-Add#3);"
    "Reshape#2<1~Producer;"
    "Add#1<*>~Split#1;"
    "Add#2<*>~Split#1;"
    "Add#3<*>~Split#1;"
    "Split#1<1~MatMul;"
    "Split#1<1~Producer", "MultiHeadAttention")
aidge_core.fuse_to_metaops(dinov2_model, "Div#1->Erf->Add#1->Mul->Mul#2;"
    "Div#1<1~Producer;"
    "Add#1<*>~Producer;"
    "Mul#2<*>~Producer", "GeLU")
```



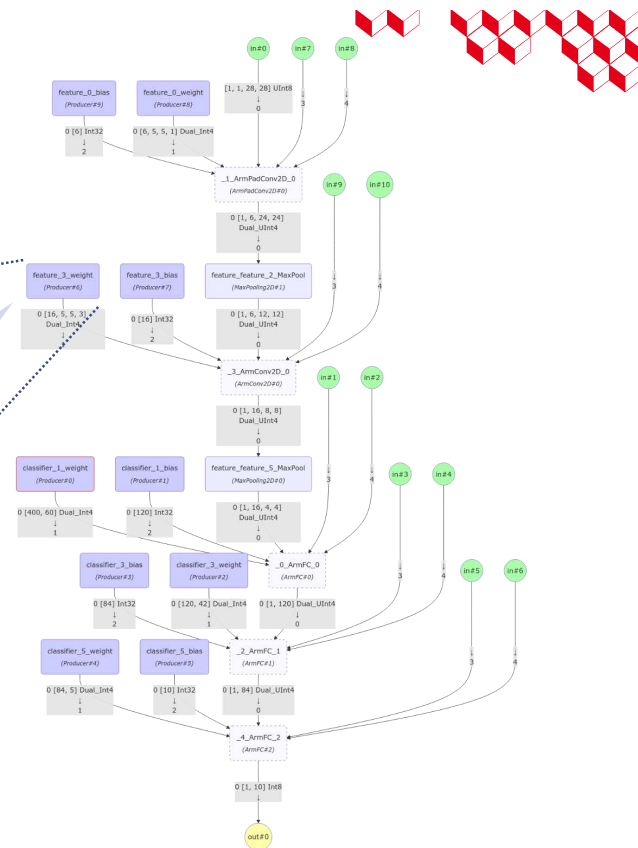
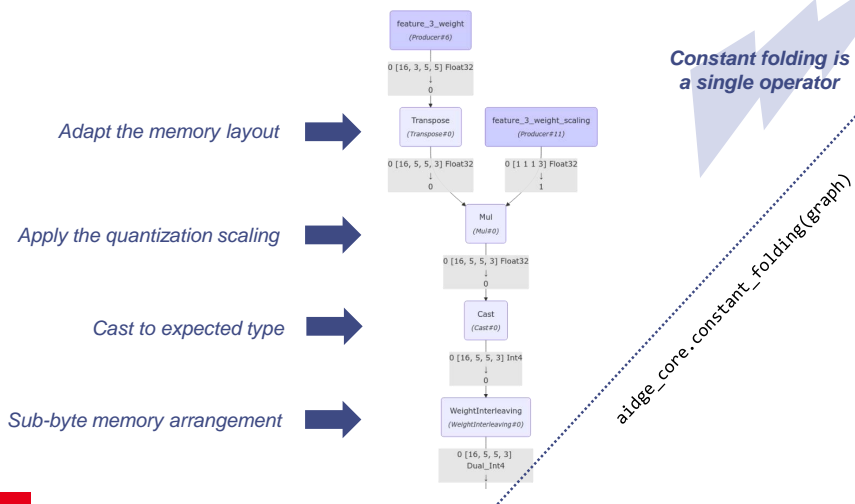
Graph at the required granularity for  
your implementation library provider



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## Key features of **Aidge's** IR

- Have a clean, step-by-step, graph transformation:
  - Policy: do not change the data, change the graph!



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15

## An innovative scheduling model

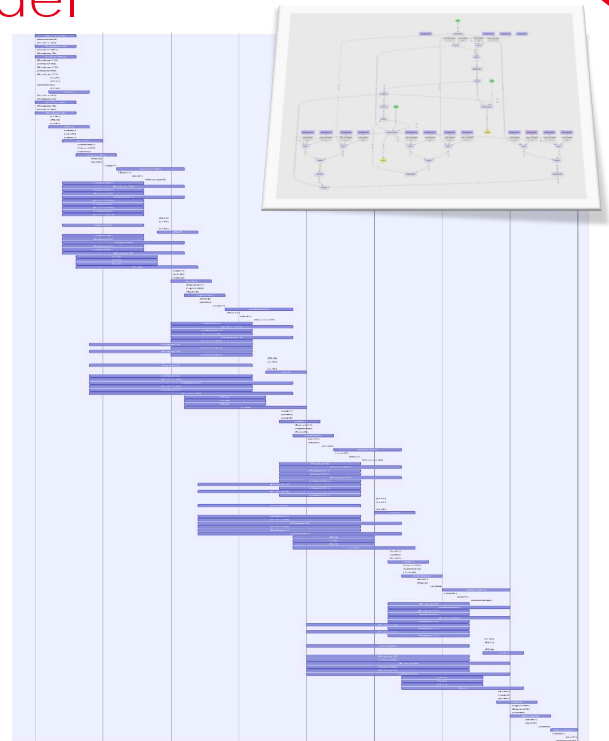
- Aidge's scheduling is **static**
  - Get early and late logical static scheduling for any graph (cyclic or acyclic)

```
lstm = aidge_core.LSTM(in_channels=4, hidden_channels=8, seq_length=5)

# Flatten the graph:
lstm_model = aidge_core.get_connected_graph_view(lstm)
aidge_core.expand_metaops(lstm_model)
lstm_model.set_backend("cpu")

# Create the Scheduler
lstm_scheduler = aidge_core.SequentialScheduler(lstm_model)
lstm_scheduler.generate_scheduling()

# Display static scheduling
lstm_scheduler.save_static_scheduling_diagram("lstm_scheduling")
```



# Rich analysis tools

## ➤ Comprehensive and simple static analysis

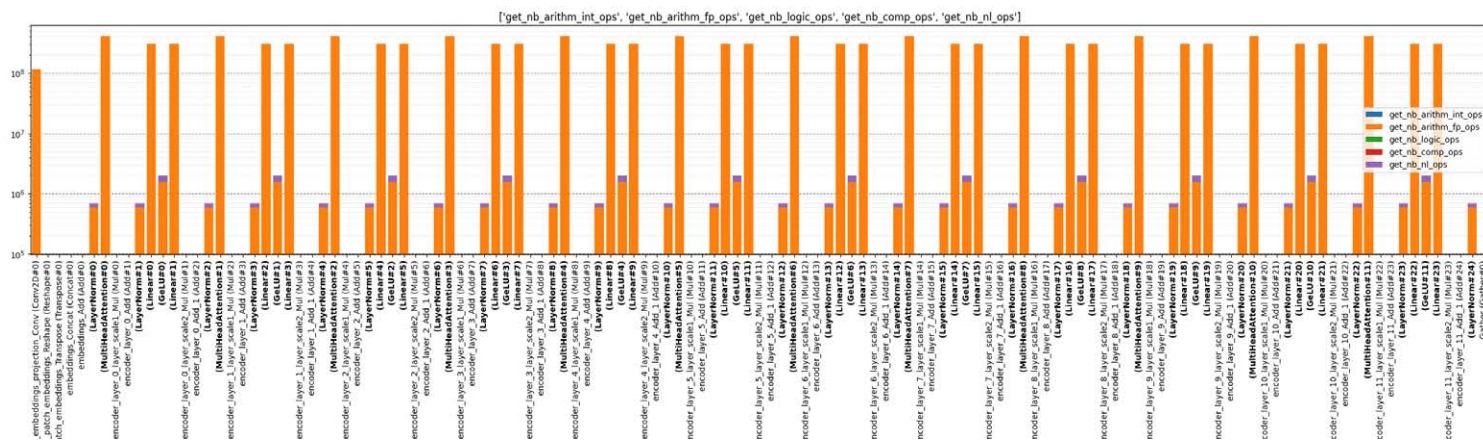
```
stats = aidge_core.static_analysis.StaticAnalysisExt(dinov2_model)
stats.summary() # Simple text output similar to Keras model.summary()

stats.log_nb_ops_by_type("stats_ops.png", log_scale=True)
```

### Rich low-level & high-level APIs:

- Base C++: for lower-level heuristics integration
- Extended Python: with additional visualization methods

Auto aggregation for Meta operators,  
specifiable for Generic operators



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## Key features

### A rich toolbox for operators optimization and hardware mapping

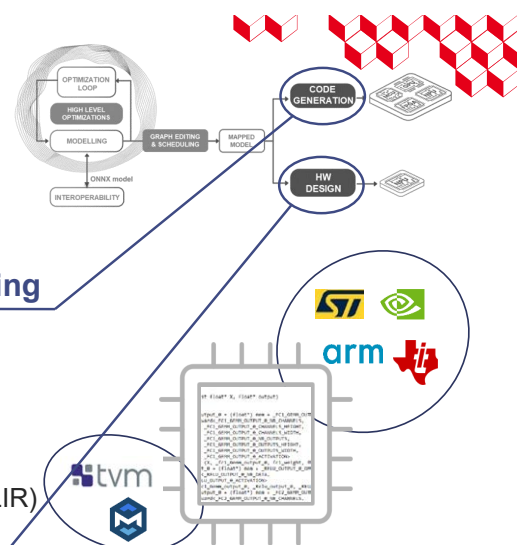
#### Generate optimized code tailored to the hardware target

- Flexible and transparent template-based code generation engine
- Interoperable through ONNX import/export and plugins support
- Register third-party library kernels or custom ones in one-liner
- Graph tiling and automatic adaptation to available compute kernels
- Integrate optimized sub-graphs through ML compiler stacks (TVM, MLIR)
- Ensure the deployment process can meet certification constrains

### Design greener hardware architecture

#### Basis of the NeuroCorgi AI ASIC accelerator

- RTL generation of a quantized model
- HD images processing in real time: latency is less than 10ms
- Uses 1,000 times less power than commercial circuits



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# ONNX interoperability

## ➤ ONNX is at the heart of Aidge's interoperability (in import and export)

- Extensive coverage (> 60 operators)
- Integration of ONNX Runtime test suite *(still in progress)*
- Trivial interface, with automatic registration
  - Unsupported operators / versions loaded as **generic operators**



ONNX → Aidge

```
graph = aidge_onnx.load_onnx("model.onnx")
...
aidge_onnx.export(graph, "optimized_model.onnx")
```

Aidge → ONNX

```
@aidge_onnx.node_import.auto_register_import("swish")
def import_swish(onnx_node, input_nodes, opset=None):
    node_name = onnx_node.output[0]
    return gen_swish_metaop(node_name)
```

```
@aidge_onnx.node_export.auto_register_export("BitShift")
def export_bitshift(aidge_node: aidge_core.Node, node_inputs_name, node_outputs_name, opset=None):
    aidge_operator = aidge_node.get_operator()
    onnx_node = helper.make_node(
        name=aidge_node.name(),
        op_type="BitShift",
        inputs=node_inputs_name,
        outputs=node_outputs_name,
    )
    onnx_node.attribute.append(helper.make_attribute("direction",
        DirectionAttrToString(aidge_operator.attr.get_attr("direction")))
    ))
    return [onnx_node]
```



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# Towards hardware mapping

## ➤ A flexible code generation engine

- Template-based (📄 Jinja)
- Open and transparent (non-binary code generation)
- Multi-paradigm (C/C++, HDL code generation...)
- Designed to integrate of low-level computing primitives

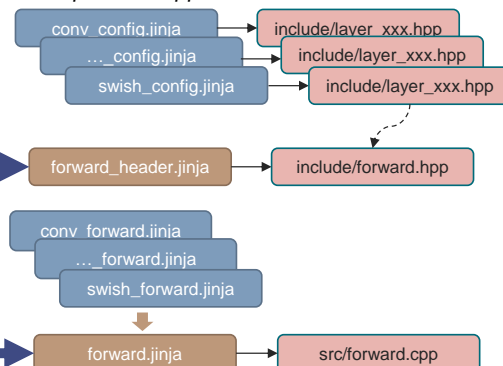
```
model = aidge_onnx.load_onnx("mobilenet.onnx")
model.set_backend("cpu")
model.forward_dims([[1, 3, 224, 224]])

scheduler = aidge_core.SequentialScheduler(model)
scheduler.generate_scheduling()

export_folder = "mobilenet_export"
aidge_core.export_utils.scheduler_export(
    scheduler,
    export_folder,
    aidge_export_cpp.ExportLibCpp,
    memory_manager=aidge_core.mem_info.generate_optimized_memory_info,
    memory_manager_args={"stats_folder": f"{export_folder}/stats"}
)

aidge_core.export_utils.generate_main_cpp(export_folder, model)
```

### Registered templates for ExportLibCpp



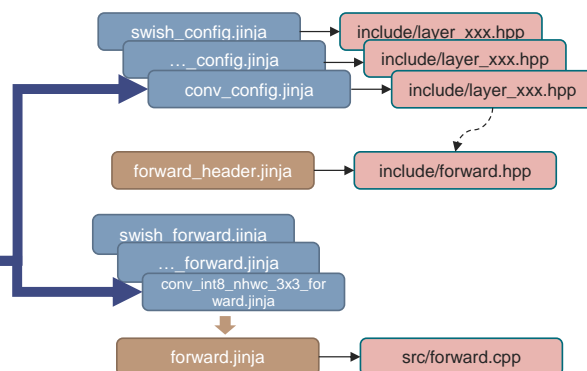
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## Towards hardware mapping

### ➤ Kernels are registered **with a specification**:

- Required I/O data type, data format, dimension range, attributes

```
@aidge_export_cpp.ExportLibCpp.register("Conv",
aidge_core.ImplSpec(
    [ # Inputs specs
      aidge_core.IOSpec(aidge_core.dtype.int8, aidge_core.dformat.nhwc),
      aidge_core.IOSpec(aidge_core.dtype.int8, aidge_core.dformat.nhwc,
        [[0,0], [0,0], [3,3], [3,3]]),
      aidge_core.IOSpec(aidge_core.dtype.int32)],
    [ # Outputs specs
      aidge_core.IOSpec(aidge_core.dtype.int32)],
    { # Attributes specs
    })
class ConvCpp(aidge_core.export_utils.ExportNodeCpp):
def __init__(self, node, mem_info):
    super().__init__(node, mem_info)
    self.config_template = "conv_config.jinja"
    self.forward_template = "conv_int8_nhwc_3x3_forward.jinja"
    self.include_list = []
    self.kernels_to_copy = [
        "conv_int8_nhwc_3x3_kernel.hpp",
    ]
```

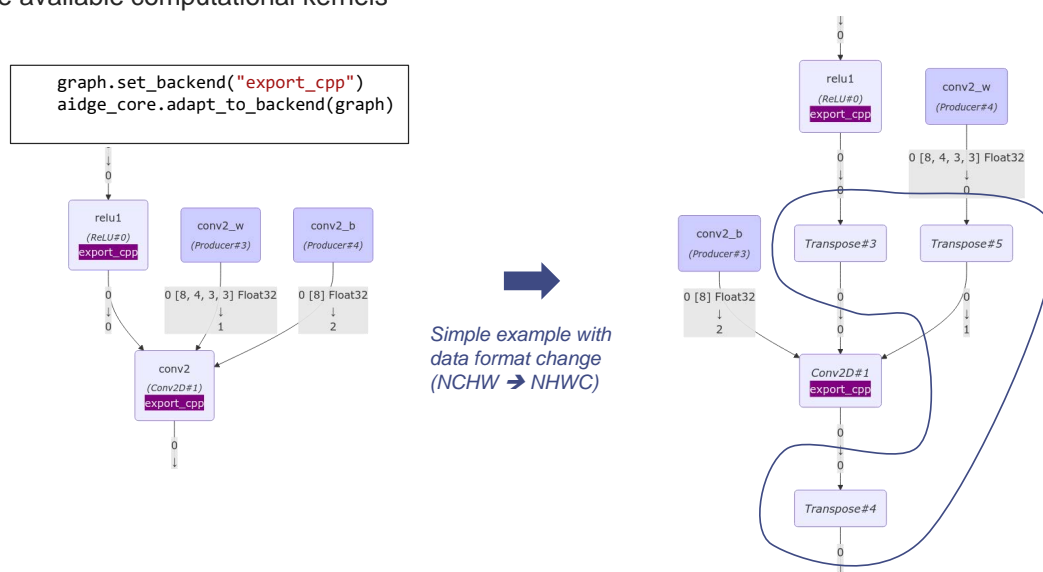


Register multiple specialized kernels for the same operator with different specifications!

Here: INT8 NHWC convolution kernel for 3x3 only

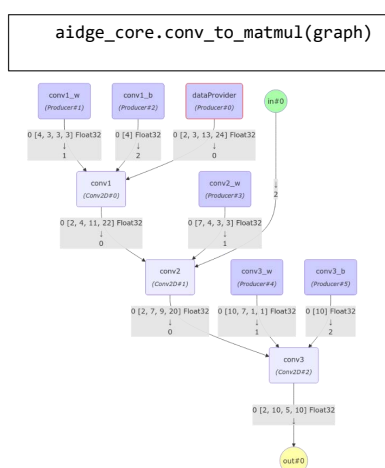
## Towards hardware mapping

- Specifications allow **automatic graph adaptation**
  - To use available computational kernels

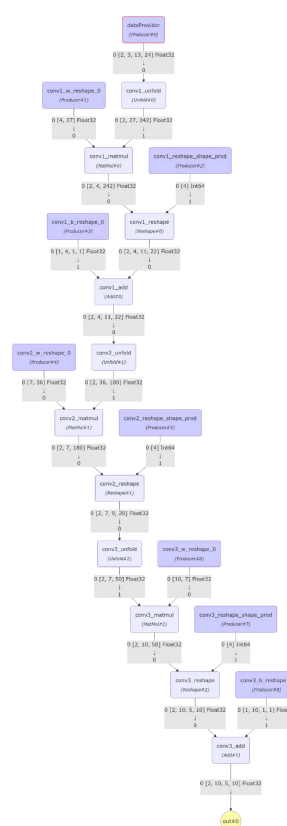


# Towards hardware mapping

- Specifications allow **automatic graph adaptation**
  - To adapt the implementation with respect to the algorithm



Replace Conv with  
Unfold + MatMul  
operators



# Towards hardware mapping

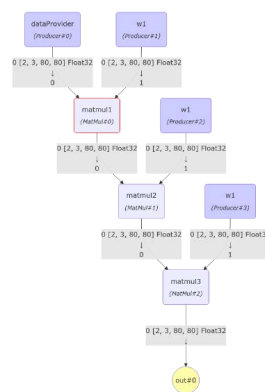
## ➤ Specifications allow **automatic graph adaptation**

- To match the hardware architecture
  - Tiling MatMul

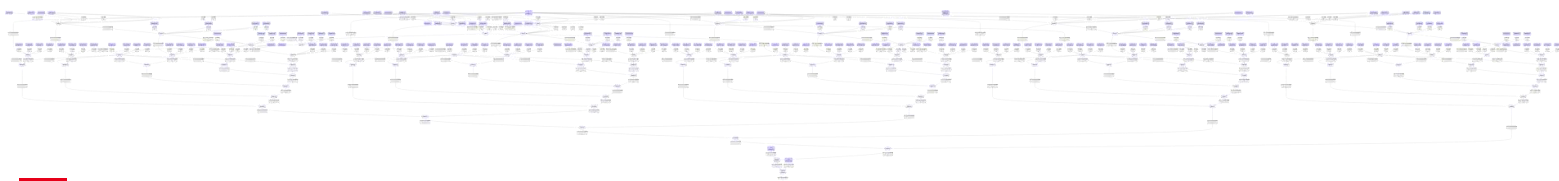
```
aidge_core.matmul_tiling(matMul, [16, 16])
```

- Tiling Conv2D

```
aidge_core.get_conv_horizontal_tiling(conv, axis=1, nb_slices=5)
```



*Example:  
Fixed size  
MatMul*

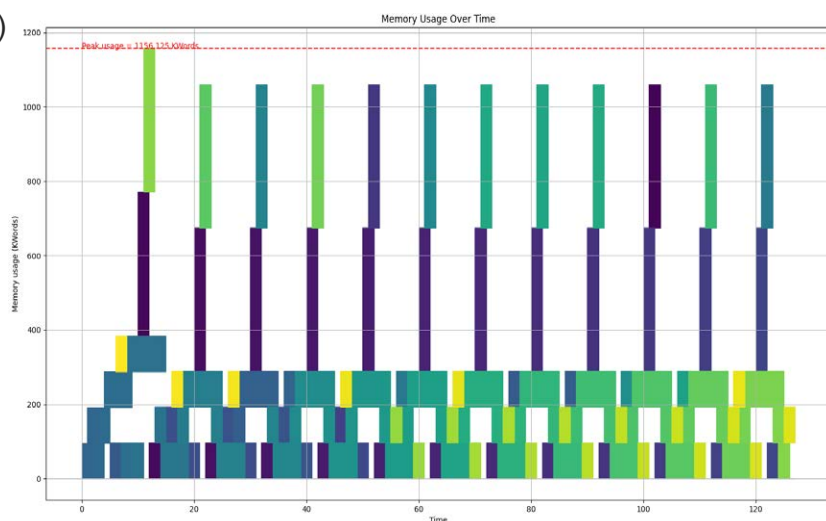


## Towards hardware mapping

### ➤ Static memory allocation for exports with a **memory manager**

- Memory reuse: in-place or partially in-place (wrapping)
- Auto-concatenation (strided buffers support)
- Several optimization strategies available

```
scheduler = aidge_core.SequentialScheduler(dinov2_model)
scheduler.generate_scheduling()
aidge_core.generate_optimized_memory_info(scheduler, "stats_dyno",
wrapping=False)
```

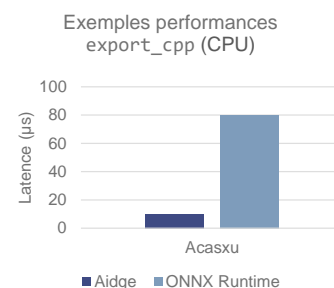
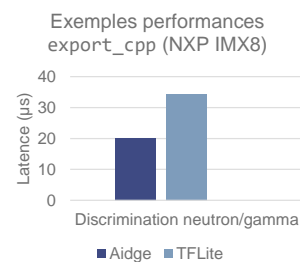
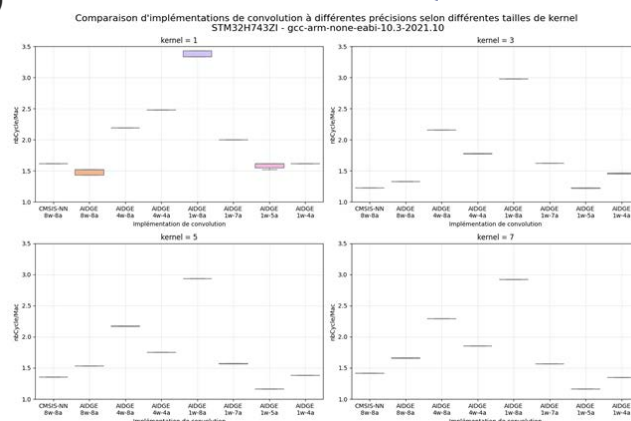




# Towards hardware mapping

## ➤ Aidge's reference export for **embedded targets**: export\_cpp

- Generic, fully templated kernels
- Optimized compile-time performance
- Work at any bit-precision, inc. low-bit precision (*Planned*)
- Ready for SIMD (NHWC format)
- Several specializations
  - ARM Cortex-M
  - ARM CMSIS-NN (*On-going*)
  - ESP32 (*Planned*)
  - ARM Cortex-A72, C7x DSP (*No public release*)



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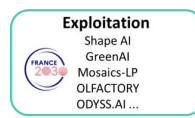
## Perspectives and Conclusion

## ➤ Upcomming features

- **Modeling** : Support of SNN
- **Optimization** : Full integer quantization for transformers, robust learning
- **Code generation** : Certifiable C code generation, integration of a scalable and efficient ML compilation (based on TVM and MLIR).

➤ **Large ecosystem and numerous collaborations**

- **With academics** to create innovative optimization techniques (Holigrail) and design specialized hardware (Adapting)
- **With France2030 and EU projects** for exploitation
- **With industrials** to build demonstrators (indoor localisation, heat pump monitoring, predictive maintenance) and interface hardware



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## Follow us



## Join and chat !



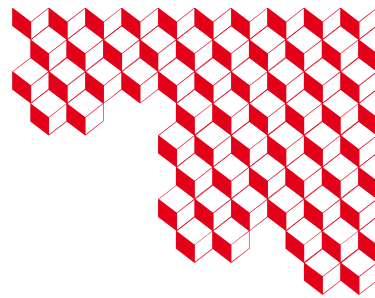


## Hands-on tutorials

- Find us on  <https://projects.eclipse.org/projects/technology.aidge>
- Aidge Gitlab  
<https://gitlab.eclipse.org/eclipse/aidge>
  - Tutorials  
<https://gitlab.eclipse.org/eclipse/aidge/aidge/-/tree/dev/examples/tutorials>



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# Thank you

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## Trustworthy AI: Industry-Guided Tooling of the Methods

Zakaria Chihani

[zakaria.chihani@cea.fr](mailto:zakaria.chihani@cea.fr)



Ce travail a bénéficié d'une aide de l'État gérée par l'Agence Nationale de la Recherche au titre de France 2030 portant la référence « ANR-23-PEIA-0006 »

## Our lab



Verification of safety  
and robustness  
formal specifications  
through Abstract  
Interpretation

Metamorphic testing  
applied to AI  
(Available for  
teaching)

Open-source,  
modular, extensible  
platform to  
Characterize AI Safety  
And Robustness

Open-source  
Symbolic AI tools,  
Safe-by-design  
Constraint solvers

Case-based  
reasoning,  
explainability, out-of-  
distribution detection



PyRAT



AIMOS



CAISAR



Colibri & co



PARTICUL

Verification

Test

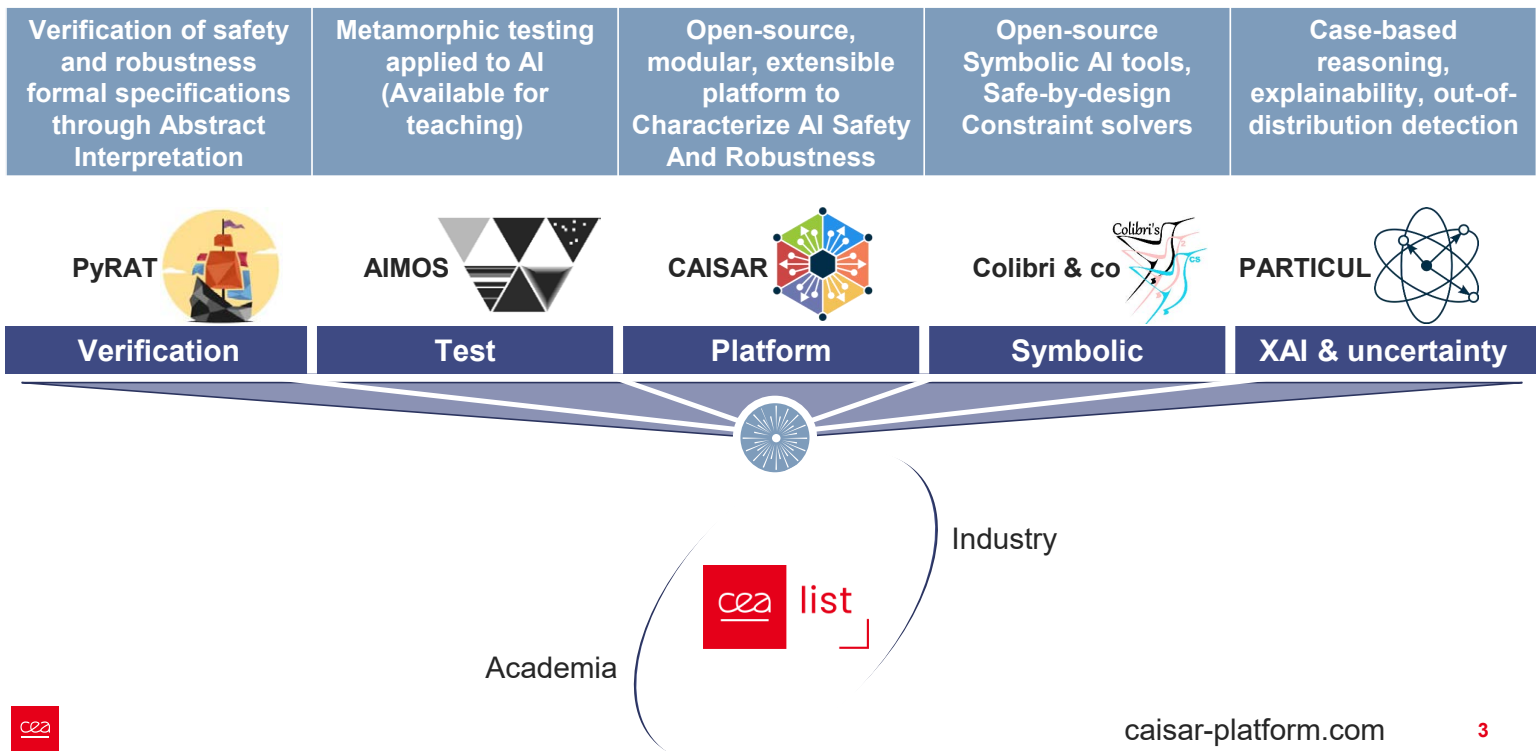
Platform

Symbolic

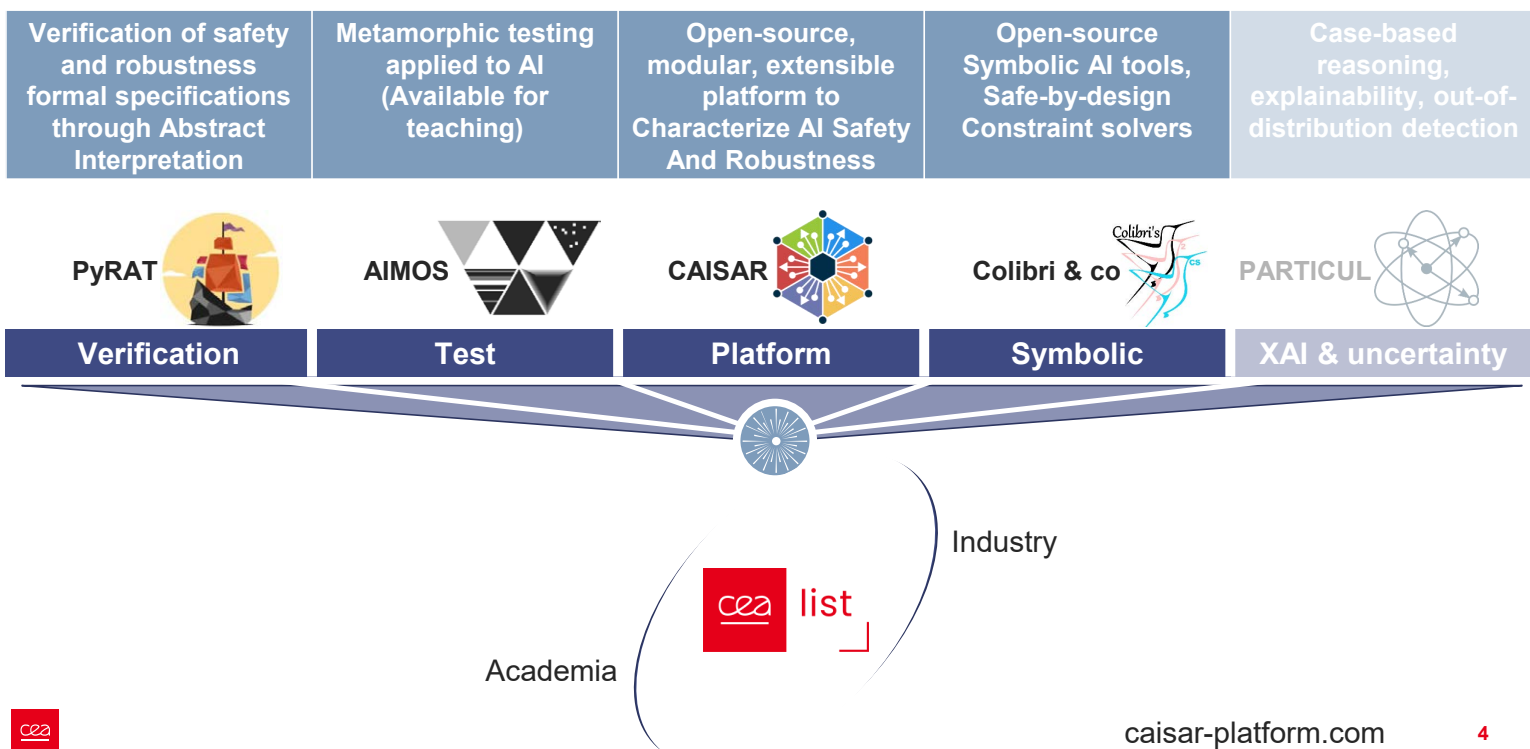
XAI & uncertainty



## Our lab



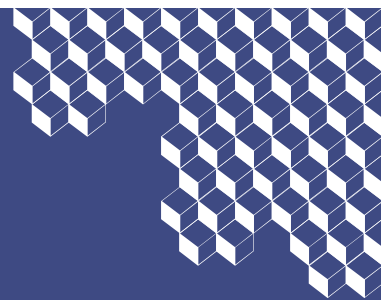
## Mostly through Formal Methods







## **Rapid intro to FM**



### **Examples for this talk:**

- **Property-based testing (Renault)**
- **Verification of functional properties (Airbus)**
- **Robustness evaluation (Technip)**
- **Out-of-Distribution detection (Thales)**



## So what are Formal Methods

- Non snobbish definition
  - Math- and logic-based techniques with rigorously established theoretical foundations
  - Used for the specification, development, test and verification of software and hardware
- Why use formal methods ?
  - Non validated software can have dire consequences and mathematical analysis can contribute to the reliability and robustness
  - Some certification standards call for (e.g., DO-178C for avionics) or even **mandate** (e.g., ISO/IEC 15408) the use of formal methods

## So why Formal Methods

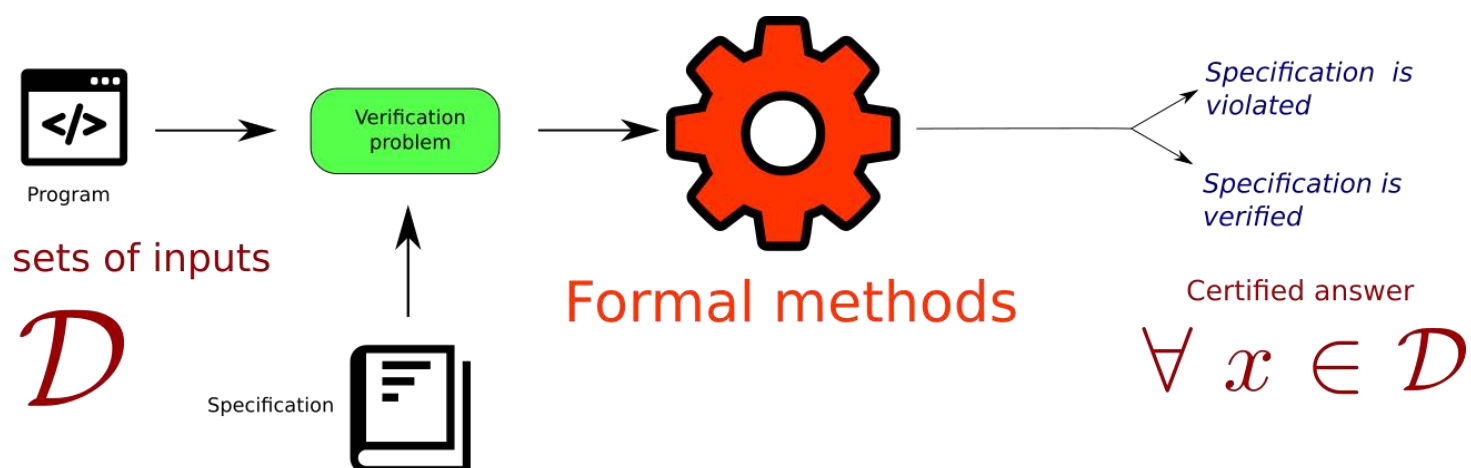


*A critical system is a system whose failure may cause physical harm, economical losses or damage the environment*



**Goal:** guarantee that the system respects a *safety specification*  $\phi$

## So HOW Formal Methods (usually)



## So WHO Formal Methods



## So for WHOM Formal Methods



## So WHICH Formal Methods



### Classical programs



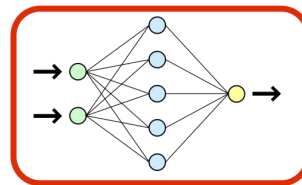
Explicit control flow

Explicit specifications

Abstractions and well known concepts

Needs to be robust

### Deep learning



Generated control flow

Implicit specifications

Very few abstractions and reusability

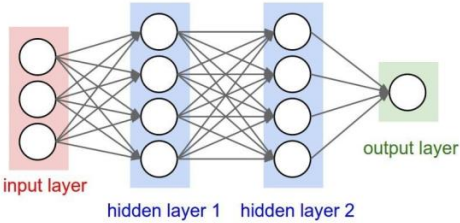
Needs to be robust



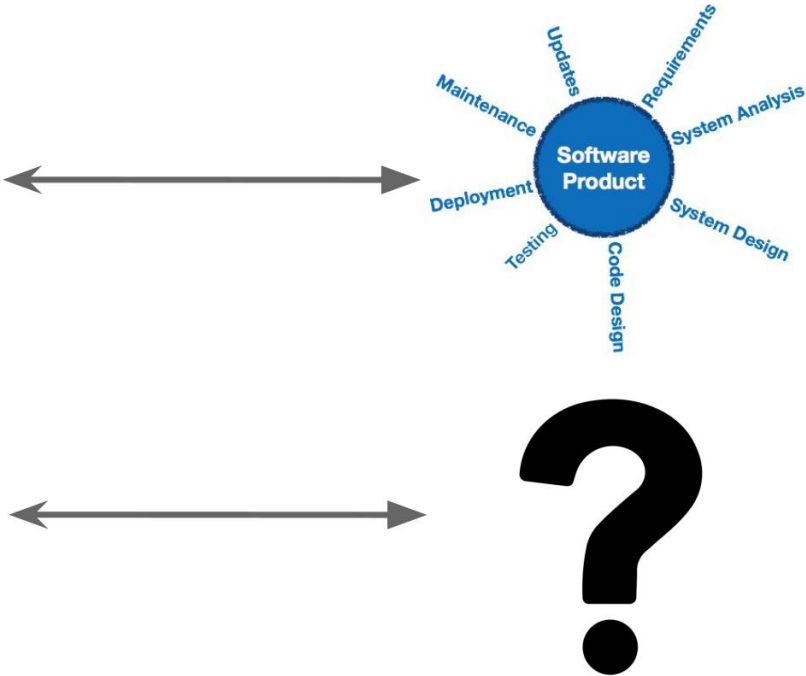
# So WHICH Formal Method for AI



Human written code



Machine learned code





## A brief history of wrong predictions



In 1979:

“[P]rogram verification is bound to fail. We can't see how it's going to be able to affect anyone's confidence about programs”

*“Social processes and proofs of theorems and programs”*, Communications of ACM.  
By Richard De Millo, Richard Lipton, and Alan Perlis.

## A brief history of wrong predictions



In 1979:

“[P]rogram verification is bound to fail. We can't see how it's going to be able to affect anyone's confidence about programs”

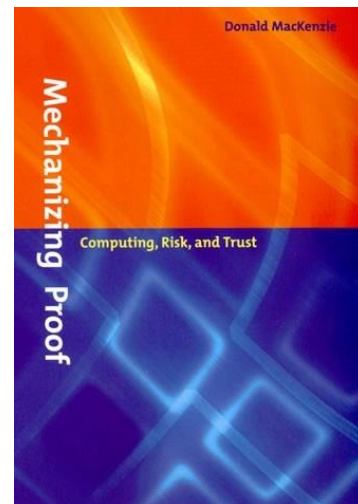
*“Social processes and proofs of theorems and programs”*, Communications of ACM.  
By Richard De Millo, Richard Lipton, and Alan Perlis.

- Distinguished Professor of Computing at the Georgia Tech  
- VP and CTO of Hewlett-Packard

- Yale, Berkeley, Princeton, Georgia Tech  
- Knuth Prize winner

- ACM, Carnegie Mellon, Yale, Purdue  
- The first recipient of the Turing Award

## Valid scepticism



- The first solvers and analyzers were **not** efficient or scalable.
- For example, today's SAT solvers can automatically solve problem instances involving **tens of thousands of variables and millions of constraints**.
- But it wasn't always the case! We needed to invent DPLL, CDCL, Symmetry breaking, two-watched literals, WalkSAT, adaptive branching, random restarts, portfolio, divide-and-conquer, parallel local search...



## Restarting Formal Methods for AI

**Cambrian explosion:** Just in the past few years, more than 20 tools.

**Competition for resources:** Each paper published increases the scalability.

**Cross-fertilization:** Good ideas from one tool are implemented in others.

**Niche creation:** Some solvers are more specialized into particular models and type of properties.

**Adaptative Pressure:** New models, new architectures, and in general new AI-technologies are born every year and the tools to validate them must keep up.

**Domestication:** ML practitioners should be made aware of the choices in implementation that can make their models more amenable to FM, so that they can factor this aspect in their decision process.



## Restarting Formal Methods for AI

- Artificial Intelligence Safety Engineering (WAISE, at SafeComp)
- AISafety (at IJCAI)
- Safe AI (at AAI)
- Verification of Neural Networks (VNN, at AAI or CAV)
- Formal Methods for ML-Enabled Autonomous Systems (FoMLAS, at CAV)
- Machine Learning with Guarantees (ML with Guarantees, at NeurIPS)
- Safe Machine Learning (SafeML, at ICLR)
- Privacy in Machine Learning (PriML, at NeurIPS)
- Security and Safety in Machine Learning Systems (AISecure, at ICLR)
- Dependable and Secure Machine Learning (DSML, at DSN)

## General picture



# Characterization of (AI) trustworthiness

A three-players game



## A three-players game

Developer's side

- What is the architecture of the software, how can it be modified to be more amenable to verification, will these modifications cost too much ?  
(Activation functions of NN, kernel function of SVM, etc. )

Object to certify

Validator's side

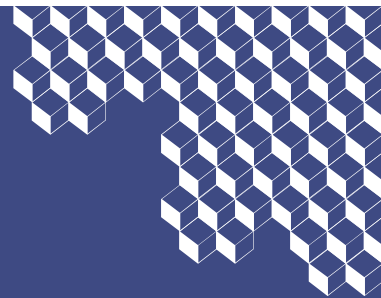
- What to verify, how to formally specify it, how is it decomposed in smaller bits?  
(Robustness, metamorphism, behavior specification, etc. )

Properties to verify

- How to verify, what methods fit my problem, can the tools be helped with heuristics?  
(Abstract interpretation, SMT solving, symbolic execution, Constraint programming, etc. )


Methods and tools





## **Rapid intro to FM**

### **Examples for this talk:**

- 
- **Property-based testing (Renault)**
  - **Verification of functional properties (Airbus)**
  - **Robustness evaluation (Technip)**
  - **Out-of-Distribution detection (Thales)**



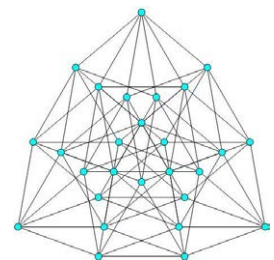
## Metamorphic testing

Ideal setting for testing:

- Collection of inputs
- Corresponding collection of outputs

Metamorphic testing is used when:

- You don't know the actual **answer** (no oracle)
- But you know what **properties** should be satisfied by the inputs/outputs



Let

$$L(V, V) \rightarrow \text{int}$$

*be the length of the shortest path  
between two vertices, then :*

$$L(a, b) = L(b, a)$$

*For any two points  $a, b$  in a graph.*

Input **symmetry**



output **equivalence**

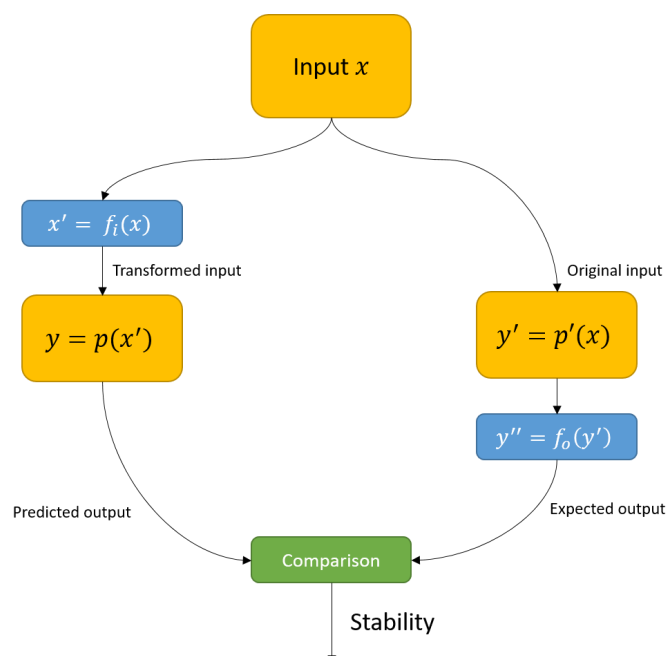
## Metamorphic testing applied to AI : AIMOS



AIMOS (Artificial Intelligence Metamorphic Observing Software) is a tool to assess the stability of AI systems using metamorphic testing.

- No need to label data for testing.
- Automates the entire process of applying metamorphic properties on the inputs and outputs of models, comparing them and compiling the results into a stability score.
- Model agnostic (Neural Networks, Support Vector Machines, *etc.*).

## Metamorphic testing applied to AI : AIMOS



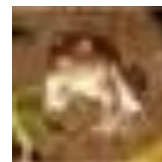
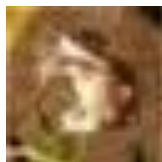
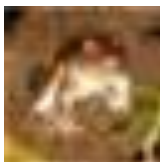
## Metamorphic testing applied to AI : AIMOS Easy to use



- Written in Python
- Model agnostic: only the inference functions are needed.
- Built-in support for various frameworks, input formats and model types.



- Built-in classical transformations (rotation, noise, symmetry, *etc.*).



## Metamorphic testing applied to AI : AIMOS

### Easy to use



- With a configuration file

```
options:  
  plot: True  
  inputs_path: "inputs"  
  transformations:  
    - name: "gaussian_blur"  
      fn_range: range(1, 10, 2)  
  
models:  
  - defaults:  
      models_path: "models/model.onnx"
```

## Metamorphic testing applied to AI : AIMOS Easy to use



- With a configuration file
- As a Python library

```
from aimos import core

core.main(
    "./inputs",
    "./models/model.onnx",
    "average_blur",
    fn_range=range(1, 10, 2),
    plot=True,
)
```

# Metamorphic testing applied to AI : AIMOS Easy to use



- With a configuration file
- As a Python library
- With a Graphical User Interface

AIMOS: AI Metamorphic Observing Software

Inputs

0.png	2.8 KB	Download
1.png	3.0 KB	Download
2.png	2.4 KB	Download
3.png	2.7 KB	Download
4.png	2.7 KB	Download
5.png	2.9 KB	Download
6.png	2.9 KB	Download
7.png	2.9 KB	Download
8.png	2.5 KB	Download
9.png	2.4 KB	Download
10.png	2.4 KB	Download
11.png	2.9 KB	Download
12.png	2.6 KB	Download

Models

model.onnx	1.3 MB	Download
------------	--------	----------

Transformation

gaussian\_blur

Transformation range

Start of the range

End of the range

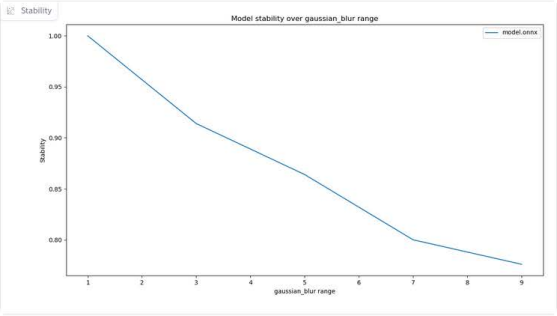
Step of the range

1

10

2

Launch AIMOS



## Metamorphic testing applied to AI : AIMOS Easy to use



caisar-platform.com/aimos-demo/

### AIMOS: AI Metamorphic Observing Software

Inputs

Déposer le Fichier Ici  
- ou -  
Cliquer pour Télécharger

Stability

🔍

Dataset examples

CIFAR-10 Dataset (500 images)

Models

Déposer le Fichier Ici  
- ou -  
Cliquer pour Télécharger

Model examples

FNN.onnx small\_conv.onnx FNN.onnx\_small\_conv.onnx

Transformation

▼

Launch AIMOS



caisar-platform.com

28



## Metamorphic testing applied to AI : AIMOS Modular and extensible



Any operation can be replaced with a custom made Python function (loading the model, the inputs, new metrics, etc.).

```
def dead_columns(input, columns=np.uint8([50, 100, 150])):
    """ Adds dead pixel columns to an image. """
    input[:, columns, :] = 0
    return input
```

## Metamorphic testing applied to AI : AIMOS



AIMOS is a tool that can be integrated in the verification and validation process of AI-based components.

- Freely available for teaching and research purposes.
- Integrated in CAISAR, an open-source platform for characterizing safety in AI systems.

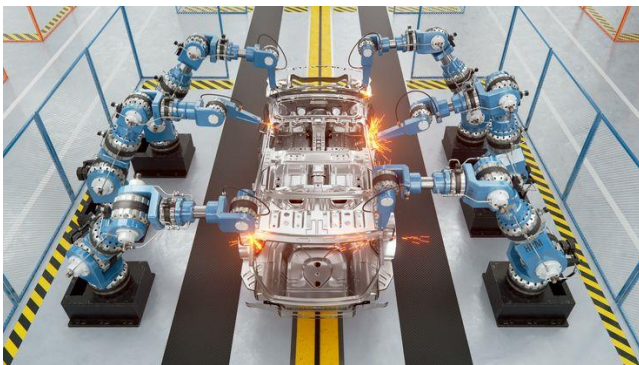


## Metamorphic testing applied to AI : AIMOS



The use-case

- Welding conveyor belt
- AI analysis for detection of faulty welds
- Notification of human expert

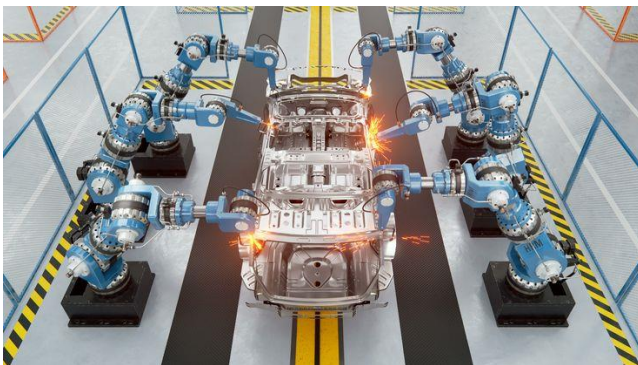


## Metamorphic testing applied to AI : AIMOS



### The use-case

- Welding conveyor belt
- AI analysis for detection of faulty welds
- Notification of human expert



## Metamorphic testing applied to AI : AIMOS



### The use-case

- Welding conveyor belt
- AI analysis for detection of faulty welds
- Notification of human expert
- 3 different production lines called C10, C20 and C34 and their corresponding weld.
- 5 AutoML models and 1 internal R&D composite model (NN+SVM) per production line.

Lemesle, A., Varasse, A., Chihani, Z., Tachet, D. (2023). **AIMOS: Metamorphic Testing of AI - An Industrial Application**. In: Guiochet, J., Tonetta, S., Schoitsch, E., Roy, M., Bitsch, F. (eds) Computer Safety, Reliability, and Security. SAFECOMP 2023 Workshops. SAFECOMP 2023. Lecture Notes in Computer Science, vol 14182. Springer, Cham. [https://doi.org/10.1007/978-3-031-40953-0\\_27](https://doi.org/10.1007/978-3-031-40953-0_27)

## Metamorphic testing applied to AI : AIMOS



### The use-case

- Welding conveyor belt
- AI analysis for detection of faulty welds
- Notification of human expert
- 3 different production lines called C10, C20 and C34 and their corresponding weld.
- 5 AutoML models and 1 internal R&D composite model (NN+SVM) per production line.

### The environment => ODD => properties

- Day light changes + human workers pass by light sources => Robustness to **varying brightness**
- Vibrating environment => Robustness to **blurring**

Lemesle, A., Varasse, A., Chihani, Z., Tachet, D. (2023). **AIMOS: Metamorphic Testing of AI - An Industrial Application**. In: Guiochet, J., Tonetta, S., Schoitsch, E., Roy, M., Bitsch, F. (eds) Computer Safety, Reliability, and Security. SAFECOMP 2023 Workshops. SAFECOMP 2023. Lecture Notes in Computer Science, vol 14182. Springer, Cham. [https://doi.org/10.1007/978-3-031-40953-0\\_27](https://doi.org/10.1007/978-3-031-40953-0_27)

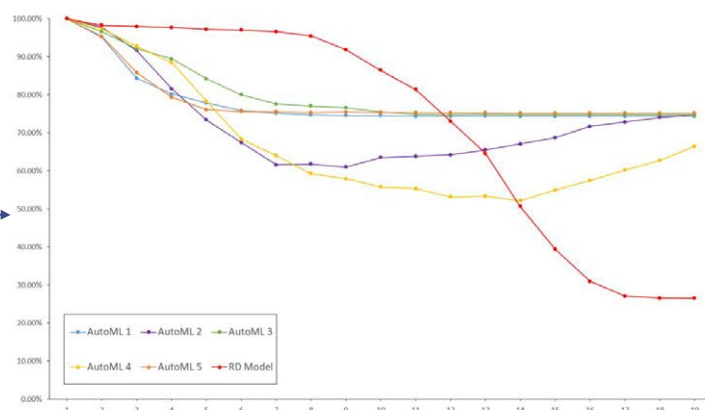
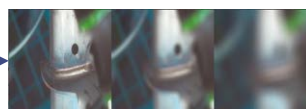
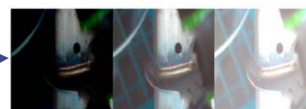
## Metamorphic testing applied to AI : AIMOS

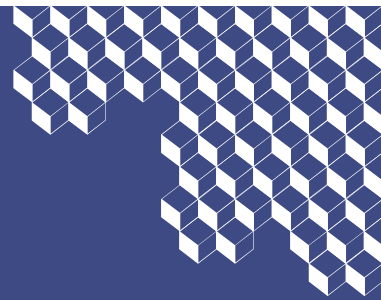
Metamorphic properties

AI Models



Representative dataset





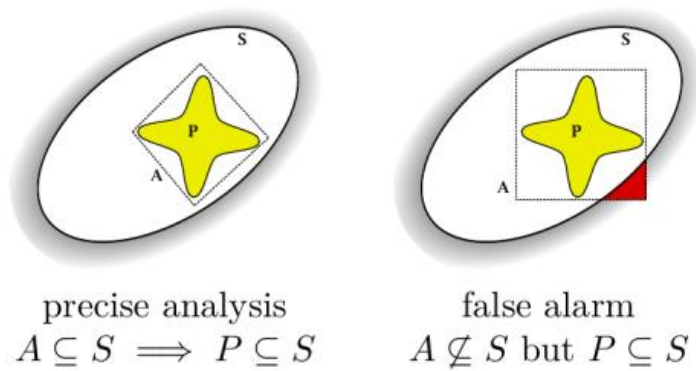
## **Rapid intro to FM**

### **Examples for this talk:**

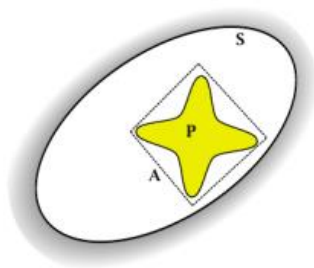
- **Property-based testing (Renault)**
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- **Out-of-Distribution detection (Thales)**



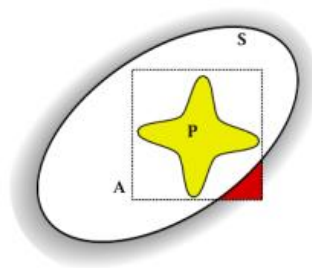
## PyRAT: Python Reachability Assessment Tool Based on Abstract Interpretation



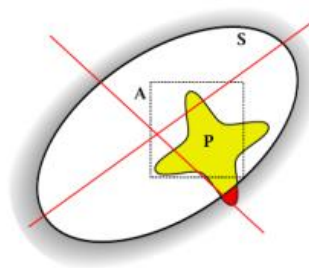
## PyRAT: Python Reachability Assessment Tool Based on Abstract Interpretation



precise analysis  
 $A \subseteq S \implies P \subseteq S$



false alarm  
 $A \not\subseteq S$  but  $P \subseteq S$



unsound analysis  
 $A \subseteq S$  but  $P \not\subseteq S$

## PyRAT: Python Reachability Assessment Tool Based on Abstract Interpretation



We would like to verify a property on the all possible values of inputs  $x \in [a,b]$  and  $y \in [c,d]$  in some program.

e.g.:

$$x + y \in [a+c, b+d]$$

Do the same for all operations in the program.

Use other types of domain for more precision (not just intervals).

## PyRAT: Python Reachability Assessment Tool Based on Abstract Interpretation



Property: “ $f(y)=100 \rightarrow$  Critical vibration frequency”

```
f (int y){  
  int x; .....  
  x = 3 * (y2+1); .....  
  if x > 100 then .....  
    x = x + 10; .....  
  else .....  
    x = x - 2; .....  
  return x; .....  
}
```

# PyRAT: Python Reachability Assessment Tool Based on Abstract Interpretation



Property: “f(y)=100 → Critical vibration frequency ”

Concret

```
f (int y){
  int x;
  x = 3 * (y2+1);
  if x > 100 then
    x = x + 10;
  else
    x = x - 2;
  return x;
}
```

.....	..-2,-1,0,1,2,..
.....	3,6,9,..
.....	102,105,108,..
.....	<b>112,115,118,..</b>
.....	3,6,9..93,96,99
.....	<b>1,4,7,..91,94,97</b>
.....	1,4,..94,97,112,115..



# PyRAT: Python Reachability Assessment Tool Based on Abstract Interpretation



Property: “f(y)=100 → Critical vibration frequency ”

		Concret	Intervals
f (int y){			
int x;	.....	..-2,-1,0,1,2,..	-∞,+∞
x = 3 * (y²+1);	.....	3,6,9,..	3,+∞
if x > 100 then	.....	102,105,108,..	102,+∞
x = x + 10;	.....	<b>112,115,118,..</b>	<b>112,+∞</b>
else	.....	3,6,9..93,96,99	3,99
x = x - 2;	.....	<b>1,4,7,..91,94,97</b>	<b>1,97</b>
return x;	.....	1,4,..94,97,112,115..	1,+∞
}			



# PyRAT: Python Reachability Assessment Tool Based on Abstract Interpretation



Property: “f(y)=100 → Critical vibration frequency ”

		Concret	Intervals	modulo
f (int y){				
int x;	.....	..-2,-1,0,1,2,..	$-\infty, +\infty$	0%1
x = 3 * (y <sup>2</sup> +1);	.....	3,6,9,..	$3, +\infty$	0%3
if x > 100 then	.....	102,105,108,..	$102, +\infty$	0%3
x = x + 10;	.....	<b>112,115,118,..</b>	<b><math>112, +\infty</math></b>	1%3
else	.....	3,6,9..93,96,99	3,99	0%3
x = x - 2;	.....	<b>1,4,7,..91,94,97</b>	<b>1,97</b>	1%3
return x;	.....	1,4,..94,97,112,115..	$1, +\infty$	1%3
}				



# PyRAT: Python Reachability Assessment Tool Based on Abstract Interpretation

**Property: “ $f(y)=100 \rightarrow$  Critical vibration frequency ”**

	Concret	Intervals	modulo	Union of intervals
f (int y){				
int x;	..... -2,-1,0,1,2,..	$-\infty, +\infty$	0%1	$-\infty, +\infty$
x = 3 * (y <sup>2</sup> +1);	..... 3,6,9,..	3, $+\infty$	0%3	3, $+\infty$
if x > 100 then	..... 102,105,108,..	102, $+\infty$	0%3	102, $+\infty$
x = x + 10;	..... <b>112,115,118,..</b>	<b>112, <math>+\infty</math></b>	1%3	<b>112, <math>+\infty</math></b>
else	..... 3,6,9..93,96,99	3,99	0%3	3,99
x = x - 2;	..... <b>1,4,7,..91,94,97</b>	<b>1,97</b>	1%3	<b>1,97</b>
return x;	..... 1,4,..94,97,112,115..	1, $+\infty$	1%3	$[1,97] \cup$ $[112, +\infty[$
}				

Conservative over-approximation: the concretization of the abstract domains contains reality  
The inverse is not necessarily true. 1,4..94,97,**100,103,106,109**,112,115..

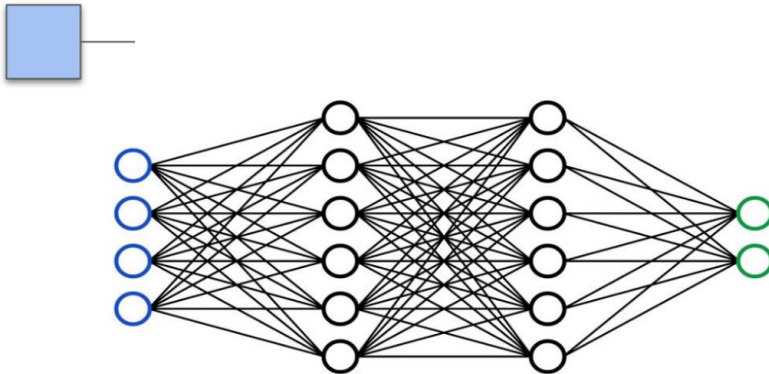




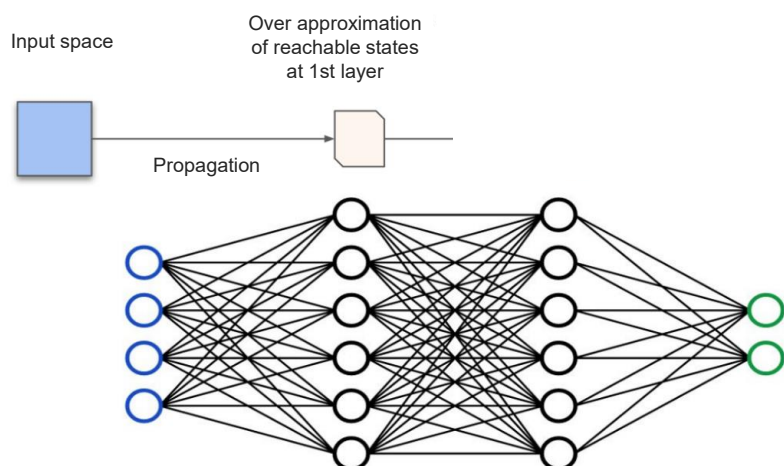
## PyRAT: Python Reachability Assessment Tool Application to NN



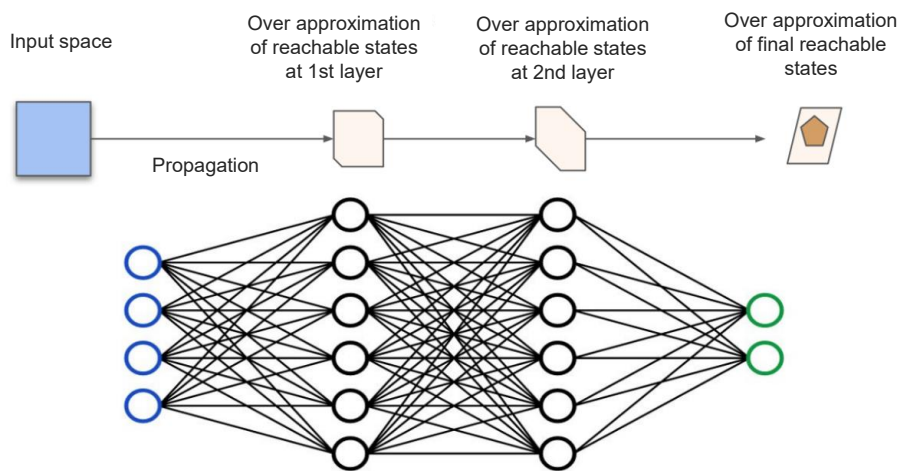
Input space



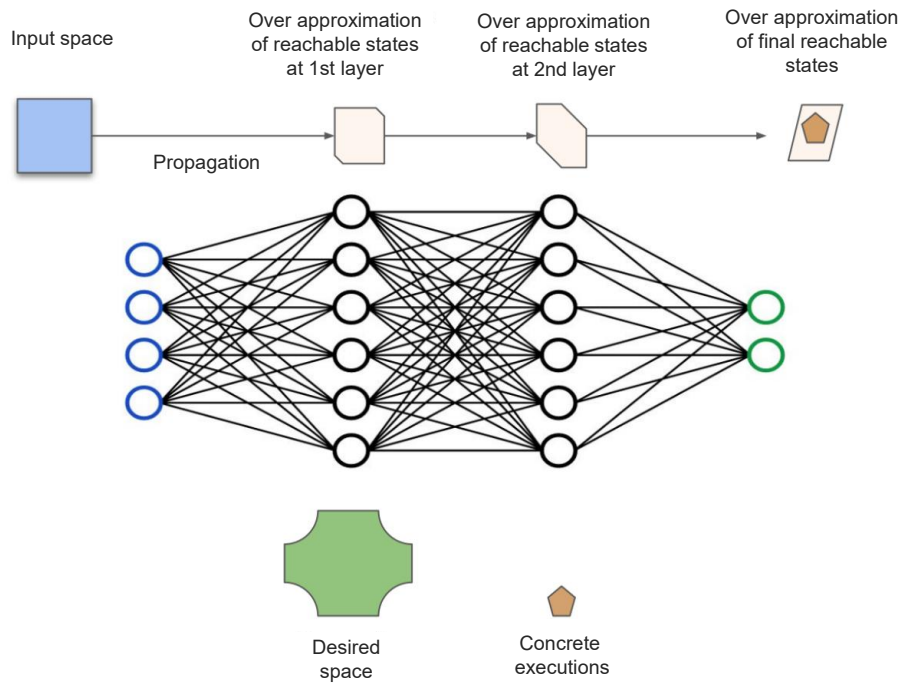
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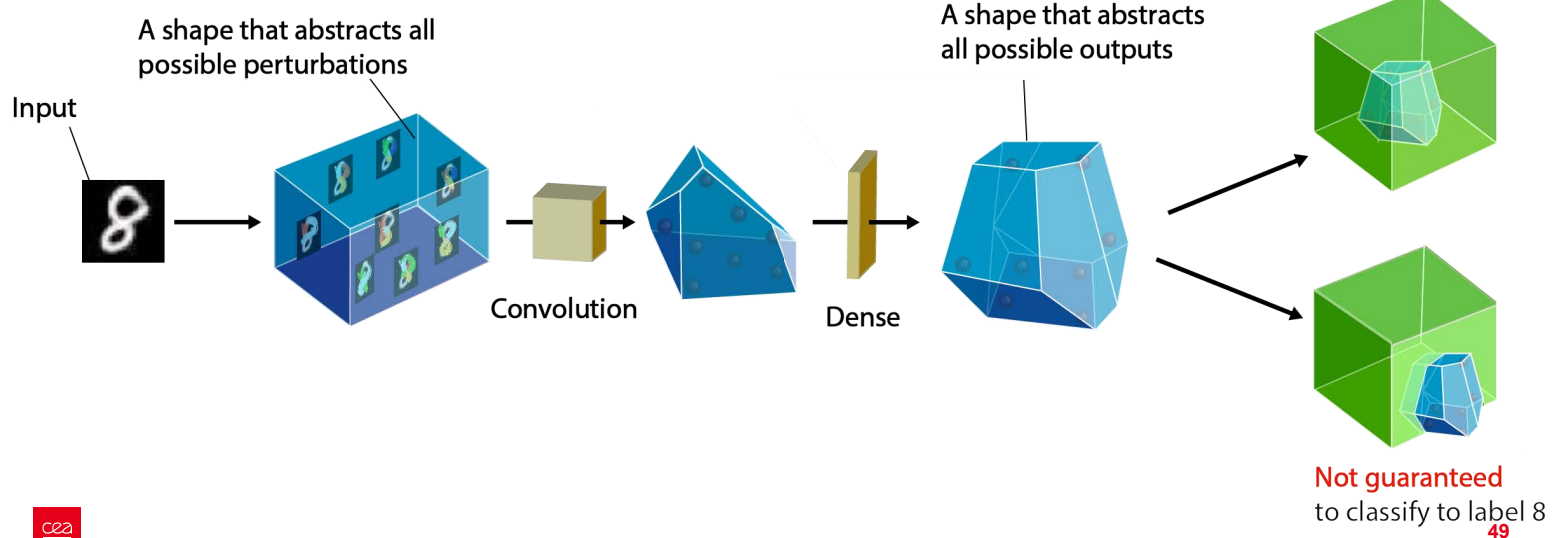
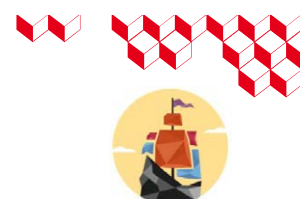
## PyRAT: Python Reachability Assessment Tool Application to NN



## PyRAT: Python Reachability Assessment Tool Application to NN



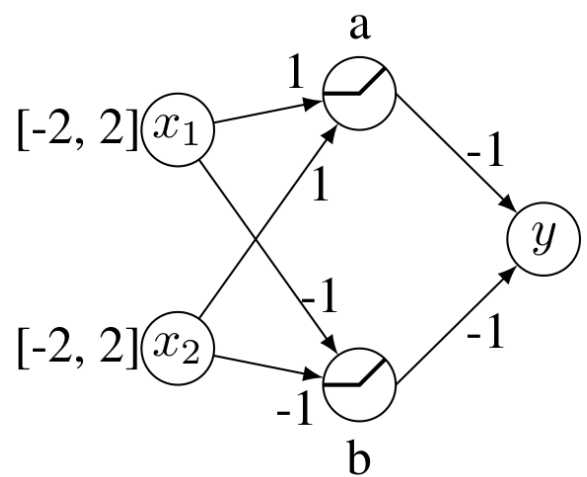
## PyRAT: Python Reachability Assessment Tool Application to NN



## PyRAT: Python Reachability Assessment Tool

### Application to NN

$$\begin{aligned}
 a_{\text{in}} &= x_1 + x_2 & b_{\text{in}} &= -x_1 - x_2 & -2 \leq x_1 \leq 2 \\
 a_{\text{out}} &= \max(a_{\text{in}}, 0) & b_{\text{out}} &= \max(b_{\text{in}}, 0) & -2 \leq x_2 \leq 2 \\
 y &= -a_{\text{out}} - b_{\text{out}}
 \end{aligned}$$



**Prove that  $y > -5$**

## PyRAT: Python Reachability Assessment Tool

### Application to NN

$$a_{\text{in}} = x_1 + x_2$$

$$b_{\text{in}} = -x_1 - x_2$$

$$-2 \leq x_1 \leq 2$$

$$-2 \leq x_2 \leq 2$$

$$a_{\text{out}} = \max(a_{\text{in}}, 0) \quad b_{\text{out}} = \max(b_{\text{in}}, 0)$$

$$y = -a_{\text{out}} - b_{\text{out}}$$

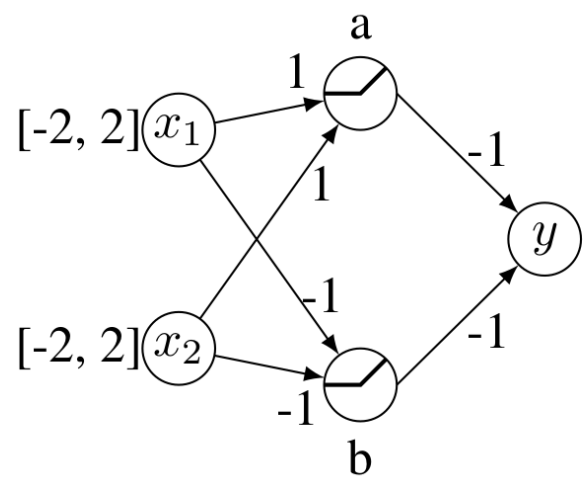
$$a_{\text{in}} = [-2, 2] + [-2, 2] = [-4, 4]$$

$$b_{\text{in}} = -[-2, 2] - [-2, 2] = [-4, 4]$$

$$a_{\text{out}} =$$

$$b_{\text{out}} =$$

$$y =$$

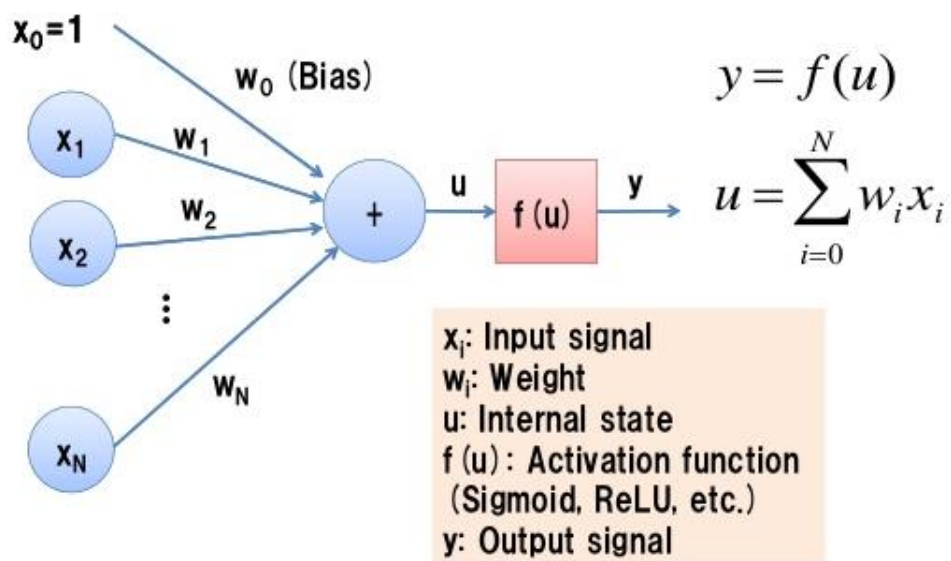


**Prove that  $y > -5$**

## PyRAT: Python Reachability Assessment Tool Application to NN



### Artificial Neuron





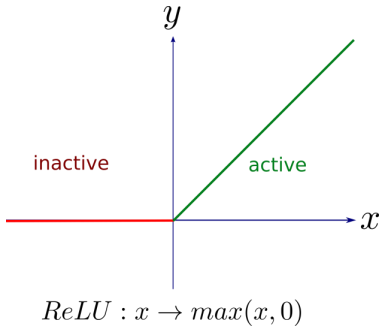
# PyRAT: Python Reachability Assessment Tool

## Application to NN



$a_{out} = \max(a_{in}, 0)$

	$a_{in}$	$a_{out}$
$a_{in} = x_1 + x_2$	..... [-4,4]	
if $a_{in} > 0$ then	..... ]0,4]	
$a_{out} = a_{in}$	..... ]0,4]	
else	..... [-4,0]	
$a_{out} = 0$	..... [0,0]	
		[0,4]



## PyRAT: Python Reachability Assessment Tool

### Application to NN

$$a_{\text{in}} = x_1 + x_2 \quad b_{\text{in}} = -x_1 - x_2$$

$$a_{\text{out}} = \max(a_{\text{in}}, 0) \quad b_{\text{out}} = \max(b_{\text{in}}, 0)$$

$$y = -a_{\text{out}} - b_{\text{out}}$$

$$a_{\text{in}} = [-2, 2] + [-2, 2] = [-4, 4]$$

$$b_{\text{in}} = -[-2, 2] - [-2, 2] = [-4, 4]$$

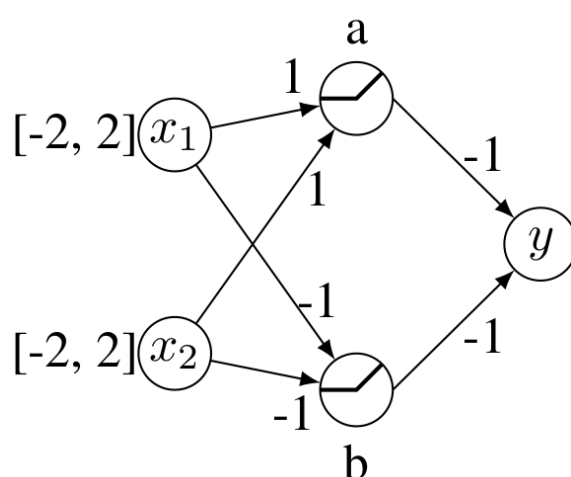
$$a_{\text{out}} =$$

$$b_{\text{out}} =$$

$$y =$$

$$-2 \leq x_1 \leq 2$$

$$-2 \leq x_2 \leq 2$$



**Prove that  $y > -5$**

## PyRAT: Python Reachability Assessment Tool

### Application to NN

$$a_{\text{in}} = x_1 + x_2 \quad b_{\text{in}} = -x_1 - x_2$$

$$a_{\text{out}} = \max(a_{\text{in}}, 0) \quad b_{\text{out}} = \max(b_{\text{in}}, 0)$$

$$y = -a_{\text{out}} - b_{\text{out}}$$

$$a_{\text{in}} = [-2, 2] + [-2, 2] = [-4, 4]$$

$$b_{\text{in}} = -[-2, 2] - [-2, 2] = [-4, 4]$$

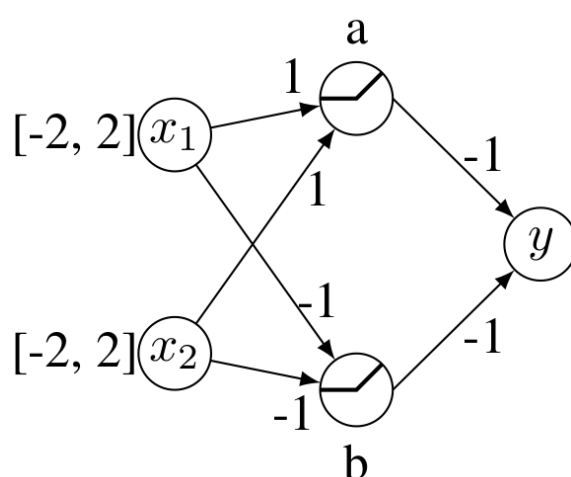
$$a_{\text{out}} = [0, 4]$$

$$b_{\text{out}} = [0, 4]$$

$$y =$$

$$-2 \leq x_1 \leq 2$$

$$-2 \leq x_2 \leq 2$$



**Prove that  $y > -5$**

## PyRAT: Python Reachability Assessment Tool

### Application to NN

$$a_{\text{in}} = x_1 + x_2 \quad b_{\text{in}} = -x_1 - x_2$$

$$a_{\text{out}} = \max(a_{\text{in}}, 0) \quad b_{\text{out}} = \max(b_{\text{in}}, 0)$$

$$y = -a_{\text{out}} - b_{\text{out}}$$

$$a_{\text{in}} = [-2, 2] + [-2, 2] = [-4, 4]$$

$$b_{\text{in}} = -[-2, 2] - [-2, 2] = [-4, 4]$$

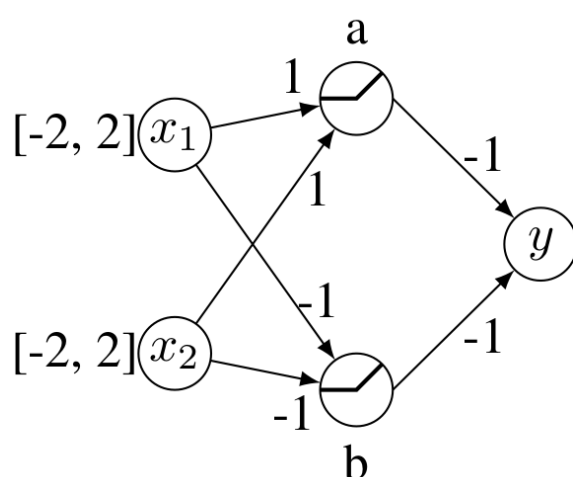
$$a_{\text{out}} = [0, 4]$$

$$b_{\text{out}} = [0, 4]$$

$$y = [-8, 0]$$

$$-2 \leq x_1 \leq 2$$

$$-2 \leq x_2 \leq 2$$



**Prove that  $y > -5$**

6

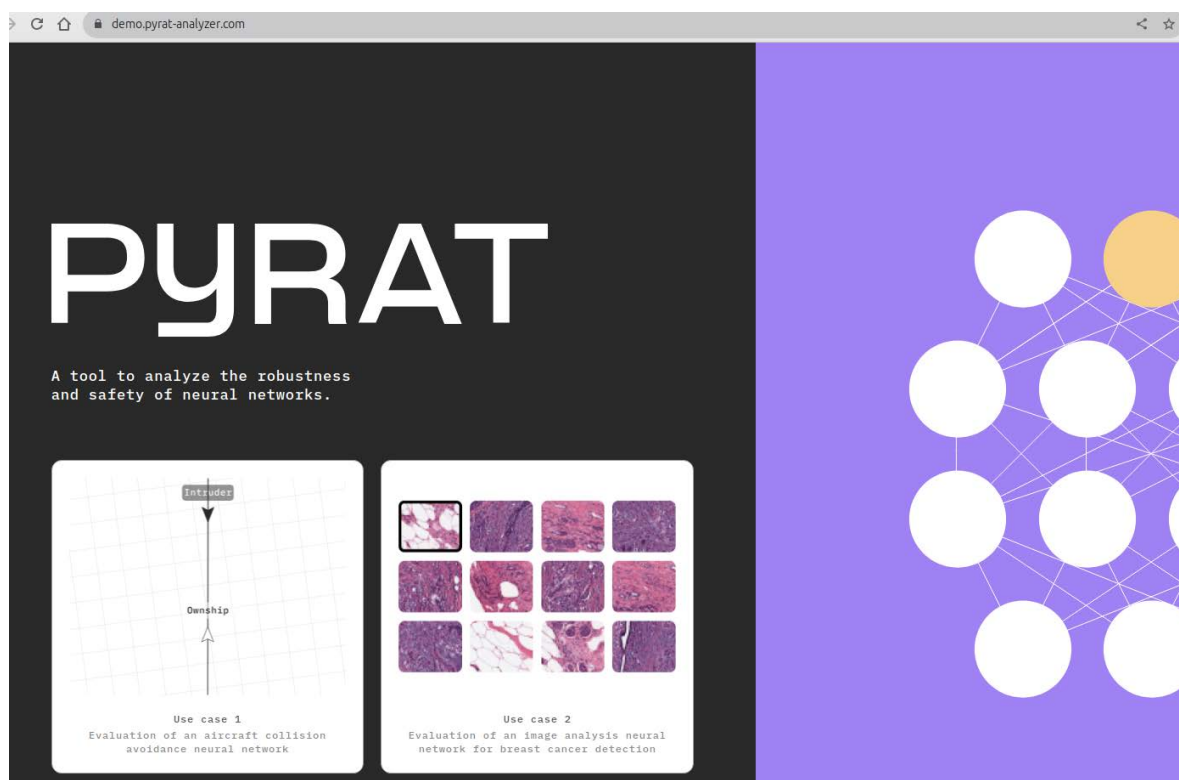
## PyRAT: Python Reachability Assessment Tool

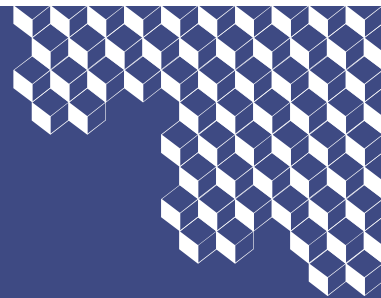


- 2nd at VNNComp 2024
- Written in Python with PyTorch and Numpy backend
- Supports common layers and architecture in ONNX, Keras/Tensorflow and PyTorch
- Different abstract domains implemented: Box, Zonotopes, Constrained Zonotopes, ...
- Integrated in CAISAR, an open-source platform for characterizing safety in AI systems.



## PyRAT: Python Reachability Assessment Tool





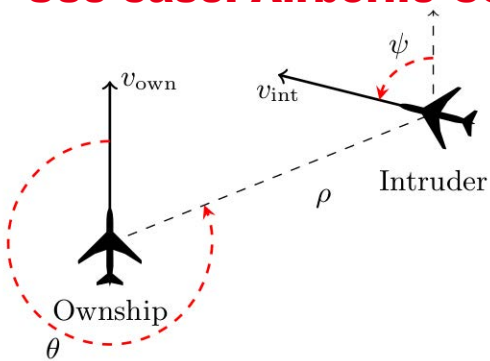
## **Rapid intro to FM**

### **Examples for this talk:**

- **Property-based testing (Renault)**
- **Verification of functional properties (Airbus)**
- **Robustness evaluation (Technip)**
- **Out-of-Distribution detection (Thales)**

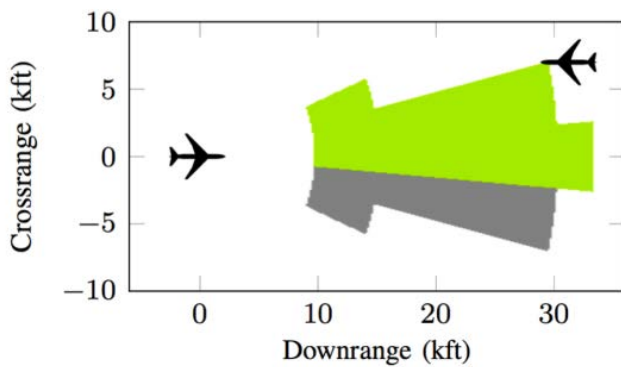
## PyRAT: Python Reachability Assessment Tool

### Use-case: Airborne Collision Avoidance System



#### A study of an ACAS-Xu exact implementation using ED-324/ARP6983

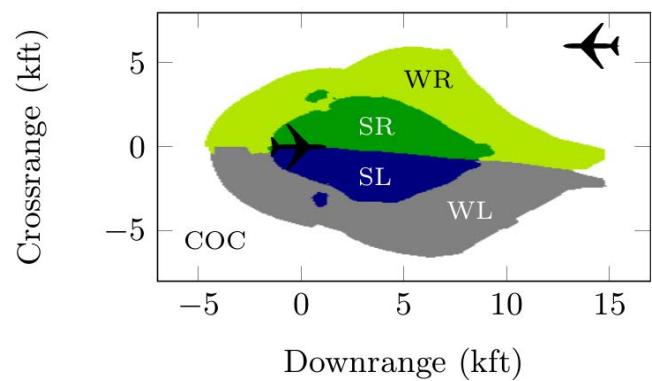
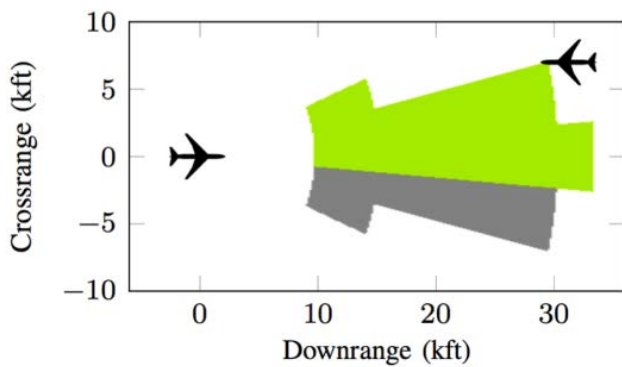
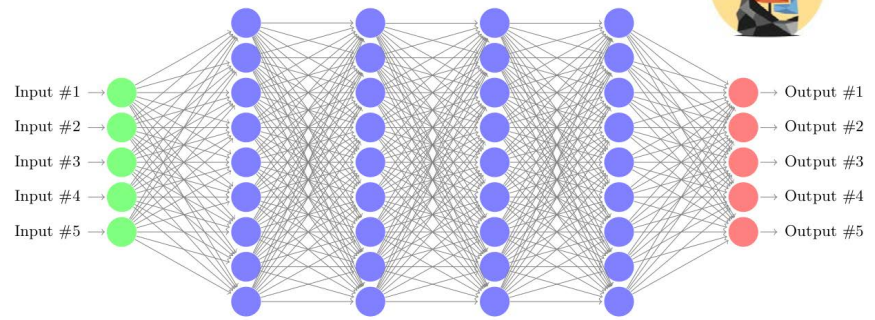
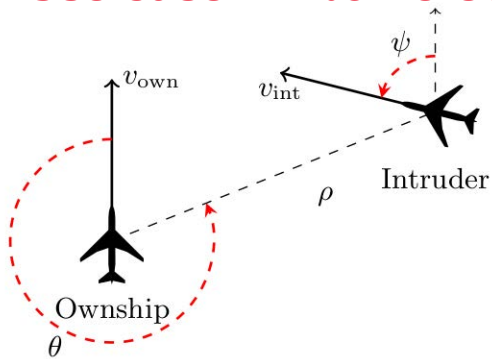
(2024) : C, Gabreau, M-C. Teulière, E. Jenn, **Augustin Lemesle**, Dumitru Potop Butucaru, F.Thiant, L.Fischer 2, M, Turki





## PyRAT: Python Reachability Assessment Tool

### Use-case: Airborne Collision Avoidance System



## PyRAT: Python Reachability Assessment Tool

### Use-case: Airborne Collision Avoidance System



#### Input nodes

x1  $\rho$   
 x2  $\theta$   
 x3  $\psi$   
 x4  $v_{own}$   
 x5  $v_{int}$

#### Output nodes

y1 coc  
 y2 weak right  
 y3 strong right  
 y4 weak left  
 y5 strong left

**Network Functionality.** The ACAS Xu system maps input variables to action advisories. Each advisory is assigned a score, with the lowest score corresponding to the best action. The input state is composed of seven dimensions (shown in Fig. 6) which represent information determined from sensor measurements 19: (i)  $\rho$ : Distance from ownship to intruder; (ii)  $\theta$ : Angle to intruder relative to ownship heading direction; (iii)  $\psi$ : Heading angle of intruder relative to ownship heading direction; (iv)  $v_{own}$ : Speed of ownship; (v)  $v_{int}$ : Speed of intruder; (vi)  $\tau$ : Time until loss of vertical separation; and (vii)  $a_{prev}$ : Previous advisory. There are five outputs which represent the different horizontal advisories that can be given to the ownship: Clear-of-Conflict (COC), weak right, strong right, weak left, or strong left. Weak and strong mean heading rates of  $1.5^\circ/s$  and  $3.0^\circ/s$ , respectively.

## **PyRAT: Python Reachability Assessment Tool**

### **Use-case: Airborne Collision Avoidance System**



Description: If the intruder is near and approaching from the left, the network advises “strong right”.

## **PyRAT: Python Reachability Assessment Tool**

### **Use-case: Airborne Collision Avoidance System**



Description: If the intruder is near and approaching from the left, the network advises “strong right”.

Input constraints:  $250 \leq \rho \leq 400$ ,  $0.2 \leq \theta \leq 0.4$ ,  $-3.141592 \leq \psi \leq -3.141592 + 0.005$ ,  $100 \leq v_{\text{own}} \leq 400$ ,  $0 \leq v_{\text{int}} \leq 400$ .

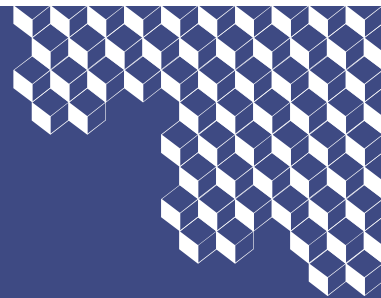
## **PyRAT: Python Reachability Assessment Tool**

### **Use-case: Airborne Collision Avoidance System**



#### **Property $\phi_1$ .**

- Description: If the intruder is distant and is significantly slower than the ownship, the score of a COC advisory will always be below a certain fixed threshold.
- Tested on: all 45 networks.
- Input constraints:  $\rho \geq 55947.691$ ,  $v_{\text{own}} \geq 1145$ ,  $v_{\text{int}} \leq 60$ .
- Desired output property: the score for COC is at most 1500.



## **Rapid intro to FM**

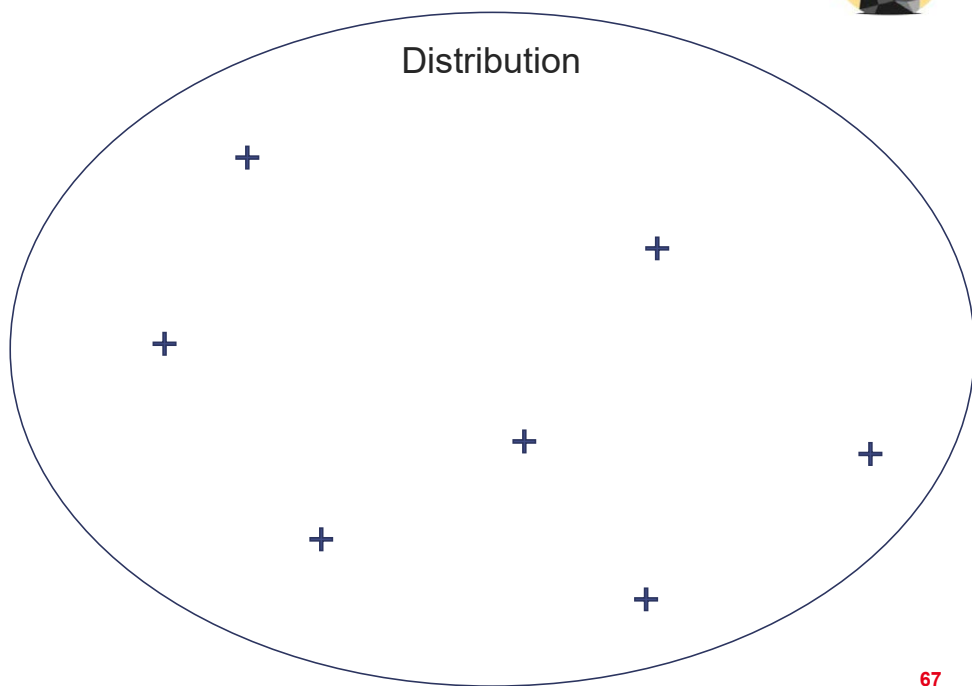
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## PyRAT: Python Reachability Assessment Tool

### Robustness to perturbations

Ideally the selected data to build and validate the model is representative of the intended distribution.

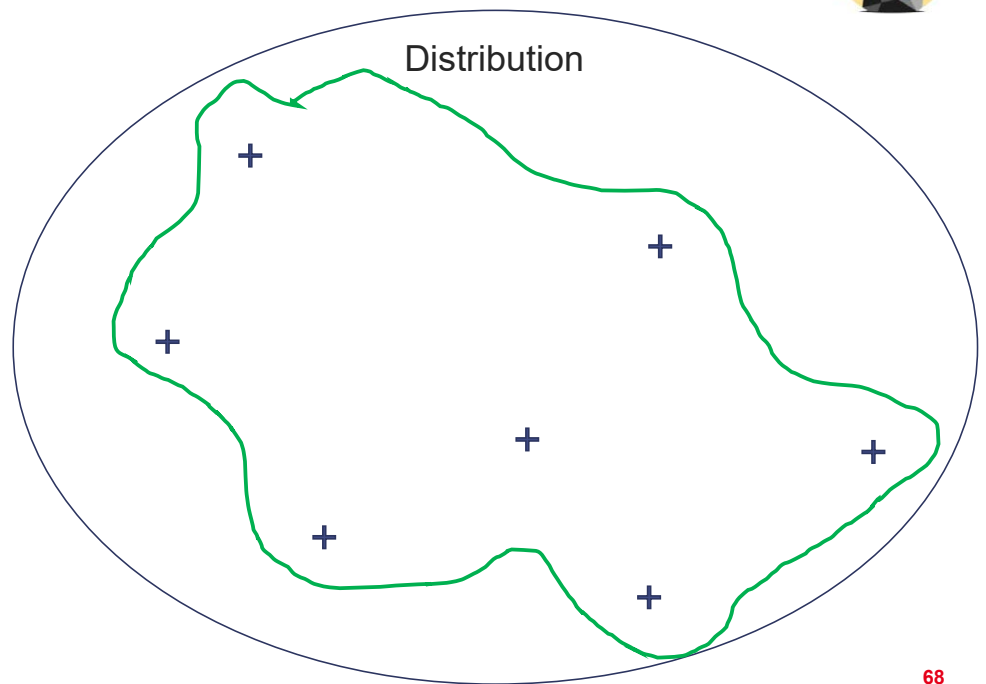


## PyRAT: Python Reachability Assessment Tool

### Robustness to perturbations



Ideally the selected data to build and validate the model is representative of the intended distribution.





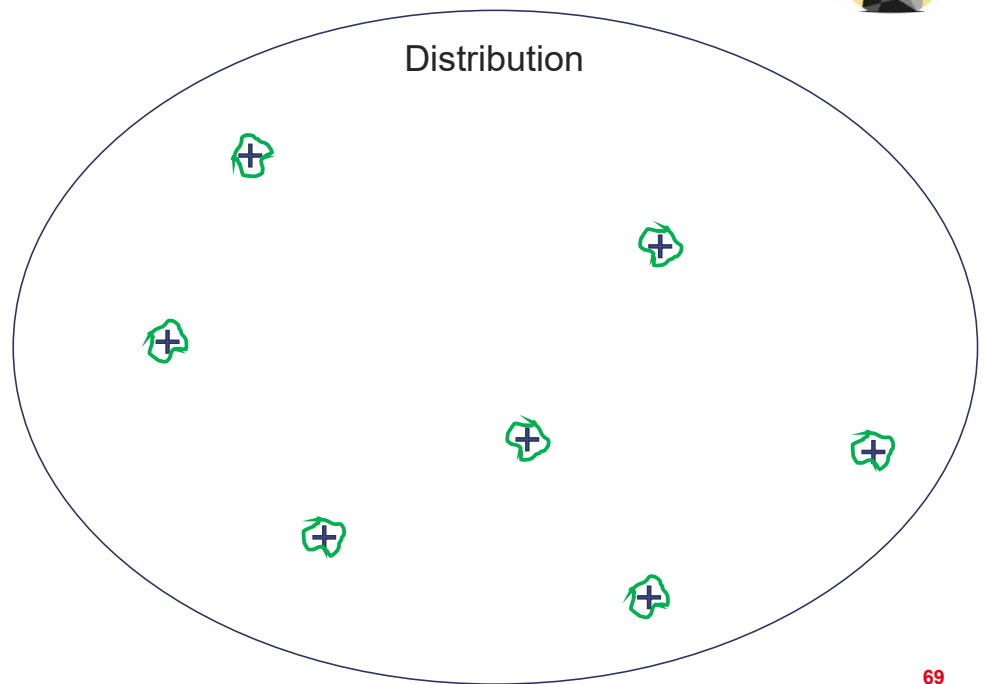
## PyRAT: Python Reachability Assessment Tool

### Robustness to perturbations



Ideally the selected data to build and validate the model is representative of the intended distribution.

What we want to avoid is a model that only knows what it was shown



## PyRAT: Python Reachability Assessment Tool

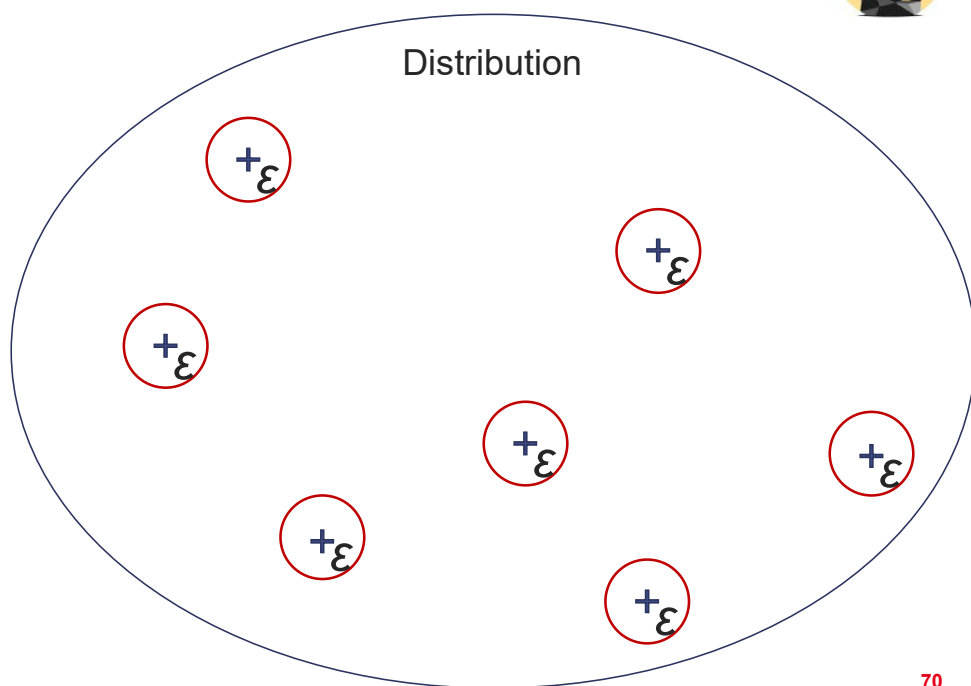
### Robustness to perturbations



Ideally the selected data to build and validate the model is representative of the intended distribution.

What we want to avoid is a model that only knows what it was shown

How does it behave with the neighborhood of selected data?



## PyRAT: Python Reachability Assessment Tool

### Robustness to perturbations



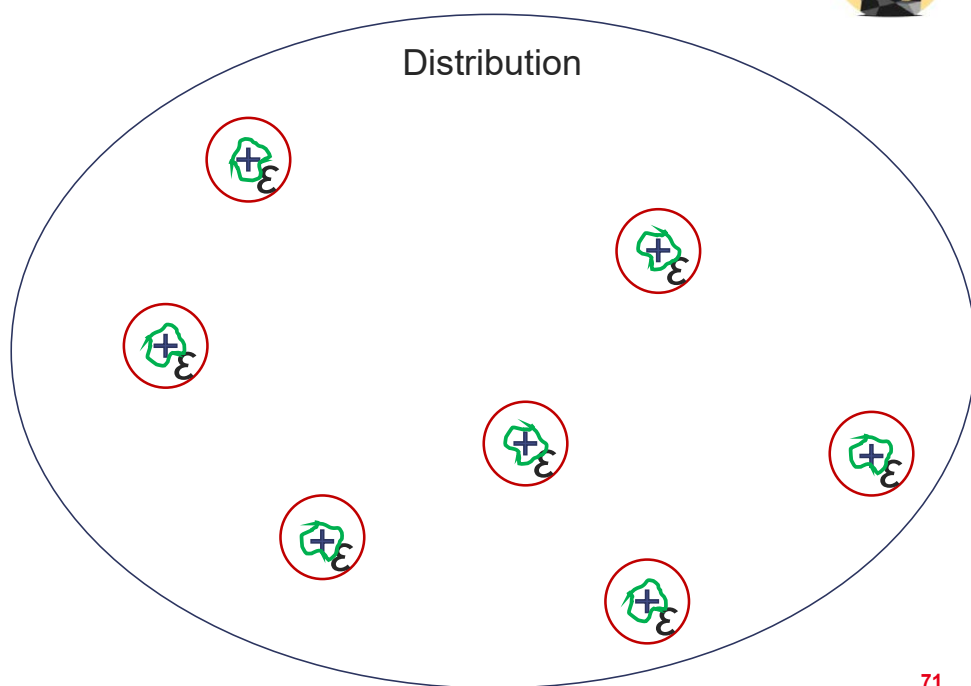
Ideally the selected data to build and validate the model is representative of the intended distribution.

What we want to avoid is a model that only knows what it was shown

How does it behave with the neighborhood of selected data?

**What is it good for?**

Can detect this...



## PyRAT: Python Reachability Assessment Tool

### Robustness to perturbations



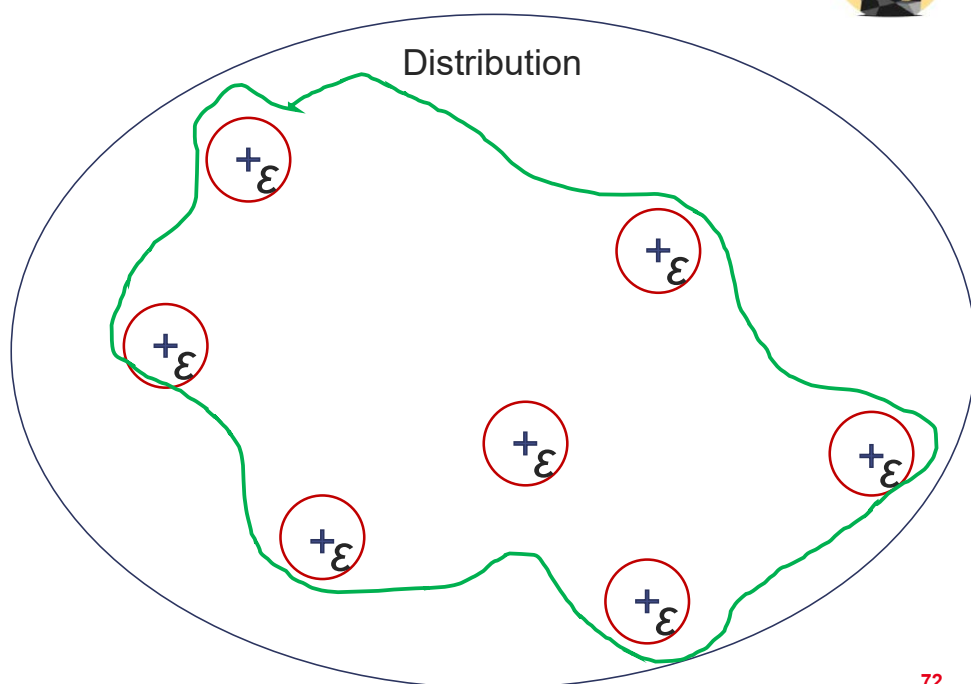
Ideally the selected data to build and validate the model is representative of the intended distribution.

What we want to avoid is a model that only knows what it was shown

How does it behave with the neighborhood of selected data?

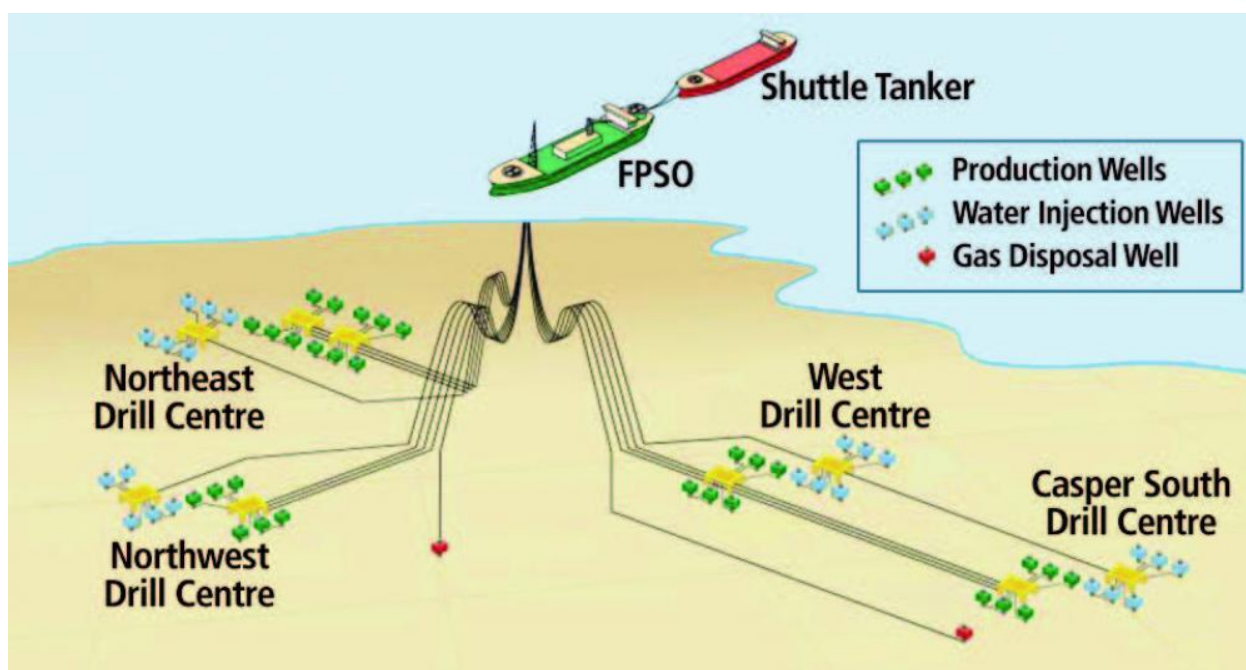
**What is it good for?**

... But doesn't imply this



## PyRAT: Python Reachability Assessment Tool

### Use-case: Mooring lines failure detection

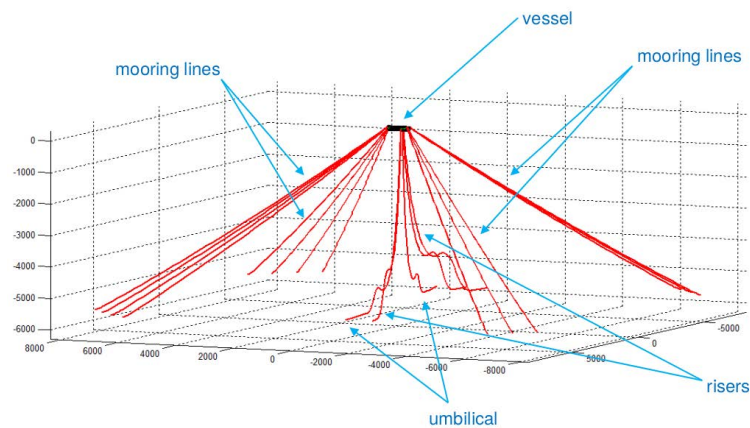


## PyRAT: Python Reachability Assessment Tool

### Use-case: Mooring lines failure detection

Mooring incidents (DeepStar® data from 1997-2012):

- 107 incidents from 73 facilities across the industry
- Potentially dire consequences
- Many FPSO have no means of monitoring lines
- Those who do face technical problems (robustness of equipment)

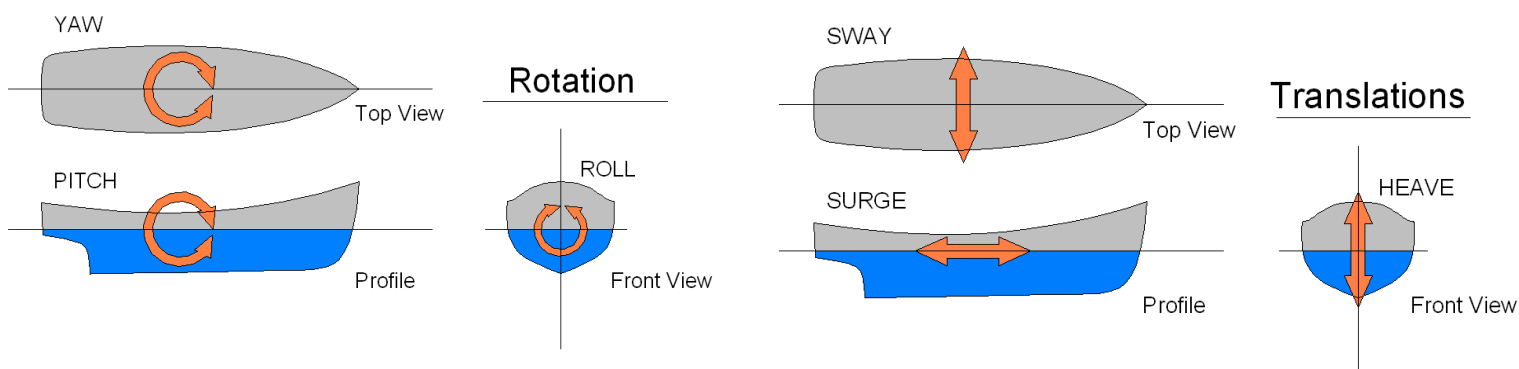


## PyRAT: Python Reachability Assessment Tool

### Use-case: Mooring lines failure detection



**Patented** dry monitoring detection systems, based on vessel positions and low-frequency periods (which can be obtained from Dual GPS)



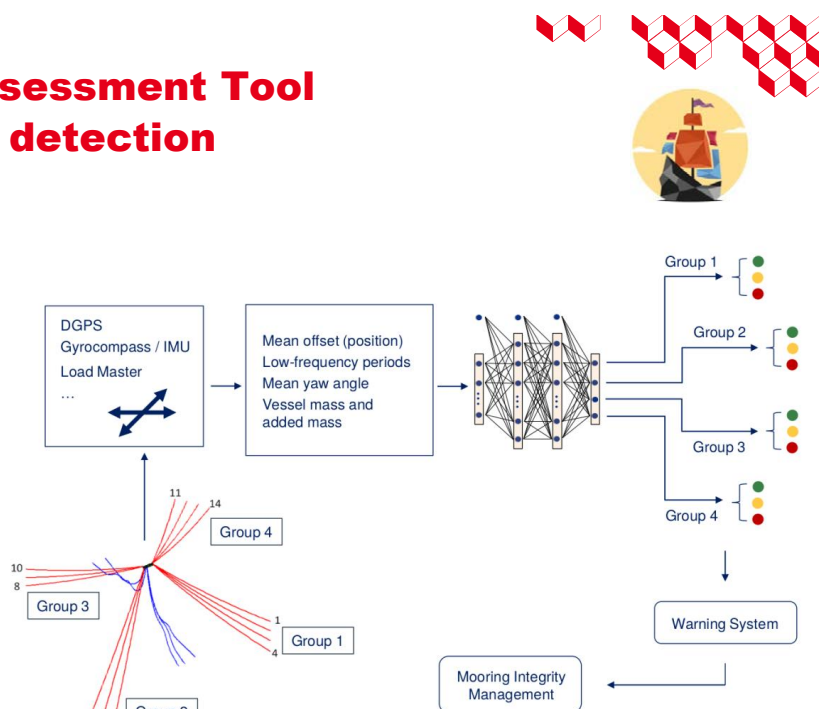
## PyRAT: Python Reachability Assessment Tool

### Use-case: Mooring lines failure detection

- Highly non-linear problem (machine learning to recognize and classify patterns)
- Ability to deal with some degrees of variations from various system components (such as mooring line stiffness) and with error or noise from monitoring system
- Cover a complete range of vessel drafts, expected vessel responses from environment conditions and directions and mooring line conditions

#### The model

- Input: Vessel movement, mass, offset, ...
- Output: group-line failures





## PyRAT: Python Reachability Assessment Tool

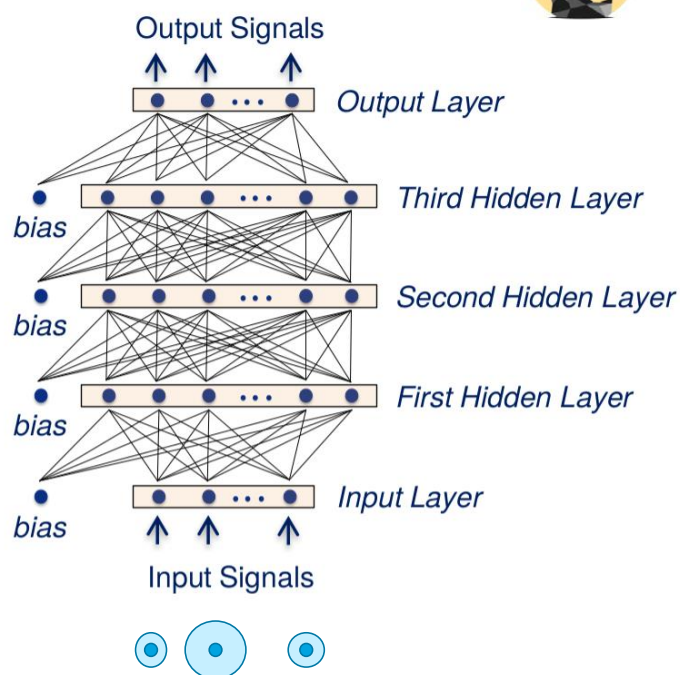
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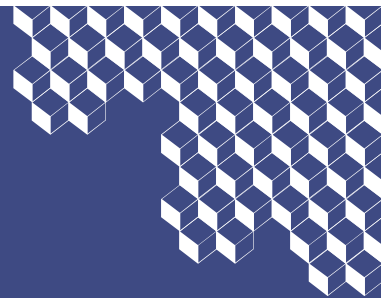


#### Ensuring robustness properties

- Stability of classification in presence of perturbation
- Perturbation per input (sensor sensitivity)
- Different perturbations for different inputs

(Also verified functional properties but NDA)



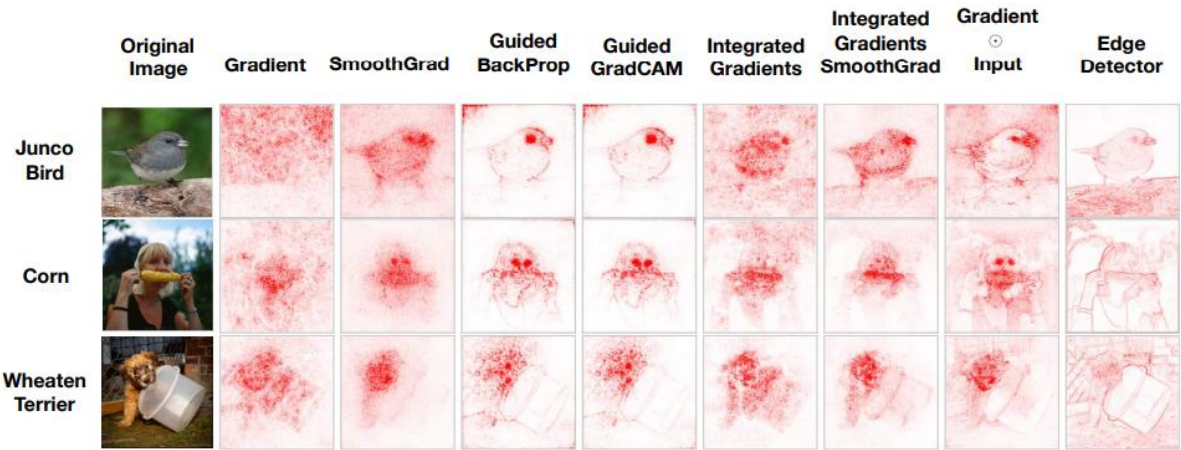


## **Rapid intro to FM**

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Peeking in the black box: saliency maps, post-hoc XAI

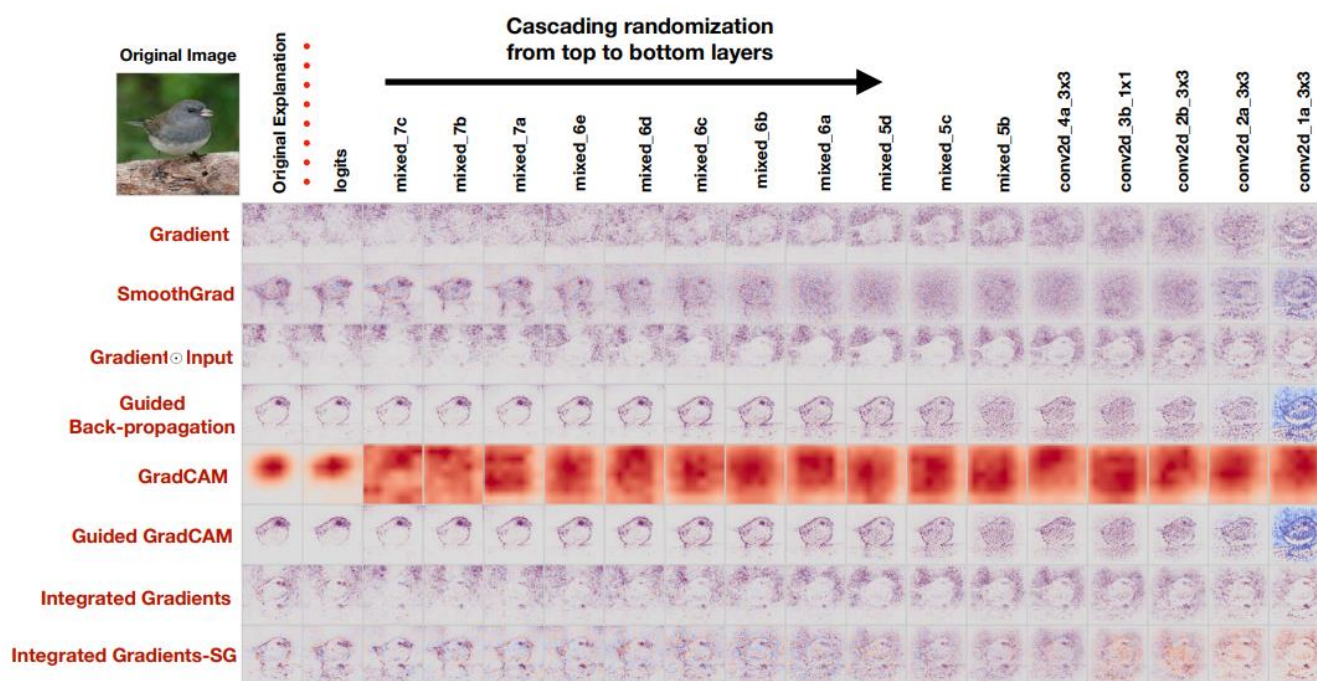


Sanity Checks for Saliency Maps

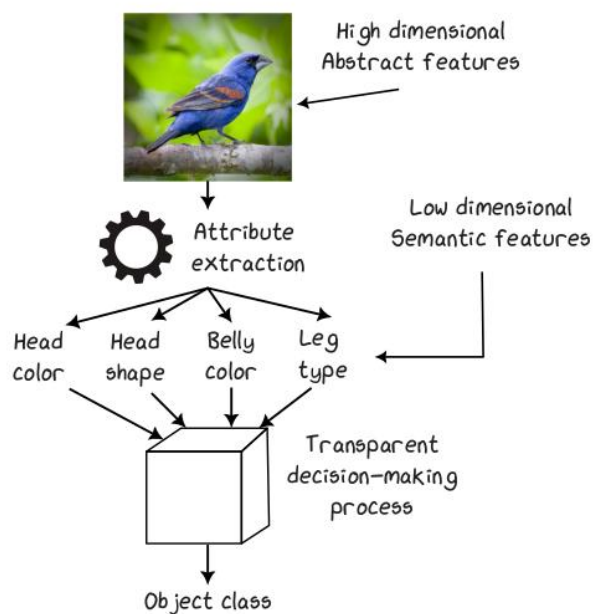
Julius Adebayo\*, Justin Gilmer<sup>‡</sup>, Michael Muelly<sup>‡</sup>, Ian Goodfellow<sup>‡</sup>, Moritz Hardt<sup>‡,†</sup>, Been Kim<sup>‡</sup>



## Peeking in the black box: saliency maps, post-hoc XAI



## Peeking in the black box: XAI by design

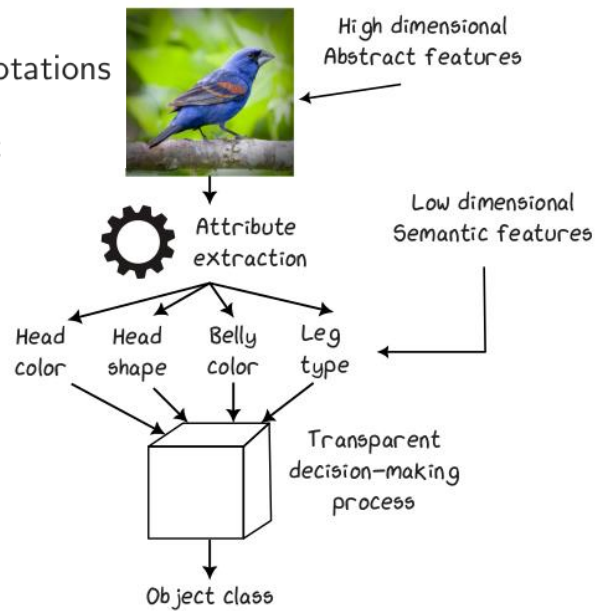


## Peeking in the black box: XAI by design

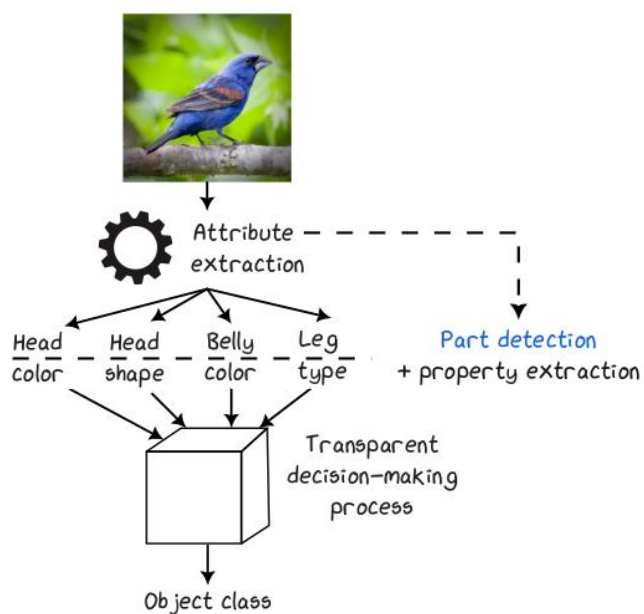
Extract **semantic** information

Attribute learning requires annotations

- ▶ Annotations are expensive
- ▶ Annotations can be incorrect



## Peeking in the black box: XAI by design



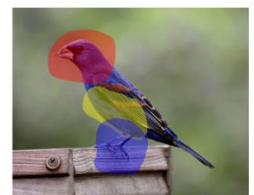
## PARTICUL: Part Identification with Confidence Measure Using Unsupervised Learning



Original



Goal



Xu-Darme, R., Quénot, G., Chihani, Z., Rousset, MC. (2023). **PARTICUL: Part Identification with Confidence Measure Using Unsupervised Learning**. In: Rousseau, JJ., Kapralos, B. (eds) Pattern Recognition, Computer Vision, and Image Processing. XAIE 2022 International Workshops and Challenges. ICPR 2022. Lecture Notes in Computer Science, vol 13645. Springer, Cham. [https://doi.org/10.1007/978-3-031-37731-0\\_14](https://doi.org/10.1007/978-3-031-37731-0_14)



## PARTICUL: Part Identification with Confidence Measure Using Unsupervised Learning



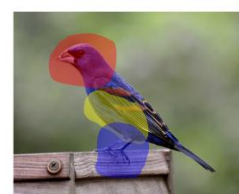
Original



Not local



Goal



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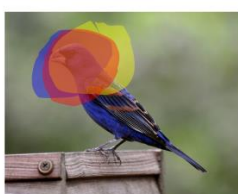
Original



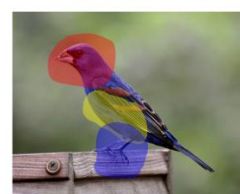
Not local



Not unique



Goal



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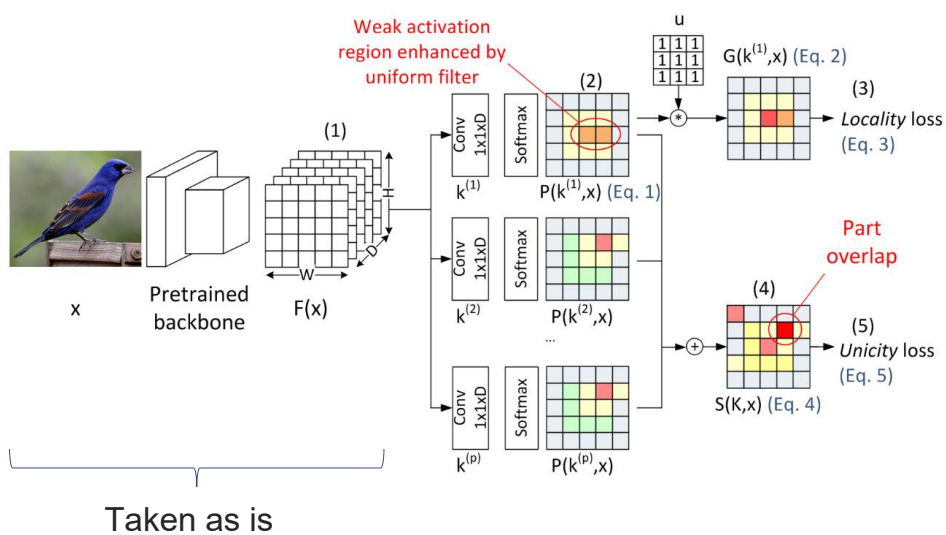
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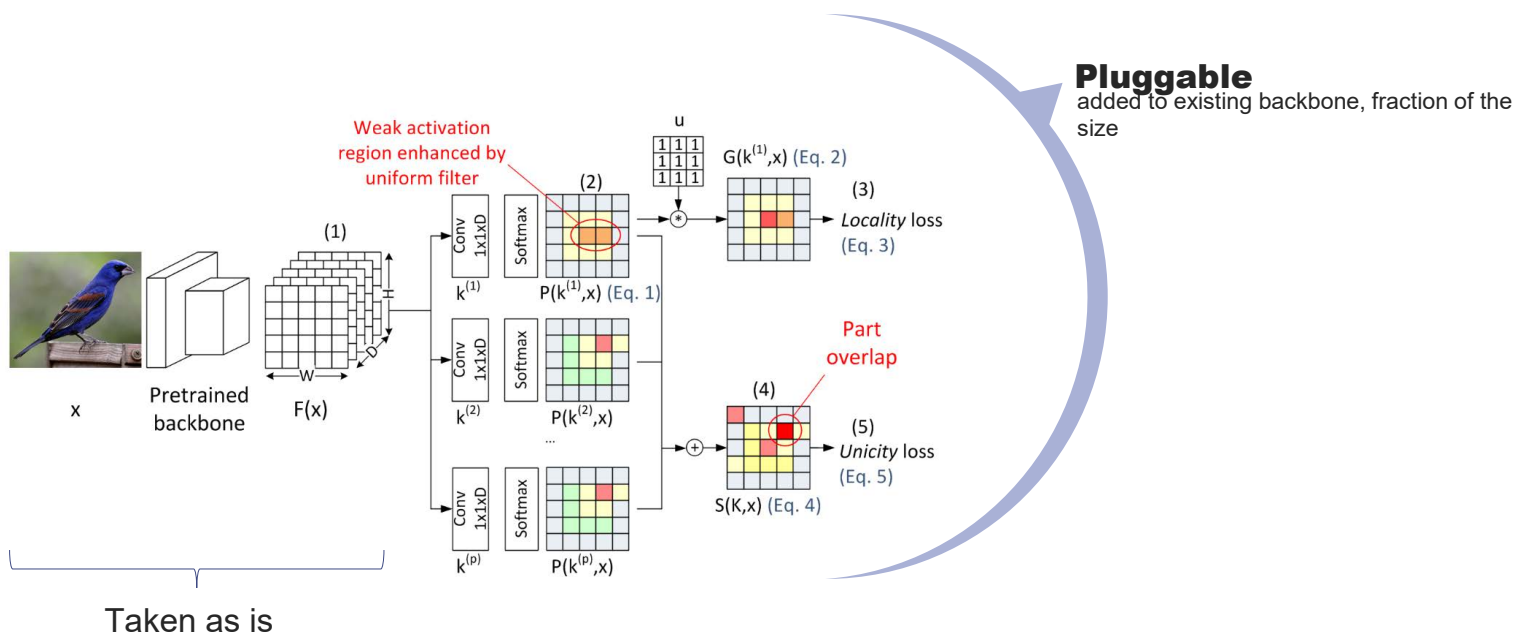


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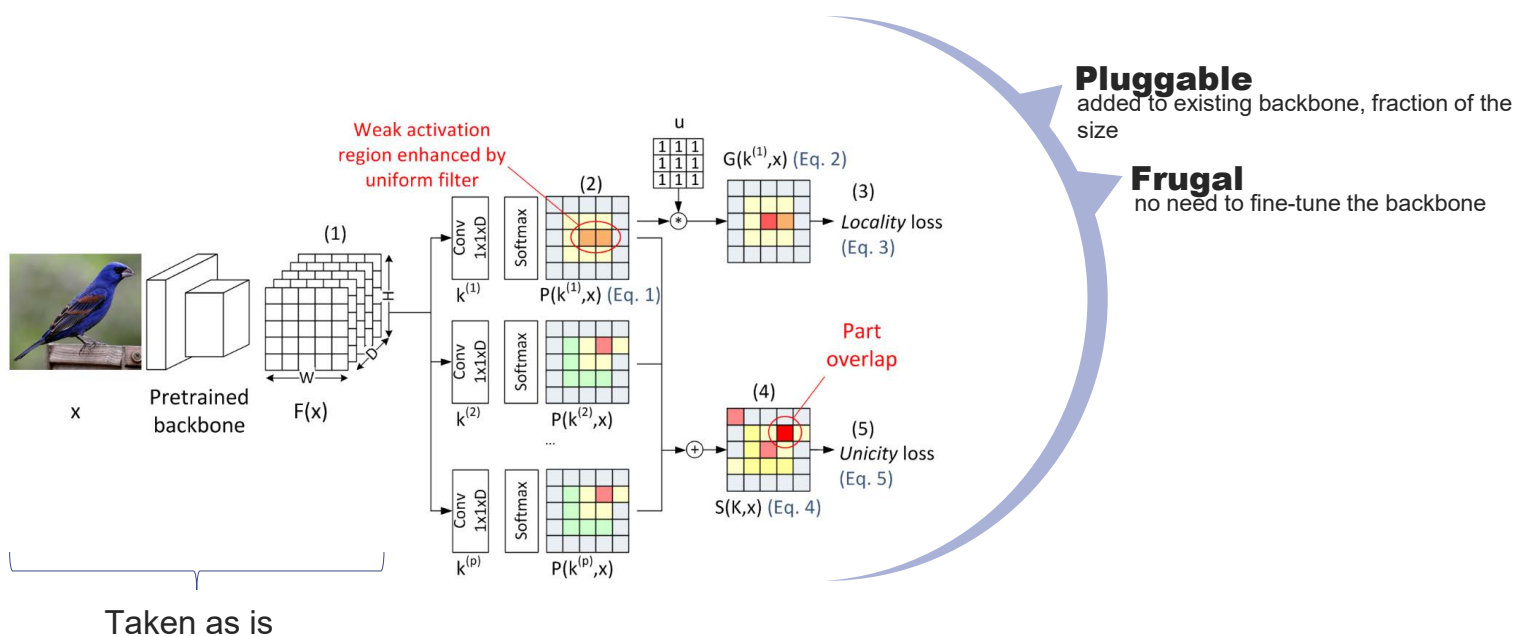


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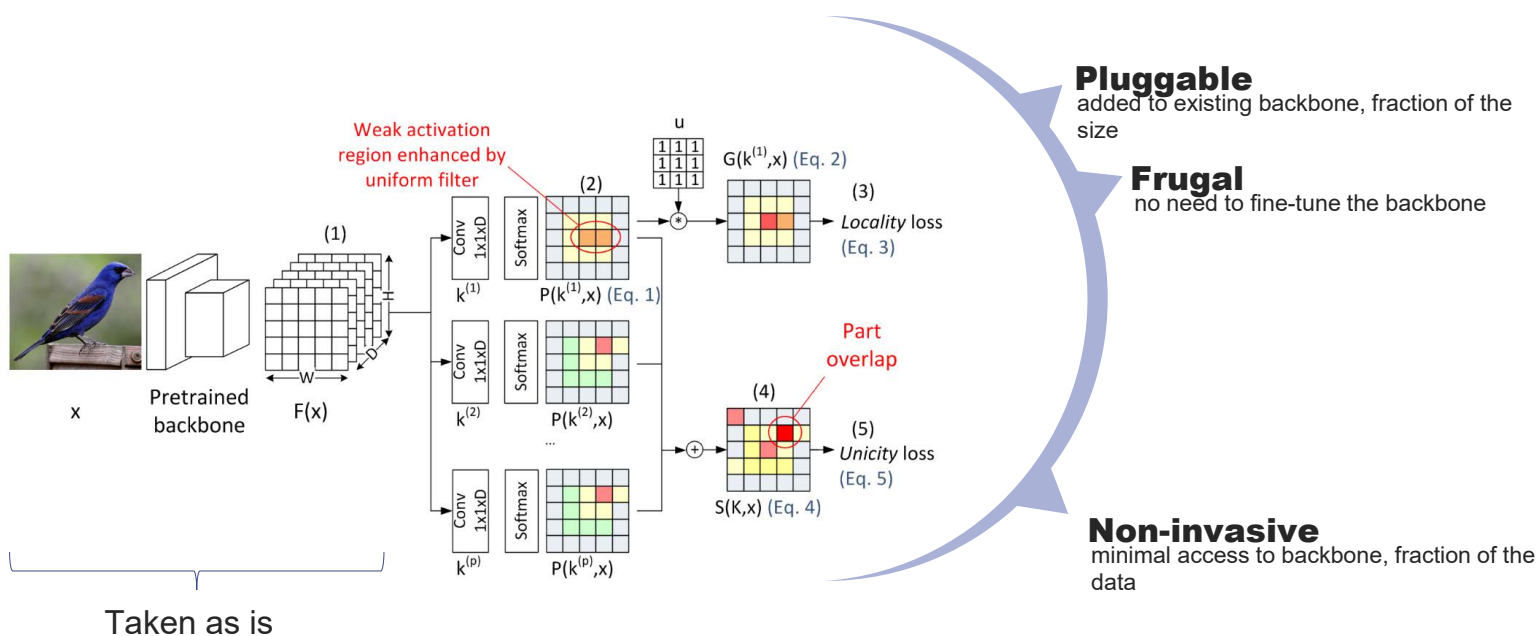


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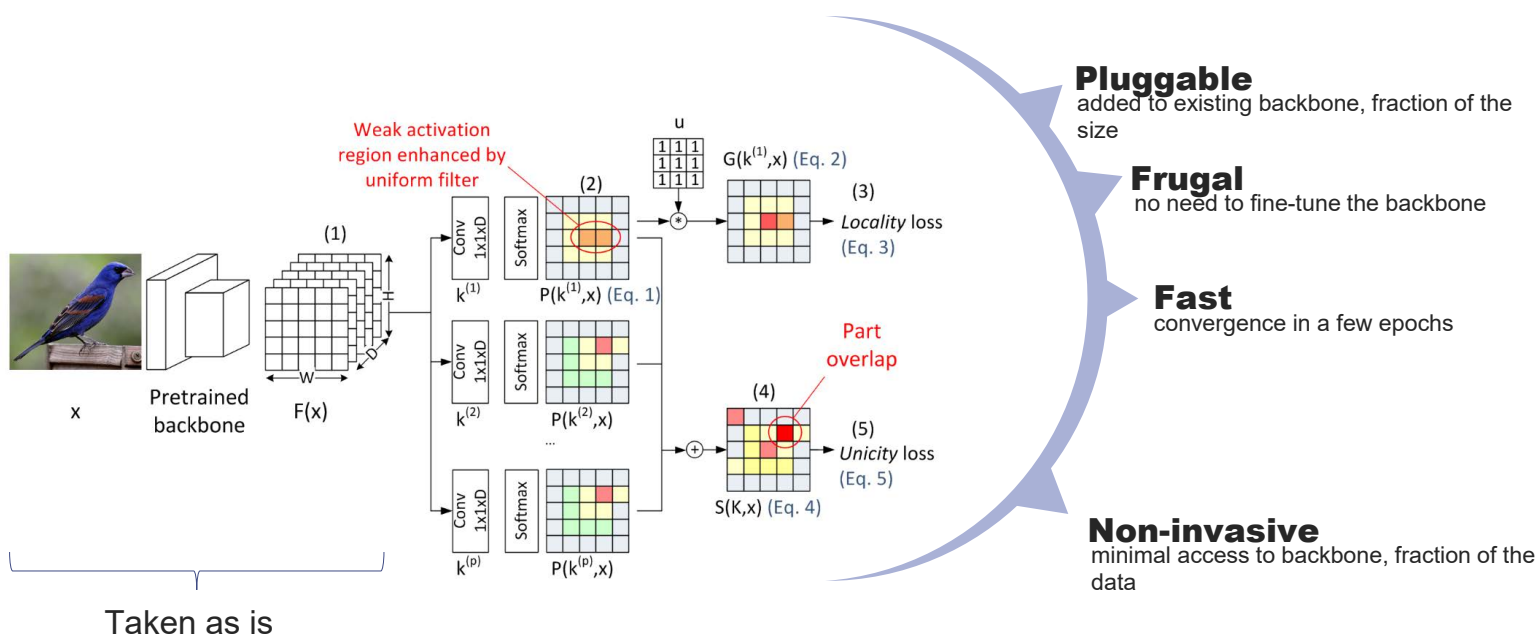


# PARTICUL: Part Identification with Confidence Measure Using Unsupervised Learning





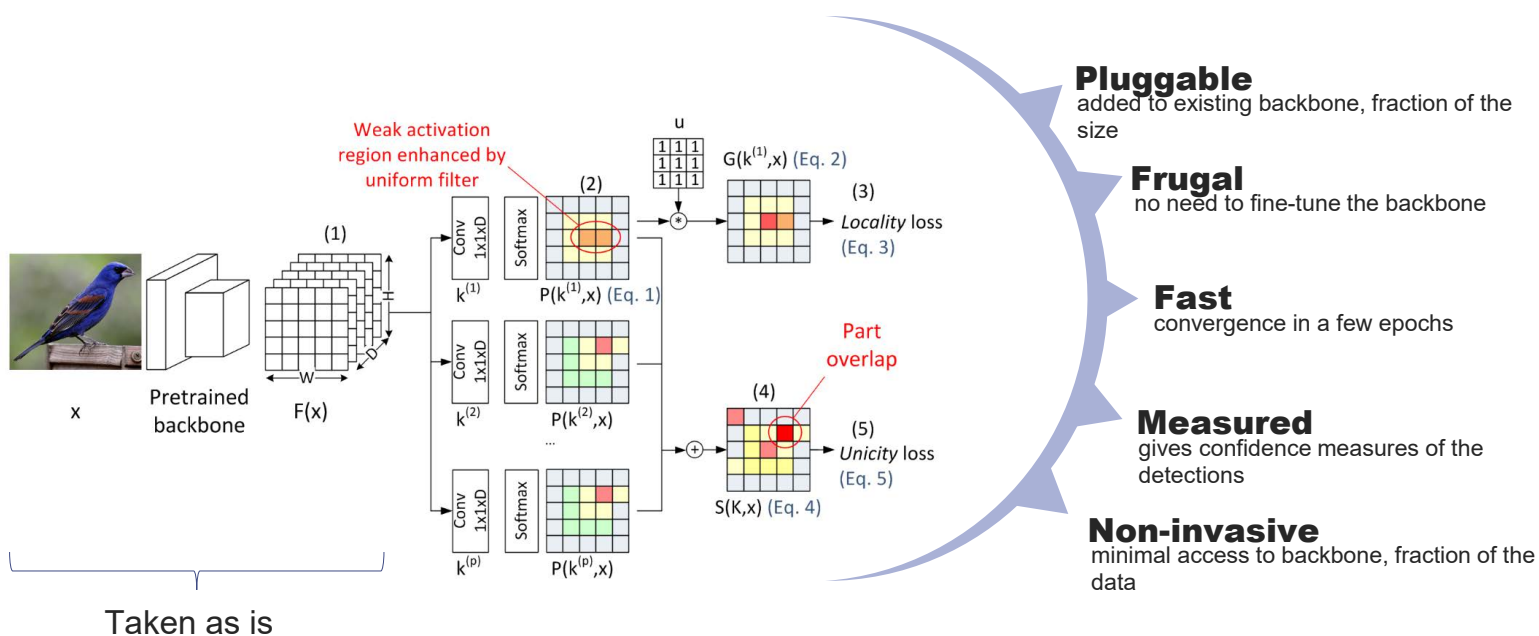
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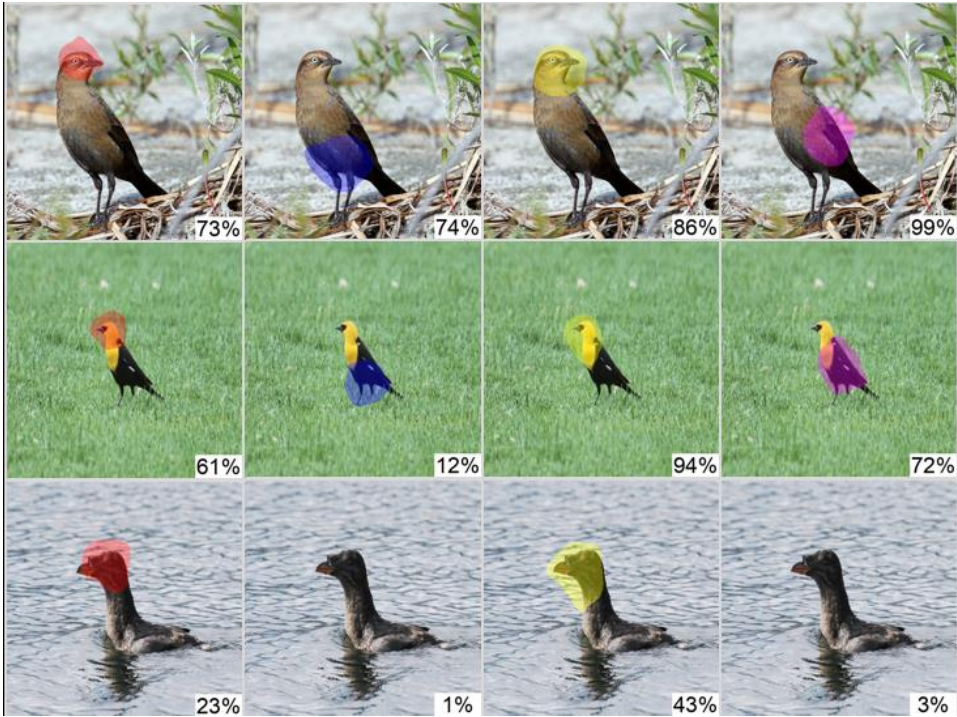




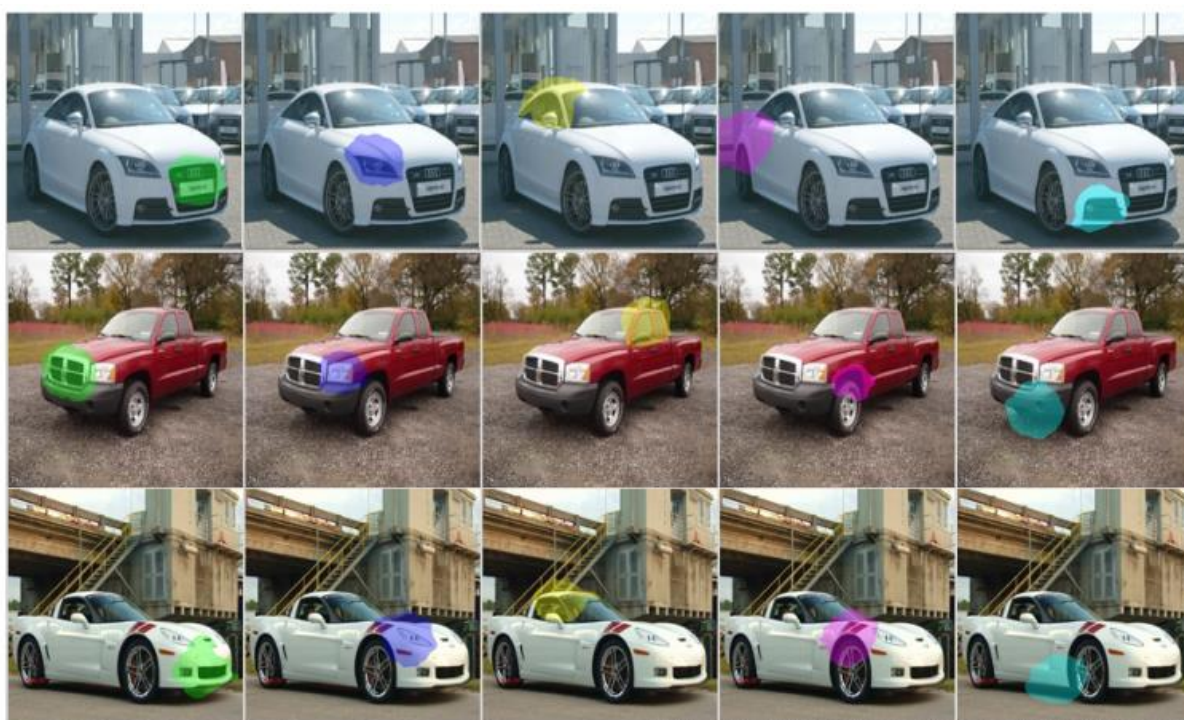
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## PARTICUL: Part Identification with Confidence Measure Using Unsupervised Learning



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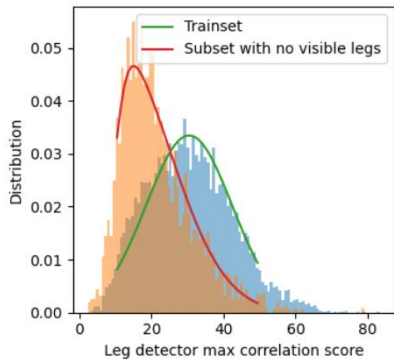


Detectors have no “knowledge” of which part they are detecting  
Need for manual (human) definition (semantic value)

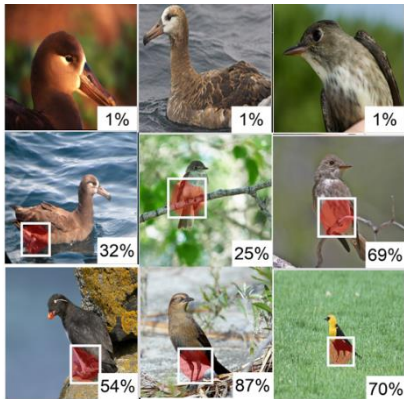




# PARTICUL: Part Identification with Confidence Measure Using Unsupervised Learning



(a) Distribution of maximum correlation scores on the CUB-200 training set (in blue) and on a subset containing only images with non-visible legs (red).



(b) Confidence scores and part visualizations on images with non visible legs (top-row) and with visible legs (bottom rows).

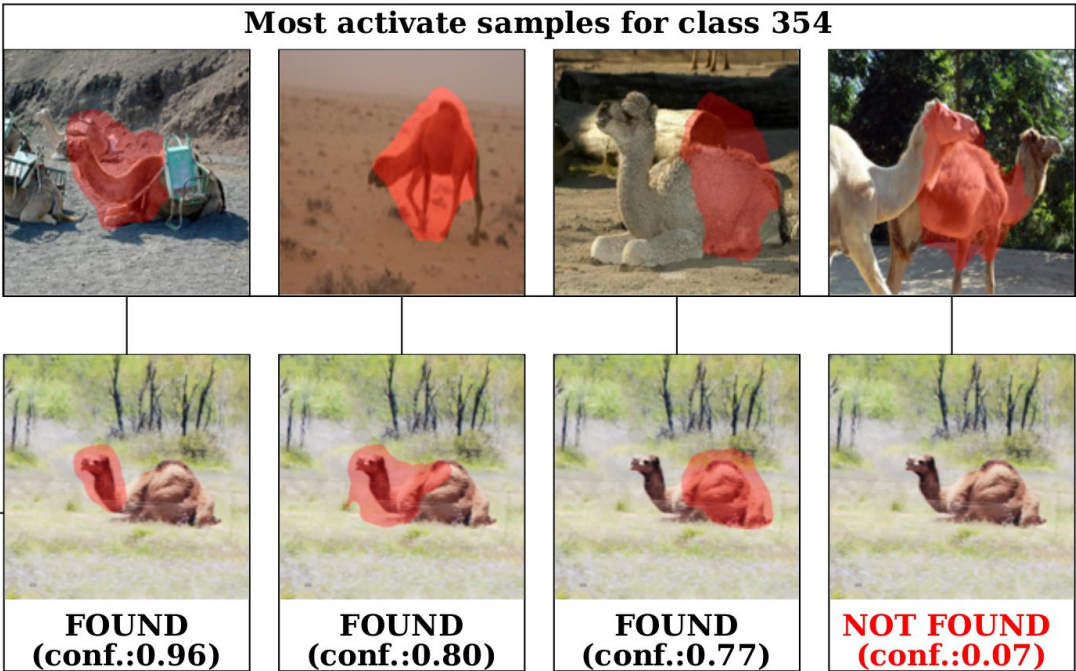
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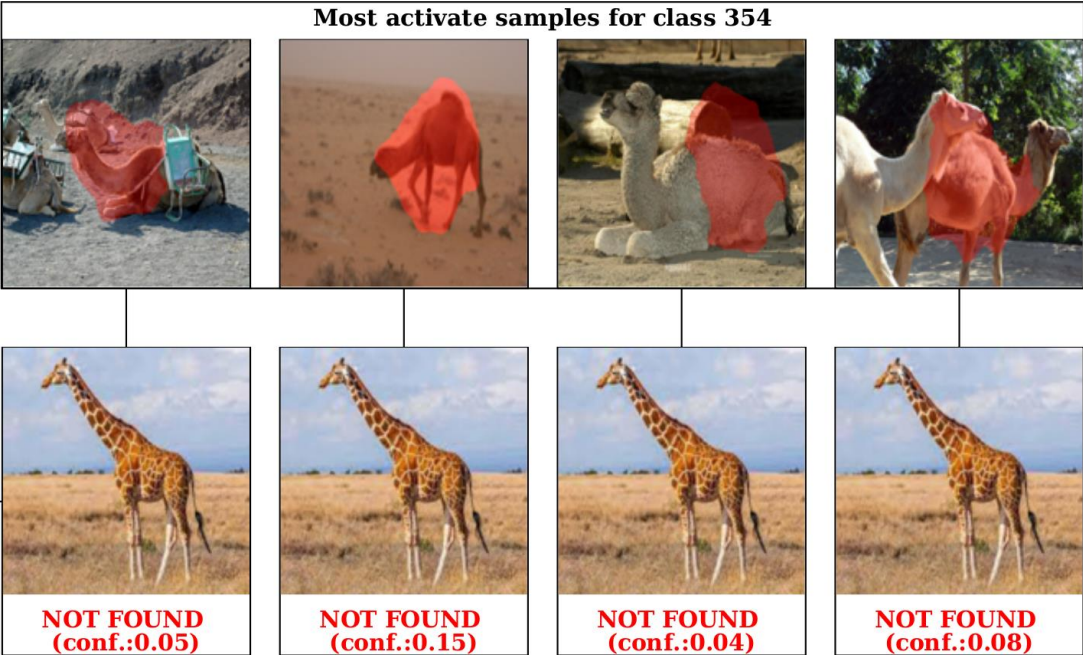
What can be done for one macro class can be done for many micro classes

=> Set of detectors for each class

# CODE: Contextualised Out-of-Distribution Detection Using Pattern Identification

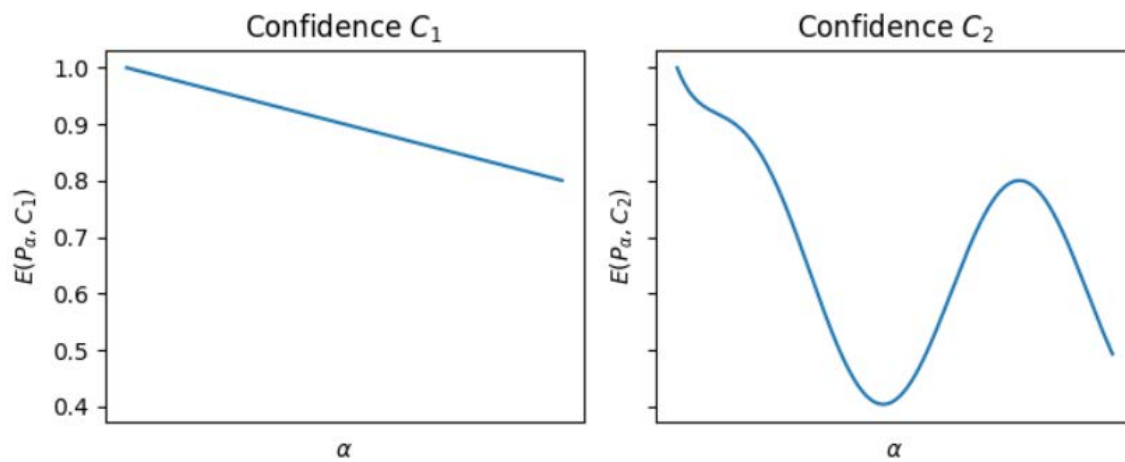


# CODE: Contextualised Out-of-Distribution Detection Using Pattern Identification





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# CODE: Contextualised Out-of-Distribution Detection Using Pattern Identification



Rotation						
	Conf: 94%	Conf: 93%	Conf: 6%	Conf: 6%	Conf: 15%	Conf: 45%
Brighness						
	Conf: 21%	Conf: 23%	Conf: 19%	Conf: 16%	Conf: 11%	Conf: 11%
Gaussian blur						
	Conf: 74%	Conf: 65%	Conf: 54%	Conf: 53%	Conf: 53%	Conf: 53%
Gaussian noise						
	Conf: 56%	Conf: 63%	Conf: 58%	Conf: 47%	Conf: 22%	Conf: 21%

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## CODE: Contextualised Out-of-Distribution Detection Using Pattern Identification

Dissimilarity measures based on neuron activation bounds sometimes exhibit higher confidence on perturbed input

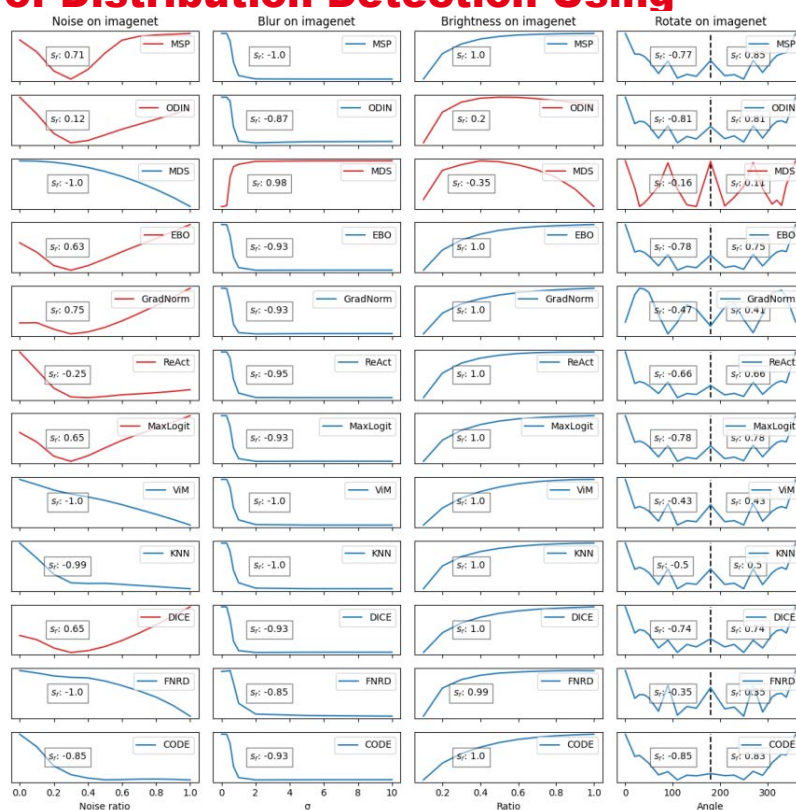
- => Maybe because some perturbations lower the amplitude of activation values, thus decreasing the probability of activation outside of the bounds

Rotation is... wavy

- => Black filling at the angles ?

CODE seems consistent across perturbations and datasets (CIFAR10, CIFAR100, ImageNet).

Xu-Darme, R., Girard-Satabin, J., Hond, D., Incorvaia, G., Chihani, Z. (2023). Contextualised Out-of-Distribution Detection Using Pattern Identification. In: Guiochet, J., Tonetta, S., Schoitsch, E., Roy, M., Bitsch, F. (eds) Computer Safety, Reliability, and Security. SAFECOMP 2023 Workshops. SAFECOMP 2023. Lecture Notes in Computer Science, vol 14182. Springer, Cham. [https://doi.org/10.1007/978-3-031-40953-0\\_36](https://doi.org/10.1007/978-3-031-40953-0_36)

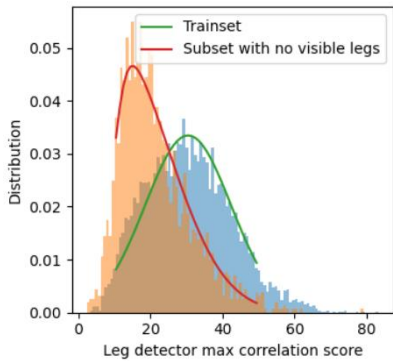
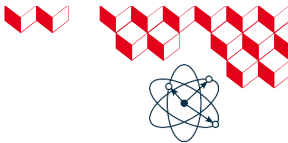




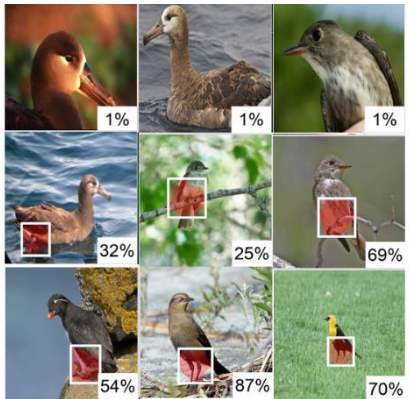
# “ Couldn't this be used for adversarial attacks ?

*Small detour from safety to security*

# PARTICUL as a way to detect discrepancy between classification and part detection



(a) Distribution of maximum correlation scores on the CUB-200 training set (in blue) and on a subset containing only images with non-visible legs (red).

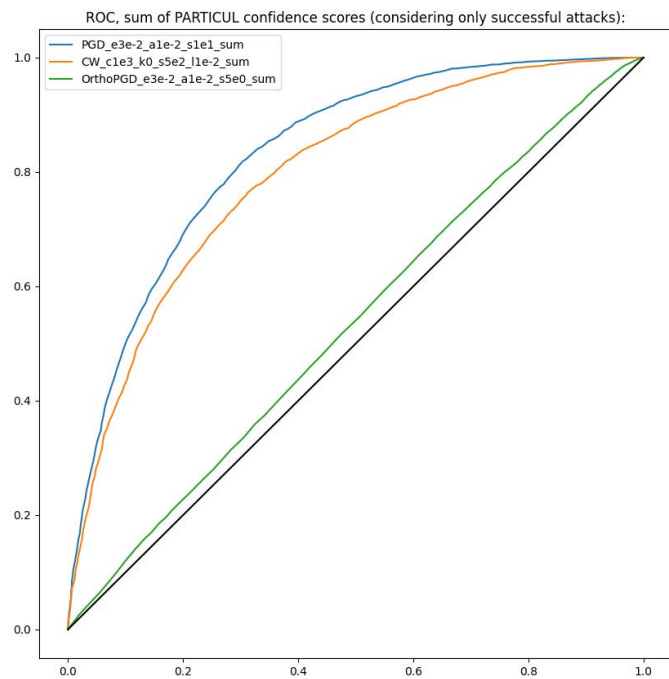


(b) Confidence scores and part visualizations on images with non visible legs (top-row) and with visible legs (bottom rows).

## PARTICUL for AdvEx: WIP

Basic principle:

- Part detectors say « wolf teeth, wolf eyes, wolf ears, wolf paws »
- Classifier says « grandma »

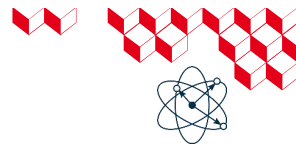




**“ This looks fun, I want to  
try some ideas!**

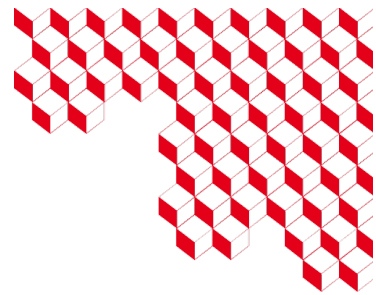
*XAI enthusiast*

## CaBRNet : Case-Based Reasoning for NN



Plugging CaBRNet presentation



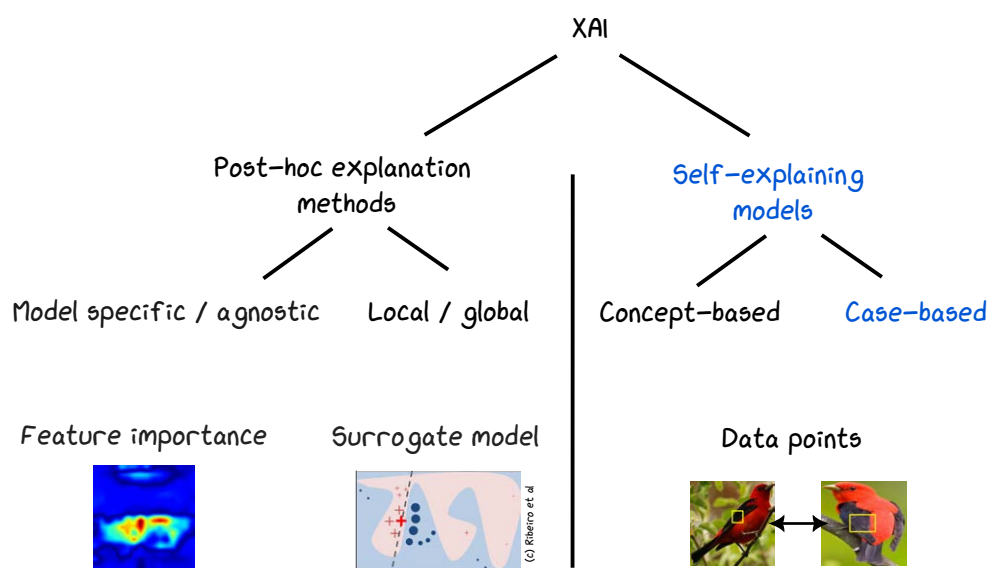


## CaBRNet: Case-Based Reasoning through Neural Network

Romain Xu-Darme, Aymeric Varasse, **Alban Grastien**, Julien Girard-Satabin, Jules Soria, Zakaria Chihani (CEA-LIST/DILS/LSL)



## Explainable AI taxonomy



CaBRNet: Case-Based Reasoning through Neural Network, A. Grastien

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## General outline

What is Case-based Reasoning?

Introducing CaBRNet

The road ahead

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## 1. What is Case-based Reasoning?

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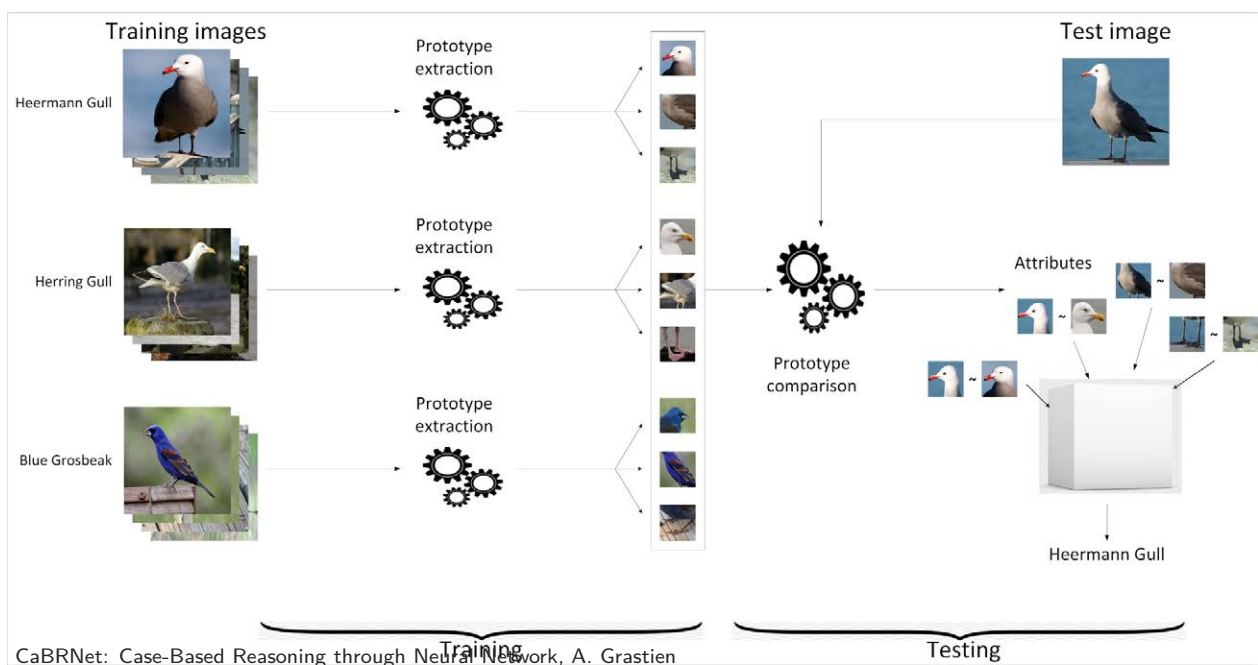
## What is Case-based Reasoning (CBR)?

*Case-based reasoning means using old experiences to understand and solve new problems. In case-based reasoning, a reasoner **remembers** a previous situation similar to the current one and uses that to solve the new problem. [1]*

Remembering = memorizing previous examples:

- In the context of ML, previous examples = training data. All training data?
- No, a subset of well-chosen representatives called **prototypes**.

## Case-based reasoning for images (in theory)



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## The visual similarity challenge



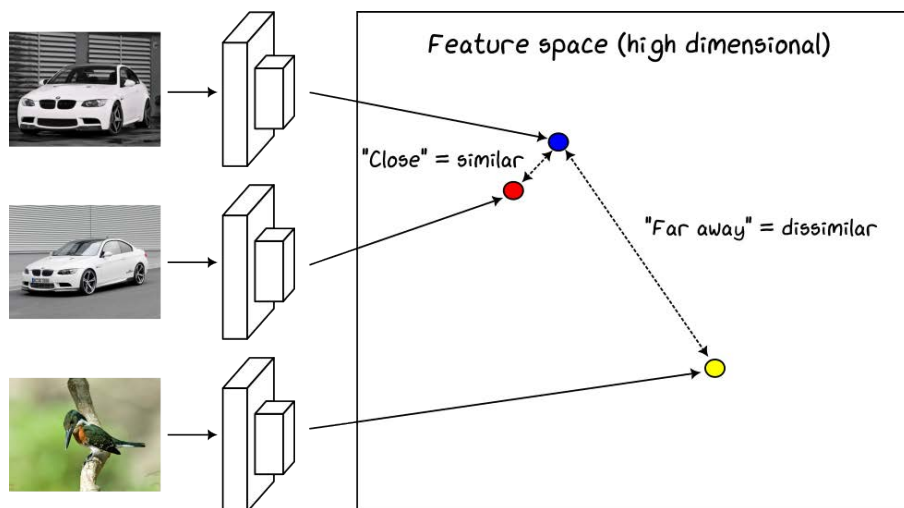
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## Solution: using CNNs for embeddings

**Hypothesis:** Proximity in feature space  $\Leftrightarrow$  similarity in visual space

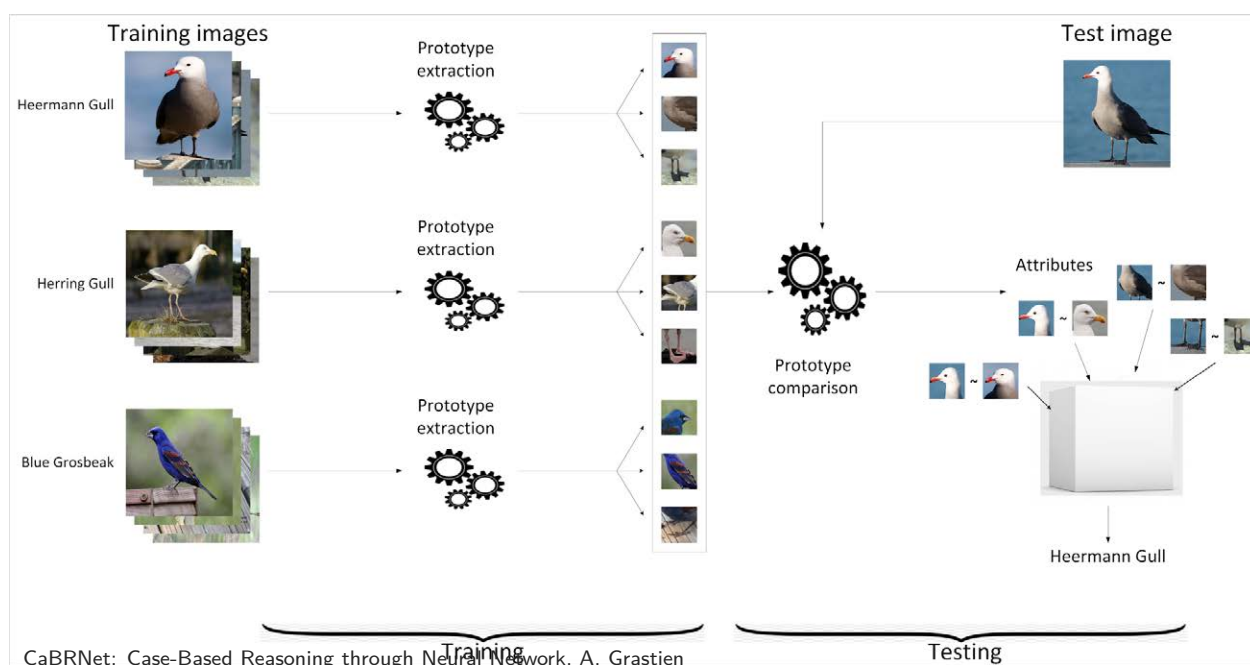


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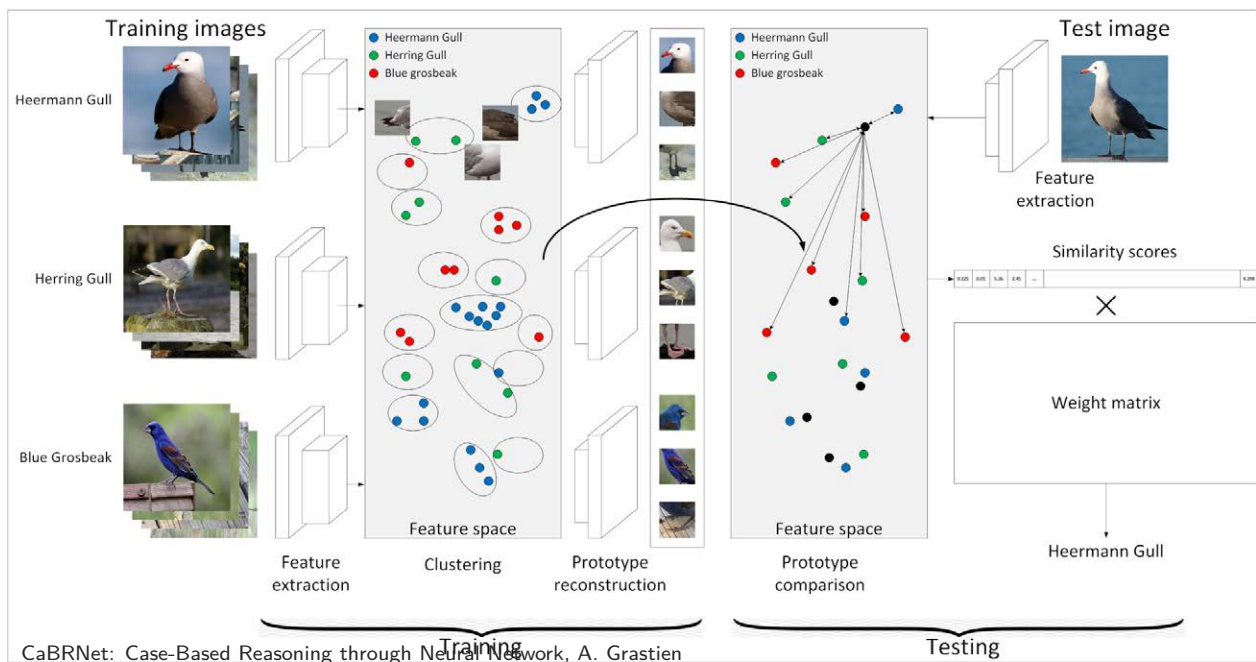


## Case-based reasoning for images (theory → practice)



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## Case-based reasoning for images (theory → practice)



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## State of the art

- ProtoPNet [2]: classification = weighted sum of similarity scores to class-specific prototypes
- ProtoTree [3]: classification = decision tree (prototypes shared among classes)
- ProtoPShare [4]: ProtoPNet + prototype merging
- ProtoPool [5]: ProtoPNet + prototype sharing
- TESNet [6]: ProtoPNet + replaces L2 distance with projection metric
- PIPNet [7]: Representation learning + cosine distance + visual similarity as an explicit learning objective
- CASUAL [8]: ProtoPNet with semantic realignment
- LucidPPN [9]: Multiple ProtoPNets to identify different features

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## 2. Introducing CaBRNet

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## Current issues

- > *I cannot share my results: I made space on my hard drive and removed them.*  
One of the authors from the previous slide



## Current issues

> *I cannot share my results: I made space on my hard drive and removed them.*

One of the authors from the previous slide

### ■ Problems

- ▶ existing code spread across multiple repositories
- ▶ different training data
- ▶ different hyperparameters

### ■ How to?

- ▶ reproduce results
- ▶ compare approaches
- ▶ adapt existing codes

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## CaBRNet in a nutshell

A python framework using PyTorch 2.0:

- A **backend** to easily develop case-based reasoning networks
- A **tool** to instantiate, train and explain case-based reasoning networks
- A **benchmark** to evaluate case-based reasoning networks

With a focus on:

- Modularity
- Backward compatibility
- Reproducibility

Powered by  
 PyTorch

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## Overview of CaBRNet

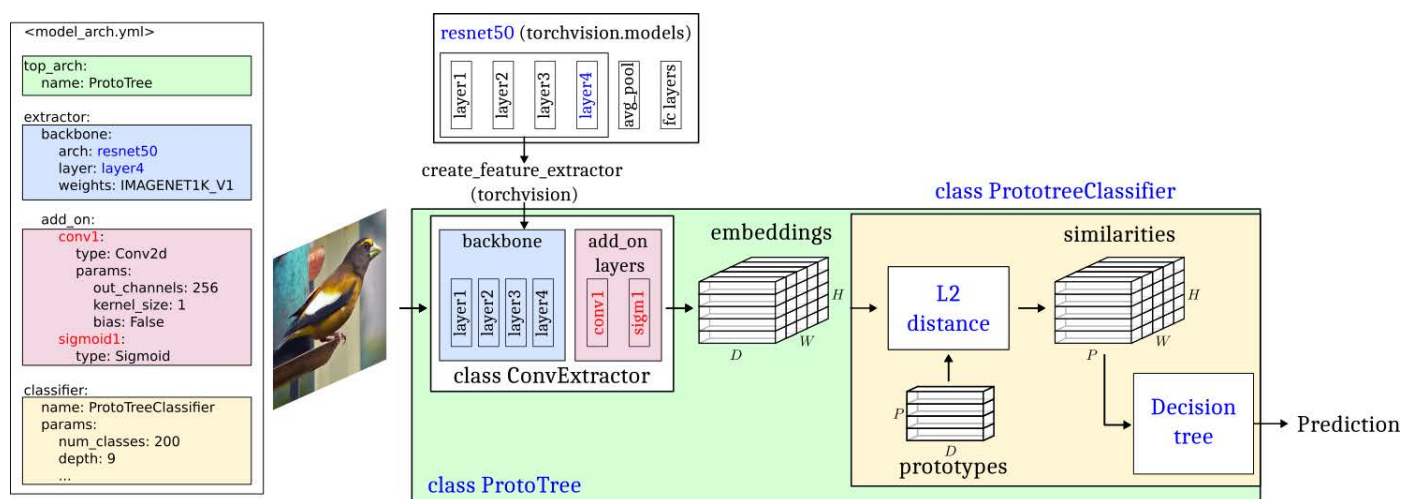
- Two main aspects designed to be easily extendable
  1. The model architecture: description of the AI (ProtoPNet, Prototree, etc.)
  2. The app: what they do with their model (e.g., train, evaluate, explain, etc.)
  
- CaBRNet provides
  - ▶ Several architectures
  - ▶ Several apps
  - ▶ Tools to build more of them easily

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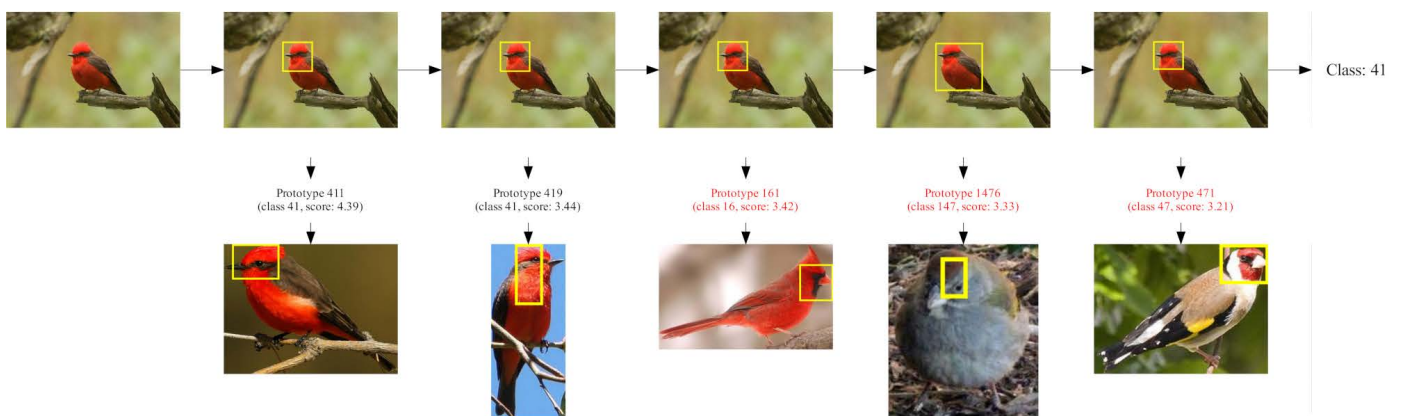
## Example: architecture



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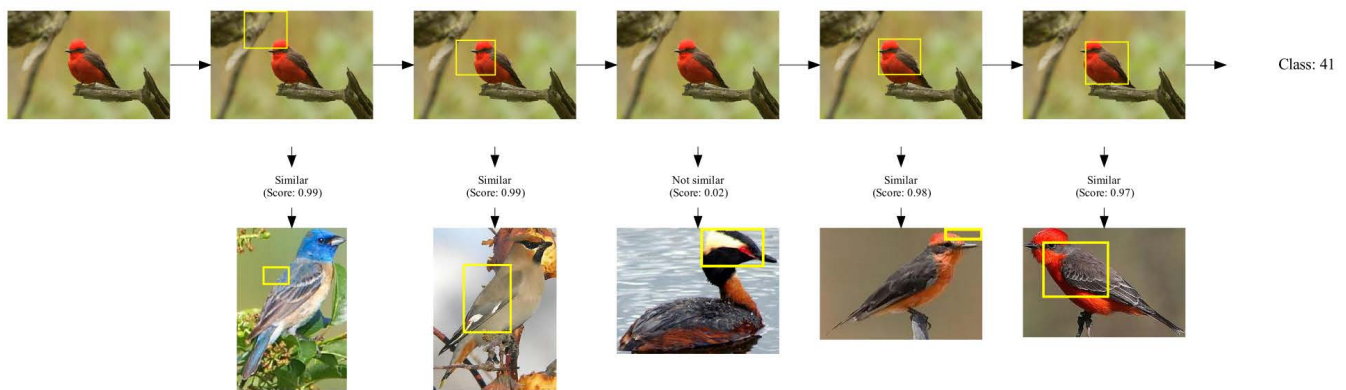
## Generating local explanations (ProtoPNet)



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## Generating local explanations (ProtoTree)



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## Going beyond accuracy

- What does it mean that these two parts are similar?
  - ▶ Not always obvious. Look here →
- Analyse what aspects of the parts are similar [10, 11]

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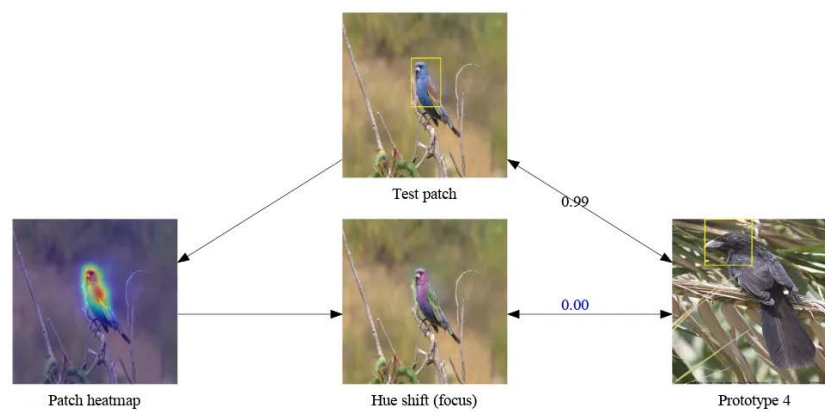


↓  
Similar  
(Score: 0.94)



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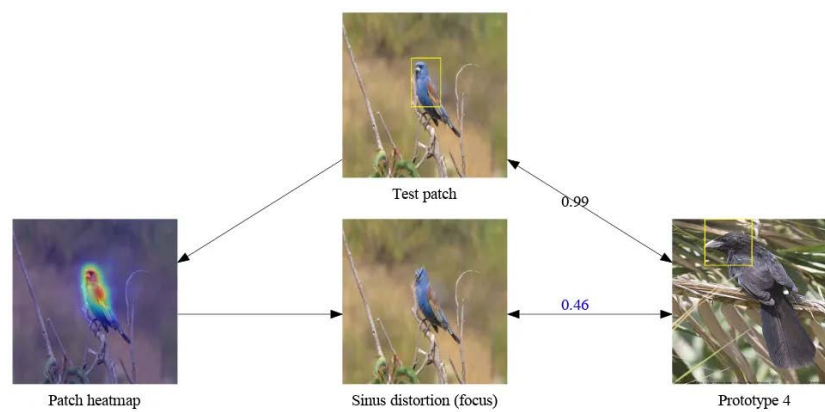
## Applying a local perturbation



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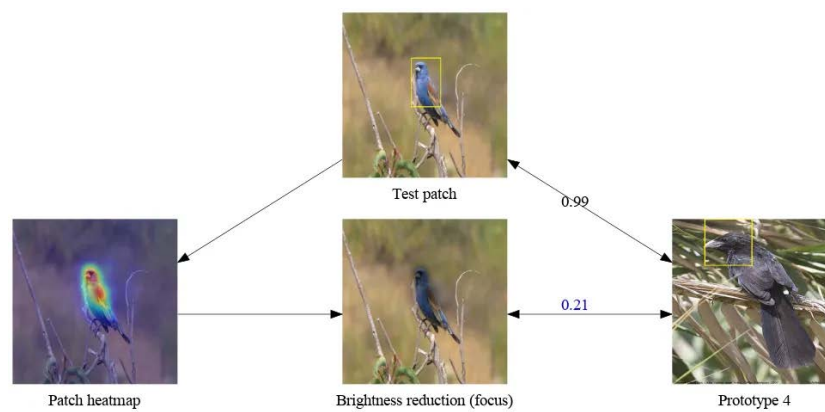
## Applying a local perturbation (distortion)



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## Applying a local perturbation (brightness reduction)

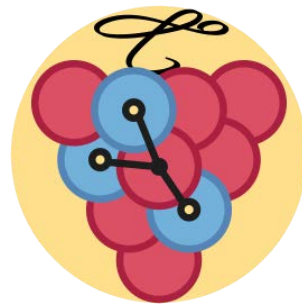


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### 3. The road ahead

## Case-Based Reasoning Networks



<https://github.com/aiser-team/cabrnet>

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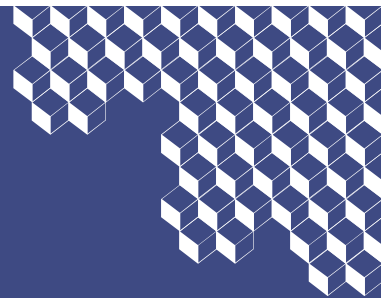
## What now?



- CaBRNet published under license: LGPL2.1
  - ▶ Supports several architectures
  - ▶ Implements new metrics
  - ▶ Provides models on Zenodo
  - ▶ Used in teaching (Master SETI) and tutorials (ECAI tutorial, 2024 XAI conference)
- CaBRNet makes it easy to develop new architectures to fit specific needs
  - ▶ Example: collaboration with visitor on use case with *Policlinico Gemelli Rome*

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## **Rapid intro to FM**

### **Examples for this talk:**

- **Property-based testing (Renault)**
- **Verification of functional properties (Airbus)**
- **Robustness evaluation (Technip)**
- **Out-of-Distribution detection (Thales)**



- **Bonus track**



## What CAISAR is

**Principle:** Maximize coverage of AI models and properties

- Common expressive specification language
- Easy extensibility through clear interfaces
- Heuristic-aided V&V analysis
- Common aggregation of analysis outputs

**Target:** SVM, Neural Networks, XGBoost models, ensemble models,...

**Application:** depending on the used plug-ins. Currently includes

- SAVer for SVM
- Colibri for XGboost
- PyRAT, AB-Crown, Nnenum, Marabou for NN

**Background:** The federative platform strategy for V&V has been successful for critical SW (see, for example, Frama-C and Why3)



## What CAISAR is Characterizing AI Safety And Robustness

### Aimed at all AI systems

While the current frenzy of AI trustworthiness is mostly focused neural networks, our industrial partners can also use other types of AI (e.g. SVM, XGBoost) in their products. This is why **CAISAR targets a wider range of AI systems**.

### Standard oriented

By relying on AI standards (ONNX, NNnet) and formal methods standards (SMT, CP), CAISAR maximizes the potential for **inclusiveness**. Any tool that supports these standards is a potential addition to the CAISAR platform.

### Modular and extensible

Written in the functional language OCaml, adding a verification, analysis or testing software to CAISAR's toolset is made easier through a unified interface, and an instantiation guided by data-types.



### Interoperability

An internal representation for property language and AI representation helps reinforce the **synergy between the different tools** in CAISAR, where one analyser can rely on, and complement, the partial output of another.

### Maintainable

Functional programming provides easy mathematical reading, lowering the entry barrier for understanding the inner workings of CAISAR. Strong typing also minimizes errors with informative messages.

### Open-source

**Our vision of CAISAR is collaborative in essence.** To encourage cooperation and build a community of trust-minded entities, an easy access to the platform, supplied with documentations and tutorials, is our priority.



## What CAISAR is Characterizing AI Safety And Robustness

### Property $\phi_1$ .

- Description: If the intruder is distant and is significantly slower than the ownship, the score of a COC advisory will always be below a certain fixed threshold.
- Tested on: all 45 networks.
- Input constraints:  $\rho \geq 55947.691$ ,  $v_{\text{own}} \geq 1145$ ,  $v_{\text{int}} \leq 60$ .
- Desired output property: the score for COC is at most 1500.



```

let function normalize_t (i: t) (mean: t) (range: t) : t =
  (i .- mean) ./ range
let function denormalize_t (i: t) (mean: t) (range: t) : t =
  (i .* range) .+ mean
let function normalize_input (i: input) : input =
  Vector.mapi i normalize_by_index
let function denormalize_output_t (o: t) : t =
  denormalize_t o
    (7.51888402010059753166615337249822914600372314453125:t)
    (373.94992000000000200816430151462554931640625:t)
let runPl (i: input) : t
  requires { has_length i 5 }
  (* constraints the inputs to respect the specification *)
  requires { valid_input i }
  requires { intruder_distant_and_slow i }
  ensures { result .≤ (1500.0:t) } =
    let j = normalize_input i in
    let o = (nn @@ j)[clear_of_conflict] in
    (denormalize_output_t o)

```





## What CAISAR is Characterizing AI Safety And Robustness

```
goal pruned:
  CSV.forall_ dataset (fun _ e →
    forall perturbed_e.
      has_length perturbed_e (length e) →
      FeatureVector.valid feature_bounds perturbed_e →
      let perturbation = perturbed_e - e in
      ClassRobustVector.bounded_by_epsilon perturbation eps →
      let out_1 = nn_1@@perturbed_e in
      let out_2 = nn_2@@perturbed_e in
      .- delta .≤ out_1[0] .- out_2[0] .≤ delta
  )
```

Fig. 13: A WhyML specification with several NNs at once



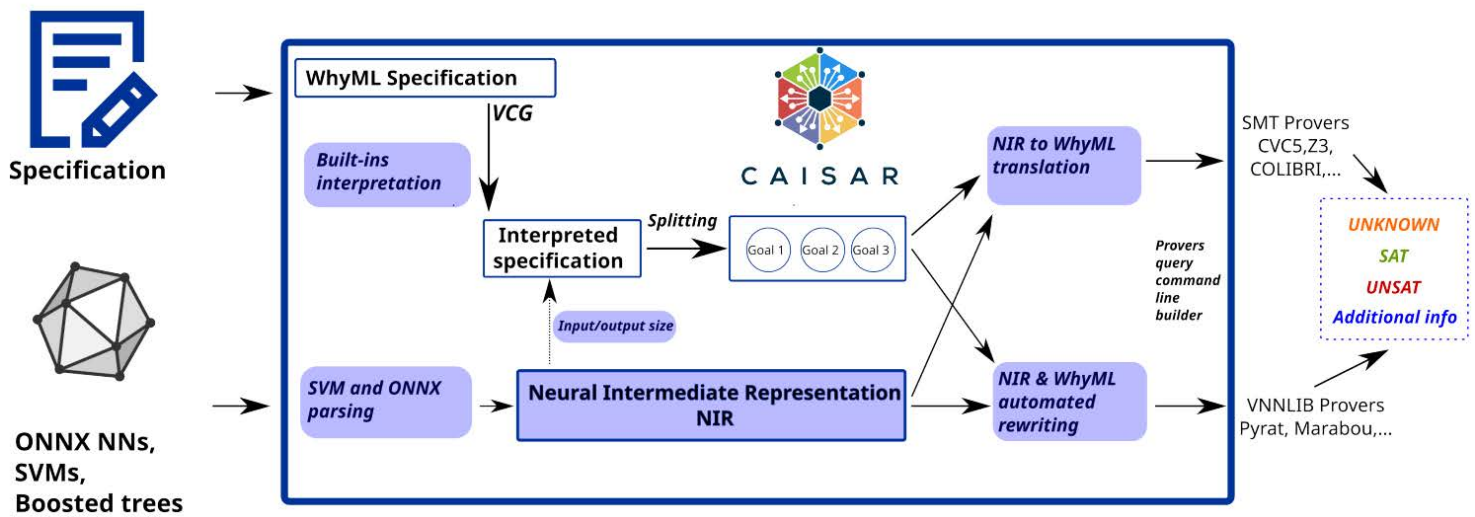
## What CAISAR is Characterizing AI Safety And Robustness

```
goal splitted:
  CSV.forall_ dataset (fun l e →
    forall perturbed_e.
      has_length perturbed_e (length e) →
      FeatureVector.valid feature_bounds perturbed_e →
      let perturbation = perturbed_e - e in
      ClassRobustVector.bounded_by_epsilon perturbation eps →
      let out1 = pre_nn@@perturbed_e in
      let out2 = post_nn@@out1 in
      forall j. Label.valid label_bounds j → j ≠ 1 →
      out2[1] .≥ out2[j]
  )
```

Fig. 14: A WhyML specification for the composition of NNs



## What CAISAR is (going to be) Characterizing AI Safety And Robustness





**“Cool, but where do I start ?**

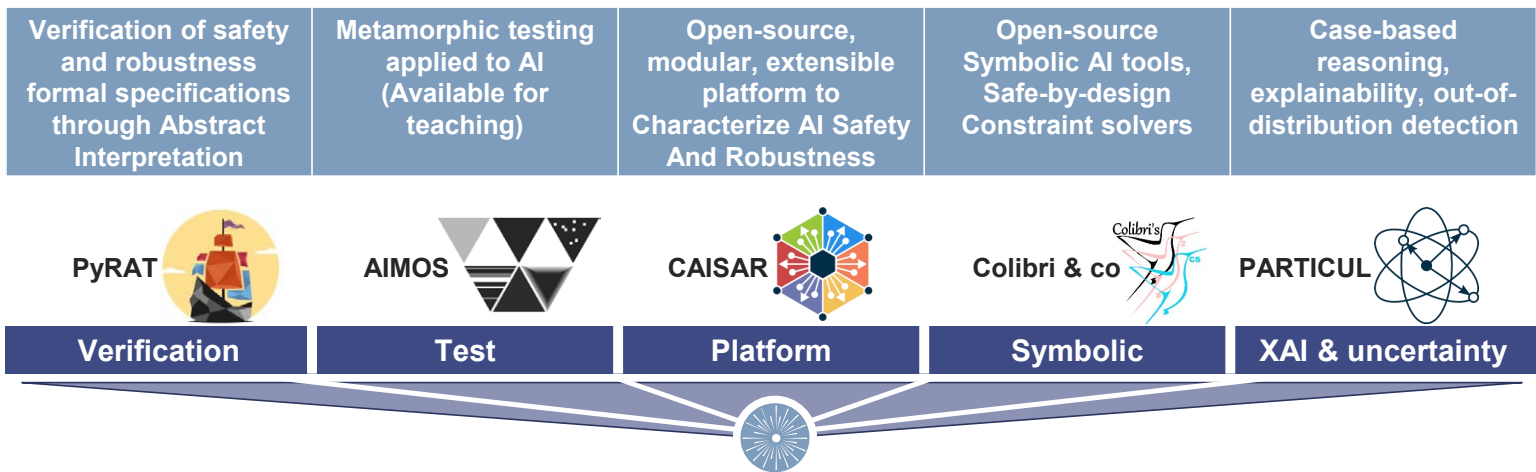
*Potential user*



## Who are you? What do you want?

- You're a student, a researcher, or a professional who want to evaluate solutions...
  - You want automatic test generation with AIMOS or verification with PyRAT: free licence available
  - You want a more general way of testing and verification: CAISAR is open-source
  - You want to play around with XAI methods : CaBRNet is open-source
- You're a teacher and want to use tools in lab sessions for your students
  - Same as above but there are also course material available that we can help you adapt
- You're a professional who wants to use tools in a production setting
  - Open-source platforms and their documentations are available, support licenses are possible
  - License is possible for closed-source tools PyRAT and AIMOS
- When in doubt: contact us ! [Zakaria.chihani@cea.fr](mailto:Zakaria.chihani@cea.fr)

## Our lab



## Symbolic AI: Colibri's

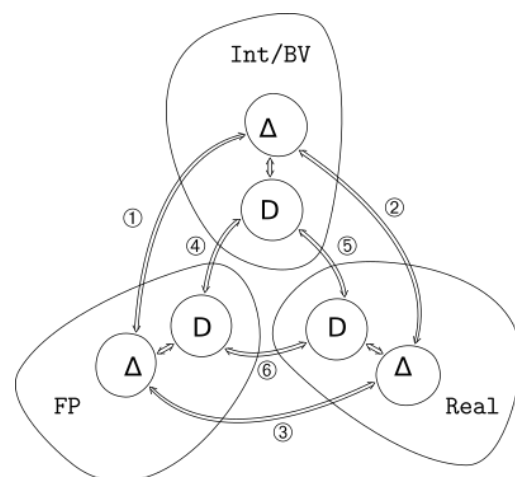
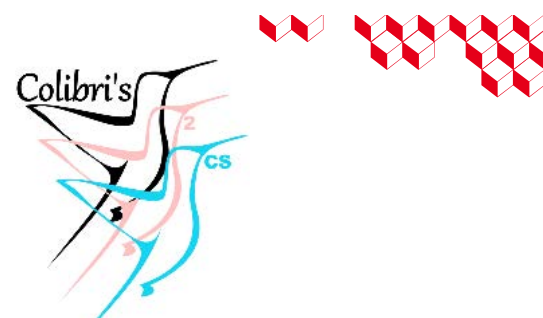
**Principle:** Safe-by-design Symbolic AI through a constraint solving library

- Separately prove, in Why3, the necessary bricks for constraint solving: Floating-point numbers, integers, bit-vectors, strings, etc.
- Allow for selection of these bricks to tailor the construction of a solver to the needs of the user
- Automatically extract a C implementation of the solver

**Target:** XGBoost models, embedded software

**Application:** Energy sector (e.g., IRSN), space (e.g., NASA). Can also be used as a verification tool (winner of SMT-Competition since 2017), which makes it an essential brick of other tools such as Frama-C and GATeL.

**Background:** Constraint solving is used in several critical software domains



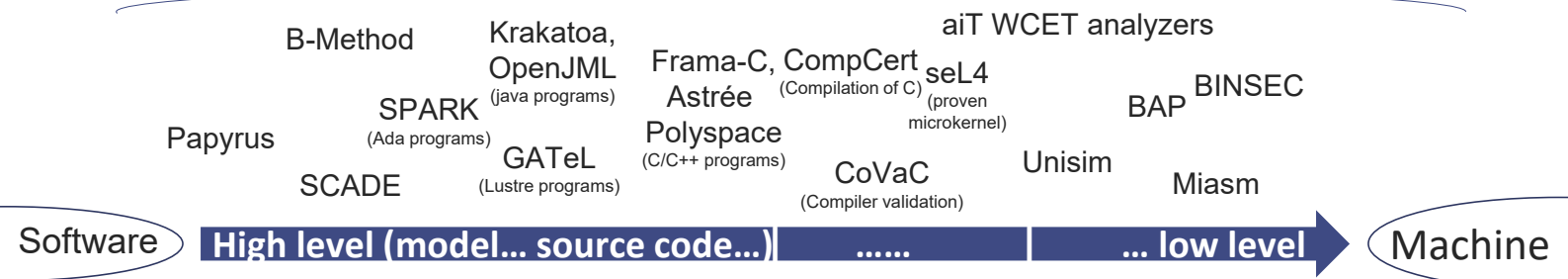
Colibri.frama-c.com

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## Not the complete picture...

### "Traditional" human-written software

General purpose provers and platforms (Why3, Alt-Ergo, Z3, Colibri, TLA<sup>+</sup>, K-framework,...)



**New Passive and Active Attacks on Deep Neural Networks in Medical Applications**  
Invited Talk  
Cheng Gongye, Hongjia Li, Xiang Zhang, Majid Sabbagh, Geng Yuan, Xue Lin, Thomas Wahl, and Yunsu Fei

**EXPLOITING VERIFIED NEURAL NETWORKS VIA FLOATING POINT NUMERICAL ERROR**  
TECHNICAL REPORT  
Kai Jia  
MIT CSAIL  
jia@csail.mit.edu  
Martin Rinard  
MIT CSAIL  
rinard@csail.mit.edu

**Bit-Flip Attack: Crushing Neural Network with Progressive Bit Search**  
Adnan Siraj Rakin<sup>1</sup>, Zhezhi He<sup>1</sup> and Deliang Fan

**GPUVerify: A Verifier for GPU Kernels\***

Adam Betts<sup>1</sup> Nathan Chong<sup>1</sup> Alastair F. Donaldson<sup>1</sup> Shaz Qadeer<sup>2</sup> Paul Thomson<sup>1</sup>

**Machine generated models**

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# Conclusion

« Meta » overfitting on public datasets ?

Academia hasn't solved all trustworthiness problems, but industry can help us get there!

Trustworthiness challenges from industry are needed

VNN-Comp is calling for benchmarks (see [aiverification.org](http://aiverification.org), collocated with CAV)

Zakaria Chihani  
[zakaria.chihani@cea.fr](mailto:zakaria.chihani@cea.fr)





CPS&IoT'2025 Summer School  
Budva, Montenegro, June 10-14, 2025



# Introduction to Quality-Driven Design of Cyber-Physical Systems

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Professor Emeritus

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Faculty of Electrical Engineering  
Eindhoven University of Technology  
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## ***Outline***

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1. Challenges and demands of modern CPS
2. Quality-driven Model-based Design Approach
3. What is quality?
4. Quality-driven Design: difficulties and design models
5. Main concepts of the quality-driven model-based design
6. Quality-driven design space exploration
7. Example: Quality-driven model-based automated design of heterogeneous massively parallel MPSoCs for CPS
8. Conclusion

## Challenges: unusual complexity and ultra-high demands

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- ❑ The huge and rapidly developing markets of sophisticated CPS and IoT represent **great opportunities**
- ❑ These opportunities come with a price of:
  - **unusual system complexity** and **heterogeneity**, resulting from *convergence and combination of various applications and technologies* in one system or even on one chip, and
  - **stringent and difficult to satisfy requirements** of modern applications
- ❑ Smart cars, robots, drones and various wearable systems:
  - involve **big instant data** from multiple complex sensors (e.g. camera, radar, lidar, ultrasonic, sensor network tissues, etc.) and from other systems, used for mobile vision, imaging, virtual or augmented reality, etc.
  - are required to provide **continuous autonomous service in a long time**
  - are **safety-critical**
- ❑ In consequence, they demand a **guaranteed (ultra-)high performance** and/or **(ultra-)low energy consumption**, while requiring a **high reliability, safety and security**

## Challenges: criticality of applications

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- ❑ Cyber-physical systems influence our life to a higher and higher degree
- ❑ Therefore, the society expectations regarding them grow rapidly
- ❑ Due to CPS common usage in various kinds of technical, social and biological applications, and their growing influence, **we and the life on the Earth more and more depend and rely on these systems:**
  - their **quality** is becoming **more and more critical**
  - many **applications considered previously as non-critical are becoming critical**
- ❑ Due to the rapidly growing share of the highly demanding CPS applications, **higher demands are becoming much more common**
- ❑ Due to the multiple reasons just discussed, and specifically, due to the rapidly growing system and silicon complexity and diversity, it will be **more and more difficult to guarantee the systems' quality**
- ❑ This is a **new difficult situation** that cannot be adequately addressed without an **adequate design methodology** and **design automation**

## Quality-driven Model-based Design Approach

---

- When considering a **system and design methodology adaptation** to the situation in the field of modern CPS, we have first to ask: *what general system approach and design approach seem to be adequate to solve the listed problems and overcome the challenges?*
- **Predicting the current situation**, more than 20 years ago I proposed such **system paradigm** and **design paradigm**, i.e. the paradigms of:
  - **life-inspired systems** and **quality-driven design**, and
  - the **methodology of quality-driven model-based system design** based on them
- From that time my research team and our industrial and academic collaborators were researching the **application of this methodology** to the **design and design automation of embedded processors, MPSoCs and CPS**
- This **research confirmed the adequacy of the quality-driven model-based design methodology**

## Quality-driven Model-based Design Approach

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- ❑ ***What is the quality-driven design?***
- ❑ **System design is a *definition of the required quality***, i. e. a satisfactory answer to the following two questions:
  - **What new** (or modified) **quality is required?**
  - and
  - **How can it be achieved?**
- ❑ Intuitively we feel that **quality** is here used in the sense of ***the totality of the (important) features the system has***
- ❑ So, **system design should define:**
  - **What is the required totality of the (important) system features?**
  - and
  - **How to realize a system that has these all features?**
- ❑ In other words:
  - **What process** must be realized in a certain system and **what structural and parametric features** must have the system?
  - **How can we build a system** that will be able to realize this process and will have the required structural and parametric features?

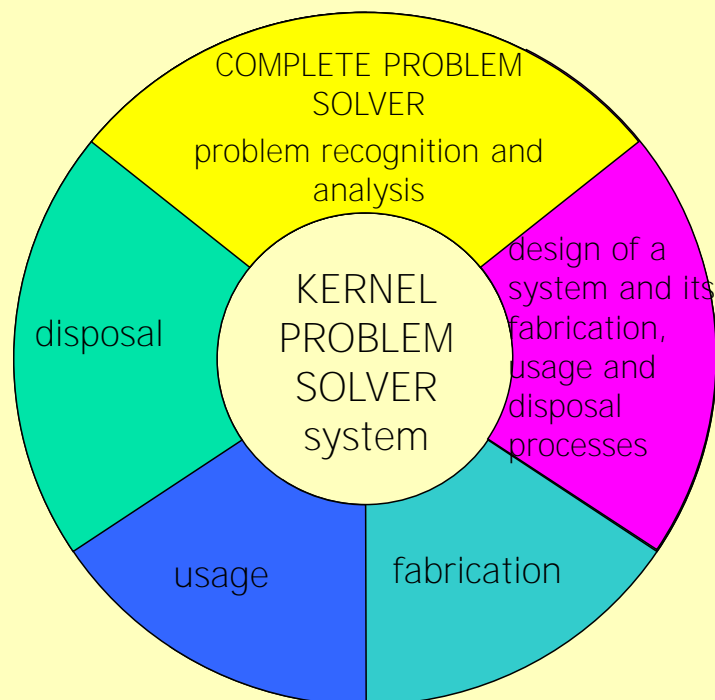
## What is quality?

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- When I started my work in quality-driven design, I analysed very many definitions of quality and concluded that for many reasons **no one of the existing definitions could be used for quality-driven design**
- The most used and cited definitions of quality:
  - fitness for use (*Juran*)
  - conformance to requirements (*Crosby*)
  - quality is meeting the customers' expectations at a price they can afford (*Deming*)
  - the loss of quality is the loss a product causes to society after being shipped, other than any losses caused by its intrinsic functions (*Taguchi*)
  - the totality of features and characteristics of a product or service that bear on its ability to satisfy given needs (*American Society for Quality Control*)
  - the totality of features and characteristics of a product or service that bear on its ability to satisfy stated or implied needs (*ISO8402: Quality Vocabulary Part 1*)

## Problems with the existing definitions of quality

they focus exclusively on a product being designed, while the original problem is solved by designing, fabrication, usage and disposing of the system



*Quality cannot be limited to the system itself, but it must account for the complete problem solution, related to complete system life-cycle*

## Problems with the existing definitions of quality

---

- ❑ None of these definitions was precise enough to enable the systematic consideration, measurement and comparison of quality
- ❑ Their assumption of perfectly known and inviolable customer's requirements was not acceptable, because the customer may specify the requirements poorly and such requirements may result in system which will create danger, damage environment or squander scarce resources
- ❑ Engineered systems solve certain real-life problems, serve certain purposes – they are purposive systems
- ❑ Quality of a purposive system can only be defined in relation to its purpose



## New quality definition proposed by me 20 years ago

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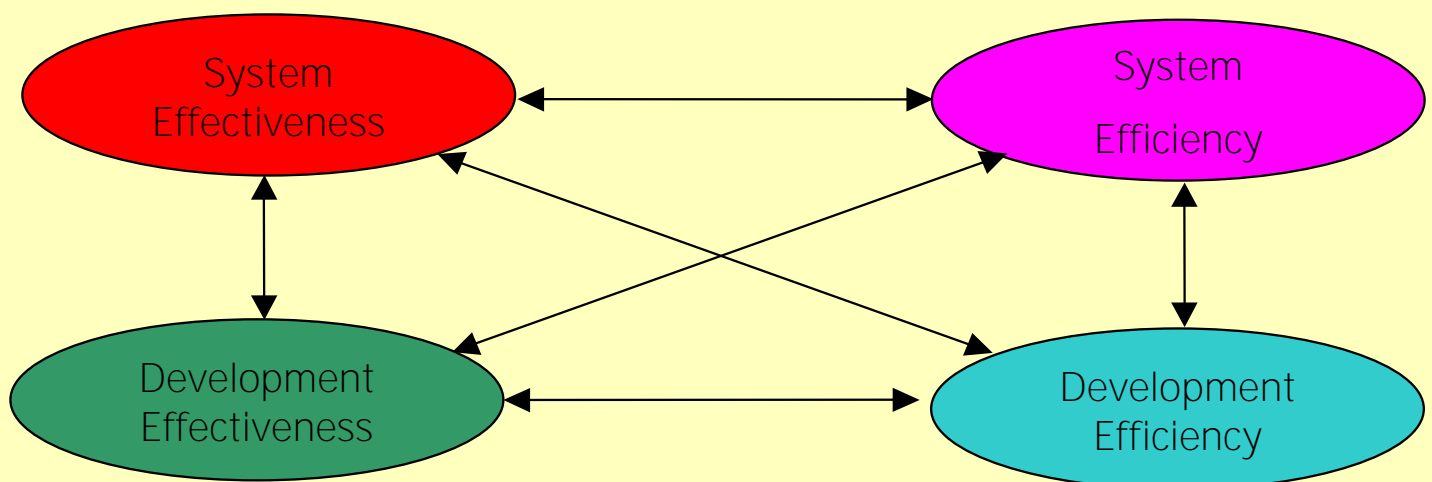
**Quality** of a purposive systemic solution is  
its **total effectiveness and efficiency**

*in solving of the real-life problem that defines the solution's purpose*

- ❑ **Effectiveness** = the degree to which a solution attains its goals
- ❑ **Efficiency** = the degree to which a solution uses resources in order to realize its aims
- ❑ **Effectiveness and efficiency of a systemic solution together decide its grade of excellence - their aggregation expresses quality**
- ❑ Effectiveness and efficiency can be expressed in terms of measurable parameters, and in this way, **quality can be modeled and measured**
- ❑ In particular, the quality can be modeled in the form of **multi-objective decision models** involving measurable design parameters
- ❑ **The multi-objective decision models and design parameter estimators** enable application of the **multi-objective decision methods** for construction, improvement and selection of the most promising solutions

## Quality-driven Design - Difficulties

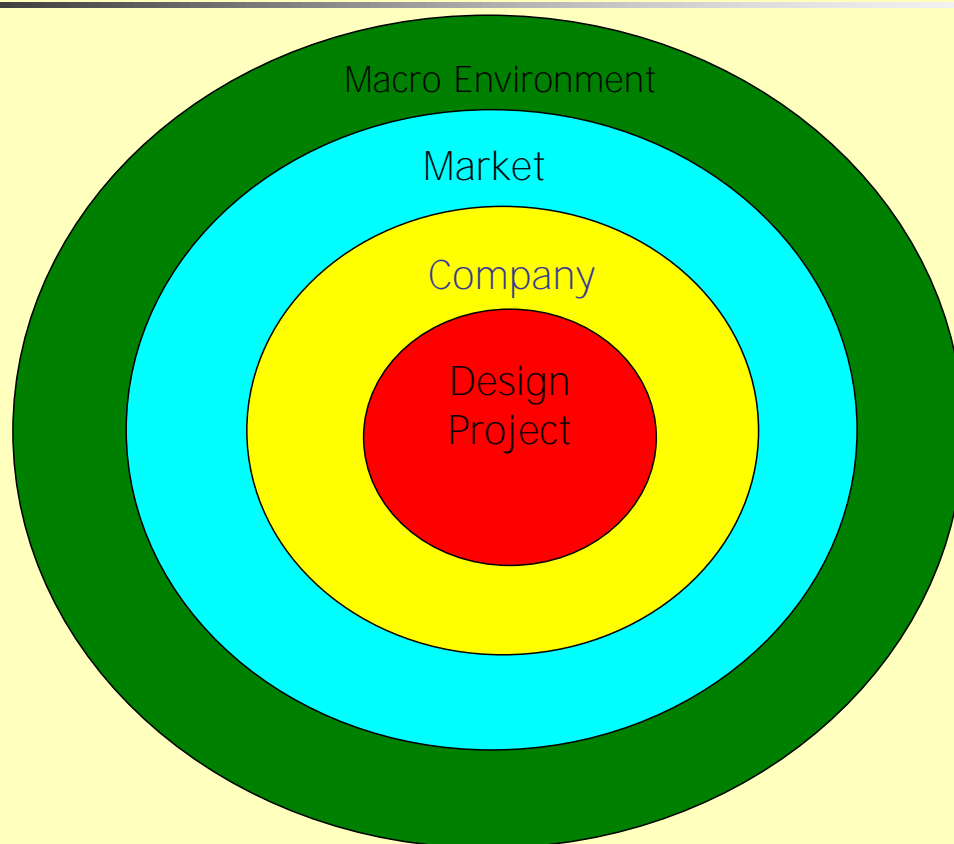
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**Interactions and trade-offs between various parts and aspects of the total systemic solution**

## Quality-driven Design - Difficulties

---



Interactions of a design project with its context

## Quality-driven Design - Difficulties

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- ❑ Design does not concern the reality as it is, but as it will possibly be realized
- ❑ Quality recognition and formulation, i.e. recognition of the problem, as well as of the nature of its solution are *subjective* to a high degree
- ❑ The contemporary system design problems are *complex, multi-aspectual, dynamic*, and *ill-structured*:
  - there is no definitive formulation of the problem,
  - any problem formulation may be inconsistent,
  - formulations of the problem are solution dependent,
  - proposing and considering solutions is a means for understanding the problem, and
  - there is no definitive solution to the problem

## Quality-driven Design - Design models

---

Due to **all the difficulties**



*quality cannot be well defined,  
but it can and should be modelled*

□ *Well-structured models of the required/delivered quality can serve to:*

- conceptualize, denote, analyse and communicate the **customer's** and **designer's** ideas
- show that the requirements and designs are meaningful and correct
- guide the design process
- enable the explicit and well-organized design decision making
- enable design automation
- etc.

## Quality-driven Design: Design problem-solving using models

---

- Since the system design problems are:
  - complex;
  - multi-aspect;
  - ill-defined,to solve them, *all human concepts for dealing with complexity, diversity and ill-structure have to be applied:*
  - abstraction;
  - separation of concerns;
  - decomposition and composition;
  - generalization and specialization;
  - modelling;
  - simulation;
  - prototyping;
  - .....
- *A design problem has to be converted into a system of simpler sub-problems*
- The solution to the original problem can then be achieved by solving the sub-problems and composing the sub-problem solutions into an aggregate solution

## Quality-driven Design: Design problem-solving using models

---

- ❑ The problem decomposition and design modelling are to some degree subjective
- ❑ The design decision processes are also to some degree subjective, as they are influenced by the **designers'** value systems, feelings, believes, intuition etc.
- ❑ The design problem solving activity is performed under uncertainty, inaccuracy, imprecision and risk conditions, and in a dynamic environment



- ❑ *System design has to be an evolutionary process* in which analysis and modelling of problems; proposing their solutions; analysis, testing and validation of the proposals; learning and adapting are very important

## Main concepts of the quality-driven design

---

- ❑ Designing *top-quality systems is the aim* of a design process
- ❑ *Quality is modelled and measured* to enable invention and selection of the best alternatives and quality improvement
- ❑ *Quality models are considered to be heuristics for setting and controlling the course of design*
- ❑ *System design is an evolutionary quality engineering process* that basically consists of:
  - constructing the tentative quality models,
  - using them for constructing, improving and selecting of the tentative solutions,
  - analysing and estimating them directly and through analysis of the resulting solutions,
  - improving the models, and using them again to get improved solutions, etc.



## Quality-driven Design: Limiting the design subjectivity

---

- ❑ **One of the main aims** of using the well-defined models in design is:  
  
*Limiting the scope of subjective design decision making and enlarging the scope of reasoning-based decision making with clear and well-defined rational procedures* which can be *computerized*
- ❑ Too much subjectivity in design may result in solutions that either do not solve the actual real-life problem or do not do it in a satisfactory manner
- ❑ **Limiting the design subjectivity** in an appropriate manner, when enabling the creativity exploitation at the same time, *is necessary to arrive at the high-quality designs*

## Quality-driven Design: Limiting the design subjectivity

---

- ❑ The **main means for limiting the design subjectivity** is the ***design space exploration (DSE) with usage of the well-structured quality models***
- ❑ **Exploration** of the abstract models of the required quality and more concrete solutions obtained with these models:
  - ***gives much and more objective information*** on the design problem, its possible and preferred solutions, and various models used in this process
  - ***enhances exploitation of the designer's imagination, creativity, knowledge and experience***
- ❑ Other important means for limiting the design subjectivity include:
  - appropriately organised **team-work**
  - **benchmarking and comparison** with both own previous designs and designs of competition
  - design **analysis and validation**
  - design **reuse**
  - government and branch **regulations and standards**

## Quality-driven Design: Government regulations and standards

---

- ❑ *Adequate government and industry branch regulations and standards are of primary importance for bringing into effect the green systems and green economy*
- ❑ Regulations and standards specify **what is allowed or standard**, and **what is not**
- ❑ They constitute **general constraints** for the industry and system designers that must be satisfied by their designs, products and services
- ❑ Of course, particular systemic solutions satisfying these general constraints can still be very different, better or worse for the environment, but *all systemic solutions must satisfy the minimum required by the regulations and standards*
- ❑ Remember that the decisions made by companies and governments that caused the environmental destruction were mainly driven by short-term profit, without accounting for long-term consequences
- ❑ It would be naïve to expect that all companies and all individuals will suddenly become environment-friendly without adequate regulations pressing them to do so

## Quality-driven Design - Design requirements

---

- ❑ The general model of the required **system's** quality is represented by the *system (design) requirements*
- ❑ Requirements should be confronted with the actual up-to-date needs many times during the design process, and replaced or modified, if necessary
- ❑ Design requirements model the design problem at a hand through *imposition of constraints and objectives in relation to the acceptable or preferred problem solutions*
- ❑ It is possible to distinguish three sorts of requirements:
  - *functional*,
  - *structural*, and
  - *parametric*
- ❑ All the three sorts of requirements impose *limits on the structure of a required solution*, but they do it in different ways

## Quality-driven Design - Design requirements

---

- ❑ The *structural requirements* define the acceptable or preferred solution structures directly, by limiting them to a certain class or imposing a preference relation on them
- ❑ The *parametric requirements* define the structures indirectly, by requiring that the structure has such physical, economic or other properties (described by values of some parameters) as fulfil given constraints and satisfy stated objectives
- ❑ The *functional requirements* also define the structures indirectly, by requiring the structure to expose a certain externally observable behaviour that realizes the required behaviour
- ❑ *System design*:
  - starts with an *abstract*, and possibly *incomplete*, *imprecise*, and *contradictory*, *initial quality model* (initial requirements)
  - transforms the initial model into a *concrete*, *precise*, *complete*, *coherent and directly implementable final quality model*

## Quality-driven design space exploration (DSE)

---

- ❑ Usually, the **initial abstract quality model** mostly involves *behavioural* and *parametric characteristics* and to a lesser extend the structure definition
- ❑ The **final model** defines the ***system's structure explicitly***
- ❑ The **design process** *decomposes the total design problem* into *design issues* (sub-problems)
- ❑ For each issue, many various alternative solutions are typically possible
- ❑ During the design process those issues are solved (decided) by the designers and/or synthesis tools
- ❑ In result of design decisions, information is gradually added to the so created **(partial) solutions to result in the explicitly defined complete system's structure that supports the system's required behaviour and satisfies the parametric requirements**
- ❑ For each issue, **issue quality model** can be constructed that is composed of some selected and abstracted functional, structural and parametric requirements extracted in an appropriate manner from the total quality model of the considered system

## Quality-driven Design - Decision models

---

- ❑ To support the design decision-making in the scope of an issue, the **issue's decision model** can be constructed
- ❑ A **decision model** is a *partial* (reduced to only certain concerns) and *abstract* (reduced to the necessary and/or possible precision level) model of the required quality, *expressed in the decision-theoretical terms*
- ❑ *Decision models* and *design parameter estimators* enable application of the *multi-objective decision methods* for construction, improvement and selection of the most promising solutions
- ❑ The decision model of a given issue *must account for all system characteristics substantially relevant* to the issue
- ❑ It *must specify preferences of values for all the characteristics*, expressed by hard constraints, objectives, and trade-off information
- ❑ For each single characteristic, the preferences of its values can be characterized by specifying a utility (effectiveness or efficiency) function  $u_i(x_i)$  for the characteristic  $x_i$

## Quality-driven Design - Decision models

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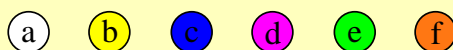
- ❑ The decision model of a given issue must account for all system characteristics substantially relevant to the issue
- ❑ It must specify preferences of values for all the characteristics, expressed by hard constraints, objectives, and trade-off information
- ❑ For each single characteristic  $x_i$ , the *preferences of  $x_i$  values* (i. e. the level of satisfaction from a particular value of  $x_i$ ) *can be characterized by specifying a utility (effectiveness or efficiency) function  $u_i(x_i)$*
- ❑ Due to the *multi-aspect nature of systems* and possible *trade-offs*, the *relative importance of different characteristics* or the *reference (aspiration) points in the utility space* should be specified
- ❑ With such models the total system quality  $Q$  can be modelled as a function of utility levels of all the important system characteristics influencing the systems effectiveness or efficiency
- ❑ Such design decision models make it possible to apply the multi-objective decision methods for invention and selection of solutions that are "totally **optimal**"



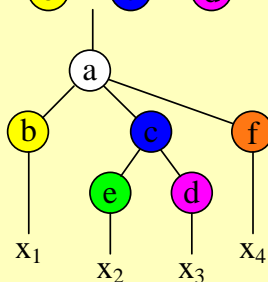
## Example: Modeling quality $Q$ as a (vector) function of utility levels of the system characteristics

$$Q(y)=Q(x_1(y), x_2(y),..., x_n(y))=F(v_1(x_1), v_2(x_2),..., v_n(x_n))$$

Attributes



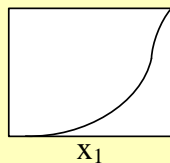
Hierarchy of Attributes



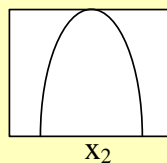
Physical Measures

$x_1$   $x_2$   $x_3$   $x_4$

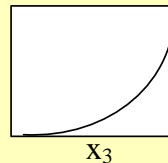
Utility Functions  $v(x_1)$



$v(x_2)$

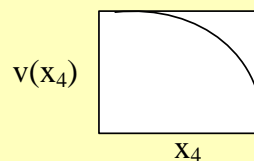


$v(x_3)$

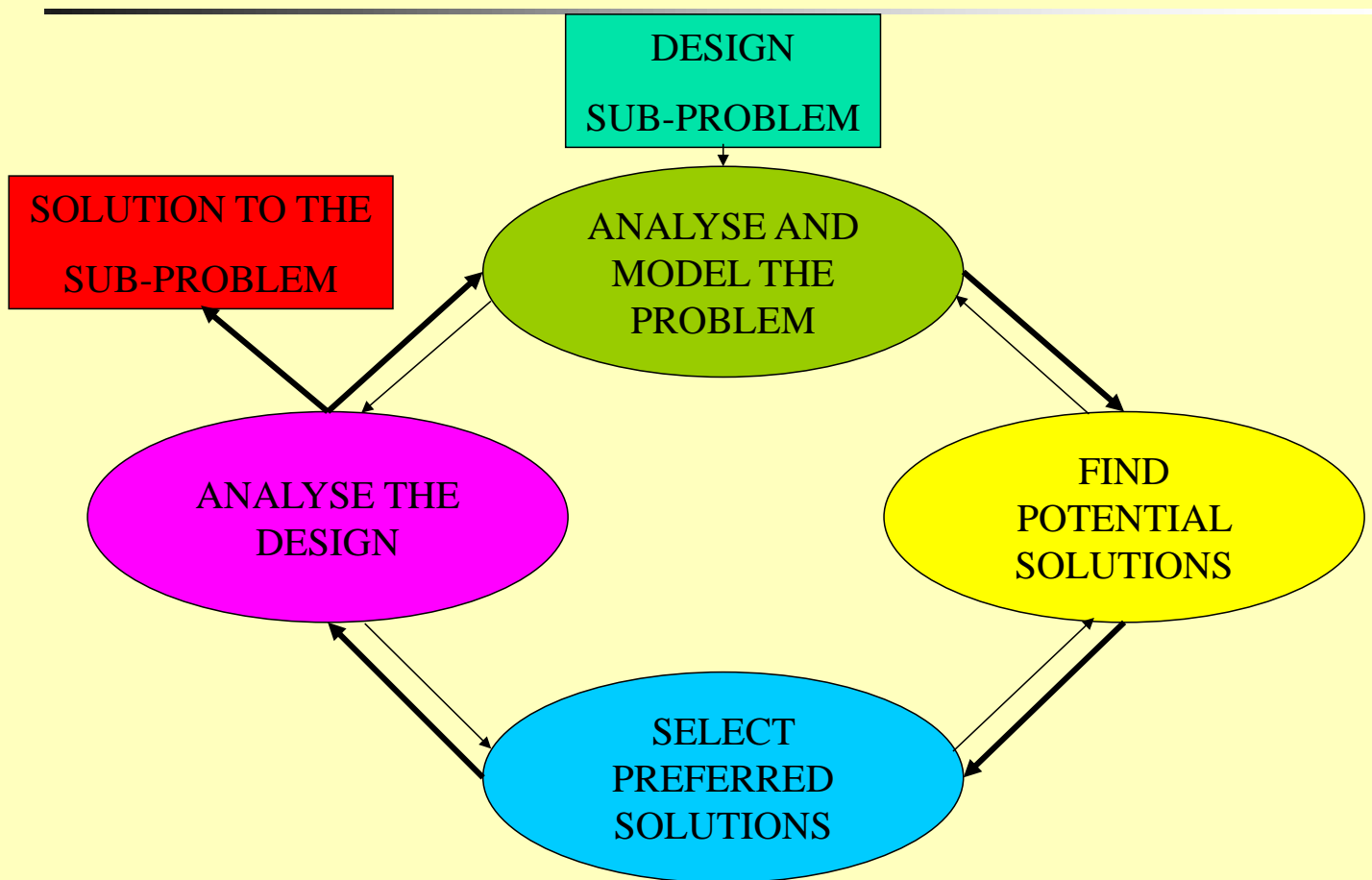


Tradeoffs:

- Relative Importance Among Attributes
- or
- Reference Points in Utility Space (or Parameter Space)



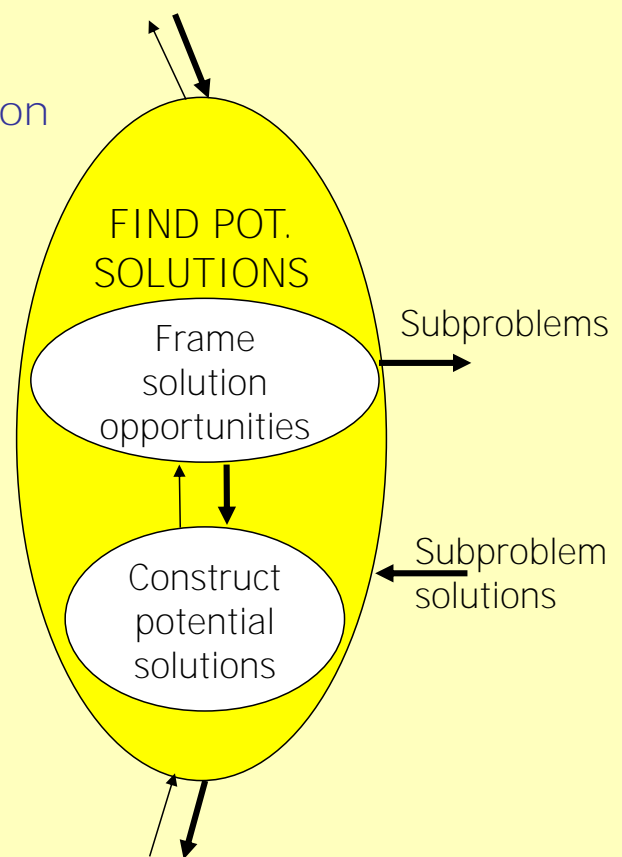
## Generic model of the quality-driven design space exploration



## Generic model of the quality-driven design space exploration

- The quality-driven design space exploration basically consists of the alternating phases of:

- *exploration of the space of abstract models of the required quality*
- and
- *exploration of the space of the more **concrete issue's solutions** obtained with the chosen quality models*

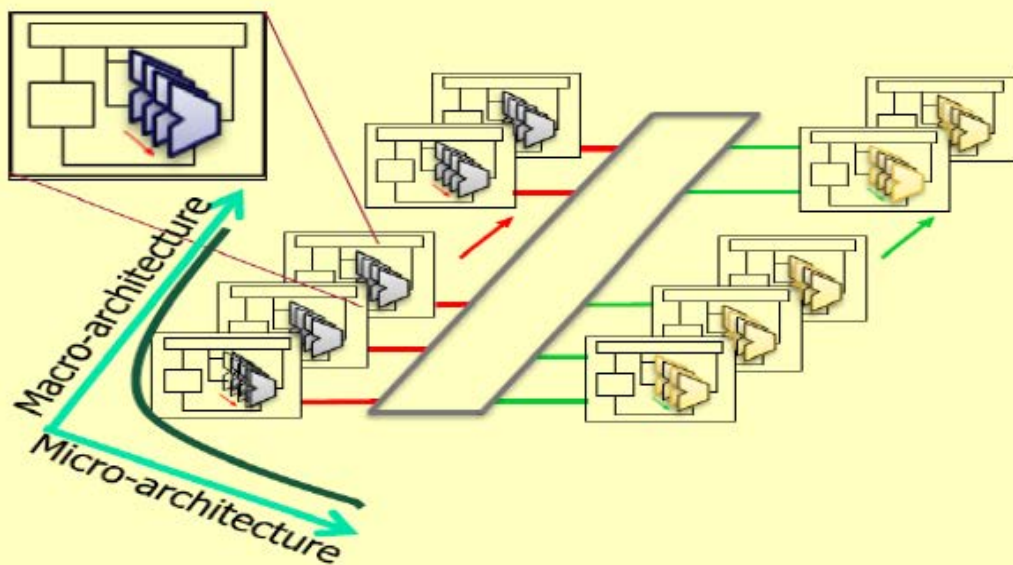


## Quality-driven design space exploration

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- ❑ In result of the design space exploration, the considered system is defined as an appropriate *decomposition into a network of sub-systems*
- ❑ Each sub-system solves a certain sub-problem
- ❑ All *sub-systems cooperating together solve the system design problem* by exposing the external *aggregate behaviour and characteristics* which *match the required behaviour and characteristics*
- ❑ The design process breaks down *a complex system* defined in *abstract and non-precise terms* into *a structure of cooperating sub-systems* defined in *more concrete and precise terms*, which are in turn further broken down to the *simpler sub-systems that can be directly implemented with the elements and sub-****systems at the designer's disposal***

Example: Quality-driven model-based automated design of heterogeneous massively parallel MPSoCs for CPS: *parallel multi-processor technology*



- ❑ Complex massively-parallel multi-processors are necessary, with micro-architectures of elementary processors spanning the full spectrum from serial, through partially-parallel, to fully parallel.
- ❑ A very high number of possible macro-architecture/micro-architecture combinations and related computation mappings
- ❑ A huge design space of various possible multi-processor architectures with different characteristics.

Example: Quality-driven model-based automated design of heterogeneous massively parallel MPSoCs for CPS: *issues and challenges*

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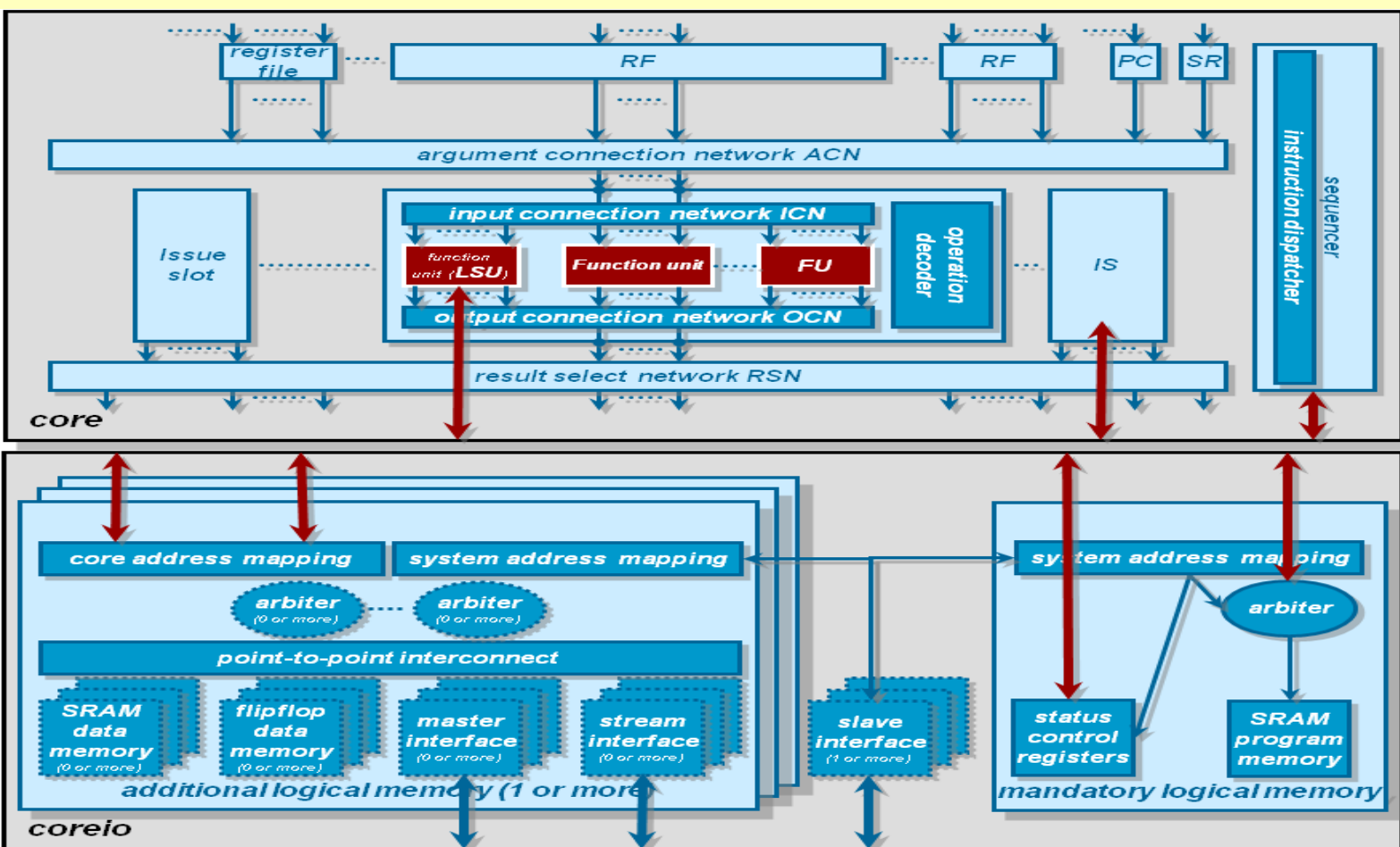
- ❑ The application's parallelism has to be exploited at two architecture levels: system macro-architecture and processor micro-architecture level.
- ❑ Similar performances can be achieved with:
  - less processors, each being more parallel and better targeted to a particular part of a complex application,
  - more processors, each being less parallel or less application-specific.
- ❑ Each of the alternatives can have different physical and economic characteristics, such as power consumption or circuit area.
- ❑ This results in the necessity to explore and decide the various possible tradeoffs between the micro-architecture and macro-architecture design.
- ❑ Each micro-/macro- architecture combination requires different compatible memory and communication architectures.
- ❑ Exploitation of data parallelism in a computing unit micro-architecture usually demands getting the data in parallel for processing.
- ❑ This requires simultaneous access to parallel memories and simultaneous data transmission.

Example: *Quality-driven model-based automated design of heterogeneous massively parallel MPSoCs for CPS: multi-ASIP case* (e. g. ASAM project)

- ❑ To develop the complex multi-ASIP MPSoCs, a sophisticated design space exploration is necessary in which only the most promising ASIP and MPSoC architectures will be efficiently constructed, and the best of these architectures will be selected for further analysis, refinement and actual implementation
- ❑ The ASAM multi-ASIP MPSoC design-space exploration implements the *quality-driven model-based system design methodology*
- ❑ According to this methodology quality has to be modeled, measured, and compared
- ❑ The quality of the multi-ASIP MPSoC required is modeled in the form of the:
  - demanded system behavior (application C-code)
  - structural constraints: generic ASIP and MPSoC architecture templates and their pre-characterized generic parts included in the IP library, and
  - parametric constraints and objectives to be satisfied by the MPSoC design
- ❑ Based on the analysis of the so modeled required quality, the generic architecture templates are adequately instantiated and used in design space exploration that constructs one or several most promising MPSoC designs supporting the required behavior and satisfying the demanded constraints and objectives

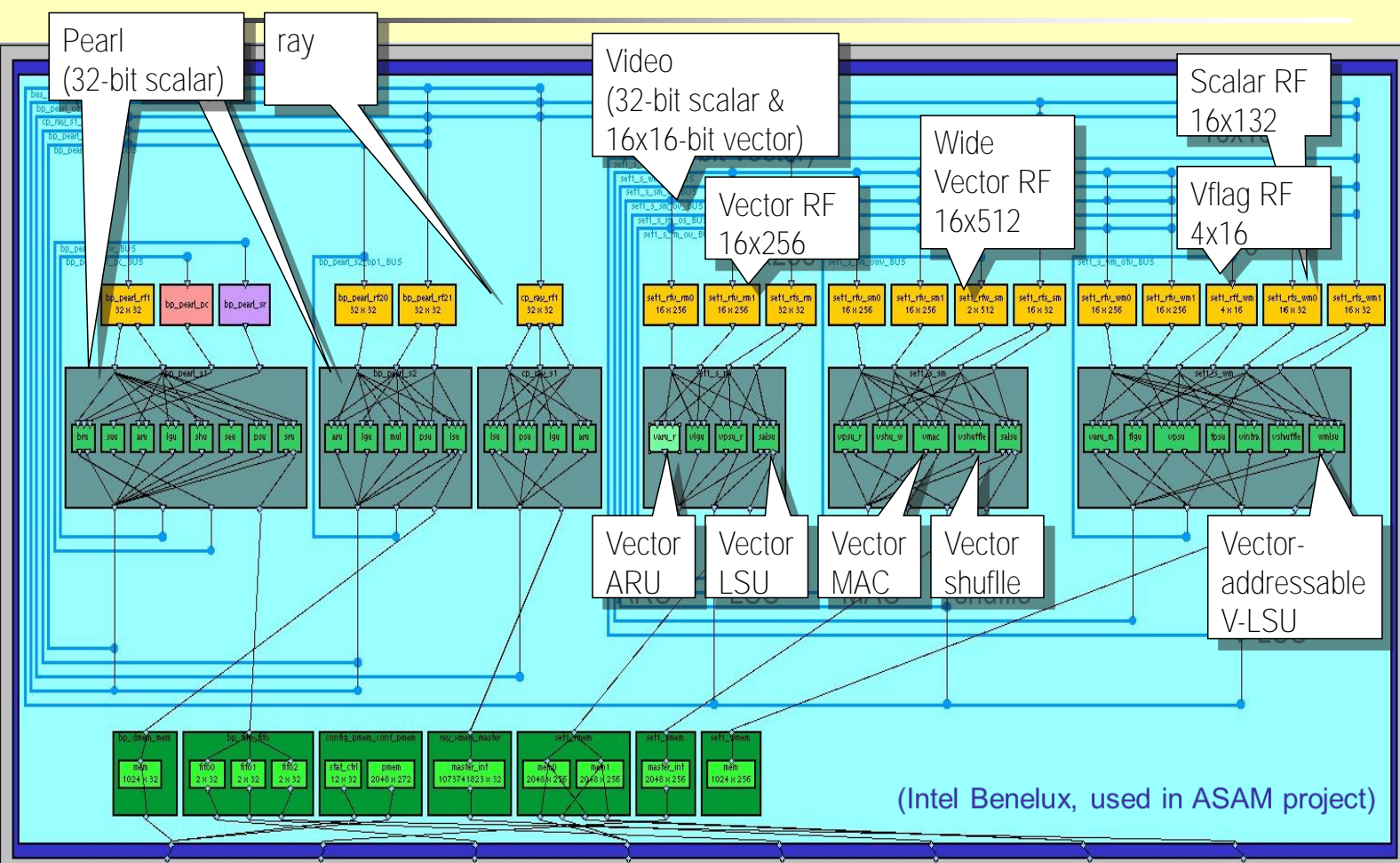
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## Example of Generic WLIW ASIP Architecture Template (Intel Benelux, used in ASAM project)





## Example instance of the generic ASIP template: video processor

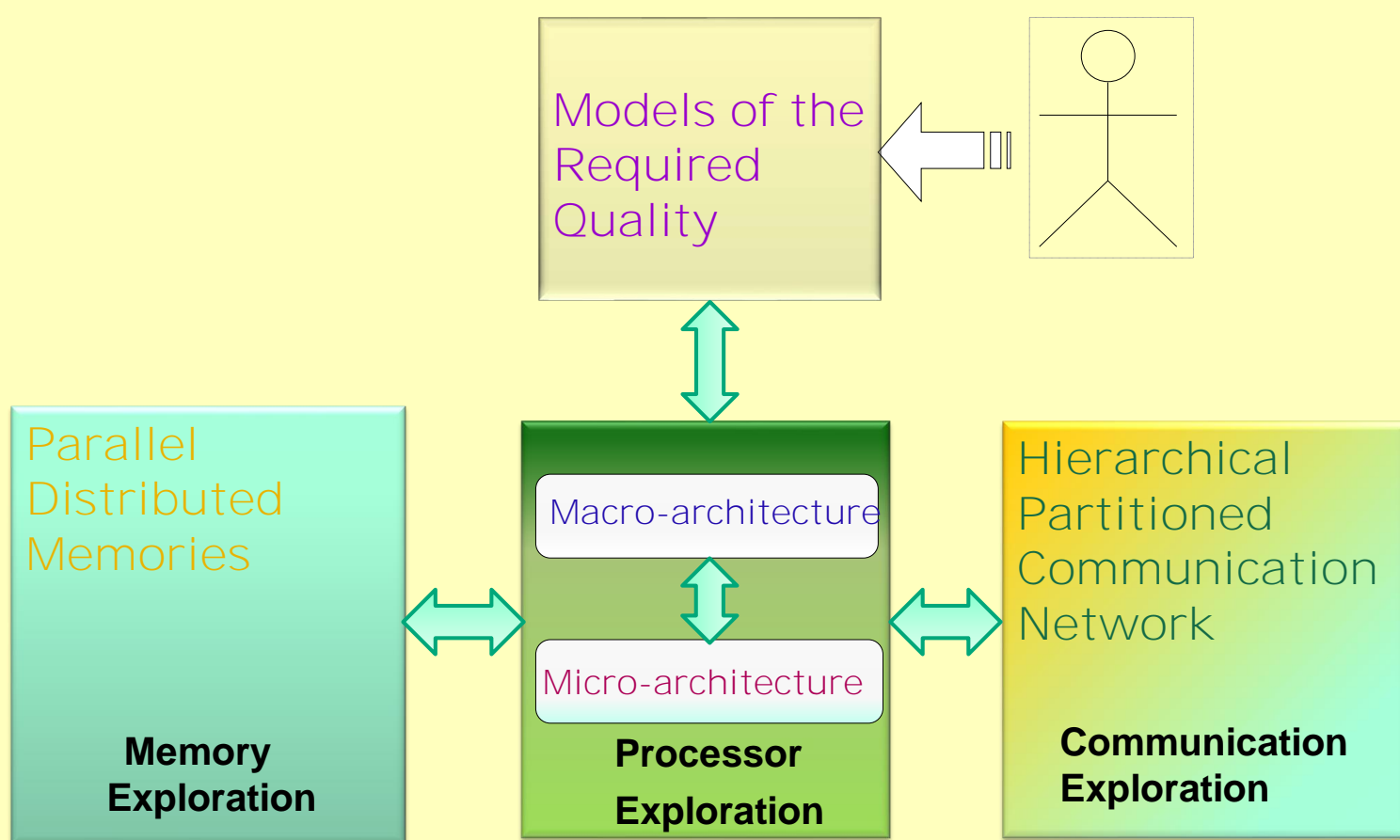


## Quality-driven model-based automated design of multi-ASIP MPSoCs: *Quality-driven DSE*

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- Based on the analysis of the so modeled required quality, the generic architecture template is adequately instantiated and used in **design space exploration (DSE)** that aims at:
  - **analysis** of various architectural choices regarding:
    - processor micro-architectures and multi-processor macro-architecture
    - parallel memories architectures
    - parallel communication architectures
    - macro-/micro-architecture tradeoffs
    - processor, memory and communication tradeoffs,and based on this analysis,
  - **construction** of one or several most promising (sub-)system architectures supporting the required behavior and satisfying the demanded constraints and objectives.

## Quality-driven multi-ASIP DSE: General Organization



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## Conclusion

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- ❑ The extreme complexity, demands and requirements of many modern CPS cannot be addressed without an adequate design methodology and design automation
- ❑ More than 20 years ago I proposed the **methodology of quality-driven model-based system design**
- ❑ In successive years, my research team and our industrial and academic collaborators were researching the application of this methodology to the design and design automation of embedded processors, MPSoCs and CPS
- ❑ This research confirmed the adequacy of the quality-driven model-based design methodology
- ❑ For “**Outstanding** Achievements and Contributions to Quality of Electronic **Design**” I was awarded the Honorary Fellow Award by the International Society for Quality Electronic Design (San Jose, CA, USA, 2008)

## Further reading for this tutorial

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- ❑ L. **Józwiak**: Quality-driven Design in the System-on-a-Chip Era: Why and how?, Journal of Systems Architecture, vol. 47, no. 3-4, Apr. 2001, pp. 201-224
- ❑ L. **Józwiak**: Life-inspired Systems and Their Quality-driven Design, Lecture Notes in Computer Science, Vol. 3894, 2006, Springer, pp. 1-16
- ❑ L. **Józwiak** and S.-A. Ong: Quality-driven Model-based Architecture Synthesis for Real-time Embedded SoCs, Journal of Systems Architecture, Elsevier Science, Amsterdam, The Netherlands, ISSN 1383-7621, Vol. 54, No 3-4, March-April 2008, pp. 349-368
- ❑ **Józwiak**, L.; Lindwer, M.; Corvino, R.; Meloni, P.; Micconi, L.; Madsen, J.; Diken, E.; Gangadharan, D.; Jordans, R.; Pomata, S.; Pop, P.; Tuveri, G.; Raffo, L. and Notarangelo, G.: ASAM: Automatic Architecture Synthesis and Application Mapping, Microprocessors and Microsystems journal, Vol.37, No 8, pp. 1002-1019, 2013
- ❑ **Józwiak**, L. and Jan, Y.: Design of Massively Parallel Hardware Multi-Processors for Highly-Demanding Embedded Applications. Microprocessors and Microsystems, Volume 37, Issue 8, November 2013, pp. 1155–1172.
- ❑ L. **Józwiak**: Advanced Mobile and Wearable Systems, Microprocessors and Microsystems, Elsevier, Vol. 50, May 2017, pp. 202–221
- ❑ Many other papers of myself, and Ph.D. Theses and papers of my former Ph.D. students; many of them referenced in the above listed papers



**6th Annual Summer School on  
Cyber Physical Systems and Internet of Things**

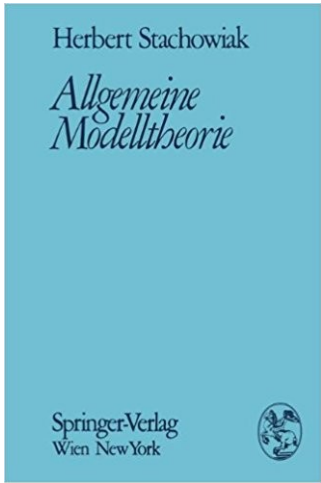


## Modelling and Simulation Concepts

Hans Vangheluwe

12 June 2025 – Budva, Montenegro



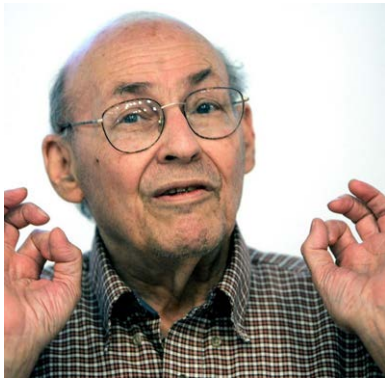


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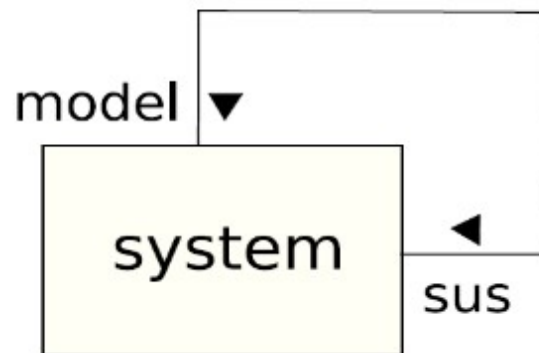


## “Model” Features

mapping feature	A model is based on an original. <sup>4</sup>
reduction feature	A model only reflects a (relevant) selection of an original’s properties.
pragmatic feature	A model needs to be usable in place of an original with respect to some purpose.



Marvin L. Minsky


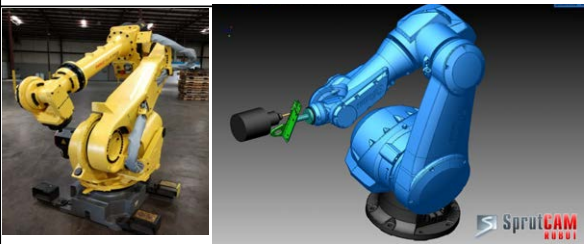
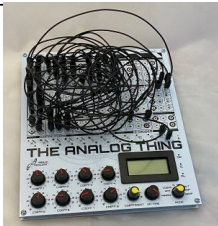
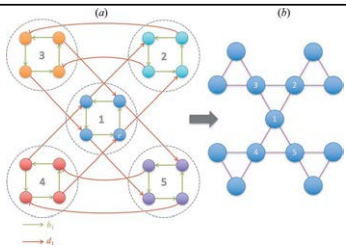


To an observer B, an object  $A^*$  is a model of an object A to the extent that B can use  $A^*$  to answer questions that interest him about A.

Matter, Mind and Models



System under Study (SuS) vs. Model

	Real-World Model	Virtual Model
Real-World SuS		
Virtual SuS	<div><div><math display="block">\frac{dx}{dt} = \alpha x - \beta xy,</math><math display="block">\frac{dy}{dt} = -\gamma y + \delta xy,</math></div></div>	

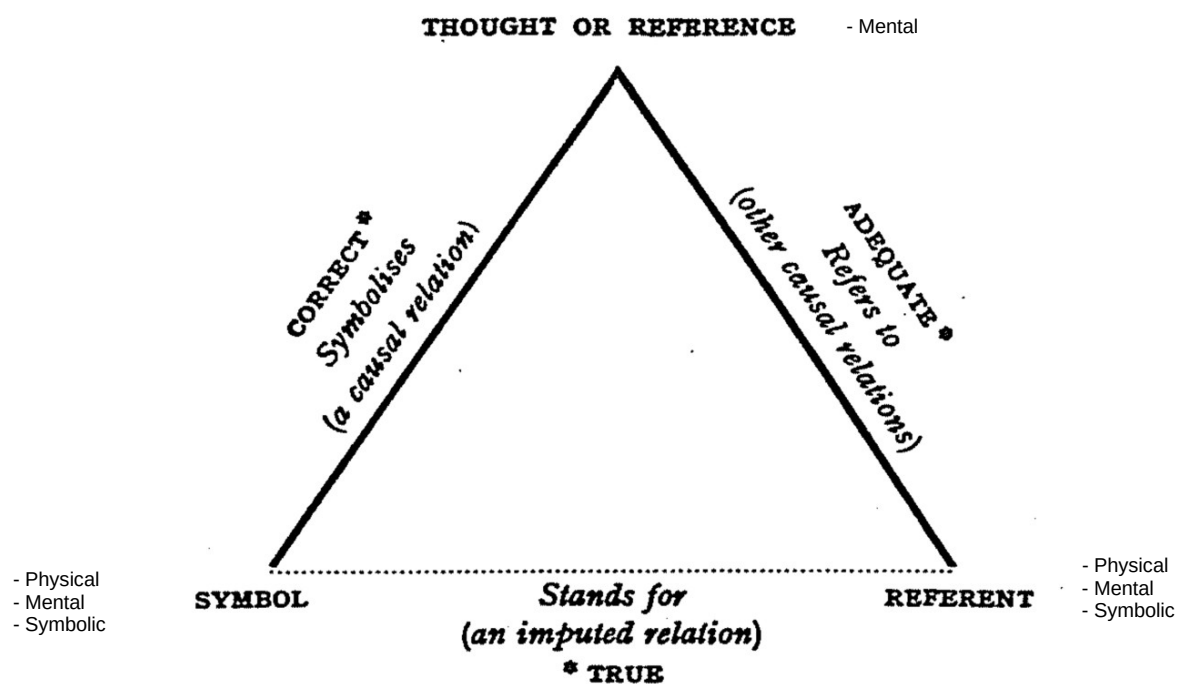
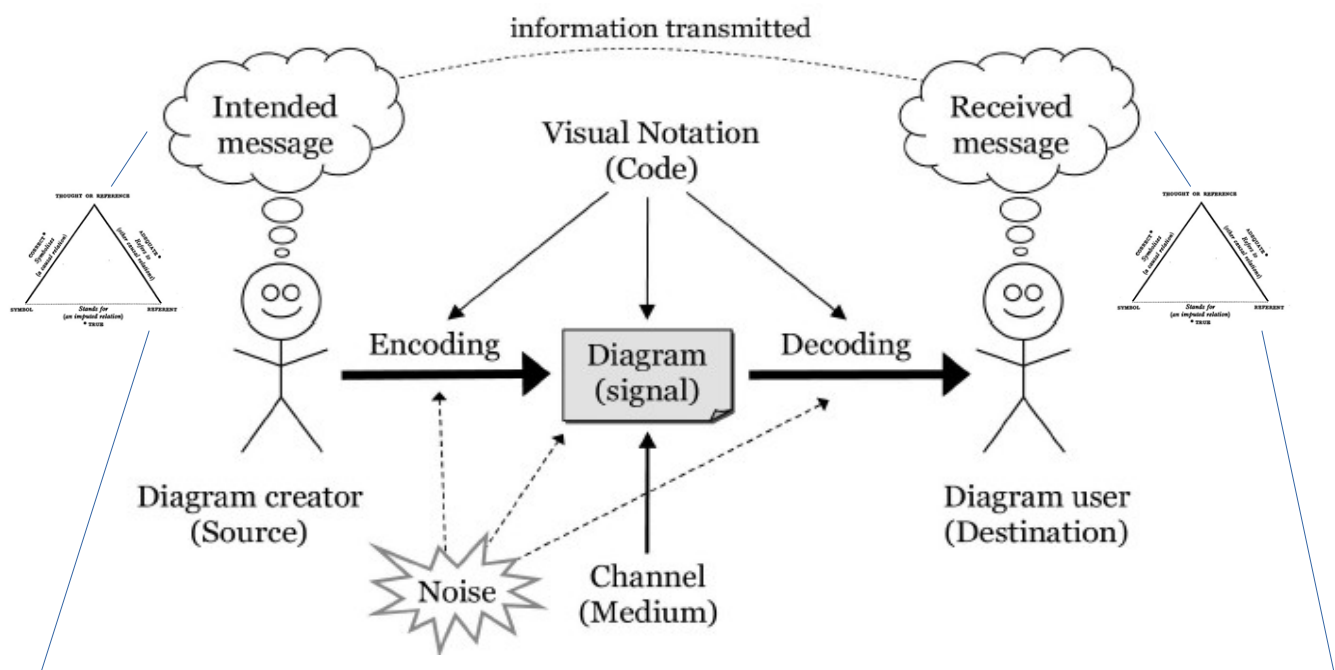
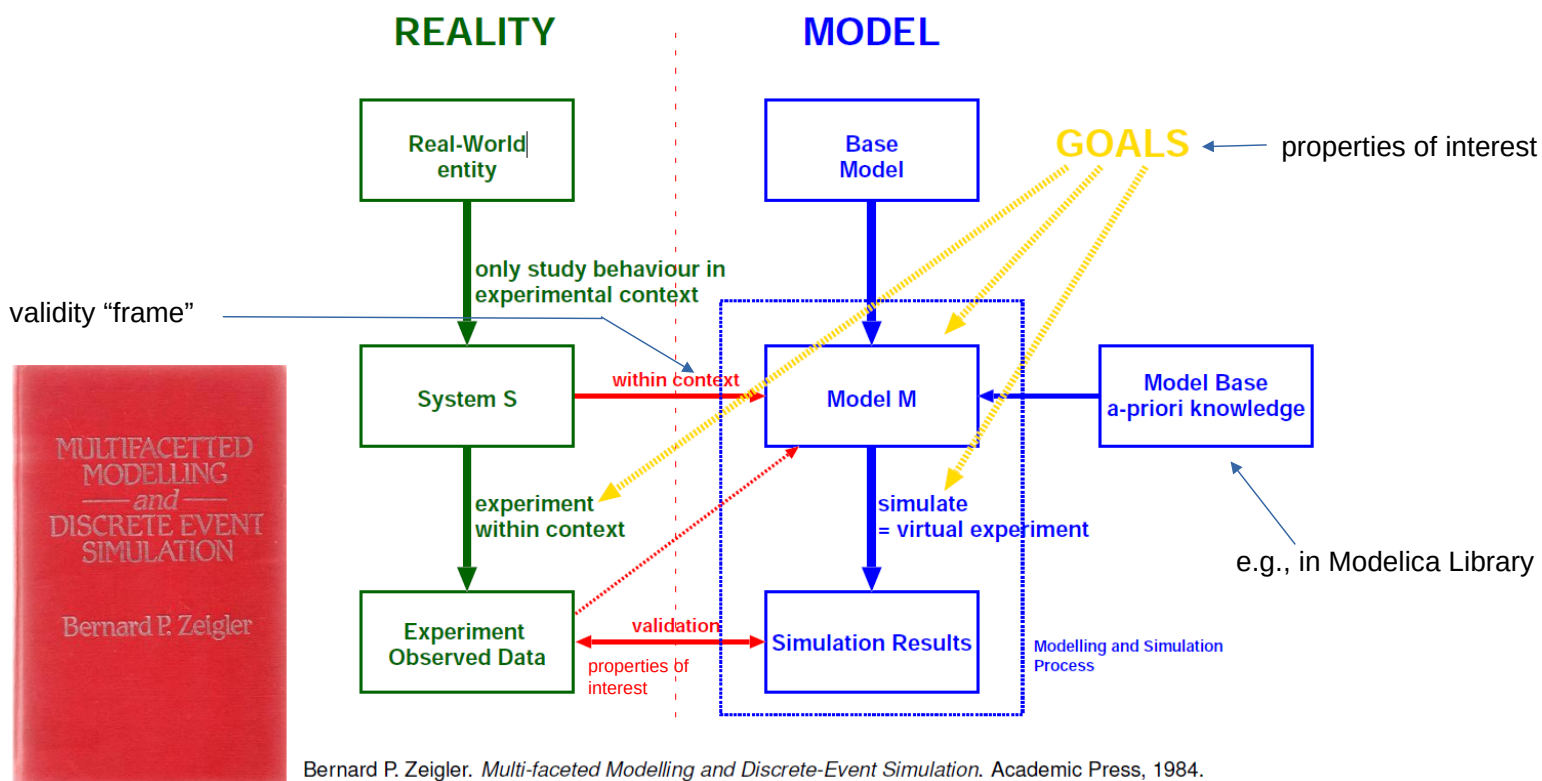


Figure taken from page 11, [The Meaning of Meaning: A Study of the Influence of Language upon Thought and of the Science of Symbolism](#), 1923, was co-authored by [C. K. Ogden](#) and [I. A. Richards](#), Magdalene College, University of Cambridge

# Moody “Physics of Notation”: communication theory

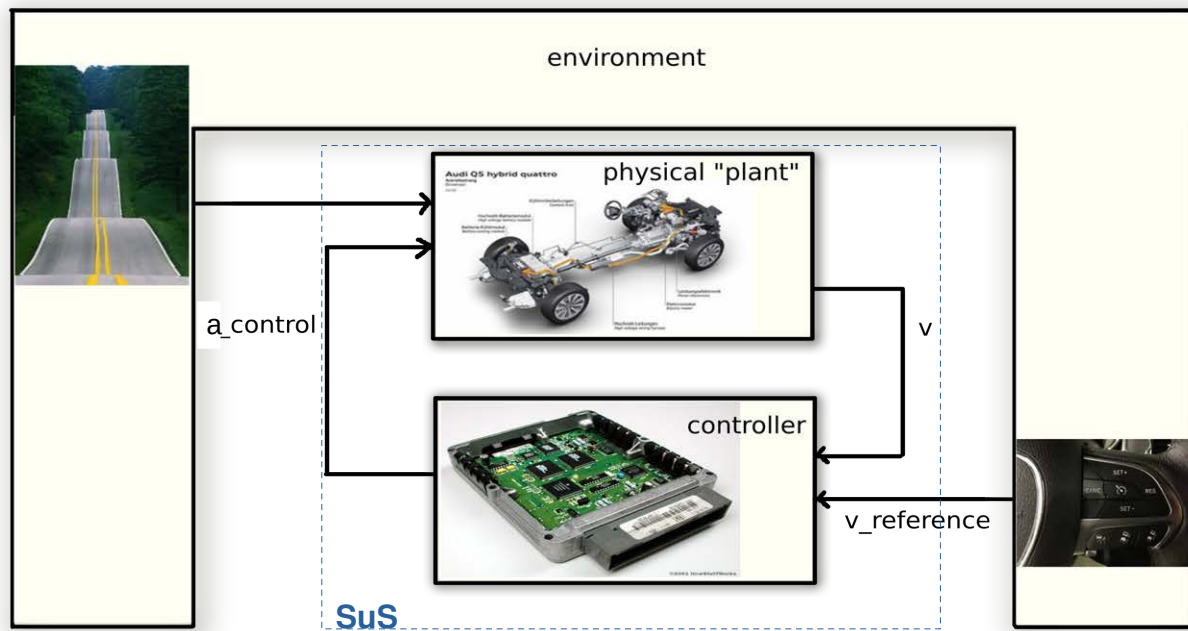


modelling for: substitutability (engineering), explainability (science)

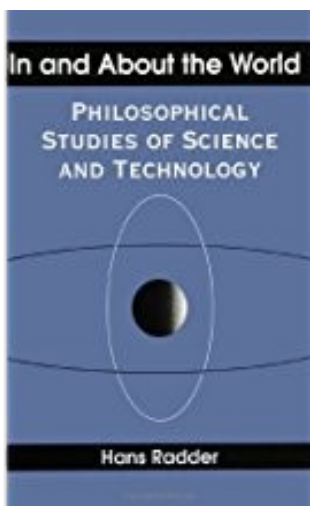


**System under Study (SuS) = “plant” || controller**

SuS is not studied in isolation: **SuS || environment**



## Basis of Science: **Reproducibility** of Experiments



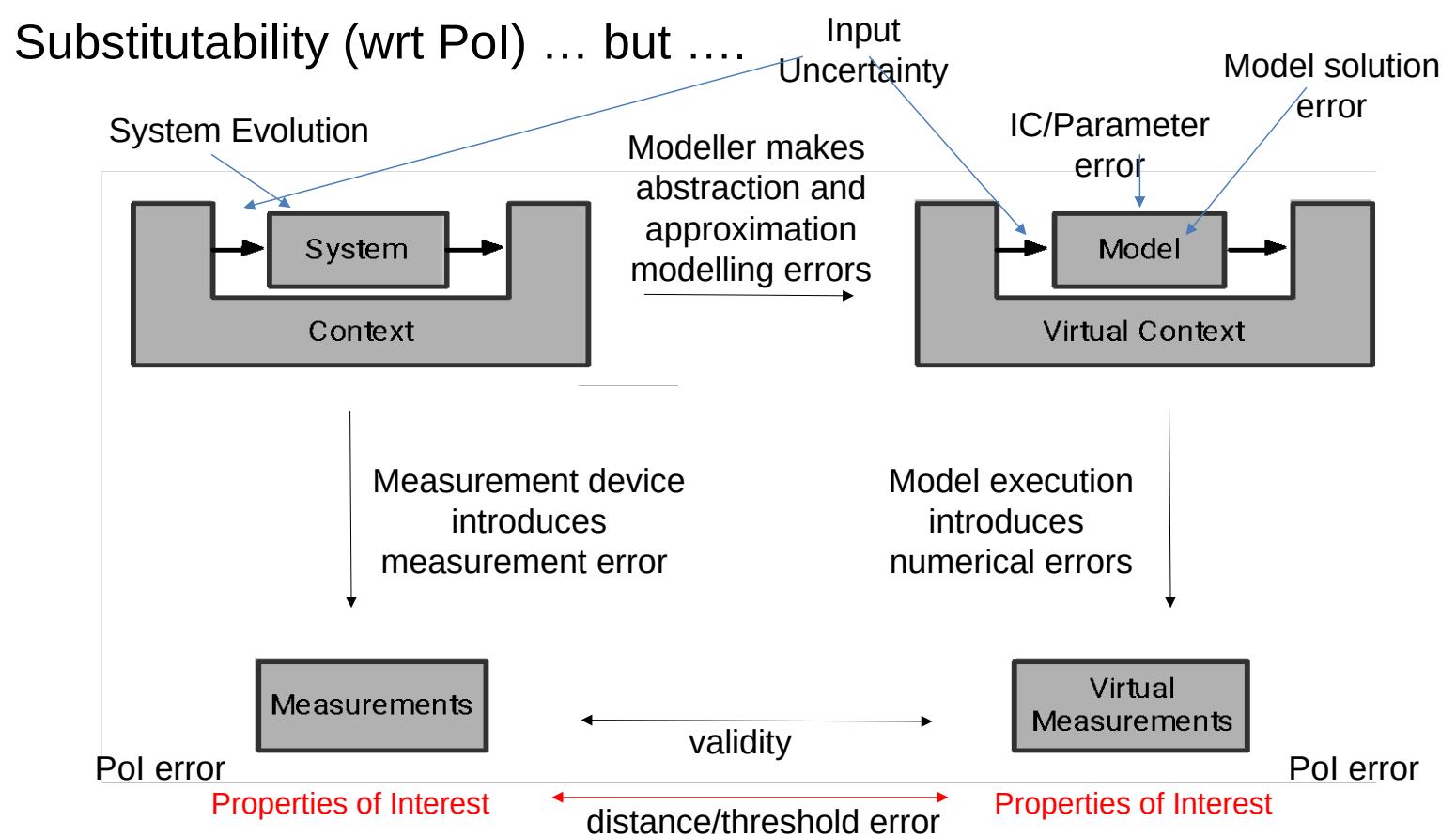
Experiment  
(both exp\_REAL and  
exp\_VIRTUAL)



Repeatable  
**Replicable**  
Reproducible



Plesser, H. E. 2018. *Reproducibility vs. Replicability: A Brief History Of A Confused Terminology*. *Frontiers in neuroinformatics* 11:76.



## Model Validity Motivating Example: Electrical Resistor



Property of interest (PoI):

geometry



<https://grabcad.com/library/resistors-0-5w-pitch-12-7mm-500mil-1>



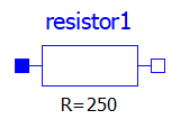
## Model Validity Motivating Example: Electrical Resistor



### Property of interest (PoI):

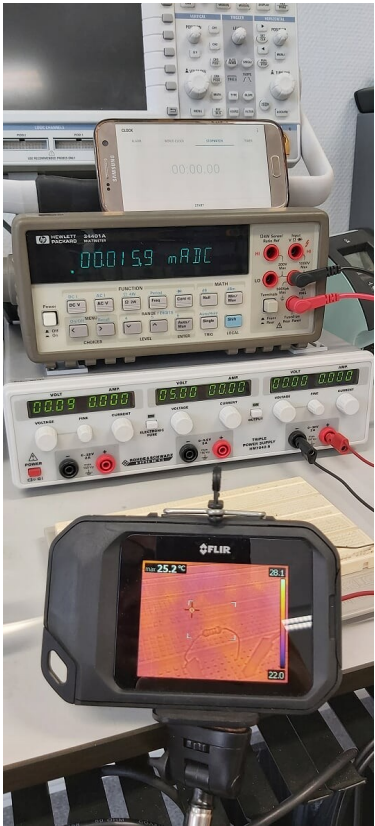
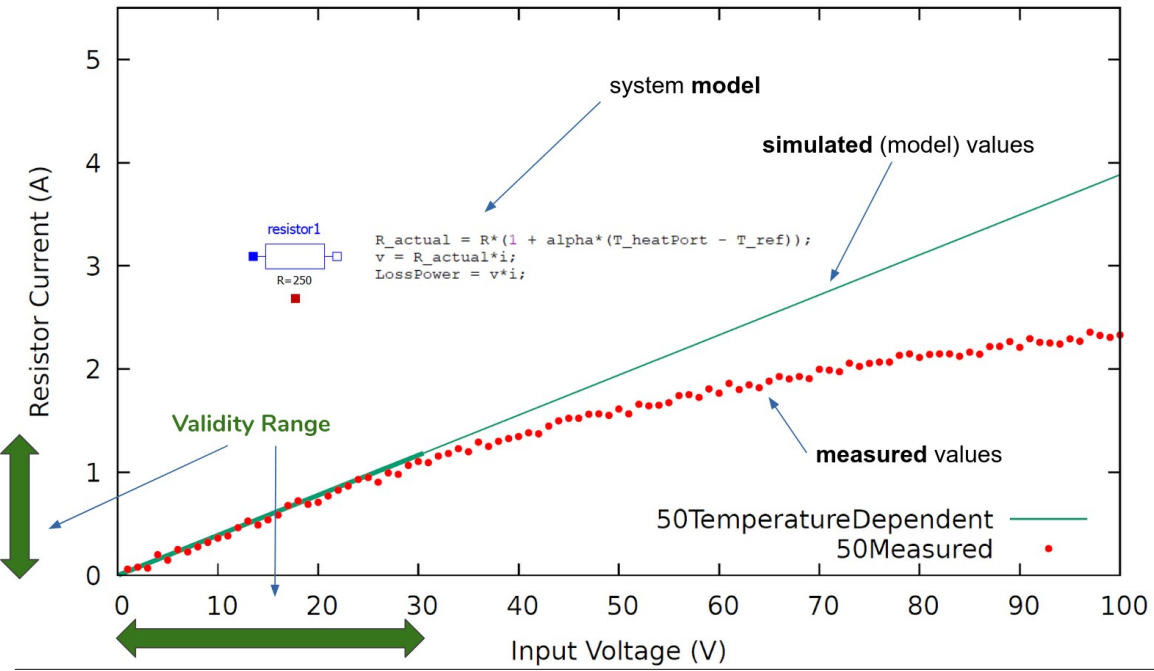
constitutive relation

between voltage drop  $V$  over resistor and current  $i$  through resistor

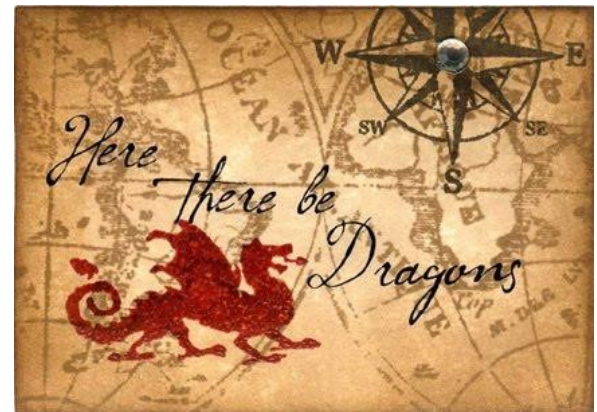
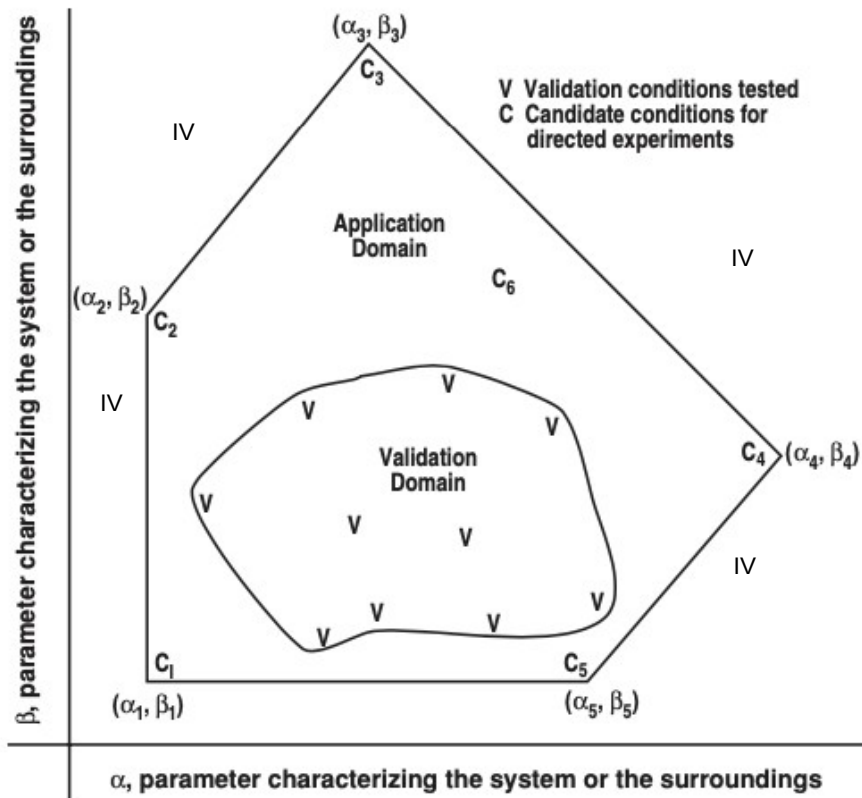


$$R \cdot i = v$$

# A Resistor Model's **Validity Range**



<https://msdl.uantwerpen.be/cloud/public/fcfc42>



W. Oberkamp, C. Roy. *Verification and Validation in Scientific Computing*. Cambridge University Press, 2010.

## Abstract (In)Validity Frame

The (possibly infinite) **Set of Experiments (descriptions/frames)  $\mathbf{e}$**  for which the **Distance  $d$**  between the obtained (computed) **Properties of Interest  $\mathbf{PoI}$**  from  $\mathbf{e}$  carried out in the **REAL** world and  $\mathbf{e}$  carried out in the **VIRTUAL** world is (larger)smaller than a **threshold  $Tr$** .

$$AVF_{\mu_n} \cup AIF_{\mu_n} = \mathbb{U}_{\mu_n}$$

$$AVF_{\mu_n} \cap AIF_{\mu_n} = \emptyset$$

Thanks to Rhys Goldstein  
for the notion of abstract  
frame



## Concrete (In)Validity Frame

- Concrete Validity Frame (CVF)

The finite set of **specifications (experiment frames)**  
**of performed experiments** in which a model is valid

- Concrete Invalidity Frame (CIF)

The finite set of **specifications (experiment frames)**  
**of performed experiments** in which a model is invalid

$$CVF_{\mu_n} \cap CIF_{\mu_n} = \emptyset$$

Rakshit Mittal, Raheleh Eslampanah, Lucas Lima, Hans Vangheluwe and Dominique Blouin. *Towards an Ontological Framework for Validity Frames*. 2023 ACM/IEEE International Conference on Model Driven Engineering Languages and Systems Companion (MODELS-C), Västerås, Sweden, pp. 801 - 805.

## Inferred (In)Validity Frame

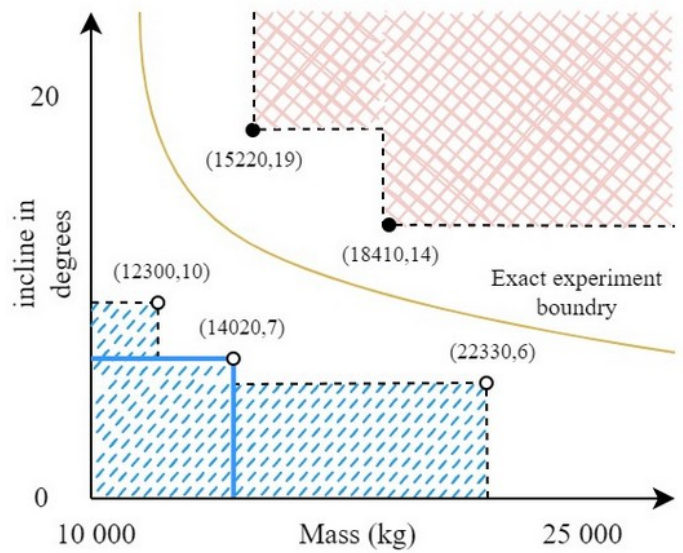
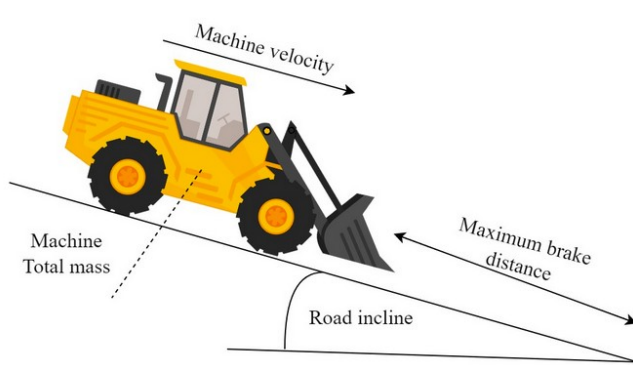
- Inferred Validity Frame (ICVF)

The finite set of **performed experiments** in which a model is valid **extended** with a possibly infinite set of experiments in which a model is valid. This set is **inferred based on domain knowledge**.

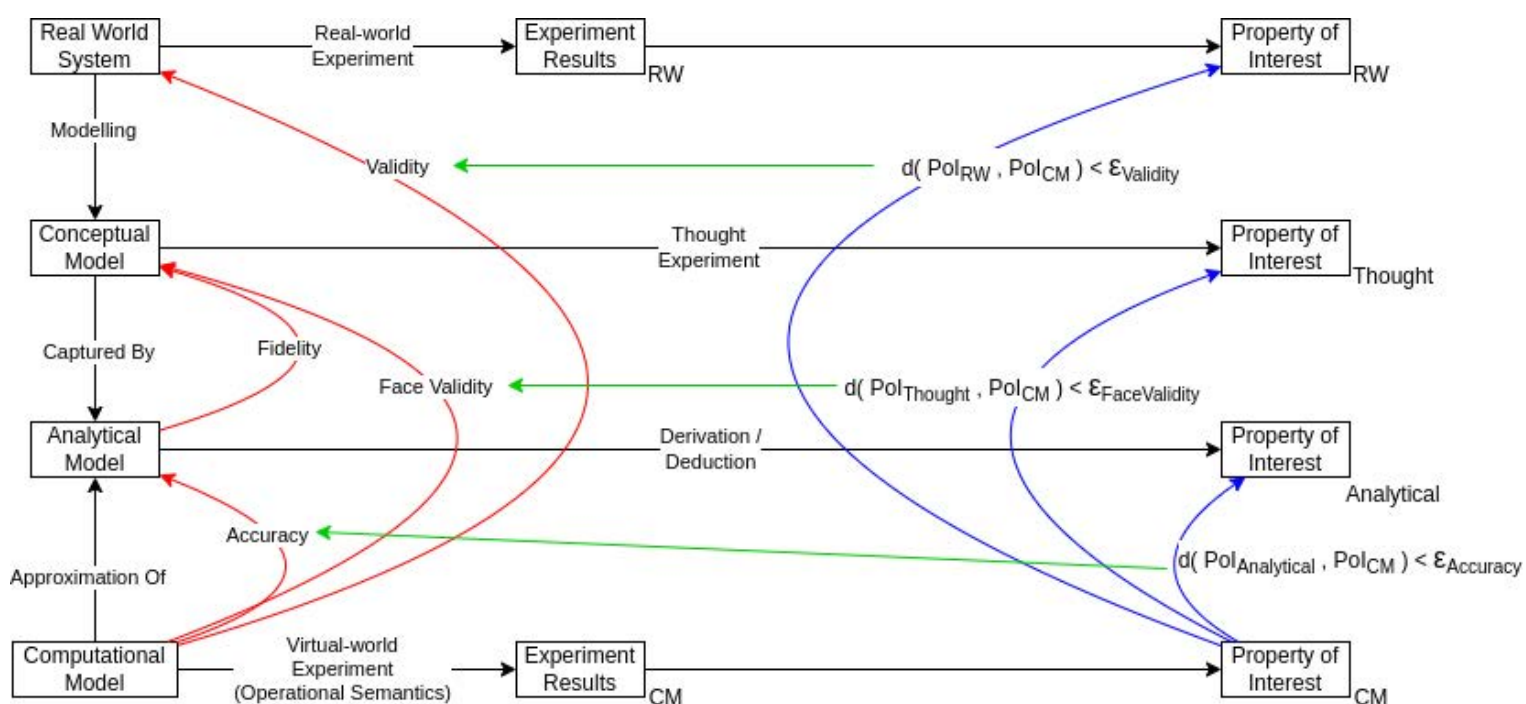
- Inferred Invalidity Frame (ICIF)

- The finite set of **performed experiments** in which a model is invalid **extended** with a possibly infinite set of experiments in which a model is invalid. This set is **inferred based on domain knowledge**.

## Inferred (In)Validity Frame



Johan Cederbladh, Loek Cleophas, Eduard Kamburjan, Lucas Lima and Hans Vangheluwe. *Symbolic Reasoning for Early Decision-Making in Model-Based Systems Engineering*. 2023 ACM/IEEE International Conference on Model Driven Engineering Languages and Systems Companion (MODELS-C), Västerås, Sweden, pp. 721 – 725.

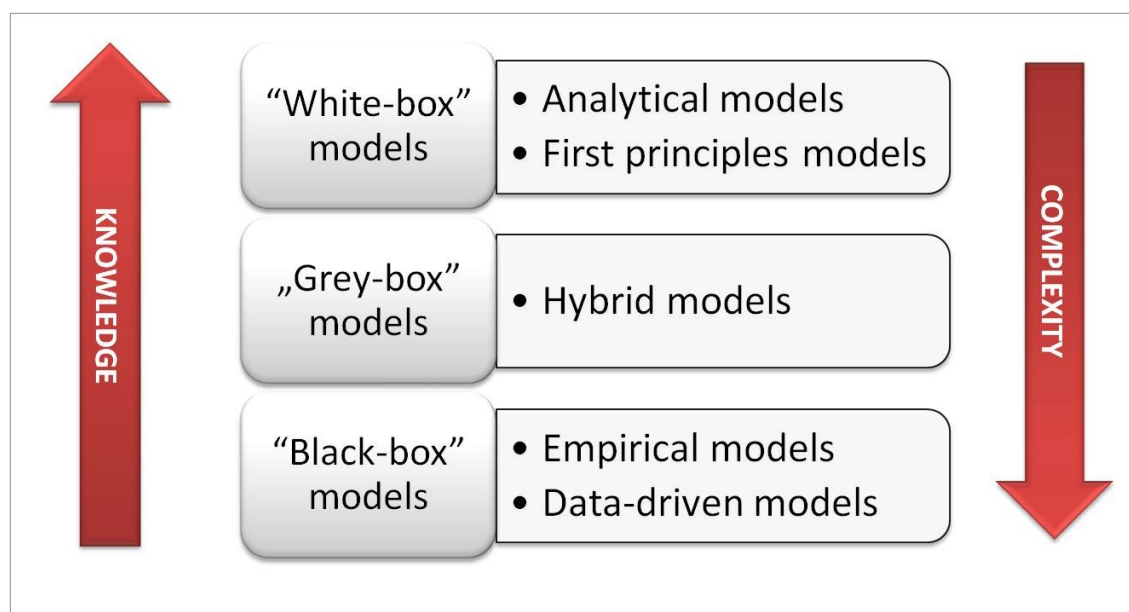


++ Workflows  
++ Inductive vs. Deductive



## different ways of **obtaining** models (in same or different formalisms)

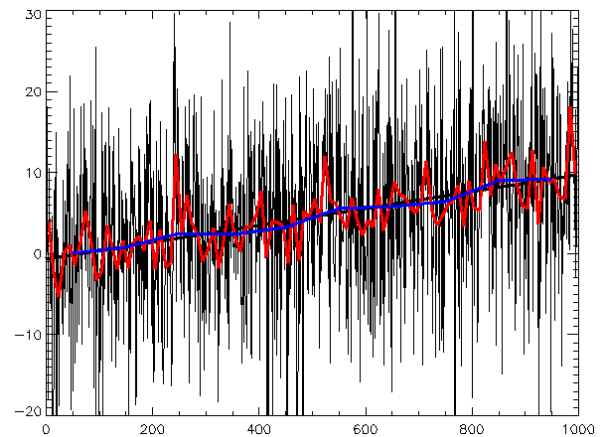
→ different DTs



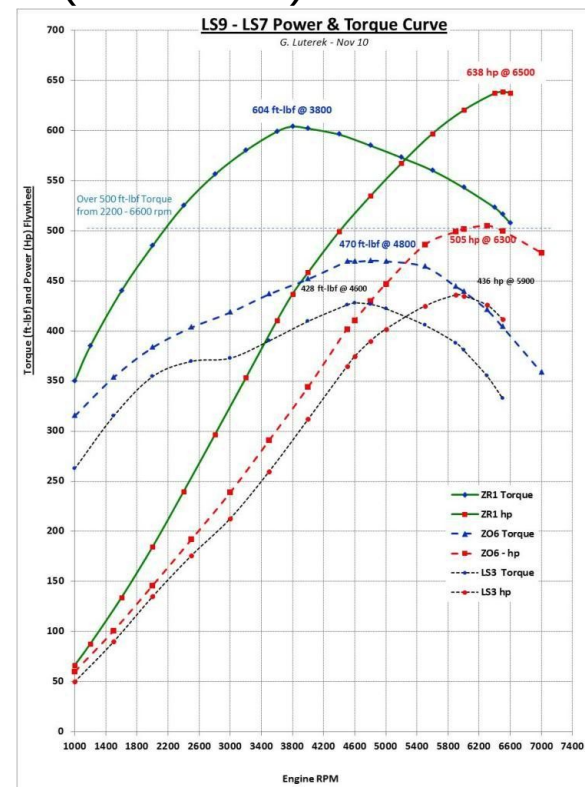
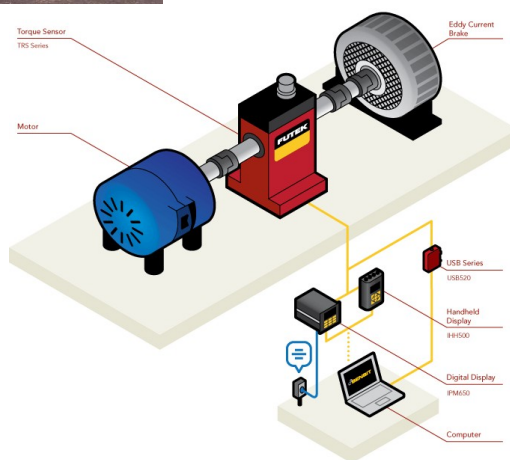
[simulatelive.com](http://simulatelive.com)

## Inductive Modelling: models based on (measurements) data

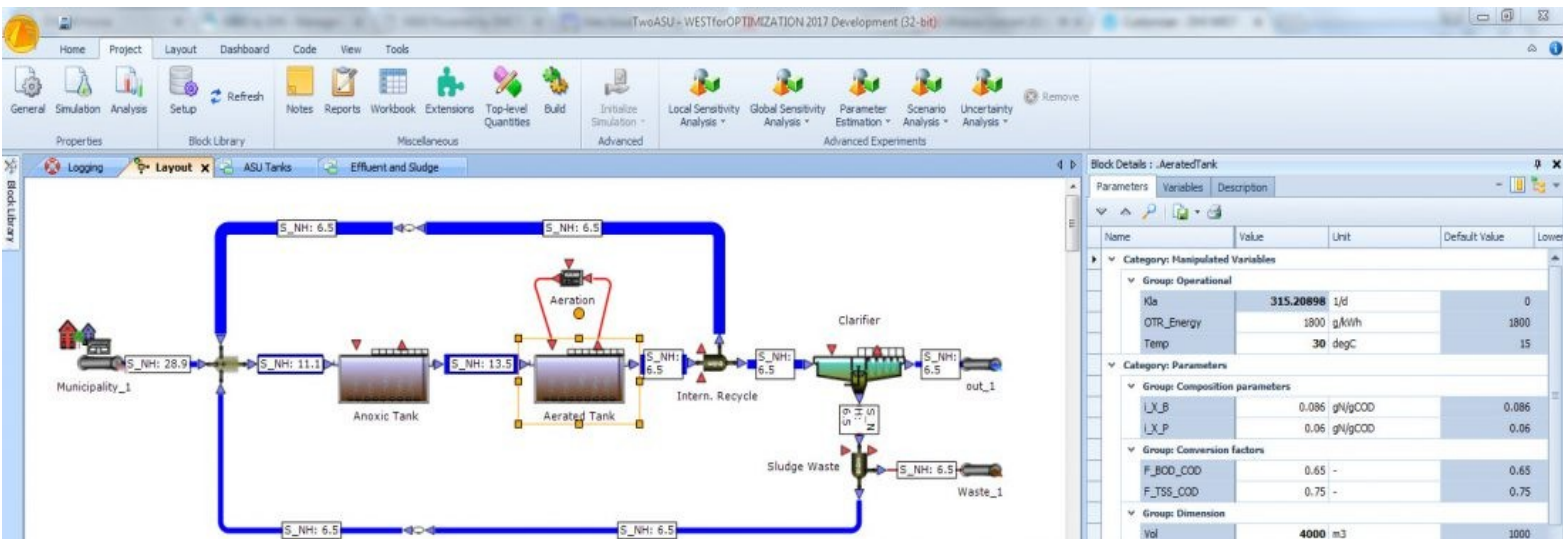
- instance (technology) – specific
- high (experimentation) cost
- may not even be possible to measure
- allows reproducing data, no extrapolation;  
no insight/explanation
- inductive vs. deductive modelling workflow  
science vs. engineering, usually combination



## Black Box model: “Torque Curve” (measured)



use models in **most appropriate** (domain-specific) **formalism**

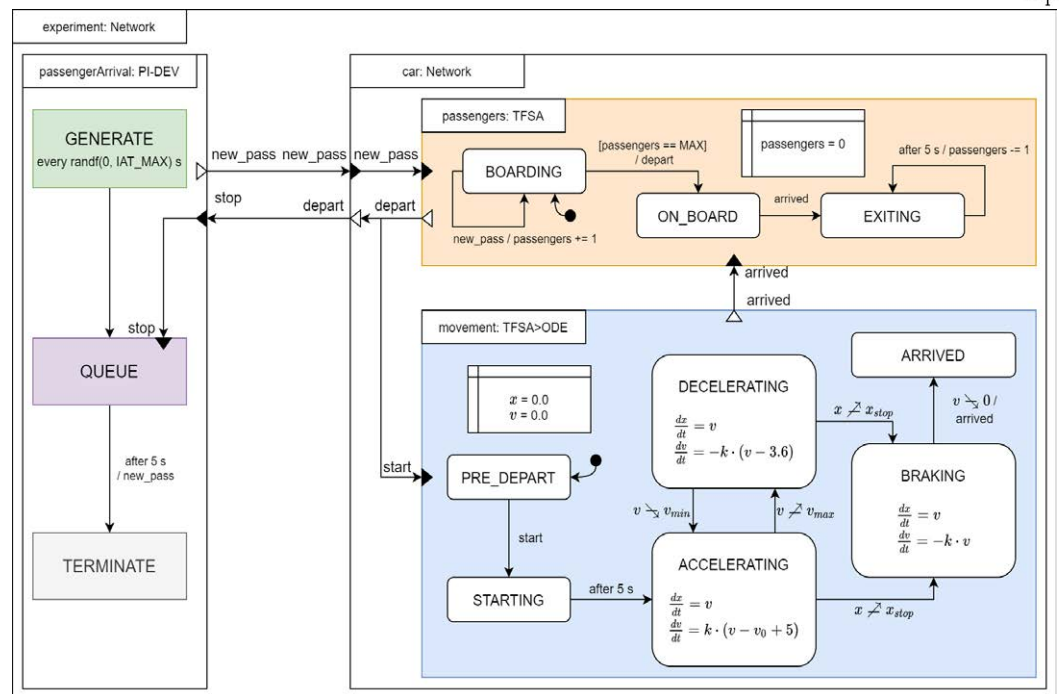
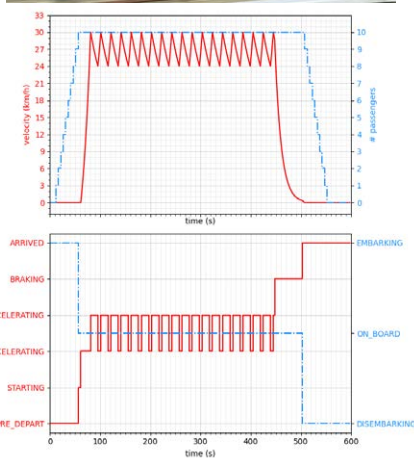


<http://www.mikebydhi.com/products/west>





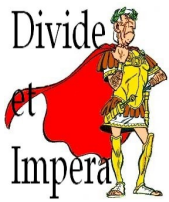
use models in most appropriate formalism(s)



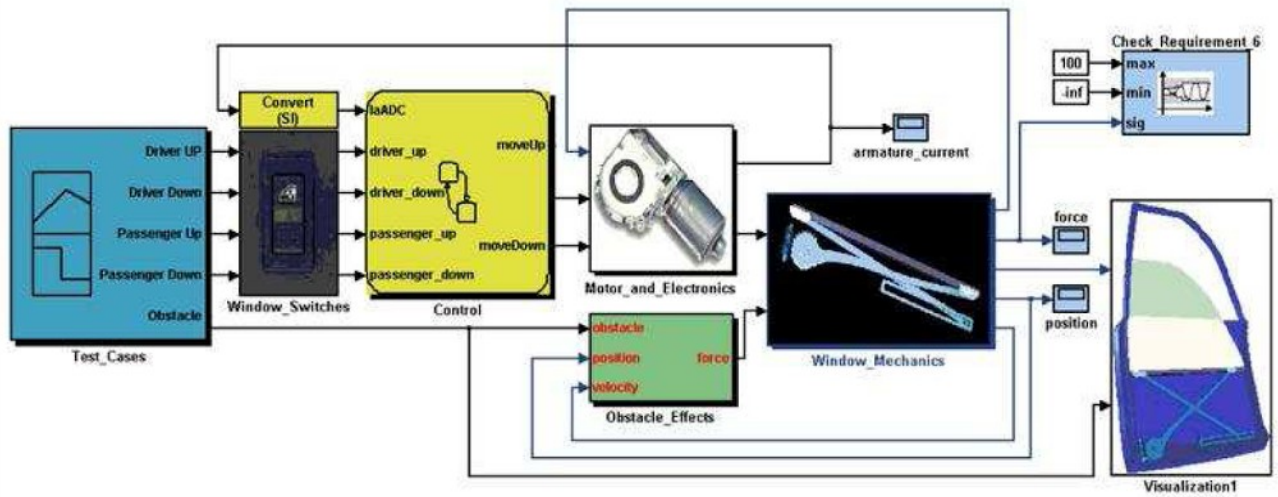
R. Paredis, J. Denil, and H. Vangheluwe. 2021.

"Specifying and Executing the Combination of Timed Finite State Automata and Causal-Block Diagrams by Mapping onto DEVS". In Proceedings of WSC 2021.



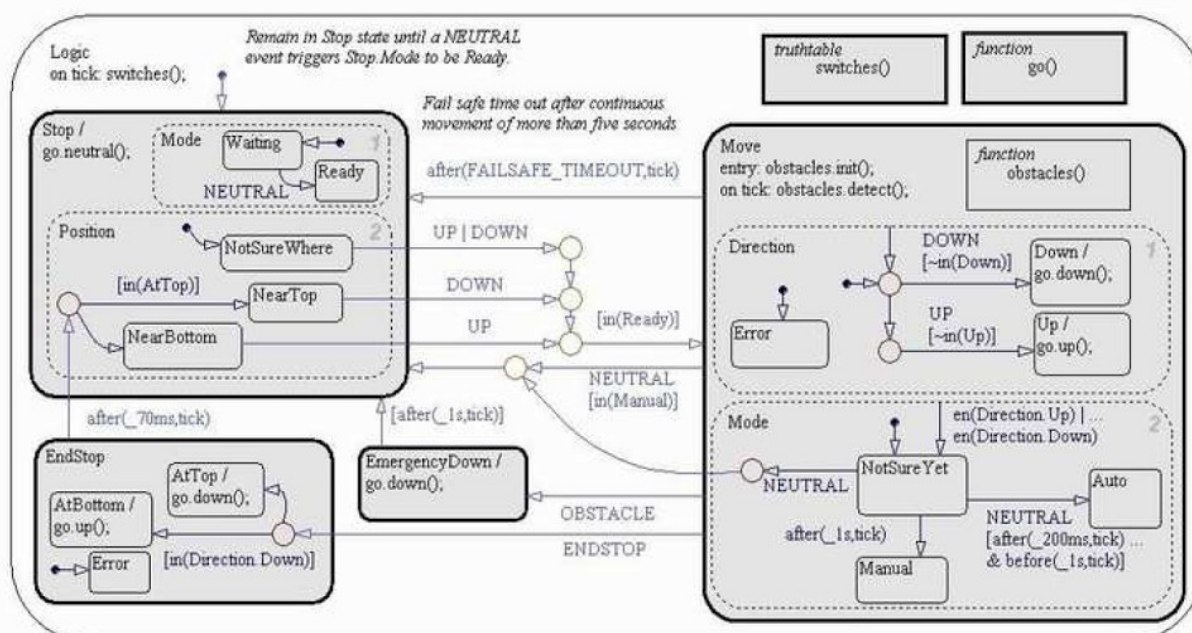


## Components in Different Formalisms



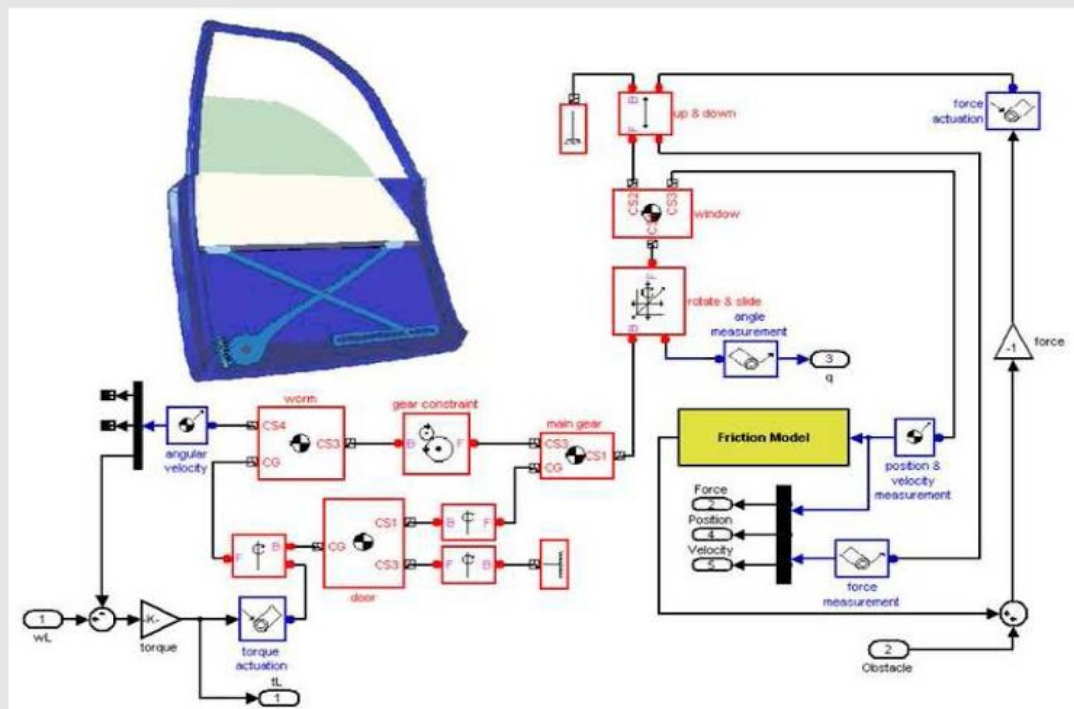
[www.mathworks.com/products/demos/simulink/PowerWindow/html/PowerWindow1.html](http://www.mathworks.com/products/demos/simulink/PowerWindow/html/PowerWindow1.html)

## Controller, using Statechart(StateFlow) formalism



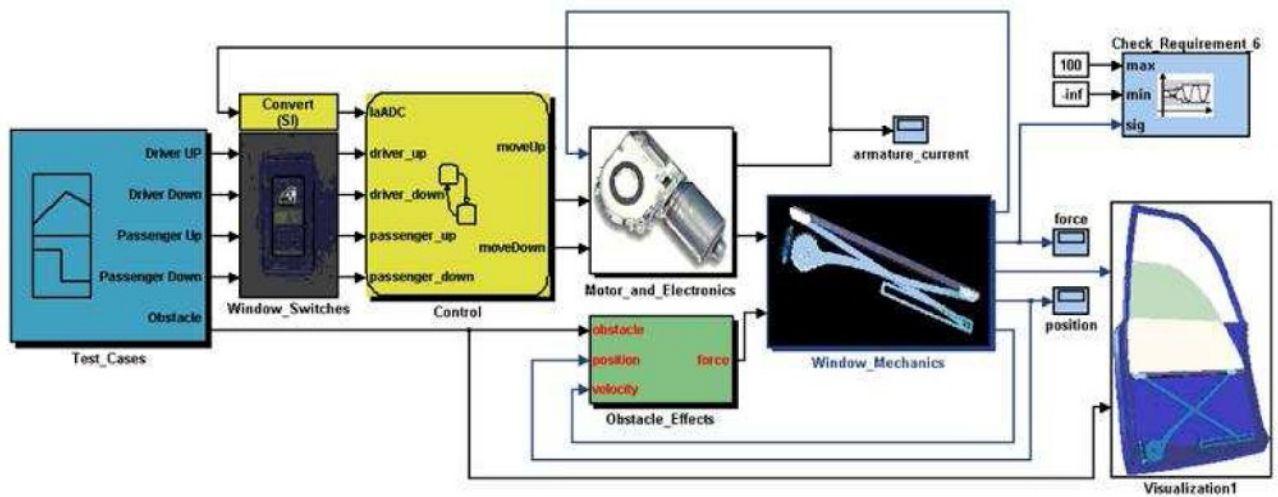


## Mechanics subsystem





## Components in Different Formalisms

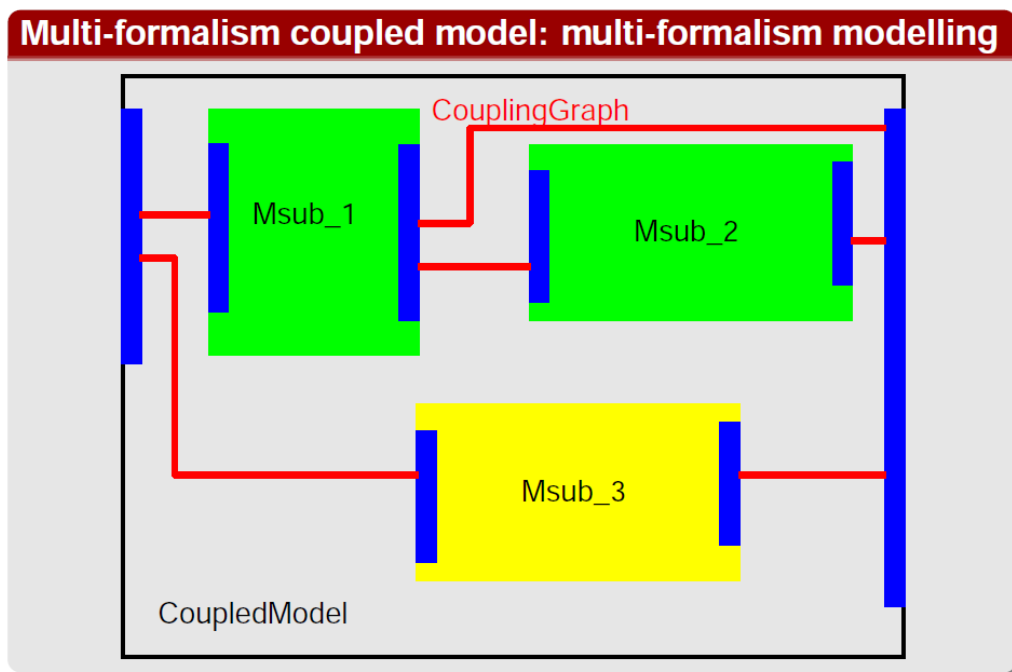


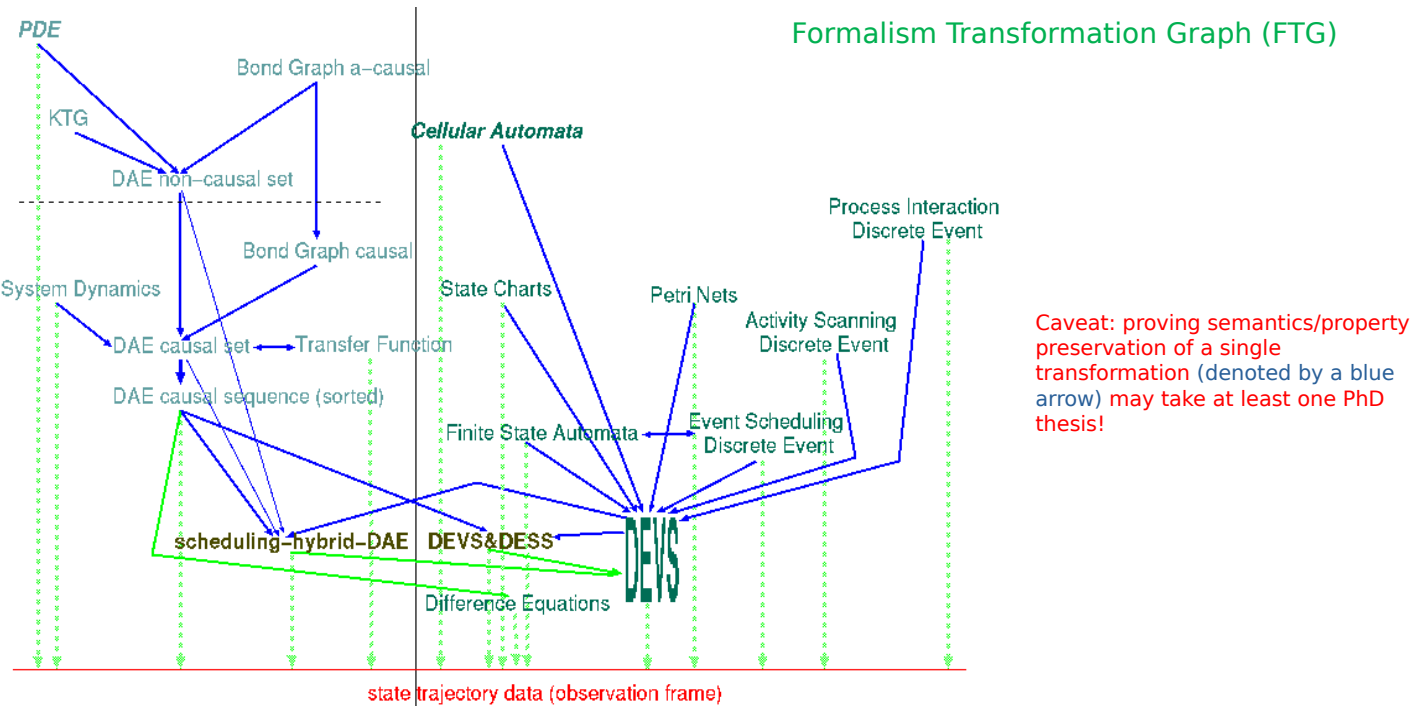
[www.mathworks.com/products/demos/simulink/PowerWindow/html/PowerWindow1.html](http://www.mathworks.com/products/demos/simulink/PowerWindow/html/PowerWindow1.html)

meaning of multi-formalism models?

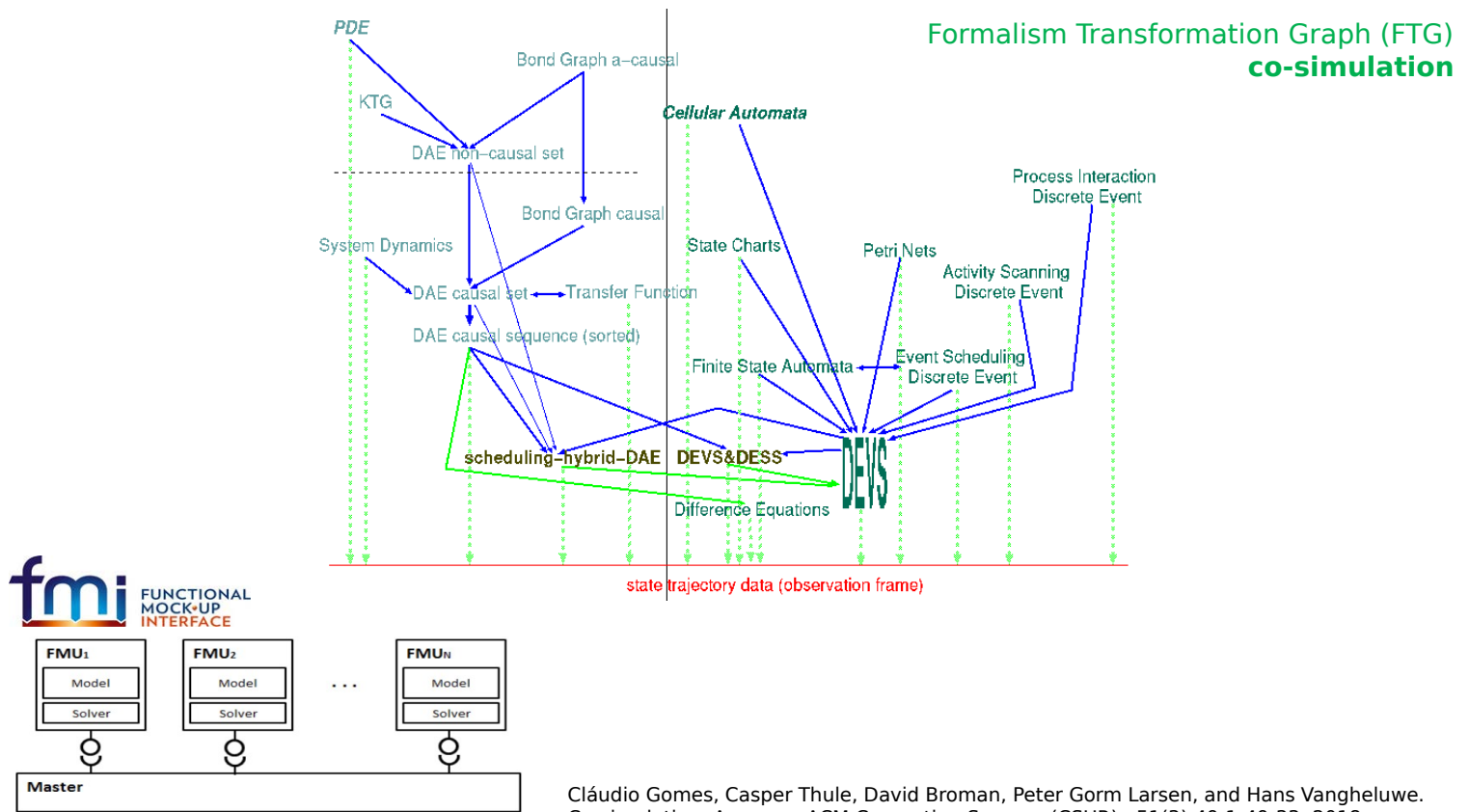
Formalism Transformation Graph (FTG)

Bran Selic: "fragmentation problem"





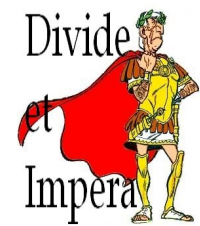
Hans Vangheluwe and Ghislain C. Vansteenkiste. A multi-paradigm modeling and simulation methodology: Formalisms and languages. In European Simulation Symposium (ESS) , pages 168 – 172. Society for Computer Simulation International (SCS), October 1996. Genoa, Italy.



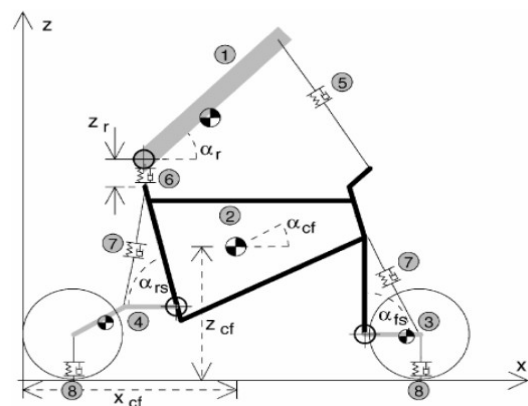
Cláudio Gomes, Casper Thule, David Broman, Peter Gorm Larsen, and Hans Vangheluwe. Co-simulation: A survey. *ACM Computing Surveys (CSUR)*, 51(3):49:1-49:33, 2018.

different **abstractions** (levels of detail)  
(same or different formalisms)

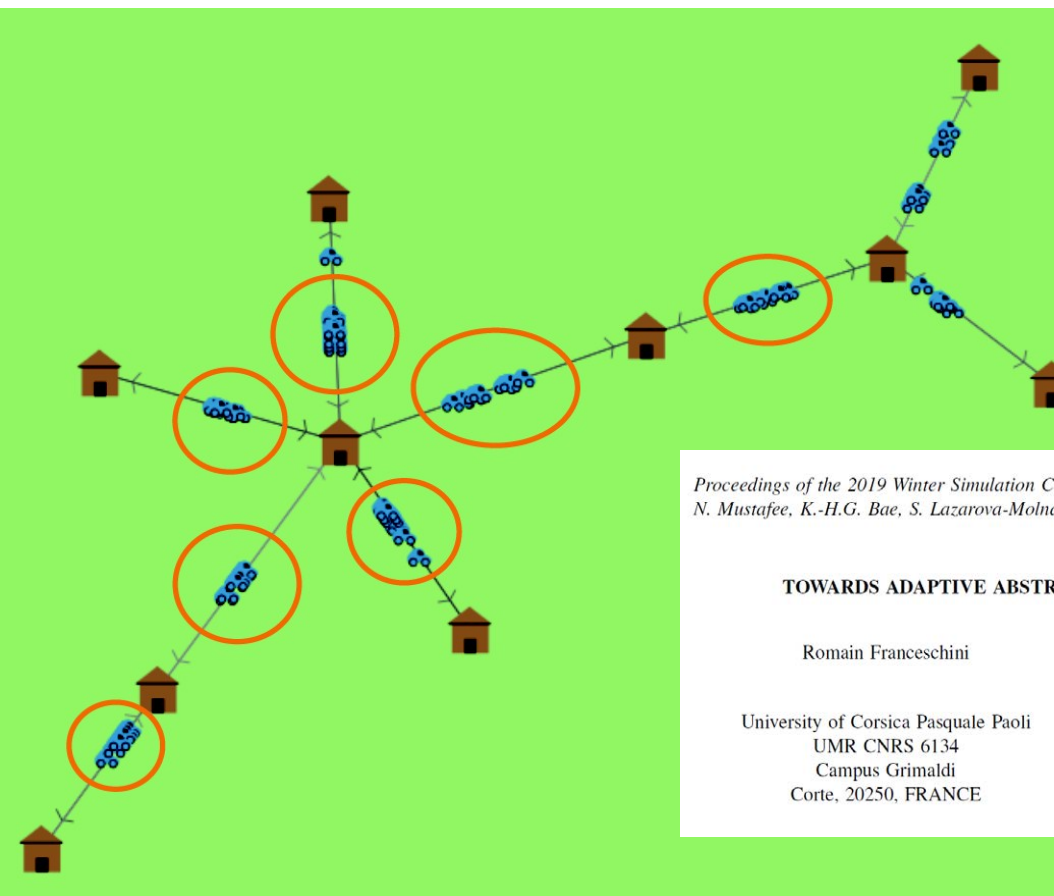
→ different Twin Objects



Distributed parameter



Lumped parameter



## Abstraction

- For performance (scale-ability)
- For insight

*Proceedings of the 2019 Winter Simulation Conference*

*N. Mustafee, K.-H.G. Bae, S. Lazarova-Molnar, M. Rabe, C. Szabo, P. Haas, and Y.-J. Son, eds.*

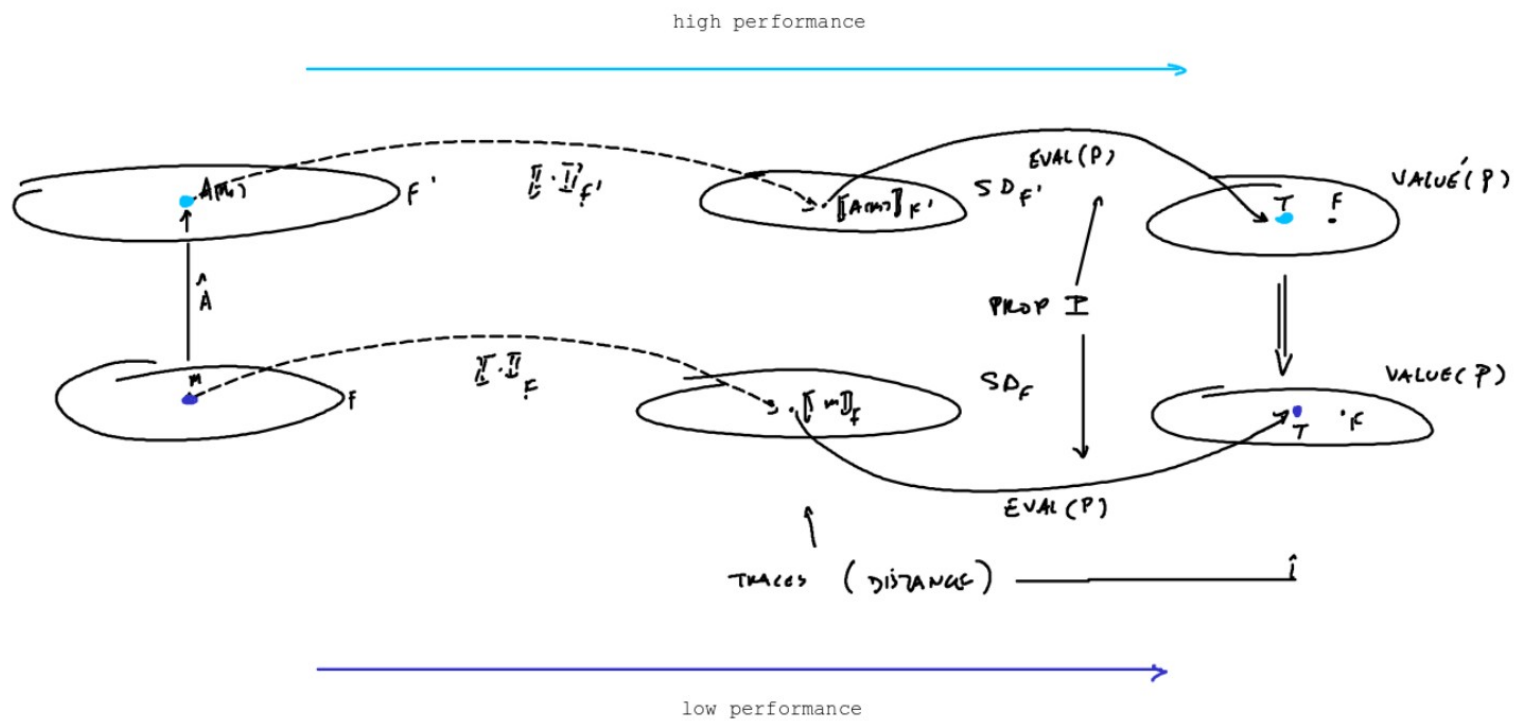
### TOWARDS ADAPTIVE ABSTRACTION IN AGENT BASED SIMULATION

Romain Franceschini

University of Corsica Pasquale Paoli  
UMR CNRS 6134  
Campus Grimaldi  
Corte, 20250, FRANCE

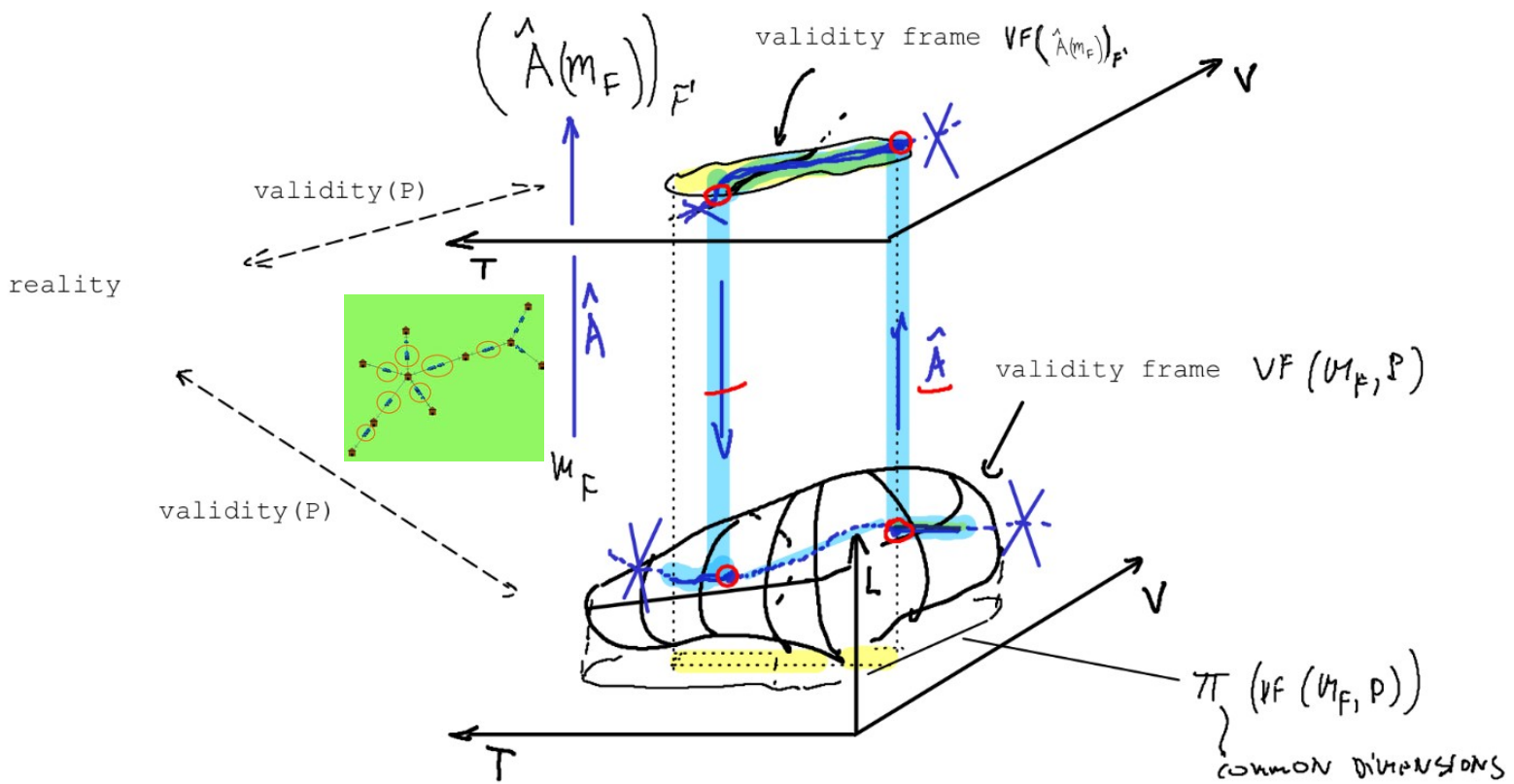
Simon Van Mierlo  
Hans Vangheluwe

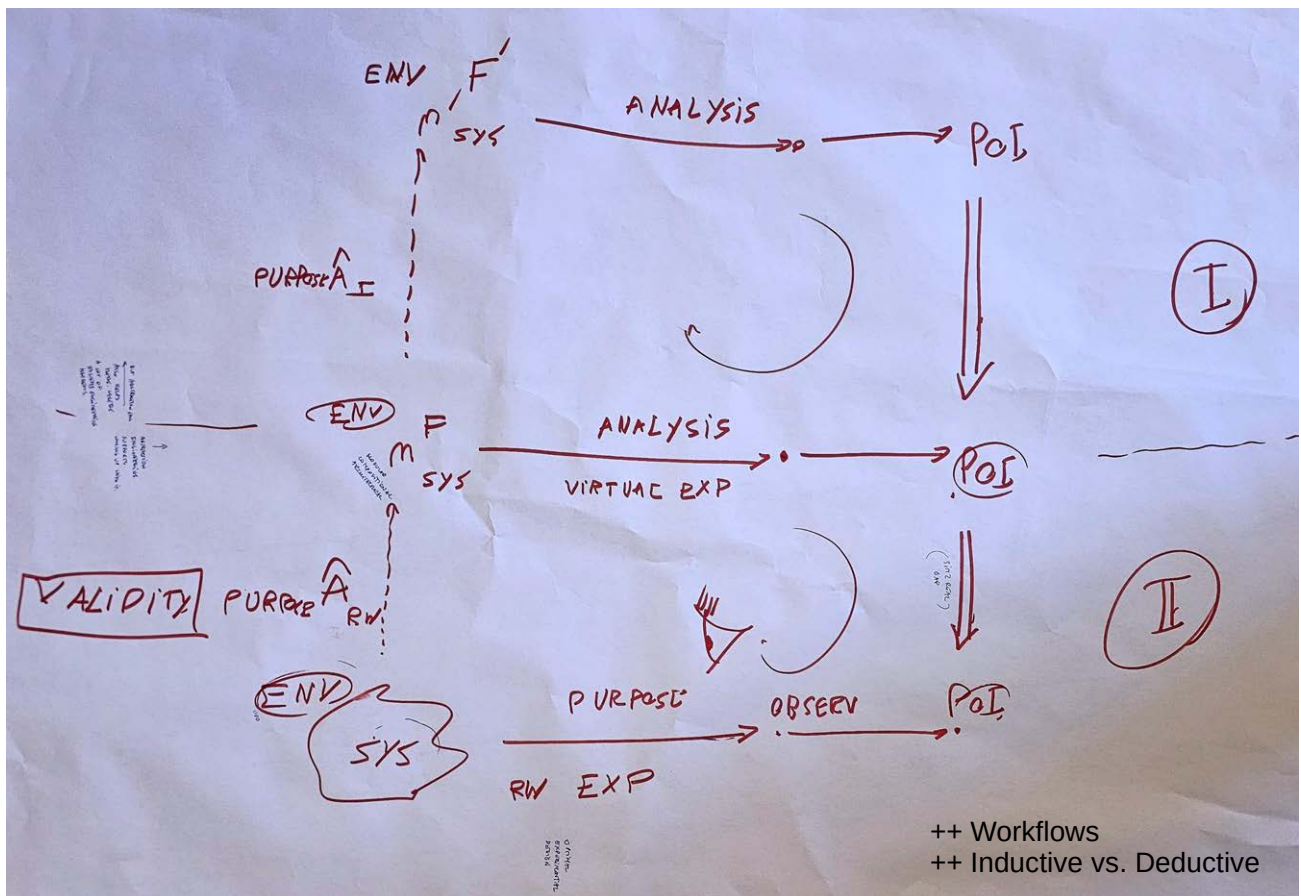
Department of Mathematics and Computer Science  
University of Antwerp - Flanders Make  
Middelheimlaan 1  
Antwerp, 2020, BELGIUM



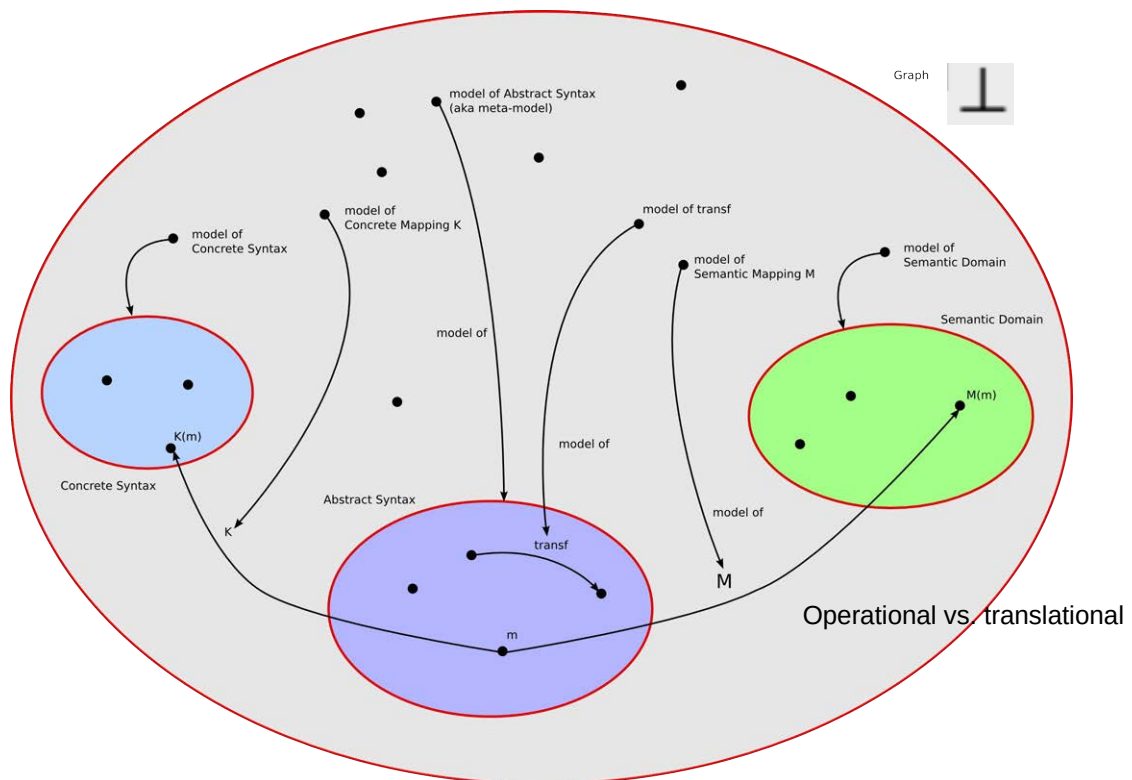


properties  $P$

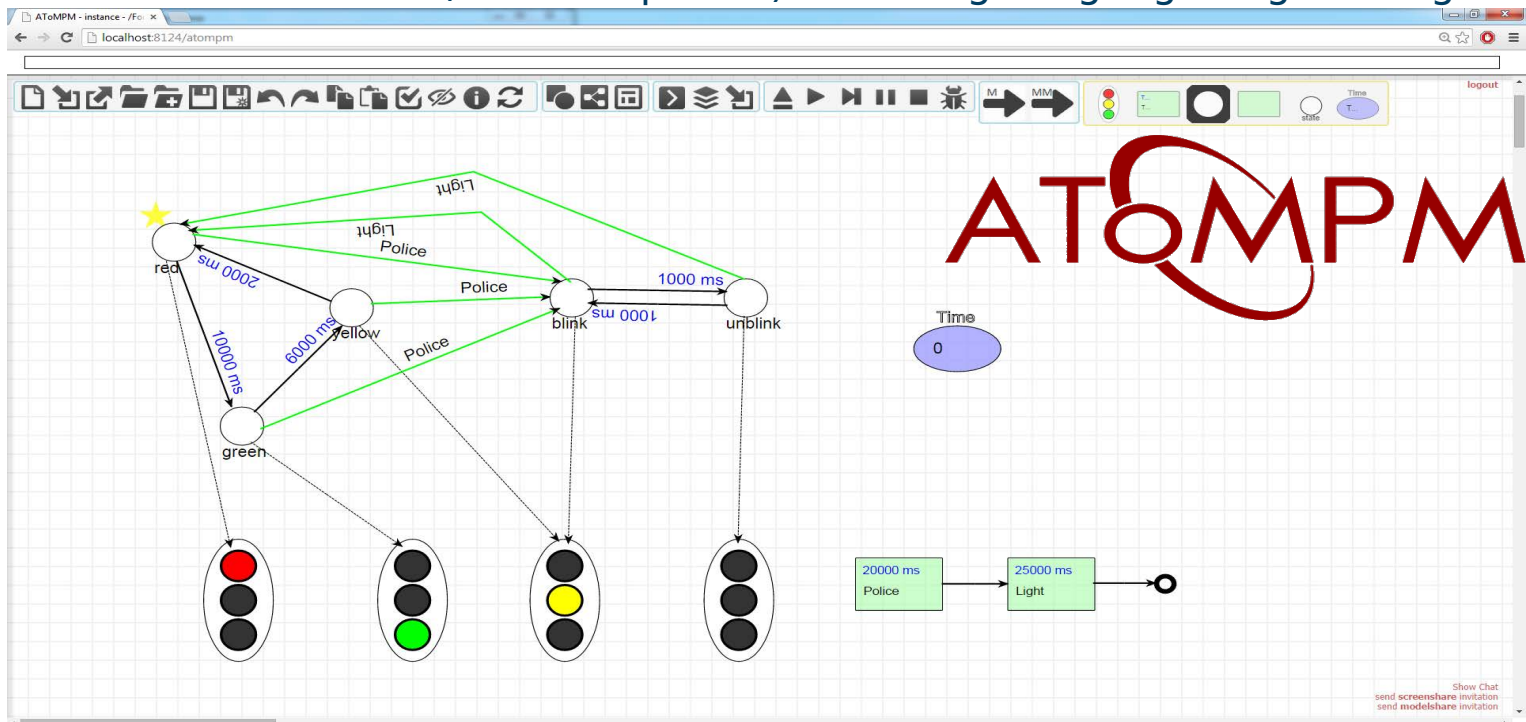




## Explicit Modelling of Modelling Languages/Formalisms (++ debugging)



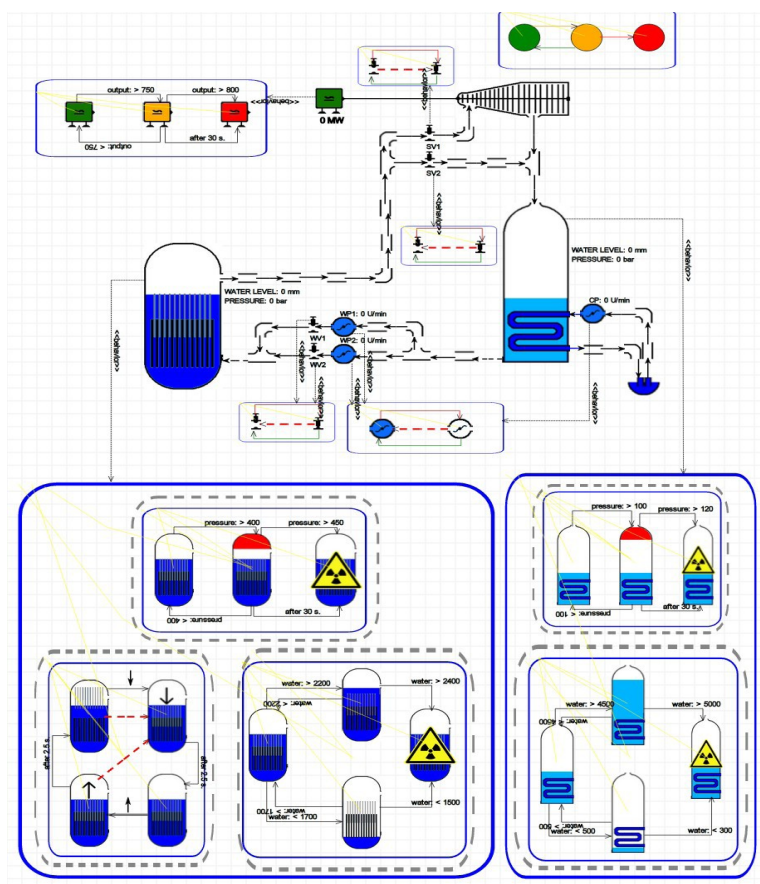
## (domain-specific) Modelling Language Engineering



Raphael Mannadiar. A Multi-Paradigm Modelling Approach to the Foundations of Domain-Specific Modelling. PhD thesis, McGill Univ., 2012.

Eugene Syriani, Hans Vangheluwe, Raphael Mannadiar, Conner Hansen, Simon Van Mierlo, and Huseyin Ergin. AToMPM: A web-based modeling environment. In Proceedings of MODELS'13 Demonstration Session co-located with the 16<sup>th</sup> International Conference on Model Driven Engineering Languages and Systems (MODELS 2013), Miami, USA, pages 21- 25, 2013.

[https://www.youtube.com/watch?feature=player\\_detailpage&v=RYtea2BiQ98](https://www.youtube.com/watch?feature=player_detailpage&v=RYtea2BiQ98)

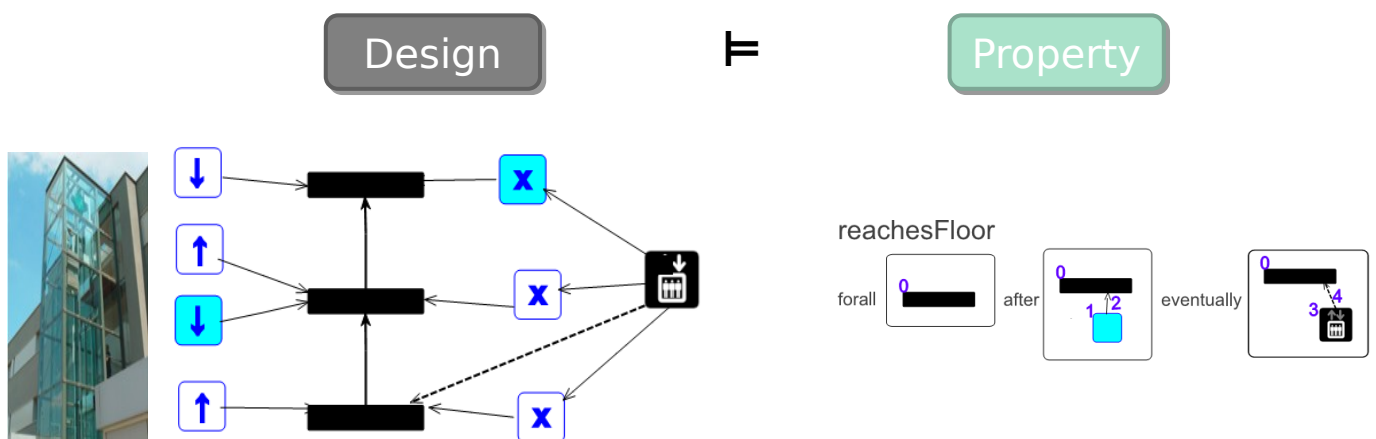




## Closely Related Languages



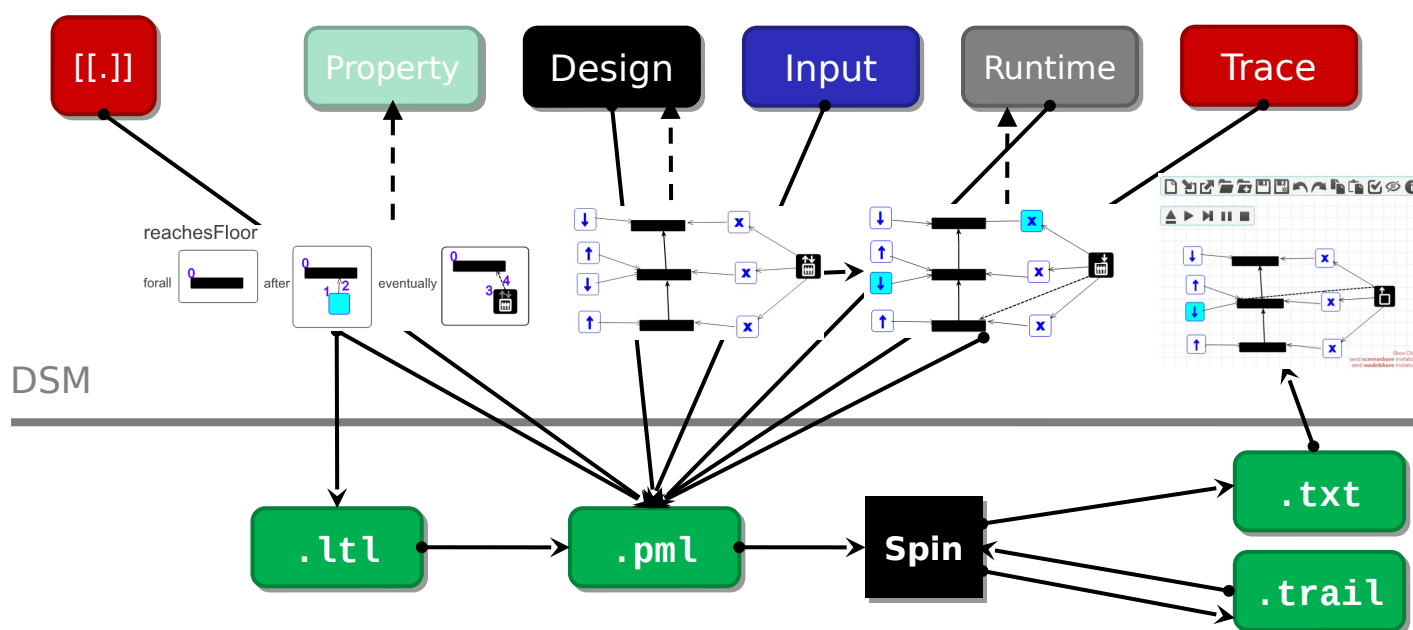
## Designing Requirements/Property Languages



B. Meyers, R. Deshayes, L. Lucio, E. Syriani, H. Vangheluwe, and M. Wimmer. ProMoBox: A Framework for Generating Domain-Specific Property Languages. In *Software Language Engineering (SLE)*, Vasteras, Sweden, LNCS vol. 8706, pp. 1- 20. Springer. September 2014.



## Designing DS Requirements/Property Languages



B. Meyers, H. Vangheluwe, J. Denil and R. Salay, "A Framework for Temporal Verification Support in Domain-Specific Modelling," in IEEE Transactions on Software Engineering. doi:10.1109/TSE.2018.2859946

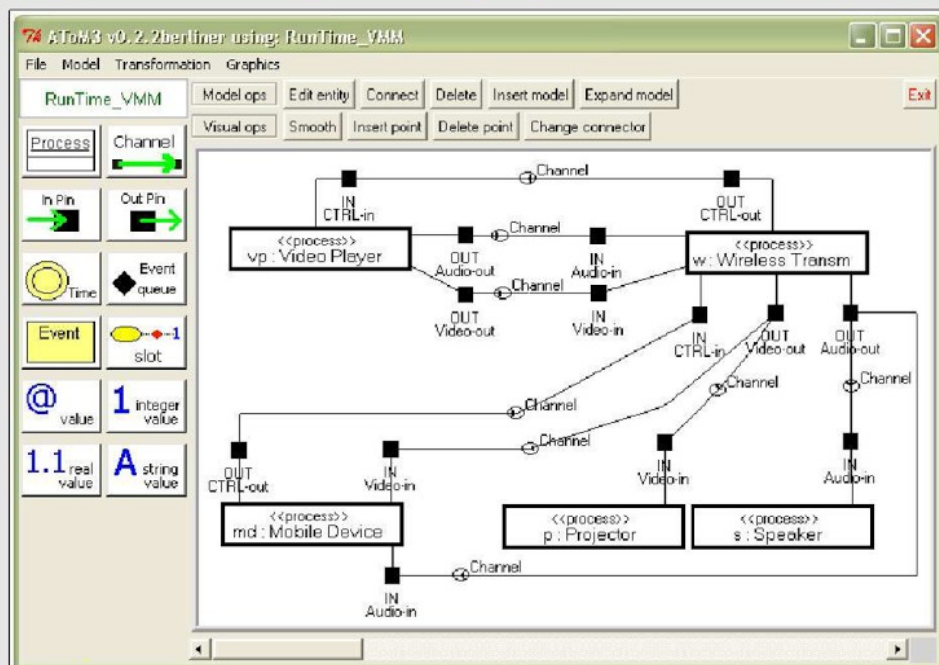


## Multiple Views

### Wireless Home Entertainment System

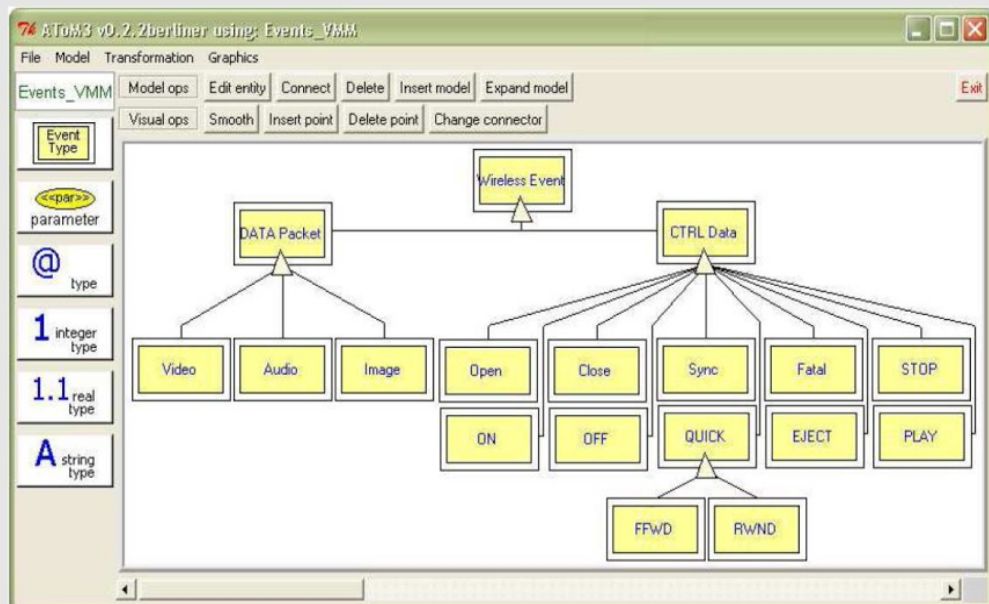


## Multiple (consistent !) Views (in $\neq$ Formalisms)

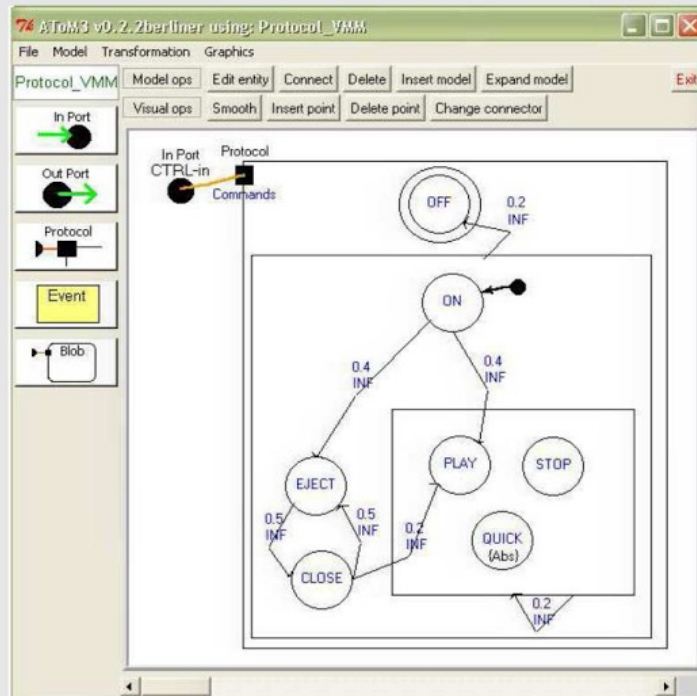


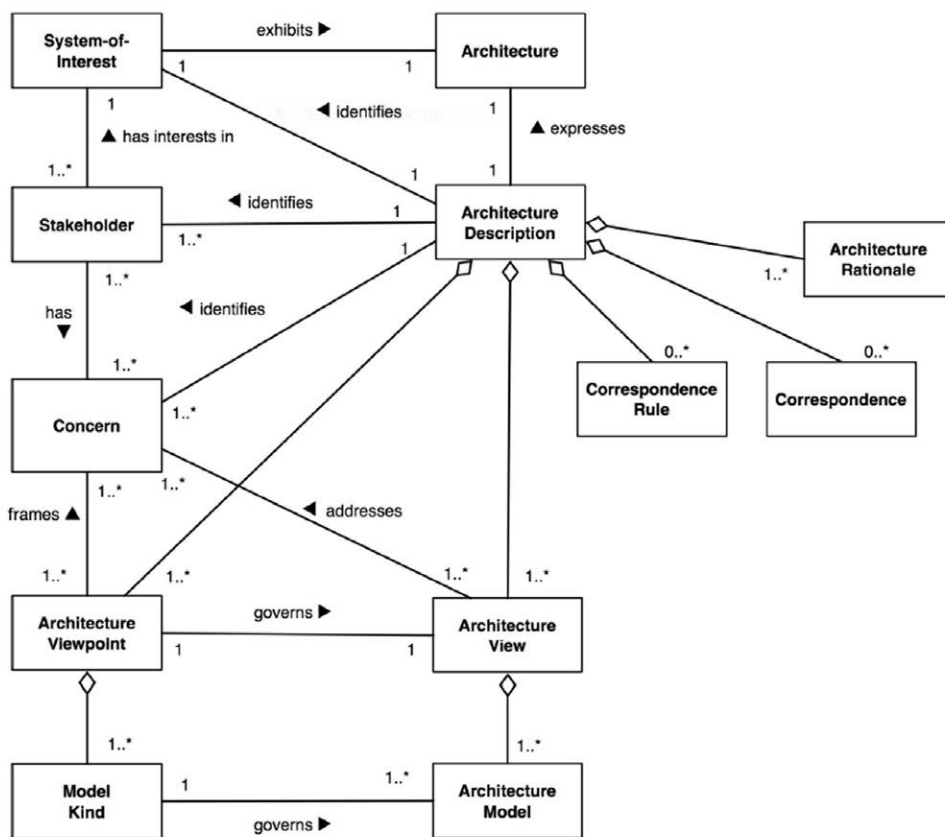
E. Guerra, P. Diaz and J. de Lara, A formal approach to the generation of visual language environments supporting multiple views. 2005 IEEE Symposium on Visual Languages and Human-Centric Computing (VL/HCC'05), Dallas, TX, USA, 2005, pp. 284-286, doi: 10.1109/VLHCC.2005.6.

## View: Events Diagram



## View: Protocol Statechart





INTERNATIONAL  
STANDARD

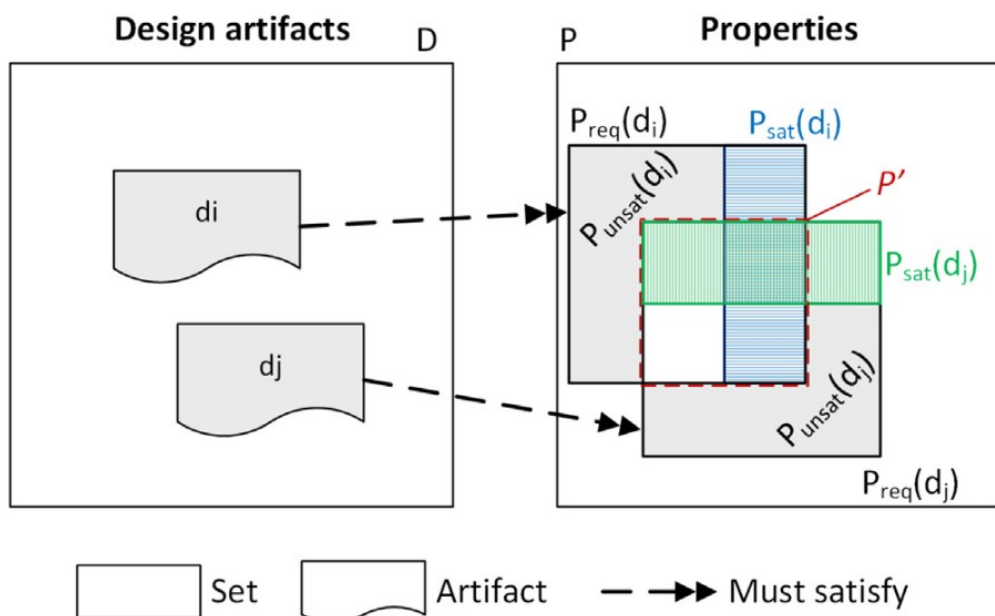
**ISO/IEC/  
IEEE  
42010**

First edition  
2011-12-01

**Systems and software engineering —  
Architecture description**

# Consistency!

## Model consistency as a heuristic for eventual correctness

Istvan David <sup>a,\*</sup>, Hans Vangheluwe <sup>b,c</sup>, Eugene Syriani <sup>a</sup>


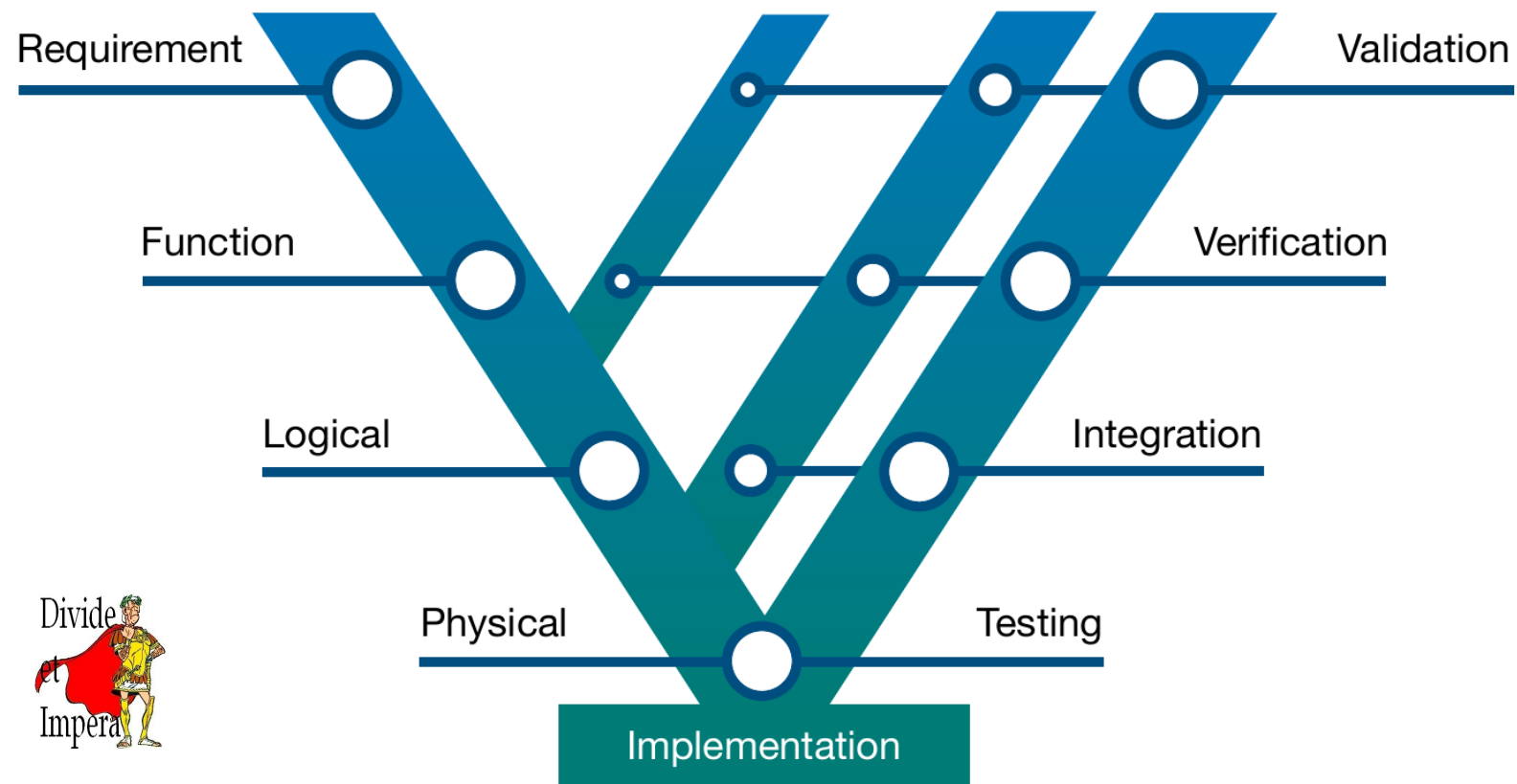
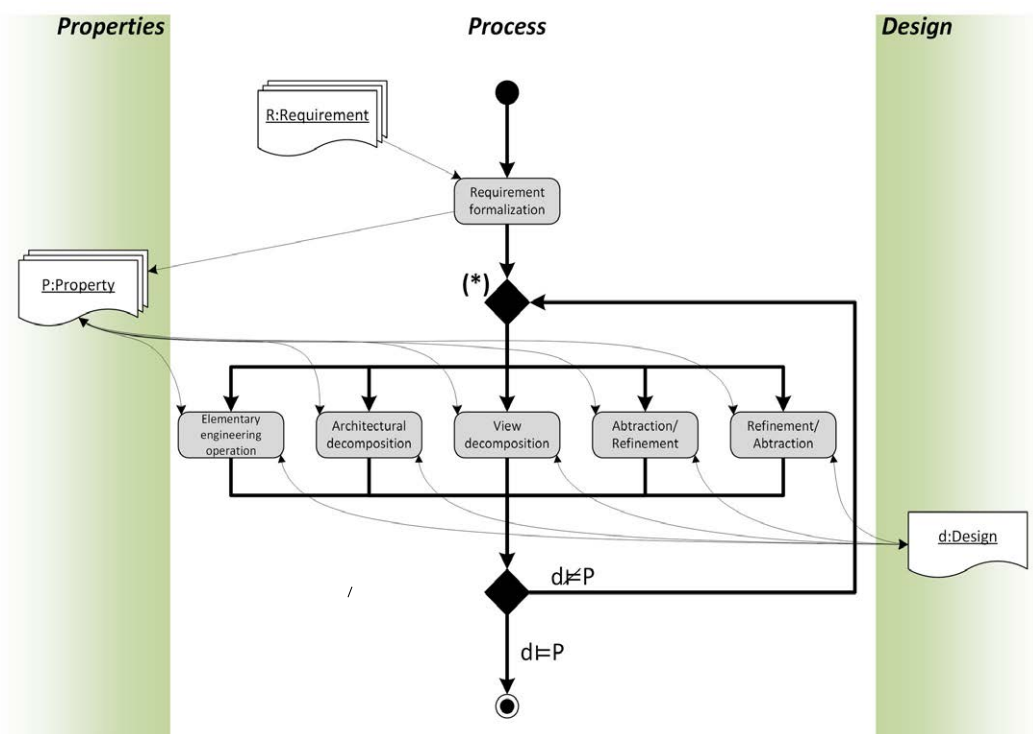


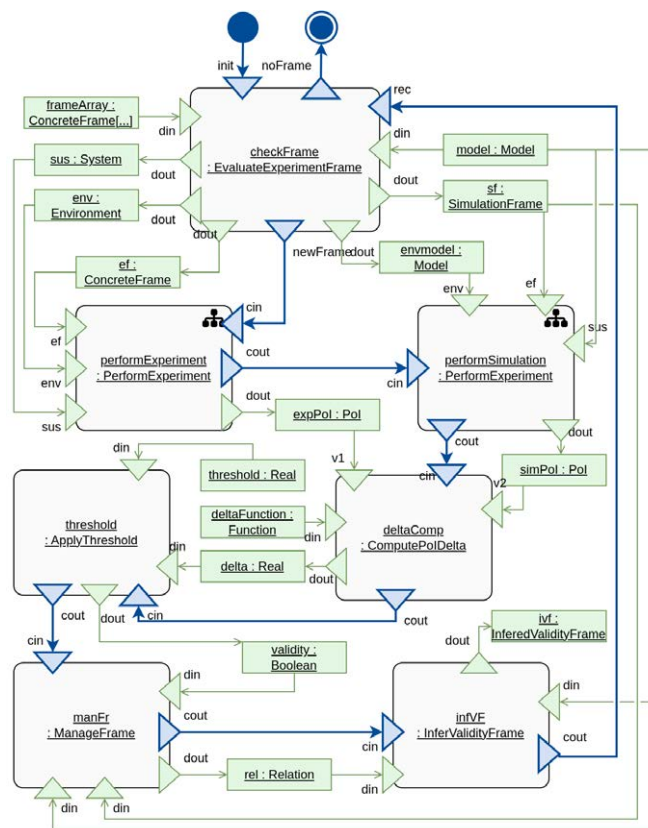
Image courtesy of Cesar Ribeiro dos Santos @ Siemens



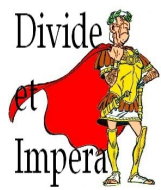
## Recursive workflow: from Properties to Design



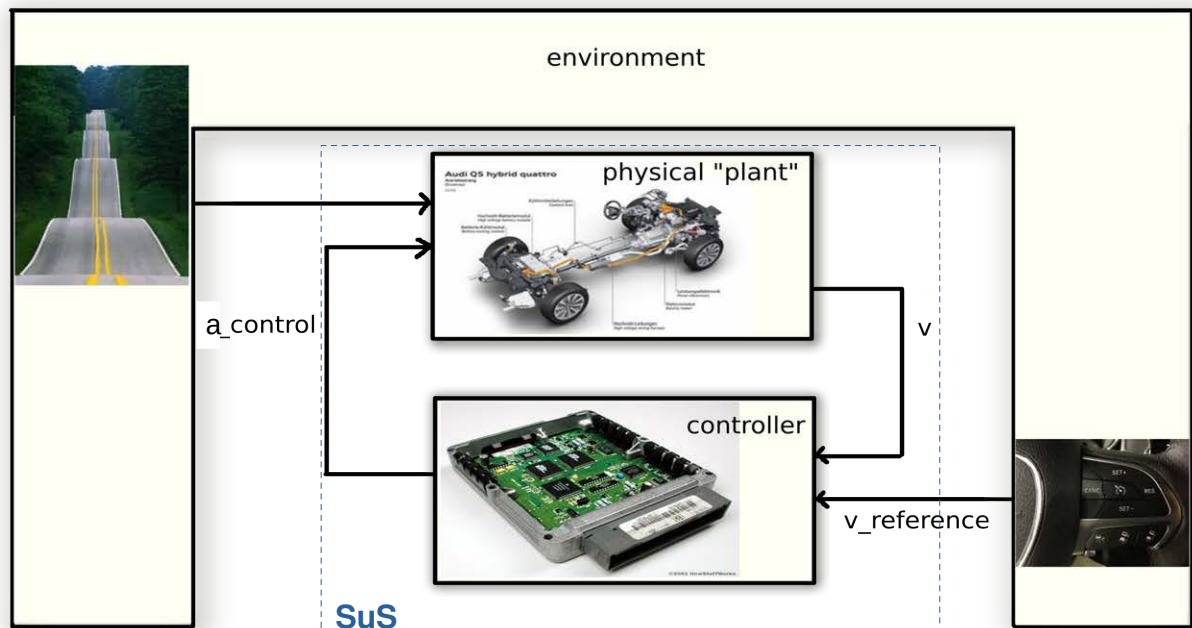
## Workflow

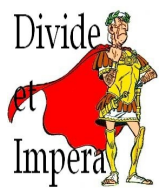


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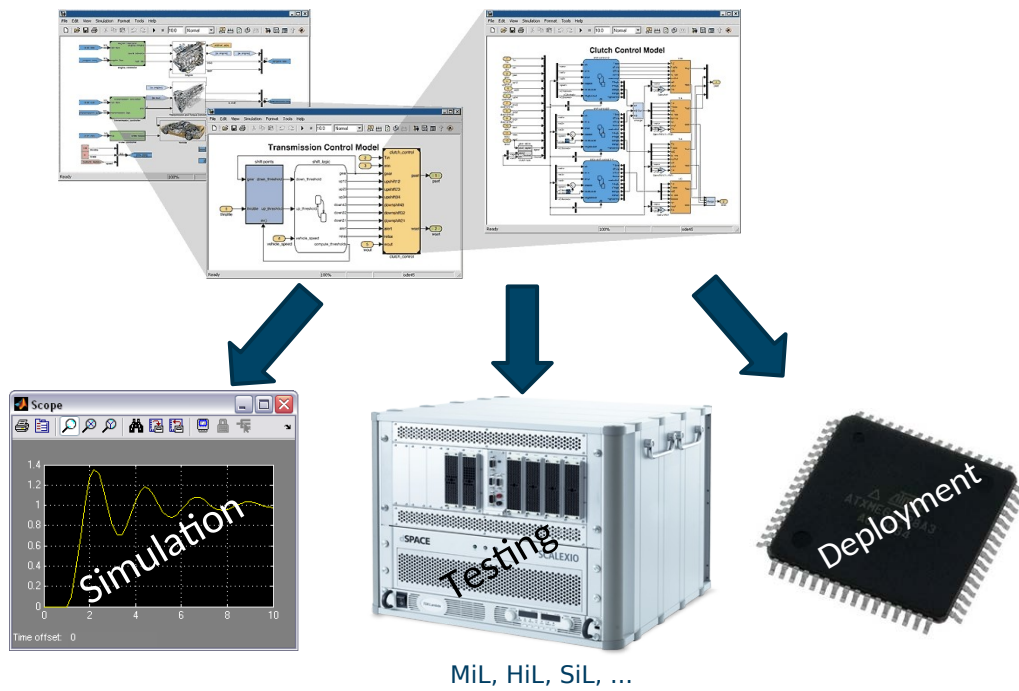


## Stepwise realization (deployment for software) of components

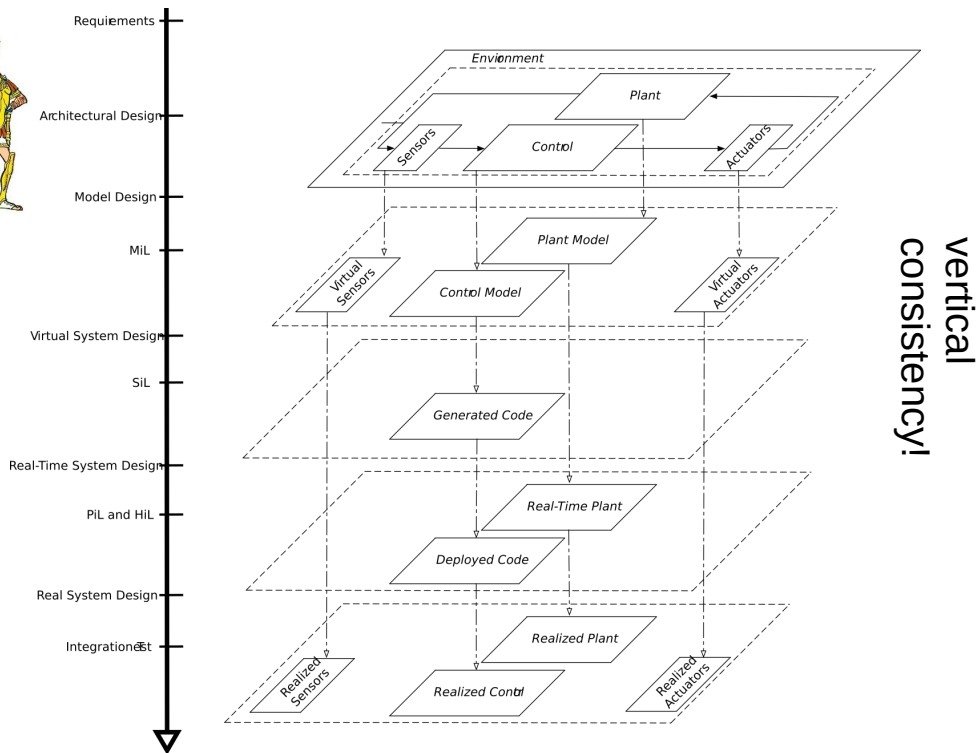
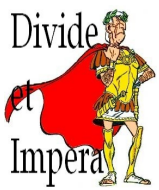




## Model-Based System Design



**XiL: X = Model, Software, Processor, Hardware**

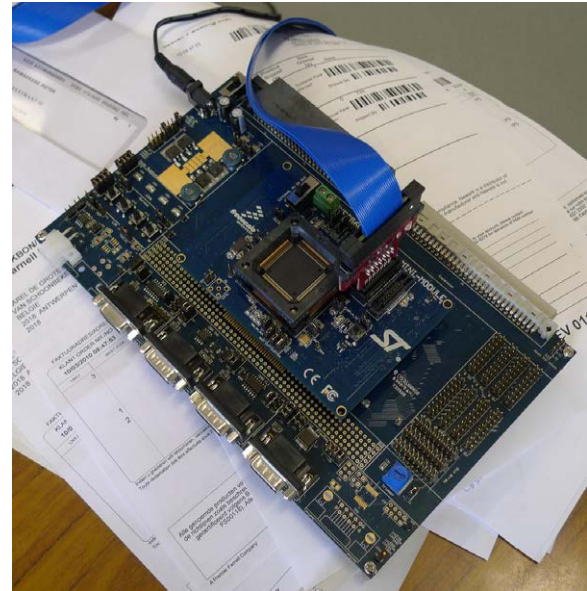


Ken Vanherpen. A contract-based approach for multi-viewpoint consistency in the concurrent design of cyber-physical systems. PhD thesis University of Antwerp. 2018.

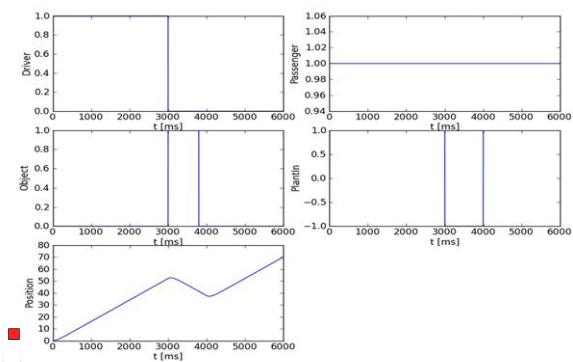
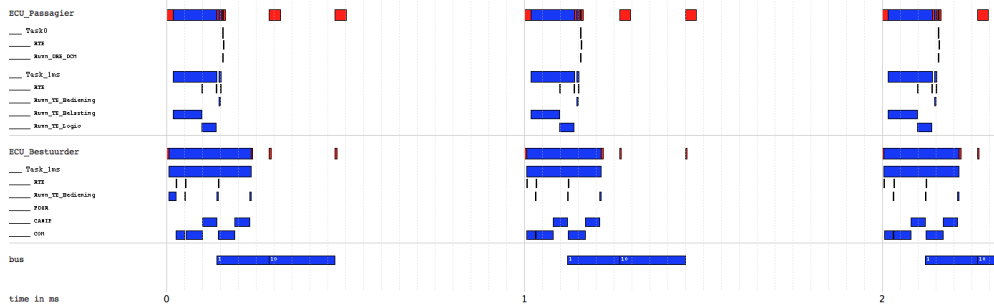
## Deployment and Resource-Optimized Execution



**AUTOSAR**



Joachim Denil, Paul De Meulenaere, Serge Demeyer, and Hans Vangheluwe. DEVS for AUTOSAR-based system deployment modeling and simulation. SIMULATION: Transactions of the Society for Modeling and Simulation International , 93(6):489 – 513, 2017.



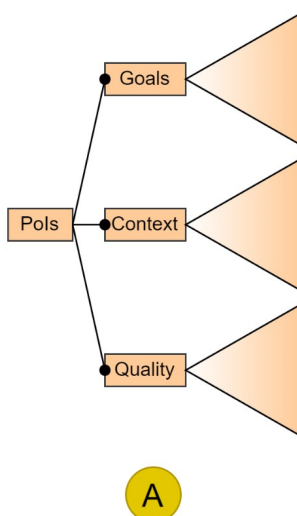
636

## Foundations for Twinning: workflow

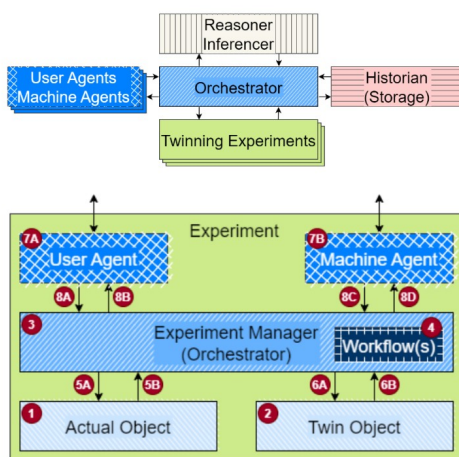
Goals → Conceptual Architecture → Formalism choice/Model building → Deployment

### WORKFLOW

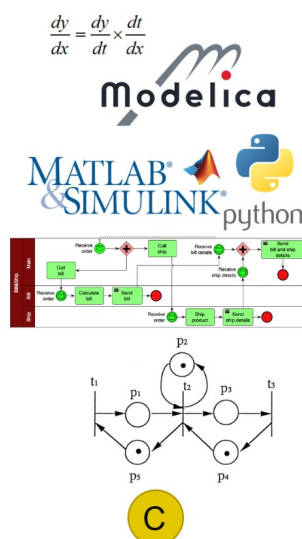
#### PROPERTIES OF INTEREST IN THE PROBLEM SPACE



#### DESIGN (CONCEPTUAL) ARCHITECTURES



#### CHOOSING FORMALISMS BUILDING THE MODEL

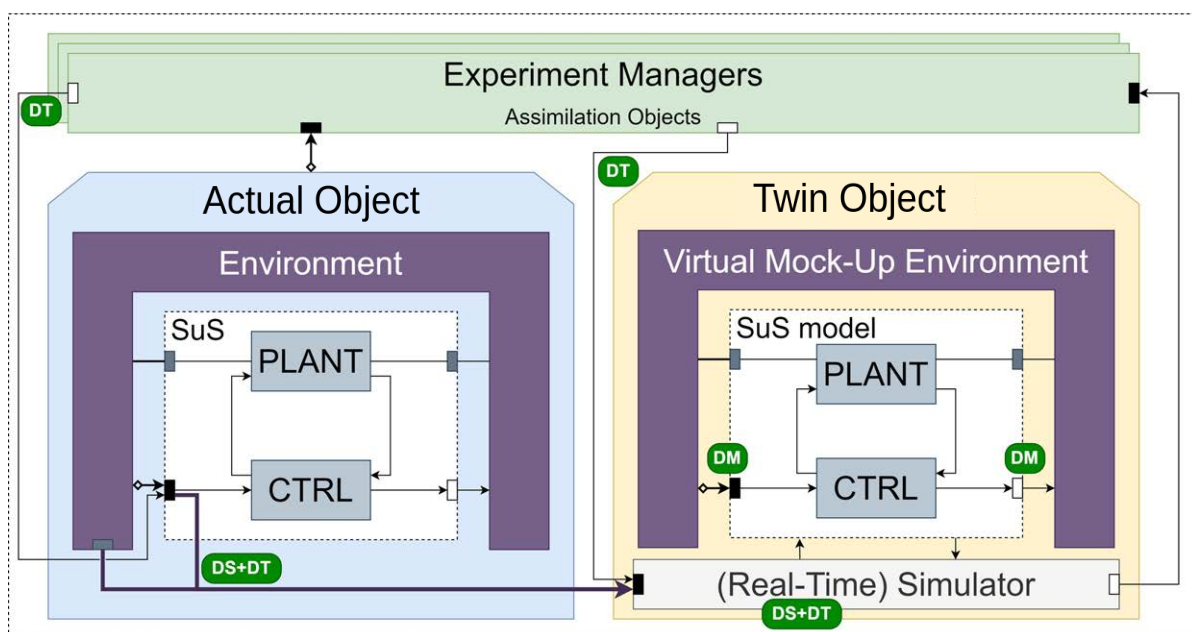


#### DEPLOYMENT



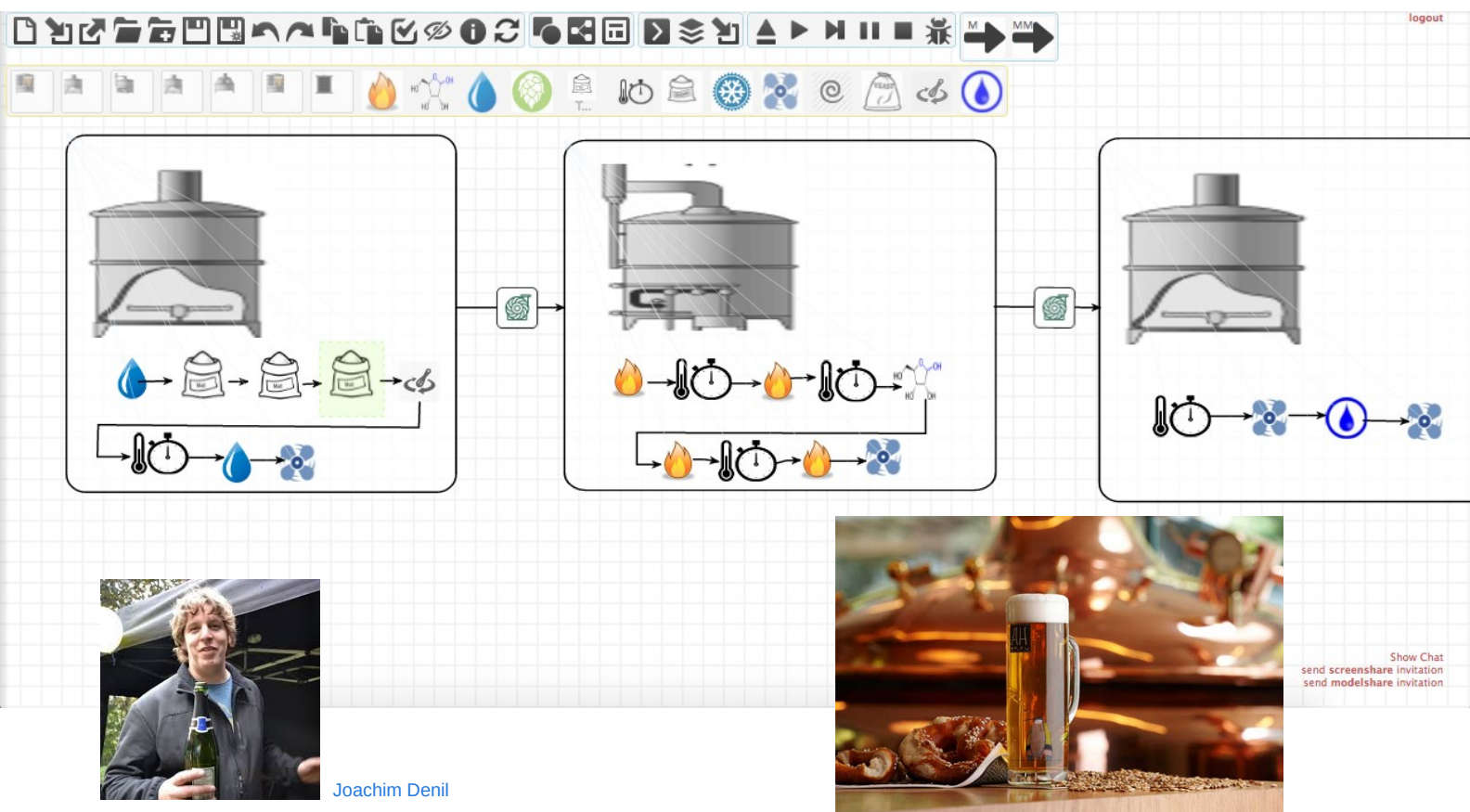


## Family of Twinning Architectures



R. Paredis, and H.Vangheluwe. 2022. "Towards a Digital Z Framework Based on a Family of Architectures and a Virtual Knowledge Graph". In Proceedings of MoDELS 2022.













6th Annual Summer School on  
Cyber Physical Systems and Internet of Things



## Introducing Model-based Systems Engineering

Joachim Denil

12JUne 2025



## Goals of this lecture

- Why do we need Model-based Systems Engineering (MBSE)?
- How does MBSE work by an example...

# Complex Systems

- You cannot build these systems alone...
  - Mechanical engineering
  - Software Engineering
  - Control Engineering
  - Etc.
- Lots of parties are involved:
  - Engineers
  - Stake-holders
  - Project Management
  - Government
  - Etc.





# Designing such systems carries risk

## Politics F-35 Overrun Sticks U.S. Taxpayers, Allies With \$444 Million Tab

By Anthony Capaccio  
21 April 2021, 08:00 CEST

- ▶ Lockheed sees 63% overrun on key cockpit electronics upgrade
- ▶ Lockheed agrees to forgo about \$60 million in fee for overrun



F-35 pilots prepare for launch at Nellis Air Force Base, Nevada. Source: U.S. Air Force

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▶ 3:58

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| ...

U.S. taxpayers and allied partners are absorbing a \$444 million overrun on an upgrade for Lockheed Martin Corp.'s F-35 that's key to increasing the power and memory of the fighter jet that's a flying computer.

The 63% overrun is on an initial \$712 million contract awarded to Lockheed in December 2018 to develop and deliver redesigned hardware and software for the aircraft's cockpit computer. It was a task "more complex than originally thought," the Government Accountability Office said in its latest annual program assessment that disclosed part of the increase.

The estimated program completion cost is now \$1.28 billion, which includes \$18 million of added tasks unrelated to the overrun. Delays driving the increase "are due to the late completion of the final developmental hardware configuration, which is delaying software and system integration testing," Lane Seal, a spokeswoman for the Defense Department's F-35 program office, said in a statement.

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## French rail company orders 2,000 trains too wide for platforms

By Reuters

May 20, 2014 11:01 PM GMT+2 · Updated 11 years ago

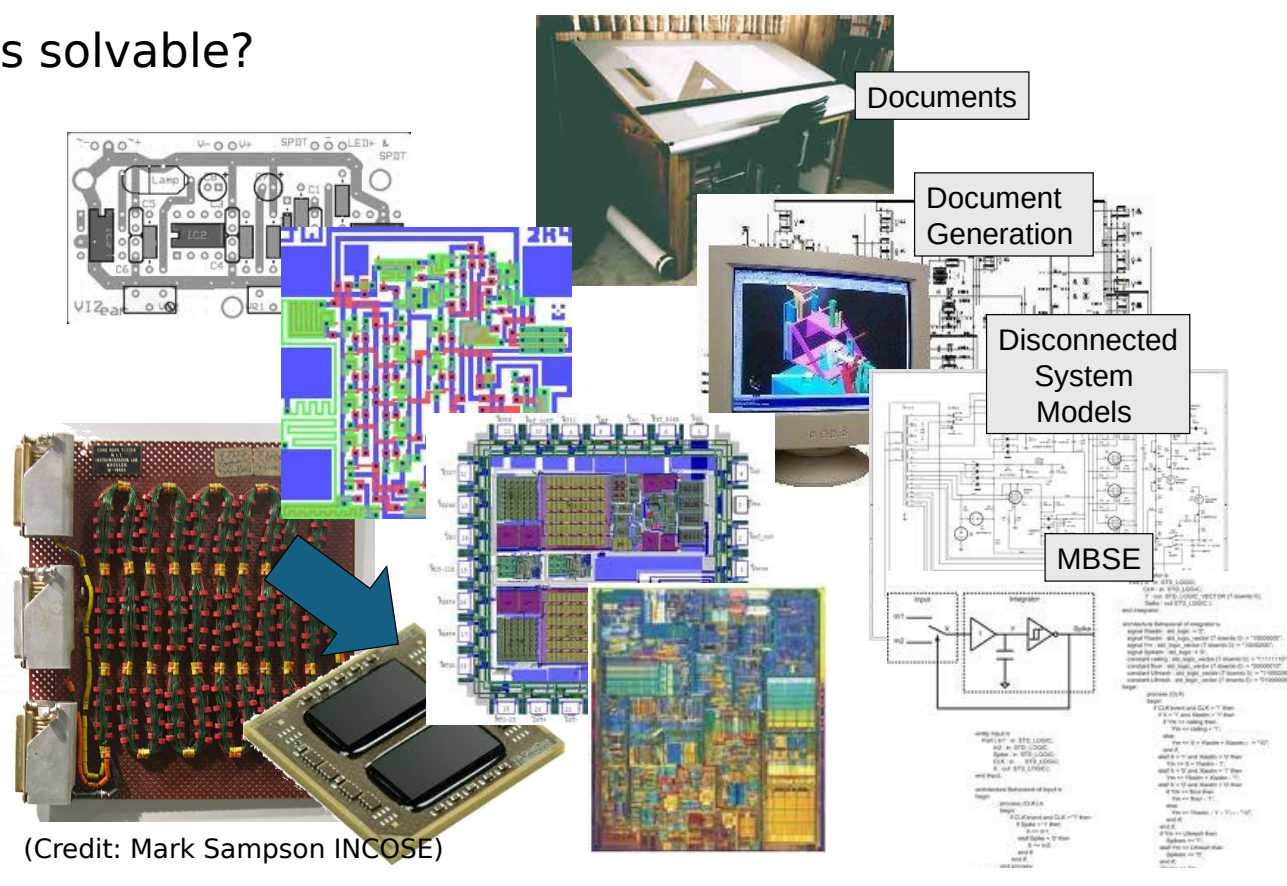


[1/4] A new Regiois regional train (R) made by power and train-making firm Alstom, is seen next to a platform at Strasbourg's railway station, May 21, 2014. REUTERS/Vincent Kessler Purchase License Rights

PARIS (Reuters) - France's national rail company SNCF said on Tuesday it had ordered 2,000 trains for an expanded regional network that are too wide for many station platforms, entailing costly repairs.

A spokesman for the RFF national rail operator confirmed the error, first reported by satirical weekly Canard Enchaîné in its Wednesday edition.

Is this solvable?



# System Engineering

*“The multi-disciplined application of analytical, mathematical and scientific principles for the formulation, selection, development and maturing of an optimised solution from a set of viable candidates that has acceptable risk, satisfies the user’s operational need(s) and minimises development and life-cycle cost while balancing stakeholders need.”*

Wasson – Systems Engineering, Wiley

Design and Optimisation are needed

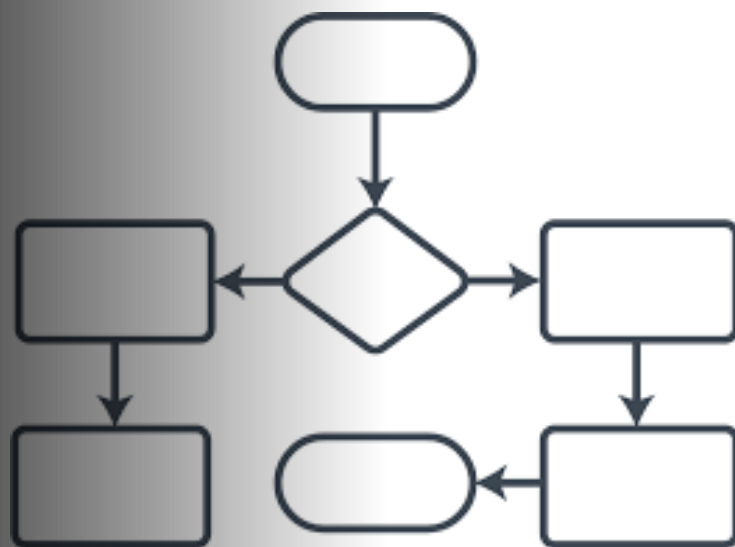
Yes, so we first need to understand what a user wants...

Trade-offs (e.g., you cannot achieve something without any risk)

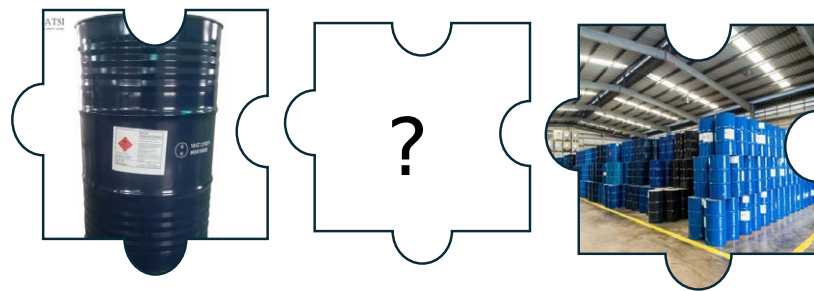
# Becoming Systematic

...

The systems engineering process



We try to reduce risk! **By Being System**

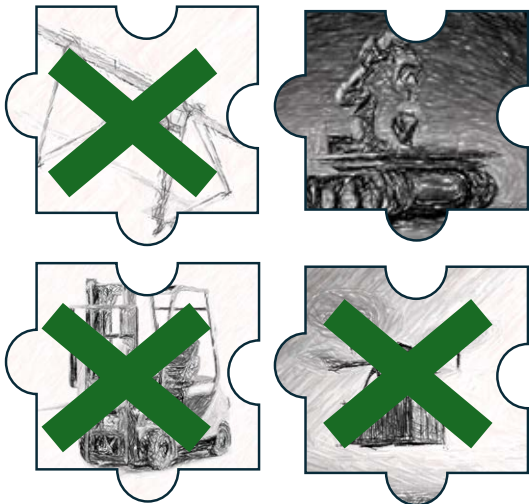


**Try and capture the needs pro**

Requirement	Specification
payload	500 - 700 kg per barrel
Navigation precision	+ - 2 cm
Operational shifts	12-hour
Flexibility for extension	Range + Throughput
Cost (optimize)	< 125 k
Unloading / Loading Time	< 30 min / truck (standard size of 12 m)

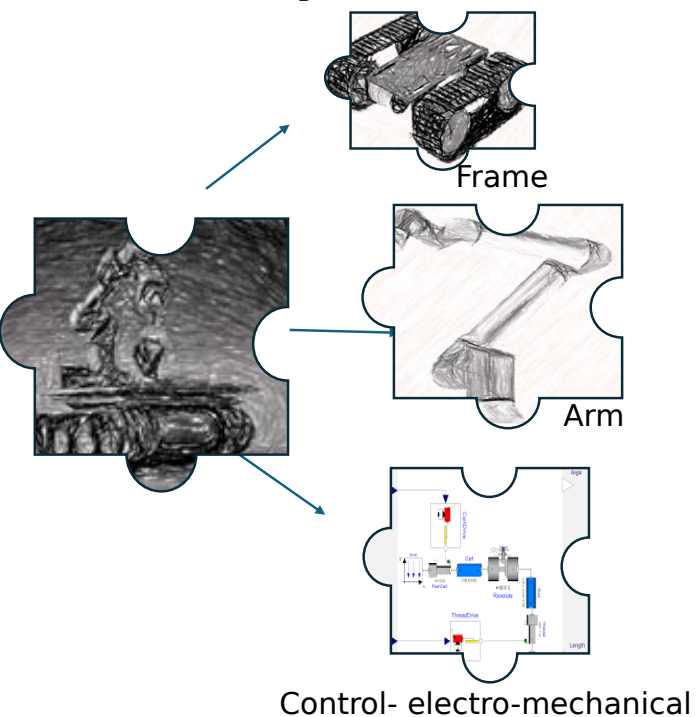
# We try to reduce risk supports this?

## Which concepts



Requireme nt	Gantry concept	Forklift concept	UAV concept	Robotic Platform Platoon
Weight	< 5 ton	<3 ton	< 50 kg	< 1000 kg
Precision	< 5 cm	< 10 cm	<25 cm	< 2 cm
Operationa l shifts	hardwired	Battery swaps	Battery Swaps	Battery Swaps
Flexibility on extension	Fixed	Number + range	Number + Range	Number + Range
Cost	200 k	150 k	100 k	100 k
...				

# We try to reduce risk!



## Decompose (possibly multiple)

Decompose:

- Views (geometry, safety, electronic, mechanical, control, etc.)
- Components: (Arm, platform, Motors, etc.)
- ...

## Tyranny of the dominant decomposition

# We try to reduce risk!

## Buy / Design decision



Contracts over the specification of the component



# We try to reduce risk!



**Test individual components.**

**Integrate and test sub-systems**

**Are these correct  
with respect to the specification**

# We try to reduce risk!

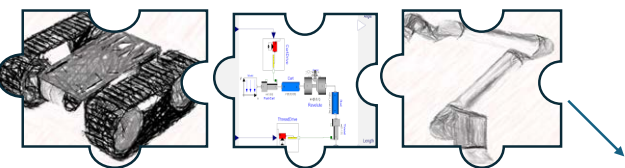


**Integrate and test system.**

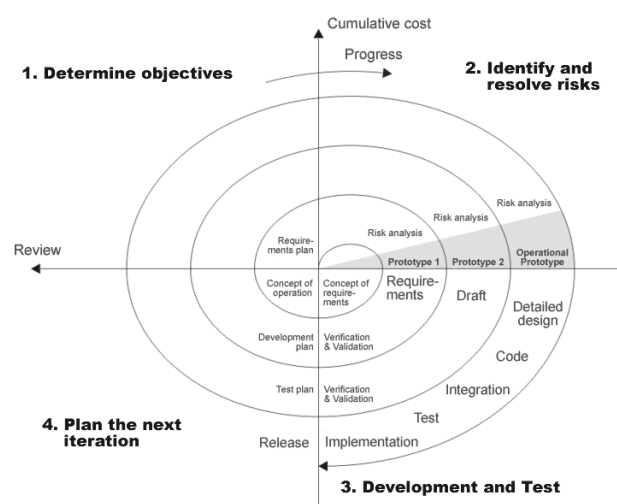
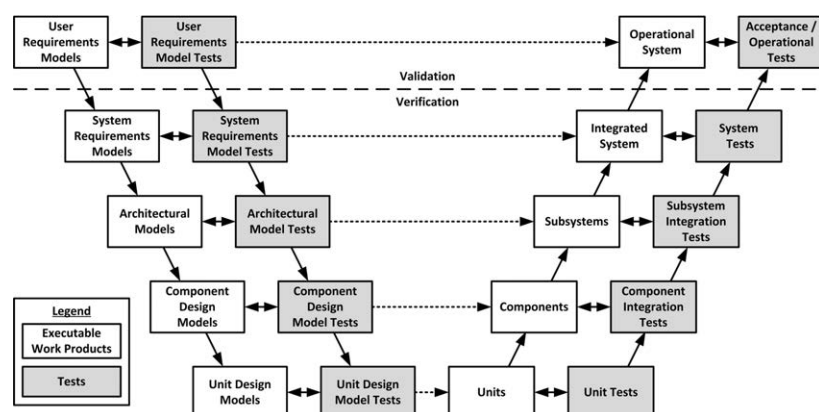
**Is this what the  
customer wanted? (Validate)**

We try to reduce risk!

**Workflow!**

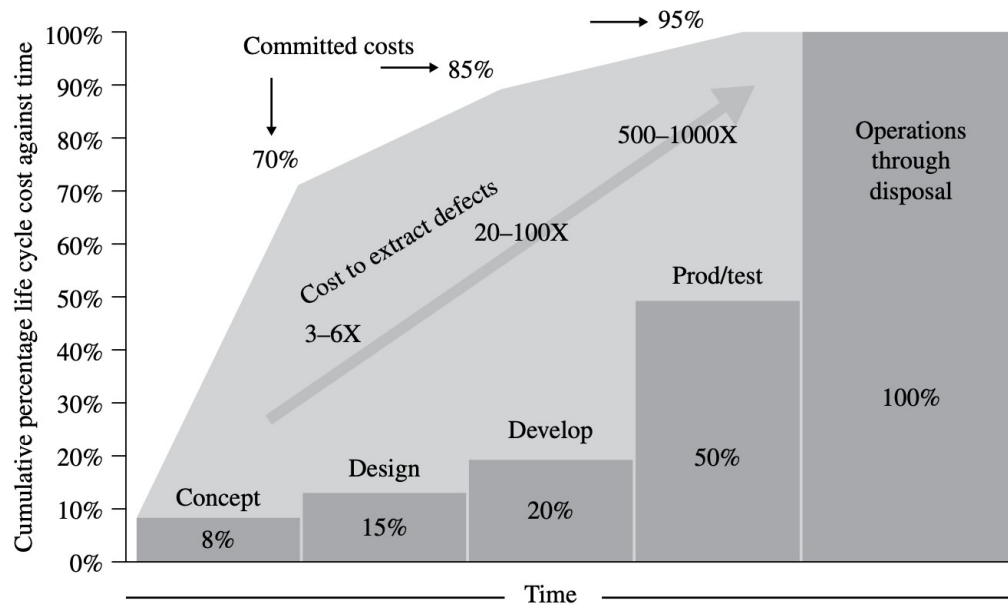


# Many possible approaches to “workflow”



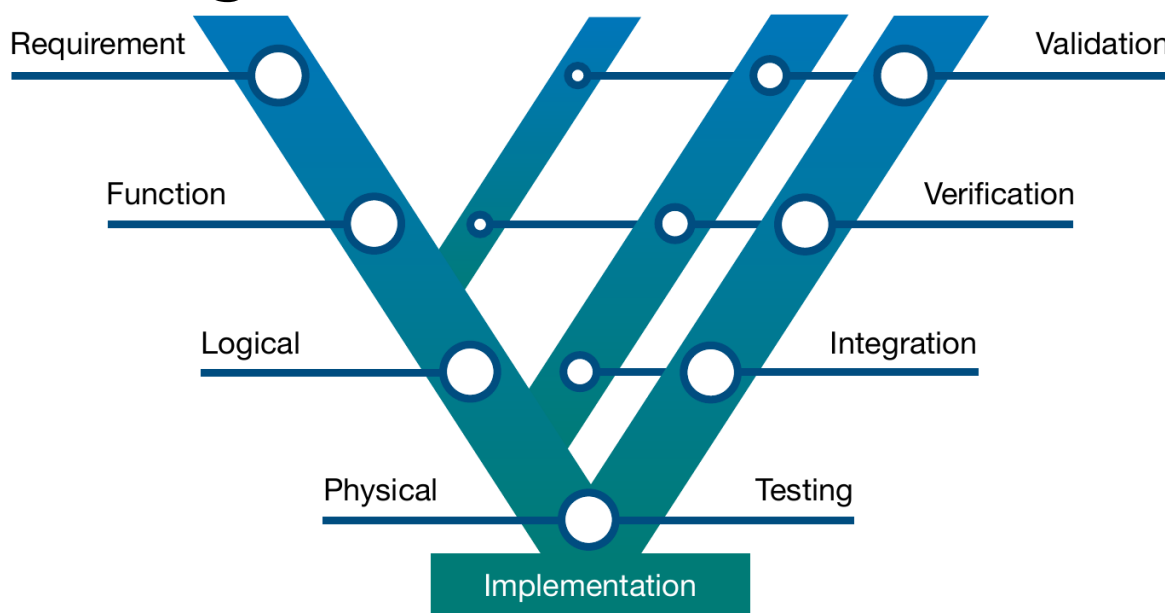
Boehm B, "A Spiral Model of Software Development and Enhancement", IEEE Computer, IEEE, 21(5):61-72, May 1988  
 Kevin Forsberg and Harold Mooz, "The Relationship of System Engineering to the Project Cycle," in Proceedings of the First Annual Symposium of National Council on System Engineering, October 1991: 57-65.

# Life-cycle cost allocation



From:

# Modelling and Simulation helps by 'shifting left'



From: Cesar Ribeiro dos Santos

# Modelling Systems

# Modelling Systems

- Different 'Views', though a single model
  - Structure (Form)
  - Behaviour
  - Functions
  - Requirements
  - Validation and Verification
- Standards
  - Safety (requires traces between elements)
- Allow for trade-off studies (Design-Space Exploration)



# Decomposition and Architecture

decompose

integrate



## Observing 'structure' of systems

- Platform Subsystem:
  - Chassis
  - Gearbox
  - 2 motors
  - Tracks
  - Track Guiders
- Arm subsystem
  - 4 motors
  - Gear and Linkages
- EE subsystem

# Not the only way to decompose a system: Function



- Navigating environment
  - Calculate path
  - Set speed and direction for tracks
  - Execute motion
  - Perceive environment
  - ...
- Manipulate Objects
  - Plan arm movement
  - Grasp and release
  - ...
- ....

It is intuitive to go from requirements to functions to structure to components

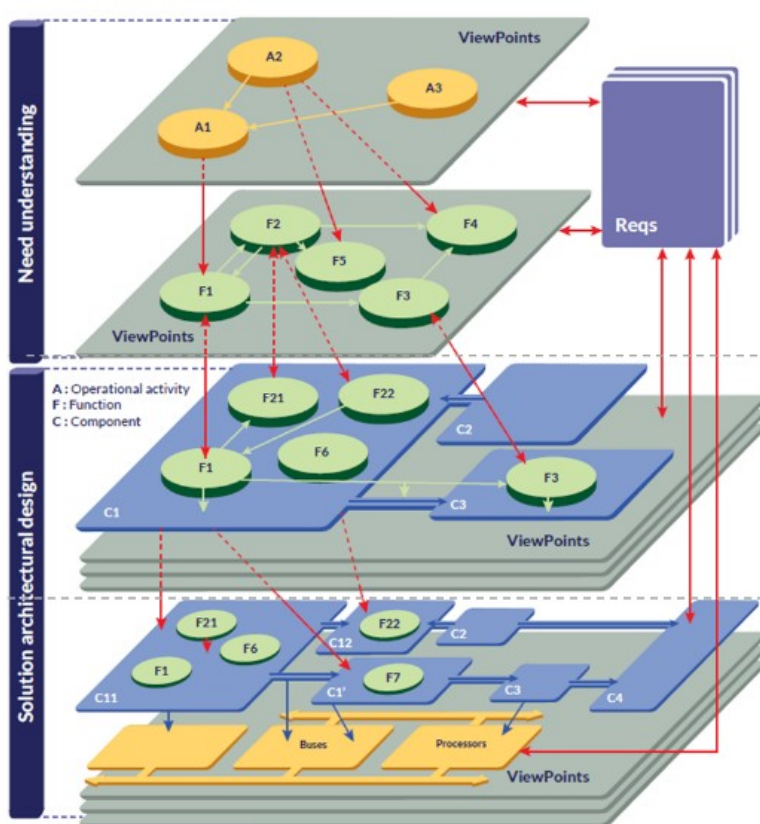
# Every system (and hierarchical entity)

- Has:
  - Requirements
  - Function
  - Behaviour
  - Physical
- Example: Track motor
  - Function: Convert electrical energy into controlled mechanical energy to move the robot platform, payload and arm
  - Requirements: Provide 30 kW of power output, variable speed control -160 meters per minute, full speed at 3.5 seconds, 40 duty cycles per hour, fail-safe braking within 0.5 seconds of power loss, etc.
  - Behaviour: Idle/standby -> acceleration -> constant speed ->...
  - Physical: Squirrel cage motor design 600 mm \* 450 mm \* 400 mm; etc.

# Different methods and tools exist

- Difference between tool and method
- Methods:
  - Object-Oriented Systems Engineering Method (OOSEM)
    - INCOSE standard
    - Whole lifecycle SE method
    - SysML language supports the method
    - Different commercial tools available
  - Arcadia:
    - Architecture Analysis & Design Integrated Approach
    - Thales (French Engineering Company)
    - Capella language and tool supports the method
    - Focus is on architecture (not whole lifecycle)
  - DODAF
  - MITRE
  - Etc.





## Operational Need Analysis

*What the users of the system need to accomplish*

## System Need Analysis

*What the system has to accomplish for the users*

## Logical Architecture (conceptual solution)

*How the system will work in order to fulfil expectations*

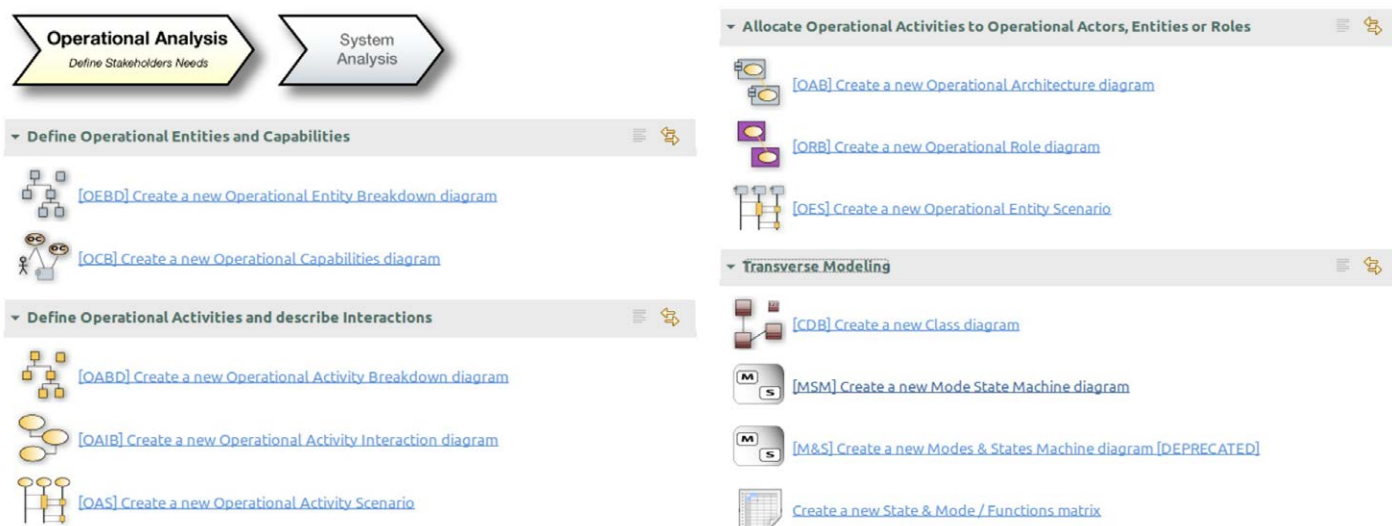
## Physical Architecture (finalized solution)

*How the system be developed and built*

From: <https://mbse-capella.org/arcadia.html>

25

# Operational Need Breakdown



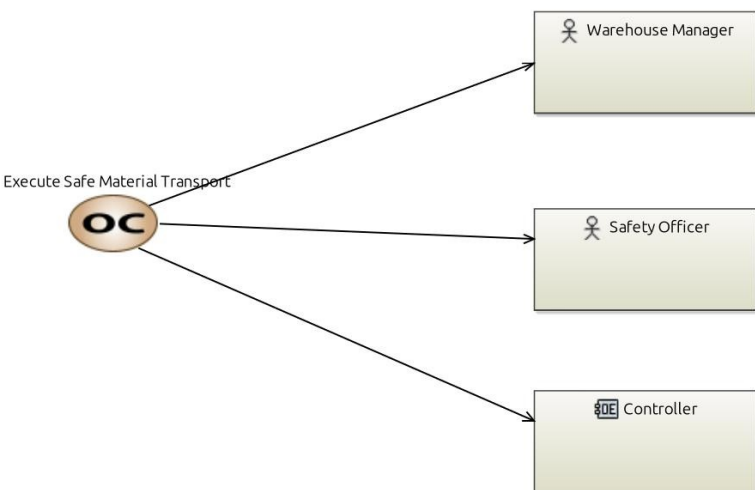
# Operational Analysis?

- Understand the stakeholders problem:
  - what are the capabilities that the user expects?
    - Operational **Capabilities**: Capability of an organisation to provide a high-level service leading to the operational objective being reached
    - Operational **Entity**: Entity in the real-world (organisation, existing system, etc.) whose role is to interact with the system or its users
    - Operational **Actor**: particular entity: human, non-decomposable
- Operational analysis should ideally not mention the system!
  - It could bar potential alternatives.
  - For example: Customer need = hang something on the wall
  - Potential idea would be a pin on the wall with a drill
  - But this excludes, e.g., glue
  - Operational capability = fastening on a specific location on the wall



# Operational Capabilities Diagram (OCB)

## Diagram



## Information

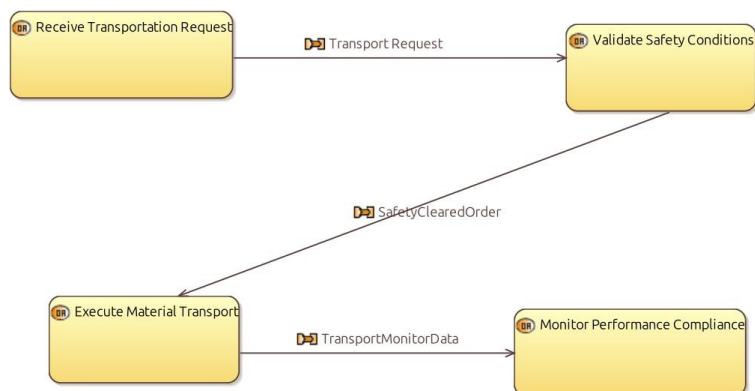
- Purpose: Business modelling. Independent of future system. Not focus on the system but on the domain (what are we trying to achieve?)
- Result: What is the operational focus of the business (or higher level system), and how can we bring value?

# Operational Analysis

- “What does the user of the future system need to accomplish?”
  - Operational Analysis Terminology:
    - Operational **Activity**: Process steps carried out in order to reach a precise objective by an entity, in which the user might need the future system
    - Operational **Interaction**: exchange of information or mass or energy between operational entities
    - Operational **Process**: Series of activities and interactions that contribute to an operational capability
    - Operational **Scenario**: scenario that describes the behaviour of entities and activities in the context of an operational capability

# Operational Activity Interaction Blank

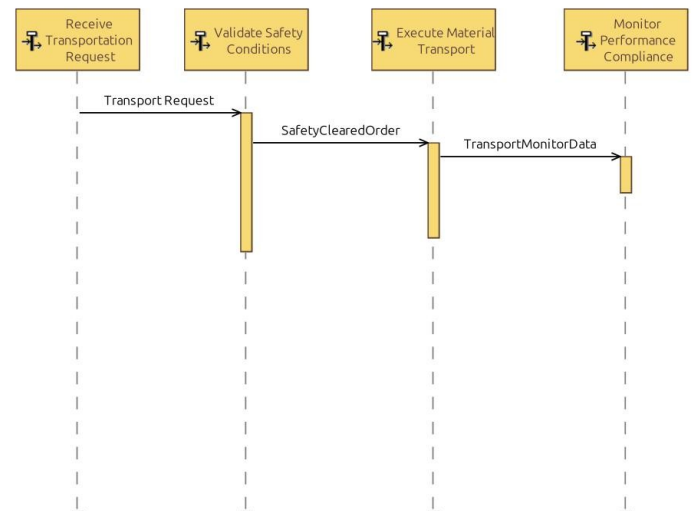
## Focus on Data Flow



- Purpose: Which activities interact with each other in order to have the capability it describes? Do not consider any allocation to an entity or to an actor!
- Data Flow (not Control Flow)
- Result: Activities to enable capability (black box!)

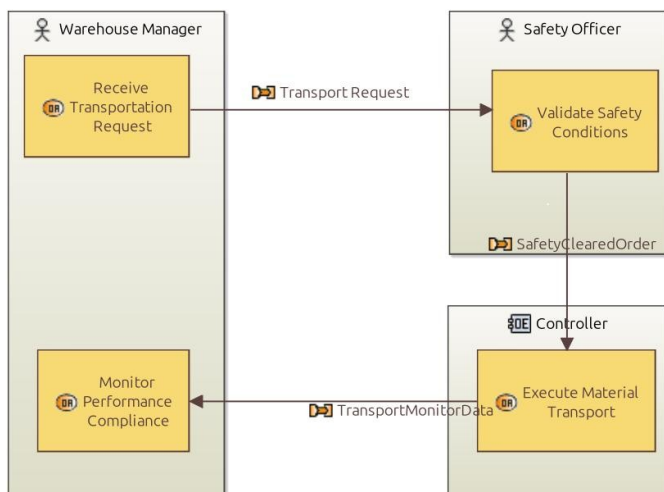
# Sequence diagrams

- Behaviour of the system
- Useful for
  - Visualising the flow of 'messages' between objects
  - Scenario modelling
  - Depicting the order of operations in a process
  - Showing how different parts of a system collaborate
  - Identifying potential bottlenecks or inefficiencies in a process
- Benefits include:
  - Explicit representation of complex interactions
  - Easy to understand, even for non-technical stakeholders
  - Useful for identifying and resolving issues in system design



# Operational Architecture Diagram (OAD)

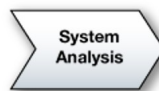
## Diagram



## Information

- **Purpose:** The architecture of the operational decomposition of the system. View on the domain of your system.
- **Result:** Operational Architecture

# System Analysis



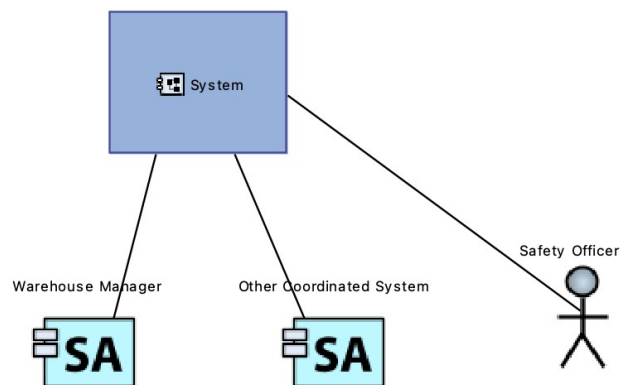
## Formalize System Requirements

Identify the boundary of the system, consolidate requirements  
Define what the system has to accomplish for the users  
Model functional dataflows and dynamic behaviour

- Focus on the function of the system we are creating for the user
- Describes: What is the system we need?
- Architecture shows where are the boundaries of the system
- How do the users/actors interact with the system
- How?
  - Functions required by the system (functional requirements)
  - What is the system vs what do actors or other systems do?
  - Functional exchanges with system?
- Trade-offs: Boundaries? Capabilities?
- Need to be extended with textual requirements

# System Context

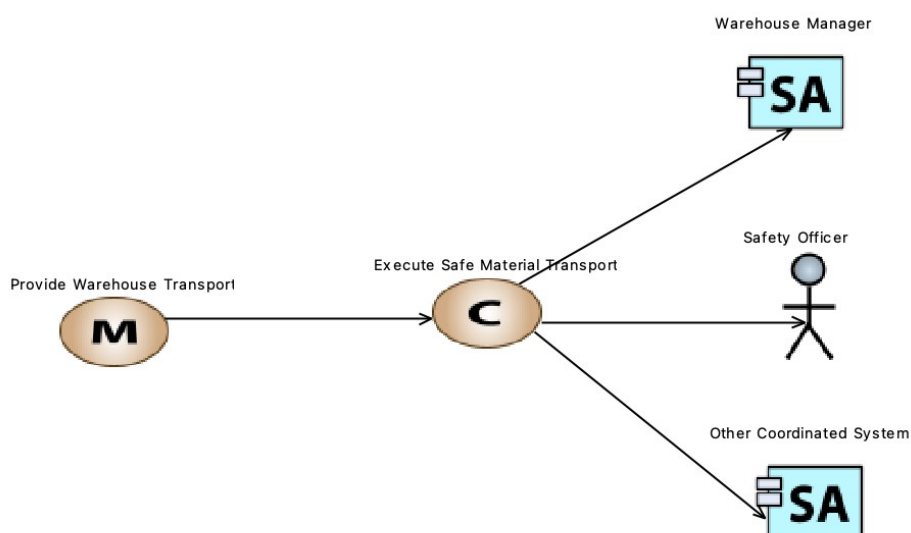
- What is the context of the system?
- Boundaries? What is included what not?
- Who is involved in the system? Who interacts with the system?
- Trade-offs!



Some operational entities are now replaced by the System

# Mission Capabilities Blank Diagram

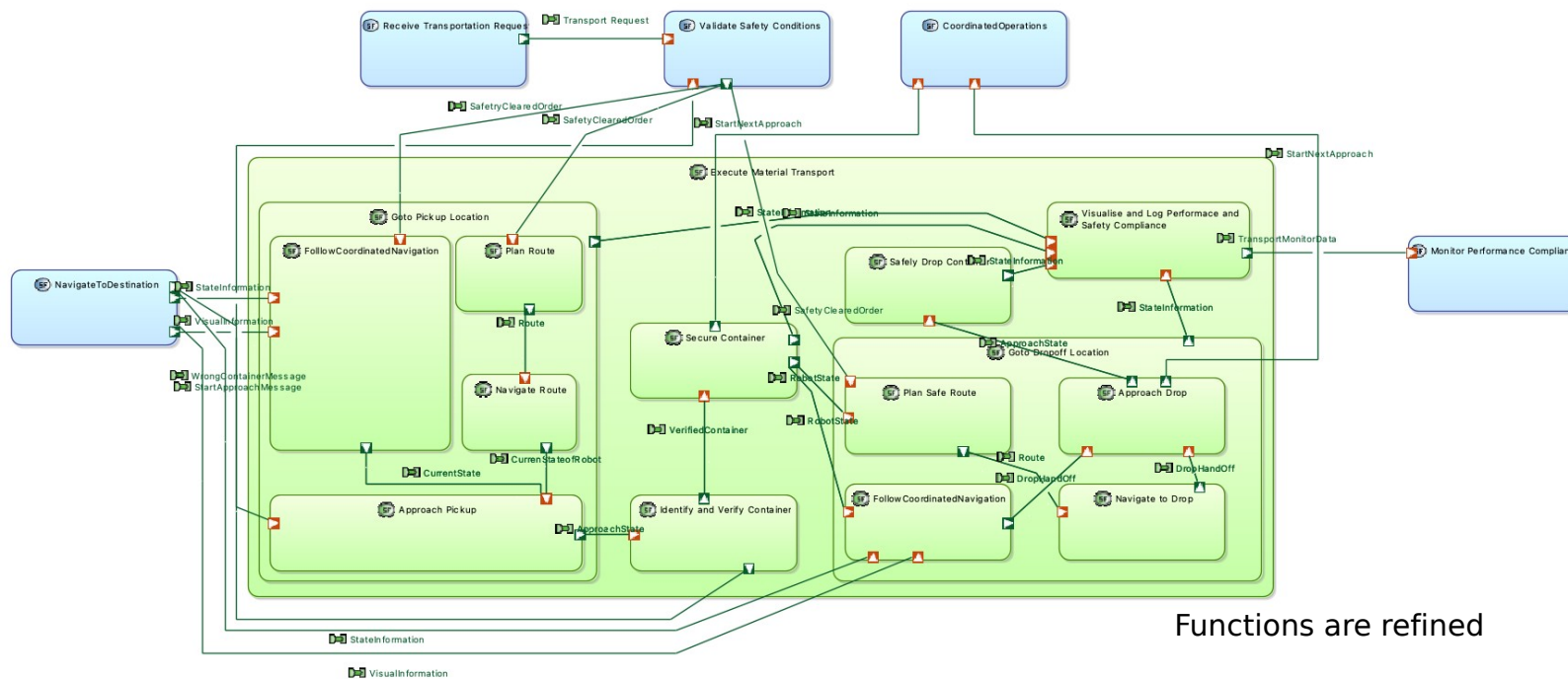
- Identification of System and capabilities with the actors involved.
- What is the mission? (Why?)
- What are the capabilities of the System itself? (What?)
- Trade-offs!





# System Data Flow Blank Diagram / decompose functions

## Functions are appended with requirements



## Functions are refined

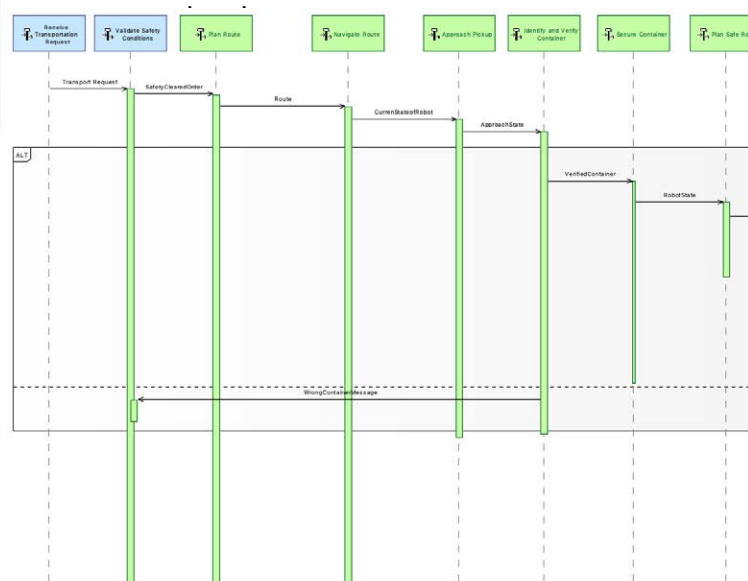
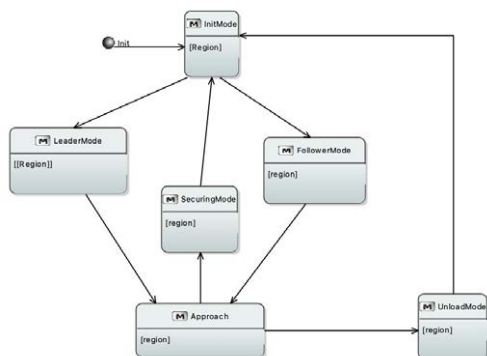
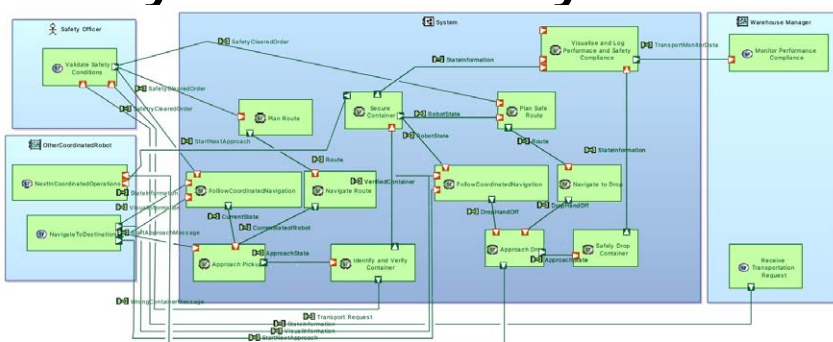
# System Analysis result

Outcome

- Functional architecture
- Non-functional requirements

- Interface requirements
- Representation that helps organise complexity, to fulfil stakeholder requirements.

- Might require translation for stakeholder



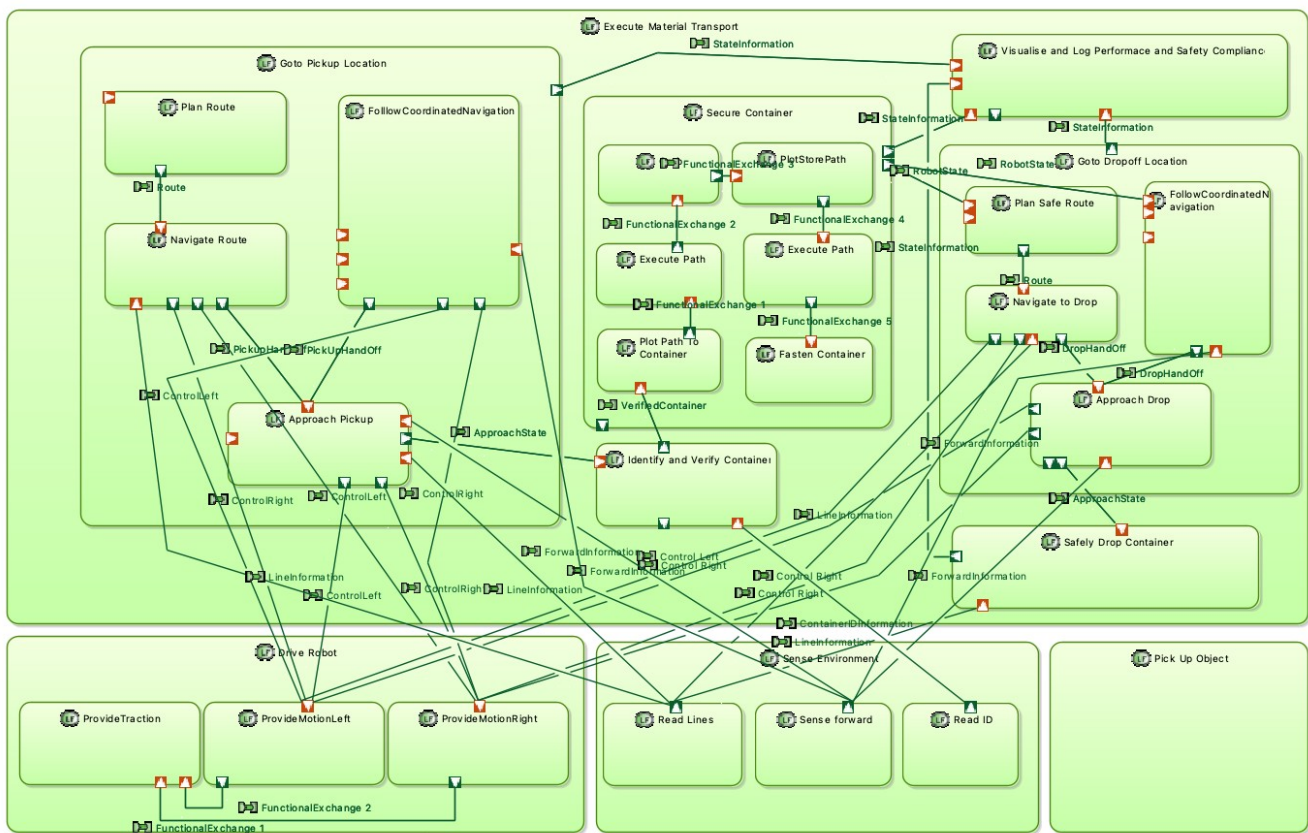
# Logical Architecture

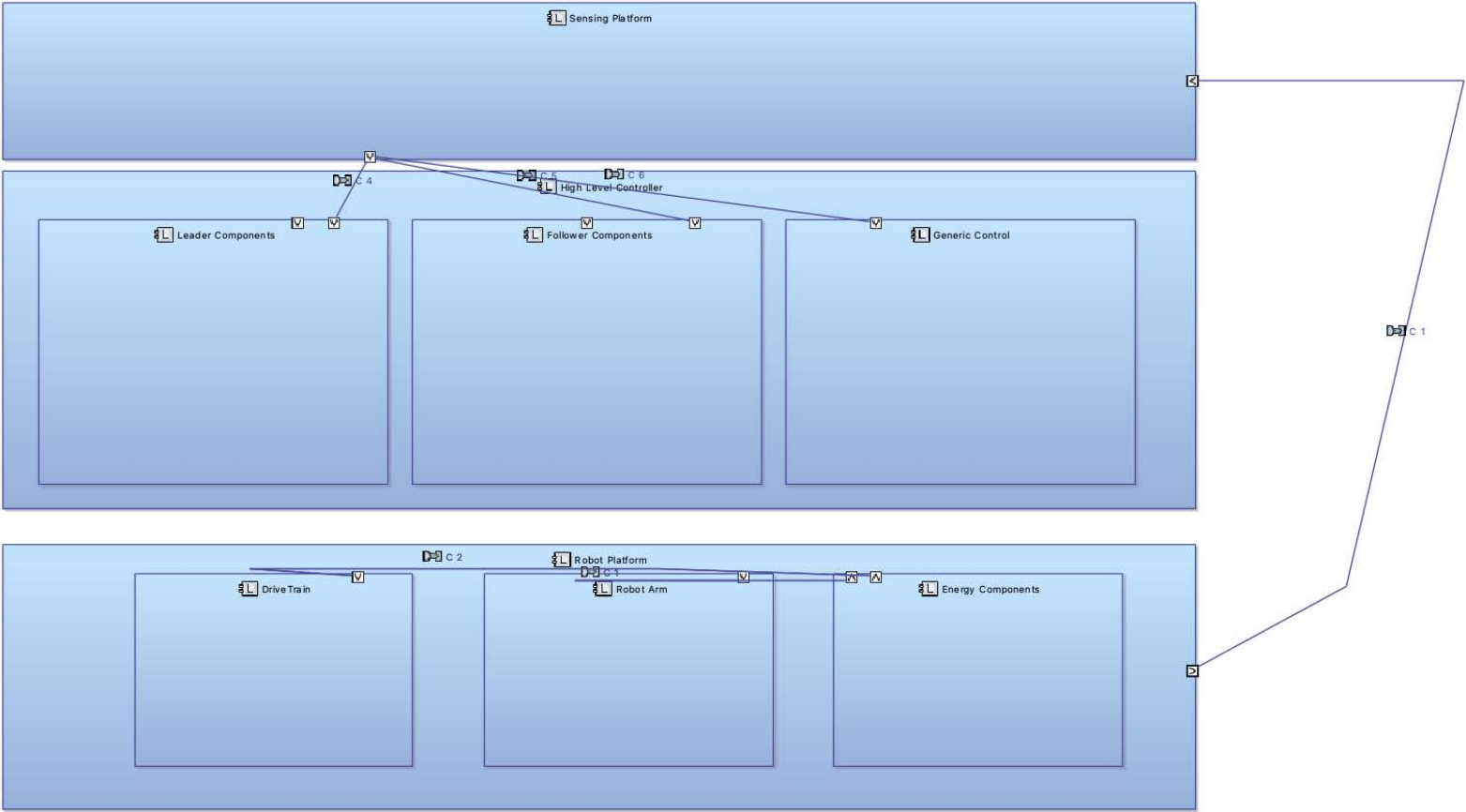


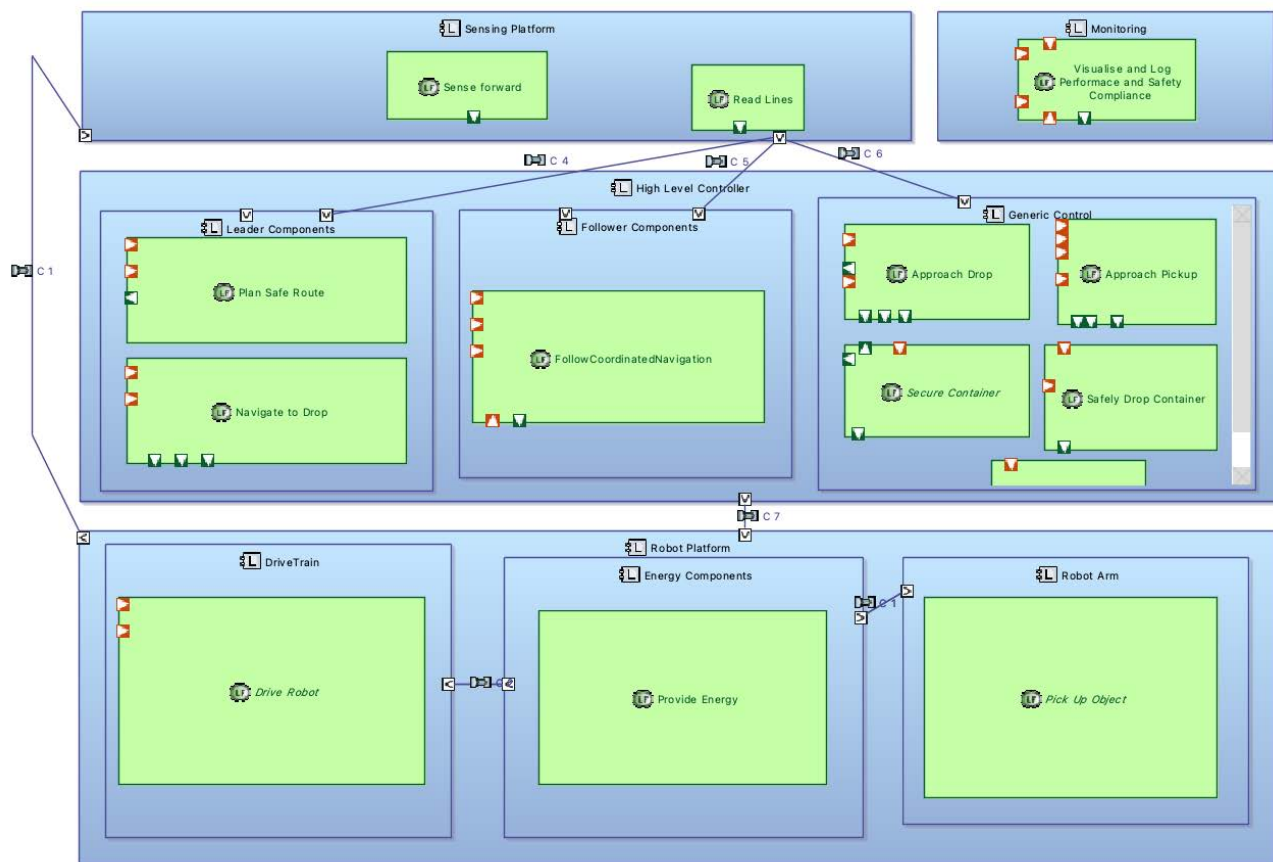
## Develop System Logical Architecture

See the system as a white box  
Define how the system will work so as to fulfill expectations  
Perform a first trade-off analysis

- Breaks open the black box.
- Principle Architecture of the solution. Big decisions of the solution
- Coarse grained level of detail!
  - Hide implementation details (not what specific type of something)
  - Allow for trade-offs between different concepts
  - Less expensive to detail multiple solutions if the level of abstraction is appropriate
- Performance and other non-functional constraints
  - Should be further detailed (e.g. failure rate, energy footprint, etc.)
- Implementation is not for this level
  - Physical architecture can evolve during life-time of the system
  - Logical architecture is expected to stay stable during evolution
- Decision examples:
  - Centralised vs distributed architectures, criticality patterns (e.g. triple redundancy), behaviours, mechanisms, etc.







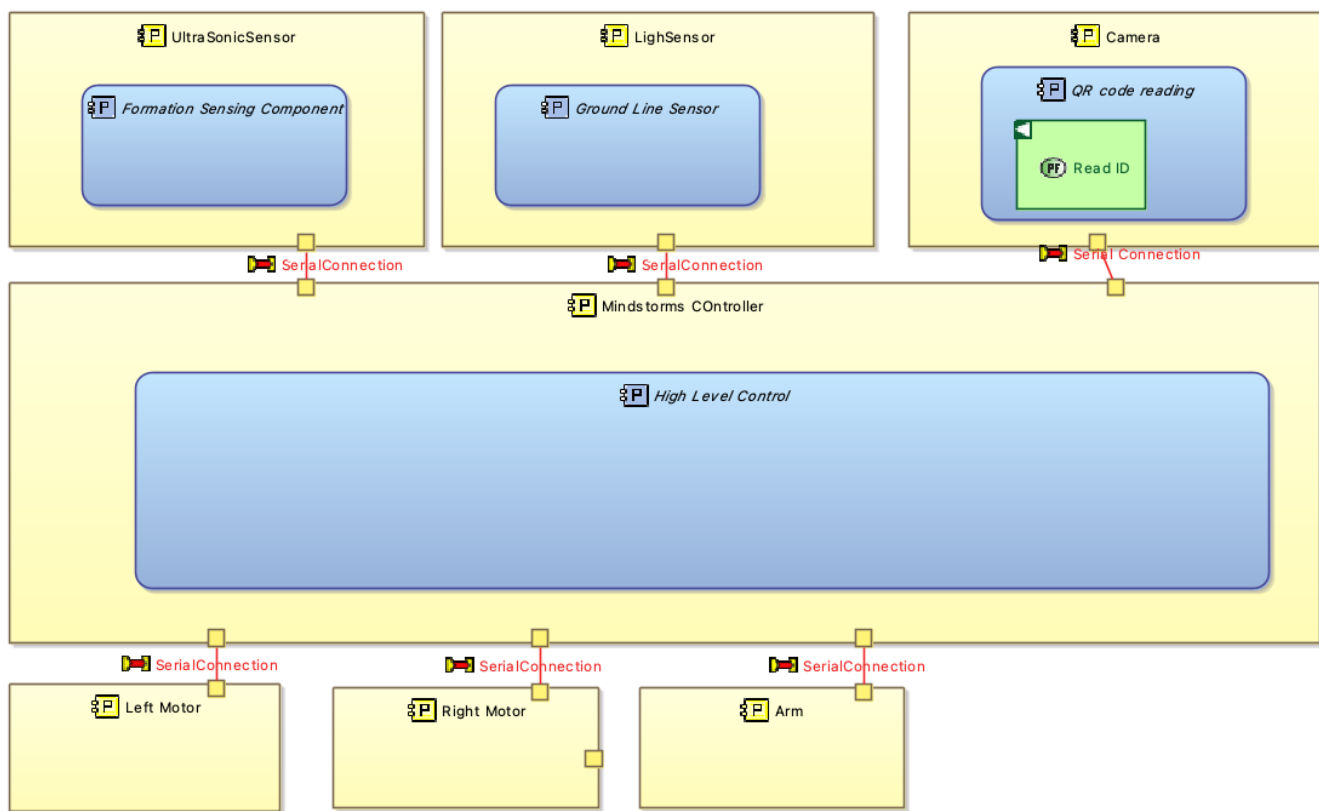
# Physical Architecture



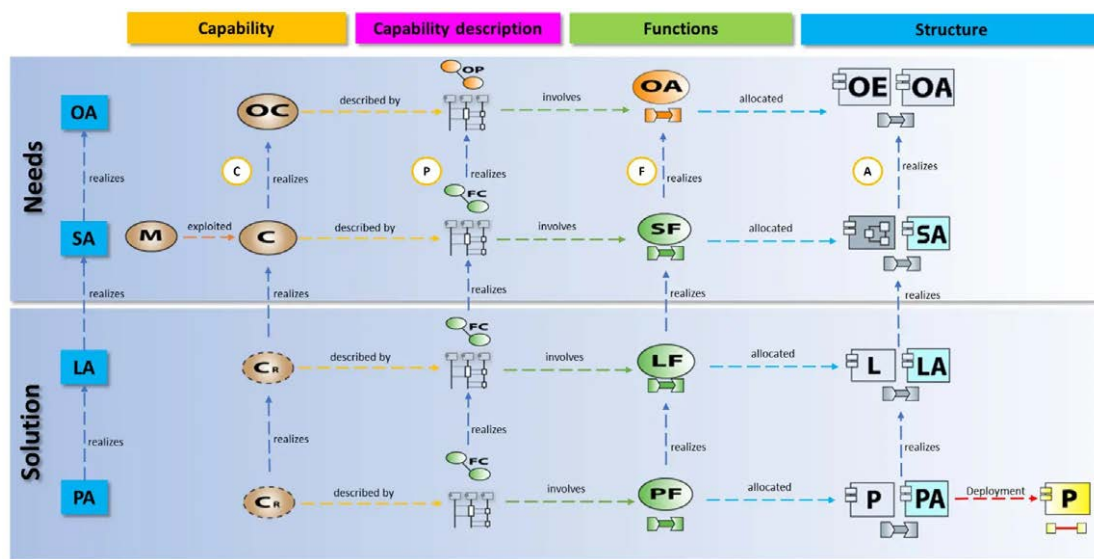
## Develop System Physical Architecture

How the system will be developed and built  
Software vs. hardware allocation, specification of interfaces,  
deployment configurations, trade-off analysis

- More technology and implementation-oriented view of the system
- Make technological choices
- Refine + decide to create/buy
- 2 types of components:
  - Behaviour physical components -> perform the functions (comes from logical component)
  - Node Physical components -> host the behaviour components (yellow)
  - 1 Node physical component can host many behaviour components:
    - Examples: platforms, ECUs, mechanical parts,
  - 1 Behaviour component can only be mapped to a single node physical component
    - Examples: software component, etc.
  - Physical links (red lines): real means of communication, transport, etc.
  - Physical port







# Traceability

# Model-based Systems Engineering

- Going from a document-based to a Model-based approach to Systems Engineering
  - Allows for consistency checking
  - Traceability
  - Model transformations to simulation models
  - Etc.



**6th Annual Summer School on  
Cyber Physical Systems and Internet of Things**



## Temporal Logics for Building Systems

Joachim Denil

12 June 2025



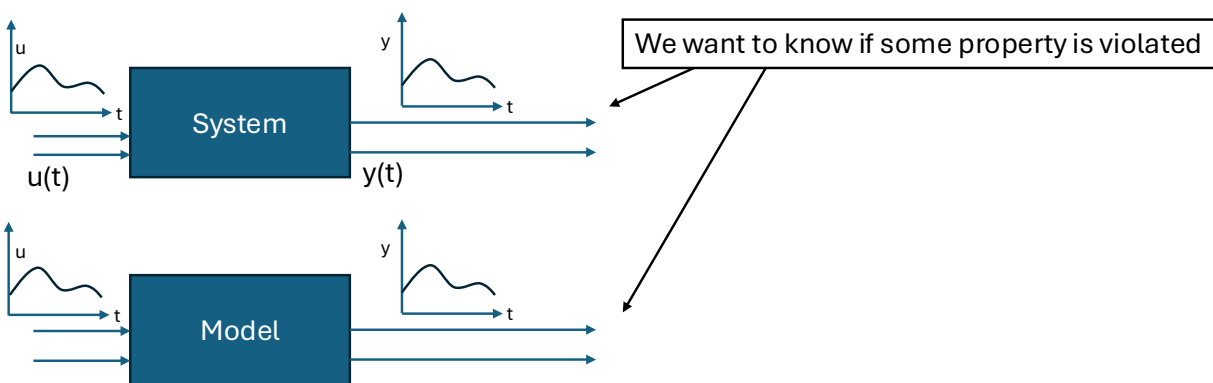
## Goal of this lecture

Understand Linear Temporal Logic

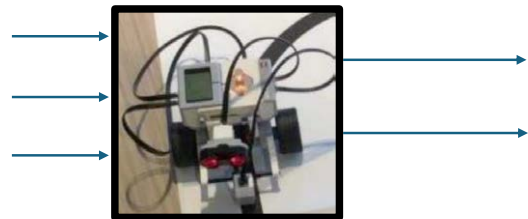
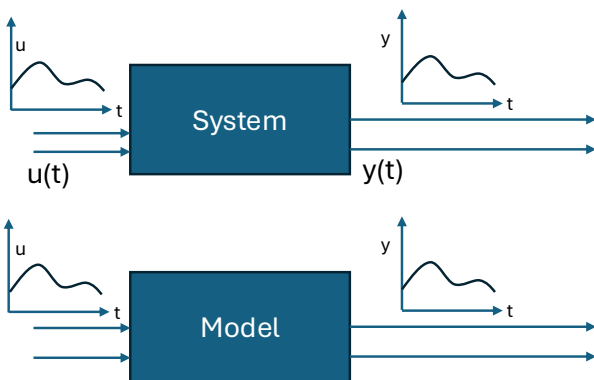
Understand Signal Temporal Logic

Why temporal logics?

# Dynamic Systems



# Dynamic Systems



Requirements of the robot:

- Safety: Distance to the robot in front should not become smaller than  $x$  cm.
- Recovery: If the distance between the ego and the robot in front becomes smaller than  $x$  cm, after  $y$  seconds, the distance should be greater than  $z$  cm.
- ....

## Types of properties you would like to check

### Safety

Something bad  
should never  
happen

E.g. Deadlock free, mutual  
exclusion, Every red phase  
of traffic should be  
preceded by a yellow  
phase

### Liveliness

Something good  
will happen

E.g. Each process will  
eventually enter his critical  
section

### Fairness

Guarrantees that  
there is progress

E.g. Starvation free

## How can I monitor?

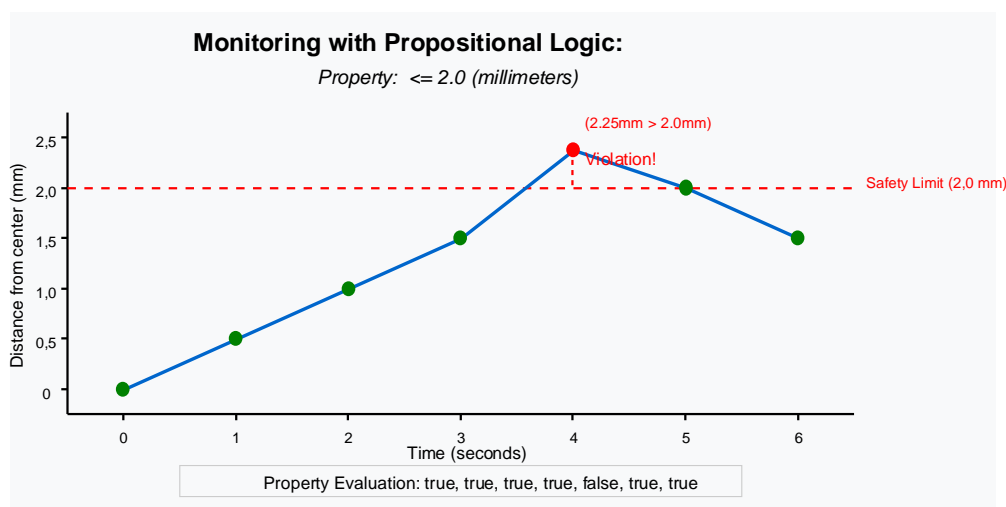
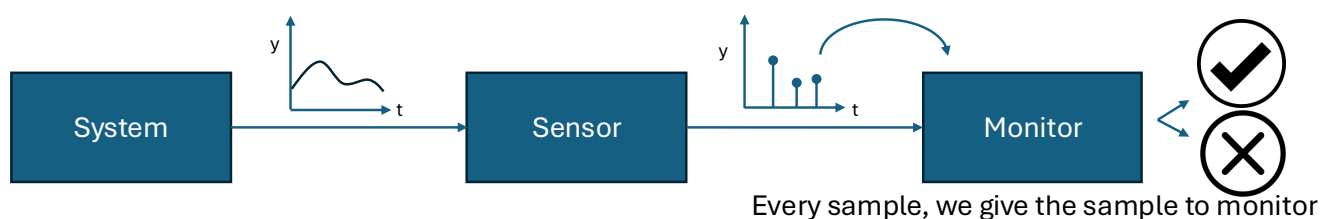
- Some properties are just a check on every value that is sensed from the real system.
  - Example: The robot should not deviate more then 2.0 mm from the center of the line

### **What about Propositional Logic?**

- Propositional variables: Either True or False
  - *P\_acceptable\_deviation*:  $x \leq 2.0$  [millimeter]
  - Check at every time that *P\_acceptable\_deviation* holds



# Monitoring using Propositional Logic



# Propositional Logic

*Property: The robot should not deviate more then 2.0 mm from the center and does not exceed an absolute velocity bigger than 3 m/s*

- Propositional variables:
  - P\_hoist\_height\_acceptable:  $x \leq 2.0$  [millimeter]
  - P\_velocity\_acceptable:  $|velocity| \leq 3$  [m/s]
- You can create complex properties with operators:

**Property:**

P\_hoist\_height\_acceptable /\  
P\_velocity\_acceptable

Formal Name	Nickname	Arity	Symbol
Negation operator	NOT	Unary	$\neg$
Conjunction operator	AND	Binary	$\wedge$
Disjunction operator	OR	Binary	$\vee$
Exclusive-OR operator	XOR	Binary	$\oplus$
Implication operator	IMPLIES	Binary	$\rightarrow$
Biconditional operator	IFF	Binary	$\leftrightarrow$

## How can I monitor?

- Some properties are just a check on every value that is sensed from the real system
  - Example: *The robot should not deviate more than 2.0 mm from the center of the line*
- But what about temporal orderings of events?
  - *If the robot deviates significantly from the line, then within 2 seconds, it must reduce its deviation to acceptable levels*
  - *After an emergency stop button is pressed, the power to the motors must be cut off in the next state, and the brakes must be engaged.*
- Much more difficult.
- Temporal logics are appropriate

## Decomposing a formula

*If the emergency button is pressed, then in the next state, motors must be off and brakes engaged.*

### **Propositions in this formula:**

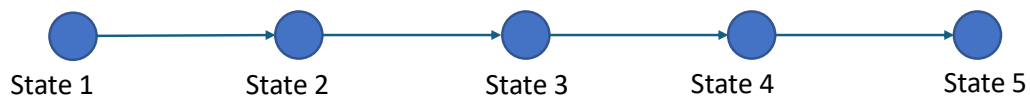
- An emergency stop button is pressed:  $P\_emergency\_stop$
- The power to the motors is cut off:  $P\_power\_off$
- The brakes are engaged:  $P\_brakes\_engaged$

### **Temporal phenomena:**

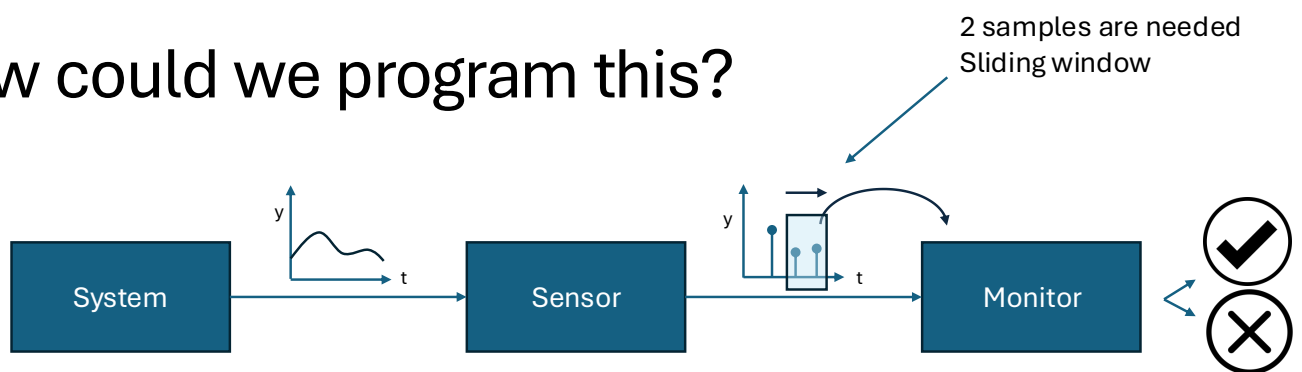
*Next state*

## Time abstraction...

- Look at time as an ordered set of states



## How could we program this?



```
monitor (P_emergency_stop, P_power_off, P_brakes_engaged):
    if (P_emergency_stop[0] == true):
        if (P_power_off[1] == true and P_brakes_engaged[1] == true):
            return true
        else:
            return false
    endif
else:
    return true
endif
```

Mixes up the what and the how..

## LTL (Linear Temporal Logic)

More appropriately: Temporal Logic

Linear Temporal Logic: along a single path of states

Each state is defined by a unique assignment of propositional variables

$$\varphi ::= \text{true} \mid a \mid \varphi_1 \wedge \varphi_2 \mid \neg \varphi \mid \bigcirc \varphi \mid \varphi_1 \mathbf{U} \varphi_2$$

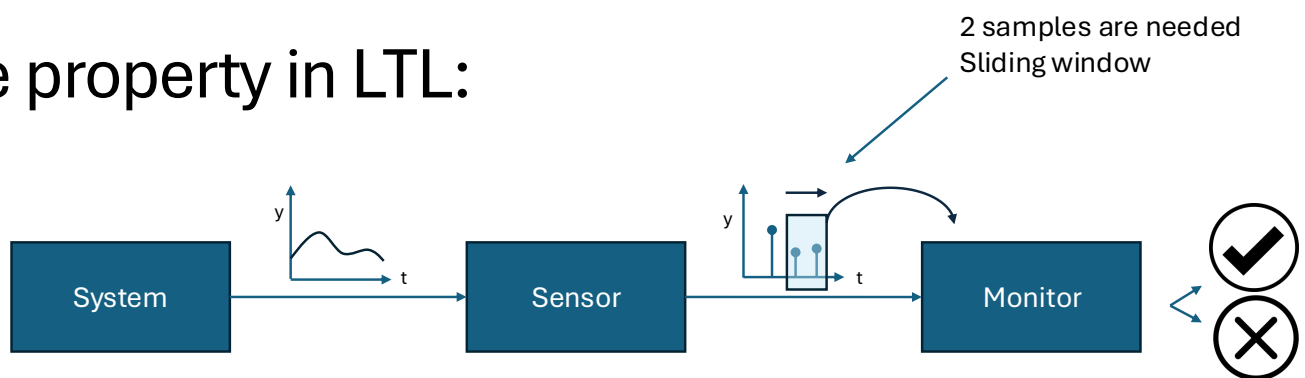
$a$  = atomic proposition (e.g.,  $P_{\text{emergency\_stop}}$ ,  $P_{\text{motor\_off}}$ , etc.)

With temporal operators, it assumes a sequence of states

$\bigcirc$  = next (sometimes  $X \phi$ ): property  $\phi$  holds in the next state

$\mathbf{U}$  = Until ( $\phi_1 \mathbf{U} \phi_2$ ): property  $\phi_1$  holds continuously until  $\phi_2$  becomes true

## The property in LTL:



Specification:  $P_{\text{emergency\_stop}} \rightarrow X(P_{\text{power\_off}} \wedge P_{\text{brake\_engaged}})$

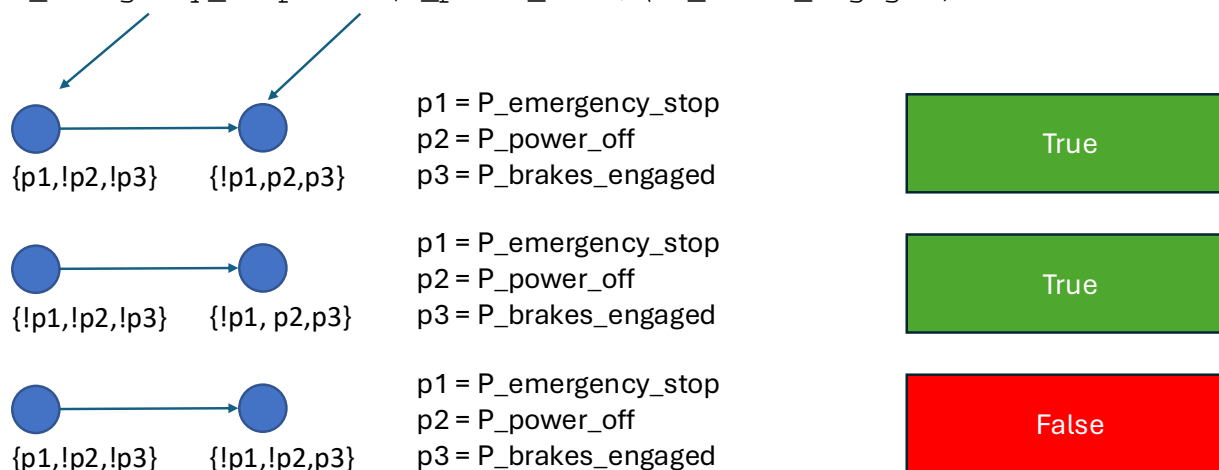
More appropriate because:

- Declarative: Specifies what happens, not how to check it
- Formal: Precise meaning
- Compositional: Complex properties from simple ones



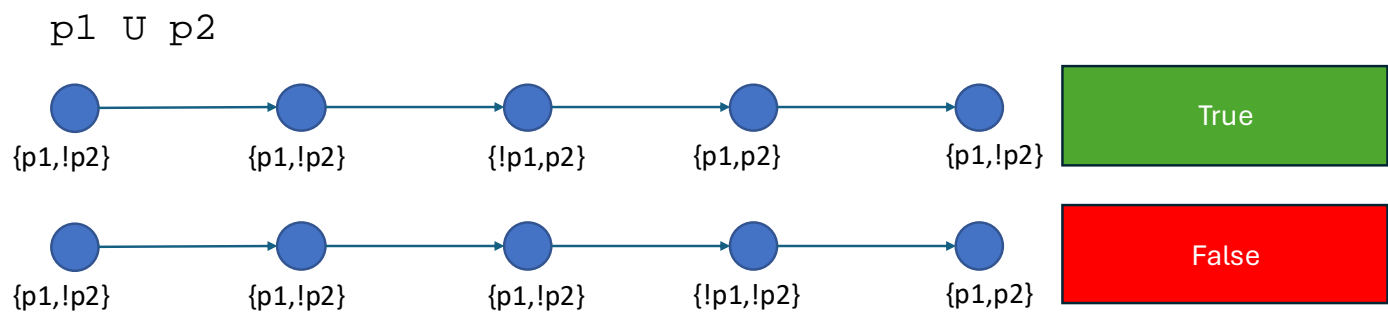
## Evaluation of a formula

$P\_emergency\_stop \rightarrow X(P\_power\_off \wedge P\_brake\_engaged)$



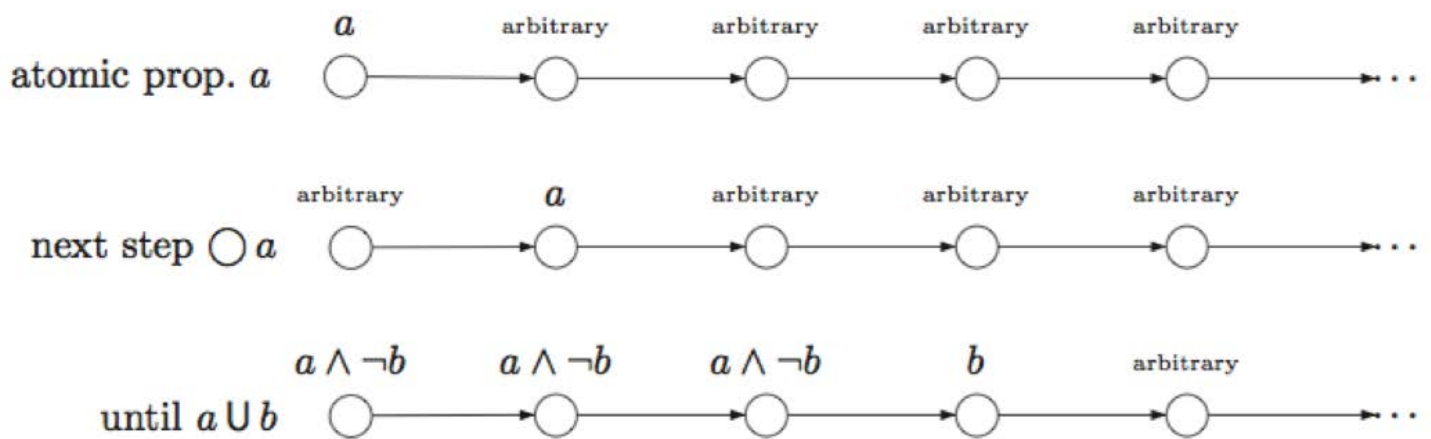
$\varphi ::= \text{true} \mid a \mid \varphi_1 \wedge \varphi_2 \mid \neg \varphi \mid \bigcirc \varphi \mid \varphi_1 \cup \varphi_2$

## Satisfaction of a formula



$\varphi ::= \text{true} \mid a \mid \varphi_1 \wedge \varphi_2 \mid \neg \varphi \mid \bigcirc \varphi \mid \varphi_1 \text{ U } \varphi_2$

## Evaluation of a formula (summary)



$\sigma \models \varphi$  (path “satisfies” specification)

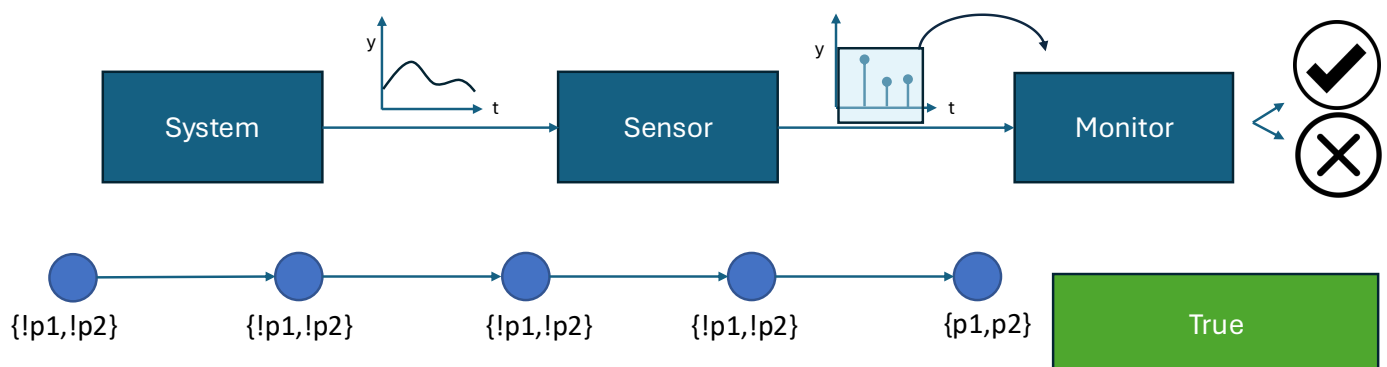
## True U p1

*Property: By the end of each operational cycle, the crane must eventually come to a complete stop*

p1 = P\_horizontal\_no\_velocity

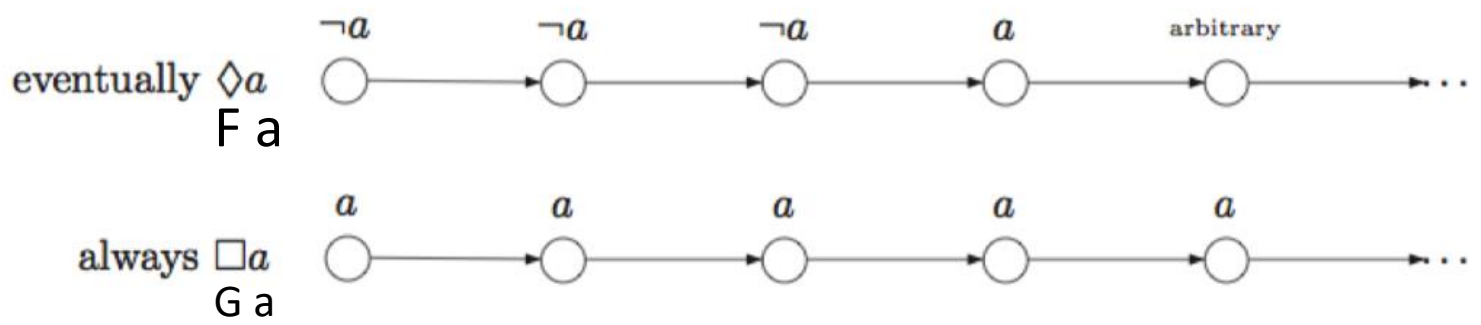
p2 = P\_vertical\_no\_velocity

$\text{true} \text{ U } (p1/\backslash p2)$



THIS IS OFTEN NEEDED -> OPERATOR: F OR <>

## Extra operators (summary)



# Binding

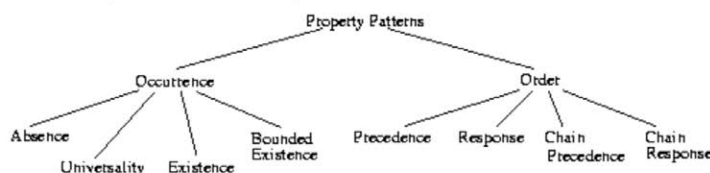
- **Operator precedence**
  - Unary binds stronger than binary
  - Bind from right to left:
    - $\Box \Diamond p = (\Box(\Diamond p))$ 
      - $p \cup q \cup r = p \cup (q \cup r)$
- $\cup$  takes precedence over  $\wedge$ ,  $\vee$  and  $\rightarrow$

# Dwyer Patterns

<https://matthewbdwyer.github.io/psp/patterns/ltl.html>

## The Patterns

The information in the patterns can be presented in a variety of ways. One organization, illustrated below, is based on classifying the patterns in terms of the kinds of system behaviors they describe.



- [Occurrence Patterns](#) talk about the occurrence of a given event/state during system execution.
- [Order Patterns](#) talk about relative order in which multiple events/states occur during system execution.
- While not themselves patterns, [Pattern Notes](#) discuss common ways to vary the existing patterns to suite your needs.

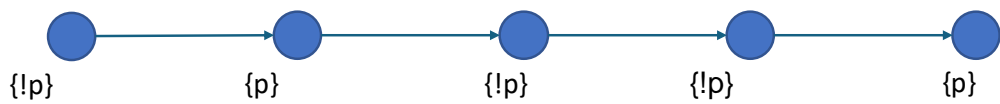
An alternative organization for this information is to group pattern to formalism mappings by specification formalism. The supported formalisms are listed below. Clicking on the formalism will bring you to pages with mappings for each property pattern in that formalisms. We supply the mappings on these formalism-specific pages and you are referred to the complete patterns for information about relationships and example uses.

- [Linear Temporal Logic](#) (LTL)
- [Computation Tree Logic](#) (CTL)

## Dwyer Patterns

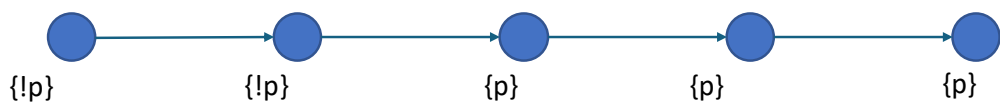
<https://matthewbdwyer.github.io/psp/patterns/ltl.html>

- What is  $G F p$



True

- What is  $F G p$



True

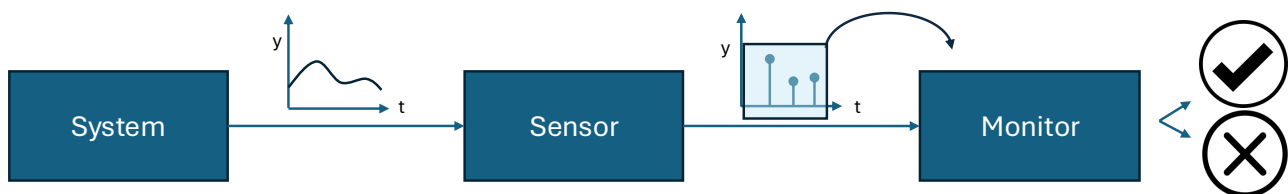


## Examples

- *When the robot deviates more than 2 mm from the line, velocity must always be less than 0.2 m/s*
  - Propositions needed:
    - P\_high\_deviation:  $\text{line\_deviation} > 2.0$
    - P\_velocity:  $\text{velocity} < 0.2$
  - $G((P_{\text{high\_deviation}}) \rightarrow (P_{\text{velocity}}))$
- *After losing the line, the robot must stop until the line is detected again.*
  - Propositions needed:
    - P\_line\_lost:  $\text{line\_sensor\_value} < \text{threshold}$
    - P\_searching:  $\text{abs}(\text{left\_motor\_speed} + \text{right\_motor\_speed}) < 0.1 \ \&\& \ \text{abs}(\text{left\_motor\_speed} - \text{right\_motor\_speed}) > 0.2$
    - P\_line\_found:  $\text{line\_sensor\_value} \geq \text{threshold}$
  - $G(P_{\text{line\_lost}} \rightarrow (P_{\text{searching}} \cup P_{\text{line\_found}}))$

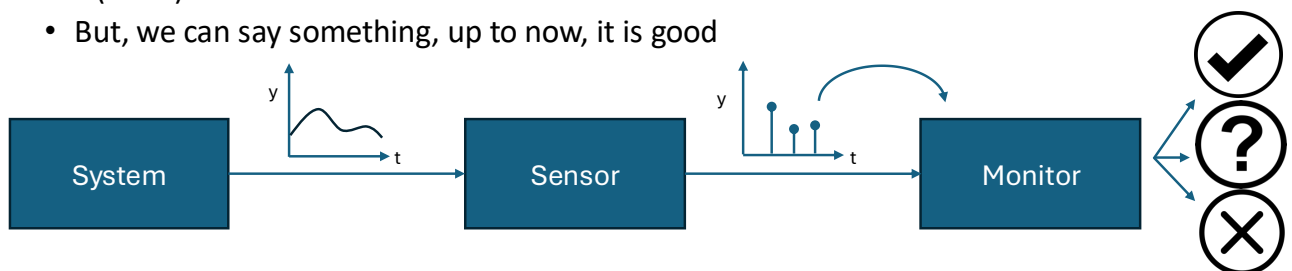
## Monitoring Bounded Traces

- What we have shown up to now
- Verification window corresponds to a natural operational cycle
  - For example, one pick-up/move/drop-off of the crane system
- Binary verdict (True or False) as the trace is complete



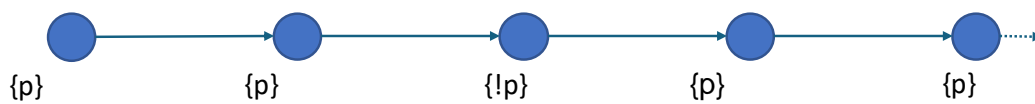
# Monitoring Unbounded Traces

- We give the monitor a sample each timestep
- Requires reasoning about potentially infinite future behaviours
- Three possibilities:
  - Property satisfied over the finite trace, independent of future
  - Property falsified over the final trace, for every continuation
  - Finite trace still allows for falsification or satisfaction of the property, but **so far so good**
- Needs three-valued logic (True, False, Inconclusive)
- Watch out: some properties are non-monitorable
  - $G(r \rightarrow Fa)$ : No continuation will ever lead to satisfaction or falsification.
  - But, we can say something, up to now, it is good



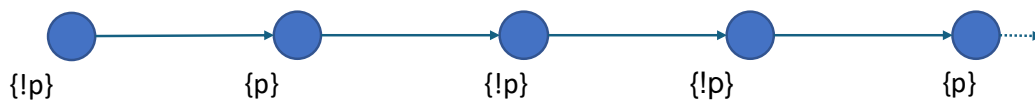
## Monitoring Unbounded Traces

$G \ p$



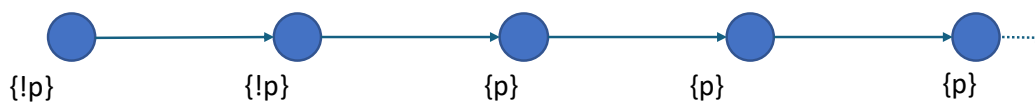
False

$\neg G \ F \ p$



Inconclusive

$\neg F \ G \ p$



Inconclusive

## Towards STL

*If the robot deviates significantly from the line, then within 2 seconds, it must reduce its deviation to acceptable levels*

**LTL**  $G(P\_high\_deviation \rightarrow F P\_low\_deviation)$

Boolean predicates, discrete-time: inadequate for our purpose

**MTL**  $G(P\_high\_deviation \rightarrow F_{[0, 2s]} P\_low\_deviation)$

Boolean predicates, real-time

**STL**  $G((line\_deviation > 2mm) \rightarrow F_{[0, 2s]} line\_deviation \leq 2 mm)$

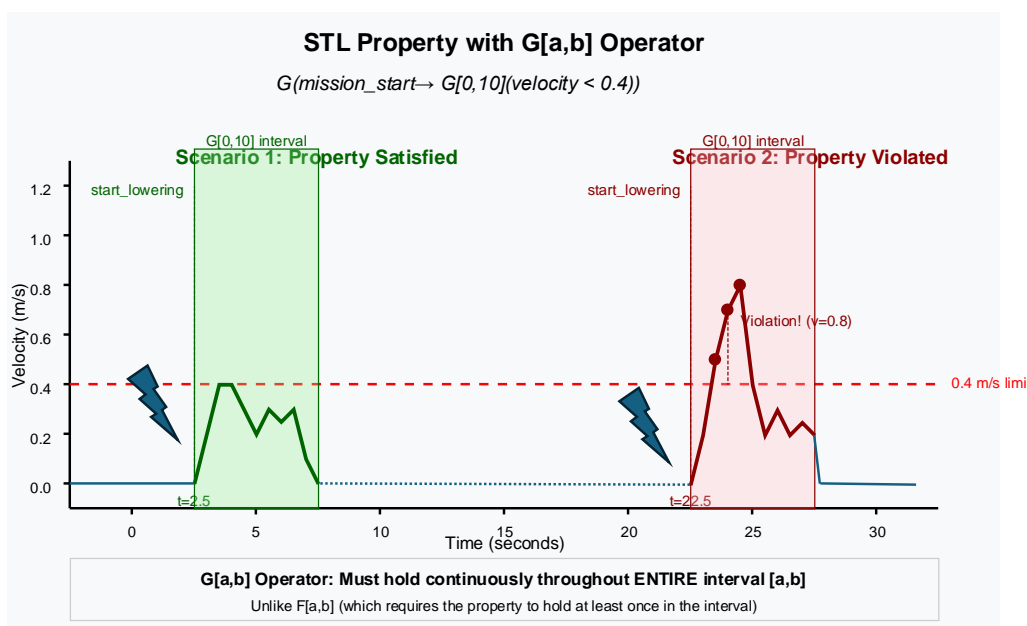
Predicates over real values, real-time

Robustness, how far am I off violating the property?

# Examples

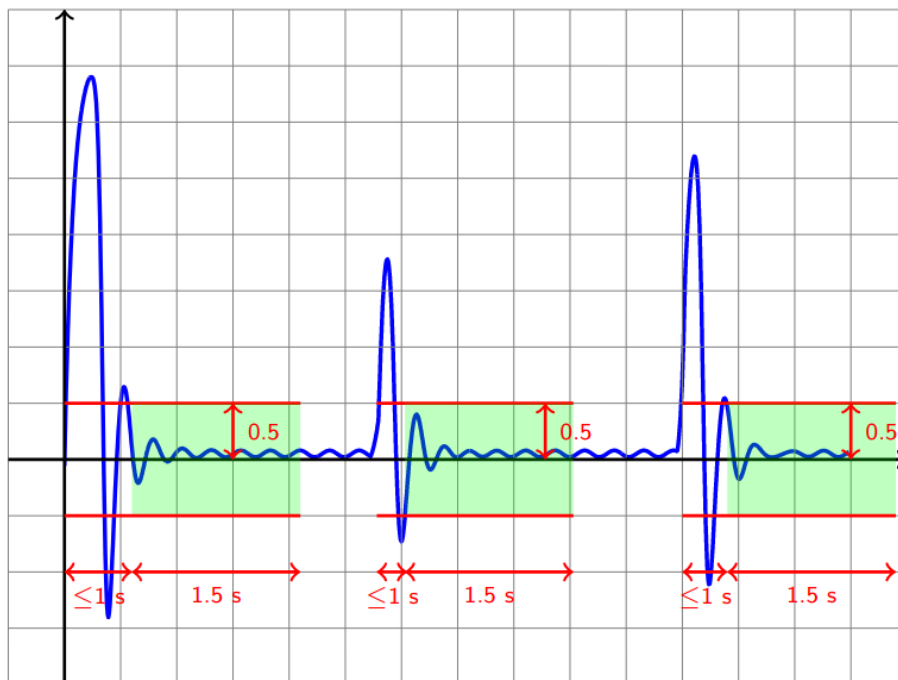
Whenever a mission starts, the robot's velocity must remain below 0.4 m/s for the next 10 seconds

$G(\text{mission\_start} \rightarrow G[0,10](\text{velocity} < 0.4))$

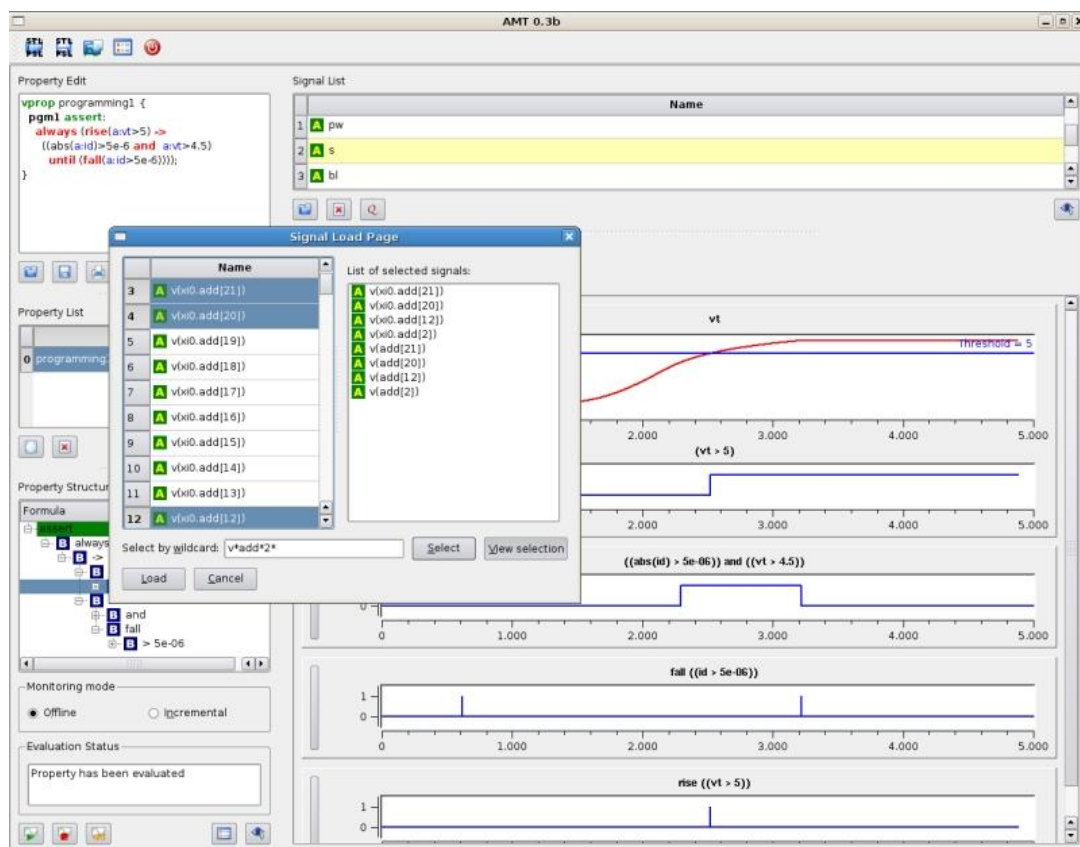


*Always  $|x| > 0.5 \Rightarrow$  after 1 s,  $|x|$  settles under 0.5 for 1.5 s*

$\varphi := G(x[t] > .5 \rightarrow F_{[0,1]} (G_{[0,1.5]} x[t] < 0.5))$




From: A. Donze, On Signal Temporal Logic, 2014



<https://www-verimag.imag.fr/DIST-TOOLS/TEMPO/AMT/content.html>





[International Conference on Computer Aided Verification](#)  
CAV 2010: [Computer Aided Verification](#) pp 167-170 | [Cite as](#)

## Breach, A Toolbox for Verification and Parameter Synthesis of Hybrid Systems

Authors

Authors and affiliations

Alexandre Donzé

Conference paper

172

2.3k

Citations Downloads

Part of the [Lecture Notes in Computer Science](#) book series (LNCS, volume 6174)

### Abstract

We describe Breach, a Matlab/C++ toolbox providing a coherent set of simulation-based techniques aimed at the analysis of deterministic models of hybrid dynamical systems. The primary feature of Breach is to facilitate the computation and the property investigation of large sets of trajectories. It relies on an efficient numerical solver of ordinary differential equations that can also provide information about sensitivity with respect to parameters variation. The latter is used to perform approximate reachability analysis and parameter synthesis. A major novel feature is the robust monitoring of metric interval temporal logic (MITL) formulas. The application domain of Breach ranges from embedded systems design to

[mvcisback](#) / [py-metric-temporal-logic](#) Public

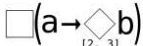
<> Code Issues 1 Pull requests Actions Projects Security Insights

main 31 Branches 1 Tag Go to file Code

	mvcisback chore: Bump dependencies.	ceb2567 · last year 363 Commits
assets	added Node typevar	6 years ago
mtl	feat: allow hyphens in AP names.	2 years ago
.drone.yml	chore: Bump dependencies.	last year
.gitignore	yapf + pylint + add style checks to tests	7 years ago
CITATION.cff	Create CITATION.cff	3 years ago
LICENSE	restructuring to move repo	8 years ago
README.md	Small typo	last year
poetry.lock	chore: Bump dependencies.	last year
pyproject.toml	chore: Bump dependencies.	last year

---

**README** BSD-3-Clause license



## metric-temporal-logic

A library for manipulating and evaluating metric temporal logic.

build failure codecov 98% pypi package 0.4.1 License MIT DOI [10.5281/zenodo.2548862](#)

### Table of Contents

- About
- Installation
- Usage
  - Python Operator API
    - Propositional logic (using python syntax)
    - Modal Logic (using python syntax)

**About**

Python library for working with Metric Temporal Logic (MTL)

Readme

BSD-3-Clause license

Cite this repository

Activity

93 stars

6 watching

19 forks

Report repository

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**Releases**

1 tags


---

**Packages**

No packages published

---

**Contributors** 7

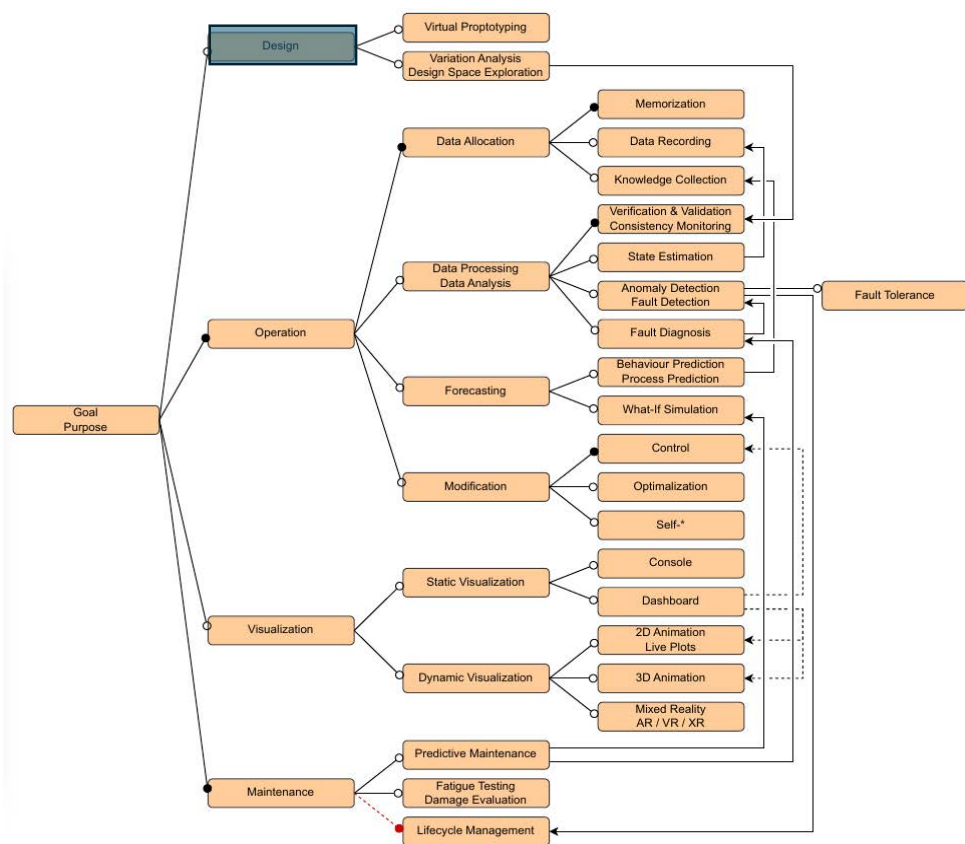



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**Languages**

Python 100.0%

# Purpose



## Scenario 1: Proper understanding of requirements

Specification from SpaceWire protocol:

“The *ErrorReset* state shall be entered after a system reset, after link operation has been terminated for any reason or if there is an error during link initialization.”

- No mention of when the *ErrorReset* state is to be entered
  - The protocol is synchronous, so after one tick, when one of the three conditions becomes True? Or can it wait for 10 ticks before it should enter that state?

Example from Lee, Seshia; Introduction to embedded systems

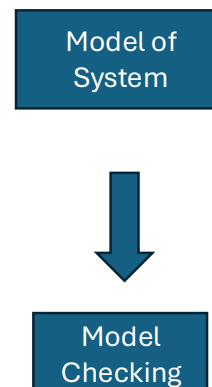
## Scenario 2: Monitoring in the design phase of systems

- Testing Systems:
  - Model-in-the-loop
  - Software-in-the-loop
  - Hardware-in-the-loop
- Monitor checks if properties hold:
  - On a set of test scenarios.
  - Safety properties

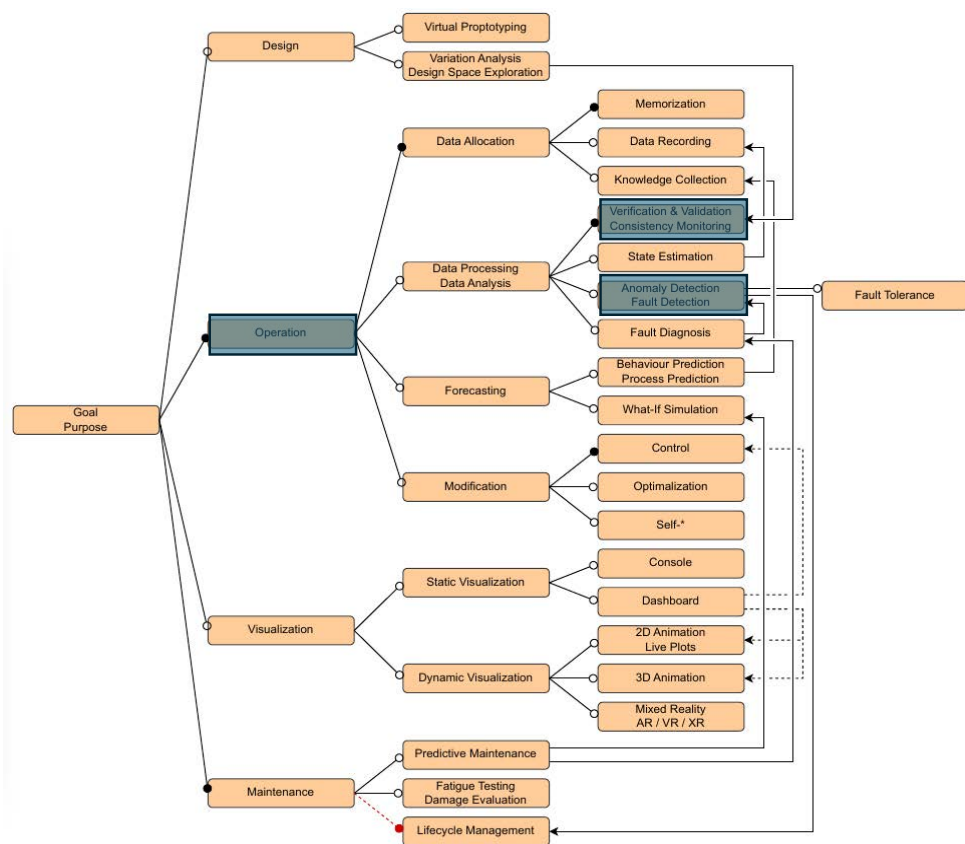


## Scenario 3: Model Checking in the design phase

- Check if properties hold in all different circumstances
- Model of the system is used for checking
- *Example: Whenever the emergency stop is pressed, in the very next state, power to all motors must be cut off.*

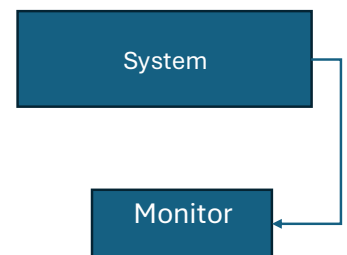


# Purpose



## Scenario 4: Monitoring in System Operation

- Check properties during operation of the crane
- Operator can react if a property fails:





## Conclusion

- LTL/MTL/STL: Appropriate languages for specifying the dynamic properties of the system

Dimension	LTL	CTL	MTL	STL
Time domain	Discrete	Discrete	Continuous	Continuous
Preposition Domain	Boolean	Boolean	Boolean	Real-valued signal
Primary Application	Desing-time & run-time	Desing-time (sometimes run-time)	Desing-time & run-time	Desing-time & run-time
Path Quantification (in model checking)	Implicit universal	Explicit A,E	N/A (only subset can be used in MC)	N/A
Trance interpretation (monitoring)	Bounded and unbounded linear	finite and infinite branching structures	Bounded and unbounded linear	Bounded and unbounded linear



**6<sup>th</sup> Annual Summer School on  
Cyber Physical Systems and Internet of Things**

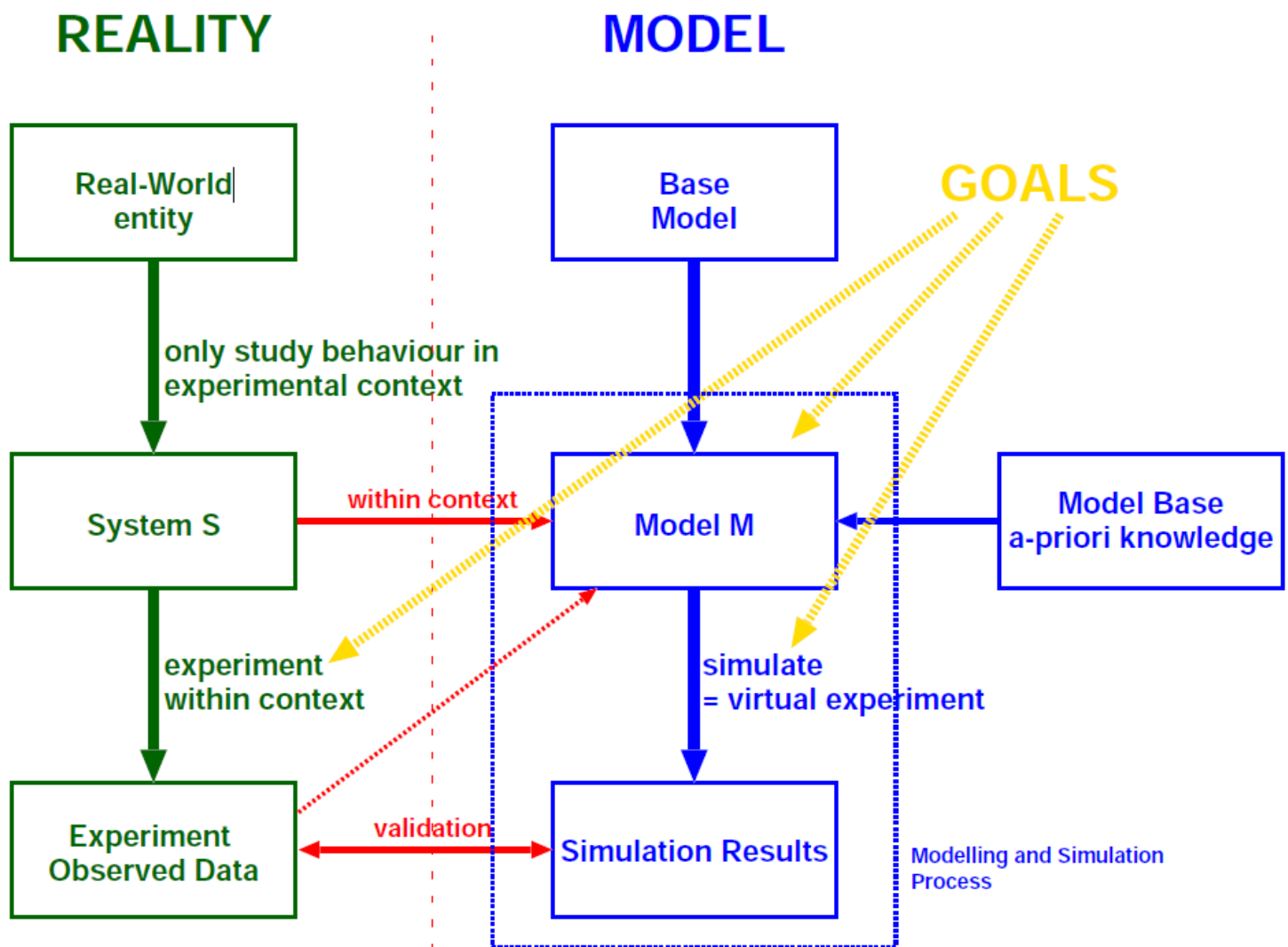


## **An Introduction to Equation-based Object-Oriented Modelling of Cyber-Physical Systems with (Open)Modelica**

**Hans Vangheluwe and Rakshit Mittal**

12 June 2025 – Budva, Montenegro

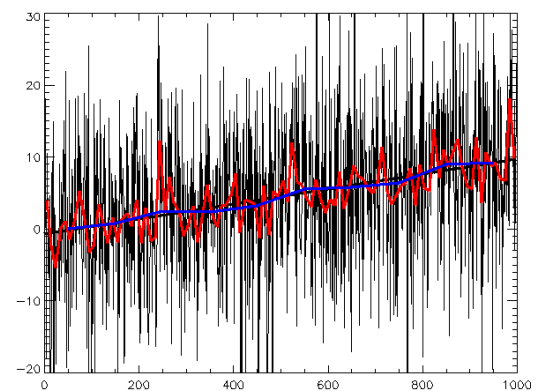




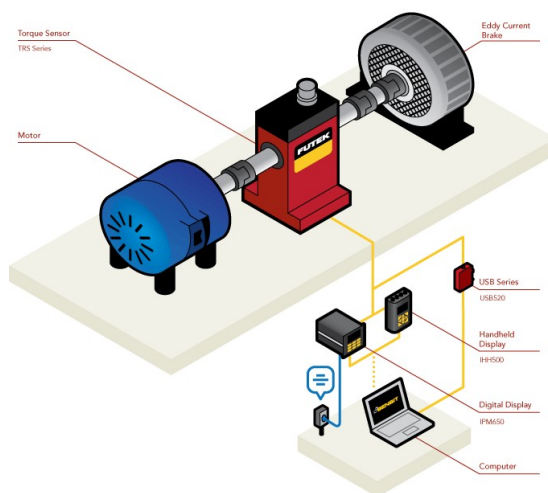
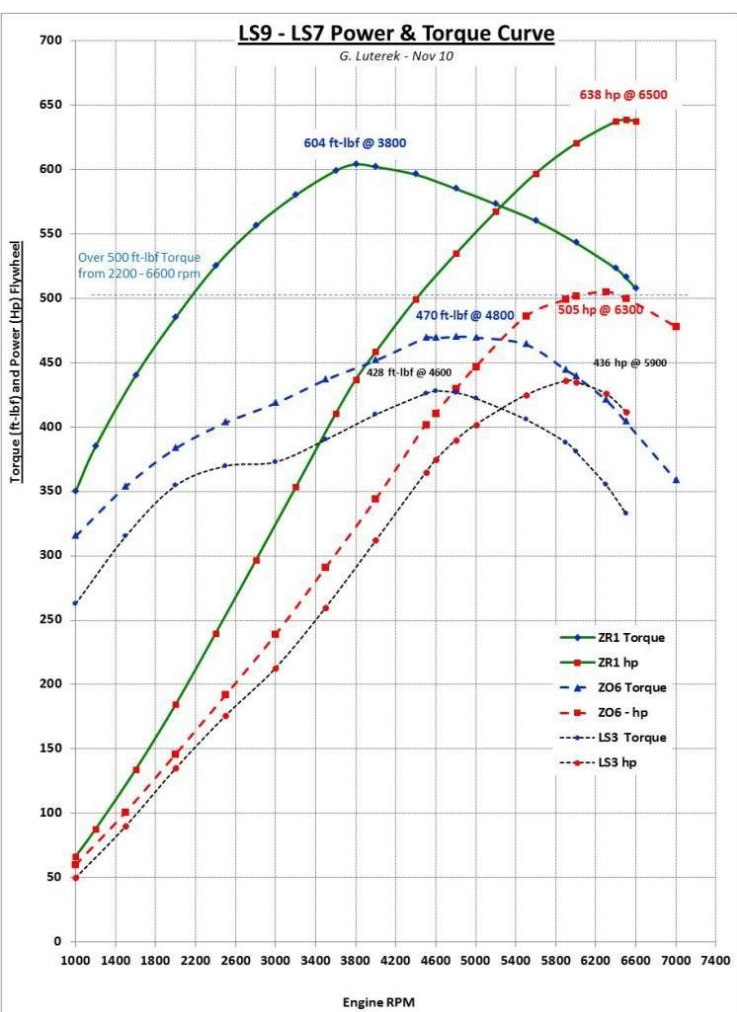
Bernard P. Zeigler. *Multi-faceted Modelling and Discrete-Event Simulation*. Academic Press, 1984.

## models based on measurements

- instance (technology) – specific
- high (experimentation) cost
- may not even be possible to measure
- allows reproducing data, no extrapolation;  
no insight/explanation
- inductive vs. deductive modelling workflow  
science vs. engineering, usually combination



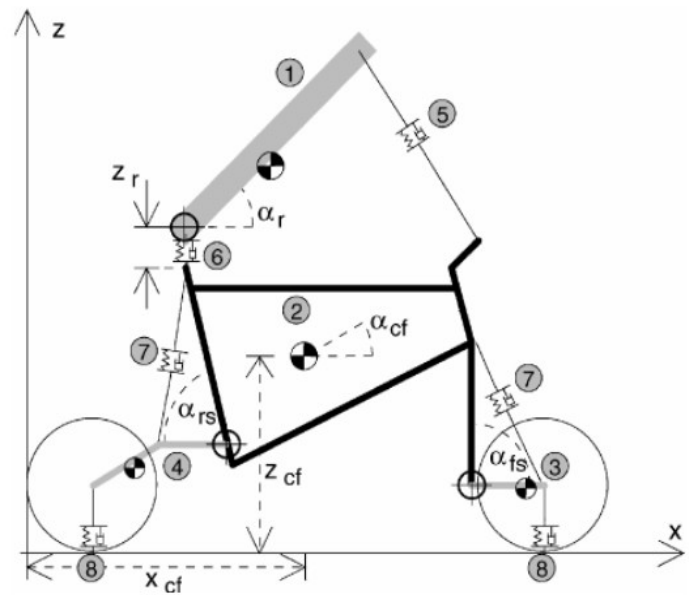
## Torque Curve “model” (measured)



## Parameters (vs. Constants and Variables)



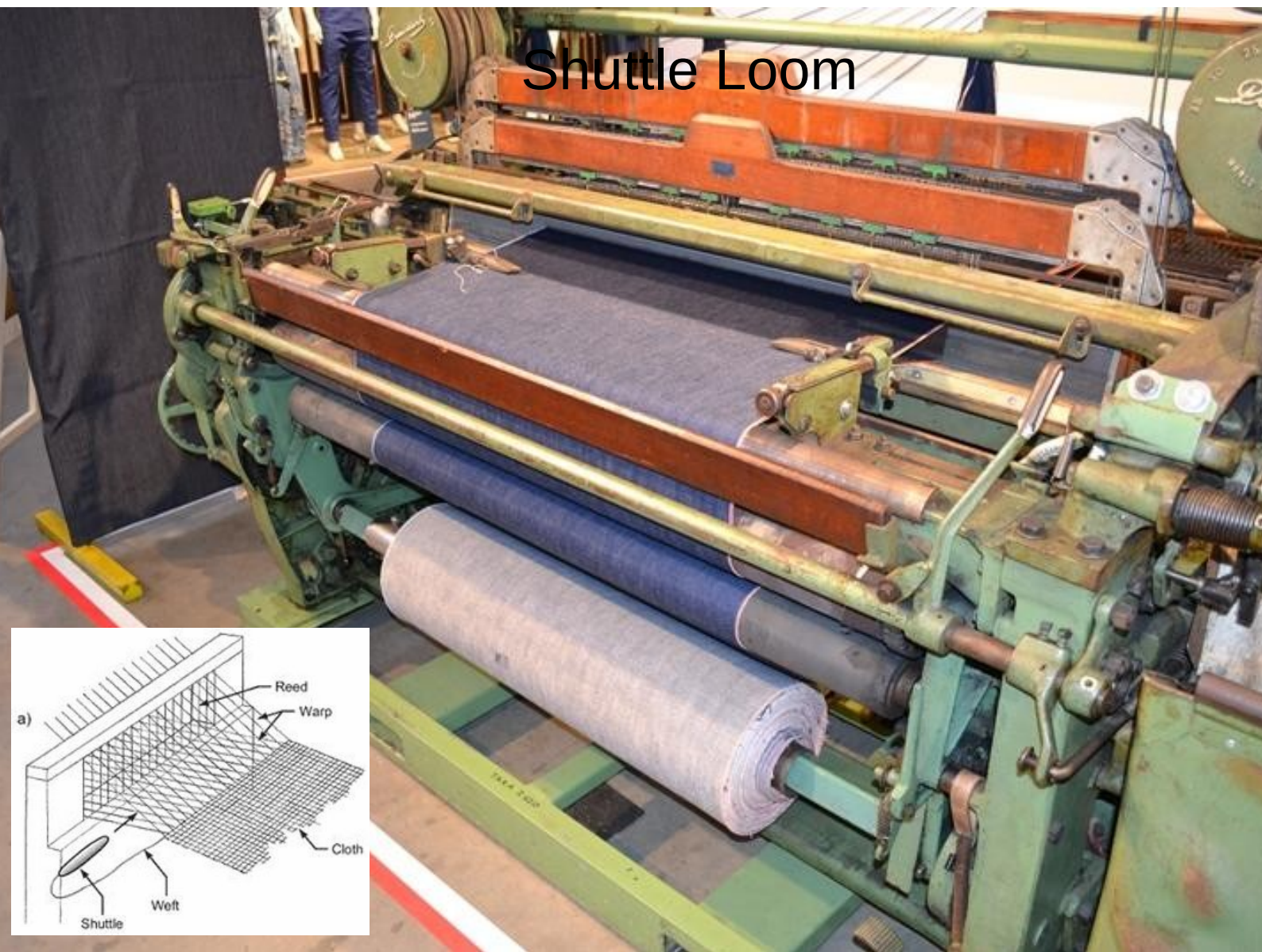
Distributed



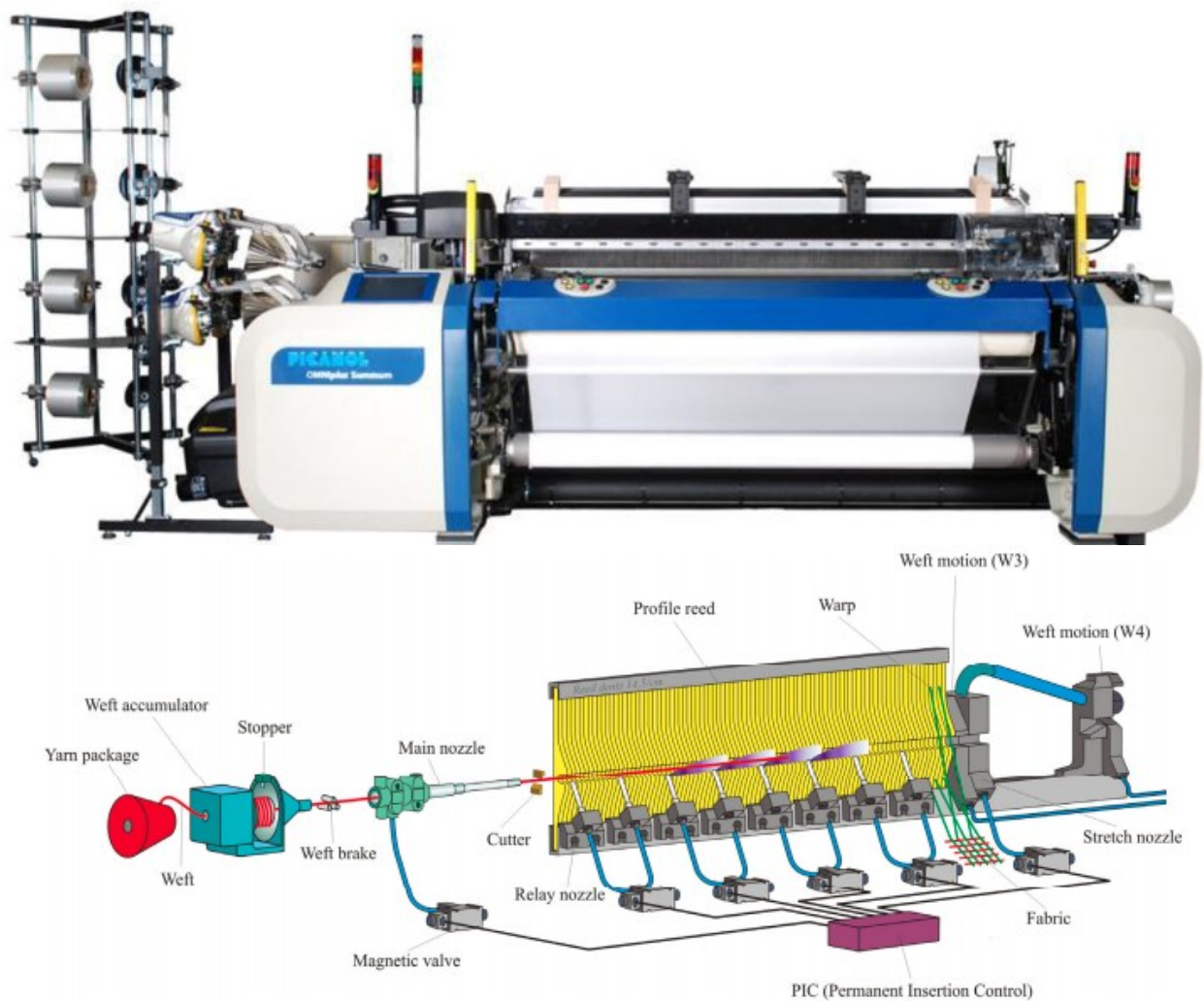
Lumped



## Shuttle Loom



## Air Jet Loom





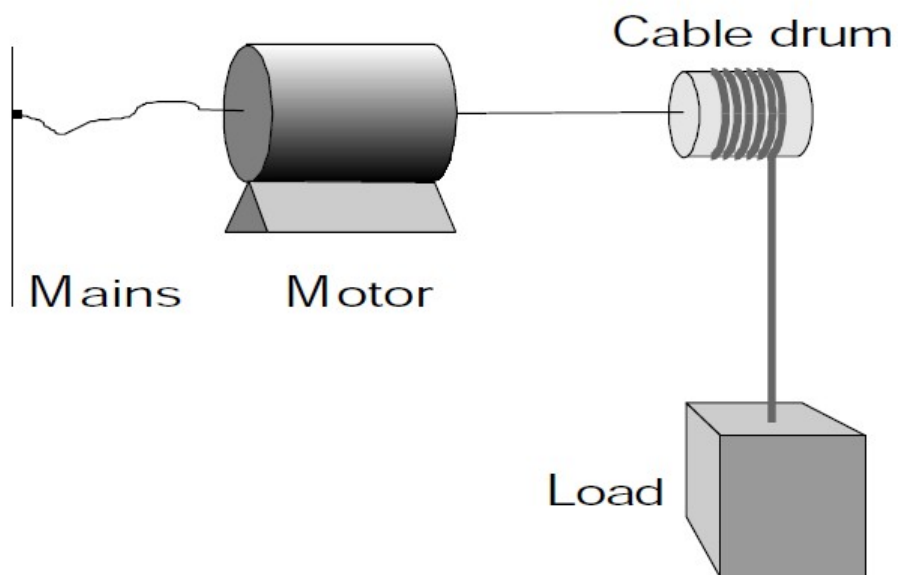
Paulo Carreira · Vasco Amaral · Hans Vangheluwe  
*Editors*

# Foundations of Multi-Paradigm Modelling for Cyber-Physical Systems

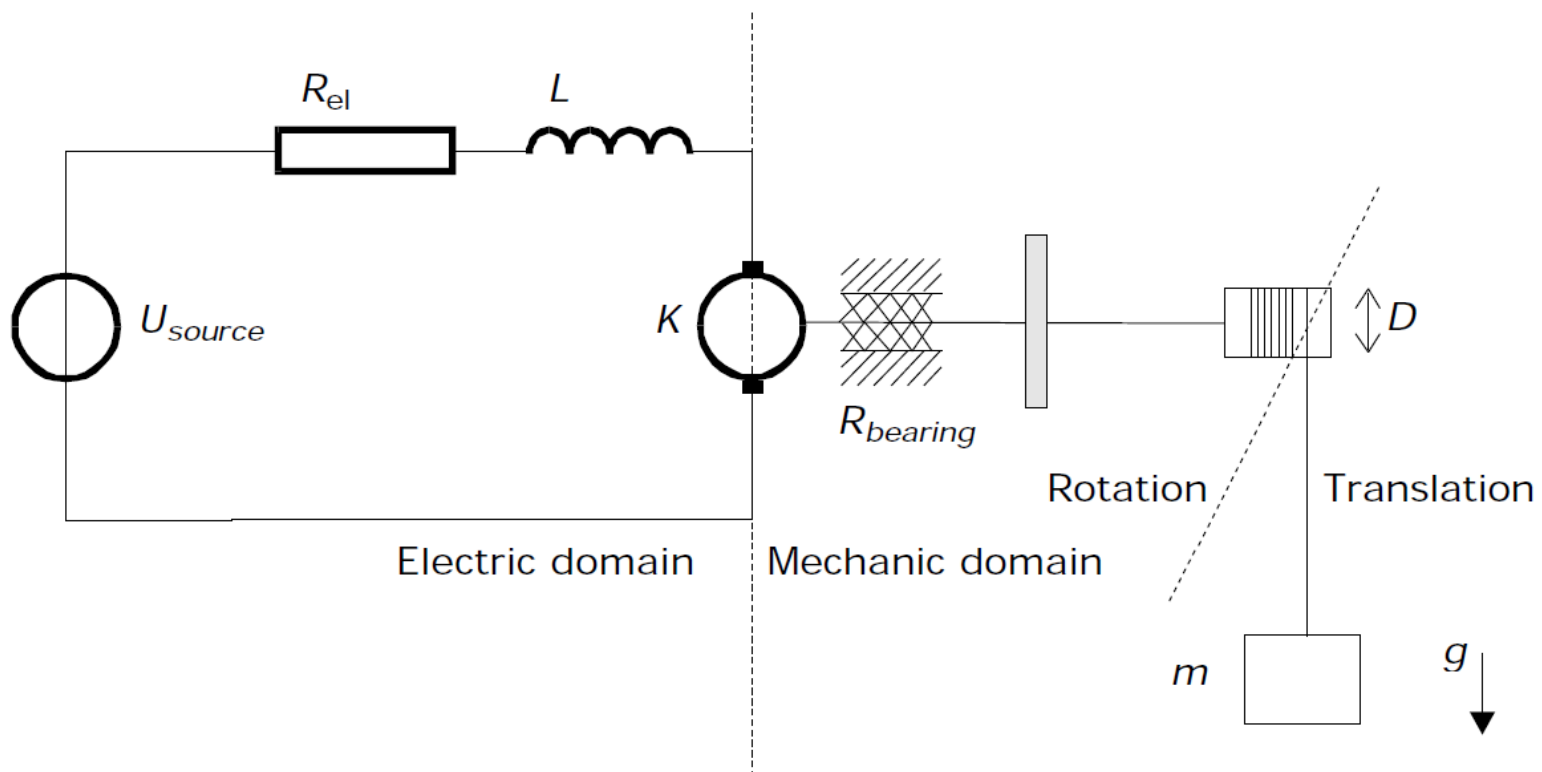


Broenink J.F. (2020) Bond Graphs: A Unifying Framework for Modelling of Physical Systems.  
In: Carreira P., Amaral V., Vangheluwe H. (eds) Foundations of Multi-Paradigm Modelling for Cyber-Physical Systems. Springer, Cham.  
[https://doi.org/10.1007/978-3-030-43946-0\\_2](https://doi.org/10.1007/978-3-030-43946-0_2)

















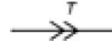




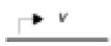






model using domain notation



## Idealized Physical Model (IPM) 1D aka "lumped parameter"



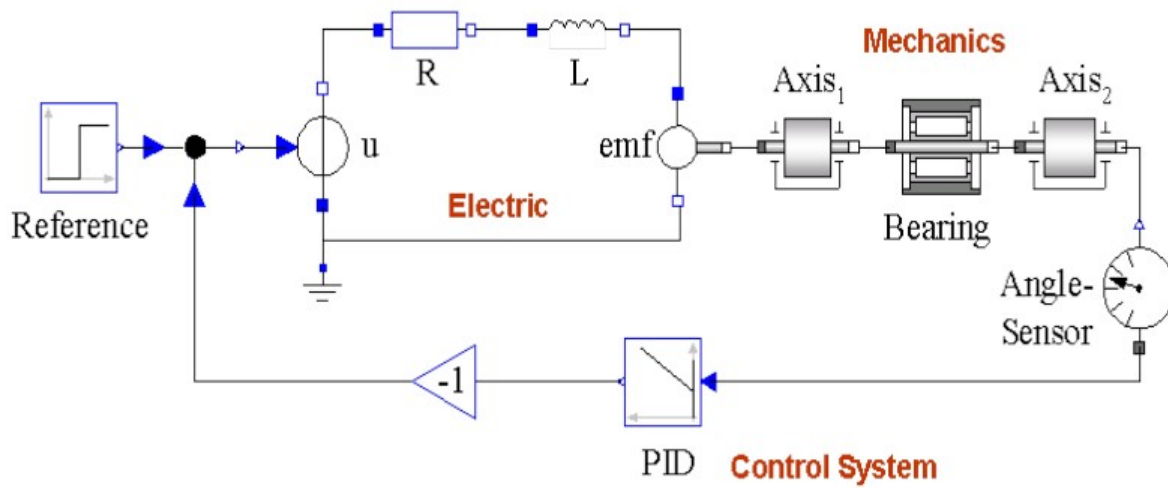
	$f$ flow	$E$ effort	$q = \int f \, dt$ generalized displacement	$p = \int e \, dt$ generalized momentum
<i>Electromagnetic</i>	$i$ current	$U$ voltage	$q = \int i \, dt$ charge	$\lambda = \int u \, dt$ magnetic flux linkage
<i>mechanical translation</i>	$V$ velocity	$F$ force	$x = \int v \, dt$ displacement	$p = \int F \, dt$ momentum
<i>mechanical rotation</i>	$\omega$ angular velocity	$T$ torque	$\theta = \int \omega \, dt$ angular displacement	$b = \int T \, dt$ angular momentum
<i>hydraulic/ pneumatic</i>	$\varphi$ volume flow	$P$ pressure	$V = \int \varphi \, dt$ volume	$\Gamma = \int p \, dt$ momentum of a flow tube
<i>Thermal</i>	$T$ temperature	$F_S$ entropy flow	$S = \int f_S \, dt$ entropy	
<i>Chemical</i>	$\mu$ chemical potential	$F_N$ molar flow	$N = \int f_N \, dt$ number of moles	

mechanical rotation	mechanical translation	electrical	hydraulic
			
spring	spring	condensor	reservoir
			
inertia	mass	coil	hydraulic inertia
			
damper	damper	resistor	(flow) resistance
			
friction	friction	variable resistor	valve
			
torque source	force source	voltage source	pressure source (centrifugal pump)
			
angular velocity source/brown	velocity source	current source	flow source (displacement pump)
			
gear box (transformer)	lever (transformer)	transformer	pressure amplifier

## Multi-Domain Modeling



<http://www.modelica.org>



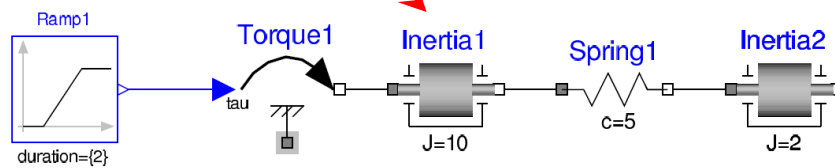
this slide from Peter Fritzson's Modelica tutorial

Multi-Domain  
Modeling

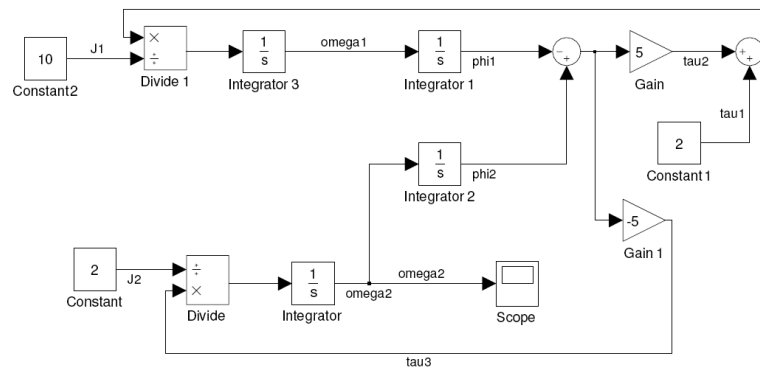
Visual Acausal  
Hierarchical  
Component  
Modeling

Keeps the  
physical structure

Acausal model  
(Modelica)



Causal  
block-based  
model  
(Simulink)



this slide from Peter Fritzson's Modelica tutorial

# Equation-Based Object-Oriented Modeling Languages and Tools

[home](#) | [EOOLT 2017](#)

## News


[EOOLT 2017](#)  
The EOOLT workshop took successfully place in Munich, Germany on December 1. Proceedings are now available on ACM Digital Library

**Modelica Scalable Test Suite**  
A new suite of scalable test models [can be found here](#).


## Welcome to the EOOLT community!

This site is intended to be a meeting point for researchers and practitioners working in the area of equation-based object-oriented modeling languages and tools. The site's main purpose is to host the workshop pages for the EOOLT workshop series. Below you can find links to the current and past events, together with links to the open access workshop proceedings.


This site is maintained by [David Broman](#). If you have any questions or comments, please send an [email](#).



**EOOLT 2017, December 1**, Munich, Germany  
8th International Workshop on Equation-Based Object-Oriented Modeling Languages and Tools  
[EOOLT 2017 Proceedings \(ACM Digital Library\)](#)  
[Workshop site](#)

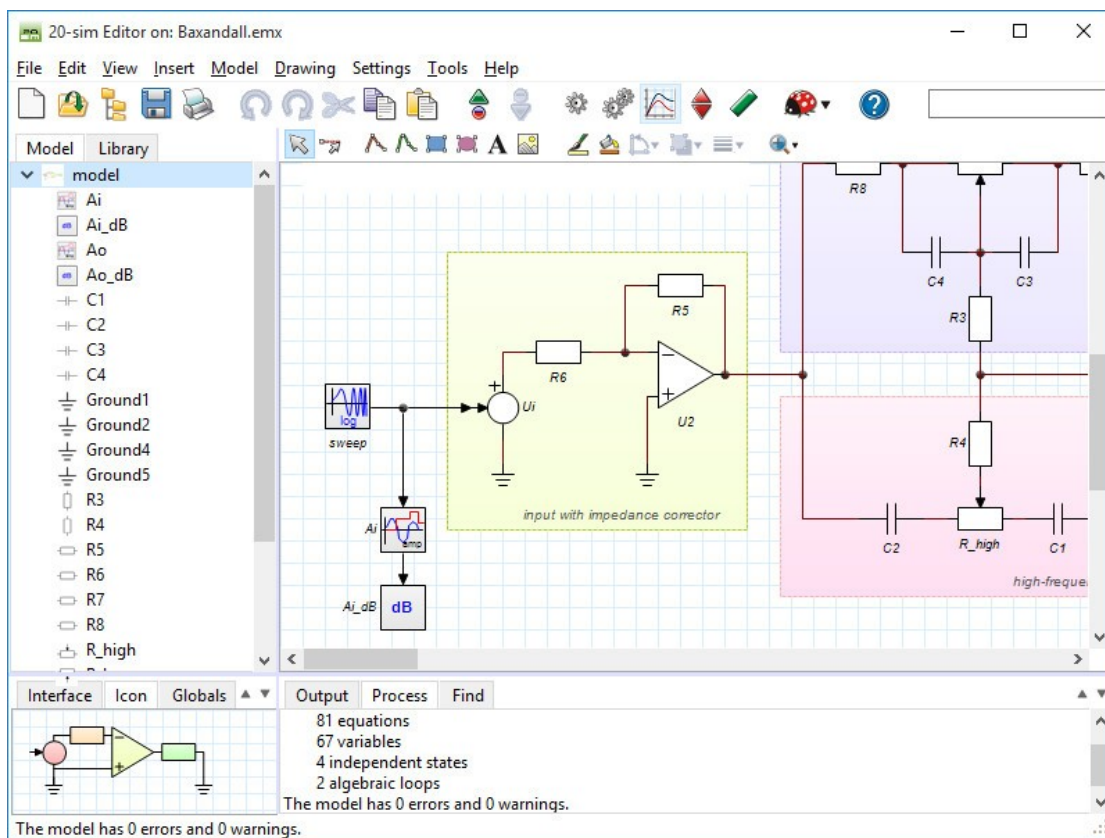


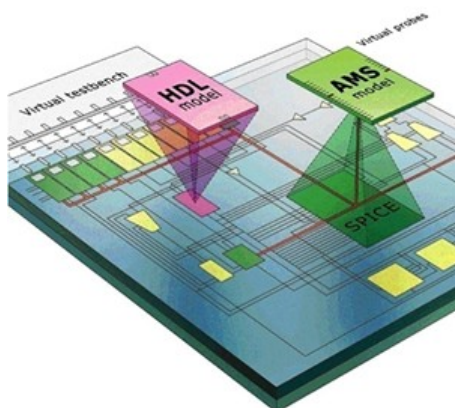
**EOOLT 2016, April 18**, Milano, Italy  
7th International Workshop on Equation-Based Object-Oriented Modeling Languages and Tools  
[EOOLT 2016 Proceedings \(ACM Digital Library\)](#)  
[Workshop site \(archived\)](#)



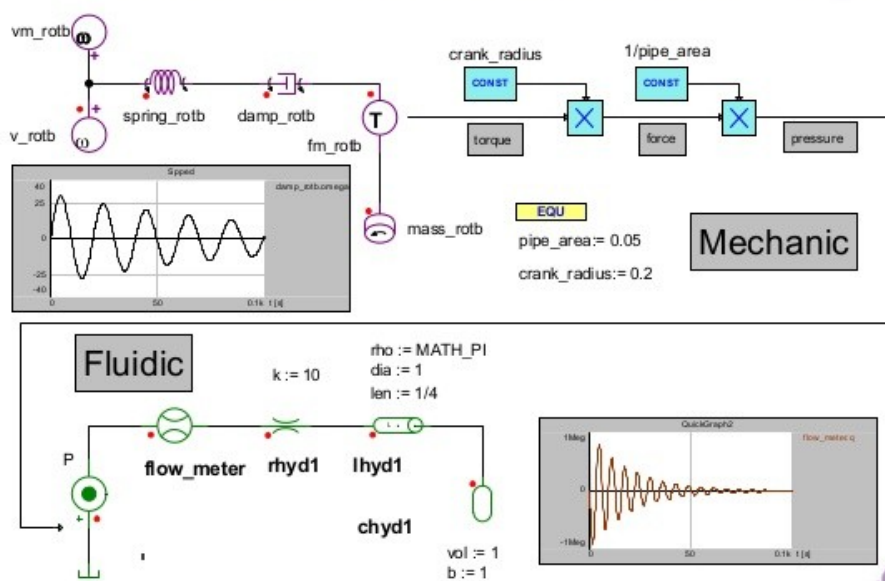
**EOOLT 2014**, Berlin, Germany  
6th International Workshop on Equation-Based Object-Oriented Modeling Languages and Tools  
[EOOLT 2014 Proceedings \(ACM Digital Library\)](#)  
[Workshop site \(archived\)](#)







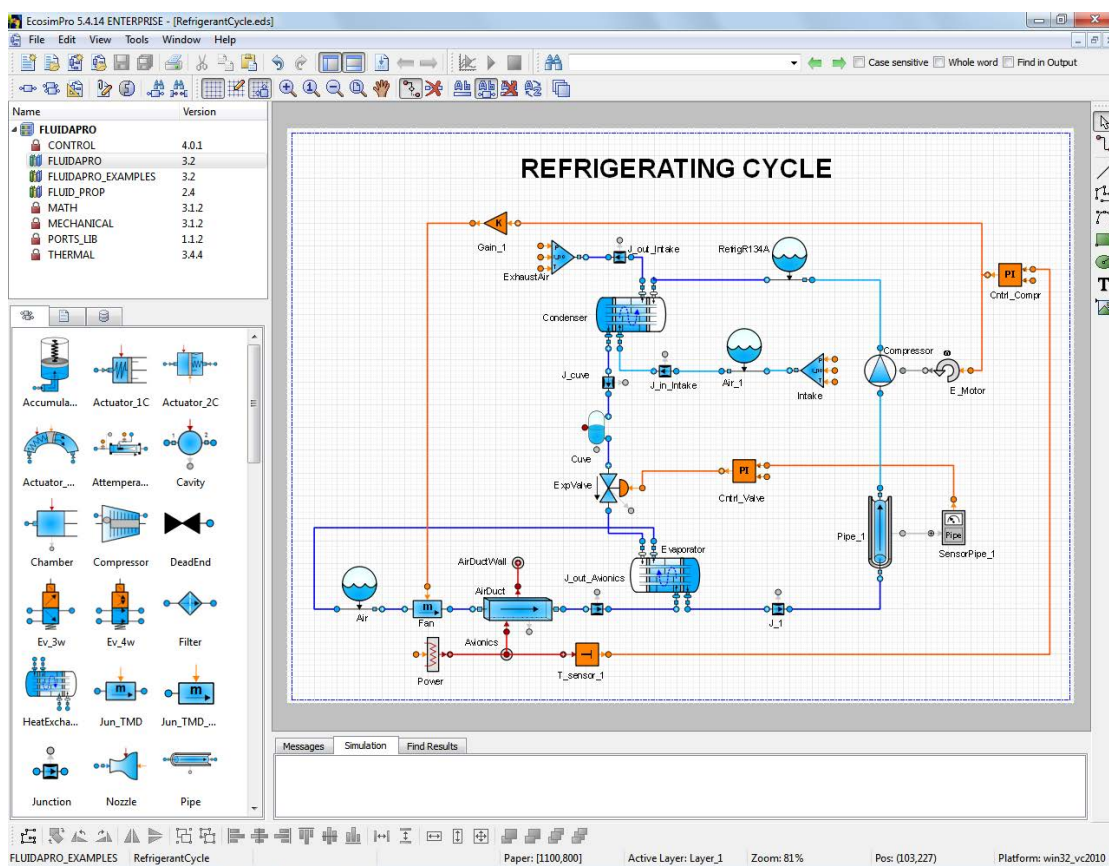
## VHDL-AMS Multi Domain Design



ANSOFT CORPORATION

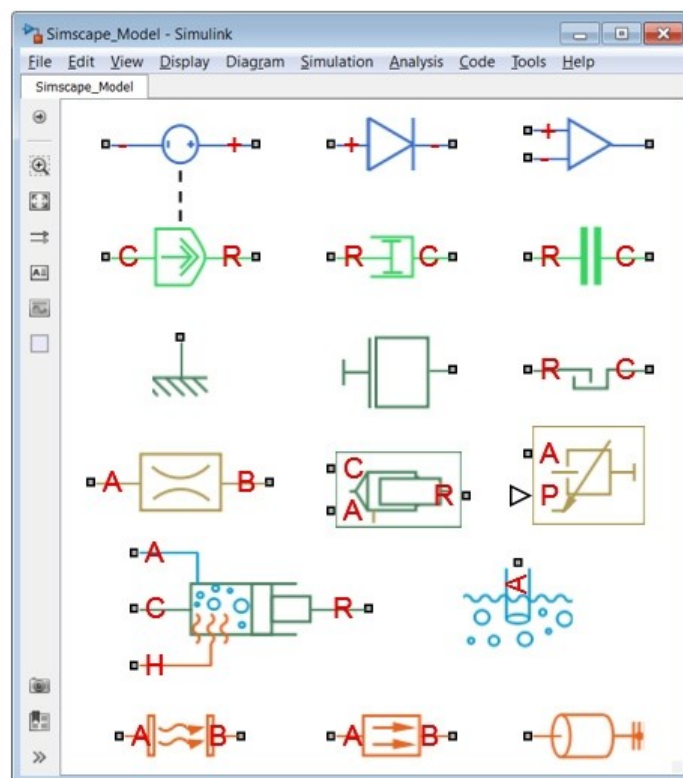
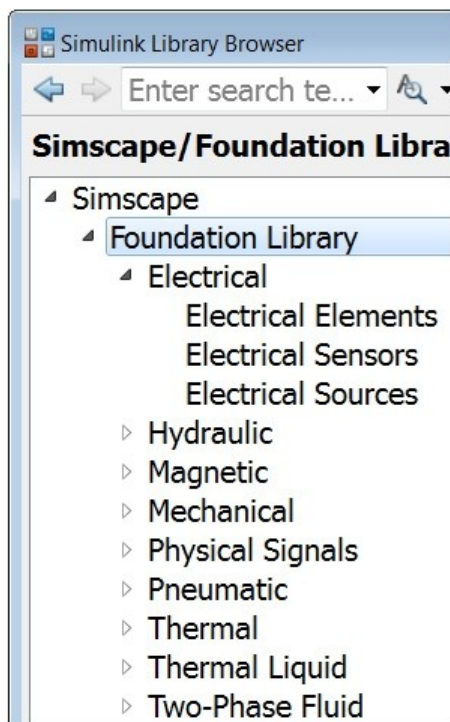
# EcosimPro

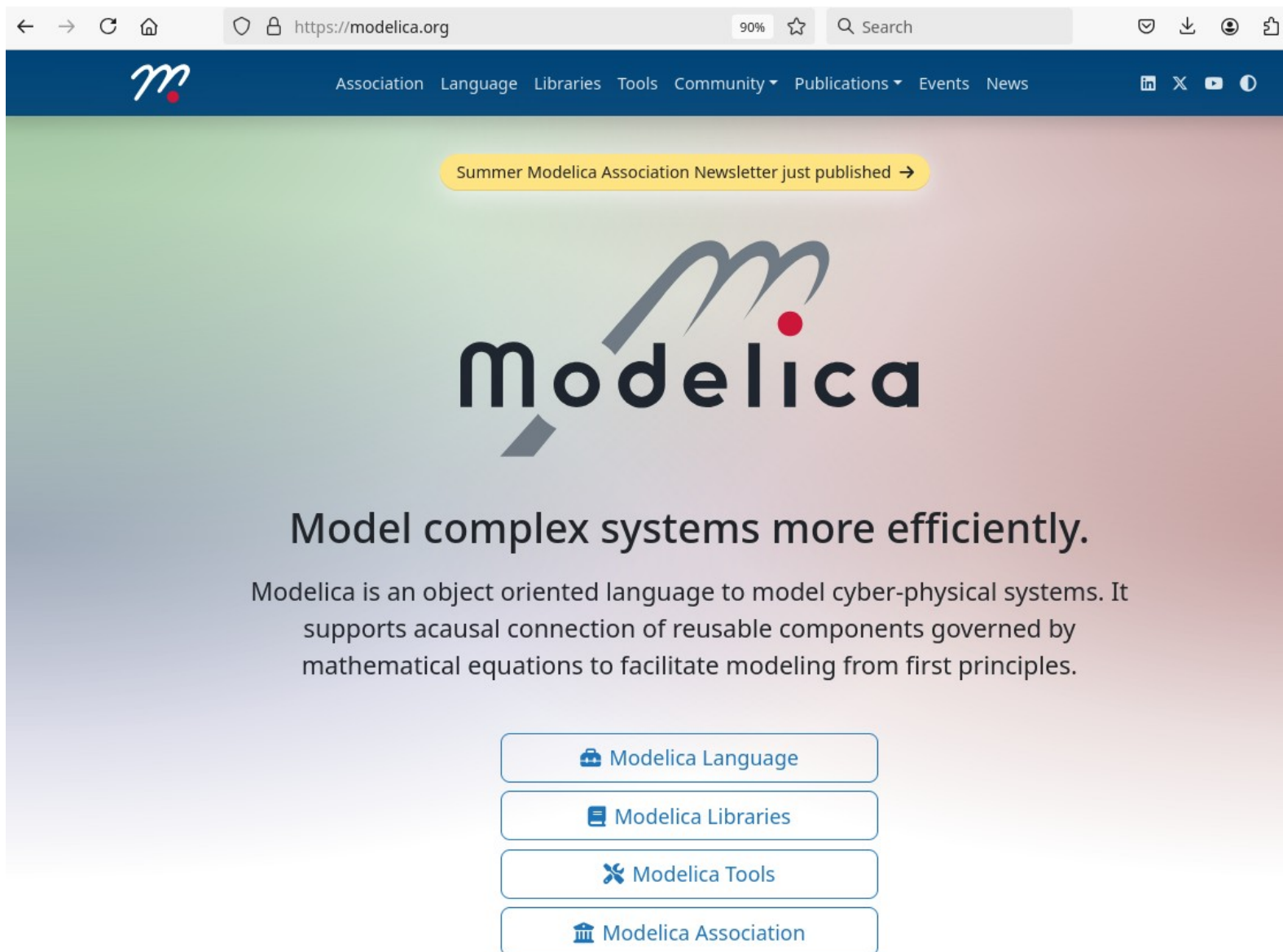
Modelling and Simulation Software






Steven Xu





The image is a screenshot of the Modelica.org website. At the top, there is a browser address bar showing 'https://modelica.org' with a 90% zoom level and a search bar. Below the address bar is a dark blue navigation bar containing the Modelica logo (a stylized 'm' with a red dot) and a list of links: Association, Language, Libraries, Tools, Community, Publications, Events, and News. To the right of these links are social media icons for LinkedIn, X, YouTube, and Facebook. A yellow banner below the navigation bar reads 'Summer Modelica Association Newsletter just published →'. The main content area has a light blue and white background. It features the large Modelica logo, followed by the heading 'Model complex systems more efficiently.' and a paragraph: 'Modelica is an object oriented language to model cyber-physical systems. It supports acausal connection of reusable components governed by mathematical equations to facilitate modeling from first principles.' Below this text is a vertical stack of four rounded rectangular buttons, each with an icon and text: 'Modelica Language' (with a book icon), 'Modelica Libraries' (with a folder icon), 'Modelica Tools' (with a wrench icon), and 'Modelica Association' (with a building icon).

← → ↻ 🏠 <https://modelica.org> 90% ☆ 🔍 Search 📁 ⬇️ 👤 📄





 Association Language Libraries Tools Community ▾ Publications ▾ Events News [in](#) [X](#) [yt](#) [fb](#)

Summer Modelica Association Newsletter just published →

# Modelica

## Model complex systems more efficiently.

Modelica is an object oriented language to model cyber-physical systems. It supports acausal connection of reusable components governed by mathematical equations to facilitate modeling from first principles.

-  Modelica Language
-  Modelica Libraries
-  Modelica Tools
-  Modelica Association



Dokumentutgivare	Dokumentnamn	Dokumentbeteckning
Lund Institute of Technology	REPORT	LUTED2/(TFRT-1015)/1-226/(1978)
Handläggare	Utgivningsdatum	Ärendebeteckning
Karl Johan Åström	May 1978	
Författare		
Hilding Elmqvist		



Dokumenttitel och undertitel	
A Structured Model Language for Large Continuous Systems	
Referat (sammandrag)	
A model language, called DYMOLA, for continuous dynamical systems is proposed. Large models are conveniently described hierarchically using a submodel concept. The ordinary differential equations and algebraic equations need not be converted to assignment statements. There is a concept, cut, which corresponds to connection mechanisms of complex types, and there are facilities to describe the connection structure of a system. A model can be manipulated for different purposes such as simulation and static calculations. The model equations are sorted and they are converted to assignment statements using formula manipulation. A translator for the model language is also included.	
Referat skrivet av	
Author	
Förslag till ytterligare nyckelord	
nonlinear systems, compiler, permutations, graph theory	
Klassifikationssystem och -klass(er)	
Indextermer (ange källa)	
Mathematical models, Simulation languages, Computerized simulation, Nonlinear systems, Ordinary differential equations, Compilers. (Thesaurus of Engineering and Scientific Terms, Eng. Joint Council, USA)	
Omfång	Övriga bibliografiska uppgifter
226 pages	
Språk	
English	
Sekretessuppgifter	ISSN
	0074
Dokumentet kan erhållas från	ISSN
Department of Automatic Control Lund Institute of Technology P O Box 725, S-220 07 Lund 7, Sweden	0074
Pris	

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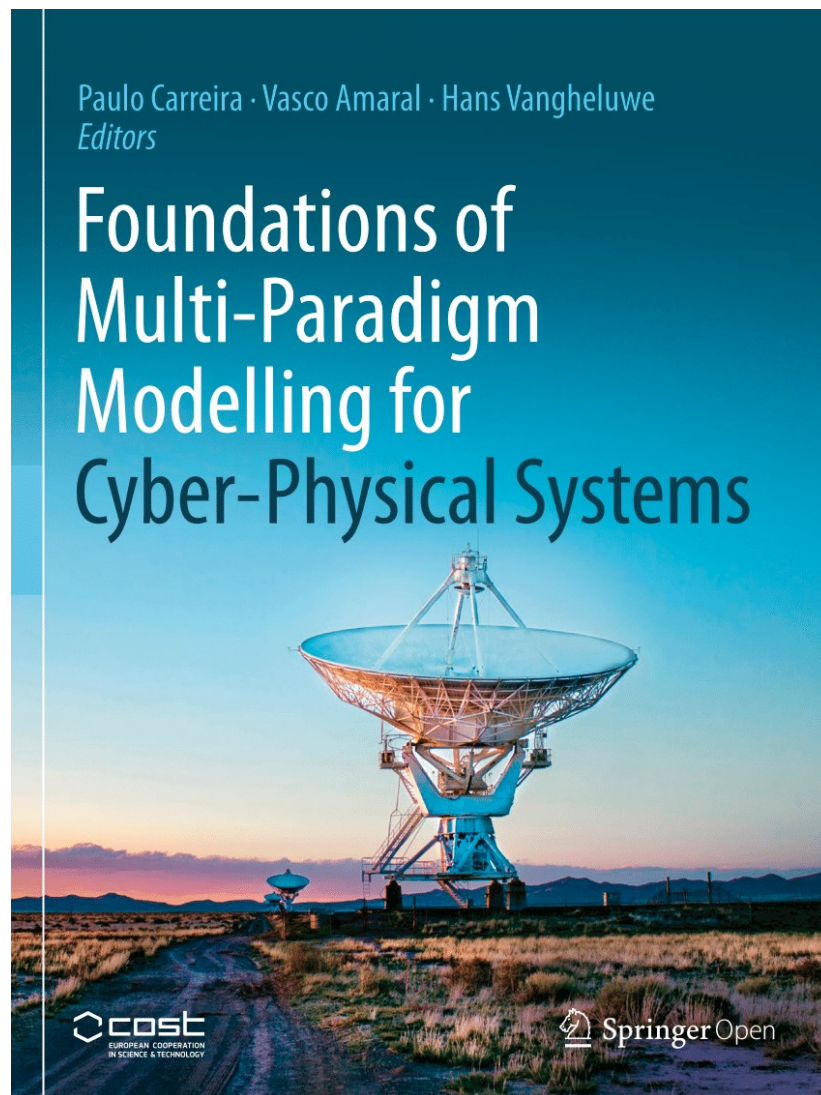
**Simulation in Europe**



**ESPRIT Basic Research Working Group 8467**  
**Simulation for the Future: New Concepts, Tools and Applications**

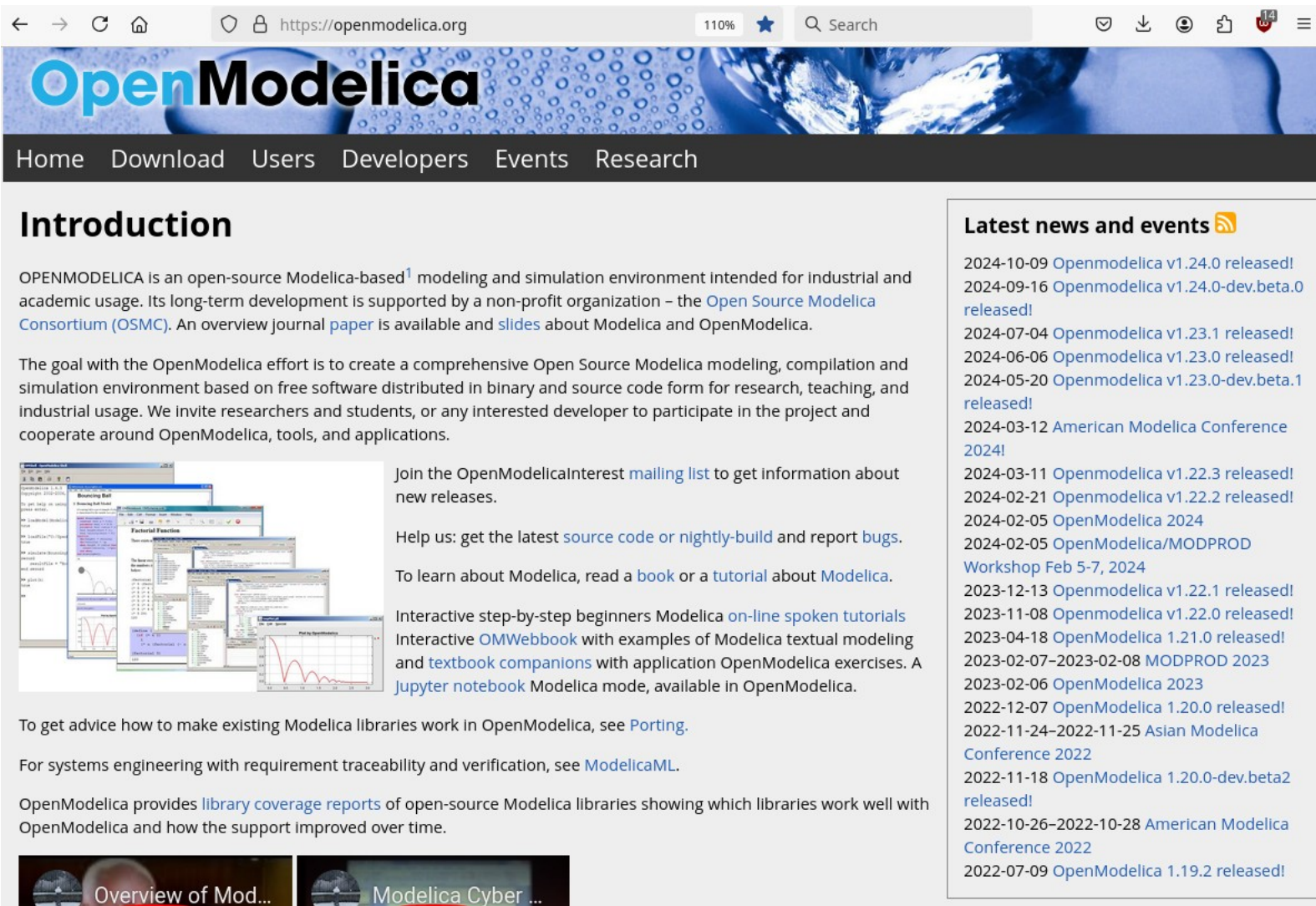
**Keywords:**  
simulation technologies, multi-paradigm modelling, solvers, standards, interoperability, industrial deployment, demonstrators, user-simulator interfaces





Fritzson P. (2020) Modelica: Equation-Based, Object-Oriented Modelling of Physical Systems.  
In: Carreira P., Amaral V., Vangheluwe H. (eds) Foundations of Multi-Paradigm Modelling for Cyber-Physical Systems. Springer, Cham.  
[https://doi.org/10.1007/978-3-030-43946-0\\_3](https://doi.org/10.1007/978-3-030-43946-0_3)





← → ↺ 🏠 <https://openmodelica.org> 110% ★ 🔍 Search 📄 ⬇️ 🌐 📁 📌 ☰

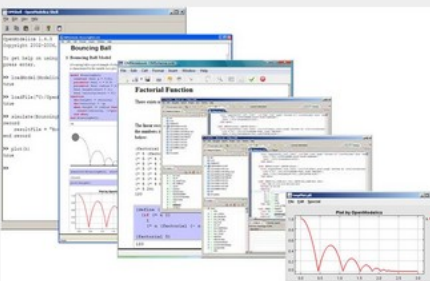
# OpenModelica

Home Download Users Developers Events Research

## Introduction

OPENMODELICA is an open-source Modelica-based<sup>1</sup> modeling and simulation environment intended for industrial and academic usage. Its long-term development is supported by a non-profit organization – the [Open Source Modelica Consortium \(OSMC\)](#). An overview journal [paper](#) is available and [slides](#) about Modelica and OpenModelica.

The goal with the OpenModelica effort is to create a comprehensive Open Source Modelica modeling, compilation and simulation environment based on free software distributed in binary and source code form for research, teaching, and industrial usage. We invite researchers and students, or any interested developer to participate in the project and cooperate around OpenModelica, tools, and applications.



Join the [OpenModelicaInterest mailing list](#) to get information about new releases.

Help us: get the latest [source code](#) or [nightly-build](#) and report [bugs](#).

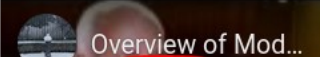
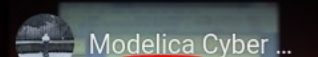
To learn about Modelica, read a [book](#) or a [tutorial](#) about Modelica.

Interactive step-by-step beginners Modelica [on-line spoken tutorials](#)  
Interactive [OMWebbook](#) with examples of Modelica textual modeling and [textbook companions](#) with application OpenModelica exercises. A [Jupyter notebook](#) Modelica mode, available in OpenModelica.

To get advice how to make existing Modelica libraries work in OpenModelica, see [Porting](#).

For systems engineering with requirement traceability and verification, see [ModelicaML](#).

OpenModelica provides [library coverage reports](#) of open-source Modelica libraries showing which libraries work well with OpenModelica and how the support improved over time.

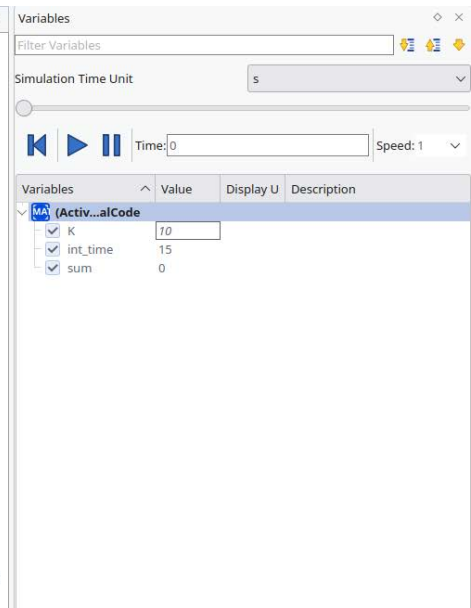
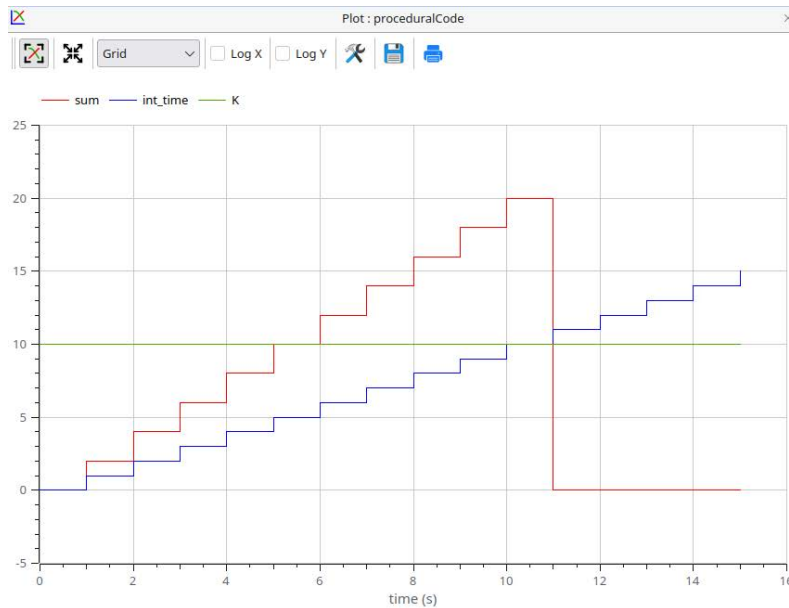
### Latest news and events 📡

- 2024-10-09 [Openmodelica v1.24.0 released!](#)
- 2024-09-16 [Openmodelica v1.24.0-dev.beta.0 released!](#)
- 2024-07-04 [Openmodelica v1.23.1 released!](#)
- 2024-06-06 [Openmodelica v1.23.0 released!](#)
- 2024-05-20 [Openmodelica v1.23.0-dev.beta.1 released!](#)
- 2024-03-12 [American Modelica Conference 2024!](#)
- 2024-03-11 [Openmodelica v1.22.3 released!](#)
- 2024-02-21 [Openmodelica v1.22.2 released!](#)
- 2024-02-05 [OpenModelica 2024](#)
- 2024-02-05 [OpenModelica/MODPROD Workshop Feb 5-7, 2024](#)
- 2023-12-13 [Openmodelica v1.22.1 released!](#)
- 2023-11-08 [Openmodelica v1.22.0 released!](#)
- 2023-04-18 [OpenModelica 1.21.0 released!](#)
- 2023-02-07–2023-02-08 [MODPROD 2023](#)
- 2023-02-06 [OpenModelica 2023](#)
- 2022-12-07 [OpenModelica 1.20.0 released!](#)
- 2022-11-24–2022-11-25 [Asian Modelica Conference 2022](#)
- 2022-11-18 [OpenModelica 1.20.0-dev.beta2 released!](#)
- 2022-10-26–2022-10-28 [American Modelica Conference 2022](#)
- 2022-07-09 [OpenModelica 1.19.2 released!](#)

```

1 package functionExample
2
3 function times_two_upto_K "multiplies by two up to K"
4   input Integer N "input";
5   input Integer K "beyond K, result will be 0";
6   output Integer result;
7 algorithm
8   result := if N <= K then 2*N else 0;
9 end times_two_upto_K;
10
11 model proceduralCode
12   Integer sum(start = 0);
13   Integer int_time;
14   parameter Integer K = 10;
15 equation
16   int_time = integer(time);
17   sum = times_two_upto_K(int_time, K); // or implicit alternative
18 end proceduralCode;
19
20 end functionExample;

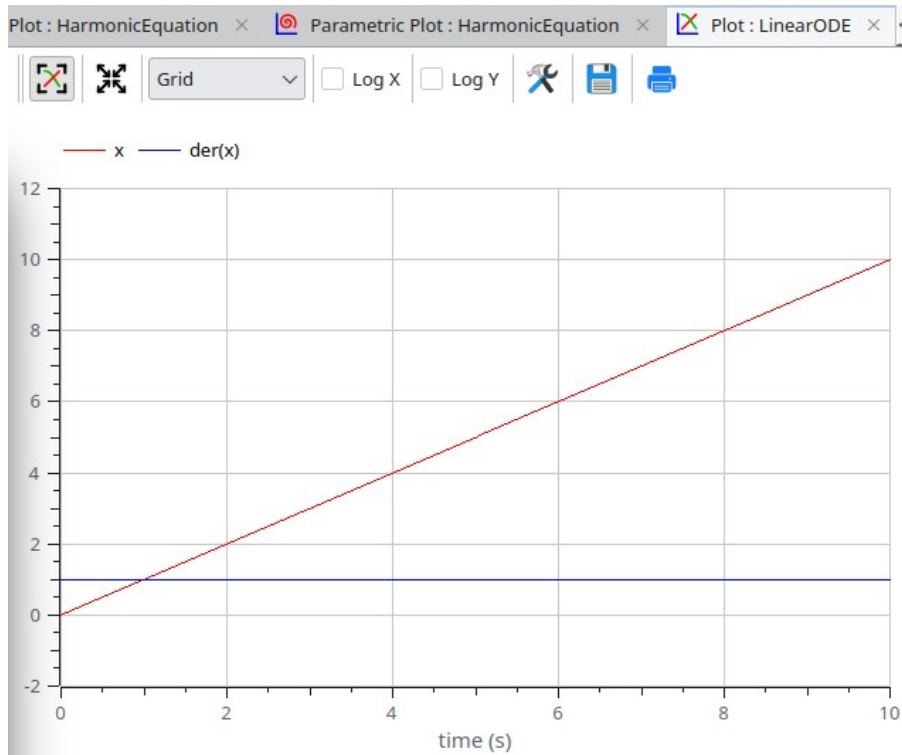
```



```

1  model LinearODE
2      Real x(start = 0);
3      Real comp;
4  equation
5      der(x) = 1;
6      comp - x = 0;
7  end LinearODE;
8
9  // x(t) = A * t + B
10 // x(0) = 0 = B
11 // dx/dt (0) = A = 1

```



Variables

Filter Variables

Simulation Time Unit s

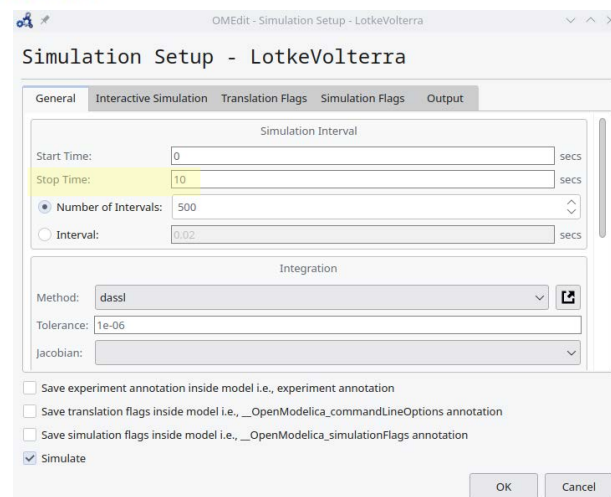
Time: 0 Speed: 1

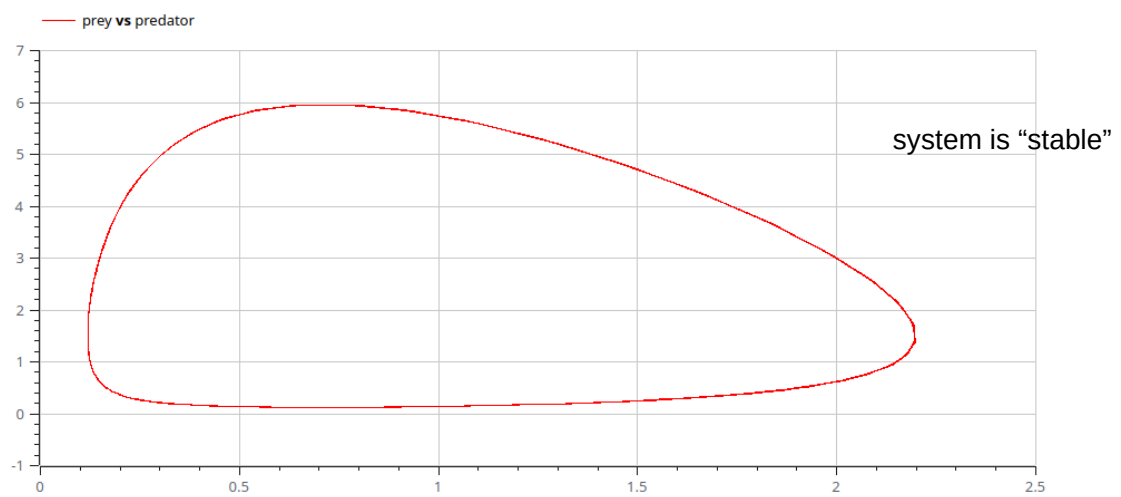
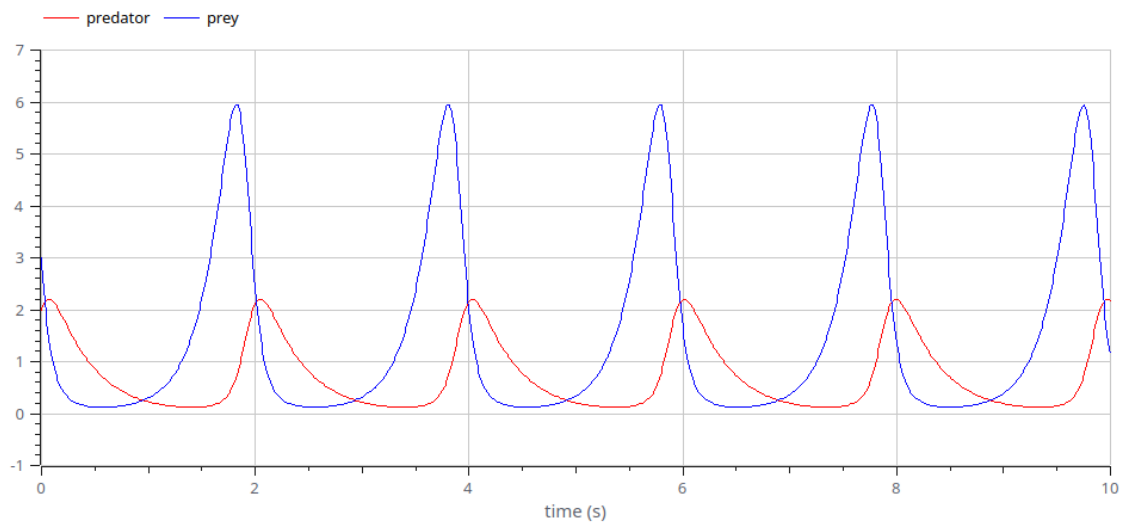
Variables	Value	Displa	Description
MA (Activ...earODE			
comp	10		
der(x)	1		
x	0.0		
MA LotkeVolterra			
MA NewtonCooling			
MA harmon...uation			
MA proceduralCode			

```

1 model LotkeVolterra "Lotke-Volterra equations modelling a predator-prey system"
2 // Types
3 type Population=Real(min=0);
4
5 // Parameters
6 parameter Population predator_0 = 2 "initial predator population";
7 parameter Population prey_0 = 3 "initial prey population";
8 parameter Real grazing_factor = 2;
9 parameter Real kill_factor = 7;
10 parameter Real excess_death_rate = 3;
11 parameter Real excess_birth_rate = 5;
12
13 // Variables
14 Population predator "predator population";
15 Population prey "prey population";
16
17 initial equation
18   predator = predator_0;
19   prey = prey_0;
20
21 equation
22   der(predator) = -excess_death_rate*predator + grazing_factor*predator*prey;
23   der(pre)      = excess_birth_rate*prey - kill_factor*predator*prey;
24 end LotkeVolterra;
25

```



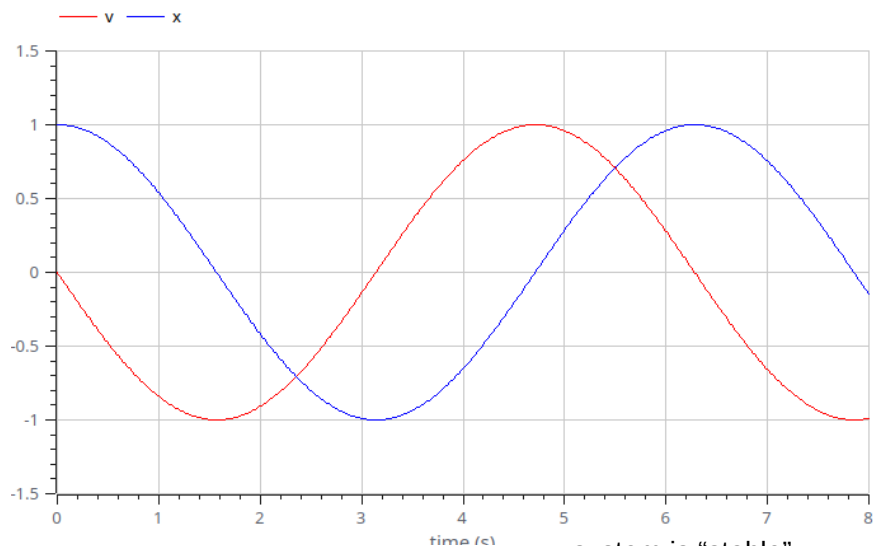


```

1  model harmonicEquation
2      Real x(start = 1);
3      Real v(start = 0);
4      Real comp;
5  equation
6      der(x) = v;
7      der(v) = -x;
8      comp - x = 0;
9  end harmonicEquation;

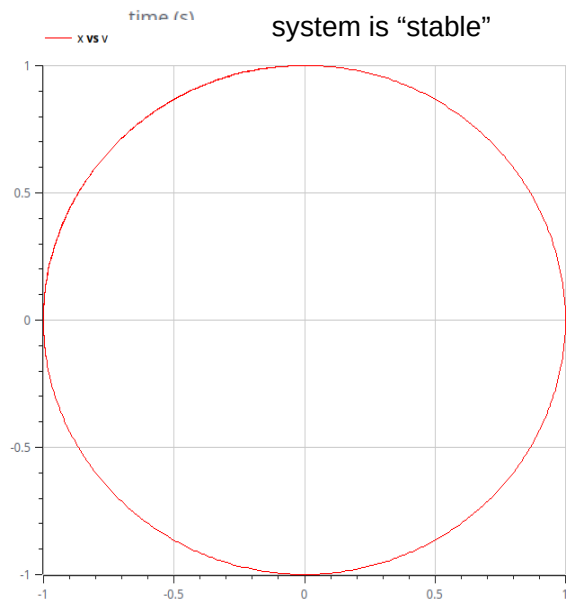
11 // x(t) = A * sin(t) + B * cos(t)
12 // x(0) = 1 = Boolean
13 // v(t) = A * cos(t) - B * sin(t)
14 // v(0) = 0 = A
15 //
16 // x(t) = cos(t)

```



## Simulation Setup - harmonicEquation

General	Interactive Simulation	Translation Flags	Simulation Flags	Output
Simulation Interval				
Start Time:	<input type="text" value="0"/>			secs
Stop Time:	<input type="text" value="8"/>			secs
<input checked="" type="radio"/> Number of Intervals:	<input type="text" value="500"/>			<input type="button" value="↑"/> <input type="button" value="↓"/>
<input type="radio"/> Interval:	<input type="text" value="0.016"/>			secs
Integration				
Method:	<input type="text" value="dassl"/>			<input type="button" value="🔍"/>
Tolerance:	<input type="text" value="1e-06"/>			
Jacobian:	<input type="text"/>			<input type="button" value="📄"/>



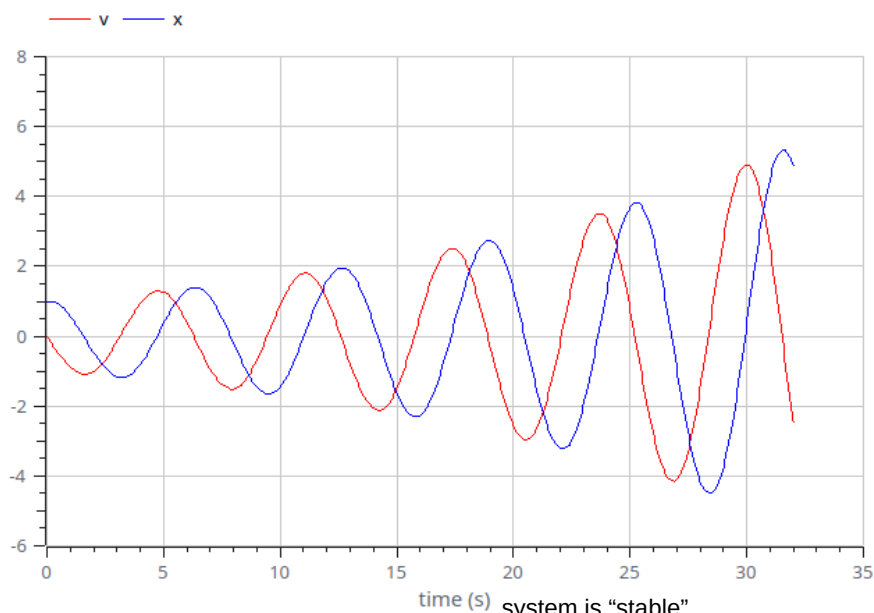


```

1  model harmonicEquation
2      Real x(start = 1);
3      Real v(start = 0);
4      Real comp;
5  equation
6      der(x) = v;
7      der(v) = -x;
8      comp - x = 0;
9  end harmonicEquation;

10
11  // x(t) = A * sin(t) + B * cos(t)
12  // x(0) = 1 = Boolean
13  // v(t) = A * cos(t) - B * sin(t)
14  // v(0) = 0 = A
15  //
16  // x(t) = cos(t)

```



system is "stable"  
numerical approximation is "unstable"

## Simulation Setup - harmonicEquation

General
Interactive Simulation
Translation Flags
Simulation Flags
Output

Simulation Interval

Start Time: 0 secs

Stop Time: 32 secs

☒ Number of Intervals: 300

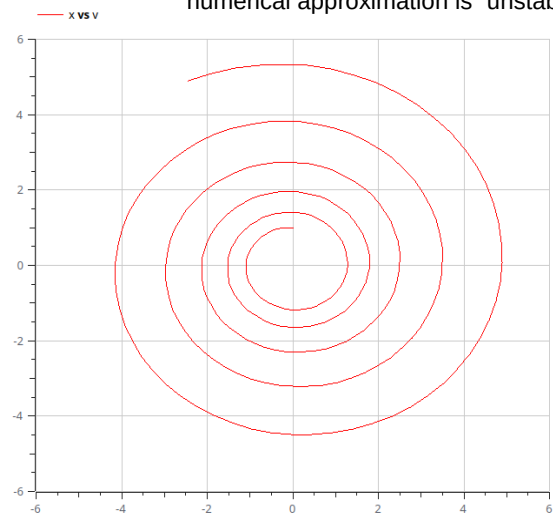
☐ Interval: 0.106667 secs

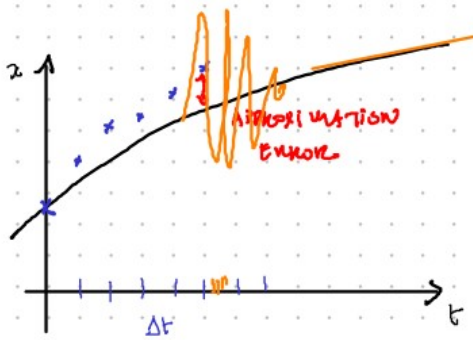
Integration

Method: euler

Tolerance: 1e-06

Jacobian:





RATE OF CHANGE

SLOPE OF  $x(t)$  at  $t$ 

$$\frac{dx}{dt} = f(x, t)$$

ODE, IVP

 $\bar{x}(t)$ ?

DAE

$$\frac{dx}{dt} = \lim_{\Delta t \rightarrow 0} \frac{x(t + \Delta t) - x(t)}{\Delta t}$$

 $\Rightarrow$ 

$$\frac{dx}{dt} \text{ APPROX} \approx \frac{x(t + \Delta t) - x(t)}{\Delta t} \quad (\Delta t \ll)$$

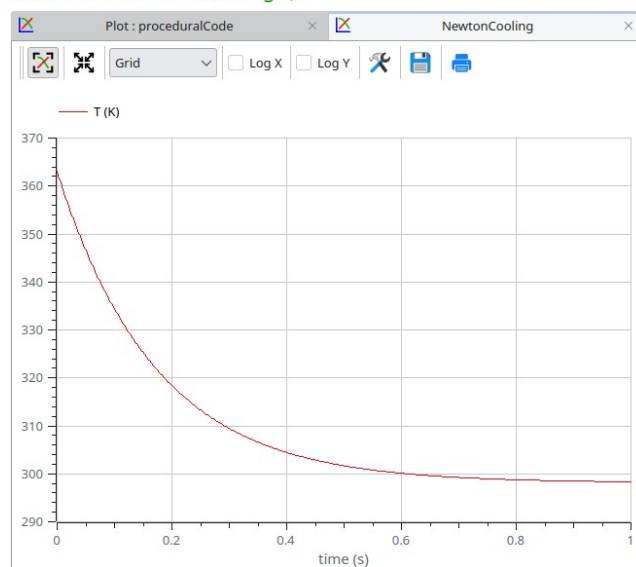
$$x_A(t + \Delta t) = x_A(t) + \Delta t \cdot \frac{dx_A}{dt} \approx f(x_A, t) \quad \text{"Euler"}$$



```

1 model NewtonCooling "Cooling example with physical types"
2 // Types
3 type Temperature=Real(unit="K", min=0);
4 type ConvectionCoefficient=Real(unit="W/(m2.K)", min=0);
5 type Area=Real(unit="m2", min=0);
6 type Mass=Real(unit="kg", min=0);
7 type SpecificHeat=Real(unit="J/(K.kg)", min=0);
8
9 // Parameters
10 parameter Temperature T_inf=298.15 "Ambient temperature";
11 parameter Temperature T0=363.15 "Initial temperature";
12 parameter ConvectionCoefficient h=0.7 "Convective cooling coefficient";
13 parameter Area A=1.0 "Surface area";
14 parameter Mass m=0.1 "Mass of thermal capacitance";
15 parameter SpecificHeat c_p=1.2 "Specific heat";
16
17 // Variables
18 Temperature T "Temperature";
19 initial equation
20   T = T0 "Specify initial value for T";
21 equation
22   m*c_p*der(T) = h*A*(T_inf-T) "Newton's law of cooling";
23 end NewtonCooling;

```



Variables

Filter Variables

Simulation Time Unit: s

Time: 0 Speed: 1

Variables	Value	Display U	Description
MA (Active...Cooling)			
<input type="checkbox"/> A	1.0	m2	Surface area
<input checked="" type="checkbox"/> T	298.340...	K	Temperature
<input type="checkbox"/> T0	363.15	K	Initial temperature
<input type="checkbox"/> T_inf	298.15	K	Ambient temperature
<input type="checkbox"/> c_p	1.2	J/(K.kg)	Specific heat
<input type="checkbox"/> der(T)	-1.11058...	s-1.K	der(Temperature)
<input type="checkbox"/> h	0.7	W/(m2.K)	Convective cooling coefficient
<input type="checkbox"/> m	0.1	kg	Mass of thermal capacitance
MA proceduralCode			

```
hv@sanderling 66% pwd
/home/hv/src/courses/24.BIPtwinning/Modelica/ModelicaTutorial/
generatedCode/NewtonCooling
hv@sanderling 67% ls
NewtonCooling          NewtonCooling_prof.intdata
NewtonCooling_info.json NewtonCooling_prof.realdata
NewtonCooling_init.xml  NewtonCooling_res.mat
NewtonCooling_JacA.bin  simulate.py
NewtonCooling.log _
```

# Calibration / Parameter Estimation

# Newton Cooling Model

```

1  model NewtonCooling "Cooling example with physical types"
2      // Types
3      type Temperature=Real(unit="K", min=0);
4      type ConvectionCoefficient=Real(unit="W/(m2.K)", min=0);
5      type Area=Real(unit="m2", min=0);
6      type Mass=Real(unit="kg", min=0);
7      type SpecificHeat=Real(unit="J/(K.kg)", min=0);
8
9      // Parameters
10     parameter Temperature T_inf=298.15 "Ambient temperature";
11     parameter Temperature T0=363.15 "Initial temperature";
12     parameter ConvectionCoefficient h=0.7 "Convective cooling coefficient";
13     parameter Area A=1.0 "Surface area";
14     parameter Mass m=0.1 "Mass of thermal capacitance";
15     parameter SpecificHeat c_p=1.2 "Specific heat";
16
17     // Variables
18     Temperature T "Temperature";
19     initial equation
20     T = T0 "Specify initial value for T";
21     equation
22     m*c_p*der(T) = h*A*(T_inf-T) "Newton's law of cooling";
23 end NewtonCooling;

```

Parametrized model

# Newton Cooling Model

```

1  model NewtonCooling "Cooling example with physical types"
2      // Types
3      type Temperature=Real(unit="K", min=0);
4      type ConvectionCoefficient=Real(unit="W/(m2.K)", min=0);
5      type Area=Real(unit="m2", min=0);
6      type Mass=Real(unit="kg", min=0);
7      type SpecificHeat=Real(unit="J/(K.kg)", min=0);
8
9      // Parameters
10     parameter Temperature T_inf=298.15 "Ambient temperature";
11     parameter Temperature T0=363.15 "Initial temperature";
12     parameter ConvectionCoefficient h=0.7 "Convective cooling coefficient";
13     parameter Area A=1.0 "Surface area";
14     parameter Mass m=0.1 "Mass of thermal capacitance";
15     parameter SpecificHeat c_p=1.2 "Specific heat";
16
17     // Variables
18     Temperature T "Temperature";
19     initial equation
20         T = T0 "Specify initial value for T";
21     equation
22         m*c_p*der(T) = h*A*(T_inf-T) "Newton's law of cooling";
23     end NewtonCooling;

```

can be measured

can be calculated

# Newton Cooling Model

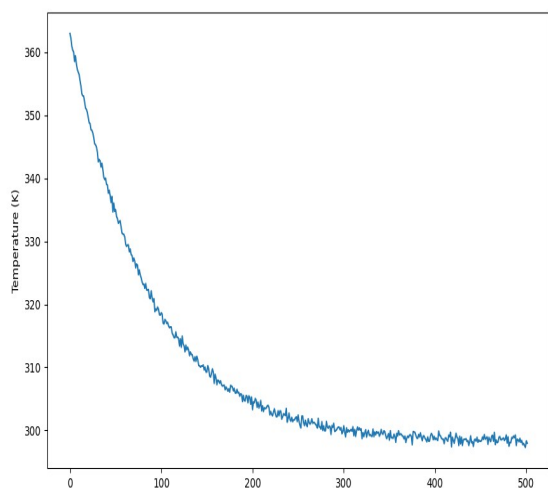
```

1 model NewtonCooling "Cooling example with physical types"
2   // Types
3   type Temperature=Real(unit="K", min=0);
4   type ConvectionCoefficient=Real(unit="W/(m2.K)", min=0);
5   type Area=Real(unit="m2", min=0);
6   type Mass=Real(unit="kg", min=0);
7   type SpecificHeat=Real(unit="J/(K.kg)", min=0);
8
9   // Parameters
10  parameter Temperature T_inf=298.15 "Ambient temperature";
11  parameter Temperature T0=363.15 "Initial temperature";
12  parameter ConvectionCoefficient h=0.7 "Convective cooling coefficient";
13  parameter Area A=1.0 "Surface area";
14  parameter Mass m=0.1 "Mass of thermal capacitance";
15  parameter SpecificHeat c_p=1.2 "Specific heat";
16
17  // Variables
18  Temperature T "Temperature";
19  initial equation
20    T = T0 "Specify initial value for T";
21  equation
22    m*c_p*der(T) = h*A*(T_inf-T) "Newton's law of cooling";
23  end NewtonCooling;

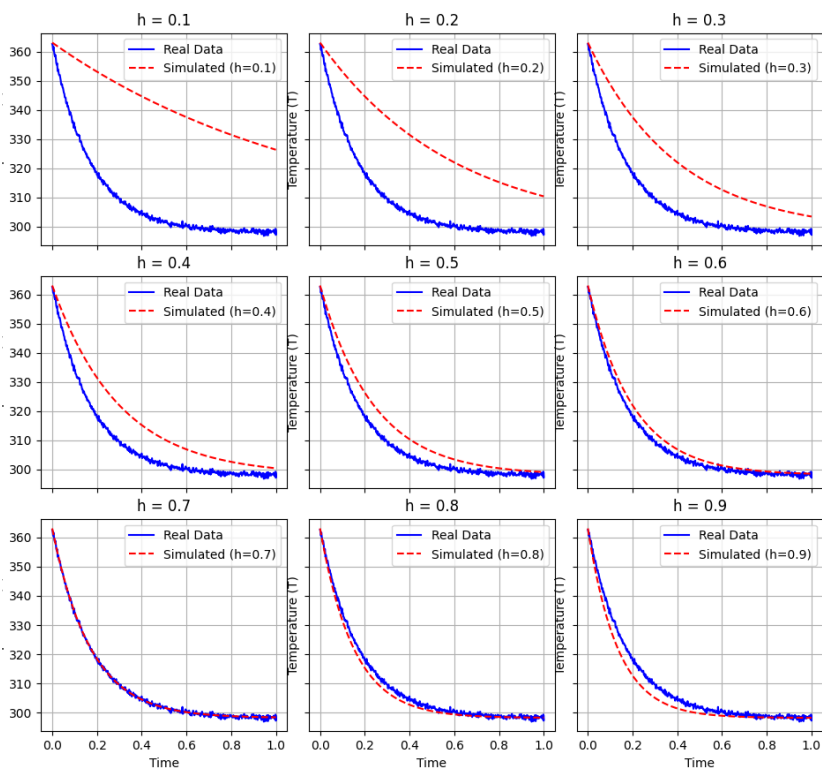
```

has to be estimated

# Newton Cooling Model



Newton Cooling Model: Real vs. Simulated Traces for Different  $h$

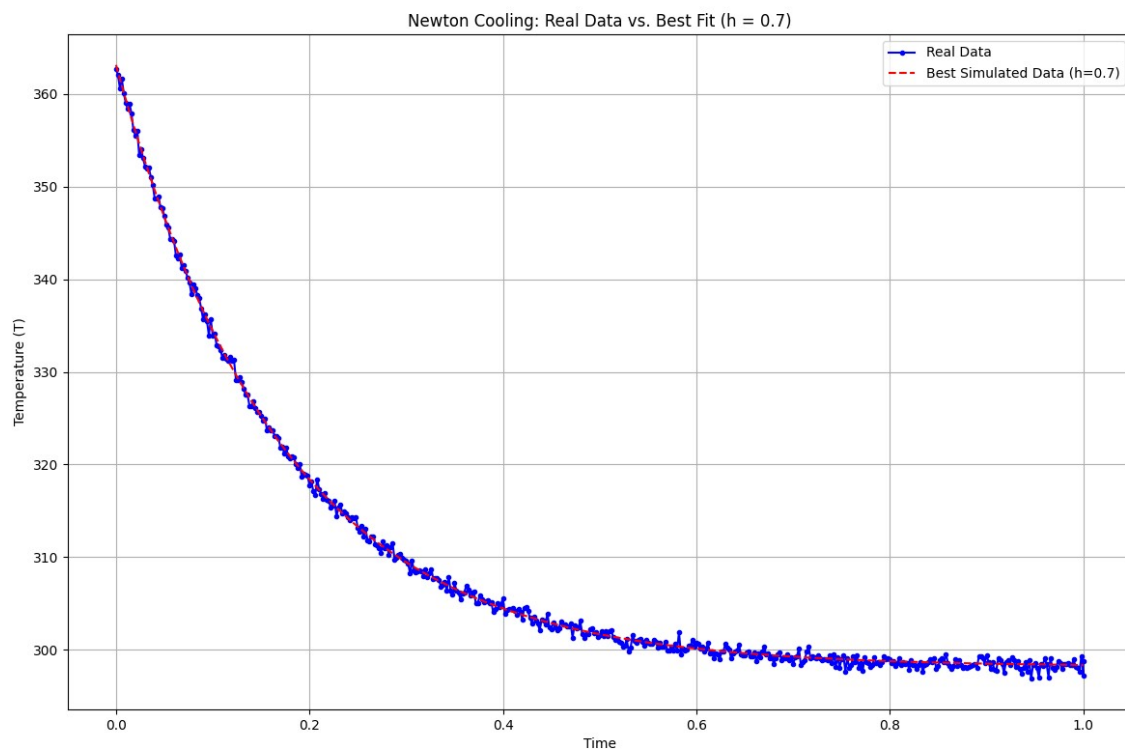


Trace from experiment on real system data with sensor inaccuracies, noise ...



Multiple traces from simulation with different parameter values for  $h$

- distance metric
- search for parameter that yields the smallest distance



Best matching trace →

The corresponding parameter from that simulation →

The best estimate for the parameter value





# OO Modelling of Physical Systems

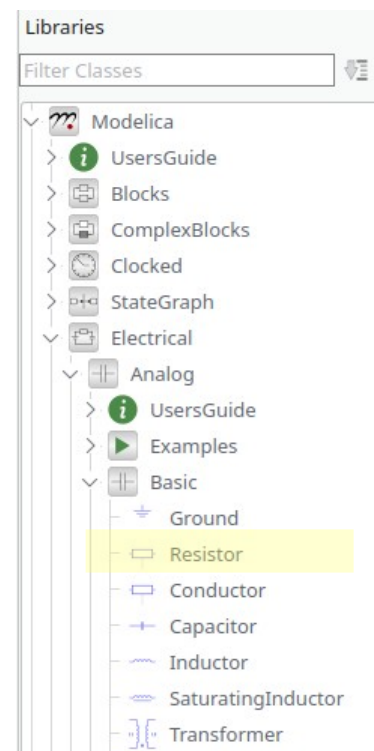
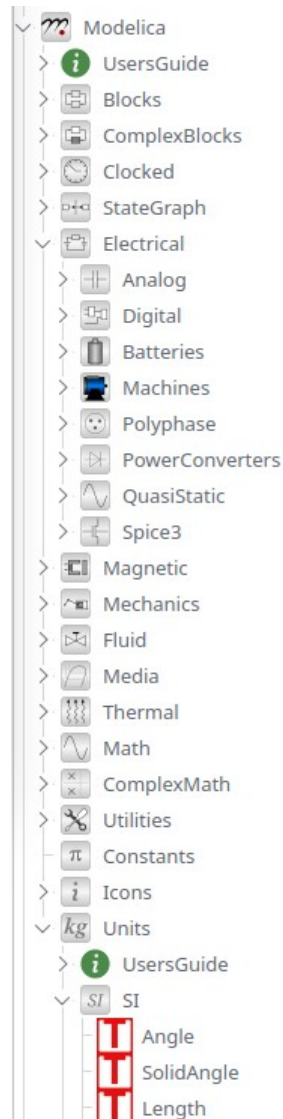
## Electrical Types

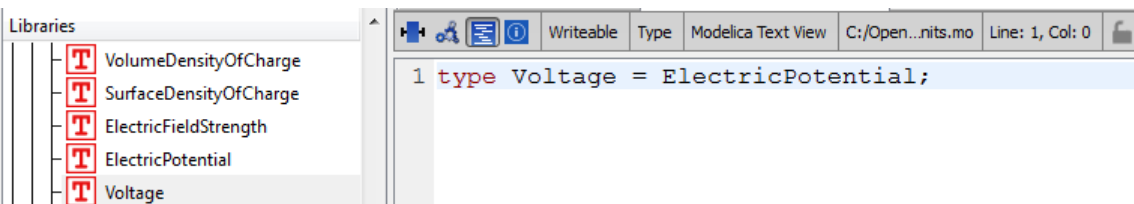
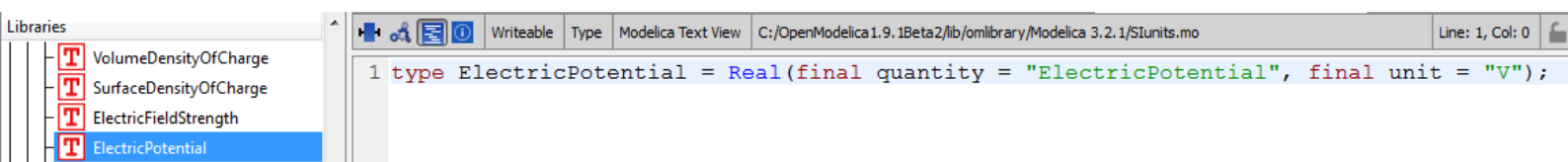
```
type Time = Real (final quantity="Time", final unit="s");
type ElectricPotential = Real (final quantity="ElectricPotential",
                               final unit="V");
type Voltage = ElectricPotential;
type ElectricCurrent = Real (final quantity="ElectricCurrent",
                              final unit="A");
type Current = ElectricCurrent;
```

Beware: variables are **signals** (functions of **time**)!



Standard Library (MSL)

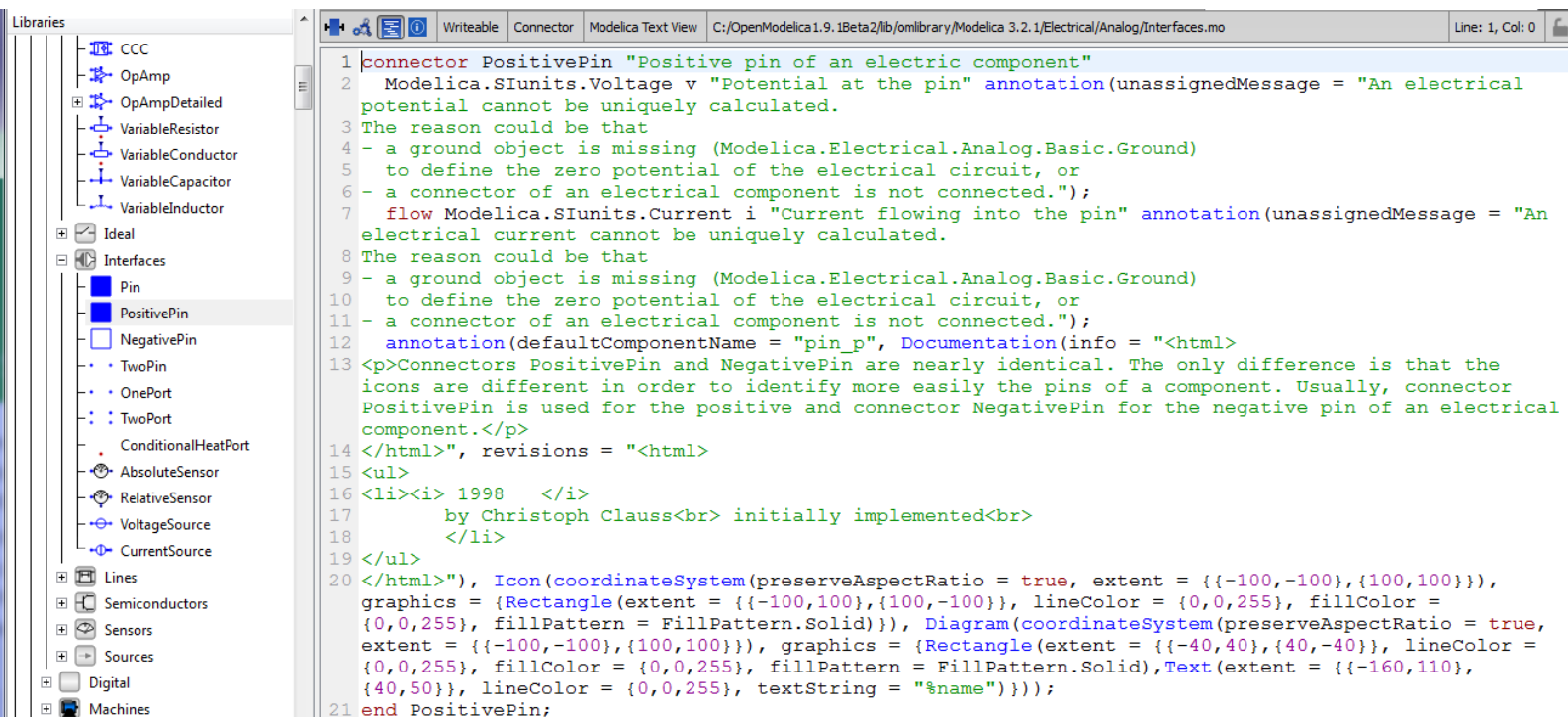






## Electrical Pin Interface

```
connector PositivePin "Positive pin of an electric component"  
    Voltage v "Potential at the pin";  
    flow Current i "Current flowing into the pin";  
end PositivePin;
```





## Electrical Port

```
partial model OnePort
  "Component with two electrical pins p and n
  and current i from p to n"
  Voltage v "Voltage drop between the two pins (= p.v - n.v)";
  Current i "Current flowing from pin p to pin n";
  PositivePin p;
  NegativePin n;
equation
  v = p.v - n.v;
  0 = p.i + n.i;
  i = p.i;
end OnePort;
```

Libraries

- CCC
- OpAmp
- OpAmpDetailed
- VariableResistor
- VariableConductor
- VariableCapacitor
- VariableInductor
- Ideal
- Interfaces
  - Pin
  - PositivePin
  - NegativePin
  - TwoPin
  - OnePort
  - TwoPort
  - ConditionalHeatPort
  - AbsoluteSensor
  - RelativeSensor
  - VoltageSource
  - CurrentSource
- Lines
- Semiconductors
- Sensors
- Sources
- Digital
- Machines
- MultiPhase

Writeable Model Modelica Text View C:/OpenModelica1.9.1Beta2/lib/omlibrary/Modelica 3.2.1/Electrical/Analog/Interfaces.mo Line: 1, Col: 0

```

1 partial model OnePort "Component with two electrical pins p and n and current i from p to n"
2   SI.Voltage v "Voltage drop between the two pins (= p.v - n.v)";
3   SI.Current i "Current flowing from pin p to pin n";
4   PositivePin p "Positive pin (potential p.v > n.v for positive voltage drop v)"
5   NegativePin n "Negative pin" annotation(Placement(transformation(extent = {{-110,-10},{-90,10}}, rotation = 0)));
6   equation
7     v = p.v - n.v;
8     0 = p.i + n.i;
9     i = p.i;
10    annotation(Documentation(info = "<html>
11      <p>Superclass of elements which have <b>two</b> electrical pins: the positive pin connector
12      <i>p</i>, and the negative pin connector <i>n</i>. It is assumed that the current flowing into pin p
13      is identical to the current flowing out of pin n. This current is provided explicitly as current
14      i.</p>
15      </html>", revisions = "<html>
16        <ul>
17          <li><i>1998</i>
18            by Christoph Clauss<br> initially implemented<br>
19          </li>
20        </ul>
21      </html>"), Diagram(coordinateSystem(preserveAspectRatio = true, extent = {{-100,-100},{100,100}}),
22        graphics = {Line(points = {{-110,20},{-85,20}}, color = {160,160,164}), Polygon(points = {{-95,23},
23          {-85,20},{-95,17},{-95,23}}, lineColor = {160,160,164}, fillColor = {160,160,164}, fillPattern =
24          FillPattern.Solid), Line(points = {{90,20},{115,20}}, color = {160,160,164}), Line(points = {{-125,0},
25          {-115,0}}, color = {160,160,164}), Line(points = {{-120,-5},{-120,5}}, color =
26          {160,160,164}), Text(extent = {{-110,25},{-90,45}}, lineColor = {160,160,164}, textString =
27          "i"), Polygon(points = {{105,23},{115,20},{105,17},{105,23}}, lineColor = {160,160,164}, fillColor =
28          {160,160,164}, fillPattern = FillPattern.Solid), Line(points = {{115,0},{125,0}}, color =
29          {160,160,164}), Text(extent = {{90,45},{110,25}}, lineColor = {160,160,164}, textString = "i"))});
30   end OnePort;

```

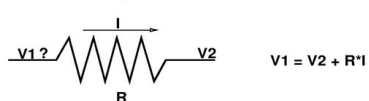
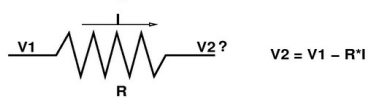
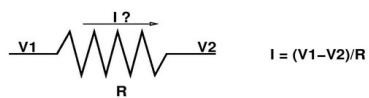


## Object-oriented re-use and causality

## Electrical Resistor

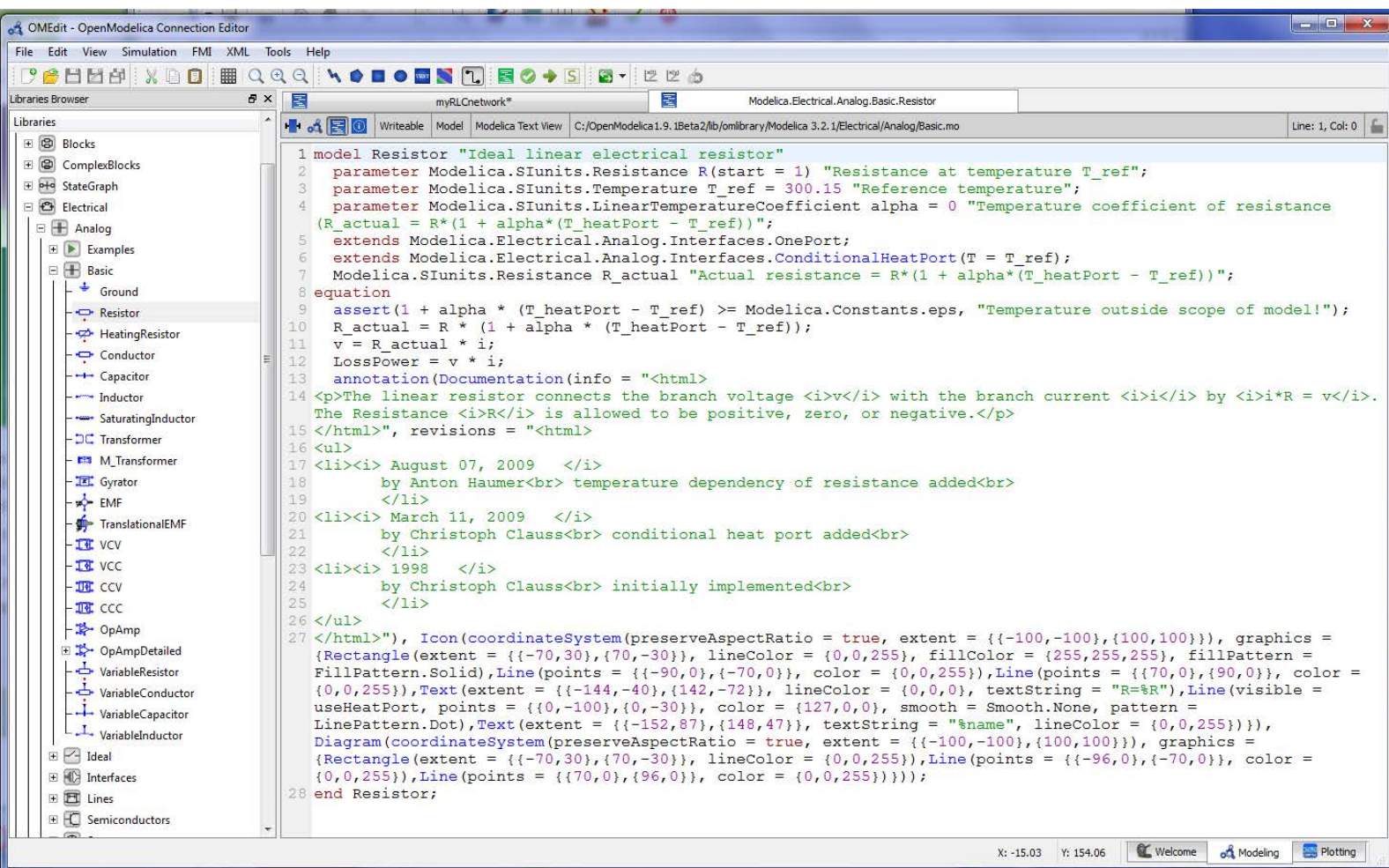


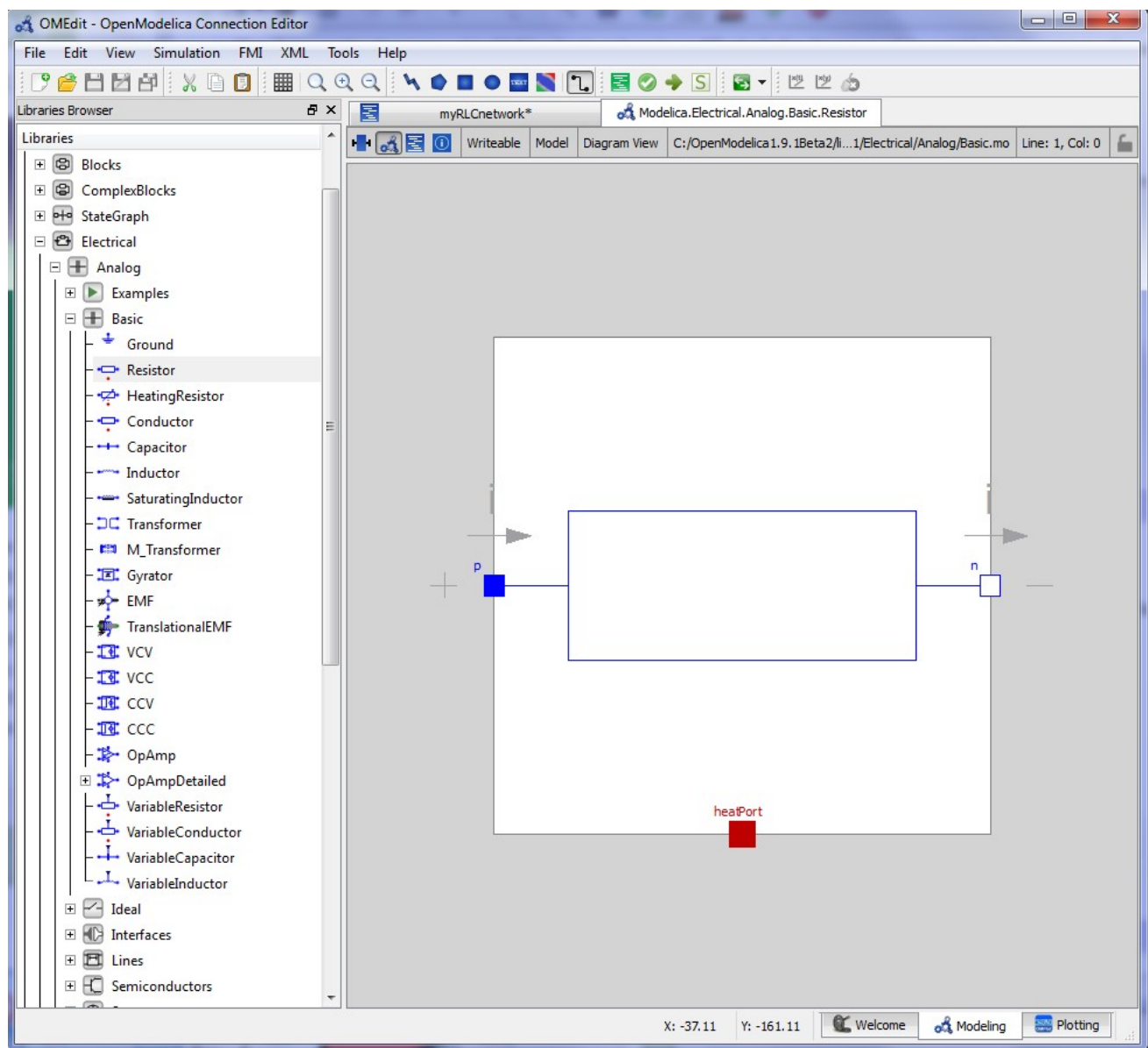
Object "resistor"

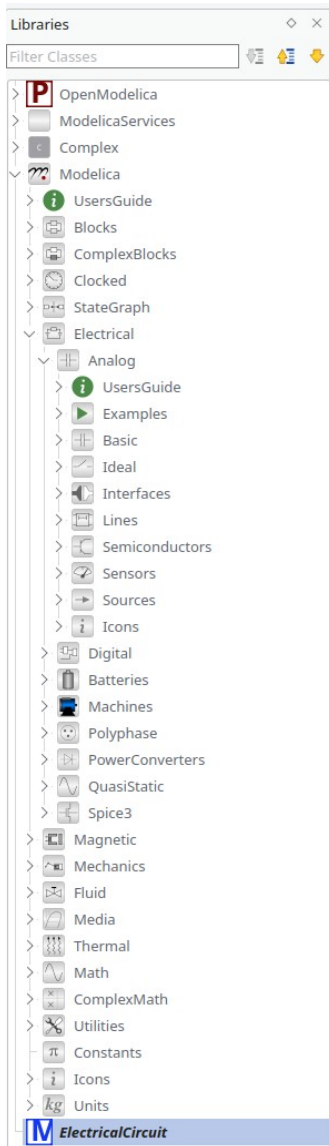


```
model Resistor "Ideal linear electrical resistor"
  extends OnePort;
  parameter Resistance R=1 "Resistance";
  equation
    R*i = v;
end Resistor;
```

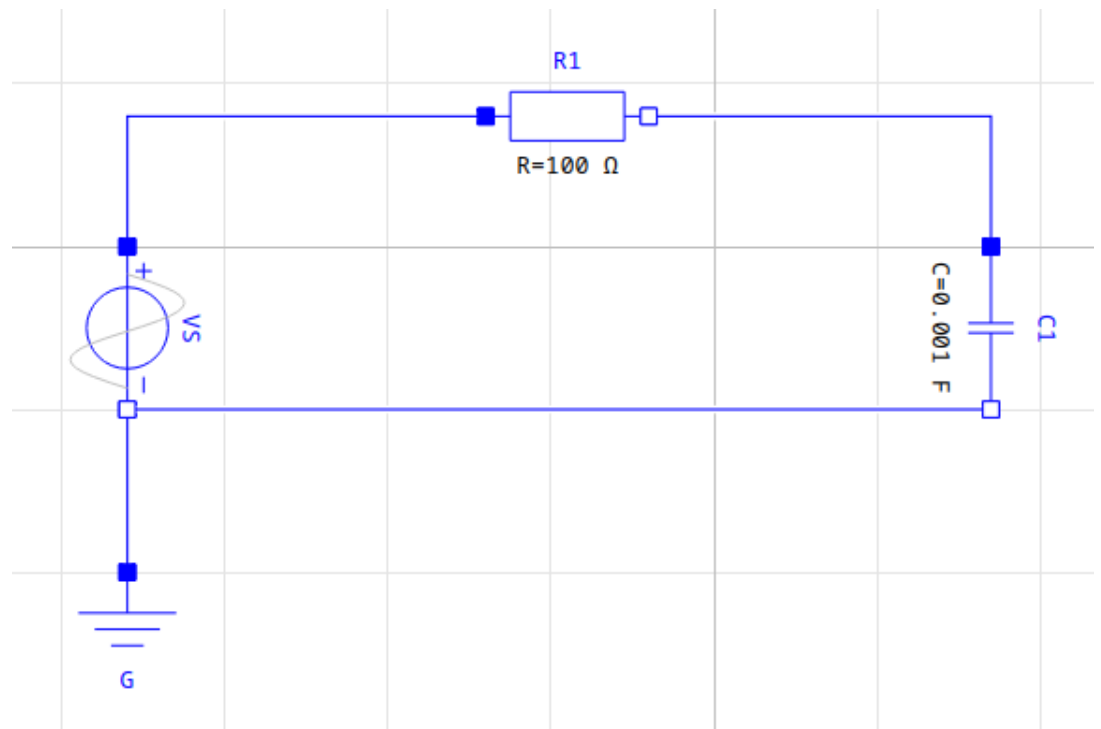








“low (frequency) pass filter”



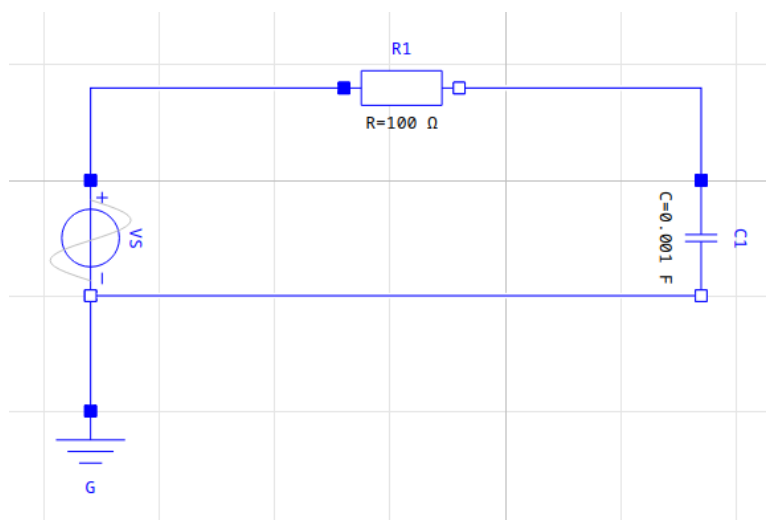


```

model ElectricalCircuit
  Modelica.Electrical.Analog.Basic.Ground G annotation( ... );
  Modelica.Electrical.Analog.Basic.Resistor R1(R = 100) annotation( ... );
  Modelica.Electrical.Analog.Basic.Capacitor C1(C = 0.001) annotation( ... );
  Modelica.Electrical.Analog.Sources.SineVoltage VS(V = 220, f (displayUnit = "Hz")= 50)
  annotation( ... );
equation
  connect(R1.p, VS.p) annotation( ... );
  connect(VS.n, G.p) annotation( ... );
  connect(VS.n, C1.n) annotation( ... );
  connect(R1.n, C1.p) annotation( ... );

  annotation( ... );
end ElectricalCircuit;

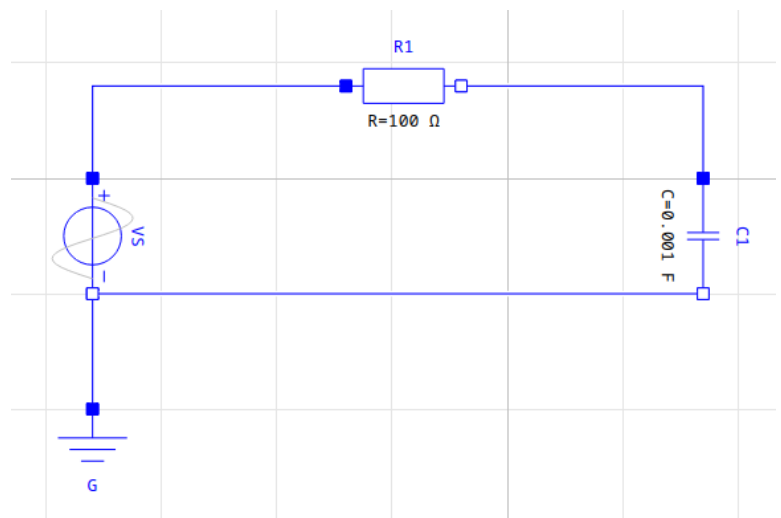
```



```

model ElectricalCircuit
  Modelica.Electrical.Analog.Basic.Ground G annotation(
    Placement(visible = true, transformation(origin = {-72, -50}, extent = {{-10, -10}, {10, 10}}, rotation = 0)));
  Modelica.Electrical.Analog.Basic.Resistor R1(R = 100) annotation(
    Placement(transformation(origin = {-18, 16}, extent = {{-10, -10}, {10, 10}})));
  Modelica.Electrical.Analog.Basic.Capacitor C1(C = 0.001) annotation(
    Placement(visible = true, transformation(origin = {34, -10}, extent = {{-10, -10}, {10, 10}}, rotation = -90)));
  Modelica.Electrical.Analog.Sources.SineVoltage VS(V = 220, f (displayUnit = "Hz")= 50) annotation(
    Placement(visible = true, transformation(origin = {-72, -10}, extent = {{-10, -10}, {10, 10}}, rotation = -90)));
equation
  connect(R1.p, VS.p) annotation(
    Line(points = {{-28, 16}, {-72, 16}, {-72, 0}}, color = {0, 0, 255}));
  connect(VS.n, G.p) annotation(
    Line(points = {{-72, -20}, {-72, -20}, {-72, -40}, {-72, -40}}, color = {0, 0, 255}));
  connect(VS.n, C1.n) annotation(
    Line(points = {{-72, -20}, {34, -20}}, color = {0, 0, 255}));
  connect(R1.n, C1.p) annotation(
    Line(points = {{-8, 16}, {34, 16}, {34, 0}}, color = {0, 0, 255}));
annotation(
  uses(Modelica(version = "4.0.0"));
end ElectricalCircuit;

```



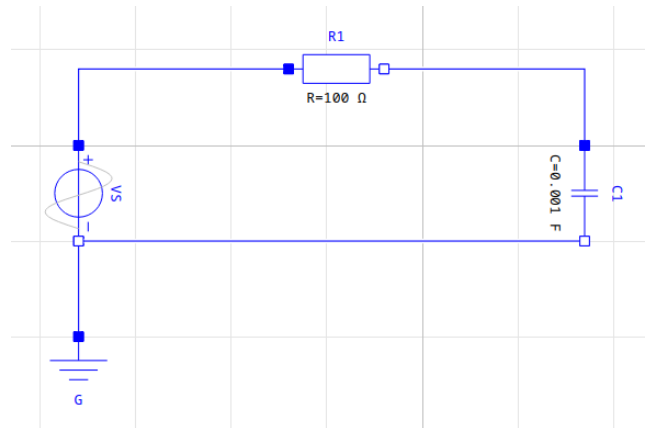




```

model ElectricalCircuit
  Modelica.Electrical.Analog.Basic.Ground G annotation( ... );
  Modelica.Electrical.Analog.Basic.Resistor R1(R = 100) annotation( ... );
  Modelica.Electrical.Analog.Basic.Capacitor C1(C = 0.001) annotation( ... );
  Modelica.Electrical.Analog.Sources.SineVoltage VS(V = 220, f (displayUnit = "Hz") = 50)
  annotation( ... );
equation
  connect(R1.p, VS.p) annotation( ... );
  connect(VS.n, G.p) annotation( ... );
  connect(VS.n, C1.n) annotation( ... );
  connect(R1.n, C1.p) annotation( ... );
  annotation( ... );
end ElectricalCircuit;

```



**Meaning:** set of Differential Algebraic Equations (DAEs) obtained by

- 1.a. expanding inheritance
- 1.b. instantiation of classes
2. flattening hierarchy, constructing unique names
3. expanding connect() into equations (across vs. flow)

**Meaning:** set of Differential Algebraic Equations (DAEs) obtained by

- 1.a. expanding inheritance
- 1.b. instantiation of classes
2. flattening hierarchy, constructing unique names
3. expanding connect() into equations (across vs. flow)

#### [1] 00:29:59 Scripting Notification

Check of ElectricalCircuit completed successfully.  
Class ElectricalCircuit has 24 equation(s) and 24 variable(s).  
16 of these are trivial equation(s).

```
class ElectricalCircuit
Real G.p.v(quantity = "ElectricPotential", unit = "V") "Potential at the pin";
Real G.p.i(quantity = "ElectricCurrent", unit = "A") "Current flowing into the pin";
parameter Real R1.R(quantity = "Resistance", unit = "Ohm", start = 1.0) = 100.0 "Resistance at temperature T_ref";
parameter Real R1.T_ref(quantity = "ThermodynamicTemperature", unit = "K", displayUnit = "degC", min = 0.0, start = 288.15, nominal = 300.0) = 300.15 "Reference temperature";
parameter Real R1.alpha(quantity = "LinearTemperatureCoefficient", unit = "1/K") = 0.0 "Temperature coefficient of resistance (R_actual = R*(1 + alpha*(T_heatPort - T_ref)))";
Real R1.v(quantity = "ElectricPotential", unit = "V") "Voltage drop of the two pins (= p.v - n.v)";
Real R1.p.v(quantity = "ElectricPotential", unit = "V") "Potential at the pin";
Real R1.p.i(quantity = "ElectricCurrent", unit = "A") "Current flowing into the pin";
Real R1.n.v(quantity = "ElectricPotential", unit = "V") "Potential at the pin";
Real R1.n.i(quantity = "ElectricCurrent", unit = "A") "Current flowing into the pin";
Real R1.i(quantity = "ElectricCurrent", unit = "A") "Current flowing from pin p to pin n";
final parameter Boolean R1.useHeatPort = false "= true, if heatPort is enabled";
parameter Real R1.T(quantity = "ThermodynamicTemperature", unit = "K", displayUnit = "degC", min = 0.0, start = 288.15, nominal = 300.0) = R1.T_ref "Fixed device temperature if useHeatPort = false";
Real R1.LossPower(quantity = "Power", unit = "W") "Loss power leaving component via heatPort";
Real R1.T_heatPort(quantity = "ThermodynamicTemperature", unit = "K", displayUnit = "degC", min = 0.0, start = 288.15, nominal = 300.0) "Temperature of heatPort";
Real R1.R_actual(quantity = "Resistance", unit = "Ohm") "Actual resistance = R*(1 + alpha*(T_heatPort - T_ref))";
Real C1.v(quantity = "ElectricPotential", unit = "V", start = 0.0) "Voltage drop of the two pins (= p.v - n.v)";
Real C1.p.v(quantity = "ElectricPotential", unit = "V") "Potential at the pin";
Real C1.p.i(quantity = "ElectricCurrent", unit = "A") "Current flowing into the pin";
Real C1.n.v(quantity = "ElectricPotential", unit = "V") "Potential at the pin";
Real C1.n.i(quantity = "ElectricCurrent", unit = "A") "Current flowing into the pin";
Real C1.i(quantity = "ElectricCurrent", unit = "A") "Current flowing from pin p to pin n";
parameter Real C1.C(quantity = "Capacitance", unit = "F", min = 0.0, start = 1.0) = 0.001 "Capacitance";
parameter Real VS.V(quantity = "ElectricPotential", unit = "V", start = 1.0) = 220.0 "Amplitude of sine wave";
parameter Real VS.phase(quantity = "Angle", unit = "rad", displayUnit = "deg") = 0.0 "Phase of sine wave";
parameter Real VS.f(quantity = "Frequency", unit = "Hz", displayUnit = "Hz", start = 1.0) = 50.0 "Frequency of sine wave";
Real VS.v(quantity = "ElectricPotential", unit = "V") "Voltage drop of the two pins (= p.v - n.v)";
Real VS.p.v(quantity = "ElectricPotential", unit = "V") "Potential at the pin";
Real VS.p.i(quantity = "ElectricCurrent", unit = "A") "Current flowing into the pin";
Real VS.n.v(quantity = "ElectricPotential", unit = "V") "Potential at the pin";
Real VS.n.i(quantity = "ElectricCurrent", unit = "A") "Current flowing into the pin";
Real VS.i(quantity = "ElectricCurrent", unit = "A") "Current flowing from pin p to pin n";
final parameter Real VS.signalSource.amplitude = VS.V "Amplitude of sine wave";
final parameter Real VS.signalSource.f(quantity = "Frequency", unit = "Hz", start = 1.0) = VS.f "Frequency of sine wave";
final parameter Real VS.signalSource.phase(quantity = "Angle", unit = "rad", displayUnit = "deg") = VS.phase "Phase of sine wave";
Real VS.signalSource.y "Connector of Real output signal";
final parameter Real VS.signalSource.offset = VS.offset "Offset of output signal y";
final parameter Real VS.signalSource.startTime(quantity = "Time", unit = "s") = VS.startTime "Output y = offset for time < startTime";
parameter Real VS.offset(quantity = "ElectricPotential", unit = "V") = 0.0 "Voltage offset";
parameter Real VS.startTime(quantity = "Time", unit = "s") = 0.0 "Time offset";
```

**Meaning:** set of Differential Algebraic Equations (DAEs) obtained by

- 1.a. expanding inheritance
- 1.b. instantiation of classes
2. flattening hierarchy, constructing unique names
3. expanding connect() into equations (across vs. flow)

**[1] 00:29:59 Scripting Notification**

Check of ElectricalCircuit completed successfully.  
Class ElectricalCircuit has 24 equation(s) and 24 variable(s).  
16 of these are trivial equation(s).

equation

```

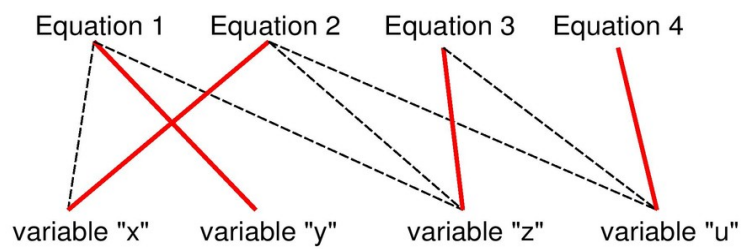
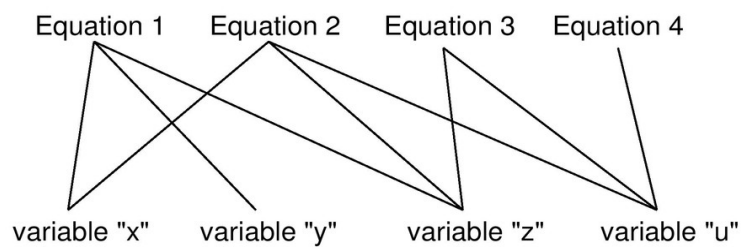
R1.p.v = VS.p.v;                                "across" variables are equal in a connection node
VS.n.v = C1.n.v;
VS.n.v = G.p.v;
R1.n.v = C1.p.v;
VS.n.i + C1.n.i + G.p.i = 0.0;                  "through/flow" variables sum to 0 in a connection node
VS.p.i + R1.p.i = 0.0;
C1.p.i + R1.n.i = 0.0;
G.p.v = 0.0;
assert(1.0 + R1.alpha * (R1.T_heatPort - R1.T_ref) >= 1e-15, "Temperature outside scope of model!");
R1.R_actual = R1.R * (1.0 + R1.alpha * (R1.T_heatPort - R1.T_ref));
R1.v = R1.R_actual * R1.i;
R1.LossPower = R1.v * R1.i;
R1.T_heatPort = R1.T;
0.0 = R1.p.i + R1.n.i;
R1.i = R1.p.i;
R1.v = R1.p.v - R1.n.v;
C1.i = C1.C * der(C1.v);                        equations with unique variable names, after flattening
0.0 = C1.p.i + C1.n.i;
C1.i = C1.p.i;
C1.v = C1.p.v - C1.n.v;
VS.signalSource.y = VS.signalSource.offset + (if time < VS.signalSource.startTime then 0.0 else VS.signalSource.amplitude *
sin(6.283185307179586 * VS.signalSource.f * (time - VS.signalSource.startTime) + VS.signalSource.phase));
VS.v = VS.signalSource.y;
0.0 = VS.p.i + VS.n.i;
VS.i = VS.p.i;
VS.v = VS.p.v - VS.n.v;
end ElectricalCircuit;
```



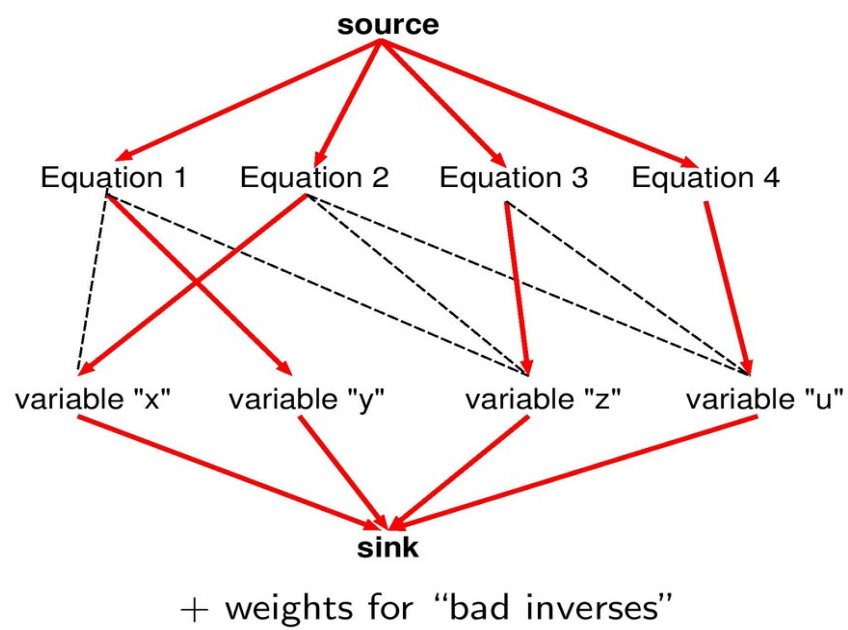
Non-causal model  
(e.g., from physical conservation laws)

$$\left\{ \begin{array}{ll} x + y + z & = 0 \quad \text{Equation 1} \\ x + 3z + u^2 & = 0 \quad \text{Equation 2} \\ z - u - 16 & = 0 \quad \text{Equation 3} \\ u - 5 & = 0 \quad \text{Equation 4} \end{array} \right.$$

## Causality assignment: bipartite graph, maximum cardinality matching



## Causality assignment: network flow



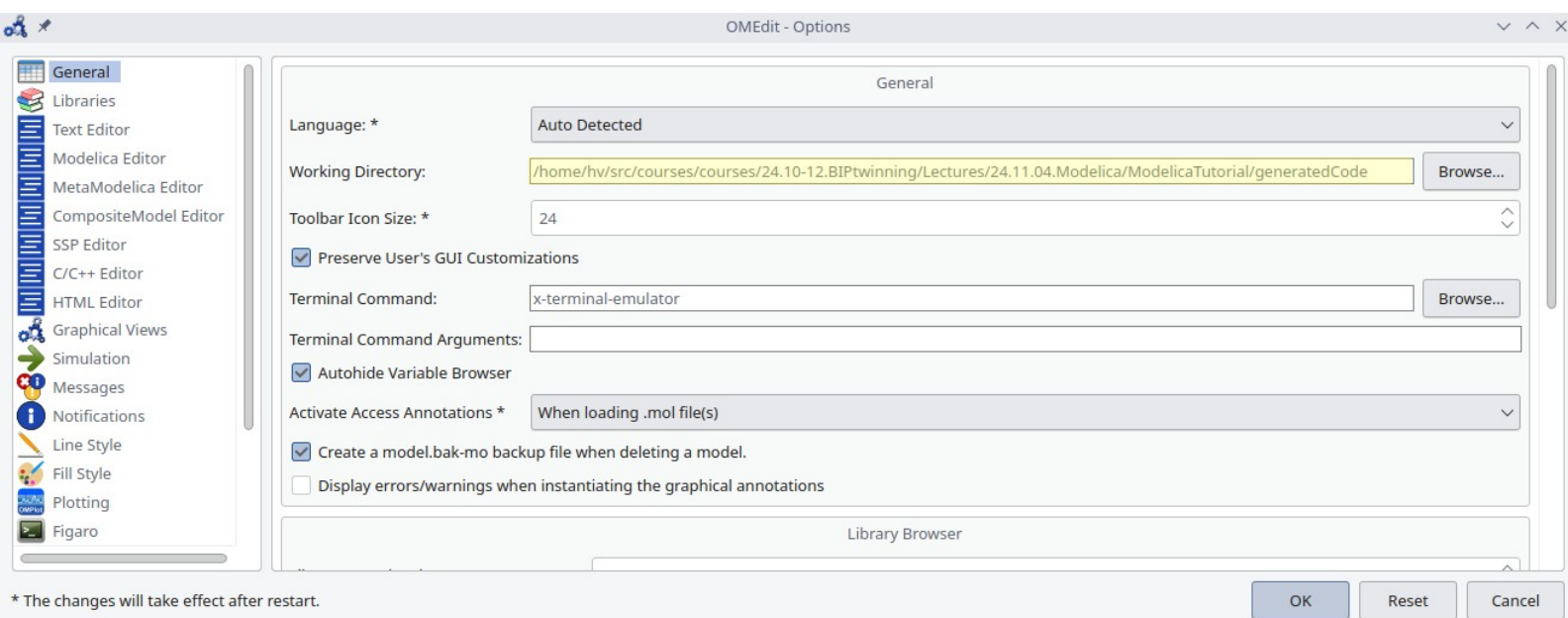
## Causality assigned

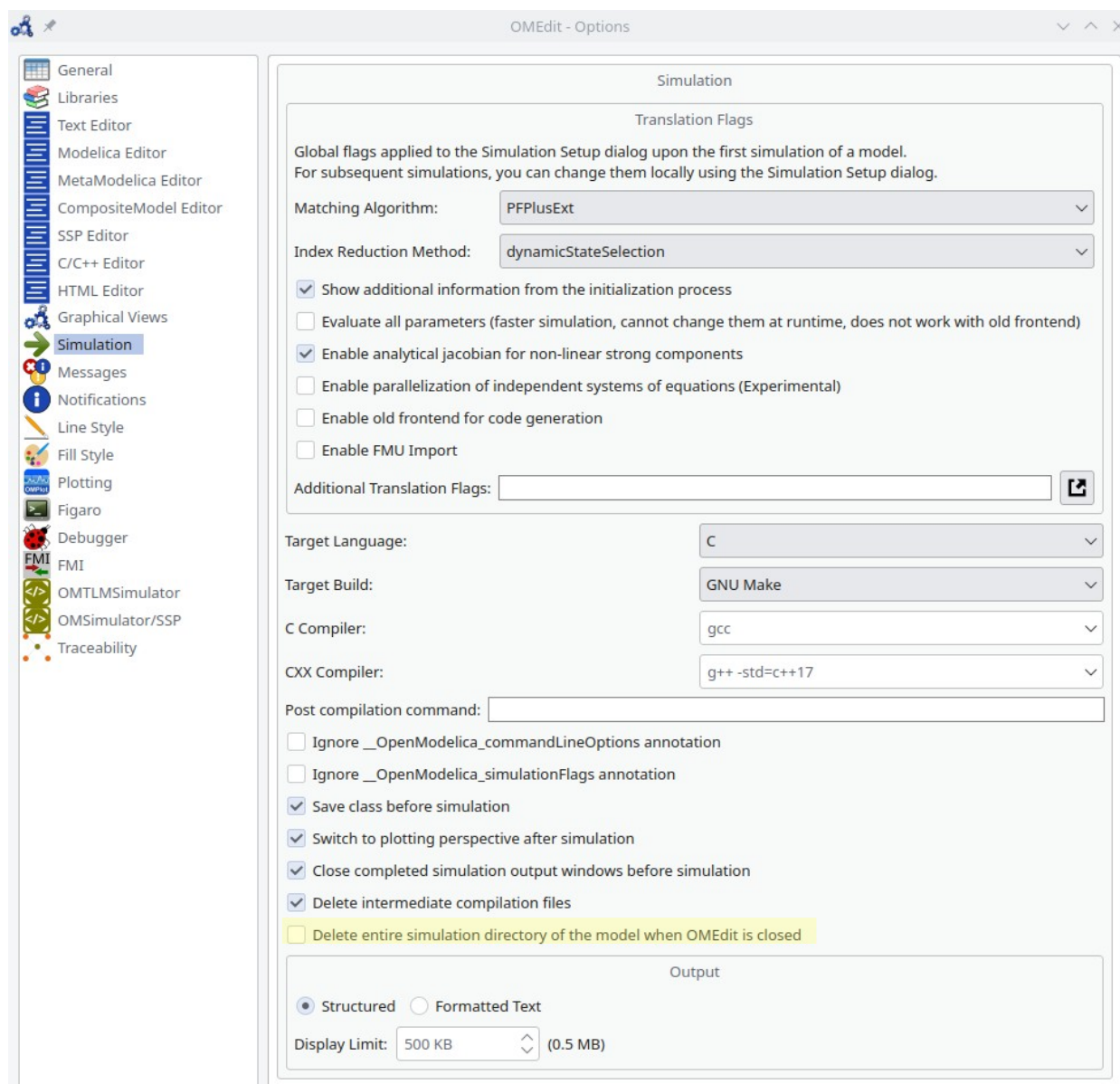
$$\left\{ \begin{array}{lcl} x + \underline{y} + z & = & 0 \quad \text{Equation 1} \\ \underline{x} + 3z + u^2 & = & 0 \quad \text{Equation 2} \\ \underline{z} - u - 16 & = & 0 \quad \text{Equation 3} \\ \underline{u} - 5 & = & 0 \quad \text{Equation 4} \end{array} \right.$$

re-write in causal form

(symbolically, using Computer Algebra)

$$\left\{ \begin{array}{lcl} \underline{y} & = & -x - z \\ \underline{x} & = & -3z - u^2 \\ \underline{z} & = & u + 16 \\ \underline{u} & = & 5 \end{array} \right.$$







Compilation	Output
<pre> make -j4 -f ElectricalCircuit.makefile gcc -Os -DOM_HAVE_PTHREADS -fPIC -falign-functions -mfpmath=sse -fno-dollars-in-identifiers -Wno-parentheses-equality -I"/opt/openmodelica-nightly/bin/./include/omc/c" -I"/opt/ openmodelica-nightly/bin/./include/omc" -I. -DOPENMODELICA_XML_FROM_FILE_AT_RUNTIME -DOMC_MODEL_PREFIX=ElectricalCircuit -DOMC_NUM_MIXED_SYSTEMS=0 -DOMC_NUM_LINEAR_SYSTEMS=0 - DOMC_NUM_NONLINEAR_SYSTEMS=0 -DOMC_NDELAY_EXPRESSIONS=0 -DOMC_NVAR_STRING=0 -c -o ElectricalCircuit.o ElectricalCircuit.c gcc -Os -DOM_HAVE_PTHREADS -fPIC -falign-functions -mfpmath=sse -fno-dollars-in-identifiers -Wno-parentheses-equality -I"/opt/openmodelica-nightly/bin/./include/omc/c" -I"/opt/ openmodelica-nightly/bin/./include/omc" -I. -DOPENMODELICA_XML_FROM_FILE_AT_RUNTIME -DOMC_MODEL_PREFIX=ElectricalCircuit -DOMC_NUM_MIXED_SYSTEMS=0 -DOMC_NUM_LINEAR_SYSTEMS=0 - DOMC_NUM_NONLINEAR_SYSTEMS=0 -DOMC_NDELAY_EXPRESSIONS=0 -DOMC_NVAR_STRING=0 -c -o ElectricalCircuit_functions.o ElectricalCircuit_functions.c gcc -Os -DOM_HAVE_PTHREADS -fPIC -falign-functions -mfpmath=sse -fno-dollars-in-identifiers -Wno-parentheses-equality -I"/opt/openmodelica-nightly/bin/./include/omc/c" -I"/opt/ openmodelica-nightly/bin/./include/omc" -I. -DOPENMODELICA_XML_FROM_FILE_AT_RUNTIME -DOMC_MODEL_PREFIX=ElectricalCircuit -DOMC_NUM_MIXED_SYSTEMS=0 -DOMC_NUM_LINEAR_SYSTEMS=0 - openmodelica-nightly/bin/./include/omc" -I. -DOPENMODELICA_XML_FROM_FILE_AT_RUNTIME -DOMC_MODEL_PREFIX=ElectricalCircuit -DOMC_NUM_MIXED_SYSTEMS=0 -DOMC_NUM_LINEAR_SYSTEMS=0 - DOMC_NUM_NONLINEAR_SYSTEMS=0 -DOMC_NDELAY_EXPRESSIONS=0 -DOMC_NVAR_STRING=0 -c -o ElectricalCircuit_01exo.o ElectricalCircuit_01exo.c gcc -Os -DOM_HAVE_PTHREADS -fPIC -falign-functions -mfpmath=sse -fno-dollars-in-identifiers -Wno-parentheses-equality -I"/opt/openmodelica-nightly/bin/./include/omc/c" -I"/opt/ openmodelica-nightly/bin/./include/omc" -I. -DOPENMODELICA_XML_FROM_FILE_AT_RUNTIME -DOMC_MODEL_PREFIX=ElectricalCircuit -DOMC_NUM_MIXED_SYSTEMS=0 -DOMC_NUM_LINEAR_SYSTEMS=0 - DOMC_NUM_NONLINEAR_SYSTEMS=0 -DOMC_NDELAY_EXPRESSIONS=0 -DOMC_NVAR_STRING=0 -c -o ElectricalCircuit_records.o ElectricalCircuit_records.c gcc -Os -DOM_HAVE_PTHREADS -fPIC -falign-functions -mfpmath=sse -fno-dollars-in-identifiers -Wno-parentheses-equality -I"/opt/openmodelica-nightly/bin/./include/omc/c" -I"/opt/ openmodelica-nightly/bin/./include/omc" -I. -DOPENMODELICA_XML_FROM_FILE_AT_RUNTIME -DOMC_MODEL_PREFIX=ElectricalCircuit -DOMC_NUM_MIXED_SYSTEMS=0 -DOMC_NUM_LINEAR_SYSTEMS=0 - DOMC_NUM_NONLINEAR_SYSTEMS=0 -DOMC_NDELAY_EXPRESSIONS=0 -DOMC_NVAR_STRING=0 -c -o ElectricalCircuit_02nls.o ElectricalCircuit_02nls.c gcc -Os -DOM_HAVE_PTHREADS -fPIC -falign-functions -mfpmath=sse -fno-dollars-in-identifiers -Wno-parentheses-equality -I"/opt/openmodelica-nightly/bin/./include/omc/c" -I"/opt/ openmodelica-nightly/bin/./include/omc" -I. -DOPENMODELICA_XML_FROM_FILE_AT_RUNTIME -DOMC_MODEL_PREFIX=ElectricalCircuit -DOMC_NUM_MIXED_SYSTEMS=0 -DOMC_NUM_LINEAR_SYSTEMS=0 - DOMC_NUM_NONLINEAR_SYSTEMS=0 -DOMC_NDELAY_EXPRESSIONS=0 -DOMC_NVAR_STRING=0 -c -o ElectricalCircuit_03lsy.o ElectricalCircuit_03lsy.c gcc -Os -DOM_HAVE_PTHREADS -fPIC -falign-functions -mfpmath=sse -fno-dollars-in-identifiers -Wno-parentheses-equality -I"/opt/openmodelica-nightly/bin/./include/omc/c" -I"/opt/ openmodelica-nightly/bin/./include/omc" -I. -DOPENMODELICA_XML_FROM_FILE_AT_RUNTIME -DOMC_MODEL_PREFIX=ElectricalCircuit -DOMC_NUM_MIXED_SYSTEMS=0 -DOMC_NUM_LINEAR_SYSTEMS=0 - DOMC_NUM_NONLINEAR_SYSTEMS=0 -DOMC_NDELAY_EXPRESSIONS=0 -DOMC_NVAR_STRING=0 -c -o ElectricalCircuit_04set.o ElectricalCircuit_04set.c  DOMC_NUM_NONLINEAR_SYSTEMS=0 -DOMC_NDELAY_EXPRESSIONS=0 -DOMC_NVAR_STRING=0 -c -o ElectricalCircuit_13opt.o ElectricalCircuit_13opt.c gcc -Os -DOM_HAVE_PTHREADS -fPIC -falign-functions -mfpmath=sse -fno-dollars-in-identifiers -Wno-parentheses-equality -I"/opt/openmodelica-nightly/bin/./include/omc/c" -I"/opt/ openmodelica-nightly/bin/./include/omc" -I. -DOPENMODELICA_XML_FROM_FILE_AT_RUNTIME -DOMC_MODEL_PREFIX=ElectricalCircuit -DOMC_NUM_MIXED_SYSTEMS=0 -DOMC_NUM_LINEAR_SYSTEMS=0 - DOMC_NUM_NONLINEAR_SYSTEMS=0 -DOMC_NDELAY_EXPRESSIONS=0 -DOMC_NVAR_STRING=0 -c -o ElectricalCircuit_14lnz.o ElectricalCircuit_14lnz.c gcc -Os -DOM_HAVE_PTHREADS -fPIC -falign-functions -mfpmath=sse -fno-dollars-in-identifiers -Wno-parentheses-equality -I"/opt/openmodelica-nightly/bin/./include/omc/c" -I"/opt/ openmodelica-nightly/bin/./include/omc" -I. -DOPENMODELICA_XML_FROM_FILE_AT_RUNTIME -DOMC_MODEL_PREFIX=ElectricalCircuit -DOMC_NUM_MIXED_SYSTEMS=0 -DOMC_NUM_LINEAR_SYSTEMS=0 - DOMC_NUM_NONLINEAR_SYSTEMS=0 -DOMC_NDELAY_EXPRESSIONS=0 -DOMC_NVAR_STRING=0 -c -o ElectricalCircuit_15syn.o ElectricalCircuit_15syn.c gcc -Os -DOM_HAVE_PTHREADS -fPIC -falign-functions -mfpmath=sse -fno-dollars-in-identifiers -Wno-parentheses-equality -I"/opt/openmodelica-nightly/bin/./include/omc/c" -I"/opt/ openmodelica-nightly/bin/./include/omc" -I. -DOPENMODELICA_XML_FROM_FILE_AT_RUNTIME -DOMC_MODEL_PREFIX=ElectricalCircuit -DOMC_NUM_MIXED_SYSTEMS=0 -DOMC_NUM_LINEAR_SYSTEMS=0 - DOMC_NUM_NONLINEAR_SYSTEMS=0 -DOMC_NDELAY_EXPRESSIONS=0 -DOMC_NVAR_STRING=0 -c -o ElectricalCircuit_16dae.o ElectricalCircuit_16dae.c gcc -Os -DOM_HAVE_PTHREADS -fPIC -falign-functions -mfpmath=sse -fno-dollars-in-identifiers -Wno-parentheses-equality -I"/opt/openmodelica-nightly/bin/./include/omc/c" -I"/opt/ openmodelica-nightly/bin/./include/omc" -I. -DOPENMODELICA_XML_FROM_FILE_AT_RUNTIME -DOMC_MODEL_PREFIX=ElectricalCircuit -DOMC_NUM_MIXED_SYSTEMS=0 -DOMC_NUM_LINEAR_SYSTEMS=0 - DOMC_NUM_NONLINEAR_SYSTEMS=0 -DOMC_NDELAY_EXPRESSIONS=0 -DOMC_NVAR_STRING=0 -c -o ElectricalCircuit_17inl.o ElectricalCircuit_17inl.c gcc -Os -DOM_HAVE_PTHREADS -fPIC -falign-functions -mfpmath=sse -fno-dollars-in-identifiers -Wno-parentheses-equality -I"/opt/openmodelica-nightly/bin/./include/omc/c" -I"/opt/ openmodelica-nightly/bin/./include/omc" -I. -DOPENMODELICA_XML_FROM_FILE_AT_RUNTIME -DOMC_MODEL_PREFIX=ElectricalCircuit -DOMC_NUM_MIXED_SYSTEMS=0 -DOMC_NUM_LINEAR_SYSTEMS=0 - DOMC_NUM_NONLINEAR_SYSTEMS=0 -DOMC_NDELAY_EXPRESSIONS=0 -DOMC_NVAR_STRING=0 -c -o ElectricalCircuit_18spd.o ElectricalCircuit_18spd.c gcc -I. -o ElectricalCircuit ElectricalCircuit.o ElectricalCircuit_functions.o ElectricalCircuit_records.o ElectricalCircuit_01exo.o ElectricalCircuit_02nls.o ElectricalCircuit_03lsy.o ElectricalCircuit_04set.o ElectricalCircuit_05evt.o ElectricalCircuit_06inz.o ElectricalCircuit_07dly.o ElectricalCircuit_08bnd.o ElectricalCircuit_09alg.o ElectricalCircuit_10asr.o ElectricalCircuit_11mix.o ElectricalCircuit_12jac.o ElectricalCircuit_13opt.o ElectricalCircuit_14lnz.o ElectricalCircuit_15syn.o ElectricalCircuit_16dae.o ElectricalCircuit_17inl.o ElectricalCircuit_18spd.o -L"/home/hv/src/courses/24.10-12.BIPTwinning/Lectures/24.11.04.Modelica/ModelicaTutorial/00EquationBased" -Os -DOM_HAVE_PTHREADS -fPIC -falign-functions - mfpmath=sse -fno-dollars-in-identifiers -Wno-parentheses-equality -I"/opt/openmodelica-nightly/bin/./include/omc/c" -I"/opt/openmodelica-nightly/bin/./include/omc" -I. - DOPENMODELICA_XML_FROM_FILE_AT_RUNTIME -DOMC_MODEL_PREFIX=ElectricalCircuit -DOMC_NUM_MIXED_SYSTEMS=0 -DOMC_NUM_LINEAR_SYSTEMS=0 -DOMC_NUM_NONLINEAR_SYSTEMS=0 -DOMC_NDELAY_EXPRESSIONS=0 - DOMC_NVAR_STRING=0 -L"/opt/openmodelica-nightly/bin/./lib/x86_64-linux-gnu/omc" -L"/opt/openmodelica-nightly/bin/./lib" -Wl,-rpath,"/opt/openmodelica-nightly/bin/./lib/x86_64-linux-gnu/omc" -Wl,-rpath,"/opt/openmodelica-nightly/bin/./lib" -Wl,--no-as-needed -Wl,--disable-new-dtags -lsimulationruntimeC -llapack -lblas -lm -lomcgc -lryu -lpthread -rdynamic -Wl,--no-undefined Compilation process finished successfully. </pre>	

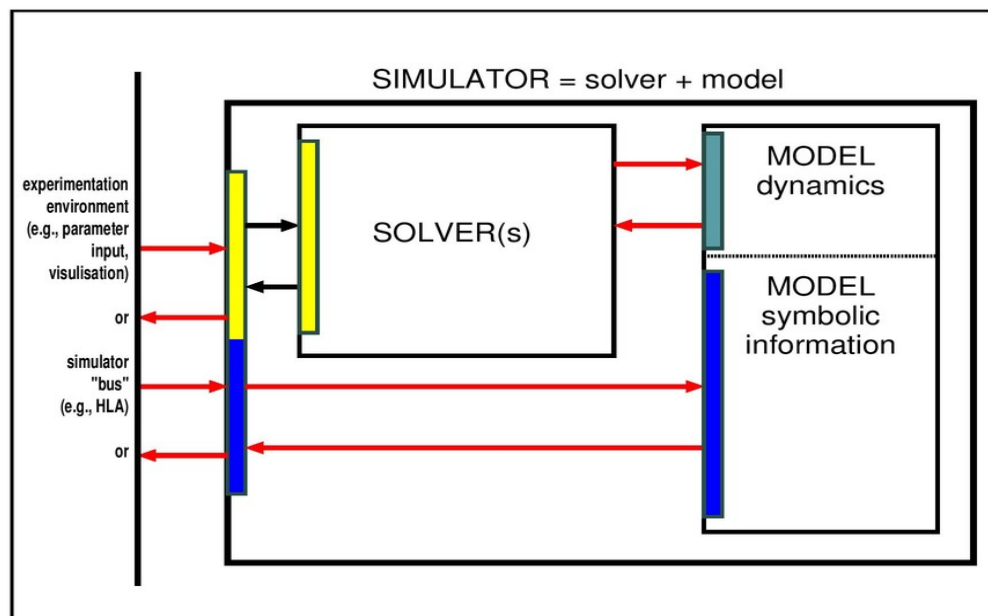
```

hv@sanderling 59% pwd
/home/hv/src/courses/24.10-12.BIPtwinning/Lectures/24.11.04.Modelica/ModelicaTutorial/generatedCode/ElectricalCircuit
hv@sanderling 60% ls
ElectricalCircuit      ElectricalCircuit_08bnd.c  ElectricalCircuit_14lnz.c  ElectricalCircuit_includes.h
ElectricalCircuit_01exo.c  ElectricalCircuit_08bnd.o  ElectricalCircuit_14lnz.o  ElectricalCircuit_info.json
ElectricalCircuit_01exo.o  ElectricalCircuit_09alg.c  ElectricalCircuit_15syn.c  ElectricalCircuit_init.xml
ElectricalCircuit_02nls.c  ElectricalCircuit_09alg.o  ElectricalCircuit_15syn.o  ElectricalCircuit_JacA.bin
ElectricalCircuit_02nls.o  ElectricalCircuit_10asr.c  ElectricalCircuit_16dae.c  ElectricalCircuit_literals.h
ElectricalCircuit_03lsy.c  ElectricalCircuit_10asr.o  ElectricalCircuit_16dae.h  ElectricalCircuit.log
ElectricalCircuit_03lsy.o  ElectricalCircuit_11mix.c  ElectricalCircuit_16dae.o  ElectricalCircuit.makefile
ElectricalCircuit_04set.c  ElectricalCircuit_11mix.h  ElectricalCircuit_17inl.c  ElectricalCircuit_model.h
ElectricalCircuit_04set.o  ElectricalCircuit_11mix.o  ElectricalCircuit_17inl.o  ElectricalCircuit.o
ElectricalCircuit_05evt.c  ElectricalCircuit_12jac.c  ElectricalCircuit_18spd.c  ElectricalCircuit_prof.intdata
ElectricalCircuit_05evt.o  ElectricalCircuit_12jac.h  ElectricalCircuit_18spd.o  ElectricalCircuit_prof.realddata
ElectricalCircuit_06inz.c  ElectricalCircuit_12jac.o  ElectricalCircuit.c        ElectricalCircuit_records.c
ElectricalCircuit_06inz.o  ElectricalCircuit_13opt.c  ElectricalCircuit_functions.c  ElectricalCircuit_records.o
ElectricalCircuit_07dly.c  ElectricalCircuit_13opt.h  ElectricalCircuit_functions.h  ElectricalCircuit_res.mat
ElectricalCircuit_07dly.o  ElectricalCircuit_13opt.o  ElectricalCircuit_functions.o

```



## Model-Solver Interface Simulator-Environment Interface



see Claudio's lecture on co-simulation  
(and the FMI standard)

OMEdit - Simulation Setup - ElectricalCircuit

## Simulation Setup - ElectricalCircuit

General Interactive Simulation Translation Flags Simulation Flags Output

**Simulation Interval**

Start Time: 0 secs

Stop Time: 1 secs

☒ Number of Intervals: 500

☐ Interval: 0.002 secs

**Integration**

Method: dassl

Tolerance: 1e-06

Jacobian:

**Options**

☒ Root Finding

☒ Restart After Event

Initial Step Size:

Maximum Step Size:

Maximum Integration Order: 5

C/C++ Compiler Flags (Optional):

Number of Processors: 4 Use 1 processor if you encounter problems during compilation.

☐ Build Only ☐ Launch Transformational Debugger

☐ Launch Algorithmic Debugger ☐ Launch Animation

☐ Save experiment annotation inside model i.e., experiment annotation

☐ Save translation flags inside model i.e., \_\_OpenModelica\_commandLineOptions annotation

☐ Save simulation flags inside model i.e., \_\_OpenModelica\_simulationFlags annotation

☒ Simulate

OK Cancel

## simulation run statistics

```

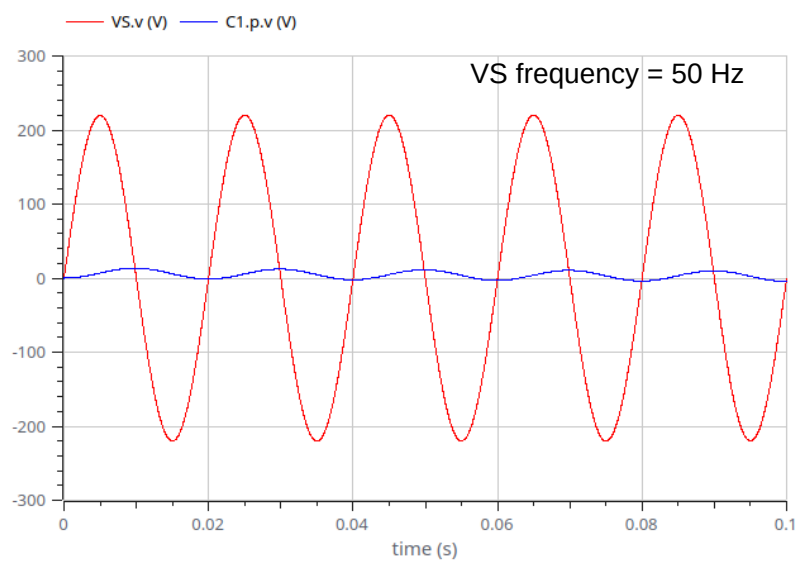
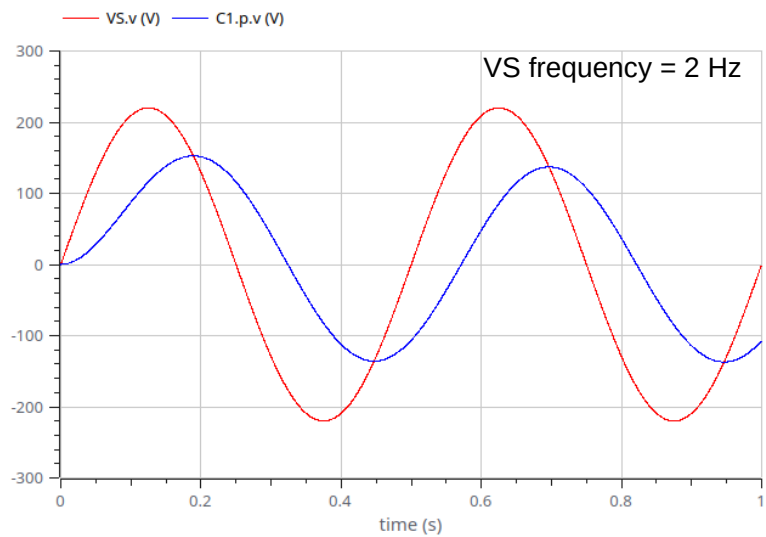
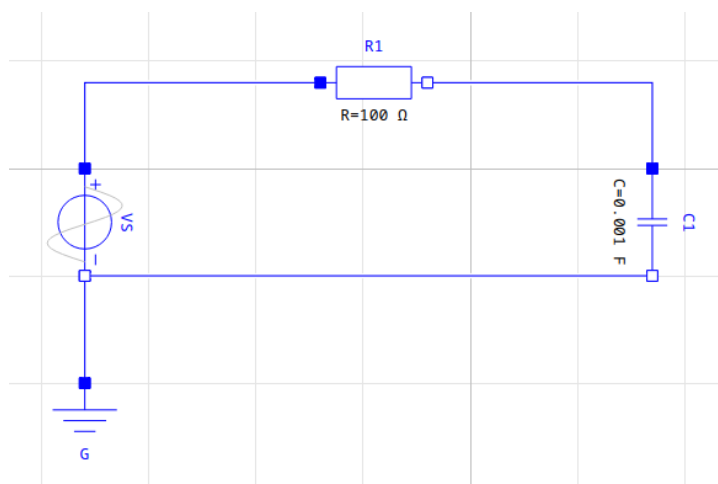
/home/hv/src/courses/courses/24.10-12.BIPtwinning/Lectures/24.11.04.Modelica/ModelicaTutorial/generatedCode/
ElectricalCircuit/ElectricalCircuit -port=46007 -logFormat=xmltcp -
override=startTime=0,stopTime=1,stepSize=0.002,tolerance=1e-06,solver=dassl,outputFormat=mat,variableFilter=.* -
r=/home/hv/src/courses/courses/24.10-12.BIPtwinning/Lectures/24.11.04.Modelica/ModelicaTutorial/generatedCode/
ElectricalCircuit/ElectricalCircuit_res.mat -w -lv=LOG_STDOUT,LOG_ASSERT,LOG_STATS -inputPath=/home/hv/src/
courses/courses/24.10-12.BIPtwinning/Lectures/24.11.04.Modelica/ModelicaTutorial/generatedCode/ElectricalCircuit -
outputPath=/home/hv/src/courses/courses/24.10-12.BIPtwinning/Lectures/24.11.04.Modelica/ModelicaTutorial/
generatedCode/ElectricalCircuit
The initialization finished successfully without homotopy method.
### STATISTICS ###
timer
0.000811424s      reading init.xml
 9.6951e-05s      reading info.xml
0.000222972s [ 3.7%] pre-initialization
 6.1091e-05s [ 1.0%] initialization
 7.91e-06s [ 0.1%] steps
 0.001742s [ 28.8%] solver (excl. callbacks)
0.000352641s [ 5.8%] creating output-file
0.000344505s [ 5.7%] event-handling
 8.0611e-05s [ 1.3%] overhead
 0.00324135s [ 53.5%] simulation
 0.00605308s [100.0%] total

events
 0 state events
 0 time events

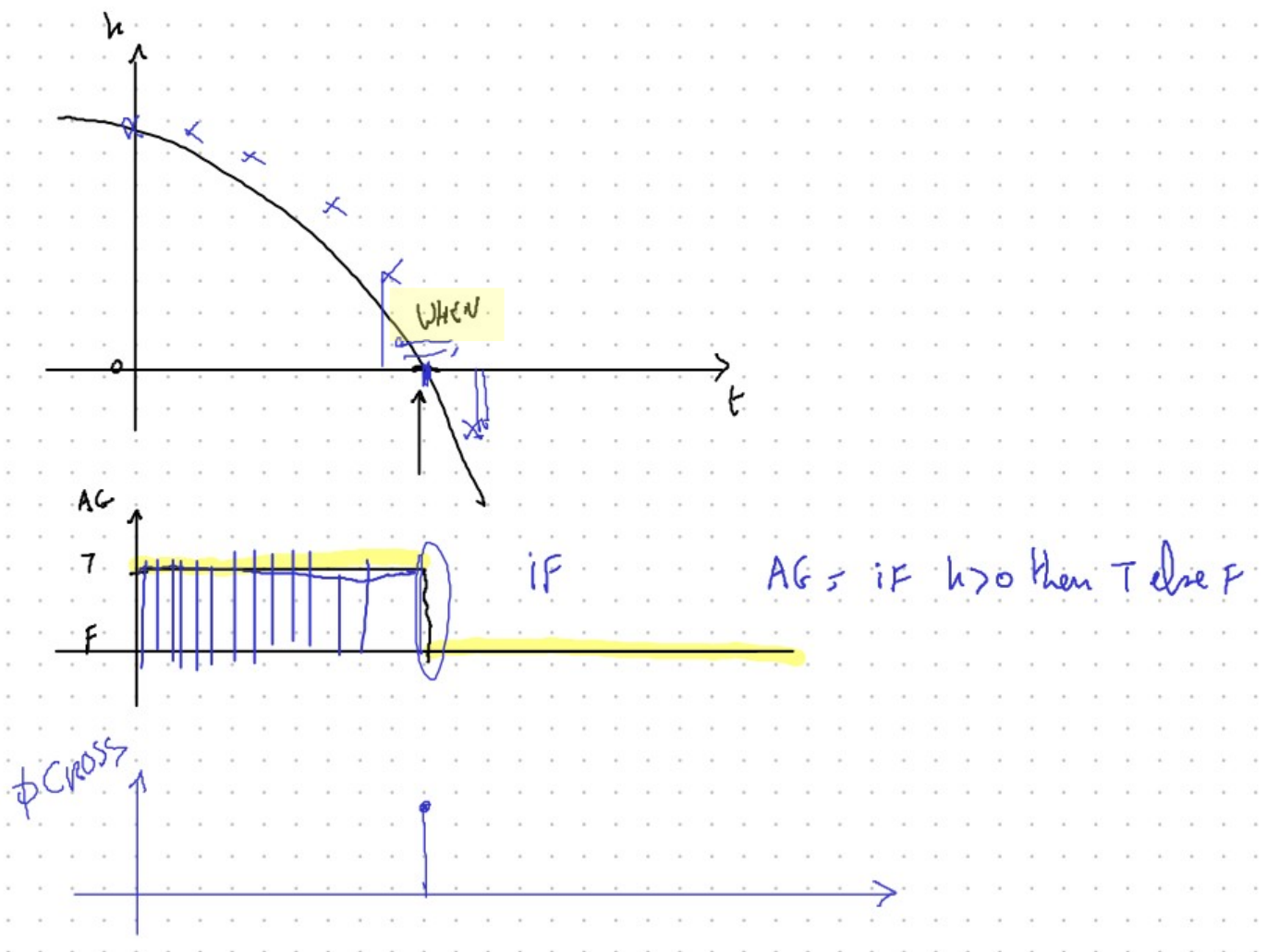
solver: dassl
2938 steps taken
3255 calls of functionODE
 44 evaluations of jacobian
28 error test failures
 0 convergence test failures
1.8071e-05s time of jacobian evaluation
The simulation finished successfully.

```

“low (frequency) pass filter”



Hybrid (includes discontinuities) → “when” temporal operator

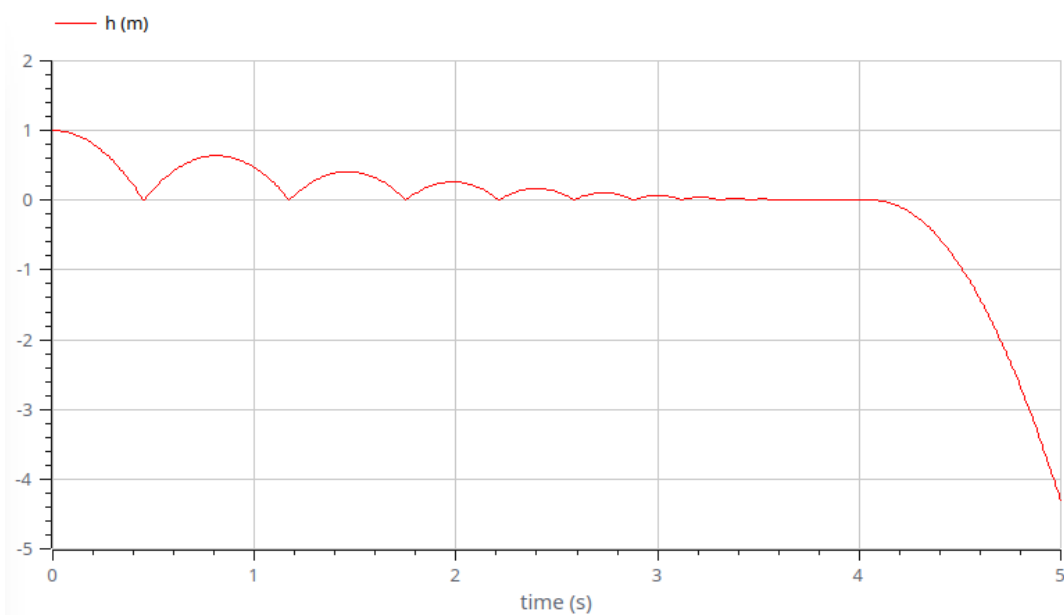


## Hybrid (includes discontinuities) -- unstable

```

1 model unstable_bouncing_ball "The 'classic' bouncing ball model"
2   type Height=Real(unit="m");
3   type Velocity=Real(unit="m/s");
4   parameter Real e=0.8 "Coefficient of restitution";
5   parameter Height h0=1.0 "Initial height";
6   Height h "Height";
7   Velocity v(start=0.0, fixed=true) "Velocity";
8   initial equation
9     h = h0;
10  equation
11    v = der(h);
12    der(v) = -9.81;
13    when h<0 then
14      reinit(v, -e*pre(v));
15    end when;
16 end unstable_bouncing_ball;

```

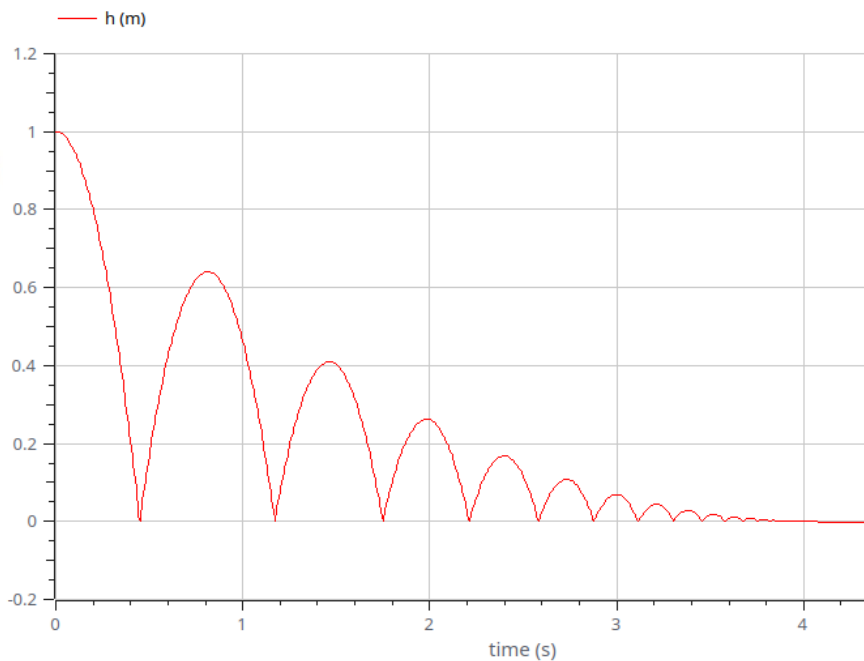


## Hybrid (includes discontinuities) -- stable

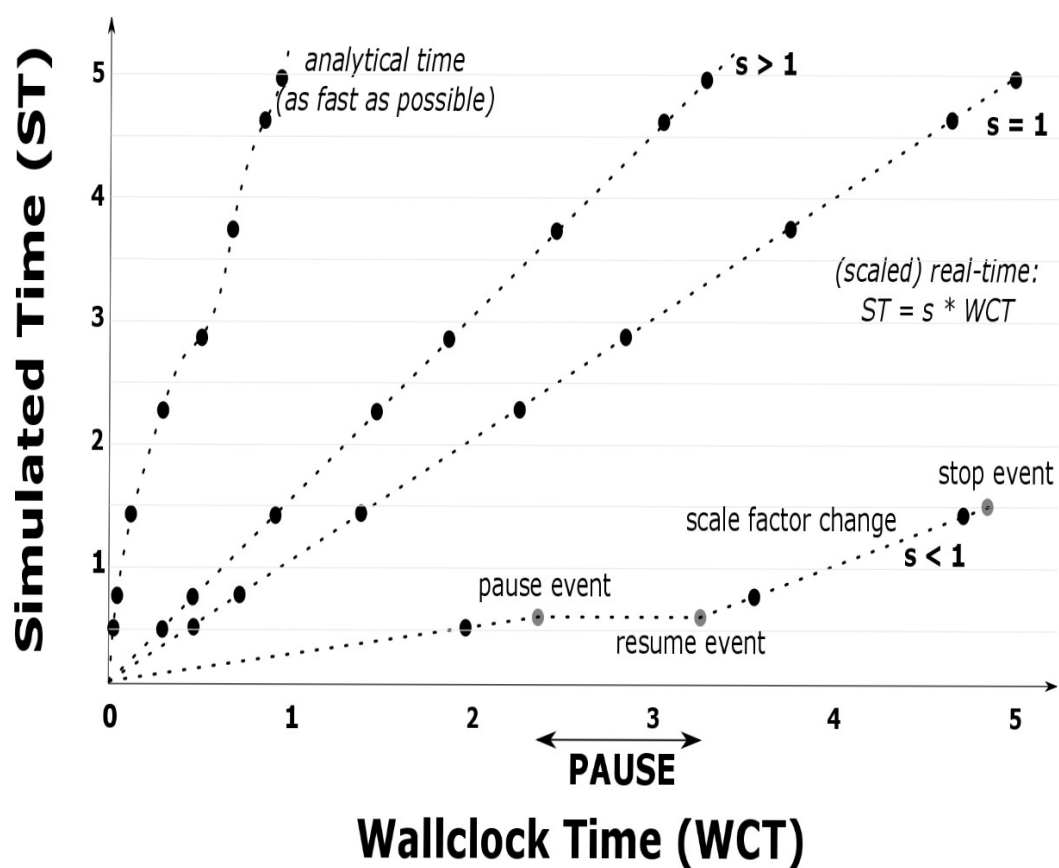
```

1 model StableBouncingBall
2   "The 'classic' bouncing ball model with numerical tolerances"
3   type Height=Real(unit="m");
4   type Velocity=Real(unit="m/s");
5   parameter Real e=0.8 "Coefficient of restitution";
6   parameter Height h0=1.0 "Initial height";
7   constant Height eps=1e-3 "Small height";
8   Boolean done "Flag when to turn off gravity";
9   Height h "Height";
10  Velocity v(start=0.0, fixed=true) "Velocity";
11  initial equation
12    h = h0;
13    done = false;
14  equation
15    v = der(h);
16    der(v) = if done then 0 else -9.81;
17    when {h<0, h<-eps} then
18      done = h<-eps;
19      reinit(v, if h<-eps then 0 else -e*pre(v));
20    end when;
21  end StableBouncingBall;

```



## (scaled) real-time simulation (execution)



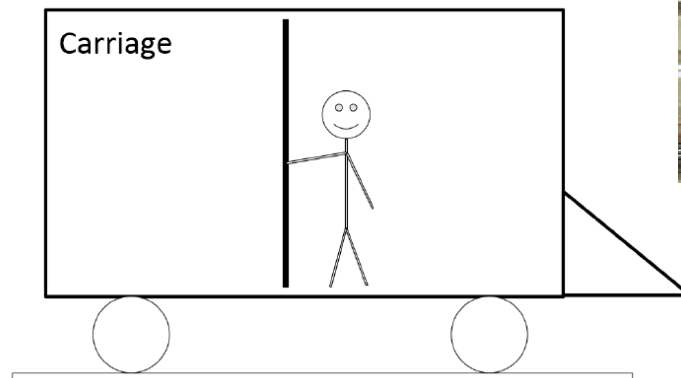


# Controller Design and Tuning

## Control System

- ▶ A *control system* (or “controller”) is a system whose purpose is to command, direct, or regulate itself, or another system.
- ▶ The System under Control is often called a “plant” (as in “chemical production plant”).
- ▶ There are open-loop and closed-loop control systems.
  - ▶ Closed-loop control system: e.g., human picking an object
    - ▶ Eyes are *sensors*.
    - ▶ Hands are *actuators*.
    - ▶ Brain is the *controller* that estimates the distance between hand and object based on sensor input.  
It determines/computes an appropriate *control action* that satisfies requirements and implements it through the *actuators*.
  - ▶ Open-loop control system: e.g., blindfolded picking
    - ▶ Only the current state and a model of the plant are used. The output of the system under control is not observed.
- ▶ Our example (closed loop): velocity control in rail car

## Rail Car Case

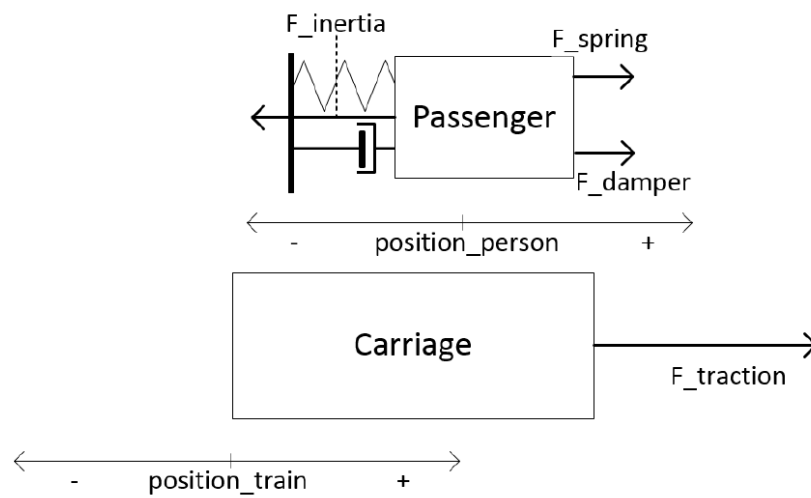


- ▶ Build the controller for a driverless rail car.
- ▶ The controller determines the acceleration of the train, in an attempt to match (i.e., deviate as little as possible from) a predefined profile of desired velocities.

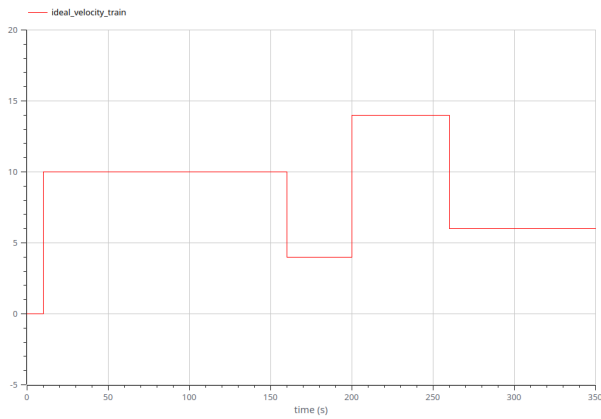
The desired (piecewise constant) velocity profile is known beforehand by a central coordinator (and is encoded in a file).

- ▶ Passengers should not fall (i.e., accelerate too much).
- ▶ Other requirements such as minimizing total energy consumption could be added.

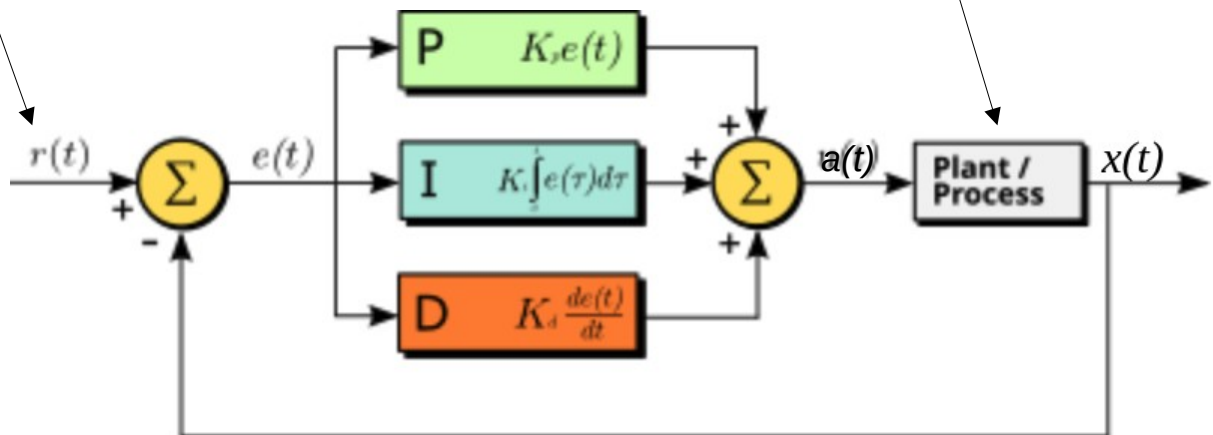
## Abstracting Train-and-Passenger (“Plant” model)

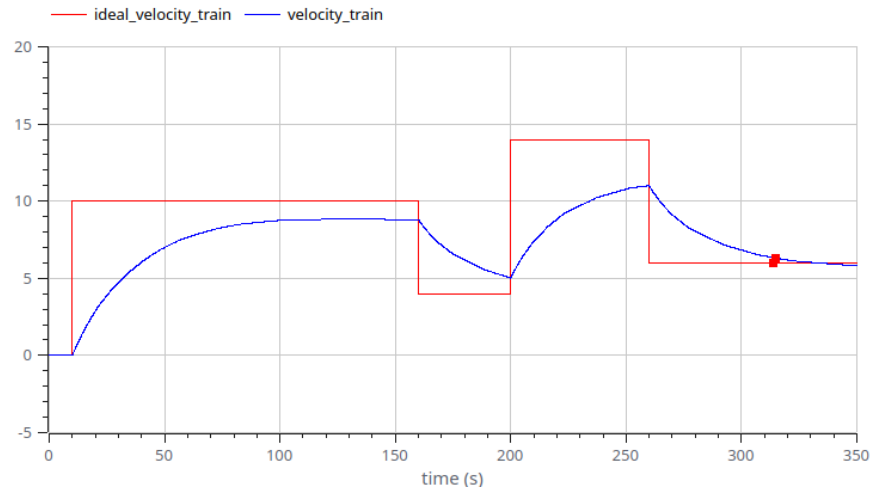


$$\begin{cases}
 m_{passger} * a_{passger} &= k(-x_{passger}) + c(-v_{passger}) - m_{passger} * a_{train} \\
 F_{traction} &= (m_{train} + m_{passger}) * a_{train} \\
 a_{passger} &= \frac{dv_{passger}}{dt} \\
 v_{passger} &= \frac{dx_{passger}}{dt} \\
 a_{train} &= \frac{dv_{train}}{dt} \\
 v_{train} &= \frac{dx_{train}}{dt}
 \end{cases}$$

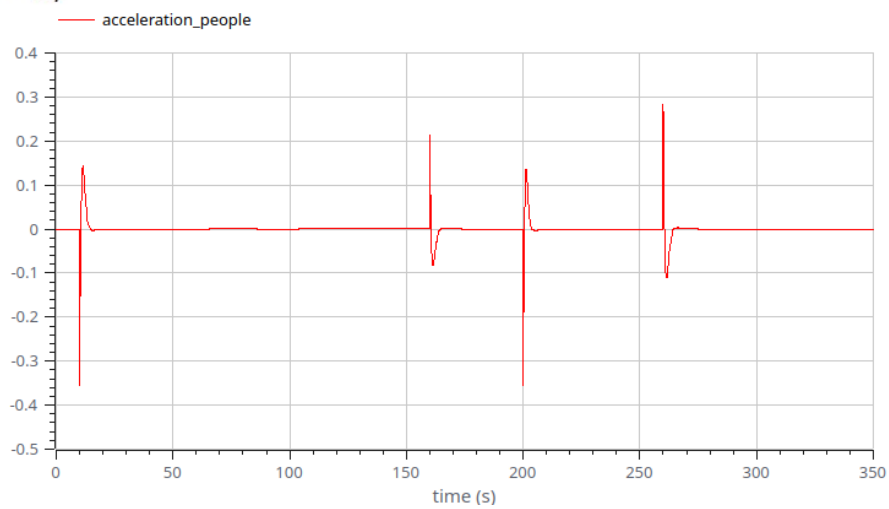


$$\begin{cases} m_{passger} * a_{passger} &= k(-x_{passger}) + c(-v_{passger}) - m_{passger} * a_{train} \\ F_{traction} &= (m_{train} + m_{passger}) * a_{train} \\ a_{passger} &= \frac{dv_{passger}}{dt} \\ v_{passger} &= \frac{dx_{passger}}{dt} \\ a_{train} &= \frac{dv_{train}}{dt} \\ v_{train} &= \frac{dx_{train}}{dt} \end{cases}$$

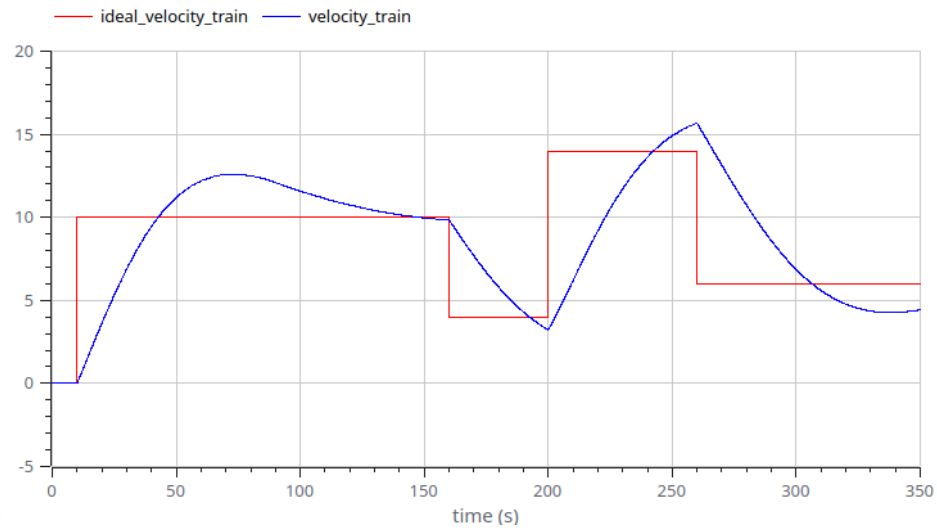


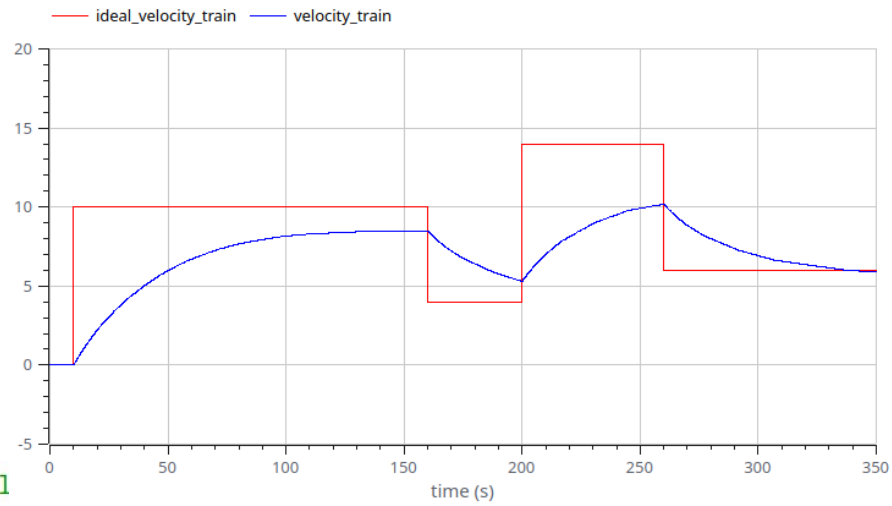


```
// a Proportional (P) controller
parameter Real control_error_proportion = 200;
parameter Real control_int_error_proportion = 0;
parameter Real control_der_error_proportion = 0;
```

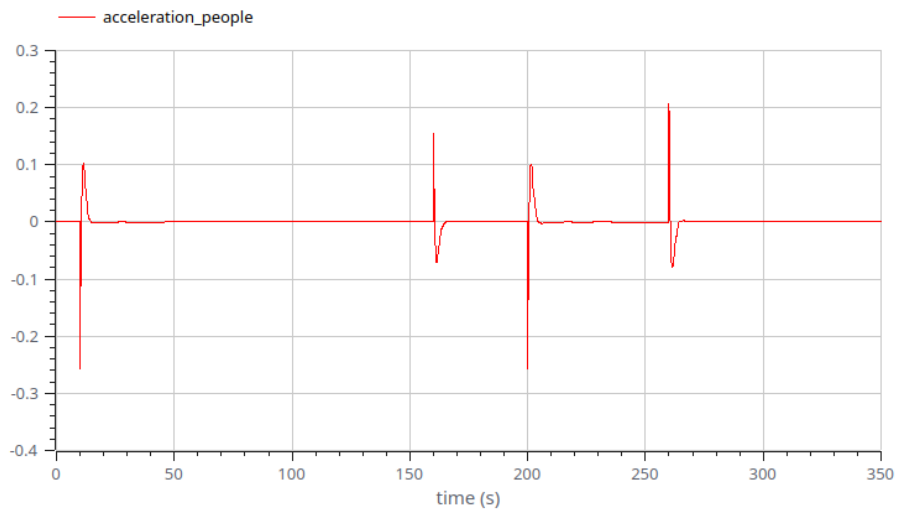


```
// a Proportional and Integral (PI) controller
parameter Real control_error_proportion = 200;
parameter Real control_int_error_proportion = 10;
parameter Real control_der_error_proportion = 0;
```





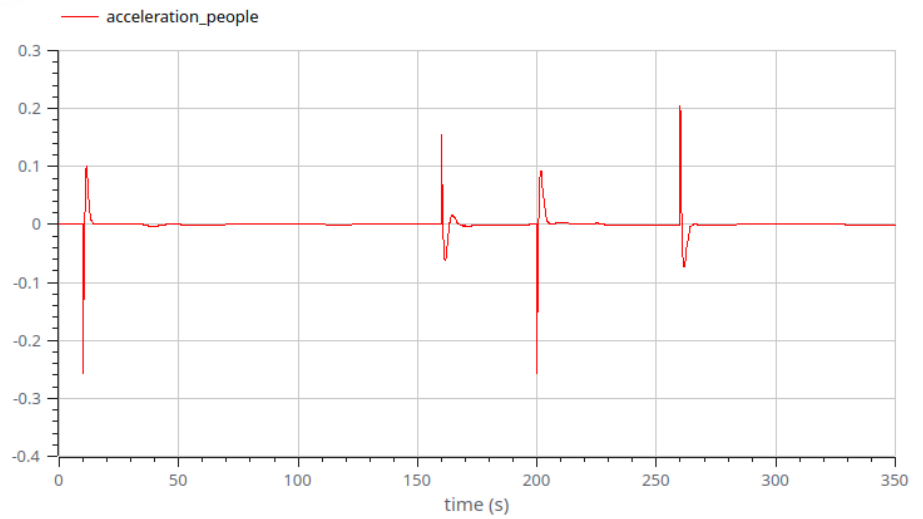
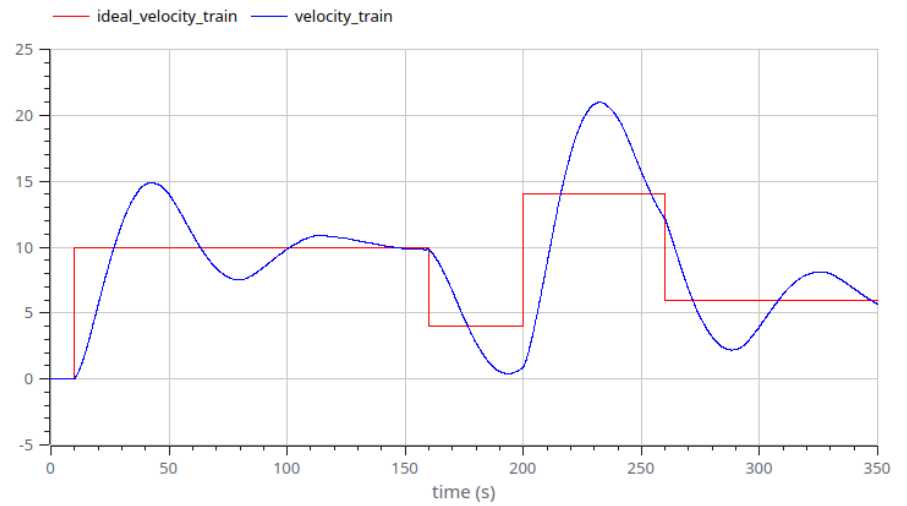
```
// a Proportional and Derivative (PD) control
parameter Real control_error_proportion = 150;
parameter Real control_int_error_proportion = 0;
parameter Real control_der_error_proportion = 200;
```





## PID controller constrained multi-criteria optimization

```
// a PID controller
parameter Real control_error_proportion = 150;
parameter Real control_int_error_proportion = 50;
parameter Real control_der_error_proportion = 200;
```



# Dynamic Structure







**6<sup>th</sup> Annual Summer School on  
Cyber Physical Systems and Internet of Things**



# Developing Reactive Systems using Statecharts

*for Modelling, Simulation and Synthesis of Software-Intensive Systems*

**Hans Vangheluwe, Rakshit Mittal, Joeri Exelmans and Simon Van Mierlo**

13 June 2025 – Budva, Montenegro



# Introduction

## Modelling Reactive Systems

- Interaction with the environment: reactive to *events*
- Autonomous behaviour: *timeouts + spontaneous transitions*
- System behaviour: *modes (hierarchical) + concurrent units*
- Use programming language + threads and timeouts (OS)?

Programming language (and OS) is too low-level  
-> most appropriate formalism: "what" vs. "how"



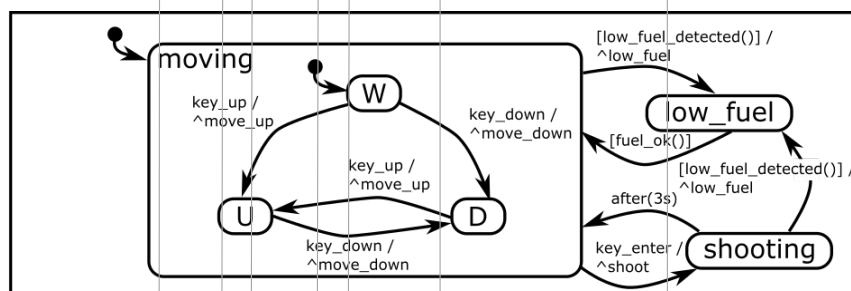
*"Nontrivial software written with threads, semaphores, and mutexes are incomprehensible to humans"*

E. A. Lee, "The problem with threads," in *Computer*, vol. 39, no. 5, pp. 33-42, May 2006.

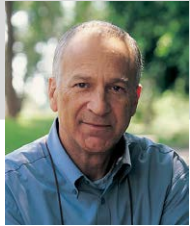
# Discrete-Event Abstraction



behavioural  
model



## Statecharts History



- Introduced by David Harel in 1987
- Notation based on higraphs = hypergraphs + Euler diagrams + unordered Cartesian product
- Extends deterministic finite state automata with:
  - Depth (Hierarchy)
  - Orthogonality
  - Broadcast Communication
  - Time
  - History
  - Syntactic sugar, such as enter/exit actions

David Harel, Statecharts: a visual formalism for complex systems, Science of Computer Programming, Volume 8, Issue 3, 1987, pages 231-274



## Statecharts History

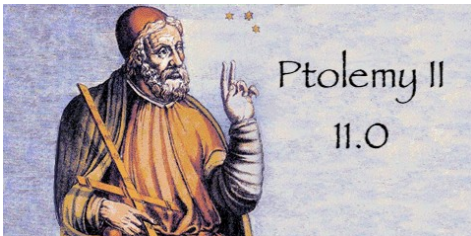
- Incorporated in UML: State Machines (1995)
- xUML for semantics of UML subset (2002)
- W3 Recommendation: State Chart XML (SCXML) (2015)  
<https://www.w3.org/TR/scxml/>
- Standard: Precise Semantics for State Machines (2019)  
<https://www.omg.org/spec/PSSM/>

## Statechart (Variants) Tools

### STATEMATE: A Working Environment for the Development of Complex Reactive Systems

**Rational** software

<https://www.ibm.com/us-en/marketplace/systems-design-rhapsody>



<https://ptolemy.berkeley.edu/ptolemyII/ptII11.0/index.htm>



<https://www.eclipse.org/papyrus-rt/>



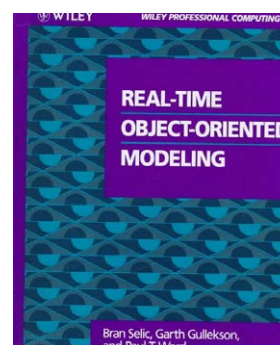
<https://www.mathworks.com/products/stateflow.html>



YAKINDU STATECHART TOOLS

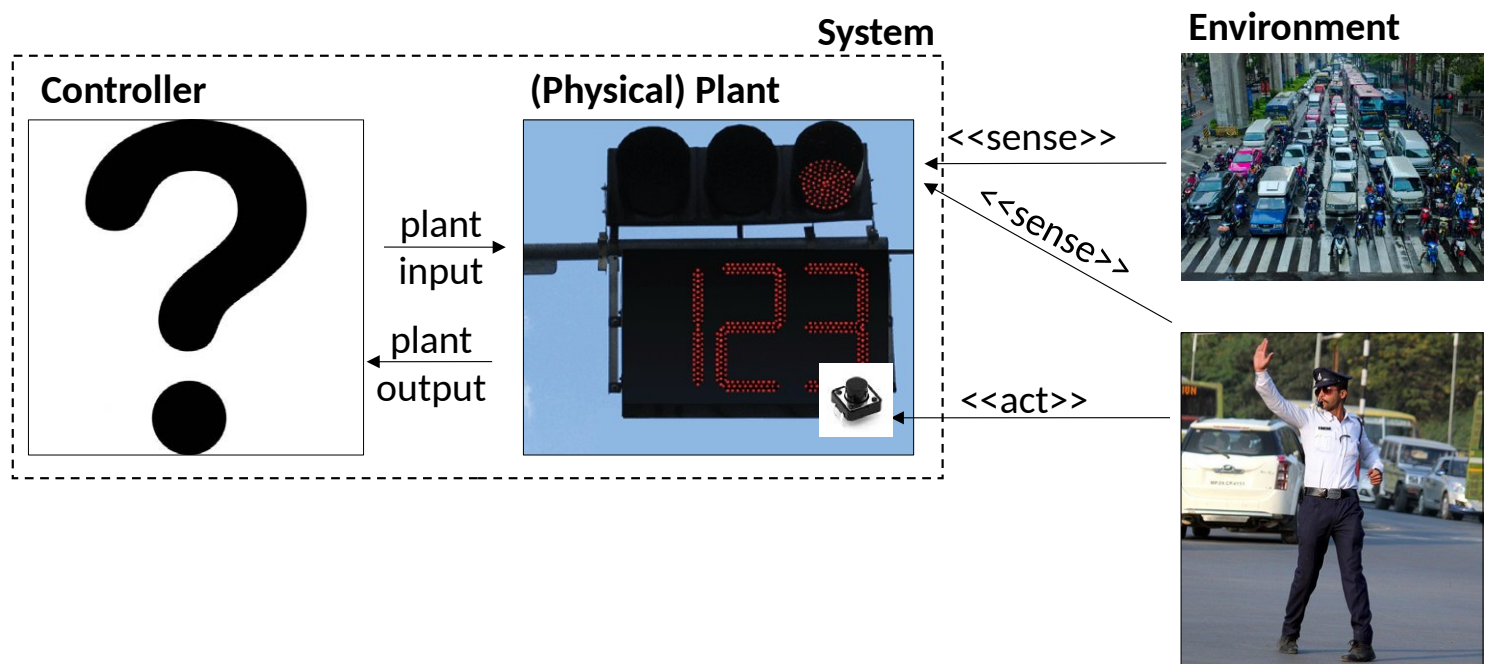


<https://www.itemis.com/en/products/itemis-create/>

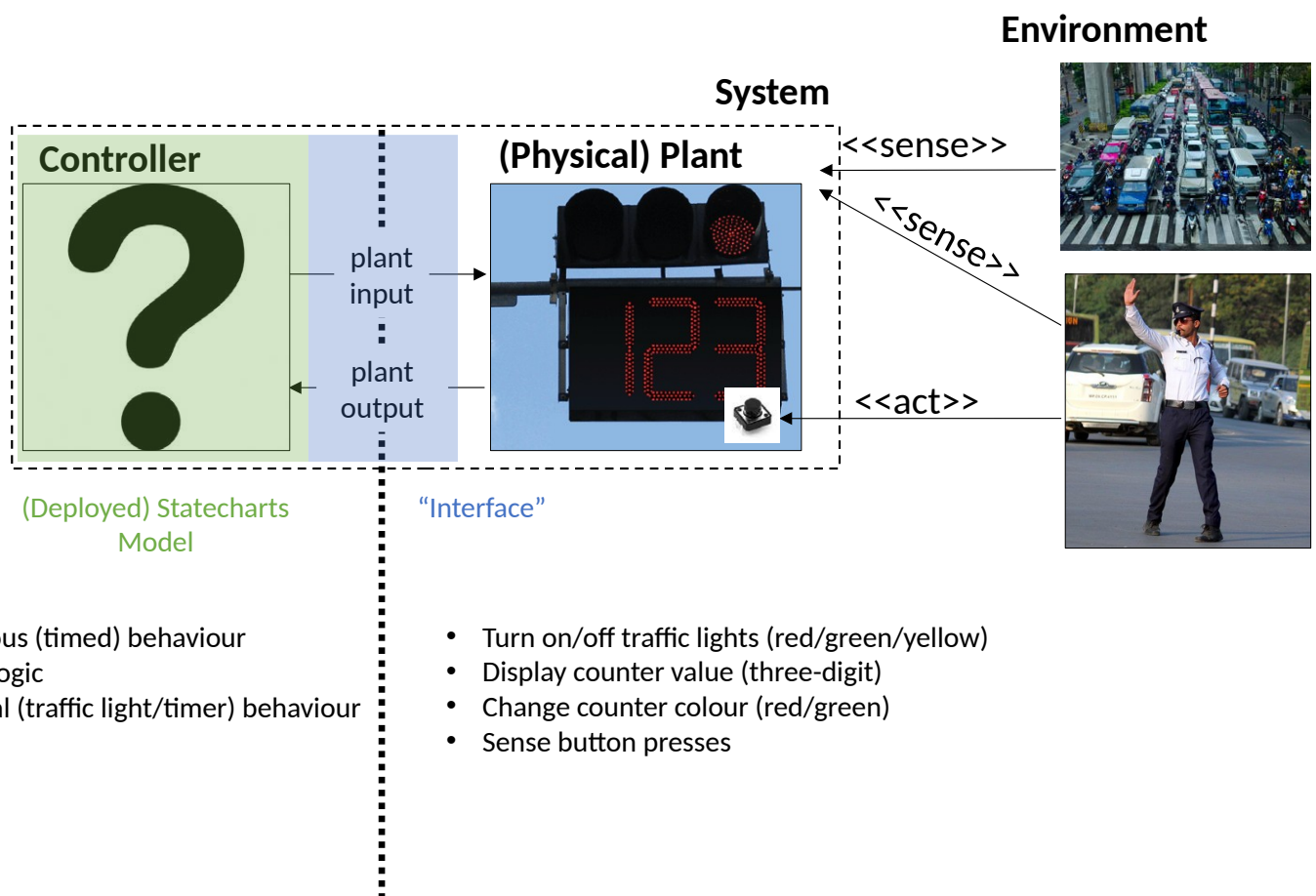


<https://www.eclipse.org/etrice/>

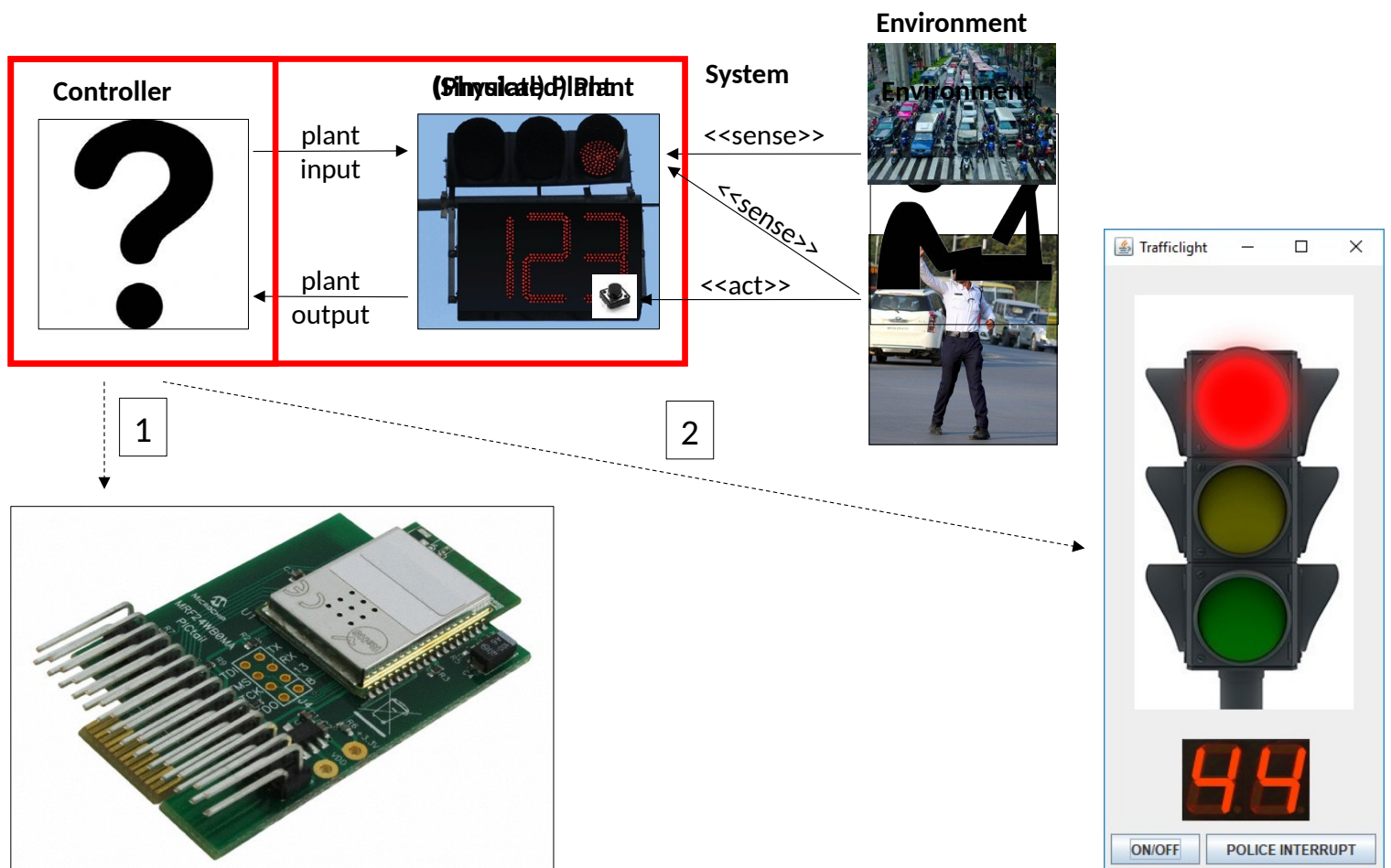
# Running Example



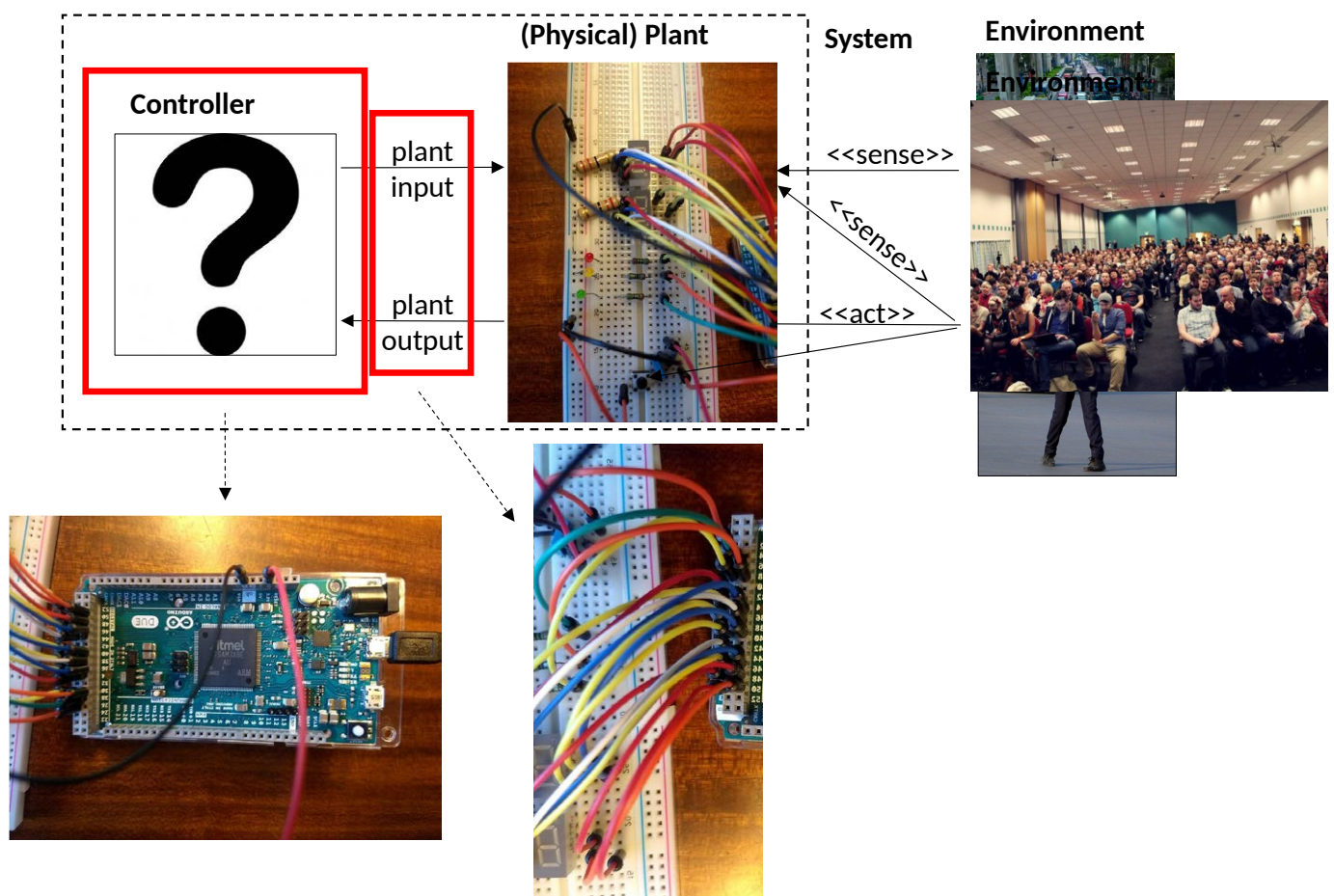
# What are we developing?



# Deployment (Simulation)

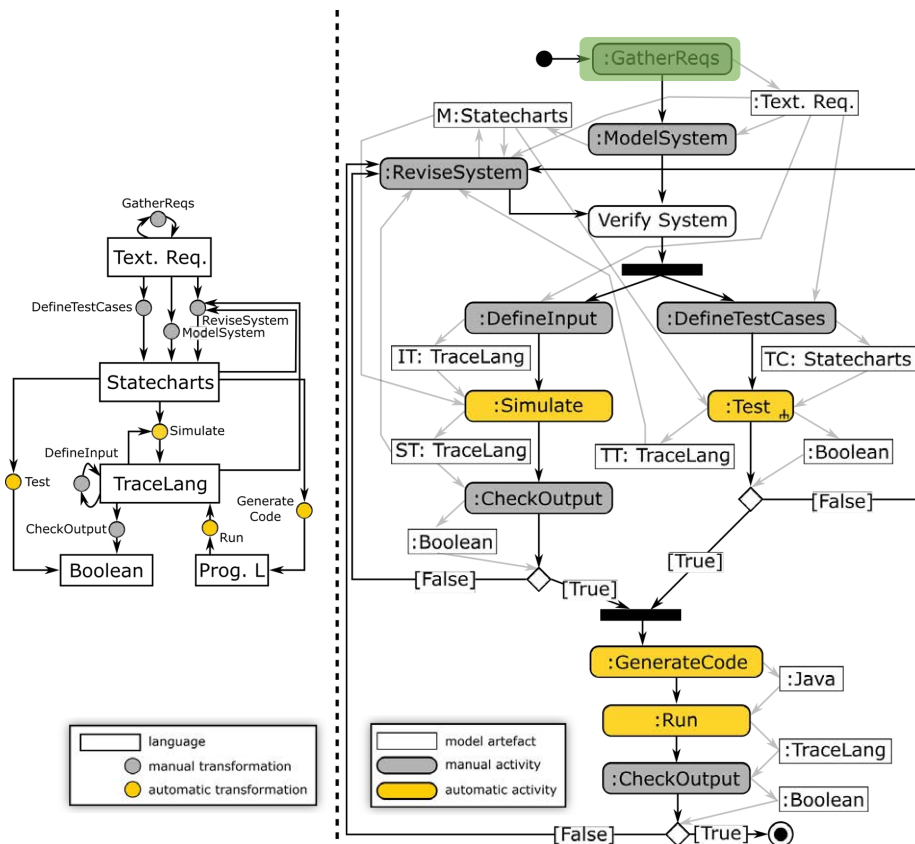


## Deployment (Hardware)





# Workflow

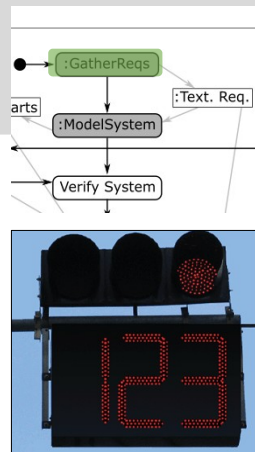


Hans Vangheluwe and Ghislain C. Vansteenkiste. A multi-paradigm modeling and simulation methodology: Formalisms and languages. In European Simulation Symposium (ESS), pages 168-172. Society for Computer Simulation International (SCS), October 1996. Genoa, Italy.

Levi Lúcio, Sadaf Mustafiz, Joachim Denil, Hans Vangheluwe, Maris Jukss. FTG+PM: An Integrated Framework for Investigating Model Transformation Chains. System Design Languages Forum (SDL) 2013, Montreal, Quebec. LNCS Volume 7916, pp 182-202, 2013.

# Requirements

- R1: three differently coloured lights: red, green, yellow
- R2: at most one light is on at any point in time
- R3: at system start-up, the red light is on
- R4: cycles through red on, green on, and yellow on
- R5: red is on for 60s, green is on for 55s, yellow is on for 5s
- R6: time periods of different phases are configurable.
- R7: police can interrupt autonomous operation
  - Result = blinking yellow light (on -> 1s, off -> 1s)
- R8: police can resume an interrupted traffic light
  - Result = light which was on at time of interrupt is turned on again
- R9: traffic light can be switched on and off and restores its state
- R10: a timer displays the remaining time while the light is red or green; this timer decreases and displays its value every second. The colour of the timer reflects the colour of the traffic light.



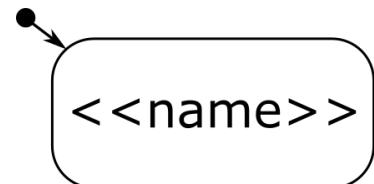


# The Statecharts Language

## States



being **in** a state  
= state `<<name>>` is  
**active**  
= the system is in  
**configuration**  
`<<name>>`



**initial** state  
**exactly one** per  
model  
“entry point”

## Transitions

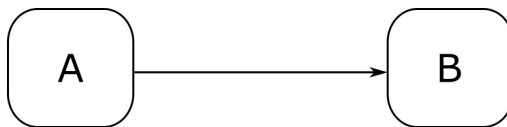


- Model the **dynamics** of the system:
  - *when*
    - the system is **in state A** and
    - the **event** is **received**
  - *then*
    1. **output\_action** is evaluated and
    2. the new **active state** becomes B

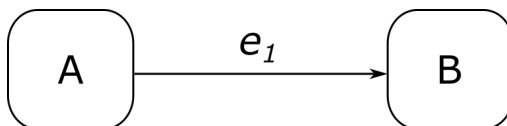
## Transitions: Events

`event(in_params) / output_action(out_params)`

- Spontaneous



- Input Event

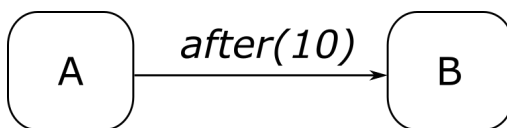


queue of event notices

...  $e_3$   $e_1$   $e_5$

processing

- After Event



queue of event notices

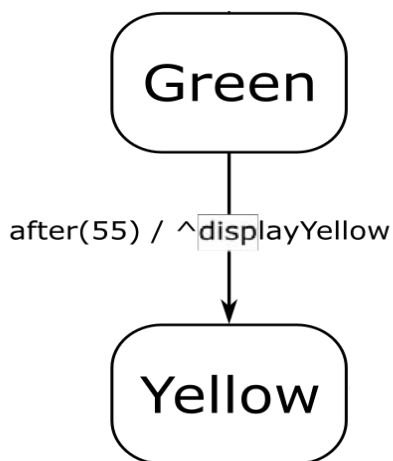
$e_3$   $e_2$

processing

...  $t_3$   $t_2$

## Transitions: Raising Output Events

`event(in_params) / output_action(out_params)`

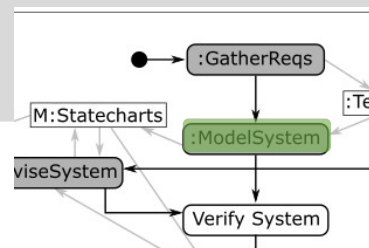


Syntax for output action:

`^output_event`

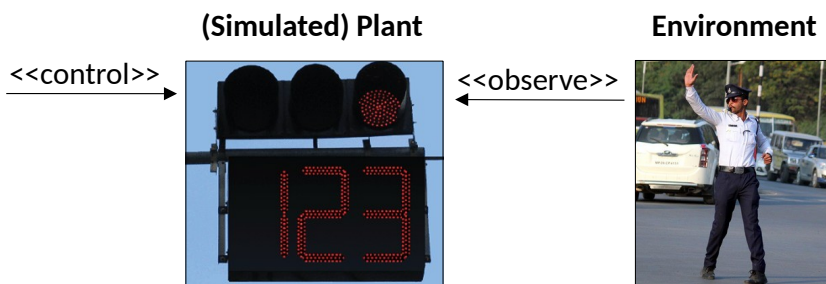
means “raise the event *output\_event* (to the environment)”

# Exercise 1 - Requirements

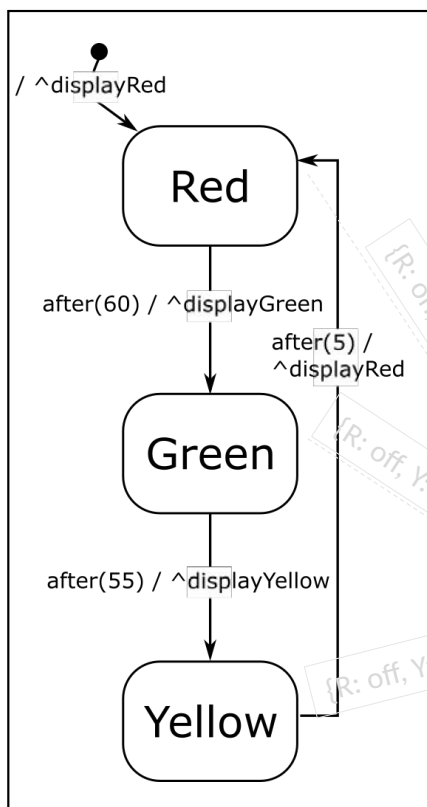
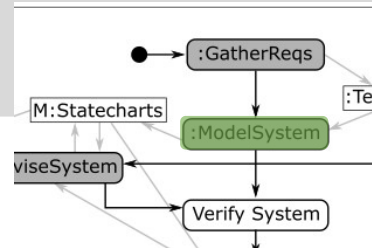


Your model here.

- R1: three differently coloured lights: red (R), green (G), yellow (Y)
- R2: at most one light is on at any point in time
- R3: at system start-up, the red light is on
- R4: cycles through red on, green on, and yellow on
- R5: red is on for 60s, green is on for 55s, yellow is on for 5s



# Exercise 1 - Solution



- R1: three differently coloured **lights**: red (R), green (G), yellow (Y)
- R2: at most one light is on at any point in time
- R3: at system start-up, the **red** light is on
- R4: cycles through red on, green on, and yellow on
- R5: **red** is on for 60s, **green** is on for 55s, **yellow** is on for 5s

(Simulated) Plant



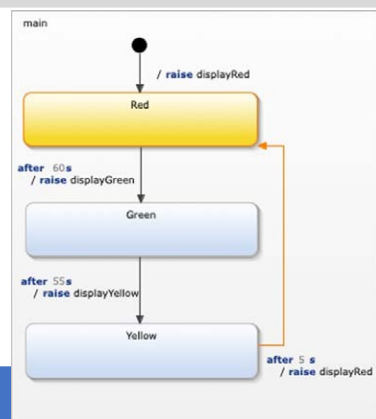
Environment



<<observe>>



## Exercise 1 - Solution



requirement	modelling approach
R1: three differently coloured <b>lights</b> : red (R), green (G), yellow (Y)	For each colour a <b>state</b> is defined. Transitions that lead to a state raise the proper out event which interacts with the plant.
R2: at most one light is on at any point in time	The states are all contained in a single region and thus a exclusive to each other ("or" states).
R3: at system start-up, the red light is on	The entry node points to state Red and the entry transition raises the event displayRed.
R4: cycles through red on, green on, and yellow on	The transitions define this cycle.
R5: red is on for 60s, green is on for 55s, yellow is on for 5s	Time events are specified on the transitions.



# Data Store

## Full System State

<<name>>

+

DataStore
- var <sub>1</sub> : t <sub>1</sub> = val <sub>1</sub>
- var <sub>2</sub> : t <sub>2</sub> = val <sub>2</sub>
...
- var <sub>n</sub> : t <sub>n</sub> = val <sub>n</sub>

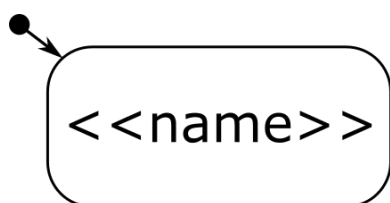
being **in** a state  
 = state <<name>> is  
**active**  
 = the system is in  
**configuration**  
 <<name>>

data store **snapshot**  
 = variable values

=

**full system state**

## Full System State: Initialization



DataStore
- var <sub>1</sub> : t <sub>1</sub> = val <sub>1</sub>
- var <sub>2</sub> : t <sub>2</sub> = val <sub>2</sub>
...
- var <sub>n</sub> : t <sub>n</sub> = val <sub>n</sub>

```
1 int main() {
2
3 }
```

**initial** state  
**exactly one** per  
 model  
 “entry point”

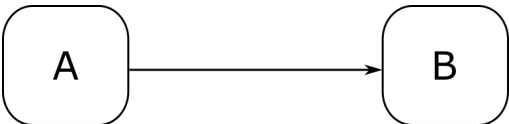
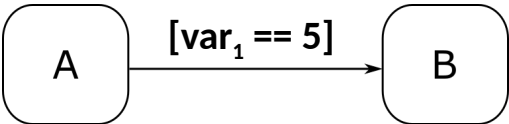
provide **default  
 value** for each  
 variable  
 “initial snapshot”

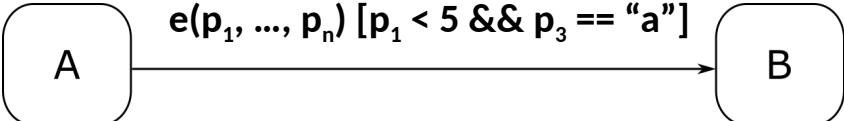
Compare:  
 C++ initialization  
**implicit** state  
 (program counter)  
 + **data store**

## Transitions: Guards

$\text{event}(\text{in\_params}) [\text{guard}] / \text{output\_action}(\text{out\_params})$

Modelled by “guard expression” (evaluates to Boolean) in some appropriate language

- Spontaneous [True] 
- Data Store Variable Value 

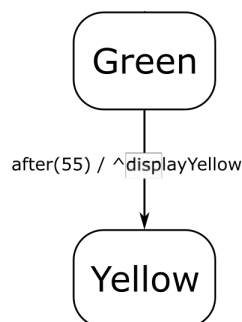
DataStore	
- var <sub>1</sub> :	t <sub>1</sub> = val <sub>1</sub>
- var <sub>2</sub> :	t <sub>2</sub> = val <sub>2</sub>
	...
- var <sub>n</sub> :	t <sub>n</sub> = val <sub>n</sub>
- Parameter Value 

# Transitions: Output Actions

**event(params) [guard] / output\_action(params)**

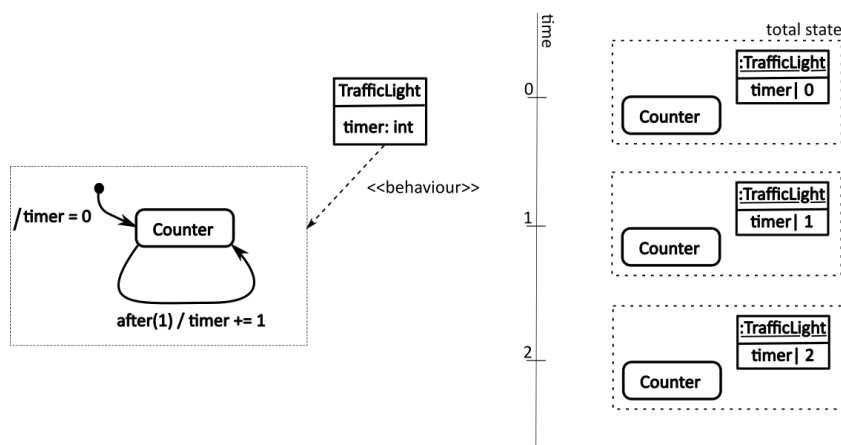
## Output Event

$\wedge output\_event(p_1, p_2, \dots, p_n)$

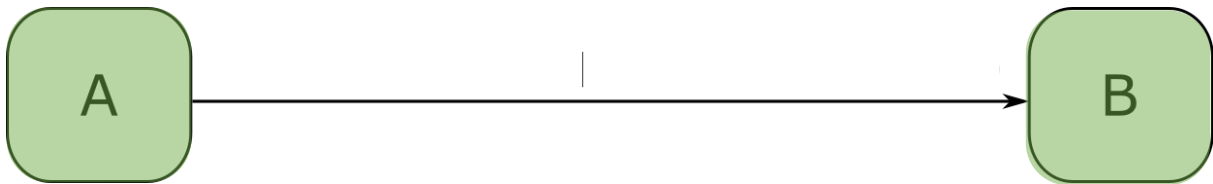


## Assignment (to the non-modal part of the state)

- by action code in some appropriate language



## Transitions

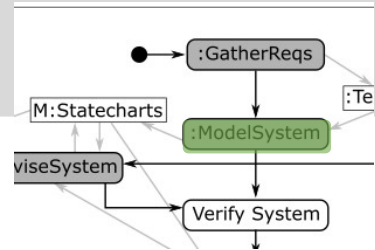


- Model the **dynamics** of the system:
  - *when*
    - the system is **in state A** and
    - **event is received** and
    - **guard** evaluates to **True**
  - *then*
    1. **output\_action** is evaluated and
    2. the new **active state** becomes B

# Exercise 2

## Add data stores

## Exercise 2 - Requirements



Your model here.

- R6': During the last 6 seconds of red being on, the traffic light announces to go to green by blinking its yellow light (1s on, 1s off) while leaving its red light on.
- R6: The time period of the different phases should be configurable.

### TrafficLight

- counter: Integer = 0
- green: Boolean = false
- red: Boolean = false
- yellow: Boolean = false

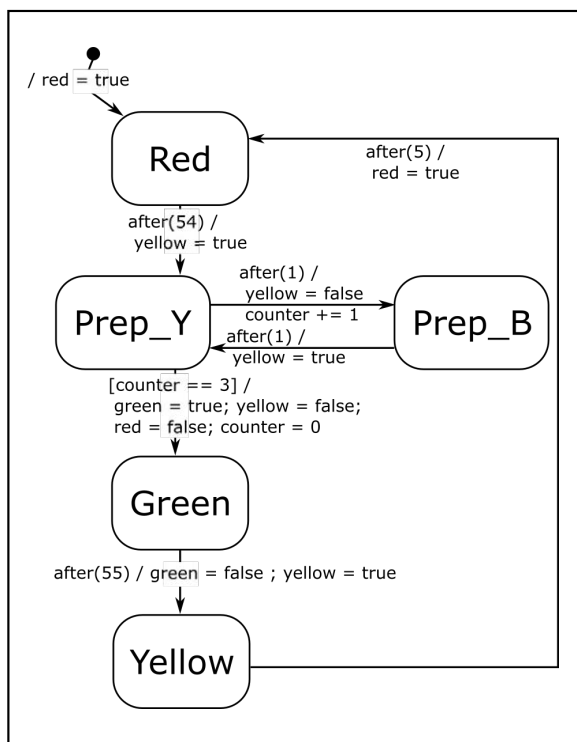
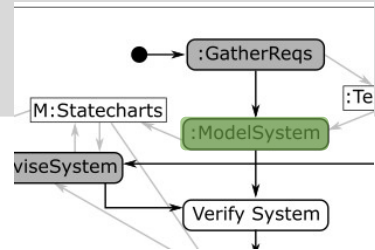
<<behavior>>

### Make sure that:

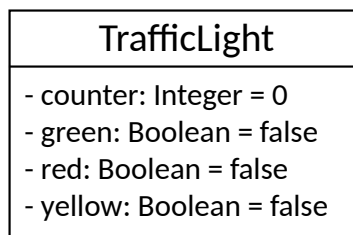
- the values of the variables reflect which lights are on/off
- you use at least one conditional transition



## Exercise 2: Solution



- R6': During the last 6 seconds of red being on, the traffic light announces to go to green by blinking its yellow light (1s on, 1s off) while leaving its red light on.
- R6: The time period of the different phases should be configurable.



<<behavior>>

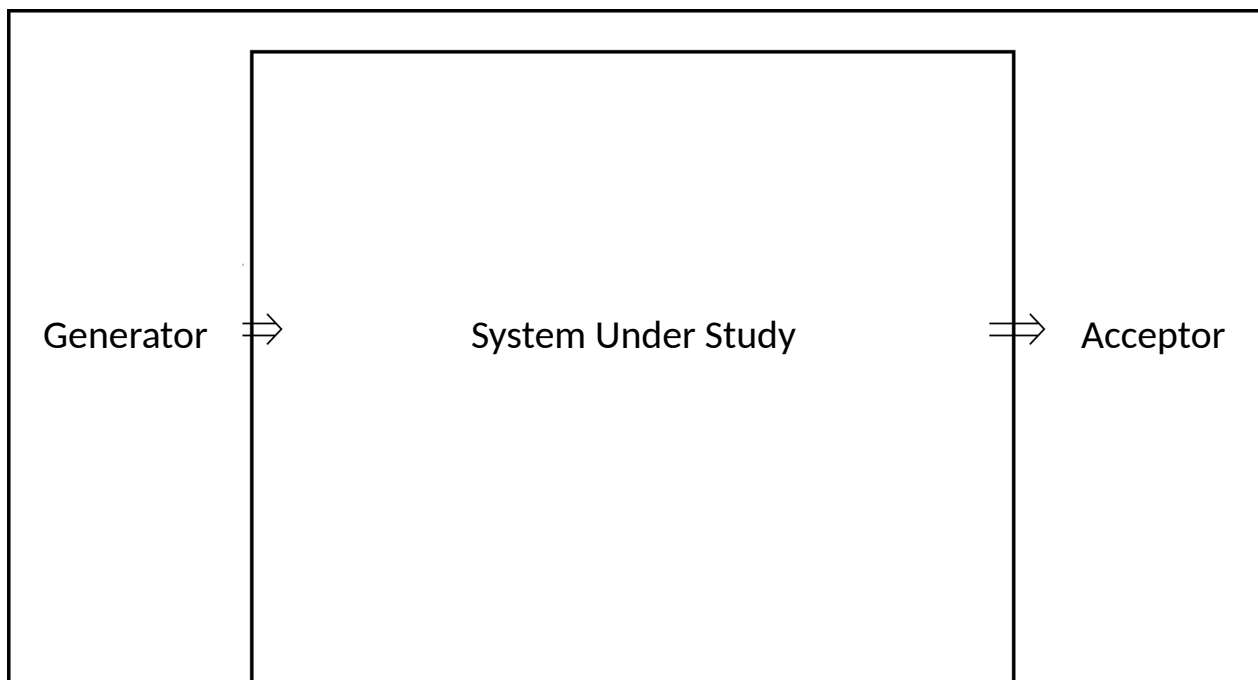
# Statechart Execution

## Run-To-Completion Step

- A Run-To-Completion (RTC) step is an *atomic execution step* of a state machine.
- It transitions the state machine from a *valid state configuration* into the next *valid state configuration*.
- RTC steps are executed one after the other - they must *not interleave*.
- New incoming events *cannot interrupt* the processing of the current event and must be stored in an *event queue*

# Testing Statecharts

## Testing Statecharts



Zeigler BP. Theory of modelling and simulation. New York: Wiley-Interscience, 1976.

Mamadou K. Traoré, Alexandre Muzy, Capturing the dual relationship between simulation models and their context, Simulation Modelling Practice and Theory, Volume 14, Issue 2, February 2006, Pages 126-142.



## SCTUnit (beta)

- X-unit testing framework for YAKINDU Statechart Tools
- Test-driven development of Statechart models
- Test generation for various platforms
- Executable in YAKINDU Statechart Tools
- Virtual Time

Finished after 0,013 seconds

Runs: 1/1   Errors: 0   Failures: 0

▼ org.yakindu.sct.LightSwitchTest [Runner: JUnit 4] (0,001 s)  
      initialStateIsOff (0,001 s)

```
testclass LightSwitchTest for statechart Light_Switch{
    @Test
    operation initialStateIsOff(){
        enter
        assert active(Light_Switch.main_region.Off)
    }
}
```



## Expressions

// entering / exiting the statechart

**enter, exit**

// raising an event

**raise** event : value

// proceeding time or cycles

**proceed** 2 **cycle**

**proceed** 200 **ms**

// asserting an expression, expression must evaluate to boolean

**assert** expression

// is a state active

**active**(someStatechart.someRegion.someState)



## Mocking Statements

SCTUnit allows to

- mock operations defined in the statechart model
- verify that an operation was called with certain values

// mocking the return value of an operation

**mock** mockOperation **returns** (20)

**mock** mockOperation(5) **returns** (30)

// verifying the call of an operation

**assert called** verifyOperation

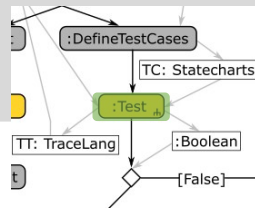
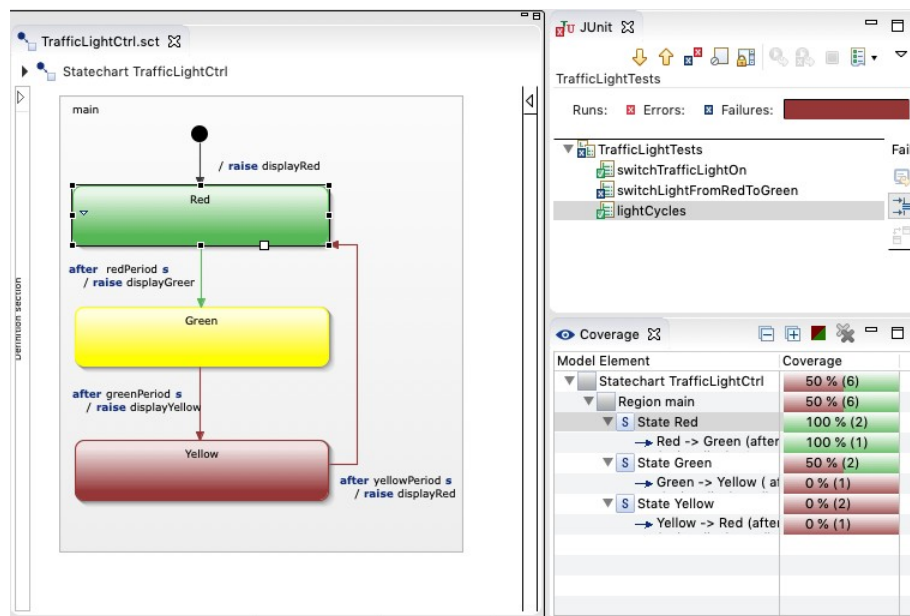
**assert called** verifyOperation **with** (5, 10)



# Exercise 3

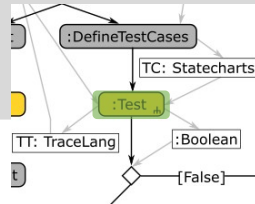
## Testing Models

## Exercise 3 – Unit testing Statecharts



- Create a test that checks the following requirements:
  - R3: at system start-up, the red light is on
  - R4: cycles through red on, green on, and yellow on
  - R5: red is on for 60s, green is on for 55s, yellow is on for 5s

# Exercise 3 – Solution



```
package trafficlight.test
```

```
testclass TrafficLightTests for statechart TrafficLightCtrl {
```

```
    @Test operation switchTrafficLightOn () {
        // given the traffic light is inactive
        assert !is_active
        // when
        enter
        // then traffic light is off which means no color was switched on
        assert displayRed
        assert !displayGreen
        assert !displayYellow
    }
```

```
    @Test operation switchLightFromRedToGreen () {
```

```
        // given
        switchTrafficLightOn
        // when
        proceed 60s
        // then
        assert displayGreen
    }
```

```
    @Test operation switchLightFromGreenToYellow () {
```

```
        // given
        switchLightFromRedToGreen
        // when
        proceed 55s
        // then
        assert displayYellow
    }
```

```
    @Test operation switchLightFromYellowToRed () {
```

```
        // given
        switchLightFromGreenToYellow
        // when
        proceed 5s
        // then
        assert displayRed
    }
```

```
    @Test operation lightCycles () {
```

```
        // given
        switchLightFromYellowToRed
```

```
        var i : integer = 10
```

```
        while (i > 0) {
            i=i-1
```

```
            //when
            proceed 60 s
            // then
            assert displayGreen
```

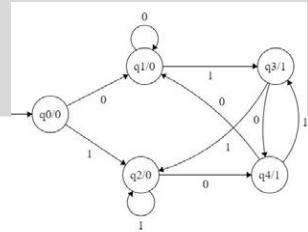
```
            //when
            proceed 55 s
            // then
            assert displayYellow
```

```
            //when
            proceed 5 s
            // then
            assert displayRed
```

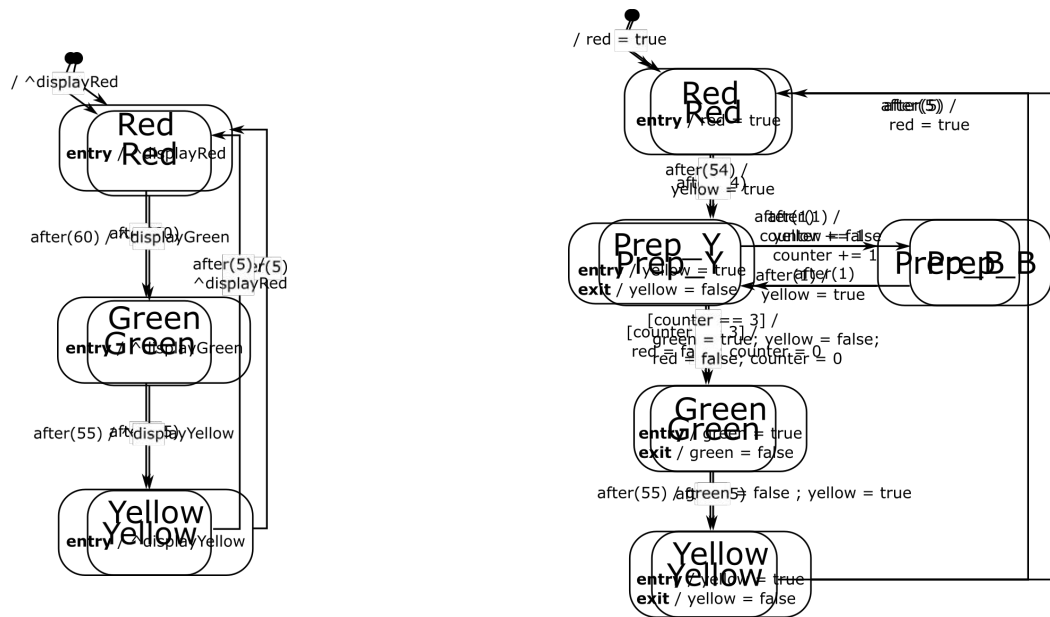
```
        }
```

```
    }
```

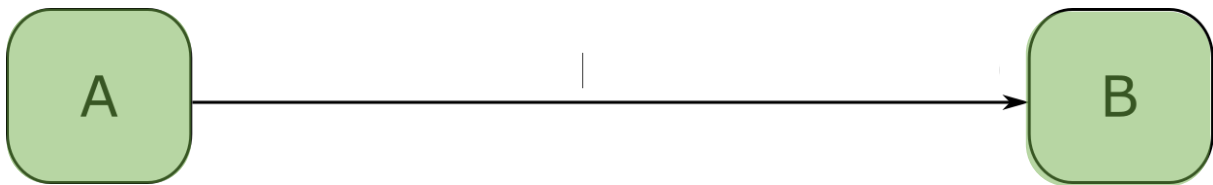
# Entry/Exit Actions



- A state can have entry and exit actions.
- An *entry action* is executed whenever a state is entered (made *active*).
- An *exit action* is executed whenever a state is exited (made *inactive*).
- Same expressiveness as *transition actions* (i.e., syntactic sugar).



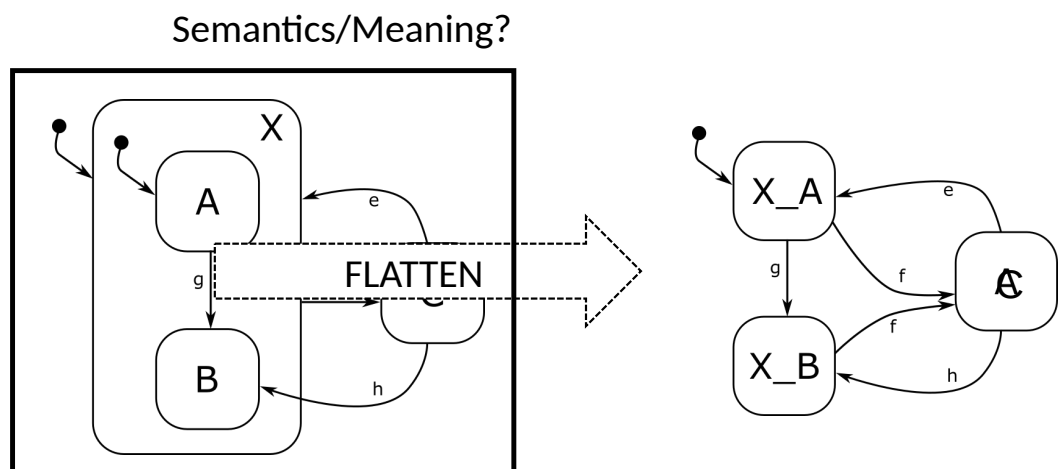
## Transitions



- Model the **dynamics** of the system:
  - *when*
    - the system is **in state A** and
    - **event is received** and
    - **guard** evaluates to **true**
  - *then*
    1. the **exit actions** of state A are evaluated and
    2. **output\_action** is evaluated and
    3. the **enter actions** of state B are evaluated and
    4. the new **active state** becomes B

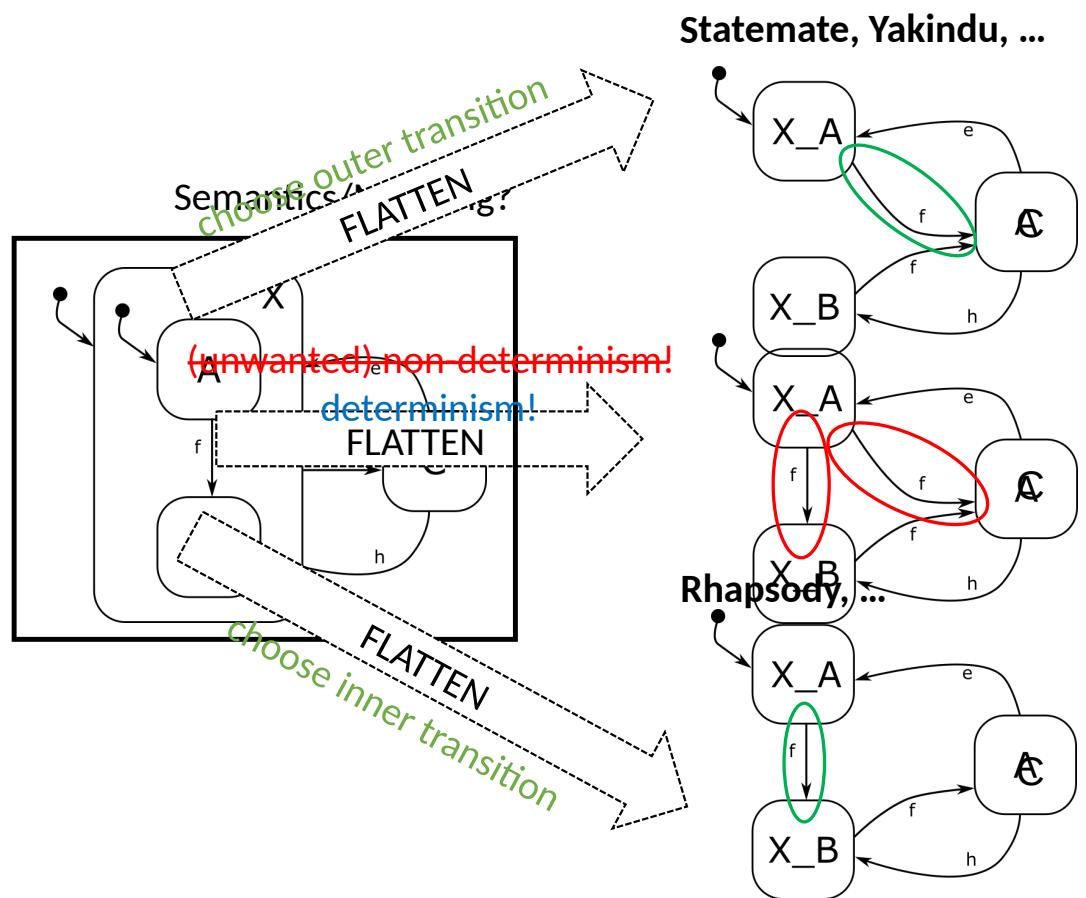
# Hierarchy

- Statechart states can be hierarchically (de-) **composed**
- Each hierarchical state has exactly one **initial/default state**
- An active hierarchical state has **exactly one active child** (down to leaf/atomic state)



# Hierarchy

# Hierarchy: Modified Example

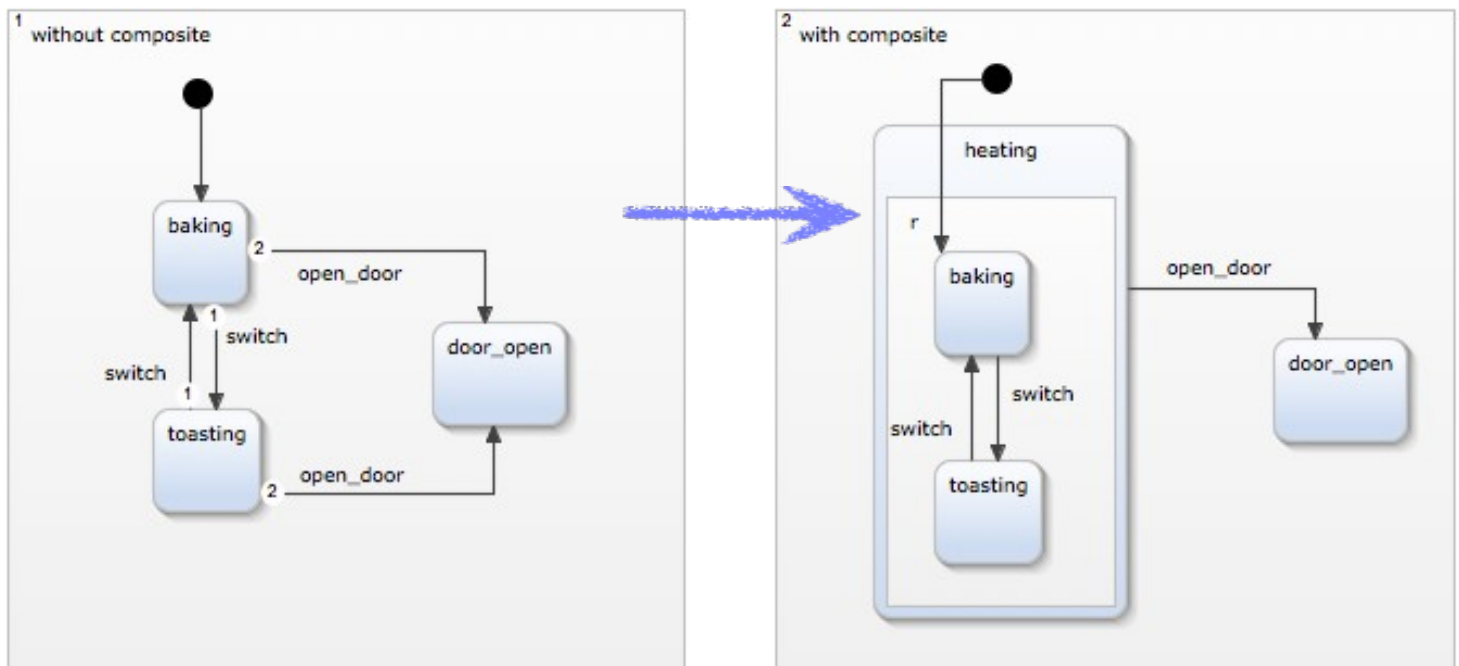




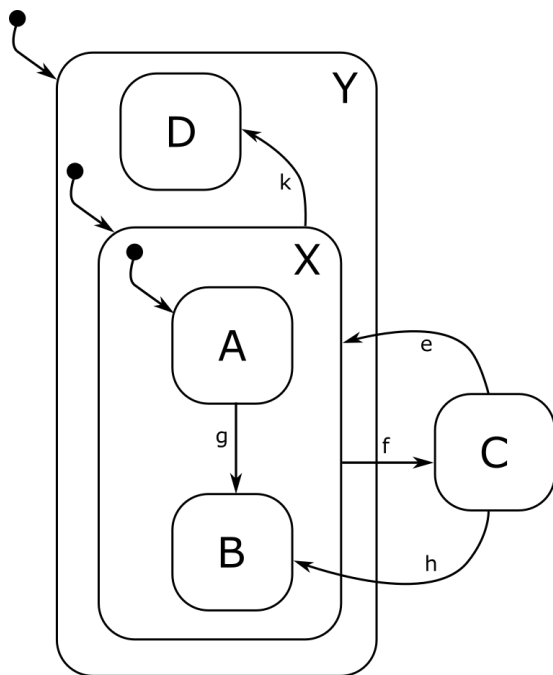


## Composite States

- Hierarchical states are an ideal mechanism for hiding complexity
- Parent states can implement common behaviour for their substates
- Hierarchical event processing **reduces the number of transitions**
- Refactoring support: group states into a composite state

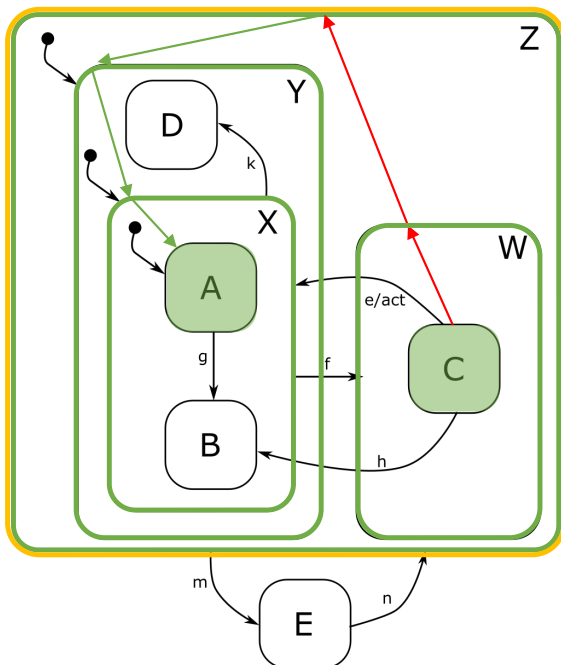


## Hierarchy: Initialization



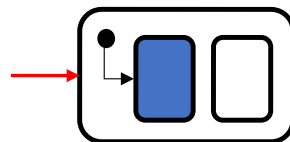
- Concept of **effective target state**
  - Recursive: the effective target state of a composite state is its initial state
- Effective target state of initial transition is Y/X/A
- Initialization:
  1. Enter Y, execute enter action
  2. Enter X, execute enter action
  3. Enter A, execute enter action

## Hierarchy: Transitions



- Assume Z/W/C is active and *e* is processed.
- Semantics:
  1. Find LCA, collect states to leave
  2. Leave states up the hierarchy
  3. Execute action *act*
  4. Find effective target state set, enter states down the hierarchy

Effective target states:

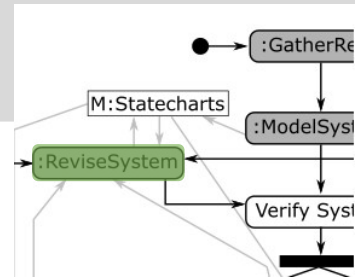
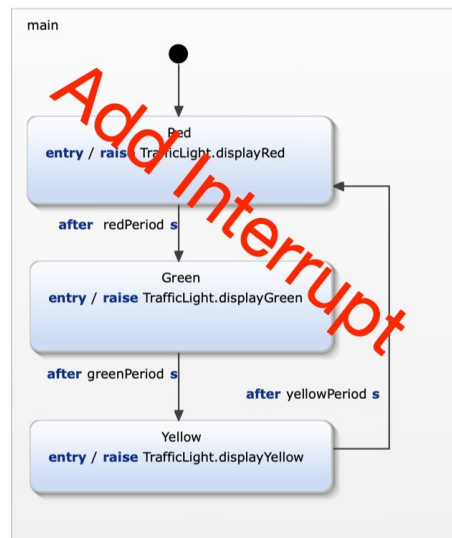


**RECURSIVE!**

# Exercise 5

Model an  
interruptible traffic light

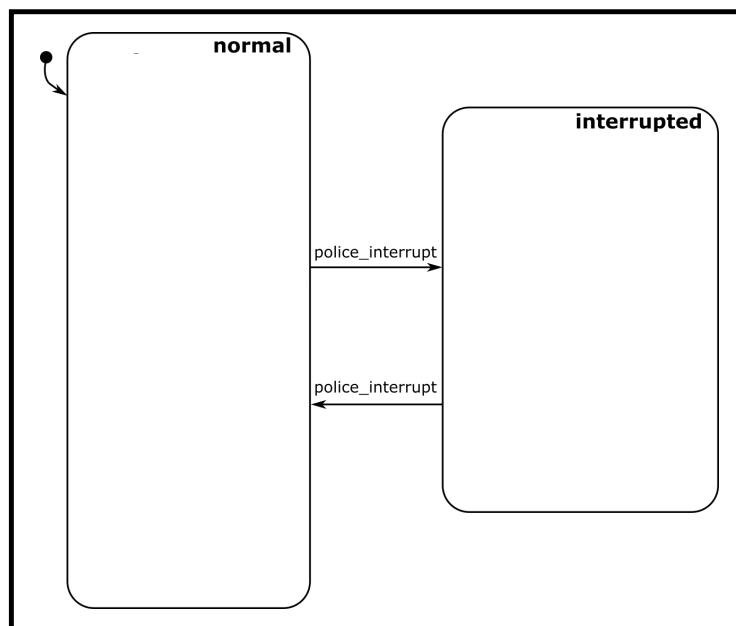
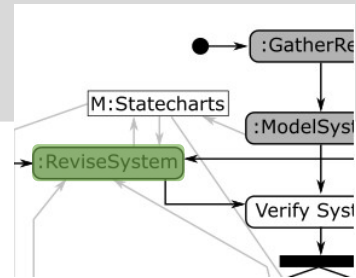
## Exercise 5 - Requirements



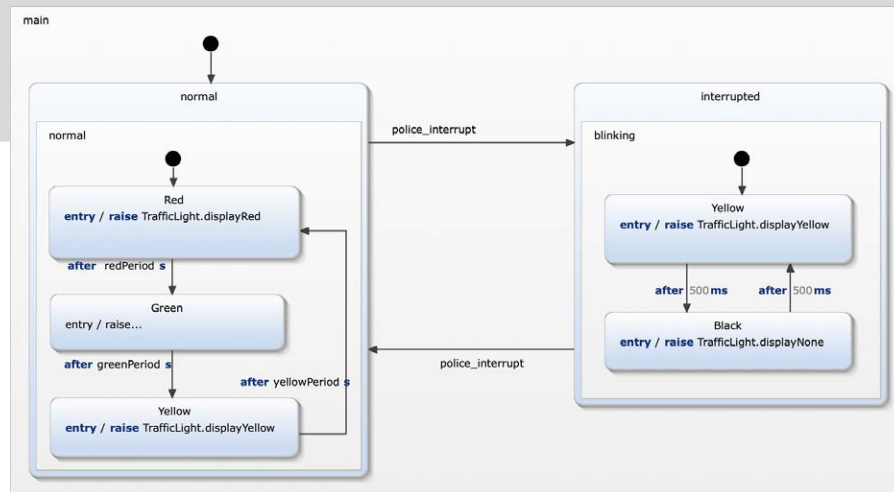
- R7a: police can interrupt autonomous operation .
- R7b: autonomous operation can be interrupted during any phase of constant red, yellow and green lights.
- R7c: in interrupted mode the yellow light blinks with a constant frequency of 1 Hz (on 0.5s, off 0.5s).
- R8a: police can resume to regular autonomous operation.
- R8b: when regular operation is resumed, the traffic light restarts with red (R) light on.

## Exercise 5: Solution

- R7a: police can interrupt autonomous operation .
- R7b: autonomous operation can be interrupted during any phase of constant red, yellow and green lights.
- R7c: in interrupted mode the yellow light blinks with a constant frequency of 1 Hz (on 0.5s, off 0.5s).
- R8a: police can resume to regular autonomous operation.
- R8b: when regular operation is resumed, the traffic light restarts with red (R) light on.



## Exercise 5 - Solution



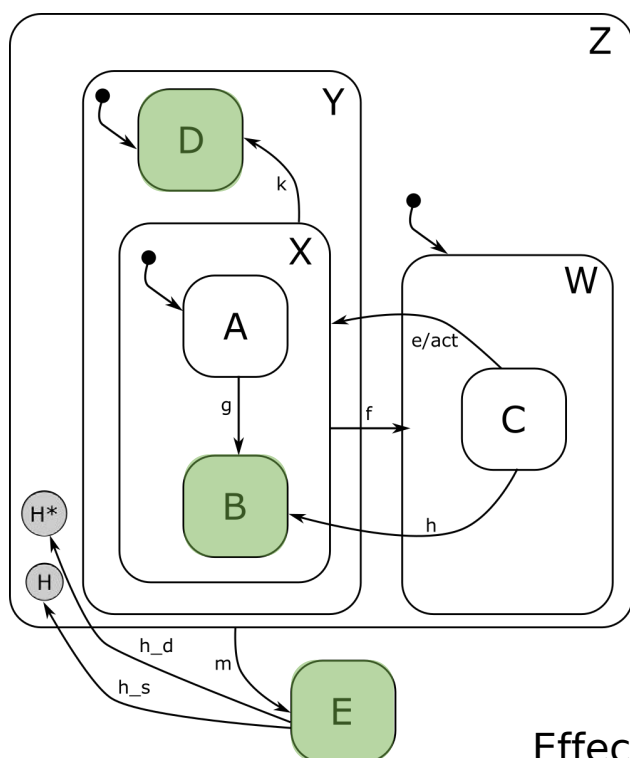
requirement	modelling approach
R6: police can interrupt autonomous operation.	An new incoming event <code>police_interrupt</code> triggers a transition to a new state <code>interrupted</code> .
R6a: autonomous operation can be interrupted during any phase of constant red, yellow and green lights.	The states <code>Red</code> , <code>Green</code> , and <code>Yellow</code> are grouped within a new composite state <code>normal</code> . This state is the source state of the transition to state <code>interrupted</code> and thus also applies to all substates.
R7: in interrupted mode the yellow light blinks with a constant frequency of 1 Hz. (on 0.5s, off 0.5s).	State <code>interrupted</code> is a composite state with two substates <code>Yellow</code> and <code>Black</code> . These switch the yellow light on and off. Timed transitions between these states ensure correct timing for blinking.
R8: police can resume to regular autonomous operation.	A transition triggered by <code>police_interrupt</code> leads from state <code>interrupted</code> to state <code>normal</code> .
R8a: when regular operation is resumed the traffic light restarts with red (R) light on.	When activating state <code>normal</code> its substate <code>Red</code> is activated by default.

# History



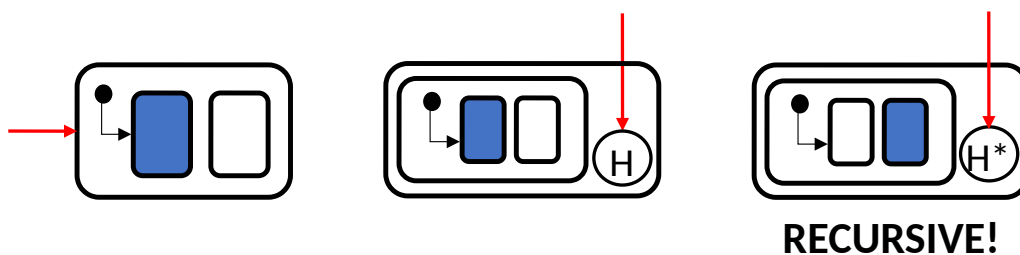
# History: pseudo-states

$\textcircled{H}$  shallow history     $\textcircled{H^*}$  deep history



- Assume  $Z/Y/X/B$  is active, and  $m$  is processed
  - Effective target state:  $E$
- If  $h_s$  is processed
  - Effective target state:  $Z/Y/D$
- If  $h_d$  is processed
  - Effective target state:  $Z/Y/X/B$

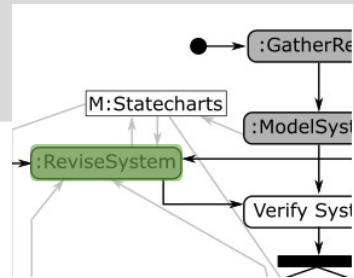
Effective target states:



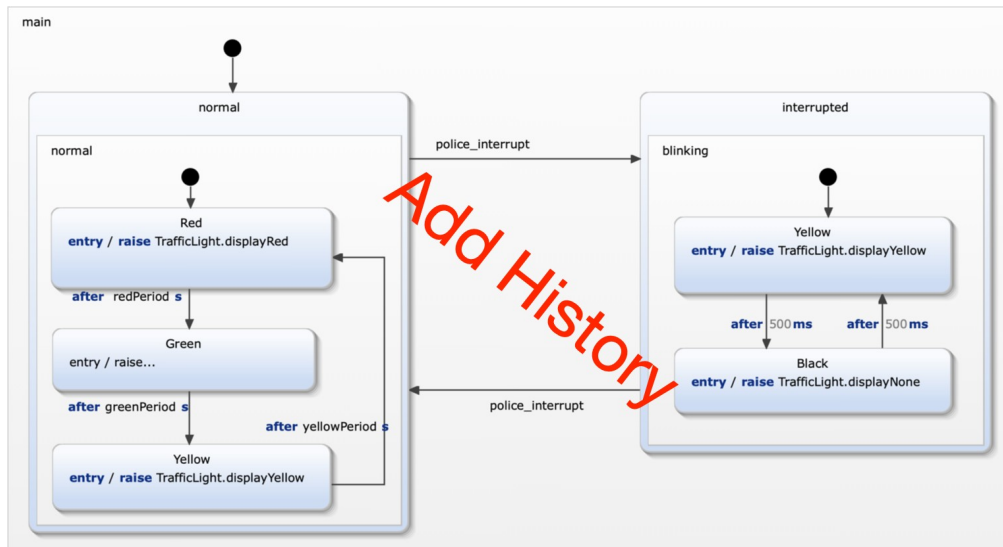
## Exercise 6

Model an interruptible  
traffic light that restores  
its state

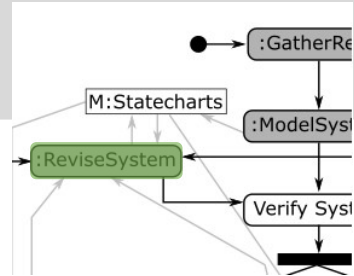
## Exercise 6: Requirements



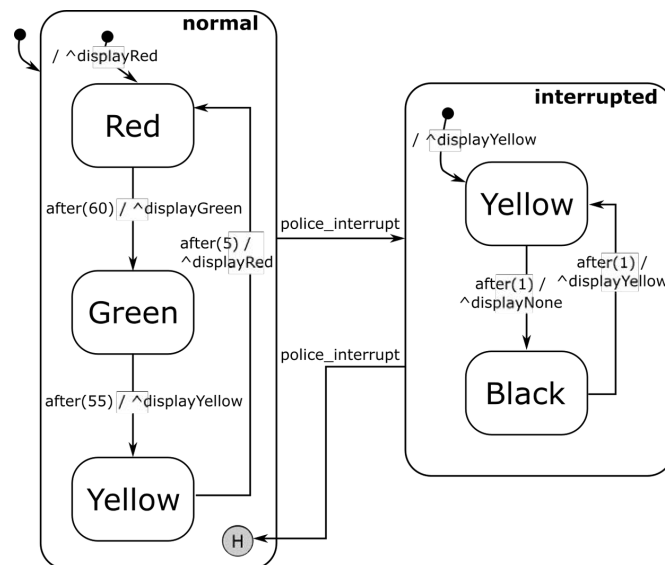
- R8b: when regular operation is resumed the traffic light restarts with the last active light color red (R), green (G), or yellow (Y) on.



## Exercise 6: Solution



- R8b: when regular operation is resumed the traffic light restarts with the last active light color red (R), green (G), or yellow (Y) on.

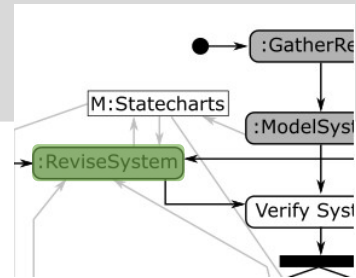


## Exercise 7

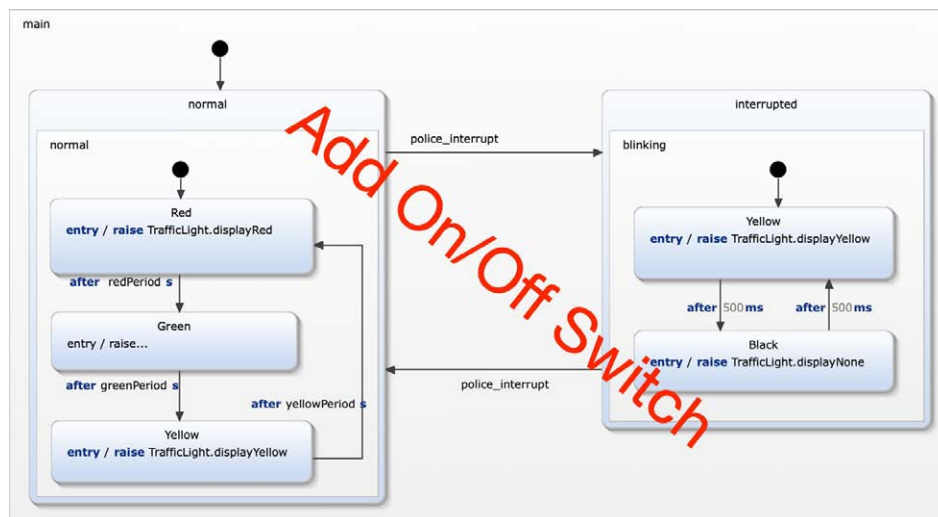
Model an interruptible traffic light that restores its state and can be switched on/off

## Exercise 7: Requirements

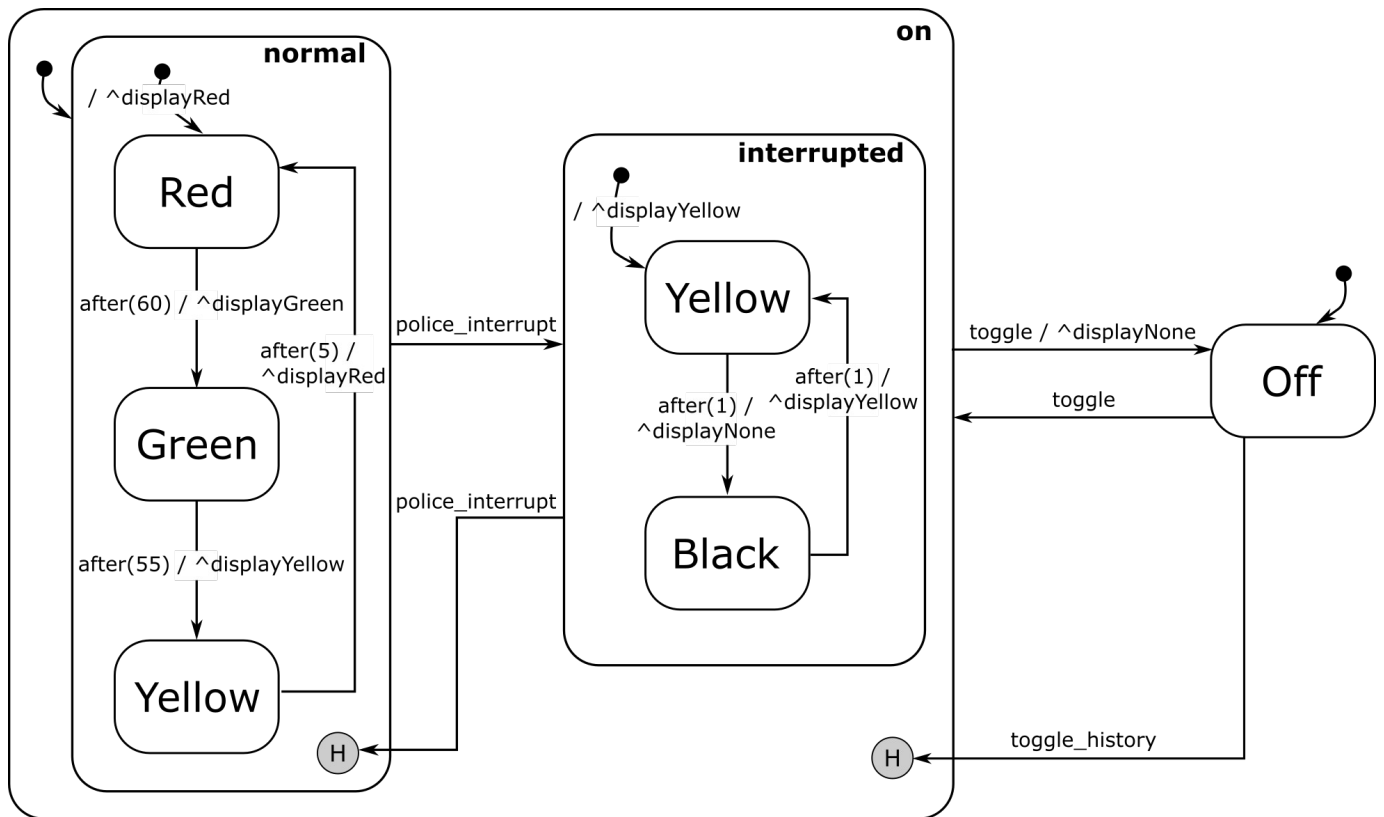
Add another level of hierarchy that supports switching on and off the entire traffic light. Go into detail with shallow and deep histories.



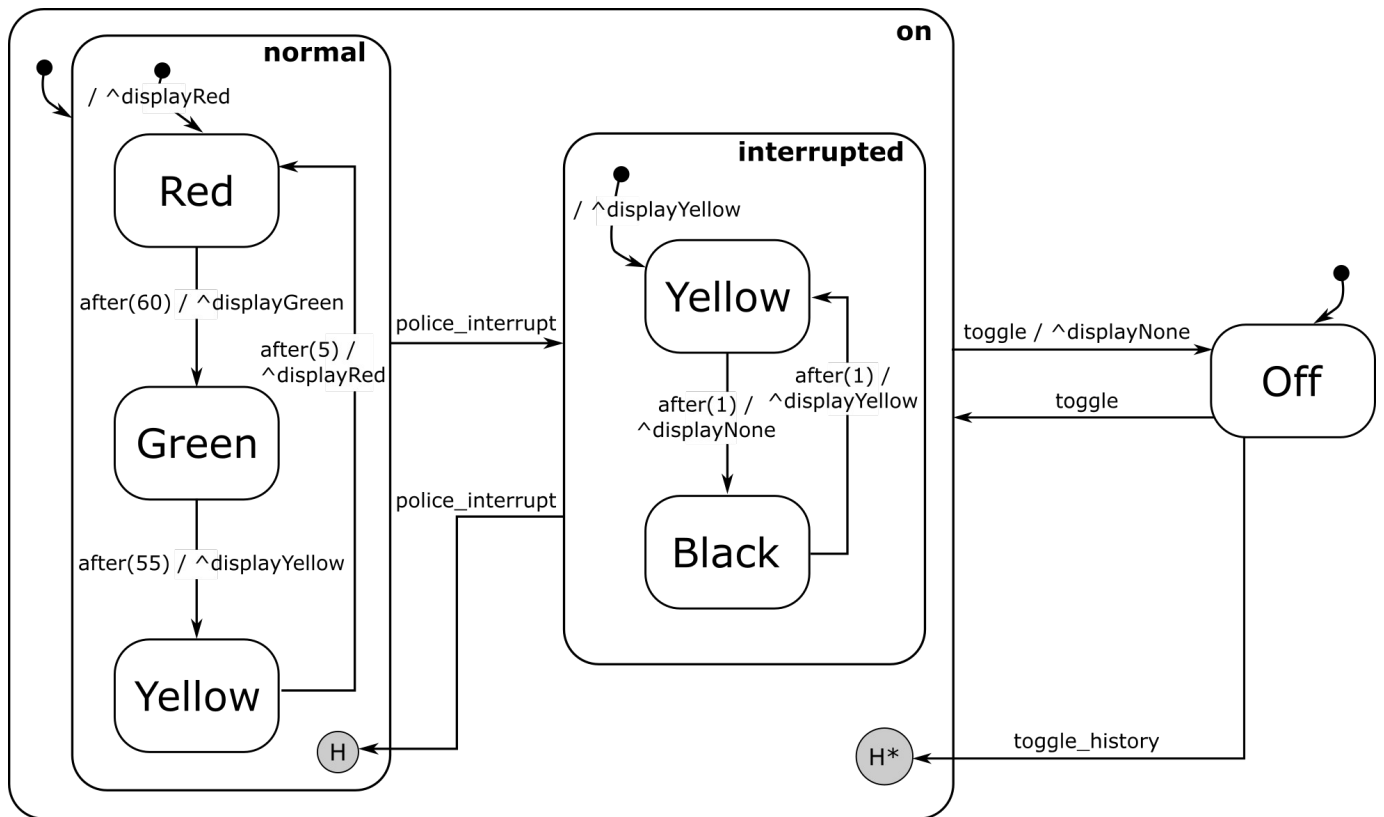
- R9: The traffic light can be switched on and off.
- R9a: The traffic light is initially off.
- R9b: If the traffic light is off none of its lights (R/G/Y) are on.
- R9c: After switching off and on again the traffic light must switch on the light that was on before the switching off.



## Exercise 7: Solution



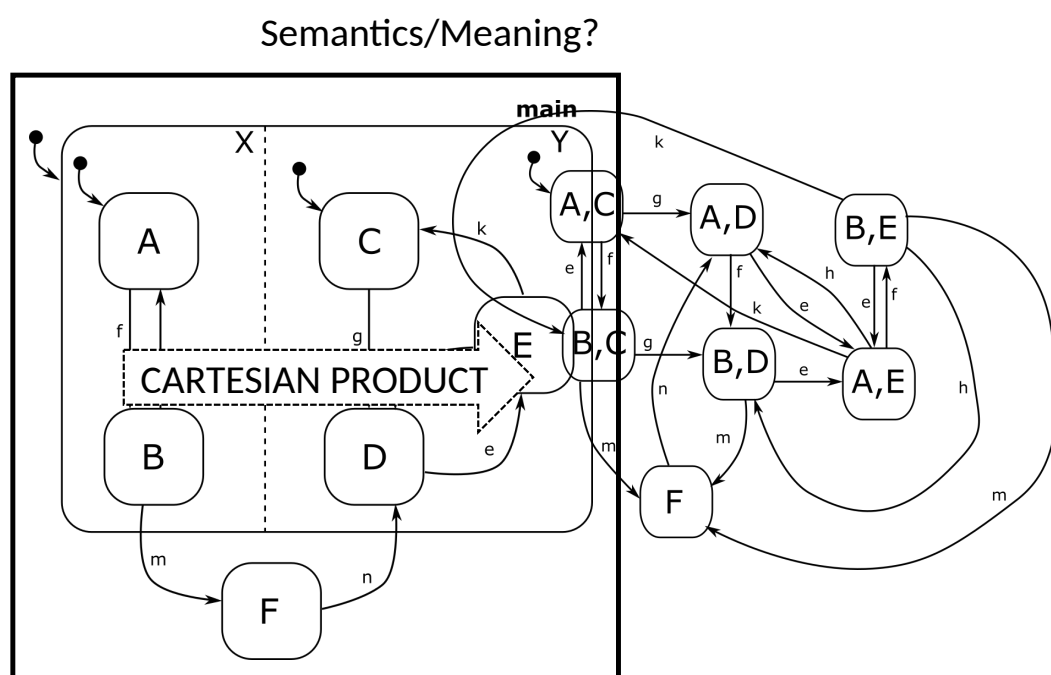
## Exercise 7: Alternative Solution



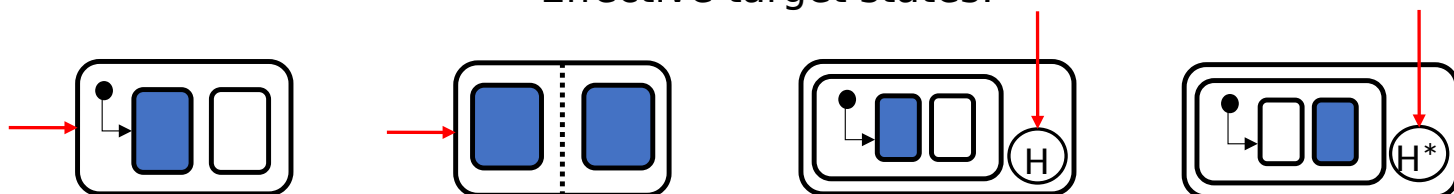


# Orthogonality

# Orthogonal Components/Regions: “and” states

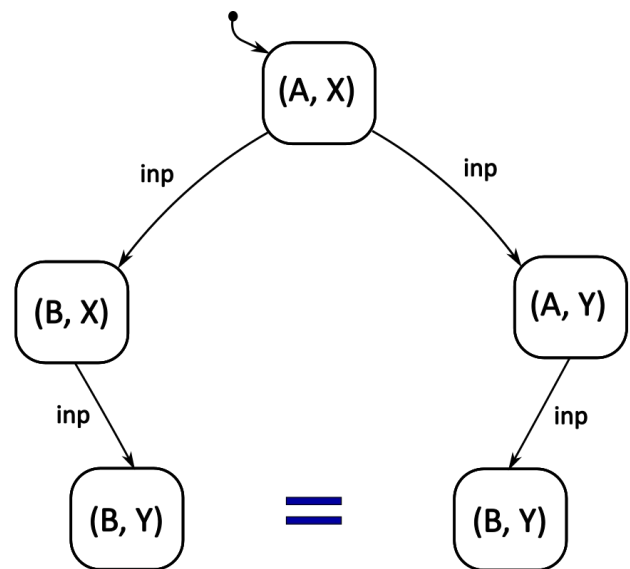
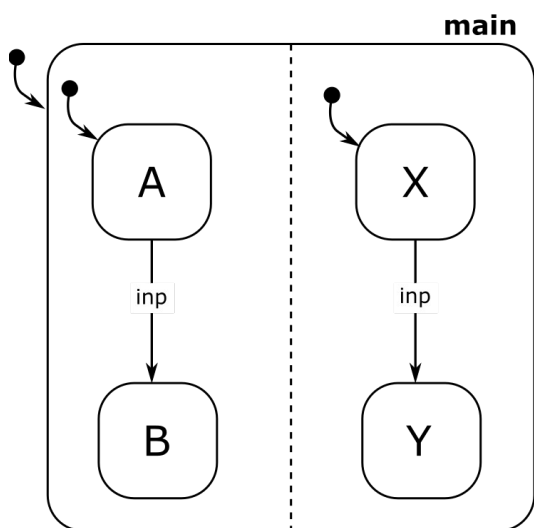


Effective target states:

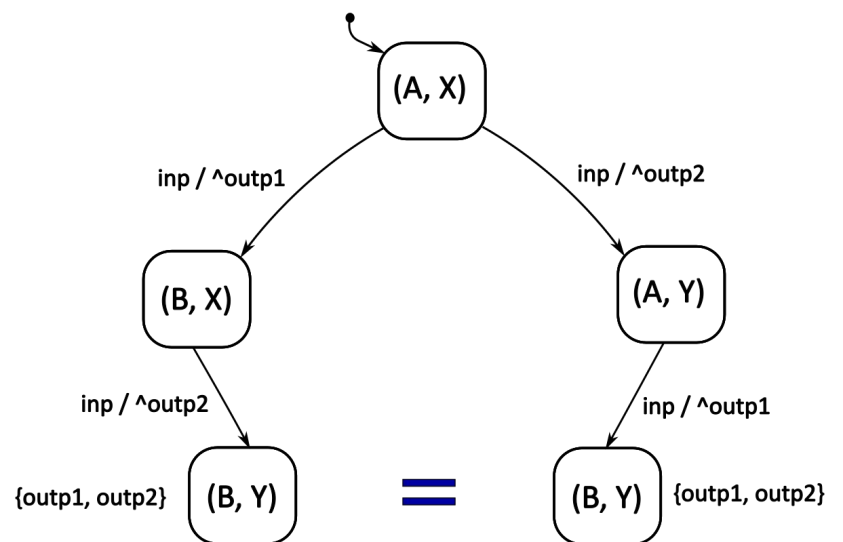
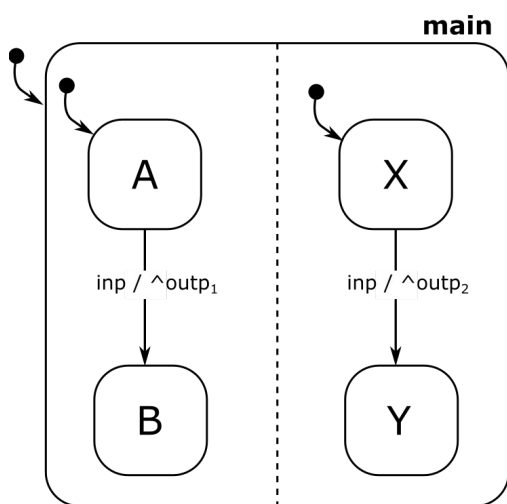


**RECURSIVE!**

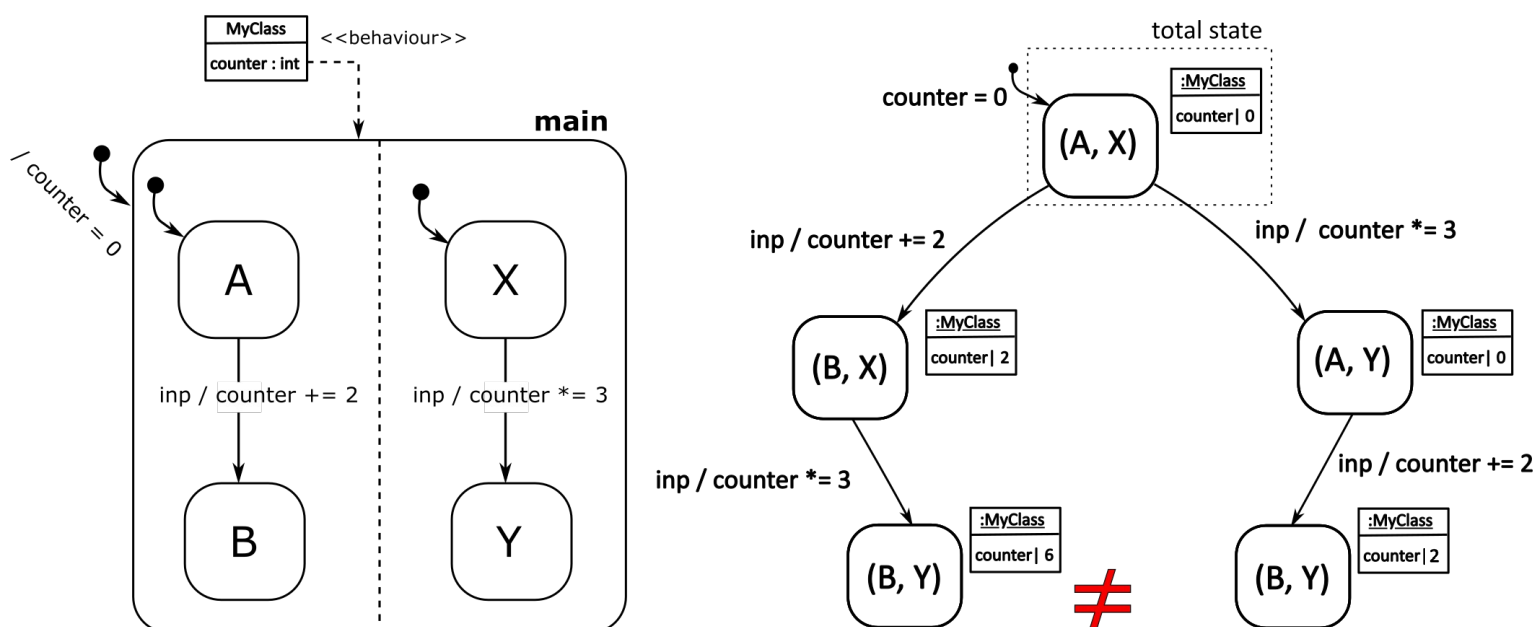
## Parallel (In)Dependence



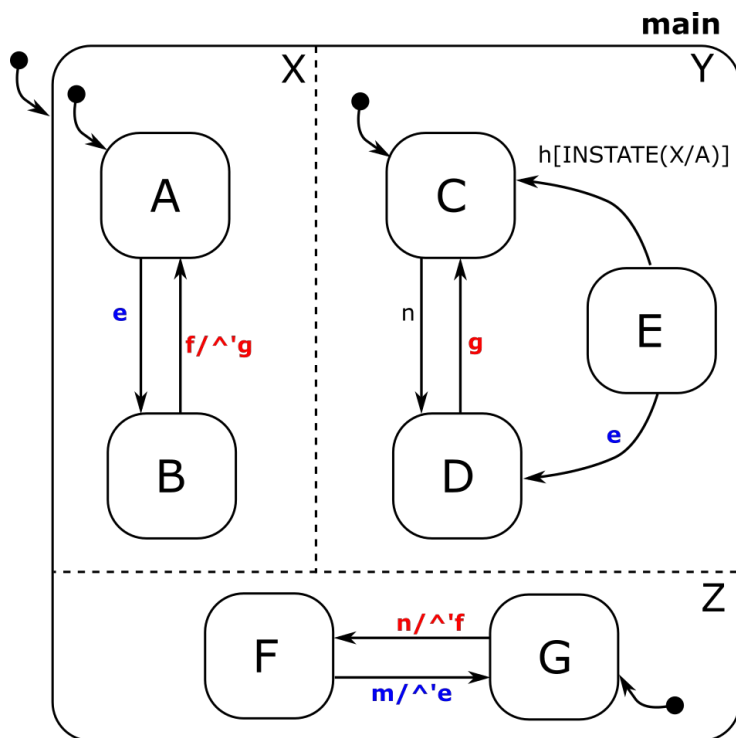
## Parallel (In)Dependence



# Parallel (In)Dependence



# Orthogonality: Communication

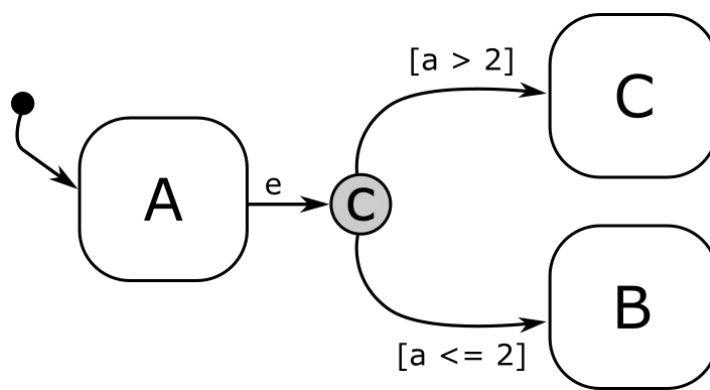


Input Segment: **nmnn**

Orthogonal Components can communicate:

- raising/broadcasting local events:  
**^'<<event name>>**
- state reference is a transition guard:  
**INSTATE(<<state location>>)**

## Conditional Transitions



- `getEffectiveTargetStates()`: select one *True*-branch
- Conditions should not overlap to avoid non-determinism
  - in Yakindu, priority makes deterministic
  - “else” branch is required
- Equivalent (in this case) to two transitions:
  - $A - e[a > 2] \rightarrow C$
  - $A - e[a \leq 2] \rightarrow B$

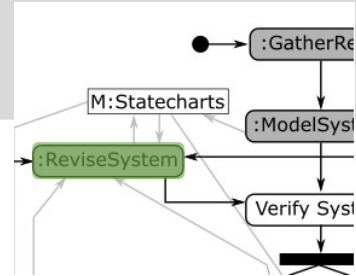
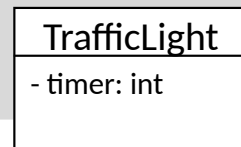
# Exercise 8

Add a timer  
to the traffic light

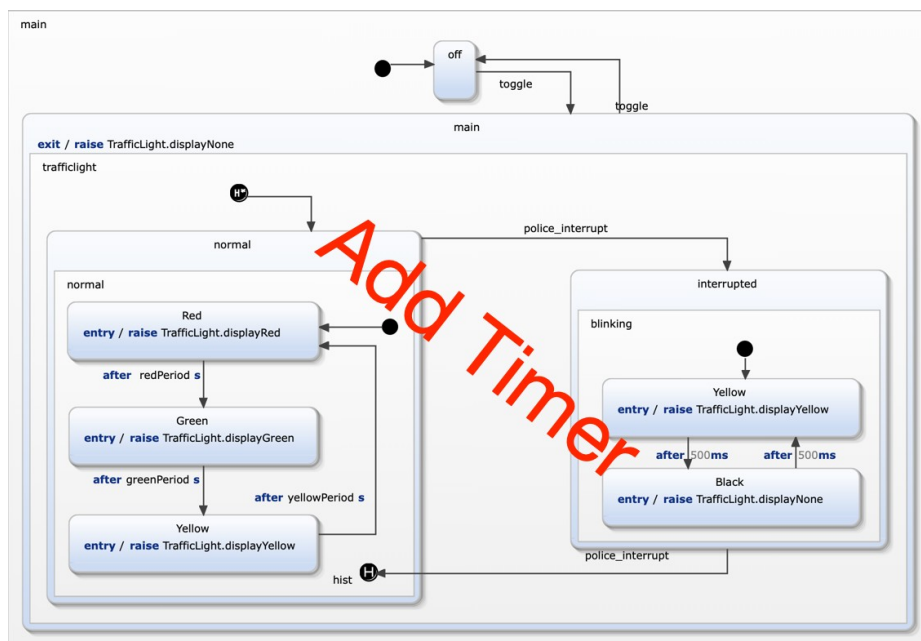


## Exercise 8: Requirements

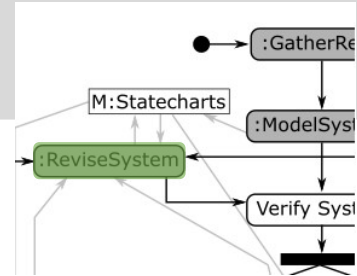
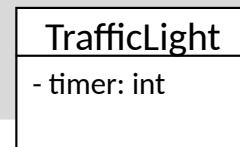
In this exercise a timer must be modelled. It introduces the use of orthogonal regions.



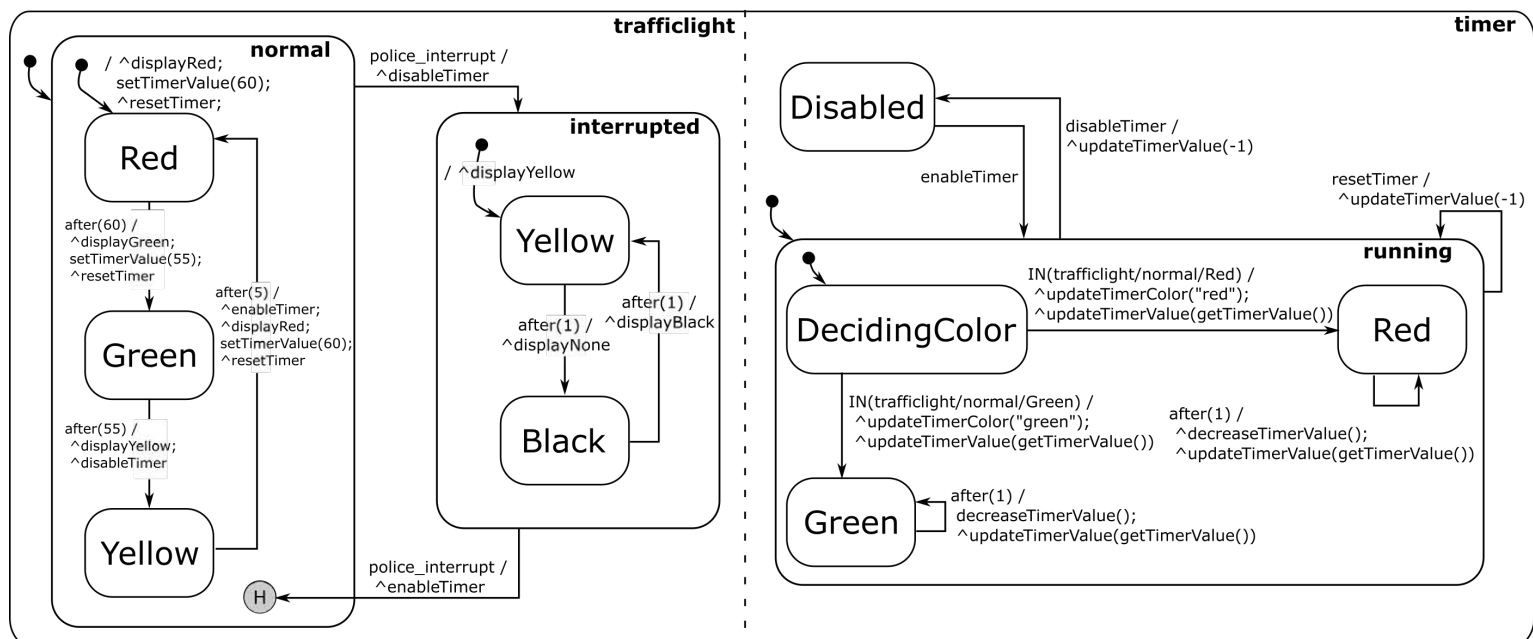
- R10a: A timer displays the remaining time while the light is red or green.
- R10b: This timer decreases and displays its value every second.
- R10c: The colour of the timer reflects the colour of the traffic light.



## Exercise 8: Solution

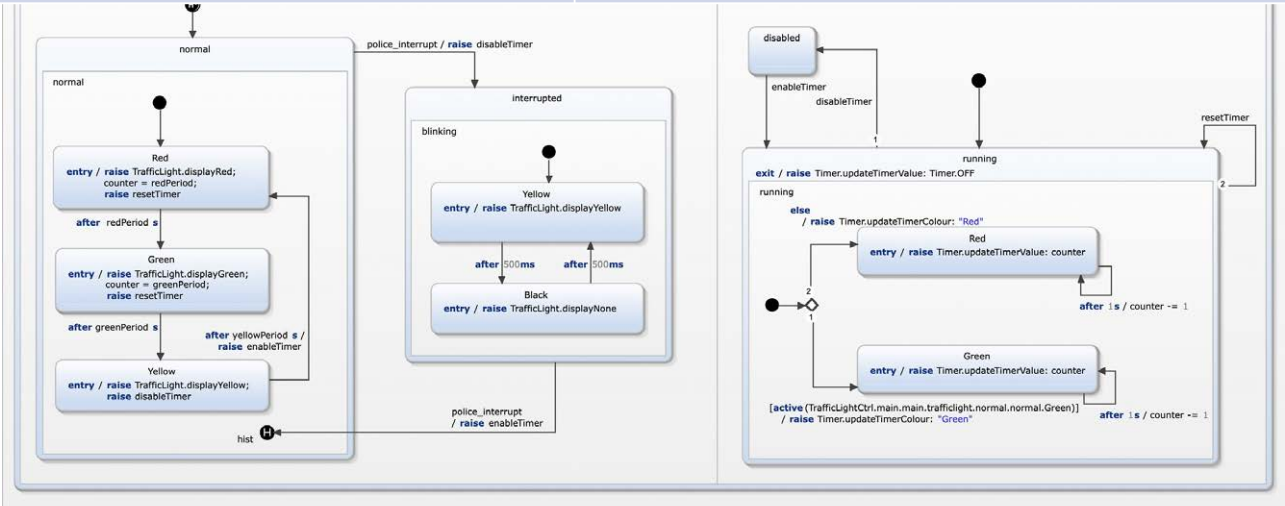


- R10a: A timer displays the remaining time while the light is red or green.
- R10b: This timer decreases and displays its value every second.
- R10c: The colour of the timer reflects the colour of the traffic light.



# Solution 8

requirement	modelling approach
R10: a timer displays the remaining time while the light is red or green	The timer is defined in a second region within state on (main in the Yakindu model).
R10a: This timer decreases and displays its value every second.	An internal variable for the counter is introduced. When switching the traffic light phase, the counter value is set to how long the light has been in that phase. Additionally, the local events resetTimer, enableTimer, and disableTimer are used to synchronize traffic light phase switches with the timer.
R10b: The colour of the timer reflects the colour of the traffic light.	When the timer is enabled it checks the active traffic light phase using the active() function.



## Yakindu syntax

Yakindu:

- **raise**  $e == \hat{e}$
- strict alternation between “or” and “and” states →  
TrafficLightCtrl.**main.main.trafficlight.normal.normal.Green**
- **active()** == INSTATE() == IN()

# Code Generation



## Code Generation

- Code generators for C, C++, Java, Python, Swift, Typescript, SCXML
- Plain-code approach by default
- Very efficient code
- Easy integration of custom generators



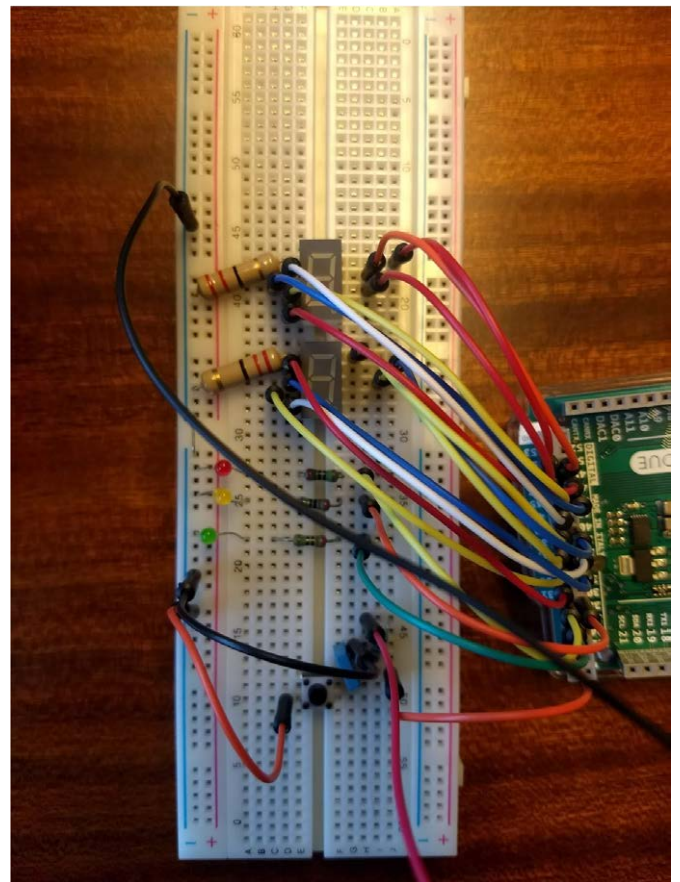
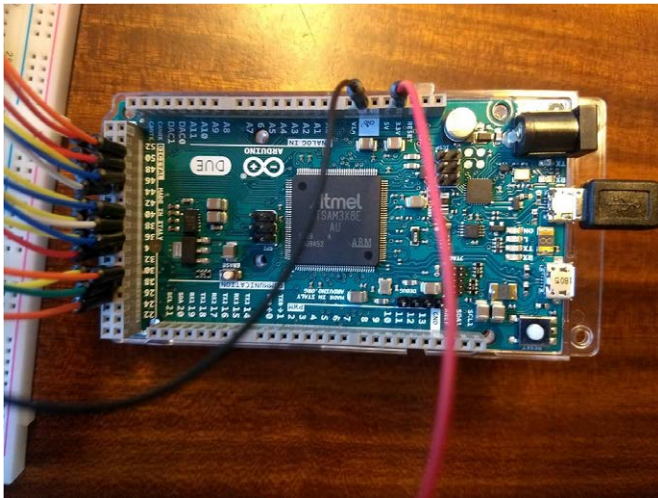
## Deployed Application (Scaled Real-Time)



# Deploying onto Hardware

## Interface:

- `pinMode(pin_nr, mode)`
- `digitalWrite(pin_nr, {0, 1})`
- `digitalRead(pin_nr): {0, 1}`





# Deploying onto Hardware

### Runner

```
#define CYCLE_PERIOD (10)
static unsigned long cycle_count = 0L;
static unsigned long last_cycle_time = 0L;

void loop() {
  unsigned long current_millis = millis();
  read_pushbutton();
  if (cycle_count < CYCLE_PERIOD) {
    sync_timer();
    sync_traffic_light();
    last_cycle_time = current_millis;
    cycle_count++;
  }
}
```

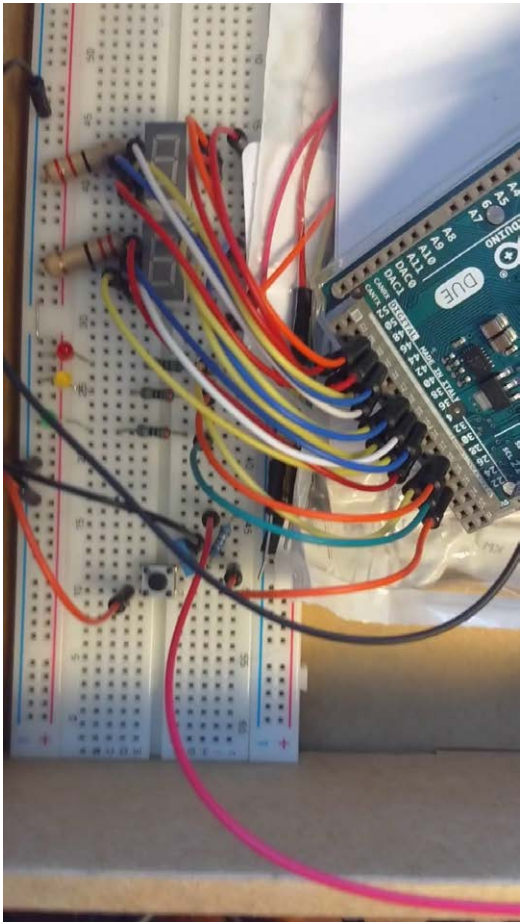
### Generator

```
GeneratorModel for yakindu::c {
  statechart TrafficLightCtrl {
    feature Outlet {
      targetProject = "traffic_light_arduino"
      targetFolder = "src-gen"
      libraryTargetFolder = "src-gen"
    }
    feature FunctionInlining {
      inlineReactions = true
      inlineEntryActions = true
      inlineExitActions = true
      inlineEnterSequences = true
      inlineExitSequences = true
      inlineChoices = true
      inlineEnterRegion = true
      inlineExitRegion = true
      inlineEntries = true
    }
  }
}
```

### Button Controller

```
void read_pushbutton() {
  int pin_value;
  if (pin_value == LOW) {
    button->last_state = LOW;
  }
  if ((millis() - last_state_time) > DEBOUNCE_TIME) {
    if (pin_value != last_state) {
      button->last_state = pin_value;
      button->debounce_state = pin_value;
    }
  }
}
```

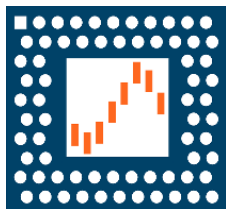
Deployed Application





Summer School on CPS & IoT 2025

## **Modeling, Analyzing and Synthesizing Embedded Systems with AADL using RAMSES**



**Dominique Blouin, Associate Professor**  
**Télécom Paris, Institut Polytechnique de Paris**  
[dominique.blouin@telecom-paris.fr](mailto:dominique.blouin@telecom-paris.fr)



## Content

- **Introduction to AADL**
- **Modeling Software Applications**
- **Modeling Execution Platforms**
- **Organization of Declarations**
- **Introduction to OSATE and AADL Inspector**
- **Timing Analysis with AADL Inspector**
- **Model Refinement and Code Synthesis with RAMSES**

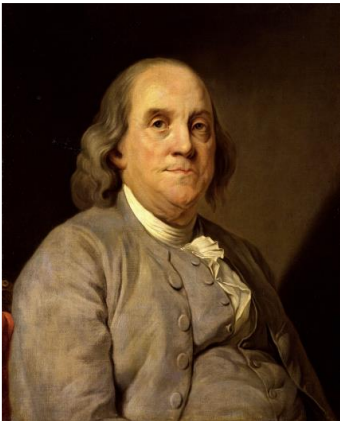


Dominique Blouin, Telecom Paris, IP  
Paris

Modeling, Analyzing and Synthesizing Embedded Systems  
with AADL using RAMSES - SS-CPSIoT 2025

## The Importance of Architectures

- If you fail to plan, you are planning to fail!



Painting by Duplessis.  
Source: Wikipedia

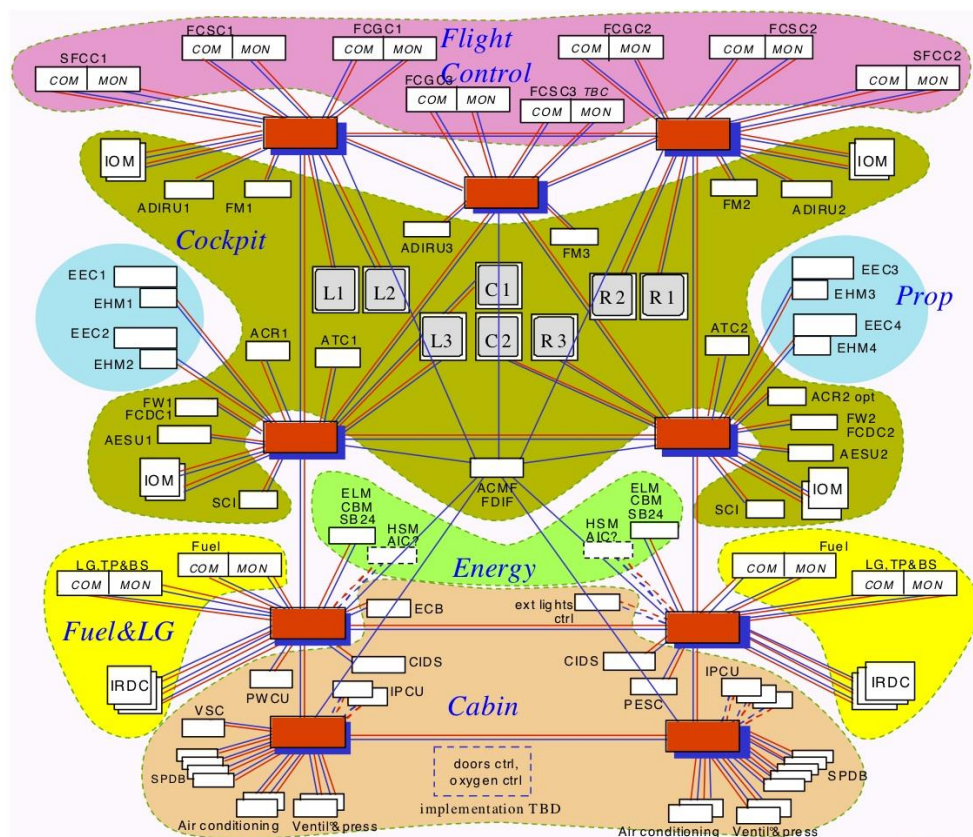


- Architectures are not only useful for buildings, but for complex (software) systems too!

Dominique Blouin, Telecom Paris, IP  
Paris

Modeling, Analyzing and Synthesizing Embedded Systems  
with AADL using RAMSES - SS-CPSIoT 2025

## Example of a Complex Avionics Architecture

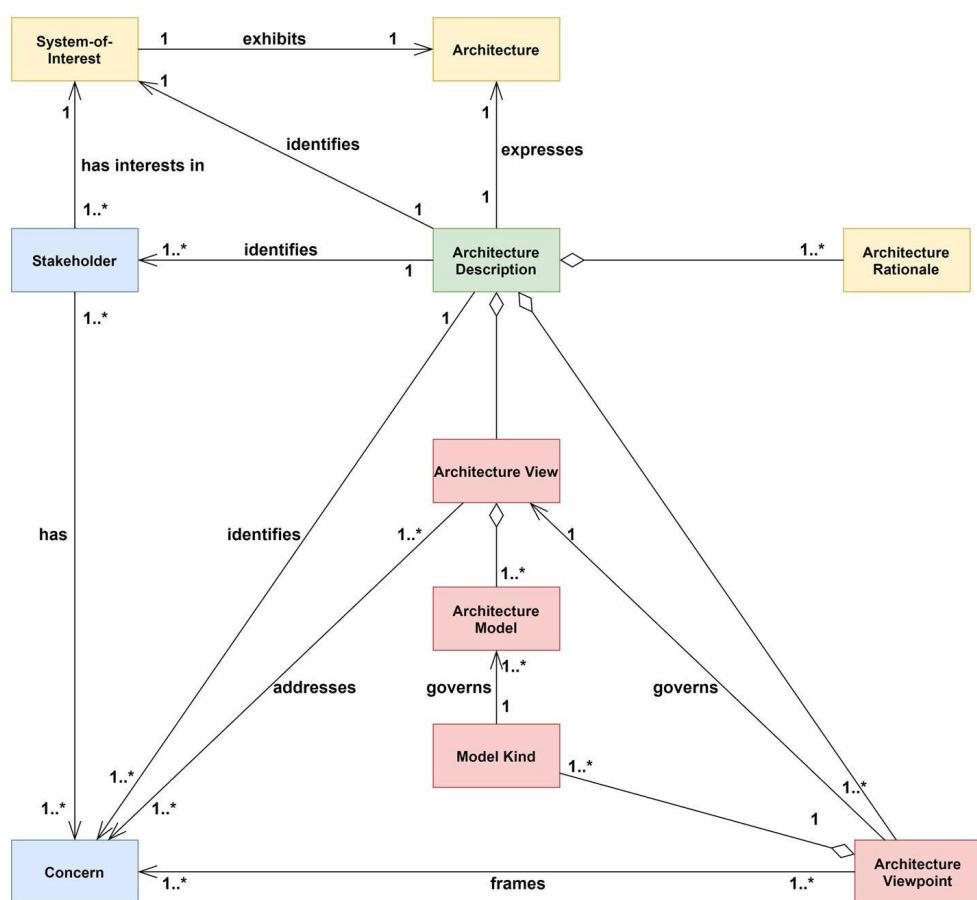


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## Architecture Description Languages (ADL)

- **ISO/IEC/IEEE 42010 Systems and software engineering—Architecture description**
- Define an ADL as “any form of expression for use in architecture descriptions”.
- Specifies minimum **requirements** on ADLs.



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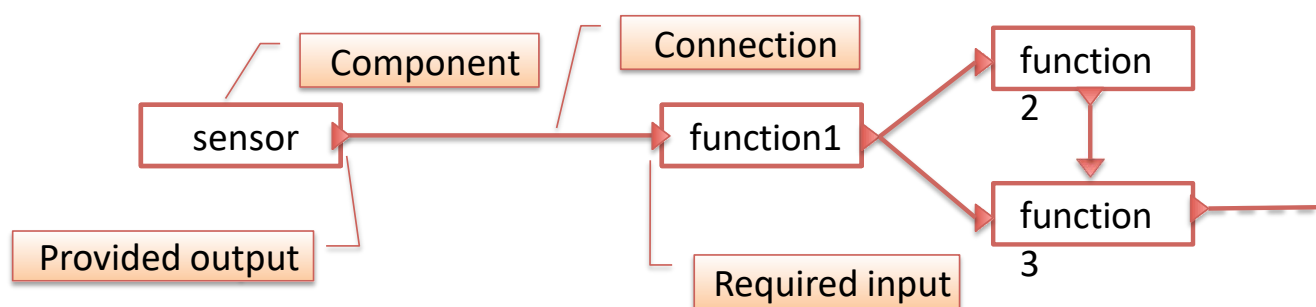
## Architecture Description Languages (ADL)

- Languages used to express the **structural** and **behavioral** aspects of systems.
  - Including properties, elements, components, and their relationships.
- Enable stakeholders to communicate and collaborate in the design and management of systems.
- A plethora of ADLs exist.
- Some are **standardized** (e.g., UML, UML MARTE, AUTOSAR, AADL).
  - Provide a common understanding of the notation.
  - But the cost is **slow evolutions** through a committee...



## Components-Based ADLs

- Architecture models represent the **organization** of a **computer system** as a set of **components** and their **interactions**.
- Main artefacts: Boxes and arrows
  - Components: Main elements of the design
  - Interfaces: What components offer and what they need
  - Connections: Satisfy components needs



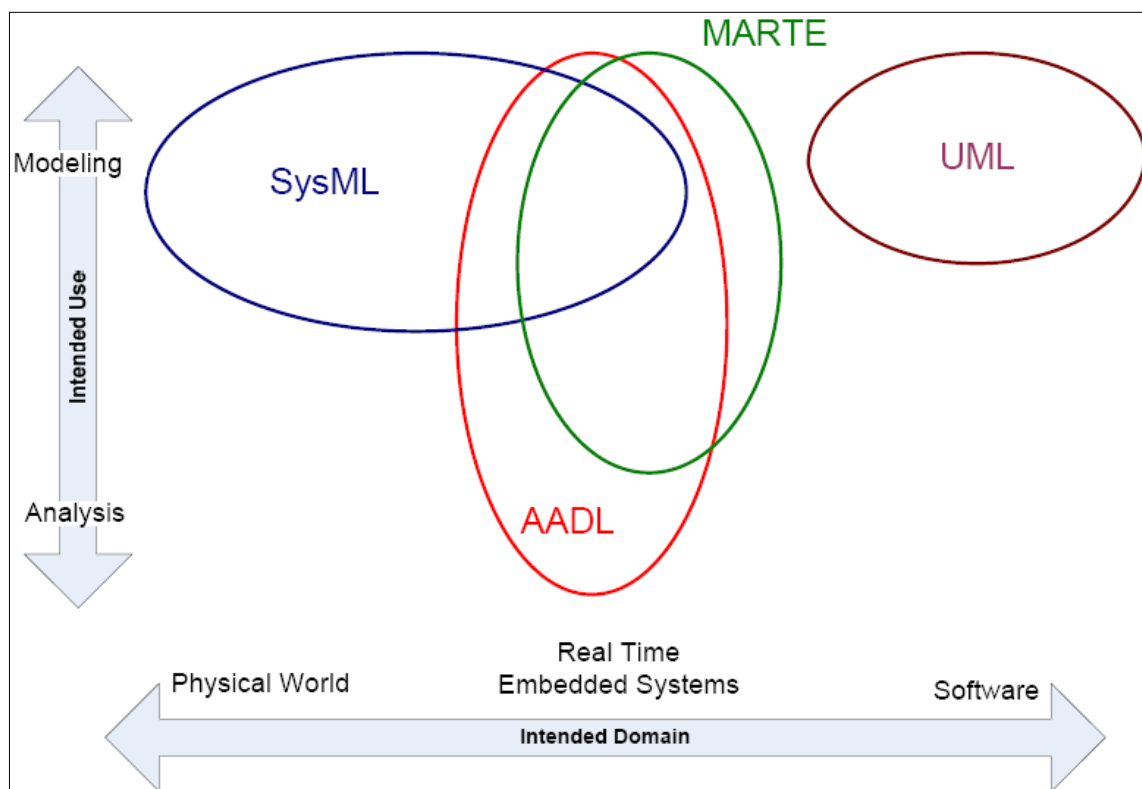
- Then drawing becomes programming... or at least designing...
  - Nothing new conceptually...
- What about the **semantics**?



## AADL: Architecture Analysis & Design Language

- An **ADL** for real-time embedded systems.
  - Component-based (components, interfaces and connections).
  - Defines properties for real-time and embedded systems analysis.
    - Scheduling policy, compute execution time, latency...
    - Software components to hardware components allocation.
  - SAE Standard AS5506
    - <https://www.sae.org/standards/content/as5506d/>
  
- **Objective:** Support the design of such systems.
  - Standardized semantics (formulated with natural language).
  - Textual and graphical syntax (blended syntax).
  - Strongly typed (components category, composition rules, ...).
  - Extensible (property definition language and annexes).

## Comparison with other Architecture Description Languages (ADL)

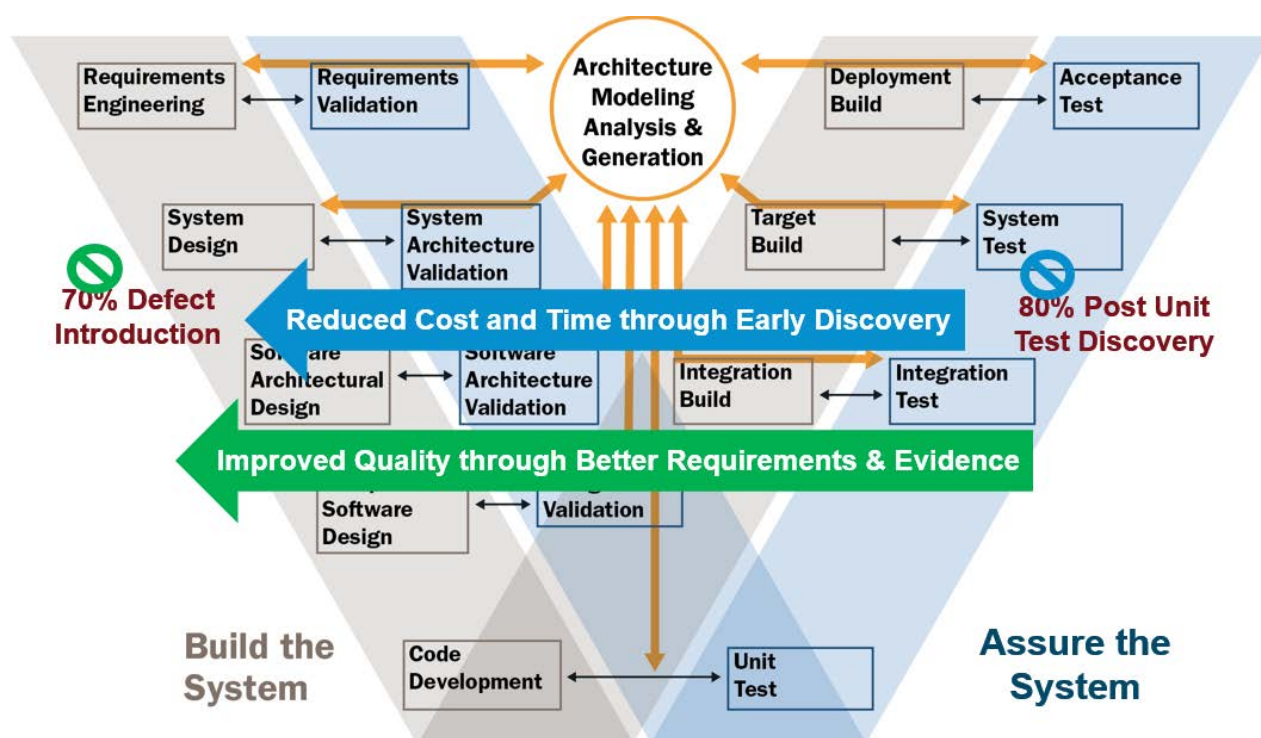


Source: Steven P. Miller, AADL Standards Winter Meeting, 2011

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## Architecture-Centric Virtual Integration Process (ACVIP)



Source: J. McGregor, P. Gluch and P. Feiler, "Analysis and Design of Safety-critical, Cyber-physical Systems", 2017.

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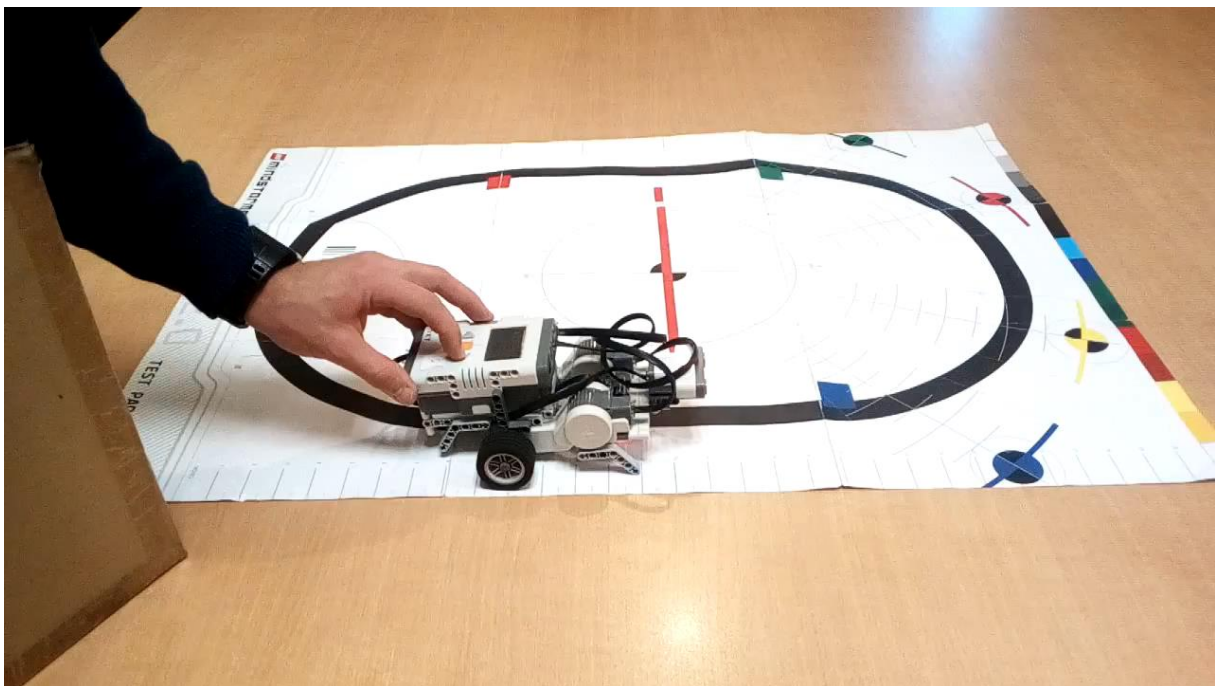
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## General Characteristics of AADL

- **Components** are the main modeling entities.
- The standard defines **categories** of components (keywords of the language), e.g.:
  - Composite: System, Abstract
  - Software: Process, Thread, Data, Subprogram...
  - Hardware: Processor, Memory, Bus, Device...
- Components definition is divided into **types**, **implementations**, and **subcomponents**:
  - Type: Defines how the component is viewed from outside (e.g., interaction interfaces)
  - Implementation: Defines the internal structure of the component (e.g., subcomponents)
  - Subcomponents: Instances of components, starting from a root system implementation.
- Components are structured into **sections** identified by keywords of the language (e.g., **features**, **properties**, **subcomponents**).
  - Components can be declared in any order.
  - The language is case insensitive.

## Running Example (for the lecture only): Line-Follower Robot with Obstacle Detection

- Purpose: **Follow a line** to carry an object from point A to point B.
  - **Stop** when there is an obstacle (e.g., another robot), and **restart** when the obstacle is no longer there.

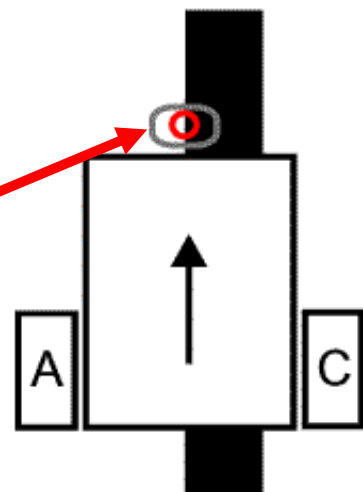


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## How it works...

- **Sensors:** Light and sonar sensors.
- **Actuators:** Two wheels motors.
- **Brick** (includes the execution platform)
- **Control software**
  - PID controller...



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## AADL System Level Component Categories

- Two categories: **System** and **Abstract**.



- Different purposes:

- Represent from a very abstract viewpoint the main constituent of a system, its interfaces and connections.
- System:
  - Aggregates by composition subcomponents describing the execution platform and subcomponents describing the software architecture.
  - Define the main operational modes of the system
- Abstract:
  - Define structure and interaction without knowing yet the nature of the component. E.g., system functions...

- What category should we use for the overall robot system?





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## Software Component Categories

### ■ AADL component categories for **software**:

- Data: Information that can be exchanged among software components.
- Subprogram: Sequentially executable software, like functions in C programming language.
- Thread: Task (schedulable unit) executing a sequence of subprograms.
- Process: Memory address space (software program) allocated for the execution of its thread subcomponents.
- Etc.

Data

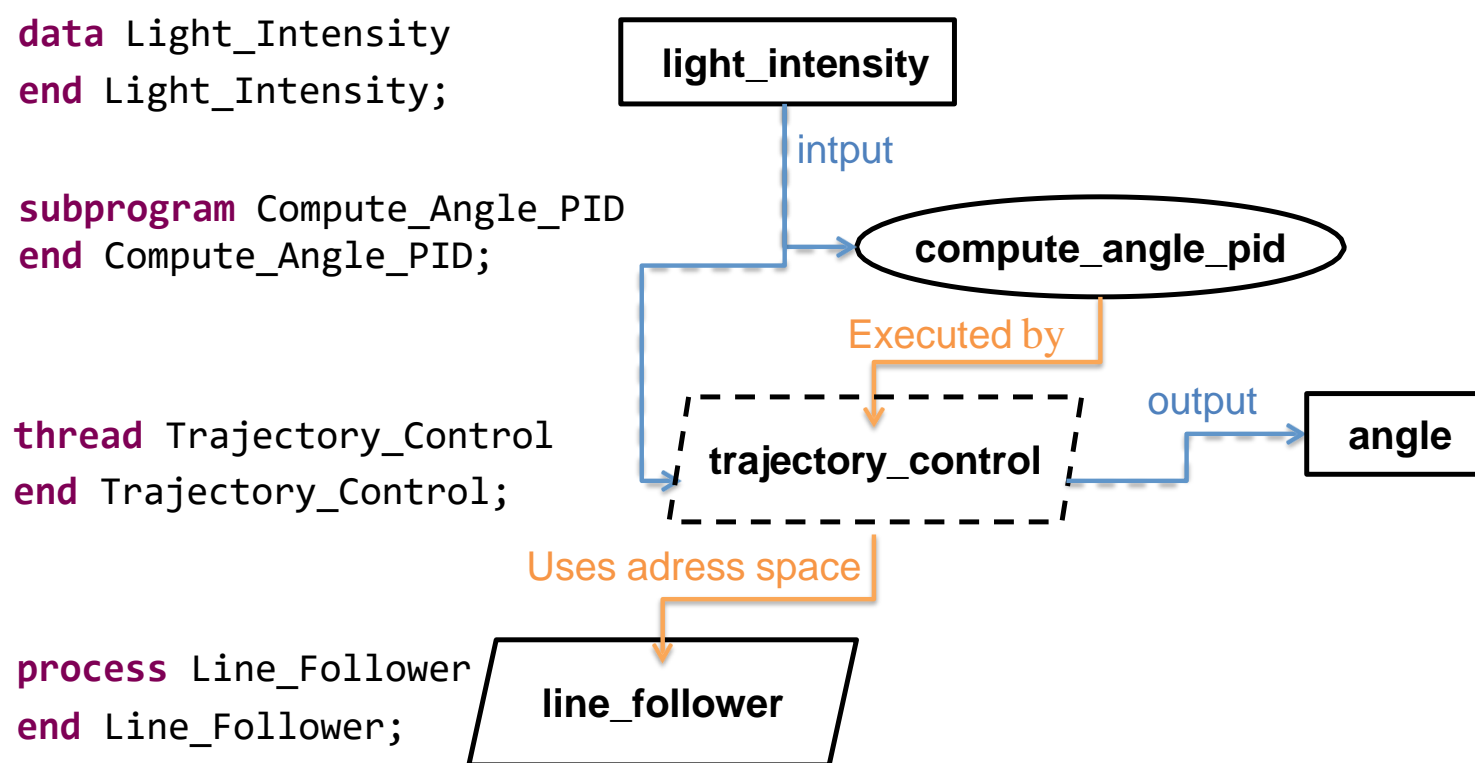
Subprogram

Thread

Process

- ### ■ These categories focus on **operating system** and **programming** components.

## Example of Software Components Types



How to represent these interactions and allocations in AADL?

## First, define component interfaces Features

- **Parameters:**

in\_light: Light\_Intensity

**Compute\_Angle\_PID**

out\_angle: Angle

  - in, out, or inout**
  - Usable for subprograms only.
  
- **Requires or provides data access:**
  - Usable for subprograms and threads.
  
- **Ports:**

in\_light: Light\_Intensity

**Trajectory\_Control**

out\_angle: Angle

  - in, out, or inout**
  - data, event or event data**
  - Usable for threads, processes and systems.

## Semantics of Software Components Features

### ■ Data Port versus Event Data Port:

- Data Port: Single value shared among components (no queueing).
- Event or Event Data Port: Multiple values **queued**.

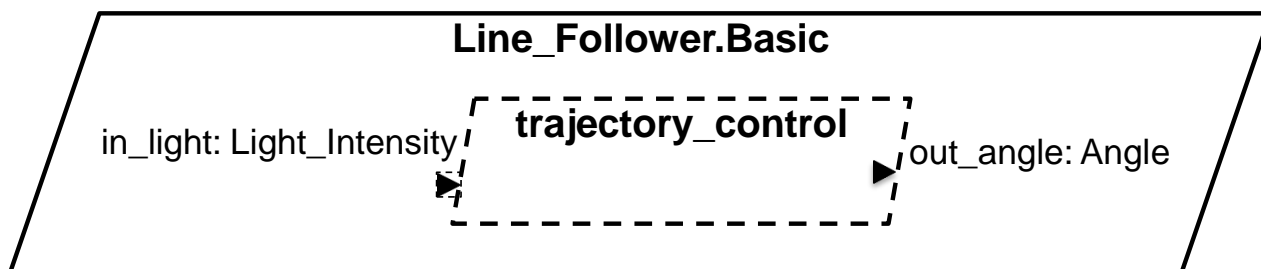
### ■ Data Port versus Data Access:

- Data Access allows access to the data at anytime during the execution of a task / subprogram.
- Data Port defines the following semantics:
  - Data becomes **available** on an **input port** when the thread **starts its execution**. Data not used during the previous execution of the thread is lost. Data is **not updated during the execution** of the task.
  - Data produced on an **output port** is sent to the recipient port at the **end** of the producer task execution.

## Composing Components

### ■ Create thread subcomponent(s) in a process implementation:

- Graphical syntax:



- Textual syntax:

```
process implementation Line_Follower.Basic
  subcomponents
    trajectory_control: thread Trajectory_Control.Basic;
  end Line_Follower.Basic;
```

## Defining Subprogram Calls in Thread Implementations

### ■ Subprogram calls in threads:

```

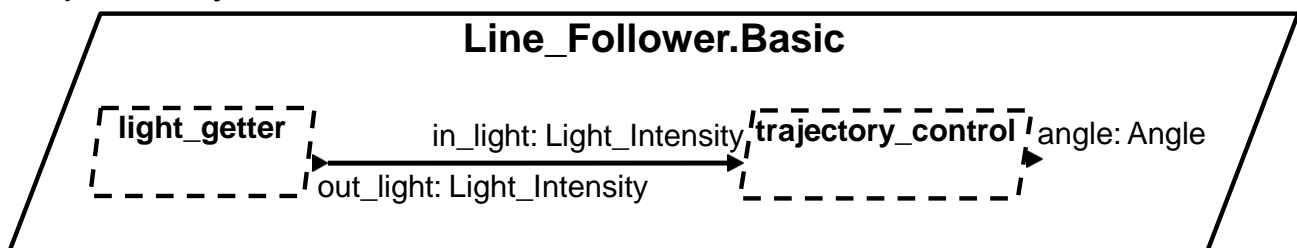
thread implementation Trajectory_Control.Basic
  calls
    call_sequences {
      compute_angle: subprogram Compute_Angle;
      compute_power: subprogram Compute_Power;
    };
end Trajectory_Control.Basic;

```

Sequence of subprogram calls

## Connecting Components

- Components features are connected **hierarchically**:
  - Thread subcomponents located inside a process.
- Graphical syntax:

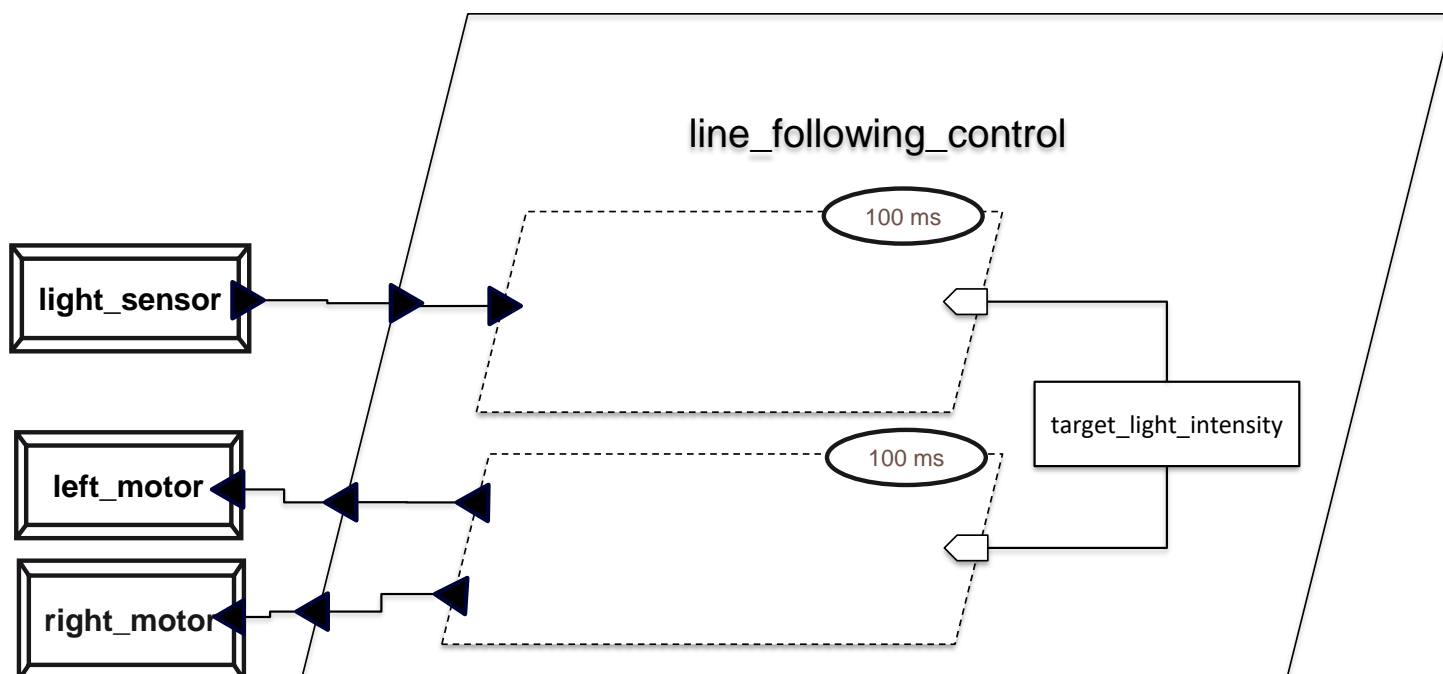


- Textual syntax:

```

process implementation Line_Follower.Basic
  subcomponents
    trajectory_control: thread Trajectory_Control.Basic;
    light_getter: thread Light_getter.Basic
  connections
    light_intensity_con: port light_getter.out_light -> trajectory_control.in_light;
end Line_Follower.Basic;
  
```

## Sensors and Actuators as Software Device Drivers








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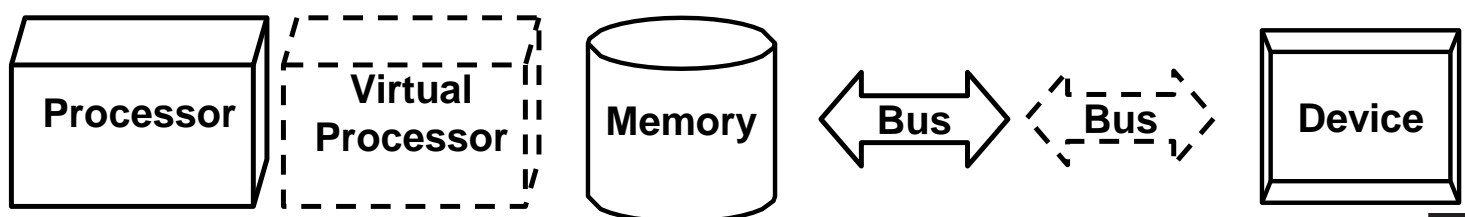


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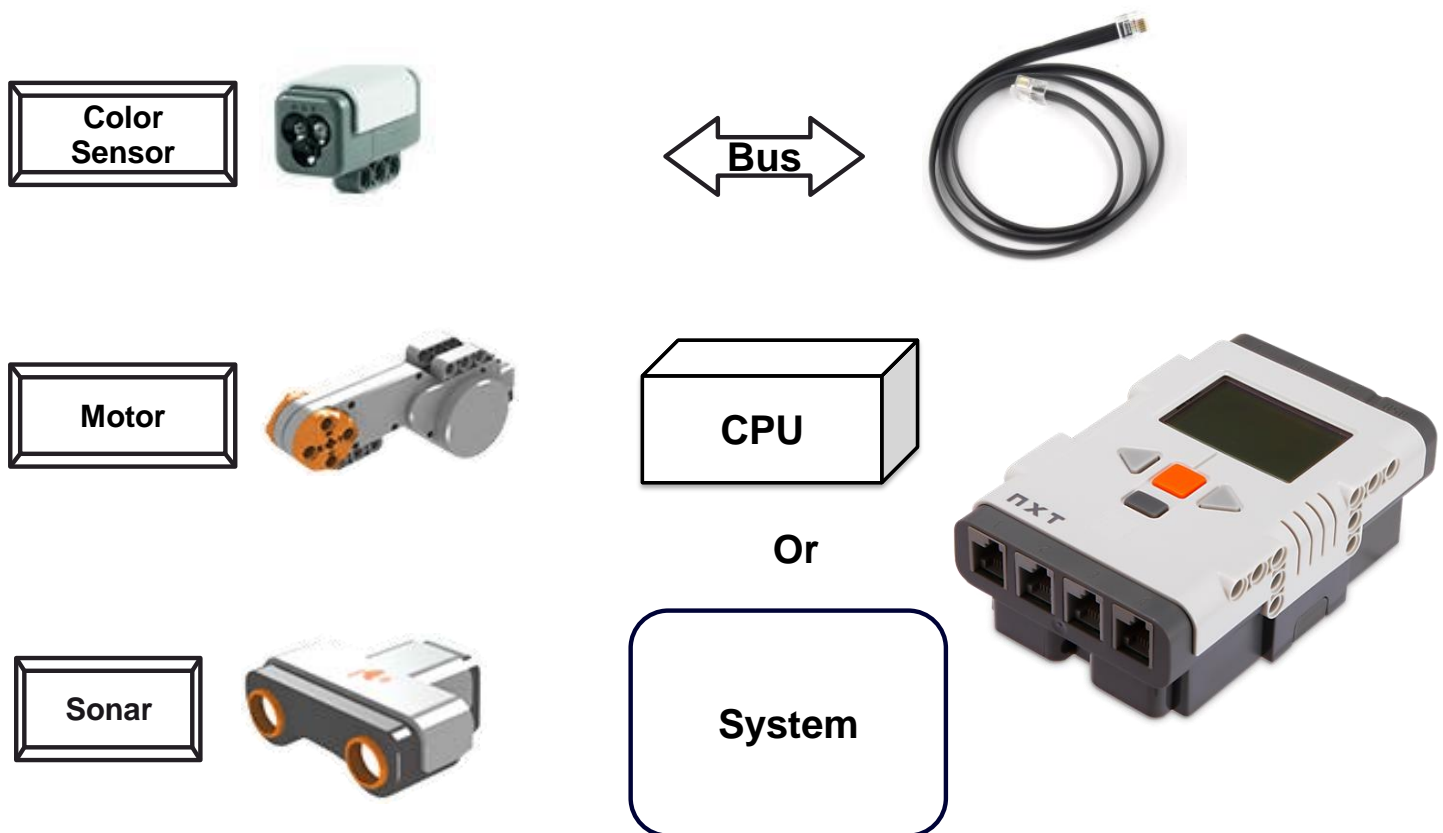
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## Execution Platform Component Categories

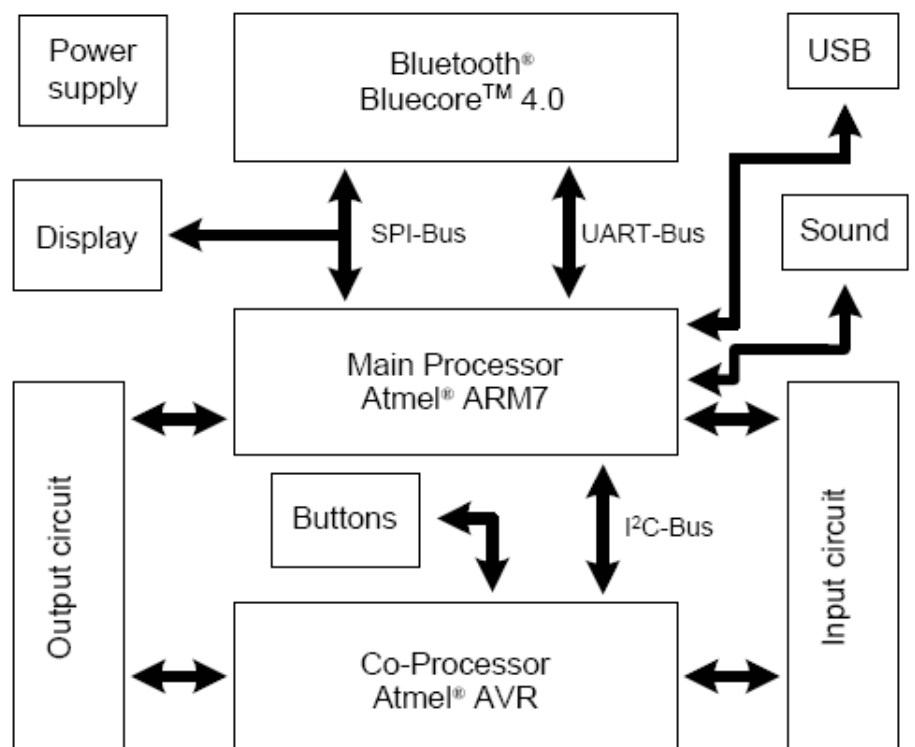
- Components categories dedicated to the **execution platform** specification:
  - **Processor**: Hardware computation unit + tasks scheduling capabilities
    - **Virtual Processor**: Processor logical partition.
  - **Memory**: Storage component (may be RAM, hard disk / flash drive, cache, etc.).
  - **Bus**: Physical communication link (cable) and protocol.
    - **Virtual Bus**: Network.
  - **Device**: Interface with the physical environment of the system (sensors/ actuators).
  - Etc.



## Example Execution Platform Components



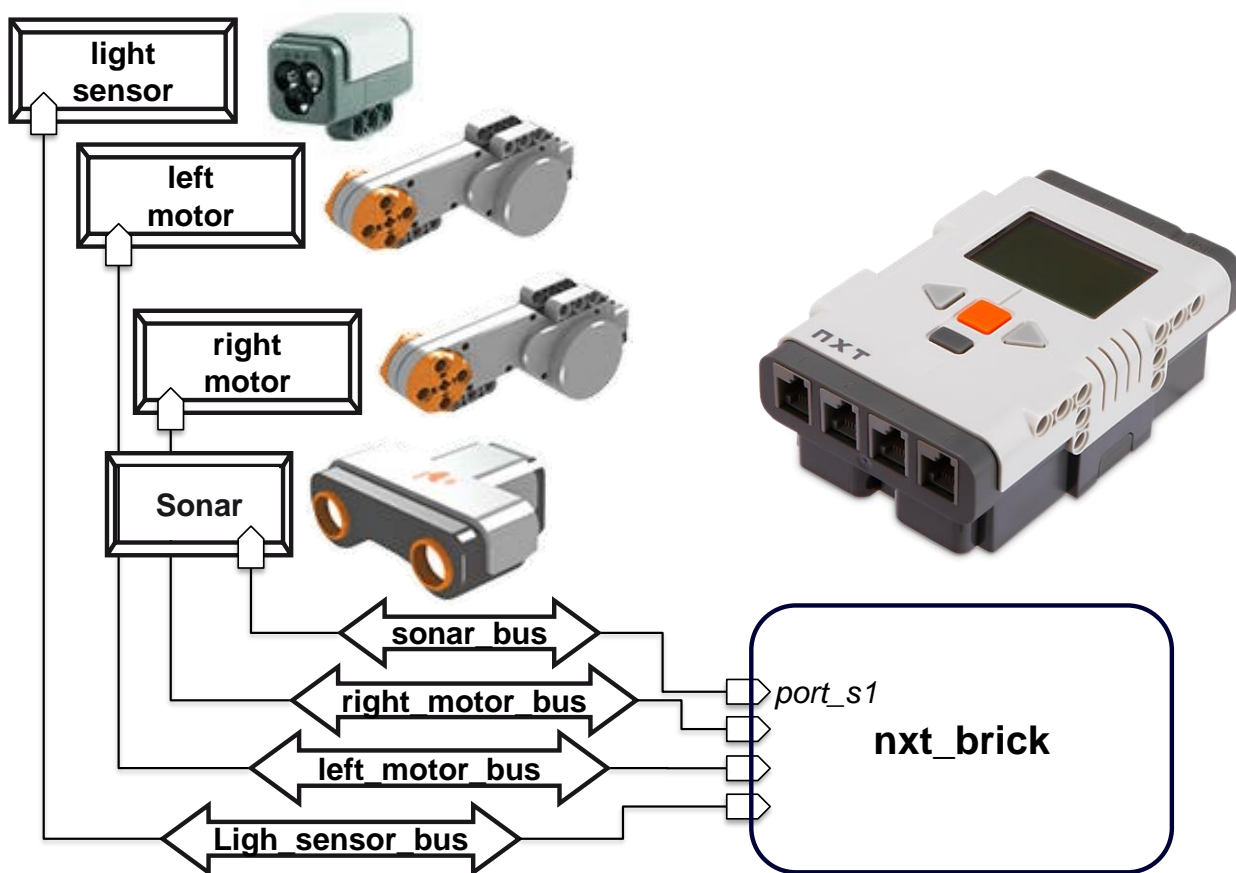
## Lego Robot Brick System



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## Lego Robot Hardware Platform



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## Lego Robot Hardware Platform in Textual Notation

- Define a **bus** for sensors and actuators wires.
- Add a **requires bus access** feature to the device.

```
bus Device_Bus
end Device_Bus;

device Light_Sensor
  features bus_access: requires bus access Device_Bus;
end Light_Sensor;
```

- **Connect** components to bus via bus access connections.

```
system implementation Robot_Hardware.Basic
  subcomponents
    light_sensor: device Light_Sensor;
    light_sensor_bus: bus Device_Bus;
    ...
    exec_platform: system Robot_Platform.Basic;
  connections
    light_sensor_con: bus access light_sensor_bus -> light_sensor.bus_access;
    platform_light_con: bus access light_sensor_bus -> exec_platform.light_sensor;
    ...
```



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## Components Composition Rules

- A component implementation may declare **subcomponents**.
- An AADL model is therefore a **tree of components** starting by a root component, usually of **system** category.
- **Legality rules** define what categories of subcomponents a component can contain.
  - Same case for which features a component type can own.
- Look at **OSATE help** for more info.
  - OSATE documentation includes nearly all the SAE standard content.



## Components Composition Rules

Category	Allowed Subcomponent Categories
abstract	data, subprogram, subprogram group, thread, thread group, process, processor, virtual processor, memory, bus, virtual bus, device, system, abstract
data	data, subprogram, abstract
subprogram	data, subprogram, data
subprogram group	subprogram, subprogram group, data, abstract
thread	data, subprogram, subprogram group, abstract
thread group	data, subprogram, subprogram group, thread, thread group, abstract
process	data, subprogram, subprogram group, thread, thread group, abstract
processor	memory, bus, virtual processor, virtual bus, abstract
virtual processor	virtual processor, virtual bus, abstract
memory	Memory, bus, abstract
bus	virtual bus, abstract
virtual bus	virtual bus, abstract
device	bus, virtual bus, data, abstract
system	data, subprogram, subprogram group, process, processor, virtual processor, memory, bus, virtual bus, device, system, abstract

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## Packages

- Like in programming languages such as Java, AADL includes a **package** notion to contain **component declarations**.
- Packages contain a **public** section and optionally a **private** section.
  - Component declarations are contained in these sections.

- Example:

```

package robot_deployment
public
  with robot_platform, robot_software;

  system Robot_Deployed
  end Robot_Deployed;

  system implementation Robot_Deployed.Basic
  subcomponents
    light_sensor_driver: device robot_software::Light_Sensor;
  ...
end robot_deployment;

```



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## OSATE: Open-Source AADL Tool Environment

- Developed at the Software Engineering Institute (SEI) of the Carnegie Mellon University (CMU).
- **Synchronized** textual and graphical editors.
- Eclipse-based: Eclipse Modeling Framework (EMF);
  - Ecore meta-meta-model.
  - Xtext to define textual languages
  - Etc.



This is the OSATE Open Source AADL Tool Environment.

Version: 2.11.0.vfinal -- Build id: 2022-06-16

- Actively maintained.

Copyright (c) 2004-2022 Carnegie Mellon University.  
All Rights Reserved.

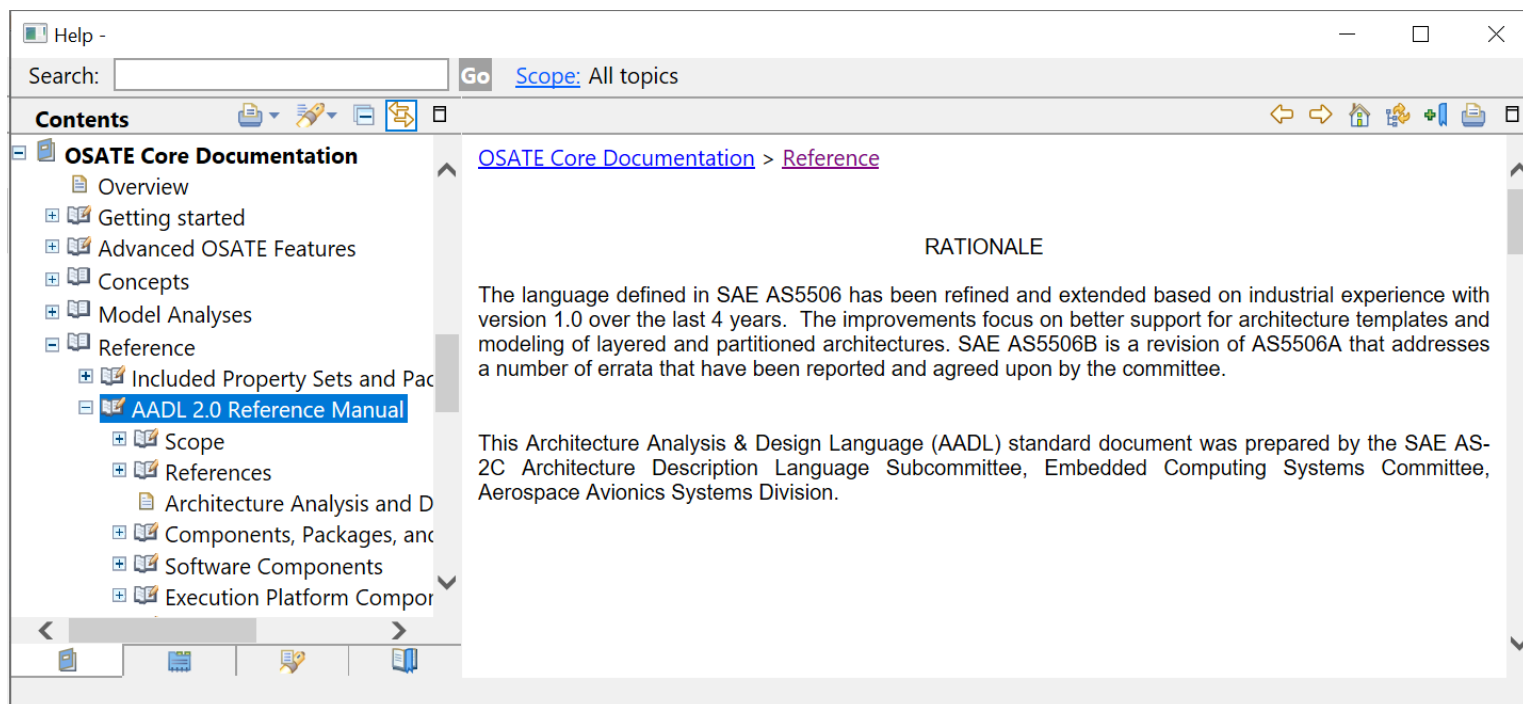
This offering is based on technology from the Eclipse Project.  
Visit <http://osate.org> and <http://www.eclipse.org>

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## OSATE Documentation

- Click menu *Help>>Help Contents*.
- Navigate to the *OSATE Core Documentation* branch.



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## Another Analysis Tool

- [AADL Inspector](#): Standalone (not in Eclipse IDE) analysis tool for AADL.
- Developed by Ellidiss Technologies in France
  - Active member of AADL standards committee from the beginning.
  - Provided a **free evaluation license** for this course.
- Integrates other tools from academia such as [Cheddar](#).
  - Scheduling analyzer and simulator.
- Take as input same AADL textual files (.aadl) as for OSATE.

# AADL Inspector User Interface Views

The screenshot displays the AADL Inspector interface with the following views:

- Behavior Properties:** Shows the configuration for three threads (T1, T2, T3) and their connections.
 

```

346 SUBCOMPONENTS
347 T1 : THREAD a_thread
348 { Dispatch_Protocol => Periodic;
349   Compute_Execution_Time => 5 ms .. 5 ms;
350   Period => 15 ms;
351   Deadline => 15 ms; };
352 T2 : THREAD a_thread
353 { Dispatch_Protocol => Periodic;
354   Compute_Execution_Time => 5 ms .. 5 ms;
355   Period => 20 ms;
356   Deadline => 20 ms; };
357 T3 : THREAD a_thread
358 { Dispatch_Protocol => Periodic;
359   Compute_Execution_Time => 5 ms .. 5 ms;
360   Period => 25 ms;
361   Deadline => 25 ms; };
362 CONNECTIONS
363 C0 : PORT input -> T1.input;
364 C1 : PORT T1.output -> T2.input;
365 C2 : PORT T2.output -> T3.input;
366 C3 : PORT T3.output -> output;
367 END my_process.others;
368
369 THREAD a_thread
370

```
- Static Analysis:** Displays a table of test results.
 

test	entity	result
processor utilization factor	root.my_platform.CPU	We can not prove that the tas
worst case task response time	root.my_platform.CPU	All task deadlines will be met :
response time	root.my_platform.CPU.my_process.T	15.00000
response time	root.my_platform.CPU.my_process.T	10.00000
response time	root.my_platform.CPU.my_process.T	5.00000
- Scheduling:** Displays a table of test results.
 

test	entity	result
Task response time computed from simulatio	root.my_platform.CPU	No deadline missed in the computed scheduling : the ta
Number of preemptions	root.my_platform.CPU	0
Number of context switches	root.my_platform.CPU	46
Task response time computed from simulatio	root.my_platform.CPU.my_process.T	worst = 5, best = 5 and average = 5.00000
Task response time computed from simulatio	root.my_platform.CPU.my_process.T	worst = 10, best = 5 and average = 6.66667
Task response time computed from simulatio	root.my_platform.CPU.my_process.T	worst = 15, best = 5 and average = 9.16667

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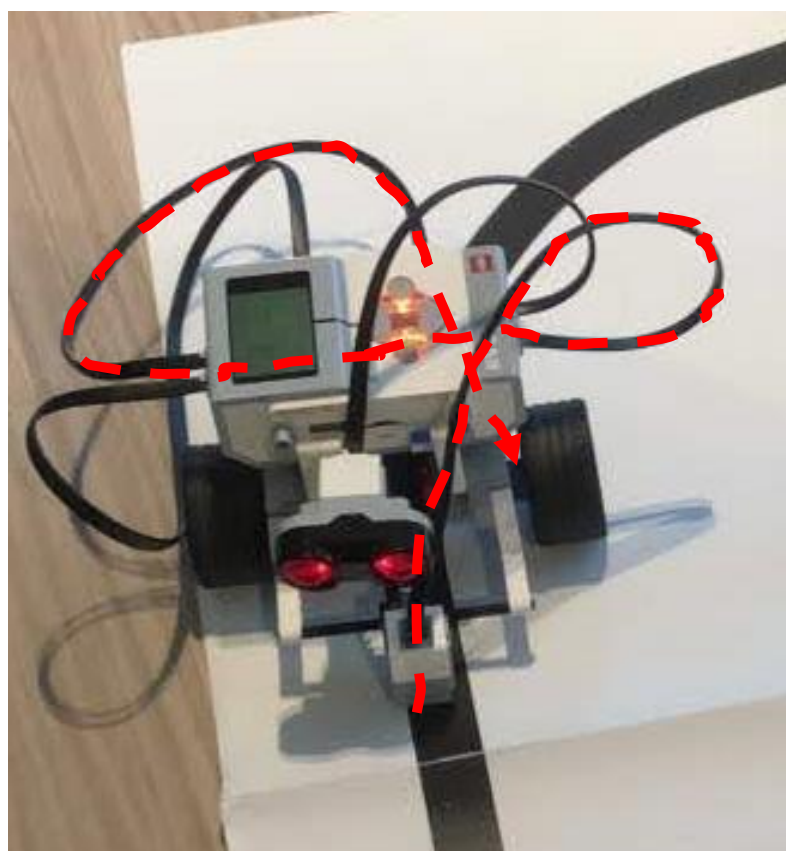


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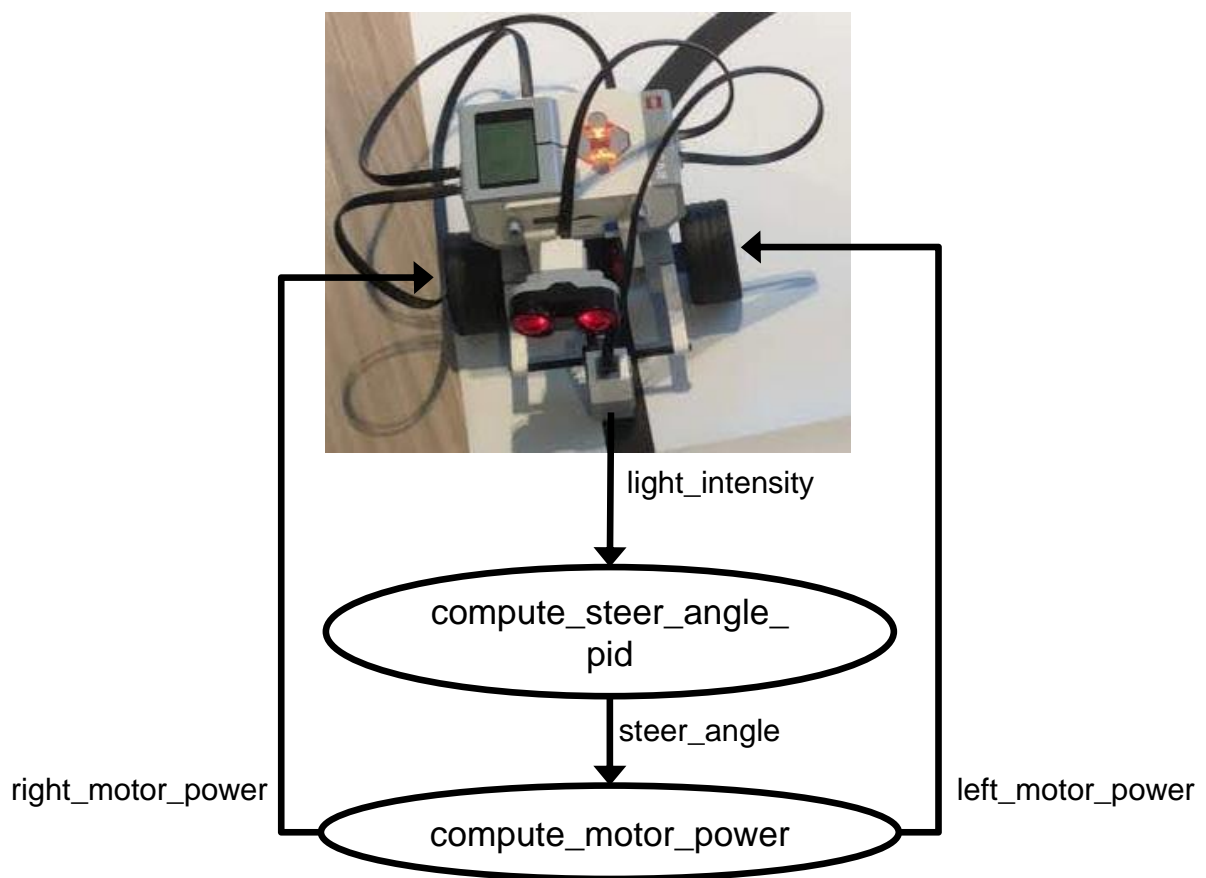


## Importance of End-to-End Latency



- The **maximum allowed latency** on steering the robot upon a change of light intensity may depend on several parameters:
  - How fast the robot needs to go:
    - The faster the robot goes, the lower the latency will need to be.
  - Minimum curvature radius of the path to follow:
    - The smaller the radius is, the lower the latency will need to be.
- Latency is a **primary concern** in designing real-time systems.

## Importance of Response Time



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## Other Important Parameters

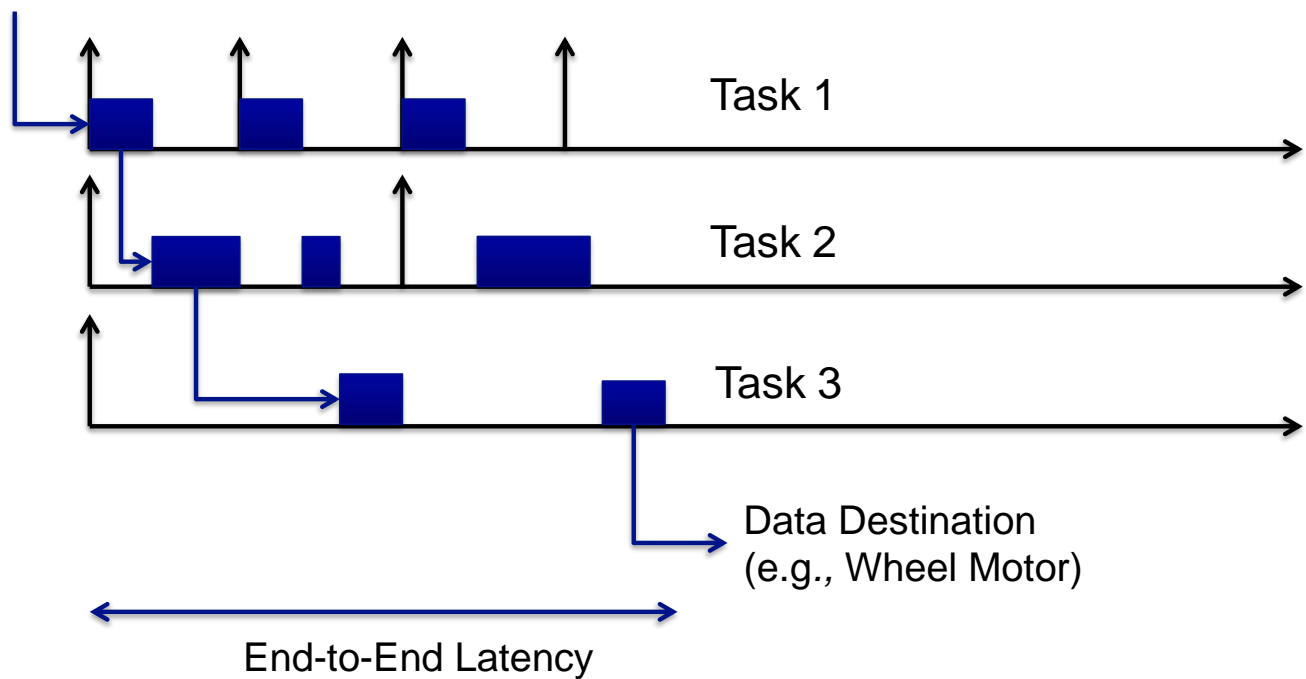
- **Sampling frequency:** How often do we need to execute the control loop function?
  - E.g., 50Hz (every 20 ms).
- What happens if the **computation time** is greater than the **period**?
  - E.g. 40 ms.
- What will be the impact on the system dynamics?
  - Any performance issues?
- What will be the impacts for users?
  - Any safety issues?
- Besides correct system functions,
  - Data must be available **in time**.
- **Real-time  $\neq$  fast computing.**

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## Latency Example

Data Source (e.g., Light Sensor)



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## Latency Contributors

- The tasks **response time** contributes to latency and jitter.
- What are other contributors?
- **Communications** between tasks:
  - Running on the **same** processor.
  - Or running on **different** processors.
    - Remote communication between tasks.
- Therefore, we need to add to our model information on **communications between components...**

## AADL Properties

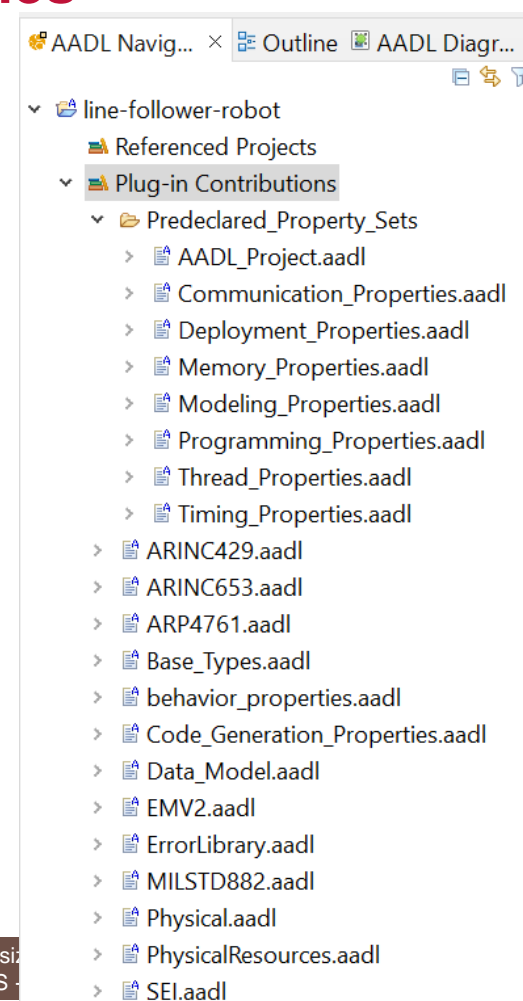
- A property allows associating a value of a given type to any model element in AADL (any component type, implementation, feature, etc.).
- The AADL standard defines a set of properties for common analyses of embedded systems.
- It is also possible to define user-specific properties declared in **property sets**.
- Properties is a sub-language of the core AADL.
- Properties can define constraints on which kinds of component they can be applied to (applicability).

## Properties Syntax

- A property has a **type**. It can be:
  - Boolean: **aadlboolean**
  - Integer: **aadlinteger**
  - Real: **aadlreal**
  - String: **aadlstring**
  - Enumeration: **enumeration**
  - Component classifier: **classifier** (component, connection, etc.)
  - Reference to a model element: **reference** (component...)
  - A range of values: **range** ...
  - A list of values: **list of** ...
  - A quantity unit: **unit**
  
- It is possible to:
  - Define property types **reusing** existing types.
  - Associate a **default value** to a property.
  - Define the **applicability** of a property to component **categories** but also to specific component **types** or **implementations** (classifiers).

## Standard Predefined Properties

- The AADL standard defines properties to be used for common analyses related to communication, memory, threading and timing.
  - Those are described in the standard documentation (available under OSATE help).
- Standard properties can be viewed within OSATE for any AADL project under the **Plug-in Contributions** library folder as shown in the screenshot.
- Other visible property sets are also part of the standard but are provided by annexes of AADL such as the Error Model Annex (EMV2).





## AADL Properties that Influence Latency

### ■ Connection Timing:

Timing: **enumeration** (sampled, immediate, delayed) => **sampled applies to** (port connection);

### ■ Deadline or Compute\_Execution\_Time

- Which one is used depends on the connection **timing**.

### ■ Transmission\_Time to be set on buses.

Transmission\_Time: **record** (Fixed: Time\_Range; PerByte: Time\_Range;) **applies to** (bus, system, device, processor, memory, virtual bus, virtual processor);

### ■ Latency used to specify previously known latencies to various model elements or requirement on an end-to-end flow (see later).

Latency: Time\_Range **applies to** (flow, connection, virtual bus, bus, processor, virtual processor, device, system, feature, memory);

## Examples

```

system implementation Exec_Platform.Basic
  subcomponents
    cpu_1: processor Arm.V7 {Scheduling_Protocol => (ARINC653)};
  properties
    Scheduling_Protocol => (RMS) applies to cpu_1;
end Exec_Platform.Basic;

processor Arm
  properties
    Scheduling_Protocol => (Round_Robin_Protocol);
end Arm;

processor implementation Arm.V7
  properties
    Scheduling_Protocol => (POSIX_1003_HIGHEST_PRIORITY_FIRST_PROTOCOL);
end Arm.V7;

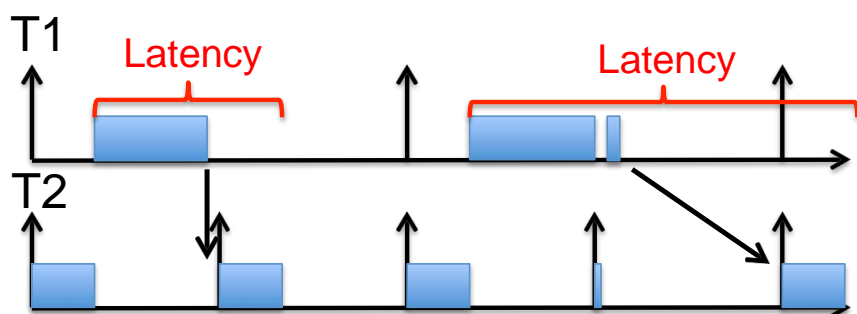
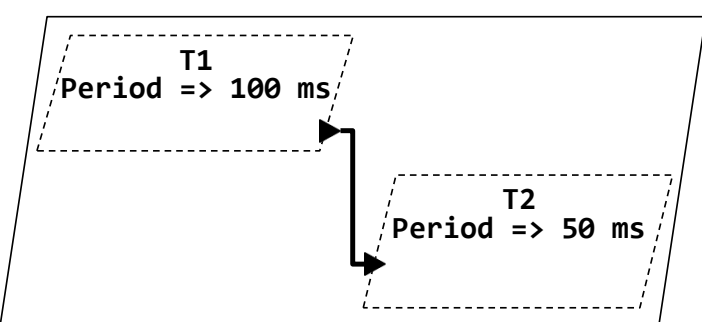
```

What will be the scheduling protocol?

## Data Port Connection Timing Property

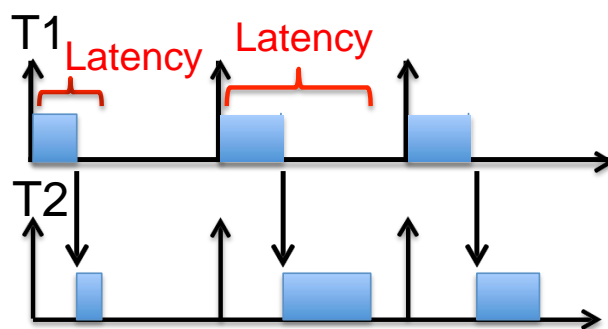
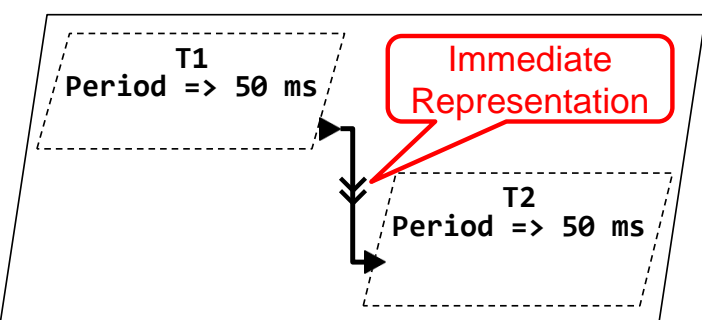
### ■ Sampled:

- Like a shared variable.
- Thread T1 writes its data at the **end** of its execution and thread T2 reads the data at the **beginning** of its execution.
- Advantage: Simplicity.
- Disadvantage: **Non-deterministic**.



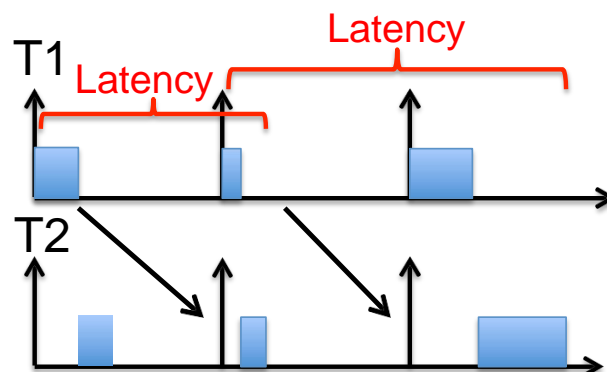
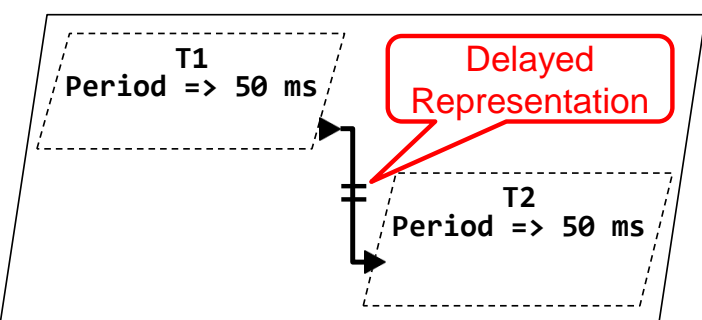
## Data Port Connection Timing Property

- **Immediate:** The recipient only starts when the output port of the connected thread has been updated.
  - Advantages:
    - Deterministic.
    - Reduces latency.
  - Disadvantages: Imposes constraints on the scheduler and the thread model:
    - No task dependency cycle.
    - The execution of T1 must precede T2 so the period of T2 should be  $\geq$  the period of T1.



## Data Port Connection Timing Property

- **Delayed:** The output port is updated at the **deadline** of its thread.
- The data is processed:
  - At the earliest after a period of T1 and a short execution of T2.
  - At the latest after a period of T1 and a long execution of T2.
- Advantage:
  - Deterministic and reduces jitter.
- Disadvantage:
  - Increases latency.



## Deployment Properties

```

system implementation Synchronous.Others
  subcomponents
    my_platform: processor CPU;
    my_process: process My_Process.Basic;
  properties
    Actual_Processor_Binding => (reference(my_platform)) applies to my_process;
end Synchronous.Others;

-- Binding to nested subcomponents
system implementation Line_Follower_Robot.Basic
  subcomponents
    soft_app: system robot_software::Line_Follower_Application.Basic;
    hard_platform: system robot_platform::Robot_Hardware.Basic;
  properties
    Actual_Processor_Binding =>
      (reference(hard_platform.exec_platform.basic_processor)) applies to
      soft_app.line_following_controler;
    Actual_Memory_Binding => (reference(hard_platform.exec_platform.ram)) applies
    to soft_app.line_following_controler;
end Line_Follower_Robot.Basic;

```



## Content

- Introduction to AADL
- Modeling Software Applications
- Modeling Execution Platforms
- Organization of Declarations
- Introduction to OSATE and AADL Inspector
- Timing Analysis with AADL Inspector
- **Model Refinement and Code Synthesis with RAMSES**



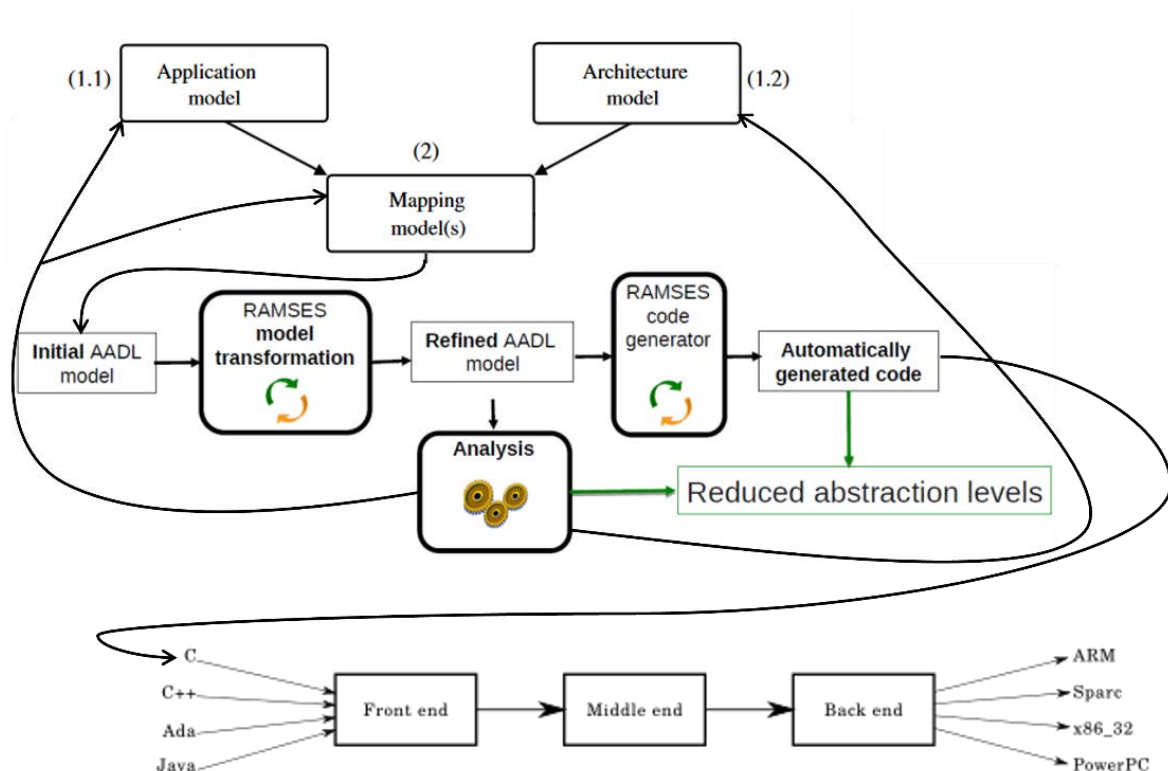
Dominique Blouin, Telecom Paris, IP  
Paris

Modeling, Analyzing and Synthesizing Embedded Systems  
with AADL using RAMSES - SS-CPSIoT 2025

# Model Refinement and Synthesis (Code Generation)

## ■ RAMSES: Refinement of AADL Models for the Synthesis of Embedded Systems

- <https://mem4csd.telecom-paristech.fr/blog/index.php/ramses/>

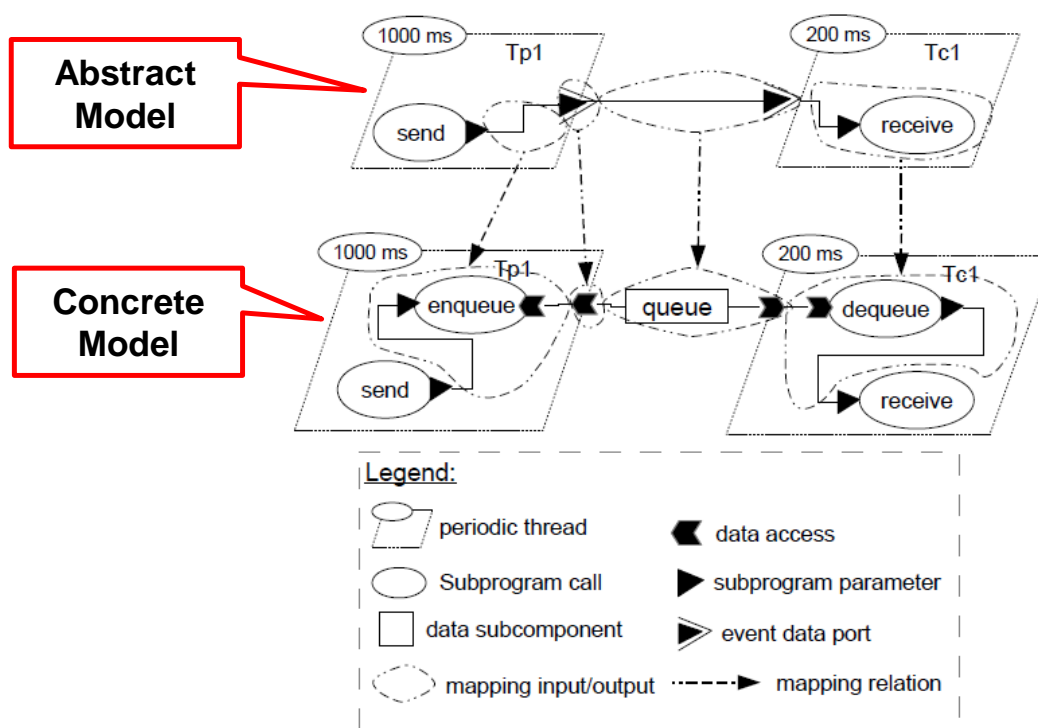


Dominique Blouin, Telecom Paris, IP Paris

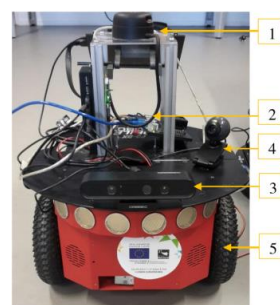
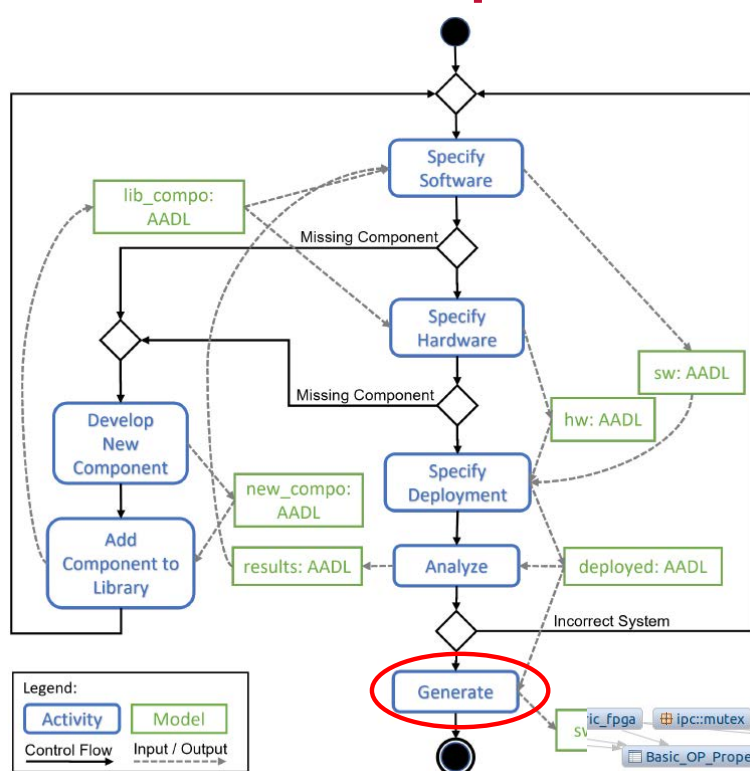
Modeling, Analyzing and Synthesizing Embedded Systems with AADL using RAMSES - SS-CPSIoT 2025



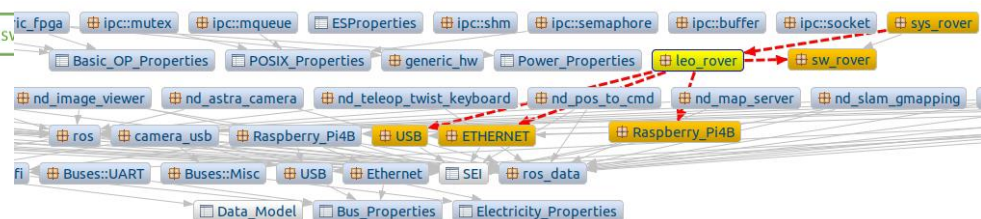
## Example of a RAMSES Refinement Rule



## Ongoing Project: RAMSES-ROS Extension for Complex Robotics Systems



### AADL component library



Dominique Blouin, Telecom Paris, IP Paris

Modeling, Analyzing and Synthesizing Embedded Systems with AADL using RAMSES - SS-CPSIoT 2025

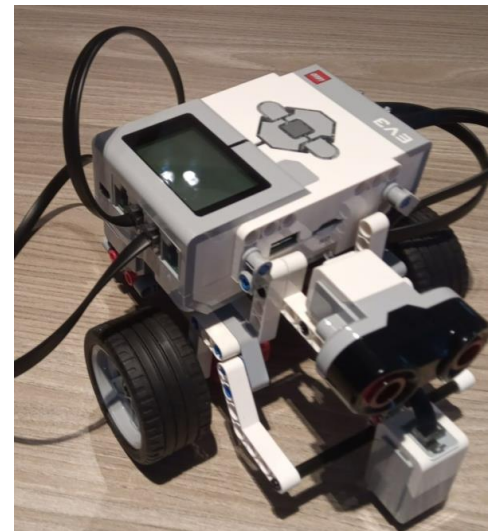
## Hands-On Exercise: Model and Synthesize a Cruise-Control System

### ■ Objectives:

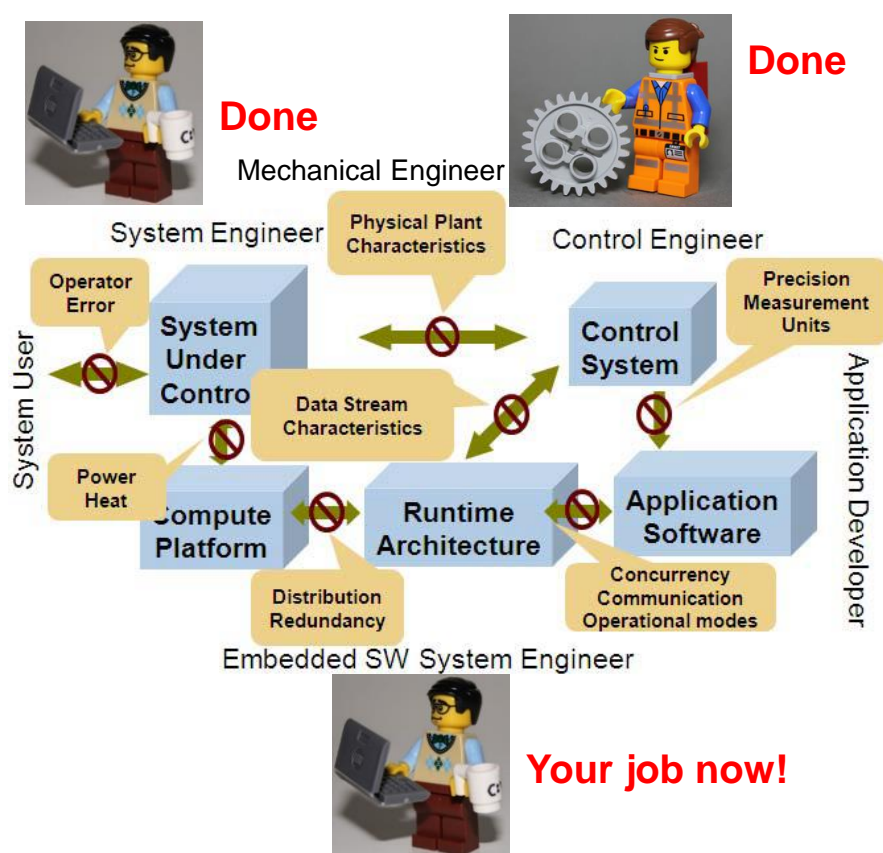
- Learn how to model a simple embedded system in AADL.
- Learn how to analyze the model and modify the design to ensure the program execution is not jeopardized due to performance limitations.
- Synthesize the C code of the system from this model.

### ■ Follow the instructions on our website:

- <https://mem4csd.telecom-paristech.fr/>



## Engineering Domains



Dominique Blouin, Telecom Paris, IP Paris

Modeling, Analyzing and Synthesizing Embedded Systems with AADL using RAMSES - SS-CPSIoT 2025

## Making Teams

- 10 robots → How many students per team?
- **Linux** required for the exercise.
  - GCC must be installed.
- Define the teams according to the available robots and Linux computers.

# CPS+IoT+AI for Biomedical Applications with emphasis to CreativeIntegration principle

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\*University of Montenegro

\*\* MANT and MECOnet

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**Ver. 1.1**



# Content

- Introduction
- Architecture
- Challenges
- CI principle with examples
- Conclusions

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# Introduction

- **What is Biomedical Engineering (BME)?**
  - Biomedical Engineering (BME) is a multidisciplinary discipline that applies principles of engineering, technology, and science to medical and biological systems. Its goal is the development of devices, equipment, software systems and technologies that improve the health, diagnosis and treatment of patients and other living beings. BME combines knowledge from engineering, biology, medicine, physics, chemistry, ICT in order to create innovative products and solutions for purposes of health care.
  - BME includes many areas, ranging from development of medical devices as pacemakers, defibrillators, MRI scanners, ultrasound devices, ventilators and other diagnostic devices through prosthetics, orthotics, biomaterials, therapy, medical informatics etc.





# Introduction

- Medical instruments and devices, big fan.



<https://www.indiamart.com/proddetail/pathology-lab-equipments-27622230388.html>



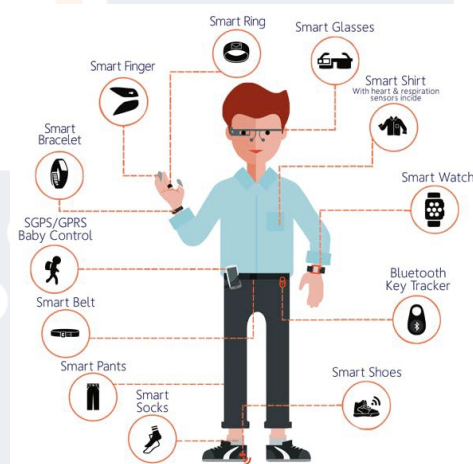
<https://www.nairaland.com/6649159/medical-surgical-laboratory-equipment>

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# Inroduction

- We focus on "medical wearables", "wearable medical devices", or "wearables", further **MW**, placed/fixed on the patient's body.
- Most often, they monitor patients vital parameters as: temperature, pulse, heart rate, blood pressure, breathing rhythm, blood glucose content, physical activity, etc...
- We will mainly address non-invasive wearables for monitoring physiological vital signs.



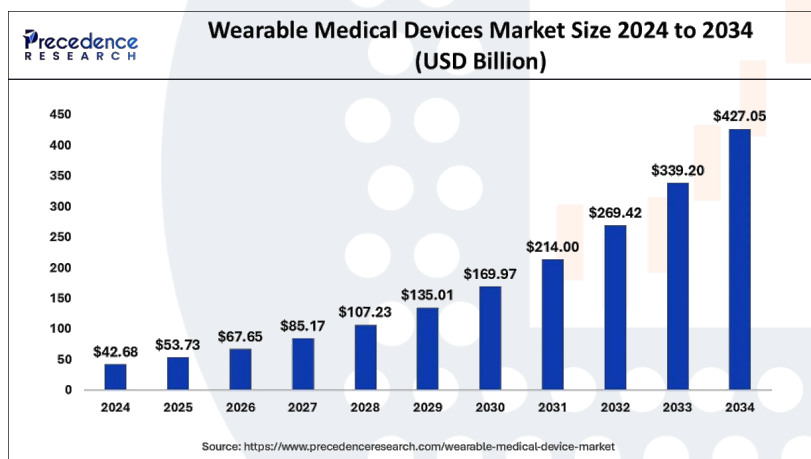
<https://www.researchgate.net/publication/338316751> The growing role of Internet of Things in healthcare wearables

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# Introduction

- The global market of MW is very dynamic and is estimated to grow at an upward rate for the next 10 years, from USD 42.68 billion in 2024 to USD 427.05 billion in 2034 with an annual growth rate of 25.9%.



<https://www.precedenceresearch.com/>

## A MUCH More Diversified Market Than Investors Realize



CREDIT SUISSE

<https://www.healthworkscollective.com/credit-suisse-says-wearable-tech-next-big-thing/>

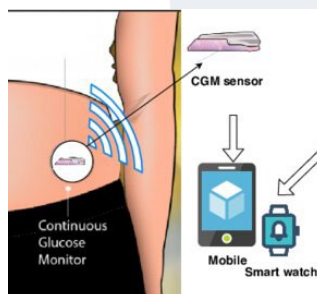
# Introduction

- Today MW are Artificial Intelligence Medical Internet of things (AIMIoT). Evolution Embedded (ES) -> Cyber Physical Systems (CPS) -> Medical Internet of Things (MIoT)-> AIMIoT.

- Example Glucose Monitoring.

## ES

- Microcontroller
- Memory
- I/O interfaces,
- Software (firmware)

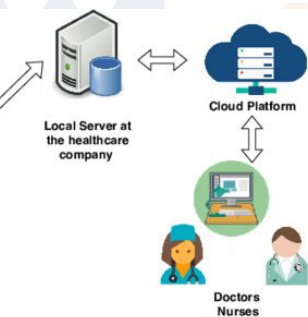


sensor is attached to patient body

[https://www.researchgate.net/publication/336733965\\_Designing\\_Security\\_and\\_Privacy\\_Requirements\\_in\\_Internet\\_of\\_Things\\_A\\_Survey/figures?lo=1](https://www.researchgate.net/publication/336733965_Designing_Security_and_Privacy_Requirements_in_Internet_of_Things_A_Survey/figures?lo=1)

## MIoT

- CPS with Internet



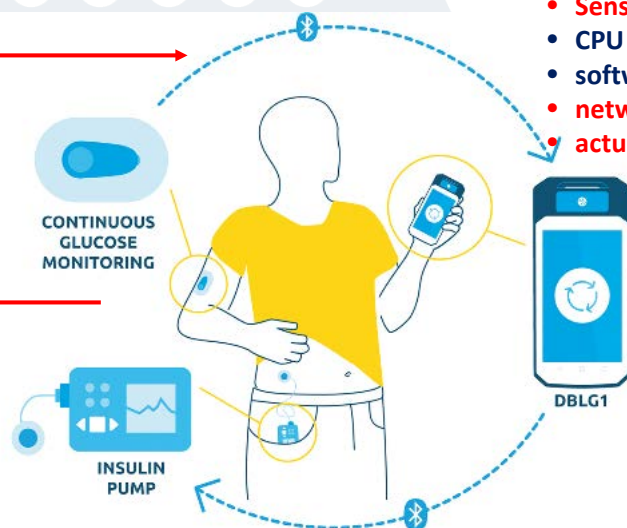
<https://www.diabeloop.com/products>

+AI

**AIMIoT**

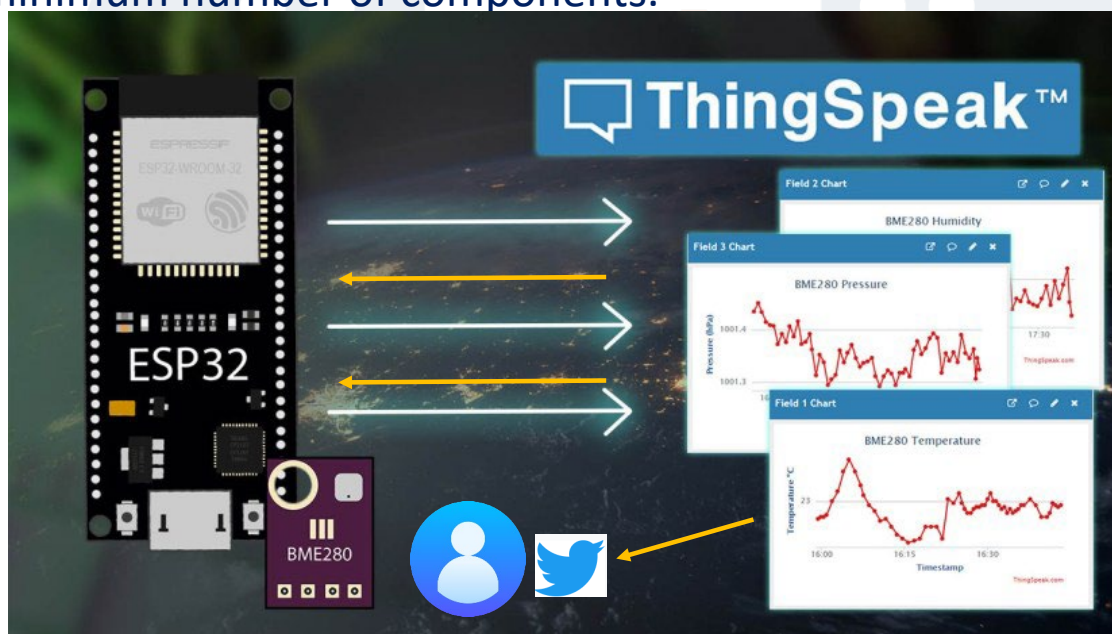
## CPS

- Sensors
- CPU
- software
- networking
- actuators



# Introduction

- Today, there is no boundary between ES, CPS, MIoT and AIMIoT systems. For example, ESP32+BME280+ThingSpeak can be considered e.g. IoT system, in some cases AIMIoT with a minimum number of components.



<https://randomnerdtutorials.com/esp32-thingspeak-publish-arduino/>

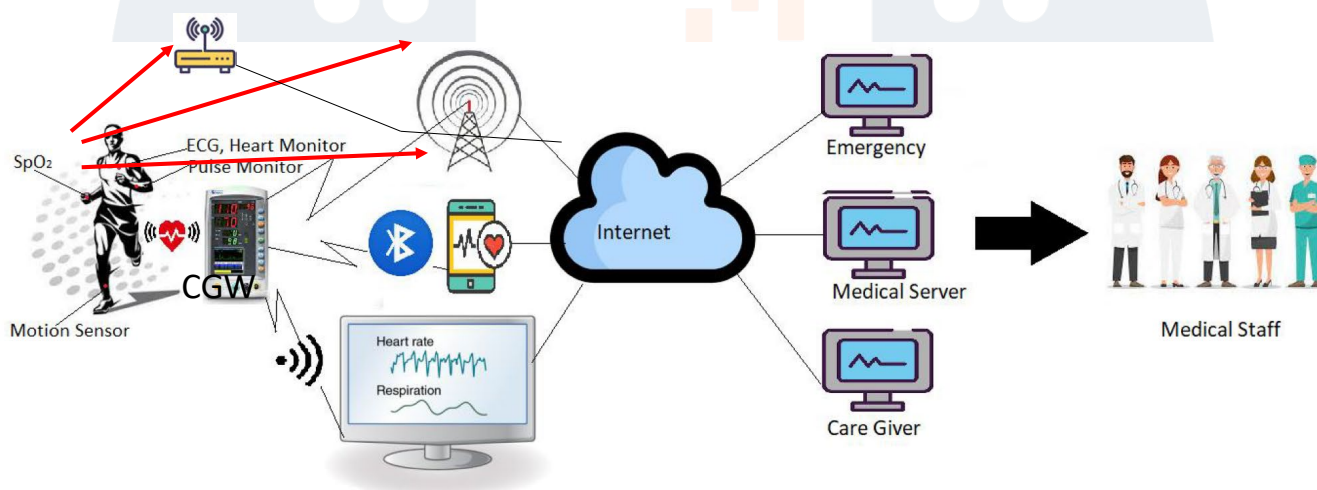
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# Introduction

- A typical MIoT architecture in a broad sense.
  - A body-worn version of the MIoT client, which communicates with the medical staff in different ways.



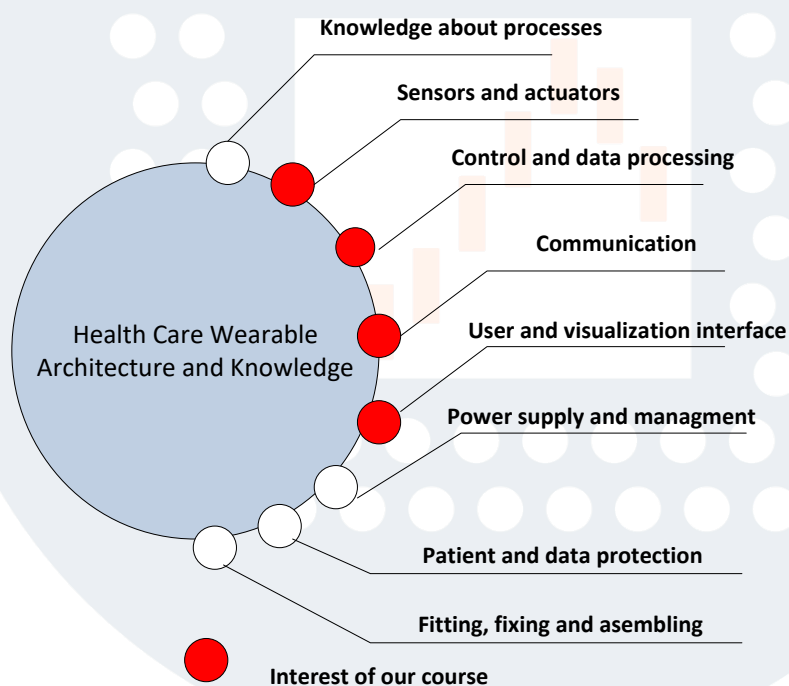
<https://www.mdpi.com/1424-8220/22/20/7722>

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# MW Architecture

- MWs require a synthesis of diverse knowledge and techniques, where each of them are story for themselves.

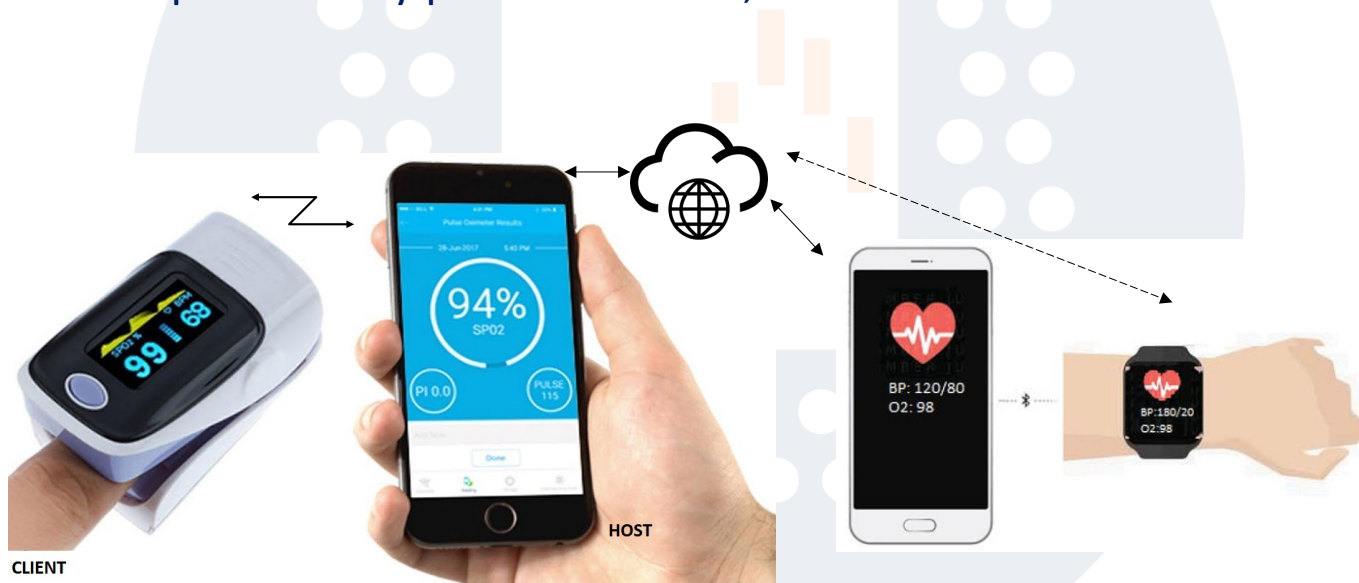


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# MW Architecture

- Generally seen, it is a client-host approach. Gadget (phone) can be all in 1, collector+gateway+analyser+...+, practically a host. A smart watch is an example of a very powerful device, "all in one."

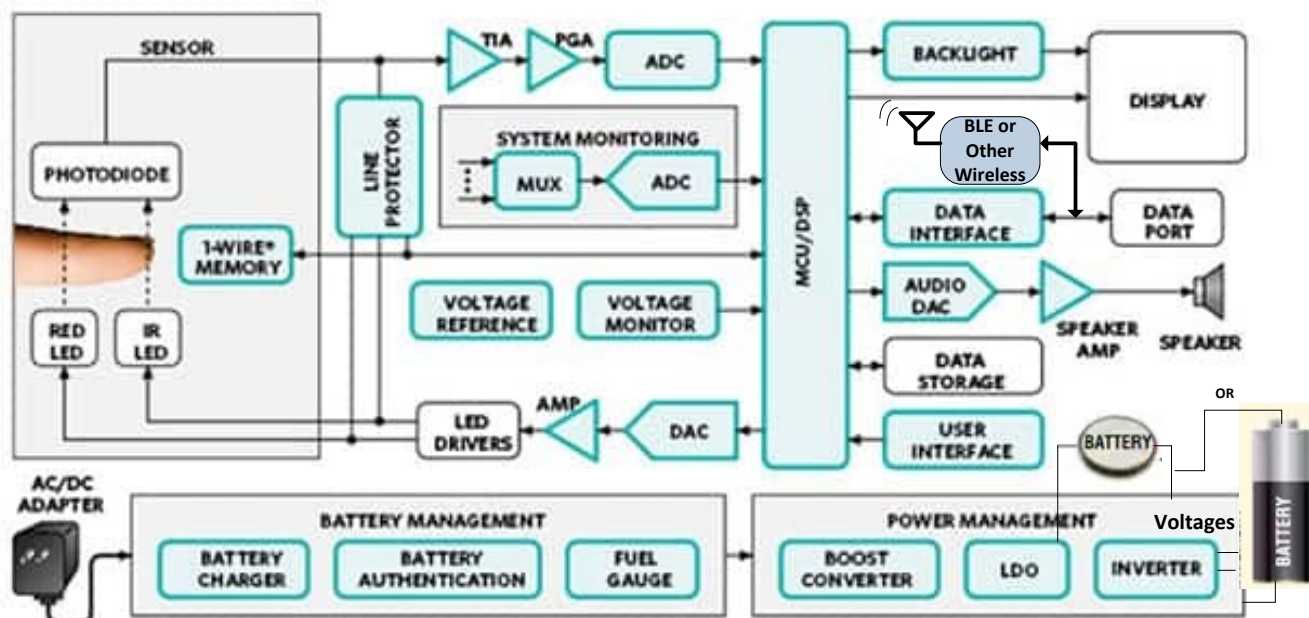


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# MW Architecture

- Client architecture in a broader sense. Each its module is a story for itself.



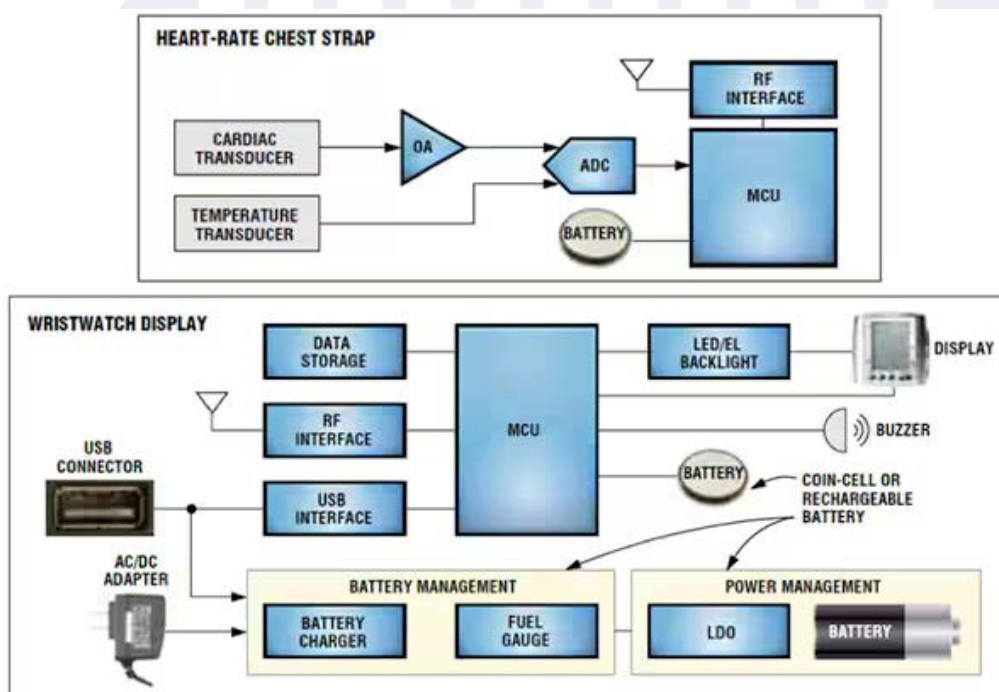
HeCaWe Architecture. From Maxim electronics with author's modifications.

<https://www.digikey.com/en/articles/reducing-wearable-health-fitness-device-design-time>

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# MW Architecture

- Simplified architecture



*HeCaWe Architecture in different configurations in term of complexity. Different complexity options. From Maxim electronics with author's modification*  
<https://www.digikey.com/en/articles/reducing-wearable-health-fitness-device-design-time>

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# MW Design challenges

- Applies to both client and host, including hardware and software aspects.
  - Client challenge.
    - Battery: choice (according to the need for powering the processor and the rest of the circuit), price of the battery, rechargeable or not, capacity, budget, charging method, number of charging, possibility of charging in the field, dimensions, flexibility of change, self-discharge, impact on the environment, redundant or not, switching time, etc..etc....
  - Battery charger:
    - Design according to battery characteristics, operating voltage, LDO or DC-DC, fast, slow, solar, generator (self-charging, e.g. from movement, etc.).
  - Inverters for working circuit voltages:
    - Passive, active, DC-DC, inductor or capacitor-based DC-DC converters, linear, production of reference voltage, whether the processor itself can produce these voltages, charge pumps, negative voltage, stand by current...

# MW design challenges

- **Analog Front End (AFE):**
  - Dedicated in the form of existing chipsets, designed by us on the basis of off-the-shelf components. Low suspicious, low consumption, single sided, accurate. If possible, use the existing analog components in the microcontroller. Some MCs have up to 4 OPs, comparators, references, etc. Use MC pins to control AFE operation, even for AGC, use PWM technique or D-A converters of MC. Input output protection according to standards, PGA, current voltage signal inputs etc..etc...
- **Drivers:**
  - Usually in optical and pulse-based measurements. Big driver power from a small battery.
- **CPU:**
  - Low consumption, fast, DSP, NPU, GPU, I-O interfaces, timers, A-D, D-A, comparator, RTOS, communication interfaces, price, housing, number of pins, visualization (display) etc...etc...Any processor can be useful...

# MW design challenges

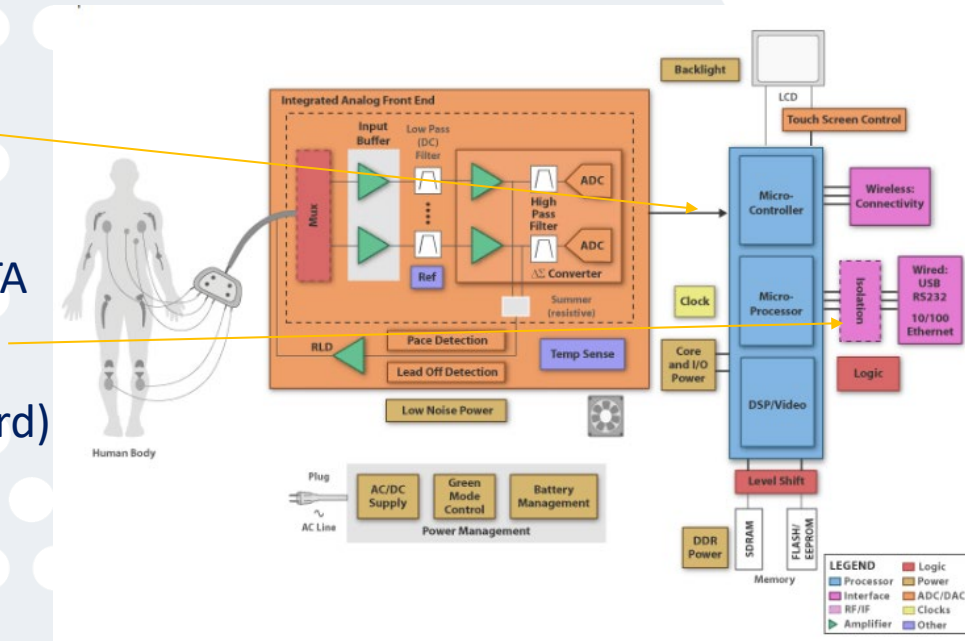
- **I/O user interface:**
  - Display, graphic, alphanumeric, resolution, consumption, manipulation, keyboard, touch etc...
- **Memorija:**
  - Programska, radna, SD card, flash, brzina, format itd
- **Communication:**
  - The most important component for CPS and IoT. Dominant wireless protocols: NFC, BLE, BT classic, Zigbee, 802.15.6 WBAN, WiFi, LoRa, ANT, ANT+, Cellular. Dominant wire protocols (W1, I2C, SPI, UART)

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# MW design challenges

- **Communication**
- Between CPU and periphery (W1, I2C, SPI, UART, PWM, FREQ, CUSTOM)
- Between CPU and HOSTA (WIRE, WIRELESS)
- Between HOST and HER (electronics health record)



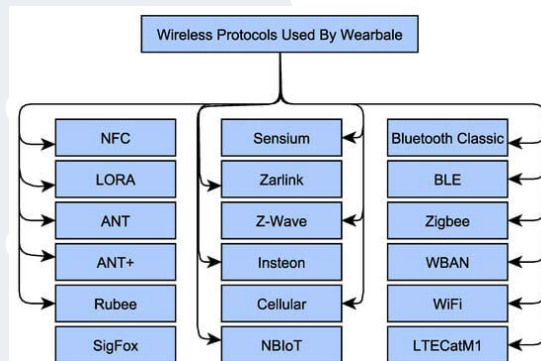
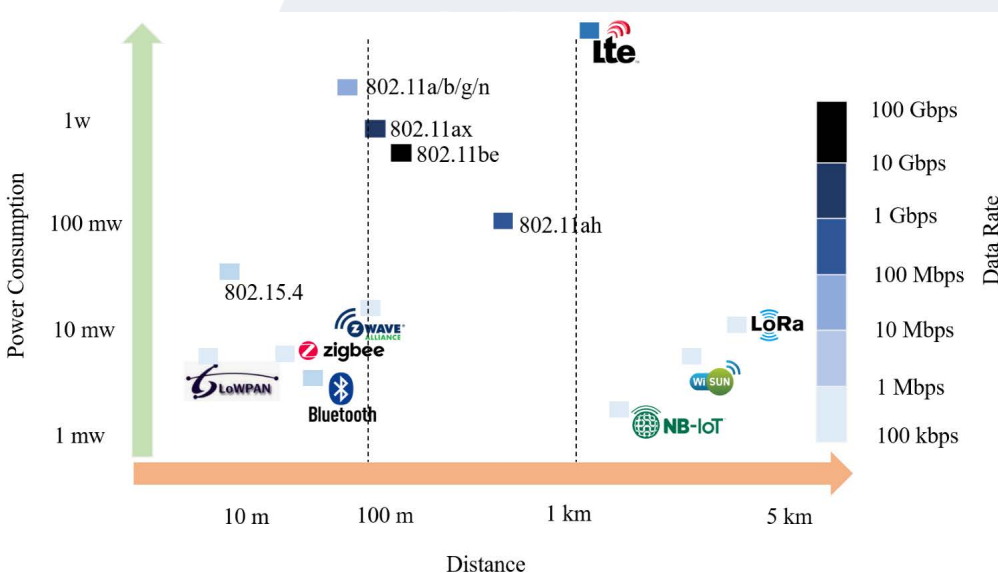
<https://www.eeweb.com/dual-24-bit-ecg-front-end-ic/>

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# MW design challenges

## • Wireless communication



from: <https://www.mdpi.com/1424-8220/22/20/7722>

From: <https://www.mdpi.com/1996-1073/16/8/3465>

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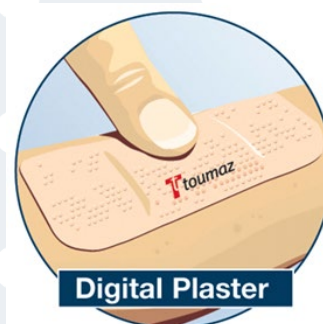
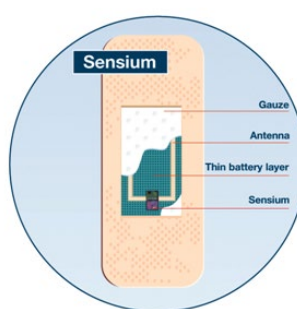
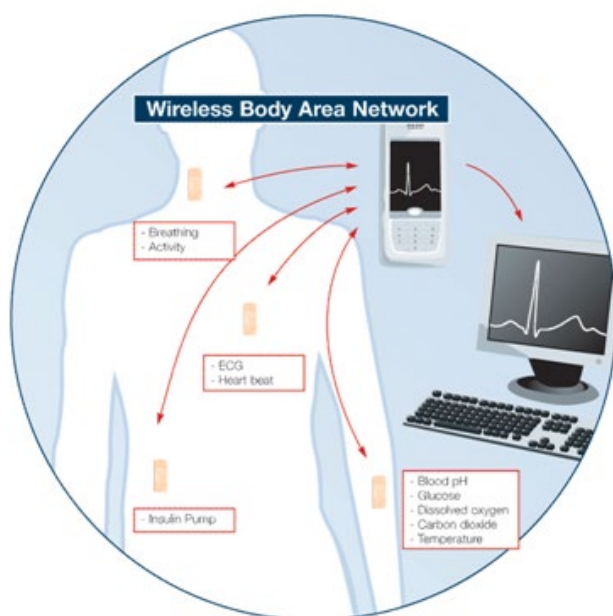




# MW design challenges

## • Ideal wearable

- Miniature (patch), noise and movement resistant, easy to mount, battery powered, low consumption, communication. Example....



	Bluetooth	NORDIC	ANSEM	CHIPCON	AMIS	TOUMAZ
Frequency Band	2.4GHz	2.4 GHz	900 MHz	2.4 GHz	400 MHz	900 MHz
Data Rate	1Mbps	1 Mbps	115 kbps	250 kbps	16 kbps	160 kbps
Modulation	GMSK	GFSK	2-FSK	BPSK	ASK	GMSK
TX Current	25mA	19 mA	14 mA	17 mA	25 mA	3 mA
RX Current	37mA	25 mA	19 mA	20 mA	7.5 mA	3 mA
Voltage supply	2.7-5.4V	1.9 -3.6V	2.7V	2.1 -3.6V	2.4-3.6V	1-1.5V
Package size	6.3x8mm	5x5mm	6x6mm	7x7mm	5x5mm	5x5mm
RX Power	100mW	47 mW	51 mW	42 mW	18 mW	3mW

<http://www.sensium-healthcare.com>

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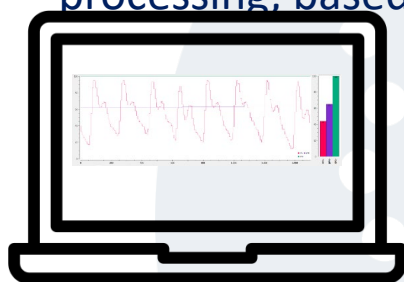


# CreativeIntegration (CI) or DIY4.0 principle in BME

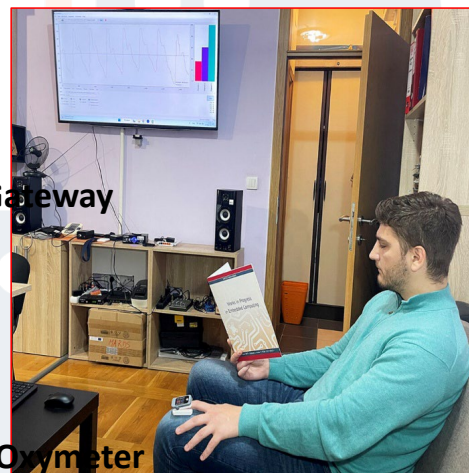
- MECOnet design approach in BME and in overall
  - #CreativeIntegration (**#CI**), or #DIY4.0
  - "Where DIY meets design"
  - "DIY isn't dead, it's evolving". DIY culture is not outdated, it's just changing with the times. It's smarter, digital, open-source, and connected. You're no longer just using duct tape and hot glue, you're integrating:
    - Analog/digital/RF front ends boards,
    - Microcontrollers
    - 3D printing
    - Open (or low cost) hardware/software (**OHW/OSW**)
    - Cloud APIs
    - AI tools
  - By CI principle, even most sophisticated and accurate medical instruments can be designed.

## CI in BME...

- **Example #1.** A commercial (low-cost) oximeter connected to BLE<->USB gateway (DIY done by ESP32), which is then connected to any gadget, including PC for further signal processing, based on OSW applications.



OHW/OSW

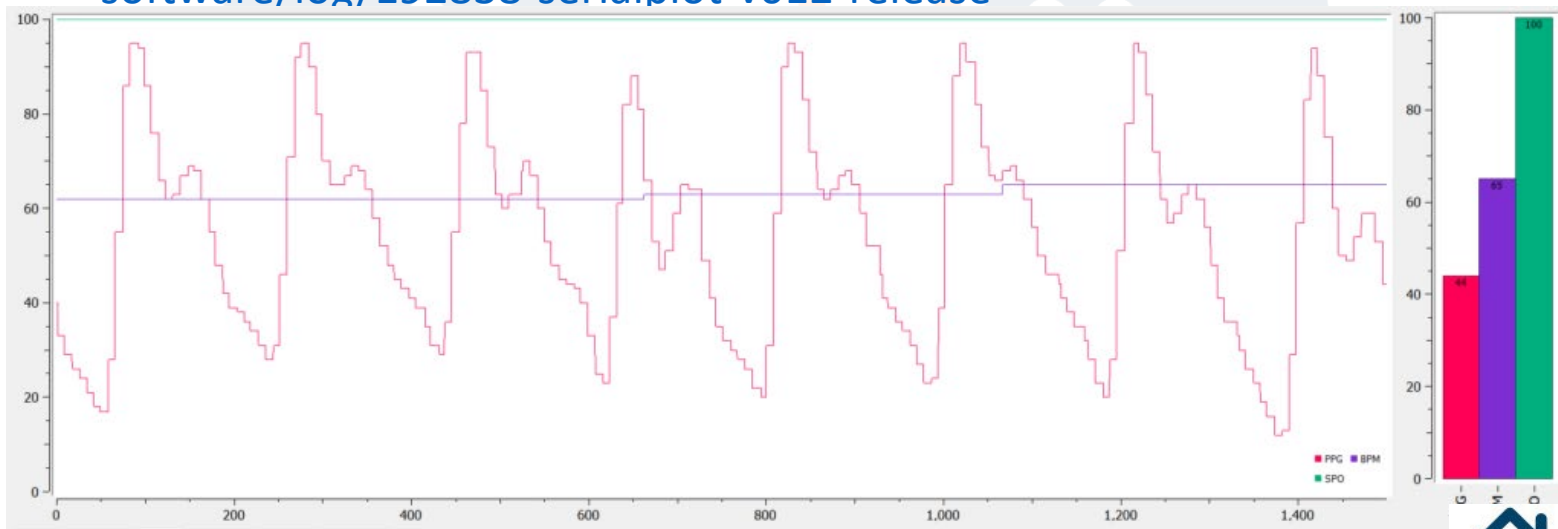


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## #CI in BME

- **Example #1.** We process and analyze PPG (PLETH) signal, sent by gateway, by using commercial software, standard graphics plotters/emulators, MATLAB, LabVIEW, even free ones.
- An example of using a standard serial plotter emulator.  
<https://hackaday.io/project/5334-serialplot-realtime-plotting-software/log/192838-serialplot-v012-release>



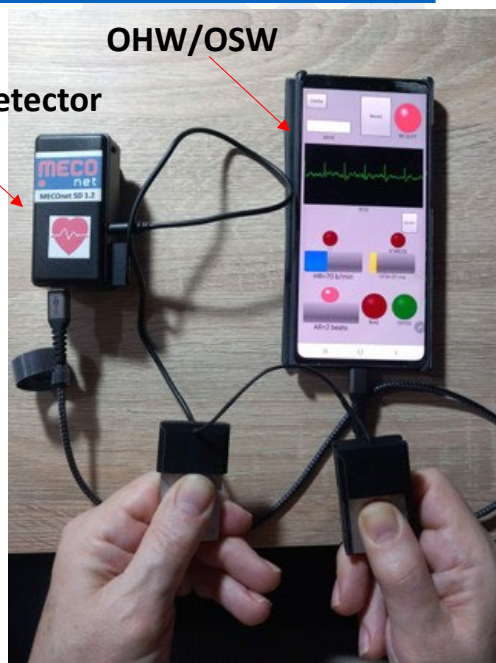
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## #CI in BME...

- **Example #2. Stress detector.** Monitor of human stress and arrhythmias. DIY Stress detector is based on ArduinoNano +AD8234 ECG Amp. GUI implemented on the platform <https://roboremo.app/>.

DIY  
Stress Detector



OHW/OSW

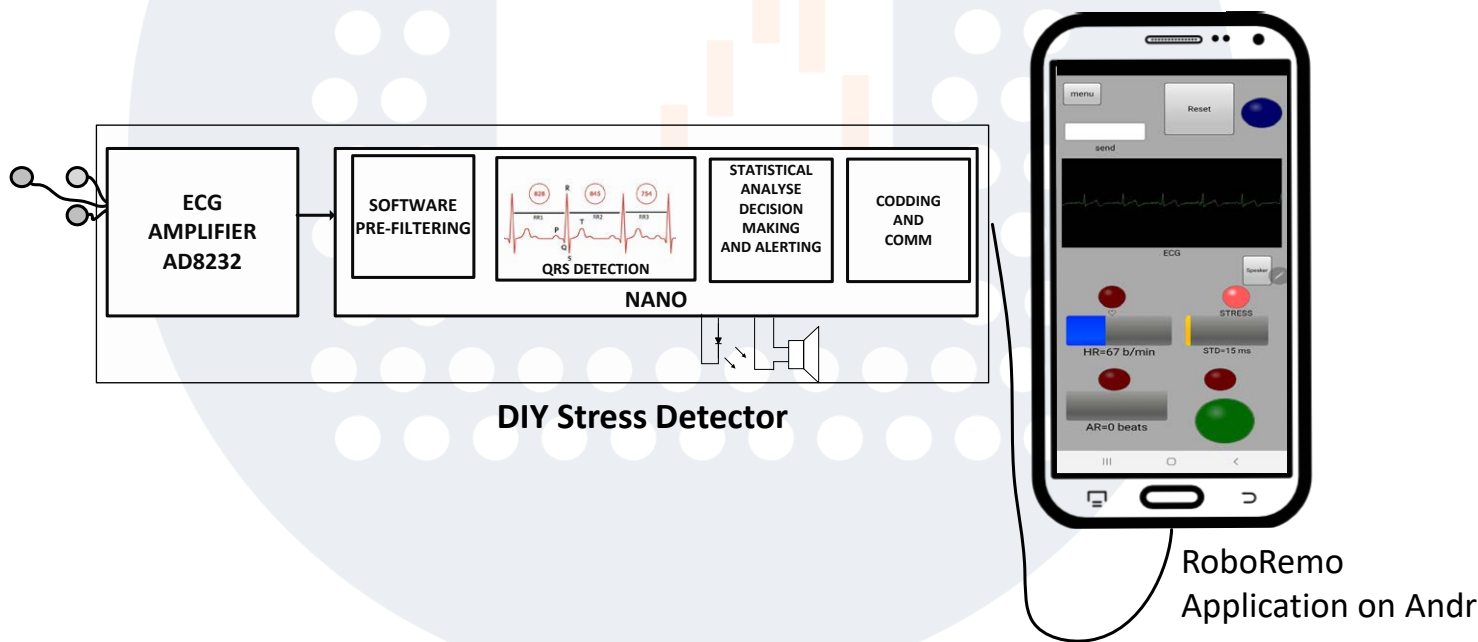


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## CI in BME...

- **Stress detector can work as** stand-alone device or connected to a gadget (android) application that is more comfortable way.



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## #CI in BME...

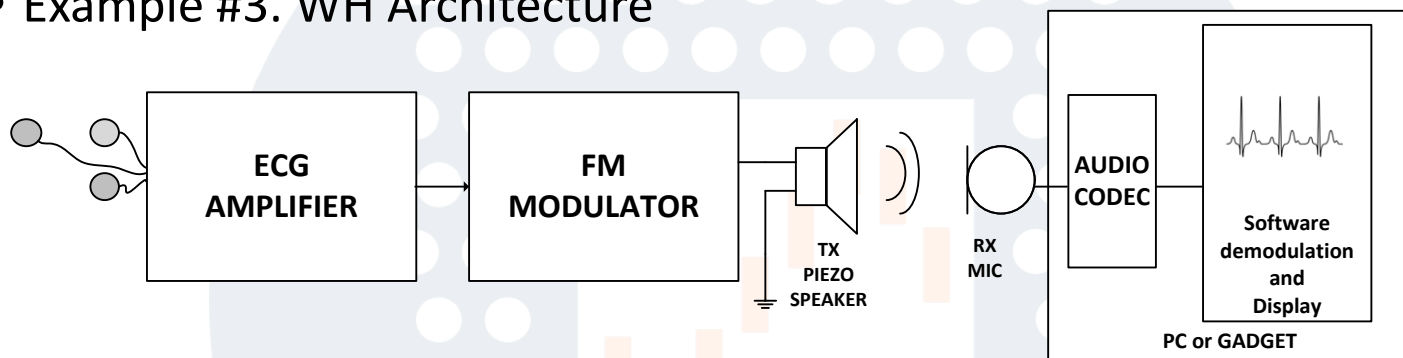
- **Example #3. “Whispering heart (WH)”**. Medical data over sound. We send ECG signal in range 16KHz-18KHz. The signal is simultaneously received and displayed on several devices: OHW/OSW #1, standard android which runs [Spectroid](#) APK (by Carl Reinke), OHW/OSW #2, Android + custom made JavaScript+HTML+CSS APK, OHW/OSW #3, PC + custom made JavaScript+HTML+CSS APK. Zero setting and platform independent approach





## CI in BME...

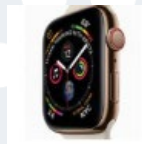
- Example #3. WH Architecture



- FM signal modulation in the near ultrasonic range. Then, the signal is observed in the time, frequency, and time-frequency domains using host software implemented in MATLAB or JavaScript
- Different ways of demodulation including Hilbert transform and discriminator techniques.

## CI in BME...

- **Example #4. CardiaTalker. The system that integrate ChatGPT in monitoring cardiac illnesses**
  - Cardiovascular diseases (CVDs) remain the leading global cause of death.
  - Electrocardiography (ECG), remain most common used non-invasive to assess cardiac functions in term of rhythm based disorders as arrhythmia, bradycardia, tachycardia, pre-infraction and pre-strokes states.
  - Cardio wearables are transforming personal and preventive heart health care, and the trend is accelerating fast. There are plenty of such devices and holters, loop recorders, hand held monitors and watches are commonly used.

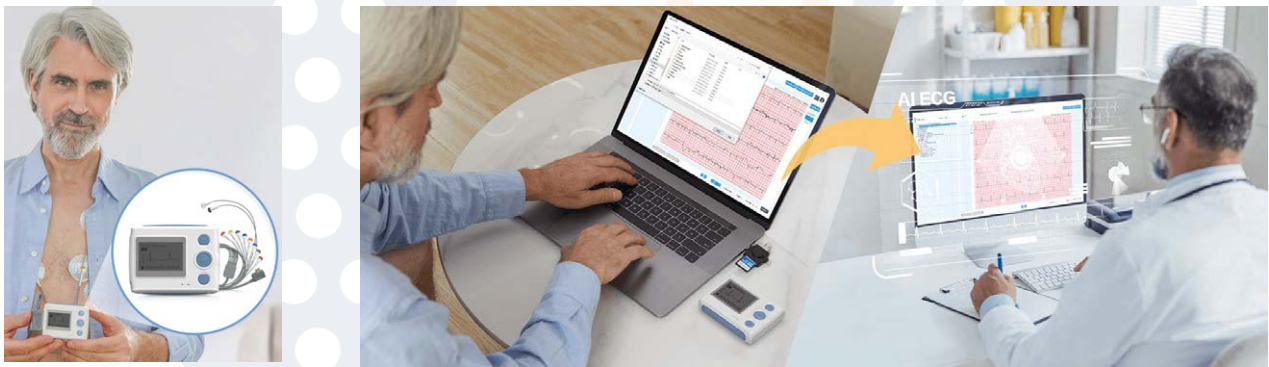


<https://www.ccjm.org/content/86/7/483>



## CI in BME...

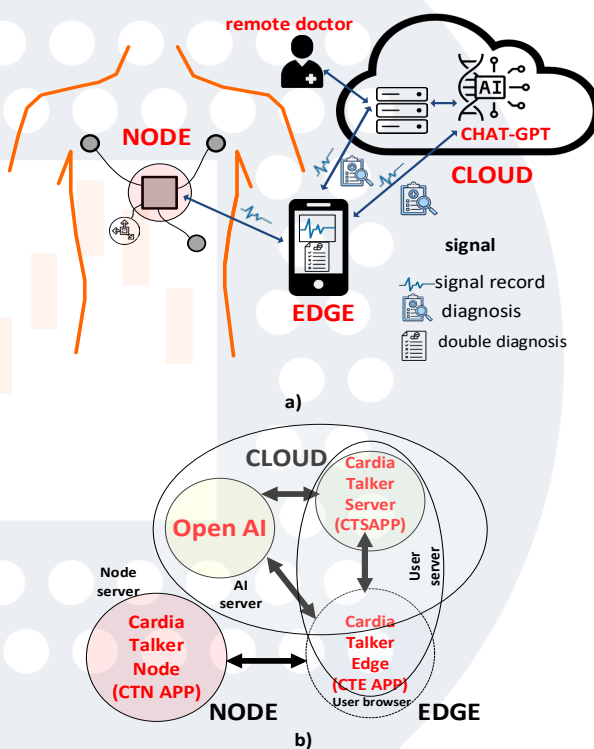
- Commercial Holter or Loop recorder devices. Device is logging data, which are later off-line read and analyzed in PC based application and can be sent to remote doctor



Source: <https://getwellue.com/products/12-lead-holter-monitor>

## CI in BME...

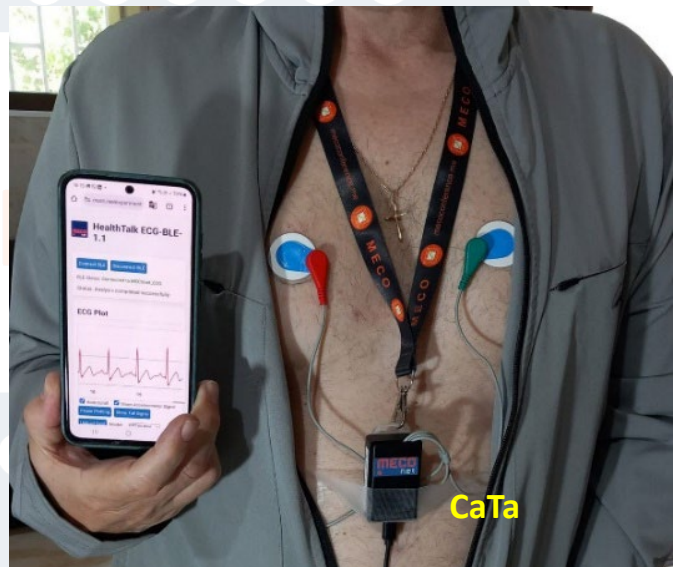
- **MECOnet CardiaTalker (CaTa).** Feasible AI supported system for cardia disorders monitoring
- With current state of the art in IoT and AI can be easy implemented.
- MECOnet developed CardiaTalker concept



The system architecture of CardiaTalker, a) overall system components, b) application layer architecture.

## CI in BME...

- **CaTa** is attached to the patient's body, records the ECG signal and communicates with the mobile phone application and further to the cloud (**OHW/OSW**).
- **CaTa** Provide double diagnosis from ChatGPT and remote doctor.
- **CaTa** has hardware and 3 layers software, firmware, Edge, Cloud



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MECO 2025, Djurkovi et al

# CI in BME...

Parameter	Specification / Result
Microcontroller Unit (MCU)	ESP32 (dual-core, Wi-Fi + BLE, low-power operation)
ECG Module	AD8232 (analog front-end for biopotential measurement)
Accelerometer (ACC)	Integrated DXL335 3-axis accelerometer
Power Source	5000 mAh Li-ion power bank
Battery Life	>60 hours of continuous operation
ADC Resolution / Sampling Rate	12-bit resolution, 200 Hz sampling frequency
Average Power Consumption	~75 mA
Edge Communication Protocol	BLE (Bluetooth Low Energy)
Cloud Communication Protocol	Wi-Fi (HTTP POST to REST API)
Edge Communication Range	~10 meters indoor with >98% packet reception rate
Cloud Upload Time (30s ECG)	~2 seconds from CET App to CST App
OpenAI Response Time (60s ECG, gpt-4o-mini model)	~40 seconds (includes upload, processing, and return)
OpenAI Response Time (60s ECG, gpt-4-turbo)	~19 seconds (includes upload, processing, and return)

## HealthTalk ECG-BLE-1.1

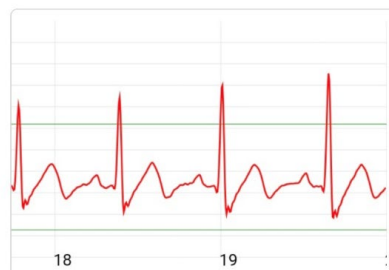
Connect BLE

Disconnect BLE

BLE Status: **Connected to MECOnet\_ECG**

Status: Analysis completed successfully.

### ECG Plot

☒ Auto-scroll ☐ Show Accelerometer Signal

Pause Plotting

Show Full Signal

Upload Data

Model: GPT-4o Mini

Analyze with AI

Remote doctor analysis

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MECO 2025, Djurkovi et al

# CI in BME...

## *AI Interpretation Quality*

- ChatGPT consistently provided coherent interpretations for well-formatted ECG prompts, identifying conditions like “normal rhythm” or “possible irregularity”
- Still it is not reliable in determining amplitude and time characteristics of typical segments of ECG signal as P-amp[mV], PR-dur[s], R-amp[mV], QT-dur[s], Q-amp[mV], ST-dur[s], T-amp[mV], QRS-dur[mV], S-amp[mV], RR-dur-av[s]. It does not even dare to determine the HR from the data available, for known selection frequency.
- Evaluations with ST segment elevation should be taken with a reserve, because it still does not have a mathematical model for the global evaluation of the ECG signal, not to mention the evaluation in the vicinity of the point.
- Assessment of arrhythmias can be done at the level of assessment of rhythm regularity, without going into the type of arrhythmias. In some testing it can not detect tachycardia between 120-150 bps as well as bradycardia of 30 bps. Irregular rhythm on basis of ectopic beat can be detected.
- Although slower gpt-4o-mini shown better accuracy than gpt-4-turbo.
- It is very important to well define input ECG record, recommended time and mVs stamps as well as better description of the input parameters.

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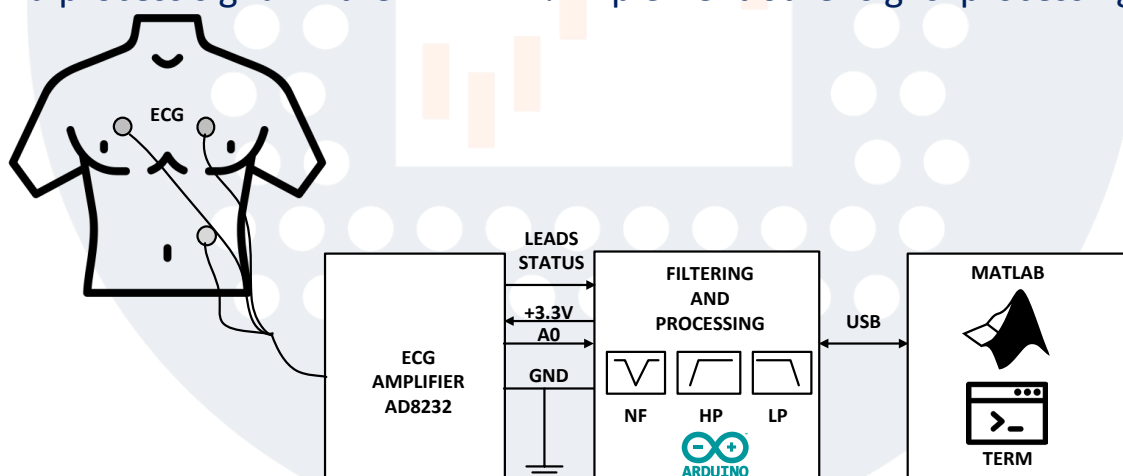
## CI in BME...

- **MedWearables from MECOnet,**
- <https://meconet.me/smarthealth/>
- [Syntrofos – A headset like wearable device to track COVID-19 symptoms](#)
- [Wireless and hands free vital signs monitors](#)
- [Portable monitors, stress and arrhythmia analyzers](#)
- [“Whispering heart”, proximity contactless, browser-based ECG analyzer](#)
- [Wireless pulse oximeter monitor](#)
- [Fall detection using beacon and node MCU](#)
- [True measurement of blood pressure](#)
- [HRV analysis and arrhythmia detection](#)
- <https://github.com/orgs/MECOnet-Code/repositories>



## CI in BME...

- **Exercise. Acquisition, Filtering, Communication and Visualization of ECG signal, [docs and files](#)**
- **How to design the acquisition, software filtering, serial sending and visualization of ECG signal by using AD8232 ECG module, ARDUINO NANO and serial plotter or MATLAB GUI?. Notch, HP and LP filtering are implemented in ARDUINO NANO.**
- **Observe the signals in Terminal-Plotter?**
- **Observe and process signal in the MATLAB? Implement other signal processing in Matlab.**

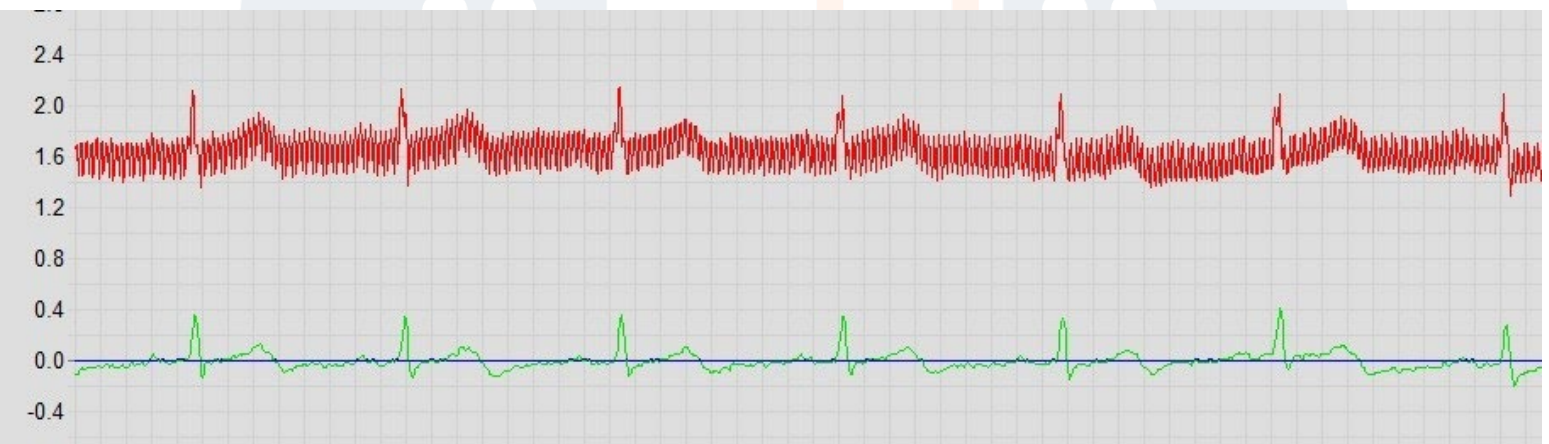


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## CI in BME...

- The effect of the software filtering by cascade Notch (50Hz) -> LP(25Hz) -> HP(0.5Hz), implemented in ATmega328 and observed in free version of the serial oscilloscope, <https://x-io.co.uk/serial-oscilloscope/>



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# Conclusions

- Biomedical engineering combined with ICT, CPS, IoT and AI is the technology of the future.
- Embedded, cyber-physical and networked systems, wearables, are intensively used in medicine and home health care.
- Their market is growing every day and they are considered one of the technologies of the future.
- Their design is the result of a wide range of knowledge in analog, digital and telecommunication electronics, as well as programming.
- Designing can be simplified and made cheaper, while maintaining good system performance, by integrating existing hardware-software modules and techniques and modules designed by designers (where necessary) as well as open source technologies.
- #CreativeIntegration (#CI) or #DIY4.0 principle in BME is introduced that shows Do-It-Yourself (DIY) culture is not outdated, it's just changing with the times. It's smarter, digital, open-source, and connected.
- Several examples of #CI designs are given for educational and professional purposes.
- The mobile phone and any gadgets are proven to be a very powerful tool in wearables, as it can perform a large number of tasks in low cost.
- Spot-Edge-Cloud is promising combination.

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**Thank you, questions, comments?**

CPSIoT Summer School, Budva, June 2025

**CPS&IoT'2025 Summer School on  
Cyber-Physical Systems and Internet-of-Things  
Budva, Montenegro, June 10-14, 2025**

**Schedule**

**Day 1, Tuesday 10 June:**

**09:00-10:00 Wolfgang Ecker, Infineon and TU Munich, DE**

**Keynote: How to Circumvent a RISCv Dead End**

**10:00-10:30 Event Chairs and Special Guests**

**Title: Opening Ceremony of the CPS&IoT'2025 Summer School, and MECO'2025 and CPS&IoT'2025 Conferences**

**10:30-11:00 Break**

**11:00-13:00 Lech Jóźwiak, TU/e, NL**

**Title: Green CPS and IoT for Green World**

**13:00-14:00 Lunch Break**

**14:00-15:30 Said Hamdioui, TU Delft, NL**

**Title: The Future of Energy-Efficient Computing: Beyond CMOS and Von Neumann**

**15:30-17:00 Natalie Simson & Wolfgang Ecker, DE**

**Title: RISCv vs. ARM**

**17:00-17:30 Break**

**17:30-19:00 Natalie Simson & Wolfgang Ecker, DE**

**Title: RISCv vs. ARM**

**Day 2, Wednesday 11 June:**

**09:30-10:30 Reiner John, AVL, AT**

**Title: Keynote: AI+ — Self-Awareness as the Key to Resilience, Efficiency, and ROI**

**10:30-11:00 Break**

**11:00-12:30 Reiner John, AVL, AT**

**Title: Applications of Quantum Sensing and AI in Real-Time Edge Computing Systems (lecture/hands-on)**

**12:30-14:00 Lunch Break**

**14:00-17:00 Nabil Abdennadher, Univ. of Applied Sciences, West. Switzerland, CH**

**Title: Towards a decentralized Federated Learning based edge-to-edge Continuum Computing Framework**

**17:00-17:30 Break**

**17:30-19:00 Iryna DE ALBUQUERQUE SILVA, CEA, FR**

**Title: Aidge: Embedded AI Open Source Platform**

**21:00 Gala Dinner**

**Day 3, Thursday 12 June:**

**09:00-10:30 Samir OUCHANI, CESI, FR**

**Title: Designing Trustworthy Smart Systems: Bridging Artificial Intelligence and Formal Methods**

**10:30-11:00 Break**

**11:00-12:30 Zakaria Chihani, CEA, FR**

**Title: Trustworthy AI: Methods & Tools**

**12:30-13:30 Lech Jóźwiak, TU/e, NL**

**Title: Quality-driven Design of Cyber-Physical Systems**

**13:30-14:30 Lunch Break**

**14:30-16:30 Hans Vangheluwe and Joachim Denil, University of Antwerp, BE**

**Title: General systems engineering concepts (for CPS) and General modelling and simulation concepts**

**16:30-17:30 Joachim Denil, University of Antwerp, BE**

**Title: Requirements Modelling for Testing and Run-time Monitoring**

**17:30-18:00 Break**

**18:00-19:00 Rakshit Mittal and Hans Vangheluwe, University of Antwerp, BE**

**Title: Modelling and simulation of physical systems using OpenModelica (lecture/hands-on)**

**Day 4, Friday 13 June:**

**09:00-10:00 Rakshit Mittal and Hans Vangheluwe, University of Antwerp, BE**

**Title: Calibration and control of physical systems using OpenModelica (lecture/hands-on)**

**10:00-12:00 Joeri Exelmans and Hans Vangheluwe, University of Antwerp, BE**

**Title: Modelling, simulation, and synthesis of discrete-event systems using Statecharts (lecture/hands-on)**

**12:00-13:00 Lunch Break**

**13:00-16:30 Anish Bhole, Dominique Blouin, and Yara Hallak, Telecom Paris, FR**

**Title: Modelling, verification, and synthesis of embedded cyber-physical systems using AADL and RAMSES (lecture/hands-on)**

**16:30-17:00 Break**

**17:00-18:30 Radovan Stojanovic, University of Montenegro and MECOnet, ME**

**Title: Design of performance and energy efficient nodes for smart systems**

**18:30-19:00 Closing of the CPS&IoT'2025 Summer School**

**+ Free participation in sessions of the CPS&IoT'2025 Conference and MECO'2025 Conference**

Summer School participants are expected to come with their own laptops. Internet access will be guaranteed.

**Day 5, Saturday 14 June:** Excursion possible (excursion fee is not included in the summer school fee)

## Summer School on CPS&IoT 2025 – Attendees

#	Students	Country	Affiliation
1	Aleksandar Krivokapić	Serbia	University of Novi Sad
2	Hichame Ben Youssef	France	Telecom Paris
3	Barbara da Silva Oliveira	France	INRIA
4	Koushik Chakraborty	USA	Utah State University
5	Sanghamitra Roy	USA	Utah State University
6	Dražen Jurišić	Croatia	University of Zagreb
7	Marina Bulat	Serbia	University of Novi Sad
8	Martin Shameti	Albania	Epoka University
9	Klei Qorri	Albania	Epoka University
10	Kristina Tomović	Montenegro	DeNe Deutsche Netzbau
11	Nebojša Ivanović	Montenegro	University of Montenegro
#	Lecturers	Country	Affiliation
1	Lech Jóźwiak	Netherlands	TU/e
2	Radovan Stojanović	Montenegro	University of Montenegro
3	Said Hamdioui	Netherlands	TU Delft
4	Natalie Simson	Germany	Infineon Technologies AG and Technical University of Munich
5	Wolfgang Ecker	Germany	Infineon Technologies AG and Technical University of Munich
6	Reiner John	Austria	AVL
7	Florian Lorber	Austria	AVL
8	Selim Solmaz	Austria	AVL
9	Nabil Abdennadher	Switzerland	Univ. of Applied Sciences, West. Switzerland
10	Iryna de Albuquerque Silva	France	CEA
11	Samir Ouchani	France	CESI
12	Zakaria Chihani	France	CEA
13	Hans Vangheluwe	Belgium	University of Antwerp
14	Joachim Denil	Belgium	University of Antwerp
15	Rakshit Mittal	Belgium	University of Antwerp
16	Joeri Exelmans	Belgium	University of Antwerp
17	Simon Van Mierlo	Belgium	University of Antwerp
18	Anish Bhobe	France	Telecom Paris
19	Dominique Blouin	France	Telecom Paris
20	Yara Hallak	France	Telecom Paris
21	Jovan Djurković	Montenegro	MECOnet



# Certificate of Attendance

THIS ACKNOWLEDGES THAT



**Marko Markovic**  
MONTENEGRO

MONTENEGRIN ASSOCIATION FOR NEW TECHNOLOGIES – MANT  
has successfully attended and completed:

***The 6<sup>th</sup> Summer School on  
Cyber Physical Systems and Internet of Things (SS-CPSIoT'2025)  
(3 ECTS)***

**in Budva, Montenegro, June 10-14 2025**

**On behalf of the organizers:**

Prof. dr. Lech Jozwiak

Prof. dr. Radovan Stojanović



Prof. dr. Betim Cicc

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## SS-CPS&IoT 2025 Gallery





# CPS&IoT'2025 6th Summer School on Cyber-Physical Systems and Internet-of-Things

Budva, Montenegro, June 10-14, 2025

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